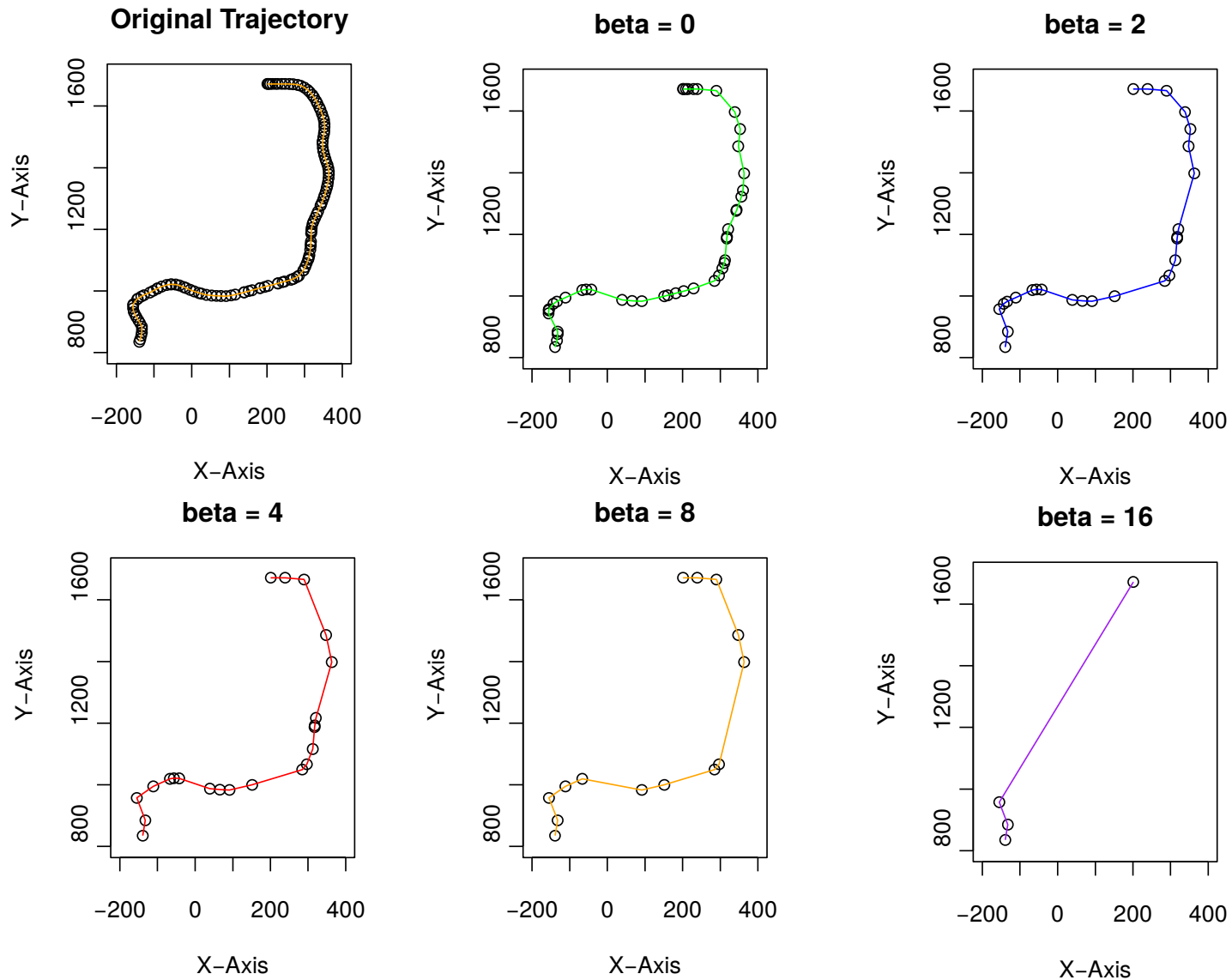


Beta Pruning



Trajectory simplification using Persistence