H(s,u,w,p)

S: states

U: inputs

W: external inputs

P: parameters

Node table

- 1. Name(p)
- 2. State(s)
- 3. ERP_cur(s)
- 4. ERP_def(p)
- 5. RRP_cur(s)
- 6. RRP_def(p)
- 7. Rest_cur(s)
- 8. Rest_def(p)
- 9. Node_in(s)
- 10. ERP_int(p)
- 11. Node_out(s)
- 12. Node_cat(p)

Path table

- 1. Name(p)
- 2. State(s)
- Node_ind1(p)
- 4. Node_ind2(p)
- 5. Amp(p)*
- 6. Velocity(p)*
- 7. Type(p)*
- 8. Forw_cur(s)
- 9. Forw_def(p)
- 10. Back_cur(s)
- 11. Back_def(p)
- 12. Length(p)*
- 13. Slope(p)*

Pacemaker parameters

- 1. Name(p)
- 2. State(s)
- 3. Timer_cur(s)
- 4. Timer_def(p)

^{*}not used

5. (1)AP(w); (2)VP(w); (3)AS(s); (4)VS(s);