Course: CSC340.01 Student: Anne Lanaza Assignment Number: 02

Assignment Due Date & Time: 07-05-2018 at 11:59 PM

PART 1 – C++ Basics: Data types, Control Structures, String, Arrays... 10 points

```
C:\WINDOWS\system32\cmd.exe
 inter a row(0, 1, 2) for player X:0 inter a column (0, 1, 2) for player X:0
 inter a row(0, 1, 2) for player 0 : 0
inter a column (0, 1, 2) for player 0 : 0
inter a column (0, 1, 2) for player 0 : 0
inter a row(0, 1, 2) for player 0 : 0
inter a column (0, 1, 2) for player 0 : 1
 inter a row(0, 1, 2) for player X:1 inter a column (0, 1, 2) for player X:1
  nter a row(0, 1, 2) for player 0 : 2 nter a column (0, 1, 2) for player 0 : 2
```

```
C:\WINDOWS\system32\cmd.exe
```

```
371449635398431 is valid
   444444444444448 is valid
3 444442444444444 is valid
4 4110144110144115 is valid
5 4114360123456785 is valid
6 4061724061724061 is valid
   5500005555555559 is valid
8 5115915115915118 is valid
10 6011016011016011 is valid
11 372449635398431 is not valid
12 444454444444448 is not valid
13 4444434444444444 is not valid
14 4110145110144115 is not valid
15 4124360123456785 is not valid
16 4062724061724061 is not valid
17 5501005555555559 is not valid
18 5125915115915118 is not valid
19 5556555555555557 is not valid
20 6011116011016011 is not valid
   372449635397431 is not valid
21
22 4444544444444448 is not valid
23 4444434444544440 is not valid
24 4110145110184115 is not valid
25 4124360123457785 is not valid
26 4062724061724061 is not valid
27 5541005555555559 is not valid
28 5125115115915118 is not valid
30 6011316011016011 is not valid
Press any key to continue \dots
```

PART 3 – Basics in Dynamic Memory Management, Object Based Programming, Data Structures, File I/O... 35 points

Question #1: Your approach in implementing your program.

Since I didn't have any experience in writing a program in C++ language, I have to think of simple ways that I can implement the program. I didn't think much of efficiency because my main goal for this program was to learn the syntax and how to manipulate the data and objects.

Question #2: Which data structures did you use?

- I used a map and a vector that accepts a pair of strings. Initially, I was thinking of making my own class called Definitions which will accept a pair of strings. I scrapped the idea since I ran into some problems and I was in a time crunch. I didn't have time on my hands and was fortunate to find about the make pair on one of the lectures given, then I decided to use that instead.

Question #3: What did you use the data structures for?

- I used the map to store the data with string as a key for the first keywords while the vector accepts a pair of strings, the first of which is the part of speech and the other is the definition for it.

Question #4: Why these data structures but not the others?

- First of all, I used map because I was relatively familiar on how it works from Java. Second, I was planning to use an array but I found out that vector is better since it allocates a memory and extends it if need be. It was also because array size has to be initialized. Lastly, I was still trying to learn how C++ works especially since its better in handling dynamic memory if one knows how to mange it and that was the reason I refused to use smart pointers for fear of doing it wrong.

C:\WINDOWS\system32\cmd.exe

```
Opening data file..../Data.CS.SFSU.txt
 Loading data...
 Loading completed...
 Closing data file..../Data.CS.SFSU.txt
 ---- DICTIONARY 340 C++----
Search: one two three four five siz seven
        <Please enter a search key (and a part of speech).>
Search:
        <Please enter a search key (and a part of speech).>
Search: one two
        <2nd argument must be a part of speech.>
Search: one noun
        <Not found.>
Search: cSC340 noun
        CSC340 [noun] : A CS upper division course.
        CSC340 [noun] : Many hours outside of class.
Search: csc340
        CSC340 [adjective] : C++ version of CSC210 + CSC220 + more
        CSC340 [noun] : A CS upper division course.
        CSC340 [noun] : Many hours outside of class.
Search: Facebook
        <Not found.>
Search: csc340 verb
        <Not found.>
Search: csc220
        CSC220 [adjective] : Ready to create complex data structures.
        CSC220 [noun] : Data Structures.
        CSC220 [verb] : To create data structures.
```