

LARAIB MALIK

FRONTEND DEVELOPER • PHILADELPHIA, PA • 610-570-6149

◦ DETAILS ◦

Philadelphia, PA
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◦ LINKS ◦

[LinkedIn](#)

[Github](#)

[Website](#)

◦ SKILLS ◦

CSS3

jQuery

HTML5

React

Git

JavaScript

UI/UX Design

Figma

Responsive Design

Bootstrap

REST API

👤 OBJECTIVE

Dedicated career transplant ready to deploy my frontend skills. I love to take on complex problems and implement creative and concise solutions with JavaScript, React, HTML, and CSS. I have been building small applications with Scrimba for over a year, progressing to more complex projects.

🎓 EDUCATION

ICS(Computer Science), Punjab Engineering College

March 2018 — July 2019

Front-End Developer Bootcamp, Promineo Tech

July 2022 — November 2022

★ CERTIFICATES

Scrimba Front-End Developer Career Path (in progress)

Over 70 hours of lessons and hundreds of hours of solving challenges and building projects. This course covers HTML, CSS, JavaScript, and React, including sections on working with APIs, CSS, Flexbox and Grid, UI Design, and Responsive Design.

HarvardX CS50's Introduction to Computer Science (07-2021)

This course covers the basics of computer science and programming, including concepts like abstraction, algorithms, data structures, encapsulation, resource management, security, and several programming languages.

Query Course by CodeAcademy (04-2022)

This course covers how to add jQuery to web pages and how to traverse the DOM, how to use effects, event REST handlers and style methods.

★ PROJECTS

REST Countries API with color theme switcher

<https://mlaraibb.github.io/rest-countries-api-with-color-theme-switcher-master/>

In this project with the help of API I made a REST

Country App with Light and dark theme.

Portfolio Website

<https://mlaraibb.github.io/rest-countries-api-with-color-theme-switcher-master/>

A single page JS app to showcase my work. This includes a slider for my projects and a modal for project details. The site has a downloadable resume, email link, social medias, info about me, and some interesting scrolling features.

Roll-Dice-Game

<https://mlaraibb.github.io/Roll-Dice-Game/>

In this game, User Interface (UI) contains user/player that can do three things, There will be two players in this game. At the start of the game Player 1 will be the CurrentPlayer and Player 2 will be the in-active one.