

# Mark LaRosa

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## EXPERIENCE **Jr Developer - D3**

**June 2015 - Feb 2016**

- Worked on a team of 10 developers in charge of keeping hundreds of websites up to date with customer demands while building new ones.
- Helped write documentation and guides used by Development team.
- Worked with LESS, PHP, and JavaScript

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## PROJECTS **Meetup Clone (Rails, React/Flux)** | [live](#) | [github](#)

*A full stack Single Page App utilization a RESTful JSON API.*

- Added two columns for floating point numbers to the database, I was able to cut down 50+ lines of code, as well as increase application speed.
- Implemented the haversine equation in JavaScript to find the distance between cities as a part of my search algorithm.

### **Tetris.js (Javascript, HTML5)** | [live](#) | [github](#)

*Tetris implemented with vanilla JavaScript and the HTML5 Canvas API*

- Intuitive controls
- Game gets more difficult as time goes on.

### **Crosstie (Ruby, WEBrick)** | [github](#)

*A micro-MVC framework written in Ruby.*

- Features CSRF protection, static asset serving, and much more!
- Specific error messages are rendered in the browser for easy debugging.

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## SKILLS

<b>Ruby</b>	<b>Rails</b>	<b>SQL</b>	<b>HTML/CSS</b>	<b>SQL</b>
<b>JavaScript</b>	<b>jQuery</b>	<b>React</b>	<b>Flux</b>	<b>Git</b>

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## EDUCATION **App Academy - Acceptance rate < 3%**

**May - Aug 2016**

- Intensive web development training program emphasizing pair programming, Test Driven Development, and best practices

### **University of Maryland, College Park - International Business**

**Dec 2014**

- Matriculated from College Park Scholars Public Leadership program.

PORTFOLIO [marklarosa.me](#) • GITHUB [mlarosa2](#)  
LINKEDIN [Profile](#)