

Mark LaRosa

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EXPERIENCE **Jr Developer - D3**

June 2015 - Feb 2016

- Worked on a team of 10 developers in charge of keeping hundreds of websites up to date with customer demands while building new ones.
- Helped write documentation and guides used by Development team.
- Worked with LESS, PHP, and JavaScript

PROJECTS **Meetup Clone (Rails, React/Flux)** | [live](#) | [github](#)

A full stack Single Page App utilization a RESTful JSON API.

- Added two columns for floating point numbers to the database, I was able to cut down 50+ lines of code, as well as increase application speed.
- Implemented the haversine equation in JavaScript to find the distance between cities as a part of my search algorithm.

Tetris.js (Javascript, HTML5) | [live](#) | [github](#)

Tetris implemented with vanilla JavaScript and the HTML5 Canvas API

- Intuitive controls
- Game gets more difficult as time goes on.

Crosstie (Ruby, WEBrick) | [github](#)

A micro-MVC framework written in Ruby.

- Features CSRF protection, static asset serving, and much more!
- Specific error messages are rendered in the browser for easy debugging.

SKILLS

Ruby	Rails	SQL	HTML/CSS	SQL
JavaScript	jQuery	React	Flux	Git

EDUCATION **App Academy - Acceptance rate < 3%**

May - Aug 2016

- Intensive web development training program emphasizing pair programming, Test Driven Development, and best practices

University of Maryland, College Park - International Business

Dec 2014

- Matriculated from College Park Scholars Public Leadership program.

PORTFOLIO [marklarosa.me](#) • GITHUB [mlarosa2](#)
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