

Marko Lazic

Studying M.Sc Computer Science @ KTH markolazic95@hotmail.com 0720370091

Education

2018-2020 M.Sc Computer Science

KTH Royal Institute of Technology - Stockholm

Master of Science in Computer Science and Engineering

specialized in Data Science and Machine Learning

2015-2018 B.Sc Computer Science

KTH Royal Institute of Technology - Stockholm Bachelor of Science in Computer Science and Engineering

Work Experience

2020-Present Master Thesis Bontouch - Stockholm Using Natural Language Processing to extract key information from

receipts.

2019-2020

Backend Developer Brandie - Stockholm As a backend developer at Brandie, I'm primarily working on an

application developed in NodeJs.

2017-2019

iOS Developer Brandie - Stockholm Developed an native iOS application.

2017 Summer Software Engineer Megger - Stockholm Developed a USB stack for Atmel microcontroller

2017

Chief programmer Collaboration KTH and

H&M - Stockolm

Created a virtual reality changing room using the Unity game

engine.

Responsible for planing and execution of the programming part of

the project.

Extracurricular Activities

2019-2020

Head of IT Studs - Stockholm For one year I will be leading a group of 3 developers in developing and maintaining a Studs website and Studs internal system.

Skills

Technical Skills Proficiency in Java, Python, Swift, SQL, JavaScript and NodeJS. Over three years of work experience in Full Stack Dev and Continuous Integration. Solid knowledge in C, C++ and MongoDB. Familiar with

Haskell, Prolog, C# and Unity Game Engine.

Swedish (Fluent), English (Fluent), Serbian (Native)

Languages