

# Learning Scheduling Algorithms for Data Processing Clusters

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This paper gives an overview of how modern machine learning techniques can be used to solve the scheduling problem in data processing clusters.

## 1 Introduction

This paper proposes Decima, a general-purpose reinforcement learning(RL) and Neural Network based scheduling service for data processing jobs with a high-level goal of minimizing the average job completion time(JCT).

## 2 Motivation

Illustrate the challenges of using job-specific information to make scheduling decisions [1].

## 3 Design Challenges

Key challenges in the design of Decima:

### 3.1 Scalable state information processing.

This subsection describes the challenges of incorporating dynamic information to make scheduling decisions [2].

### 3.2 Huge space of scheduling decisions.

This subsection describes the challenges of having a large action space of scheduling decisions.

### 3.3 Training for continuous stochastic job arrivals.

This subsection describes the challenges in training with continuous job arrivals.

## 4 Design

This section describes the design of Decima and how it addresses the challenges mentioned in section 3.

## 5 Implementation

### 5.1 Spark Integration

This subsection describes how Decima is integrated with Spark.

### 5.2 Spark Simulator

This subsection describes the results of simulation in Spark.

## 6 Evaluation

This section compares the performance evaluation of Decima with existing baseline algorithms like Spark's default FIFO scheduling, shortest-job-first critical path heuristic, simple fair scheduling, etc [3].

## 7 Discussion

This section proposes future research scope and potential applications where Decima can be implemented.

## 8 Conclusion

Decima demonstrates the use of reinforcement learning and neural networks to automatically learn complex cluster scheduling policies.

## References

- [1] A. Verma, L. Pedrosa, M. R. Korupolu, D. Oppenheimer, E. Tune, and J. Wilkes. *Large-scale cluster management at Google with Borg*. In Proceedings of the 10th European Conference on Computer Systems (EuroSys). Bordeaux, France, 2019.
- [2] H. Mao, S. B. Venkatakrishnan, M. Schwarzkopf, and M. Alizadeh. *Variance Reduction for Reinforcement Learning in Input-Driven Environments*. Proceedings of the 7th International Conference on Learning Representations (ICLR), 2016.
- [3] R. G. G. Ananthanarayanan, S. Kandula, S. Rao, and A. Akella. *Multi-resource Packing for Cluster Schedulers*. In Proceedings of the 2014 ACM SIGCOMM Conference (SIGCOMM). 455–466., 2014.