**Michael T. LeBlanc**

1. 399-8442 | Leblancmichael94@gmail.com | [www.linkedin.com/in/michael-leblanc-a868869a/](http://www.linkedin.com/in/michael-leblanc-a868869a/) |

https://github.com/mleblanc94

**PERSONAL PROJECTS**

**Personal Website: [https://mleblanc94.github.io/portfolio/](https://mleblanc94.github.io/MichaelTLeBlanc/)**

**Face Finder, [Source Code](https://github.com/mleblanc94/smart-brain-api) | [View](https://smart-brain25.herokuapp.com/)**

***Skills*** *- HTML5, CSS3, Javascript, React, HTTP, Git, REST API, NodeJS, ExpressJS, SQL, PostgreSQL, Heroku*

* Built using a PostgreSQL database and Express.js server to handle data, with a React front end.
* Makes use of an external REST API (Clarifai Face Detection API) in order to detect faces in a picture added by the user.
* Uses B-crypt in order to safely send hashed user information from the front-end to the server and subsequently the database.

**Mike’s BBQ Restaurant, [Source Code](https://github.com/mleblanc94/Leblanc-BBQ) | [View](https://mleblanc94.github.io/Leblanc-BBQ/)**

***Skills -*** *HTML5, CSS3, Javascript*

* A restaurant mock website built to reflect a similar establishment in my hometown.
* While the page is primarily created using vanilla HTML5 and CSS3, there are small elements of Javascript incorporated such as the burger menu that appears on devices with smaller screens.
* Responsive website design meant to be accessed across all different devices.

**Mario/NFL Platform Video Game, [Source Code](https://github.com/mleblanc94/My-Patriots-Game) | [Play](https://mleblanc94.github.io/My-Patriots-Game/)**

***Skills******-*** *HTML5, CSS3, Javascript, Node.js, Kaboom.js*

* A fun game I created using the Kaboom.js library through Node.js.
* The Kaboom.js library allows for fast game development created using Javascript.
* In the game I created, which is largely based on old Mario Platform games, you play as Mac Jones of the Patriots as you look to make your way through the levels and avoid other NFL enemies along the way.

**EMPLOYMENT HISTORY**

**Software License Analyst, USU Solutions, Allston, MA 12/2018 – Current**

* Analyzed customer software license purchases and software inventory data as well as performed data reconciliation and remediation to ensure data accuracy and quality.
* Demonstrated superb problem-solving ability by solving problems related to the complex industry of software licensing for various vendors such as Microsoft, Red Hat, Oracle, and IBM among others.
* Maintained a customer focused mentality by effectively communicating intricate software licensing rules and data prerequisites in order to supply accurate compliance reports on a vendor-to-vendor basis.

**Inside Sales Representative, EverQuote, Woburn, MA 06/2017 – 08/2017(laid Off)**

* Excelled in making cold and warm calls to insurance agency owners to enroll them in EverQuote’s online lead generation platform in a fast-paced environment.
* Executed the full sales cycle including prospecting, inbound and outbound calls, setting meetings, product/platform demonstration, and closing new business.
* Built an understanding of individual needs of different insurance agencies as well as industry trends and negotiating solutions based on customer needs.

**Valet Captain, Valet Park of America, Worcester, MA 06/2016 – 11/2018**

* Escort arriving and departing guests to and from their accommodations and respond to inquiries and requests in a timely, friendly, and efficient manner.
* Safely and efficiently relocate guest vehicles to designated parking location.
* Promoted to supervisor/trainer role after three months of employment. Lead other associates by coaching, providing direction, and training.

**EDUCATION**

**Westfield State University, Westfield, MA 09/2013 - 05/2017**

Bachelor’s of Science: Business Management