Margarita Leonova

☑ mleonova@ucsd.edu | □ 310-866-6418 | the leonovam | ♥ mleonova | ☑ mleonova.github.io

EDUCATION

University of California San Diego

La Jolla, CA

Bachelor of Science (B.S.) in Computer Science, GPA: 3.77/4.0

Sep. 2020 - Dec. 2022

Codepath

Remote

May 2022 - Aug. 2022

 $Certificate\ in\ Intermediate\ Software\ Engineering$

Los Angeles, CA

Associate's in Science for Transfer (AS-T), GPA: 3.96/4.0

Aug. 2016 - June 2020

EXPERIENCE

Volunteer Front-End Developer

West Los Angeles College

May 2023 – Present

Los Angeles, CA

 $Domere\ Interiors,\ LLC$

- Designed and developed a website for an interior design business using Figma and Webflow
- Developed website content, including landing pages, blog posts, and marketing materials
- Collaborated with the marketing team to optimize the website for SEO
- Ensured the website was responsive and performed well on all devices

Application Development Intern

Mar. 2019 – June 2019

Los Angeles Department of Transportation

Los Angeles, CA

- Assisted in a development of an interactive widget for tourists and cyclists using HTML, CSS, JavaScript and the Google Maps API
- Created user-friendly interfaces for locating the closest attractions via public transportation and bike lanes
- Implemented responsive design principles for seamless functionality across devices

Projects

Walking Wasp Simulation $\mid C++, OpenGL$

- Rendered a walking wasp scene with C++/OpenGL
- Calculated forward kinematics to generate world space matrices for each joint in the wasp's skeleton
- Generated skin using the smooth skin algorithm
- Computed animation runtime with multiple channels and keyframes using Cubic Hermite Splines
- Developed an interactive GUI to adjust joint values

Student Management System | Java, SQL

- $\bullet\,$ Developed a desktop application to manage student enrollment
- Created database using MySql workbench that holds information about students, professors, departments and courses
- Developed interactive graphical user interface using JavaFX

TECHNICAL SKILLS

Languages: Java, SQL, Python, C/C++, JavaScript, HTML/CSS

Tools: Bootstrap, Git, VS Code, Visual Studio, Jupiter, Spyder, IntelliJ, Eclipse, Figma, Webflow

Relevant Coursework

Data Structures | Algorithms | Software Engineering | Digital Systems | Intro to Computer Architecture | Operating Systems | Robotic Planning and Estimation | Web Mining and Recommender Systems | Intro to AI: Search and Reasoning | Theory of Computation | Computer Graphics | Computer Animation

Interests