

## Contents

Introduction	5
Chapter 1. Logic	6
1.1. Propositions	6
1.2. Quantifiers	10
1.3. Proofs	13
1.4. Mathematical Induction	18
Chapter 2. The Language of Mathematics	21
2.1. Set Theory	21
2.2. Sequences and Strings	29
2.3. Relations	32
2.4. Functions	38
Chapter 3. Algorithms	43
3.1. Algorithms	43
3.2. The Euclidean Algorithm	53
3.3. Modular Arithmetic, RSA Algorithm	57
Chapter 4. Counting	63
4.1. Basic Principles	63
4.2. Combinatorics	65
4.3. Generalized Permutations and Combinations	67
4.4. Binomial Coefficients	69
4.5. The Pigeonhole Principle	71
4.6. Probability	72
Chapter 5. Recurrence Relations	76
5.1. Recurrence Relations	76
Chapter 6. Graph Theory	80
6.1. Graphs	80
6.2. Paths and Cycles	85
6.3. Representations of Graphs	91
6.4. Planar Graphs	94

Chapter 7. Trees	97
7.1. Trees	97
7.2. Spanning Trees	102
7.3. Binary Trees	108
7.4. Decision Trees, Tree Isomorphisms	112
Chapter 8. Boolean Algebras	118
8.1. Combinatorial Circuits	118
8.2. Boolean Functions, Applications	123
Chapter 9. Automata, Grammars and Languages	128
9.1. Finite State Machines	128
9.2. Languages and Grammars	132
9.3. Regular Languages	139
Appendix A.	145
A.1. Efficient Computation of Powers Modulo $m$	145
A.2. Machines and Languages	147