

AMAT 583 Lec 15 10/17/19

Today: Topological Spaces,  
Homotopy Equivalence,  
Clustering

Overview of last class

- We observed that the  $\epsilon$ - $\delta$  def. of continuity extends to functions between metric spaces.
- We noted that a function  $f: M \rightarrow N$  of metric spaces iff  $f^{-1}(U)$  is open for each open set  $U \subset N$ .

A set  $U \subset M$  is open if it is a union of open balls. (Here  $M$  is any metric space).

$\Rightarrow$  That continuity depends only on the open sets of  $M$  and  $N$ , not otherwise on the metrics.

$\Rightarrow$  Topology depends only on the open sets!

- Def: If  $d_1$  and  $d_2$  are metrics on the same set  $S$  and  $d_1$  and  $d_2$  have the same collection of open sets, then  $d_1$  and  $d_2$  are called topologically equivalent.

Topologically equivalent metrics are common.

- Can develop topology without talking about metrics at all, and just tracking open sets!

Definition: A topological space is a set  $T$ , together with a collection  $\mathcal{O}$  of subsets of  $T$

- 1)  $\mathcal{O}$  is closed under arbitrary unions
- 2)  $\mathcal{O}$  is closed under finite intersections
- 3)  $T \in \mathcal{O}$
- 4)  $\emptyset \in \mathcal{O}$ .  $\mathcal{O}$  is called a topology on  $T$  or a topological structure.

Definition: A function  $f: T \rightarrow T'$  of topological spaces (with respective collections of open sets  $\mathcal{O}, \mathcal{O}'$ ) is open if  $f^{-1}(U) \subset \mathcal{O}$  for all  $U \subset \mathcal{O}'$ !

That is, if  $f^{-1}(U)$  is open for each open set  $U \subset \mathcal{O}'$ .

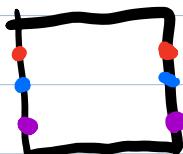
Example: For any metric space  $(S, d)$ , let  $\mathcal{O}$  denote the collection of open sets.  
 $(S, \mathcal{O})$  is a topological space.

Note: Most but not all topological spaces one encounters arise from a metric.

What is this more abstract perspective good for?

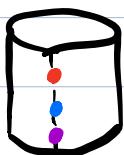
One answer: gluing.

Consider the square  $I \times I$



Thinking of this as a piece of rubber, suppose we glue the left edge to the right edge, i.e., gluing  $(0, y)$  to  $(1, y)$  for all  $y \in I$

We get a cylinder:



How do we model such gluing mathematically?

We can put a metric on the glued object, but this is awkward.

It's much cleaner to work directly with open sets.

## Quotient Topology

For  $T$  a topological space, and  $\sim$  an equivalence relation on  $T$ , define a topology on  $T/\sim$  by taking  $U \subset T/\sim$  to be open iff  $\pi^{-1}(U)$  is open, where

$\pi: T \rightarrow T/\sim$  is given by  $\pi(x) = [x]$ .

$T/\sim$ , together with this topology, is called a quotient space.  
This definition may be a bit mysterious, but it has an intuitive interpretation.

This topology is the one on  $T/\sim$  obtained from  $T$  by gluing together as little as possible.

Example: Define an equivalence relation on  $I \times I = I^2$  by  $(a,b) \sim (c,d)$  iff 1)  $b=d$  AND 2)  $a=c$  OR

Then the quotient space  $T/\sim$  is homeomorphic to  $S^1 \times I$ .  
 $a=0, c=1$  OR  
 $a=1, c=0$ .

## Homotopy equivalence

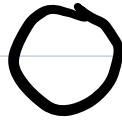
Motivation: Two spaces may not be homeomorphic, but may be topologically similar in a looser sense. We would like to quantify this.

### Examples

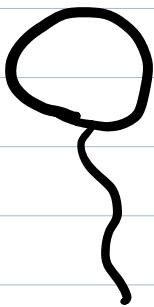


Annulus

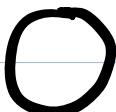
vs.



Circle

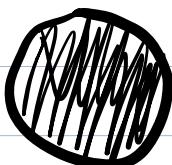


vs.



Circle w/  
"rat tail"

Circle



Disk

vs



Point

Each pair of spaces  
is not homeomorphic,  
but is homotopy  
equivalent.

Loosely speaking, homotopy equivalent spaces have  
same number of holes of different types.

## Product topology (technical detail)

$$X = (S^x, \mathcal{O}^x) \quad Y = (S^y, \mathcal{O}^y)$$

For topological spaces  $X$  and  $Y$ , the product space  $X \times Y$  is the topological space w/ underlying set  $S^x \times S^y$  and  $U \subset S^x \times S^y$  open iff

$U$  is a union of sets of the form

$$U^x \times V^y, \text{ where } U \in \mathcal{O}^x \text{ and } V \in \mathcal{O}^y.$$

Note: We talked last time about different ways to put a metric on a Cartesian product of metric spaces.

Each way we discussed yields the product topology. That's the motivation for this definition.

## Homotopy Equivalence

## Deformation retract