

AMAT 584 Lec 25

Today: More examples of cycles + boundaries
Quotient Spaces

Review of Cycles and Boundaries

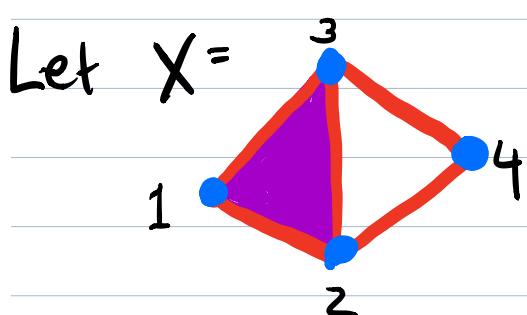
For $j \geq 0$,

$\ker(\delta_j) \subset C_j(X)$ is called the cycle subspace, and is denoted $Z_j(X)$. Elements of $Z_j(X)$ are called j -cycles.

$\text{im}(\delta_{j+1}) \subset C_j(X)$ is called the image subspace, and is denoted $B_j(X)$. Elements of $B_j(X)$ are called j -boundaries.

Proposition: $B_j(X) \subset Z_j(X) \quad \forall j \geq 0$.

Example from last lecture:



$$Z_0(X) = \ker(\delta_0) = C_0(X)$$

because $\delta_0: C_0(X) \rightarrow 0$
is 0.

What is $B_0(X) = \text{im}(\delta_1)$?

not necessarily a
↓
Subspace.

Fact: For any linear map $f: V \rightarrow W$ and set $S \subset V$, we have $\text{Span}(f(S)) = f(\text{Span}(S))$.

[recall: for $g: A \rightarrow B$ any function and $C \subset A$,
 $g(C)$ is defined by
$$g(C) = \{y \in B \mid y = g(x) \text{ for some } x \in C\}.$$
]

$$B_0(X) = \text{im}(\delta_1) = \delta_0(C_1(X)) = \delta_0(\text{Span}(X^1)) = \text{Span}(\delta_0(X^1)).$$

because X^1 is
a basis for $C_1(X)$

by the fact

$$\delta_0(X^1) = \{[1] + [2], [1] + [3], [2] + [3], [3] + [4], [2] + [4]\}.$$

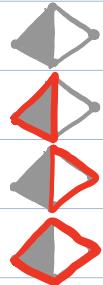
It's easy to check using linear algebra (or by brute force) that $\{[1] + [2], [2] + [3], [3] + [4]\}$ is a basis for $\text{im}(\delta_1) = \text{Span}(\delta_0(X^1))$.

Note, e.g., that $[1] + [3] = ([1] + [2]) + ([2] + [3])$
 $[2] + [4] = ([2] + [3]) + ([3] + [4]).$

Thus, $\dim(B_0(X)) = 3$.

We saw last time that

$$\begin{aligned}Z_1(X) = & \{z_1 = \vec{0}, \\& z_2 = [1, 2] + [1, 3] + [2, 3], \\& z_3 = [2, 3] + [3, 4] + [2, 4], \\& z_4 = [1, 2] + [2, 4] + [3, 4] + [1, 3]\}\end{aligned}$$



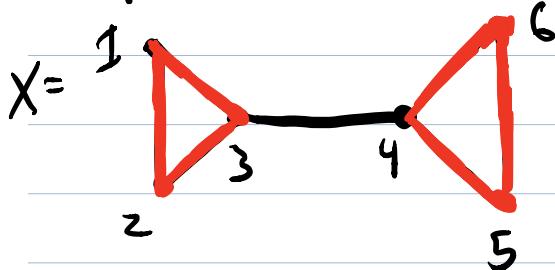
It's easy to check that $\{z_2, z_3\}$ is a basis for $Z_1(X)$.

Note, e.g., that $z_4 = z_2 + z_3$.

As the above example suggests, "closed loops" in the 1-skeleton are 1-cycles.

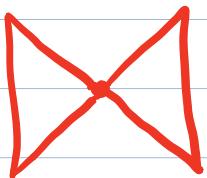
To make this more precise, recall our TDA I definition of cycles in a graph (lecture 21 from Fall 2019). Any such cycle is a 1-cycle. But not all 1-cycles are cycles in that sense.

Example: Cycles needn't form a connected subgraph:



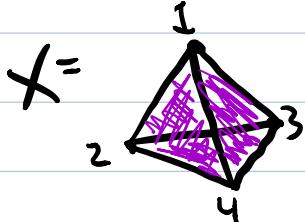
$$[1,2] + [2,3] + [1,3] + [4,5] + [5,6] + [4,6] \in B_1(X).$$

Example:



is also a 1-cycle.

Example: Consider the 3-simplex



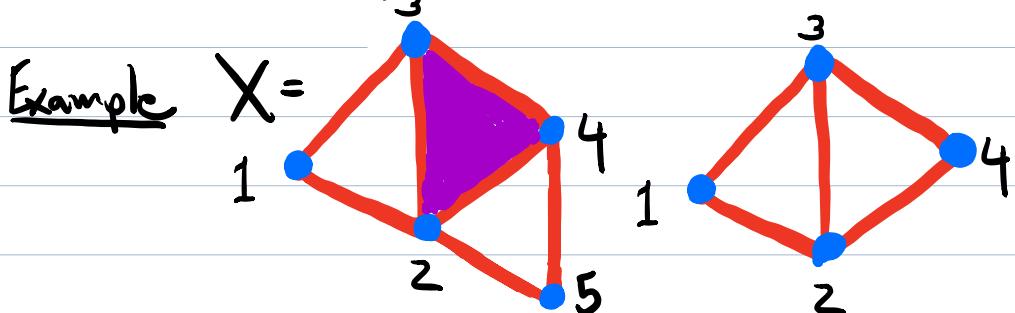
$$[1,2,3] + [2,3,4] + [1,2,4] + [1,3,4] \in Z_2(X)$$

Sum of all the 2-simplices,
i.e. hollow tetrahedron.

The Idea of Homology

The (initial) goal: For fixed $j \geq 0$, count the j -dim holes
in a simplicial complex X .

Example



According to common usage of the word "hole," X has two holes.

These are holes you can "see through," so should be 1-D holes, according to things we said earlier this semester.

How do we make precise the idea that X has two 1-D holes?

Naive idea 1: # j-D holes in X = # elements of $Z_j(X)$.

This is no good.

Here $Z_1(X)$ has 4 elements, but two holes.

One of those elements is 0, which clearly doesn't correspond to a hole.

But even if we consider only non-zero elements of $Z_1(X)$, we get a count of 3, which is still too many.

Intuitively, the issue is that the cycle $z_4 = [1, 2] + [2, 4] + [3, 4] + [1, 3]$ is an "extra hole."

If we've already counted $z_2 = [1, 2] + [2, 3] + [1, 3]$ and $z_3 = [2, 3] + [3, 4] + [2, 4]$,

we don't want to also count Z_4 .

The solution lies in the observation that there is an algebraic relation between these cycles. Indeed, we've seen that $Z_4 = Z_2 + Z_3$.

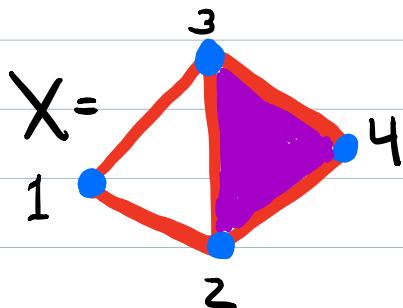
This motivates the following:

Naive idea $Z = \# j\text{-D holes in } X = \dim(Z_j(X))$.

For graphs, $\dim(Z_1(X))$ is indeed a "correct" way to count the # of holes.

However, for general simplicial complexes, this idea is problematic:

For example, consider



X has one 1-D hole but $\dim(Z_1(X)) = 2$.

The problem, intuitively, is that the cycle
 $z_3 = [2, 3] + [3, 4] + [2, 4]$
is filled in by a triangle.

That is, $z_3 \in B_1(X) = \text{im}(\delta_2)$. So it does not contribute a hole.

To account for this kind of thing, we will modify the vector space $Z_1(X)$ to "remove" the cycles which are boundaries.

To do this, we will use quotient spaces to be introduced next time.