

ML Hacks Scoring Rubric

(Each hack is scored on an integer scale of 1-10)

Category	Insufficient (1-2 points)	Acceptable (3-4 points)	Effective (5-6 points)	Proficient (7-8 points)	Excellent (9-10 points)
Functionality How well does your project work? Is it usable in its current state?	Project is practically non-functional and not at all able to perform as intended.	Project is somewhat functional and has some core aspects of functionality. However, many aspects are lacking in a way that impacts the hack's usability.	Project is mostly functional—all core functionality has been developed, and the hack is decently usable in its current state.	Project is nearly completely functional. There are a few small things that could be added, but they do not significantly affect the functionality of the hack.	Project is fully functional and works exactly as intended.
Design How intuitive is the UI/UX? Is the general aesthetic cohesive?	Little to no design, interface is nonexistent/underdeveloped and does not look presentable.	Some intentionality is put into UI/UX, but design is incohesive and/or confusing.	UI/UX is cohesive, but navigation is not intuitive and additional instructions may be needed.	UI/UX is well structured and interactive. Project is easily navigated, but may be a bit confusing in some areas.	Project is beautifully designed and highly intuitive. User experience is interactive and allows the user to navigate without further instructions.
Innovation How original is your idea? Have you taken a unique approach in your implementation?	Idea and approach are unoriginal, similar projects are extremely common.	The project is some variation of previously established ideas and may have some slight improvements.	The project offers a unique take on a previously established idea that is clearly more effective.	The project tackles a commonly overlooked problem and/or implements an idea in a unique way.	The project presents an entirely novel idea in an effective and groundbreaking way.
Impact Does your hack practical use? Is it applicable in solving a real problem people have?	Project has very little or no application.	Project can be loosely applied to solve an existing problem.	Project solution has the potential to be beneficial, but may be unrealistic or too difficult to implement.	Project addresses a real-world problem in an effective and realistic manner.	Project has a clear practical application that is very useful and can easily be implemented and applied to a real life issue.
Presentation Is your pitch compelling and effective? Does it provide a constructive demonstration of your hack's capabilities?	Presentation is low effort and does not communicate anything about the project.	Some intentionality is put into the presentation, but many parts are confusing or misrepresent the project in some way.	Presentation is interesting and gives a general idea of the hack but could be more detailed/structured and less confusing.	The presentation is high effort and interesting, but could be improved in flow or design.	The presentation is thoroughly polished and gives a clear explanation and/or demonstration of what the project is about in an interesting way.