

# SHOWREEL BREAKDOWN

## NYAD

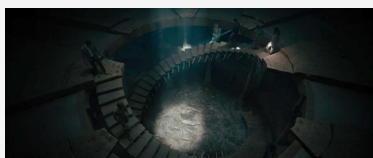
DNEG - 2023



- Smoothed shot transition using jellyfish between two shots.
- CG jellyfish, relit using object track and geo.
- CG water surface, marine snow and haze for ocean.
- Diana and BG DMP integration.
- Deep comp.

## FOUNTAIN OF YOUTH

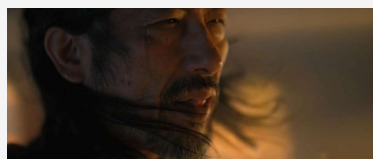
Wētā FX - 2025



- CG set, ground, puddle and flashlights.
- Key to integrate plate characters to CG.
- Used 2D and 3d elements (fog/dust) from element library.
- Deep comp.

## BULLET TRAIN

DNEG - 2022



- Bluescreen key and extruded hair.
- CG debris integration.
- Added 2d dust elements from element library to window.

## FOUNTAIN OF YOUTH

Wētā FX - 2025



- CG set, background and dust.
- Key to intergrate character to CG.
- Lightening flickers graded to match plate timing.
- Deep comp.

## UNCHARTED

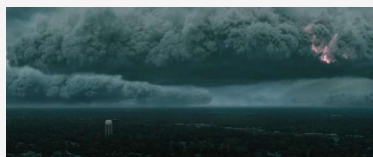
DNEG - 2022



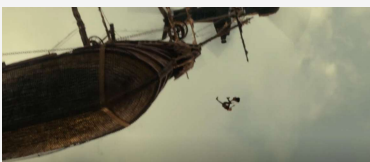
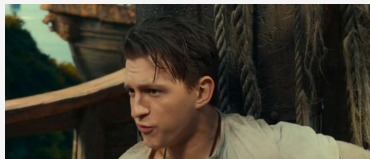
- Full CG shot.
- Added 2D bird elements.
- Reflection adjustments and heat haze on helicopter.
- Deep comp.

## NO ONE WILL SAVE YOU

DNEG - 2023



- DMP sky replacement.
- Keyed and faded in horizon edge and removed car lights on road.
- Retimed clouds at different speeds.
- Added colored lightening.



## FURIOSA: A MAD MAX SAGA

DNEG - 2024

- Bluescreen key for lower half, then extruded upper plate filmed over sunset.
- DMP ground and sky, added cloud gobos.
- Integration of half plate, half CG war rig truck, and BG cars.
- 2D dust element and glow for horizon.
- Steam from plate keyed, along with 2D steam elements
- Deep comp.

## SHAZAM: FURY OF THE GODS

DNEG - 2023

- Full LED screen replacement for updated BG.
- Key for hair over LED screen.
- CG environment, dust and staff glow.
- Deep comp.

## UNCHARTED

DNEG - 2022

- Greenscreen key and hair edges.
- Plate to CG ship integration.
- Integration of plate and CG boat using plate frayed rope as a wipe.

## NYAD

DNEG - 2023

- CG water, bubbles and foam.
- Plate Diana integration.
- Added back plate foam and bubbles over Diana.
- Deep comp.

## SHAZAM: FURY OF THE GODS

DNEG - 2023

- CG glass and building interior.
- Grade fixes to building and plate overall for golden hour.
- DMP integration in BG.
- Deep comp.

## FURIOSA: A MAD MAX SAGA

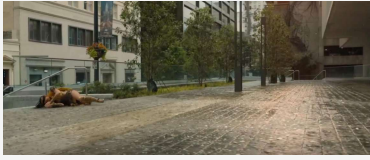
DNEG - 2024

- DMP ground and sky, added cloud gobos.
- 2D dust element and glow for horizon.
- Integration of war rig truck plate into CG lower half.
- Deep comp

## UNCHARTED

DNEG - 2022

- Full CG shot.
- Added grades to character to match plate closer.
- DMP sky integration.
- Deep comp.



## SHAZAM: FURY OF THE GODS

DNEG - 2023

- CG glass and vines.
- Grade fixes to building and plate for golden hour.
- Fixed stunt actor wig as it falls off throughout shot.
- Deep comp



## BULLET TRAIN

DNEG - 2022

- Bluescreen key and car edges.
- Created BG in comp from reference still.
- Added heat haze.



## FOUNTAIN OF YOUTH

WĒTĀ FX - 2025

- CG set, water and splash.
- Integrate plate boots to CG boots.
- 2D element for dust and fog from element library.
- Deep comp.



## NYAD

DNEG - 2023

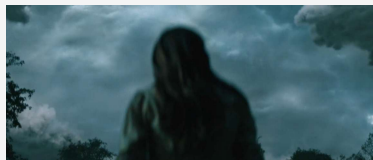
- CG jellyfish, marine snow, water and haze.
- Relit jellyfish using object track and geo.
- Diana and BG plate integration.
- Graded shot red to match continuity.
- Deep comp.



## FOUNTAIN OF YOUTH

WĒTĀ FX - 2025

- Full CG shot.
- CG boots integrated with ref images of plate boots to match continuity.
- 2D element for dust and fog from element library.
- Added cymatic light patterns to water.
- Deep comp.



## NO ONE WILL SAVE YOU

DNEG - 2023

- DMP sky replacement.
- Keyed character over sky and fixed bright edges.
- Retimed clouds at different speeds.
- Added colored lightening.



## SHAZAM: FURY OF THE GODS

DNEG - 2023

- Integration of plate Kalypso to CG lower half.
- CG dragon, background and staff/interactive light.
- Deep comp.



## FURIOSA: A MAD MAX SAGA

DNEG - 2024

- Bluescreen key, staff going over plate sky.
- DMP ground and sky, added cloud gobos.
- Integration of half plate, half CG war rig truck, and BG cars.
- 2D dust element and glow for horizon.
- Deep comp.