Homework: Week 8

36-350 – Statistical Computing

Week 8 – Spring 2020

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This homework is to be begun in class, but may be finished outside of class at any time prior to Thursday March 5th at 6:00 PM. You must submit your own lab as a knitted PDF file on Gradescope.
If you do not have a GitHub account, you should sign up for one before proceeding.
If you have not installed and configured Git, you should do that before proceeding.

Question 1

(10 points)

Notes 8A (4-6)

Show us that you have a GitHub account. Create a repository on GitHub called "36-350". (Utilize the checklist in Notes_8A.) Then edit the code below so that we see the contents of README.md. To get the correct URL, do the following: go to your GitHub repo, click on 36-350 and then again on README.md, and click on the "Raw" button. Copy and paste the URL to the raw README.md file into the call to readLines() below.

readLines("https://raw.githubusercontent.com/mlim17/Statistical-Computing/master/README.md")

```
## [1] "# Statistical-Computing" "36350 Spring 2020"
## [3] "" "Hopefully this works"
```

Question 2

(10 points)

Notes 8A (5,7-8)

Show us that you have Git installed on your computer. Utilize the checklist in Notes_8A to create a new project within RStudio that is tied to your "36-350" repo on GitHub. Then follow the listed steps in Notes_8A to create a new R Script (and not an R Markdown file) in which you put print("It was a dark and stormy night."). Save this file (call it dark_and_stormy.R) to your local "36-350" repo. Stage the file, commit the file (and add a commit message), and push the file to GitHub. (If when you try to commit you see an error referring to an index.lock file, try to commit again...I've seen such an error when trying to commit files on my machine and it appears to be a random occurrence.) Follow the steps that you followed in Q1 to find the URL to the raw file for dark_and_stormy.R and copy and paste that URL below in the call to source_url(). If everything works, "It was a dark and stormy night." should appear, along with a hash code that you can safely ignore.

```
if ( require("devtools") == FALSE ) {
   install.packages("devtools",repos="https://cloud.r-project.org")
   library(devtools)
}

## Loading required package: devtools

## Loading required package: usethis

source_url("https://raw.githubusercontent.com/mlim17/Statistical-Computing/master/dark_and_stormy.R")

## SHA-1 hash of file is 8d08af930a1e2a93823d50329b339d9e0e48e0f7

## [1] "It was a dark and stormy night"

Question 3
```

```
(10 points)
Notes 8A (8-9)
```

Following the instructions in Notes_8A, create a new branch both on GitHub and in your local project. Call it new_branch. Once you have done this, alter dark_and_stormy.R so that it prints "It was a dark and stormy night; the rain fell in torrents." Stage, commit, and push as you would have done in Q2. Source the master branch file as you did in Q2, and also source the new_branch file. If the output of the first does not include "the rain fell in torrents," while the output of the second one does include that phrase, you're good.

```
source_url("https://raw.githubusercontent.com/mlim17/Statistical-Computing/master/dark_and_stormy.R")
## SHA-1 hash of file is 8d08af930a1e2a93823d50329b339d9e0e48e0f7
## [1] "It was a dark and stormy night"
source_url("https://raw.githubusercontent.com/mlim17/Statistical-Computing/new_branch/dark_and_stormy.R
## SHA-1 hash of file is 219b25275e87746201fdbf57fc4a7789ea17fbd1
```

[1] "It was a dark and stormy night; the rain fell in torrents."

(10 points)
Not in Notes 8A

Another way to create a code branch is to "fork" a repository. Two words that you will hear when working with GitHub repos are "fork" and "clone." The former refers to creating a new version of a remote repo in your own account and then building upon it, with little or no intention to try to merge your changes back to the remote repo. For instance, perhaps someone created a code in 2016 that they are done with, but you want to use it and edit it. Fork the repo the code is in, and play with your copy in perpetuity. On the other hand, if you goal is to edit a master code base as part of collaborative development, you would want to clone a repo, make changes, and submit a so-called "pull request" to the owner of the master code base. (This is a request for that owner to "pull" your changes into the code that he or she is hosting.)

In this exercise, you are going to fork the 36-350-Fork repository in my (i.e., pefreeman's) account. Point your browser to https://github.com/pefreeman/36-350-Fork and click on the Fork button at top right. When/if you are prompted as to where you want the forked repository to go, indicate that you want it to go to your GitHub account. Once you've done that, source via source_url() the check_mark.R file in the repo. The path to the file should include your account name, and not mine!

source url("https://raw.githubusercontent.com/mlim17/36-350-Fork/master/check mark.R")

```
## SHA-1 hash of file is 8b1dfa670156668f1b5fb809e7a5221d224b21b2

## ----*
## ---*-
## -----
## -*---
## -*---
```

Note that at this point, you will have a forked 36-350-Fork repo, as well as a 36-350 repo that has two branches. Leave the repo and branches alone, so that you can always generate the output you need to answer Q3 and Q4. However, after you have turned in your homework, you can do the following on GitHub if you choose to (however, see #3):

- 1. Regarding the branches: from either the master or new_branch branch, you can click on the button "Compare & pull request". On a new page, you should see the words "Able to merge. These branches can be automatically merged." This is because the comparison shows that all one has to do to merge the files is add a clause. If the differences were more complex (because, e.g., you deleted "It was a dark and stormy night" and tried to merge something else, like "Hello world; the rain fell in torrents."), GitHub would not be certain how to proceed and would ask you how to do so.
- 2. Regarding the branches: click on "Create pull request." After this is done, you will find yourself in a state where GitHub says you can safely delete the new branch.
- 3. Regarding the branches: unfortunately, deleting the new branch in RStudio is a bit more complex, involving having to go into the RStudio terminal and type command-line Git commands. Avoiding this is another reason just to leave the branches alone.
- 4. Regarding the fork: you can delete 36-350-Fork. On GitHub, this involves going to "Settings," scrolling down to the "Danger Zone" (no lie, that's what it is called), and clicking on "Delete this repository."

As far as your 36-350 repo is concerned: I would suggest that you leave the branches alone, and when the course is completely done (and not before, because we might revisit this repo in the future), just delete the

36-350 repo from both your computer and from GitHub. (If you want to. Having them sitting around does not hurt anyone...it just depends on whether you care that there are extraneous repositories in your GitHub account.) On GitHub, follow the instructions given in point (4) above. On your computer, it is as simple as removing the directory with the repo (i.e., the 36-350 directory and all its sub-directories).

In the following questions, utilize this base code by copying and pasting it into your code chunks, then adding material. (error=TRUE will cause R Markdown to keep knitting even if you throw an exception.)

```
f = function(x) {
  toupper(x)
}
```

Question 5

```
(5 points)
Notes 8B (2)
```

Add an appropriate warning, but don't change what is returned. Call the function is such a way that the warning message is observed. Was the final output from the function what you expected it to be?

```
f = function(x) {
  if(typeof(x) != 'character') warning('x should be character.')
  toupper(x)
}
f(15)
```

```
## Warning in f(15): x should be character.
## [1] "15"
```

The output was what I expected it to be. I thought that R would be smart enough to realize that the input was an integer, so it would convert it to a string before passing into the toupper() function.

Question 6

```
(5 points)
Notes 8B (2)
```

Change the warning in Q5 to an error. Call the function is such a way that the error message is observed.

```
f = function(x) {
  if(typeof(x) != 'character') stop('x should be character.')
  toupper(x)
}
```

Error in f(15): x should be character.

```
(5 points)
Notes 8B (2)
```

Keep your code from Q6, but add a message at the beginning saying what the function is supposed to do when called properly. Run the function two times, once with improper input, and a second time with proper input (e.g., "a") but in conjunction with suppressMessages(), so the message is not observed.

```
f = function(x) {
  message("This function requires a character as the input, and will convert it to upper case.")
  if(typeof(x) != 'character') stop('x should be character.')
  toupper(x)
}
suppressMessages(f('a'))
## [1] "A"
suppressMessages(f(15))
## Error in f(15): x should be character.
```

In the following questions, utilize this base code by copying and pasting it into your code chunks, then adding material.

```
f = function(x) {
  log(x)
  print("hello")
}
```

Question 8

```
(5 points)
Notes 8B (7)
```

In the code chunk below, first run the code as it is defined above with a character input. Confirm that an error is generated and that you don't see the word "hello". Then, below that function call, redefine the function f() so that it includes a call to try() at an appropriate place. Then call your updated function with a character input. If you do not see the word "hello" printed, something has gone wrong.

```
f = function(x) {
  try(log(x))
  print("hello")
}
```

```
## Error in log(x) : non-numeric argument to mathematical function ## [1] "hello"
```

```
(5 points)
Notes 8B (8-9)
```

Alter your function in Q8, replacing the try() with tryCatch() (and deleting the print("hello")). Catch what you feel are the relevant conditions here, and deal with them appropriately (by informing the user what went wrong). (For instance...do you think log() issues informative messages? Or not?) Call the function with a character, call it again with a negative number, and call it one last time with 0 as input.

Question 10

[1] -Inf

```
(5 points)
Notes 8B (8-9)
```

Repeat Q9, but add a finally argument to tryCatch() that prints (or more elegantly, if you want, cats) the value of x. Repeat the testing calls made in Q9.

```
## a
## [1] "Error: input is not a number"
```

```
f(-1)
## -1
## [1] "Warning: input is a negative number"

f(0)
## 0
## [1] -Inf
```

```
(15 points)
Notes 8C (4-7)
```

You are given the following code that is meant to convert one single-character string into a numeric value: "a" maps to 0, "b" maps to 0.693, etc. In theory, it should work with upper- and lower-case letters, and should throw an exception if non-character input is provided, and should throw an exception if more than one string is input, and should issue a warning and only use the first character if the number of characters in the string is greater than 1.

```
f = function(letter) {
  return(log(which(letters==letter)))
}
```

(Yeah, whoever gave this to you is a bit lazy.) As a dutiful member of the team, your first responsibility is to write a series of tests utilizing functions in the testthat that will determine whether or not this code is operating correctly, given the stated expectation of how it is to perform. Below, write at least five different test function calls, at least two of which should fail. (Don't use any one testthat function, like expect_equal(), more than twice.) They can include tests that you know will fail, based on some future expectation: for instance, you can test whether a certain input leads to a thrown exception (that test would fail currently). (Or whether that same input yields an error.) Then, when you improve the code in Q12, you can improve it in such a way that your now-known-to-fail test will pass the next time.

```
if ( require("testthat") == FALSE ) {
   install.packages("testthat",repos="https://cloud.r-project.org")
   library(testthat)
}

## Loading required package: testthat

## ## Attaching package: 'testthat'

## The following object is masked from 'package:devtools':

## test file
```

```
test_that(desc = "Test for uppercase letters",
                                                             expect_equal(f('a'),f('A')))
## Error: Test failed: 'Test for uppercase letters'
## * f("a") not equal to f("A").
## Lengths differ: 1 is not 0
test_that(desc = "Test for output length (1)",
                                                             expect_length(f(c('a','b','c')), 1))
## Error: Test failed: 'Test for output length (1)'
## * f(c("a", "b", "c")) has length 3, not length 1.
test_that(desc = "Test for improper input (numeric)",
                                                             expect_error(f(1)))
## Error: Test failed: 'Test for improper input (numeric)'
## * f(1) did not throw an error.
test_that(desc = "Test for character vector",
                                                             expect_warning(f(c('a','b','c'))))
test_that(desc = "Test for output double",
                                                             expect_type(f('a'), 'double'))
Question 12
(15 points)
Notes 8C (4-7)
Rewrite f() below in such a way that all your tests of Q11 pass. (And demonstrate that your tests pass!)
f = function(letter) {
  if(typeof(letter) != 'character') stop('Error: non-character input.')
```

```
if(length(letter) > 1) warning('Warning: more than 1 string inputted, only using first input.')
  1 = letter[1]
  if (is.element(1,letters)) {
   log(which(letters==1))
  } else if(is.element(1,LETTERS)) {
   log(which(LETTERS==1))
 } else {
   message('Input is not a letter')
  }
}
test_that(desc = "Test for uppercase letters",
                                                             expect_equal(f('a'),f('A')))
test_that(desc = "Test for output length (1)",
                                                             expect_length(f(c('a','b','c')), 1))
test_that(desc = "Test for improper input (numeric)",
                                                             expect_error(f(1)))
test_that(desc = "Test for character vector",
                                                             expect_warning(f(c('a','b','c'))))
test_that(desc = "Test for output double",
                                                             expect_type(f('a'), 'double'))
```