

BUNKER ESCAPE

You are a recluse radio operator living in the post apocalyptic wasteland of Canada. Everyday you sit in a room full of radio's tuned in to different broadcasts monitoring the surrounding area. Then one day you hear an SOS tapped out in Morse Code. You assume their other means of communication are down and thus are limited to only send and receive messages in Morse Code. You begin talking to the person manning the communications room and learn that in order to get them out you must discover a four digit code to open the door to their room and let them out. They also tell you that there are two more doors beyond theirs in order to escape from the bunker. The code for each room is based off of the personal information of the people trapped inside. Can you help them all escape?

Characters

Name: Andreas Maynard

Call Sign: AM

Room: Communications Room (Door 1)

Name: Hepzibah De La Fuente

Call Sign: HF

Room: Armoury (Door 2)

Name: Lew Salomon

Call Sign: LS

Room: Armoury (Door 2)

Name: Godric Albertsen

Call Sign: GA

Room: Entry (Door 3)

Name: Izak Geisler

Call Sign: IG

Room: Entry (Door 3)

Name: Serifina Rothbauer

Call Sign: SR

Room: Entry (Door 3)

Questions

1. What is your name?
2. How many years have you been at this outpost?
3. How many people are in your immediate family?
4. What is your favourite book?
5. What is your favourite movie?
6. How many tattoos do you have?

Controls

Save	Ctrl+s
Exit	Esc
Change Character	Ctrl+c then call sign then enter
Question and Door Key Entry	...+enter
Repeat	Ctrl +r
Delete	Removes any commands

Dictionary

A	. _	M	_ _	Y	_ . _ _
B	_ . . .	N	_ .	Z	_ _ . .
C	_ . _ .	O	_ _ _	0	_ _ _ _ _
D	_ . .	P	. _ _ .	1	. _ _ _ _
E	.	Q	_ _ . _	2	. . _ _ _
F	. . _ .	R	. _ .	3	. . . _ _
G	_ _ .	S	. . .	4 _
H	T	_	5
I	. .	U	. . _	6	_
J	. _ _ _	V	. . . _	7	_ _ . . .
K	_ . _	W	. _ _	8	_ _ _ . .
L	. _ . .	X	_ . . _	9	_ _ _ _ .

WE RECOMMEND USING A PAPER AND PENCIL!!!