

# 课程所覆盖的专题

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## 1. 简介

## 2. 商务思维 (Business thinking)

- 所谓的“商务 (BUSINESS)” – 其实就是学会做出获得更多利润的决策 (making decisions to earn more profit)
- 管理技巧 (Management skills) – 如何落实那些决策
- 试试创业? – 可以! 但是要慎重! !

## 3. 数据分析的方法概览 (Data Analytics methods)

- 其实, 数据分析有着悠久的历史 (HISTORY view about Data Analytics)
- 理解数据分析方法的 – 一点优化的技巧 (OPTIMIZATION)
- 来自统计学的数据分析方法 (STATISTICS) – 基于抽样的推断
- 来自机器学习的数据分析方法 (BASIC + ADVANCED) – 基于数据的知识发现

## 4. 实用技巧 (Practical skills)

- 大商务, 需要大数据
- 大商务的两个挑战: “秒杀” 和 “精准广告”

## 5. 课程总结



# 大商务，需要大数据

□ In IT age, platform sticking consumers [黏着客户的平台] is the popular pattern for e-business – Amazon, Google, Alibaba, JD,

...

- Large scale (data and computing power) is important, which needs HPC

□ Large Scale Data – Big Data

- From File to Big Data

□ Large Scale computing power – High Performance Computing is now popular for business

- According to Top 500, MPP and Cluster

□ Additional bonus for Scientific Computing

- Weather forecasting



# We are now in IT age/ML age/AI age ...

- Platform is a popular business pattern for e-commerce
  - Many great companies



facebook



网易新闻



今日头条

今日头条

头条

你关心的 才是头条

淘宝网  
Taobao.com

Baidu 百度



Bing

Search



sina 新浪网  
.com.cn

# Long tail explains the Business @ IT age/E-commerce era

SmarterComics™

CHRIS ANDERSON

BASED ON THE NEW YORK TIMES BESTSELLER!

The Long Tail  
WHY THE FUTURE OF BUSINESS IS SELLING LESS OF MORE

Master 60' 60 分鐘與全球大學習潮接軌

NO. 616 創意思考

# 長尾理論

打破 80/20 法則，獲利無限延伸

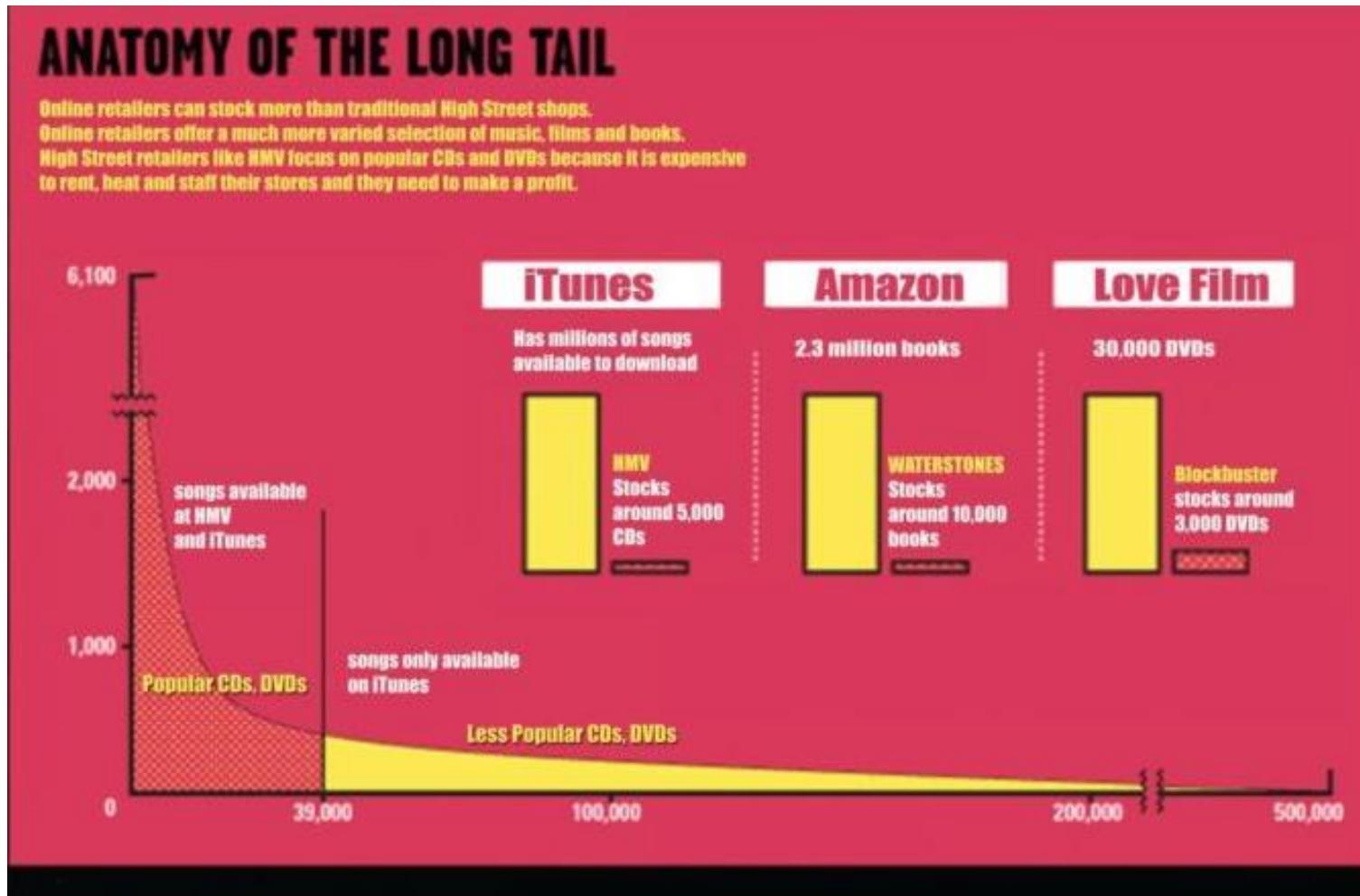
**The Long Tail**  
**Why the Future of Business is Selling Less of More**  
原著：克里斯·安德森 Chris Anderson

ISSN 1684-7326  
9 771684 732600  
定價：120 元 特價：90 元

★《出版者周刊》、《Bookmarks Magazine》好評推薦 ★《紐約時報》、亞馬遜網路書店排行榜暢銷書



# They are similar with the popular properties

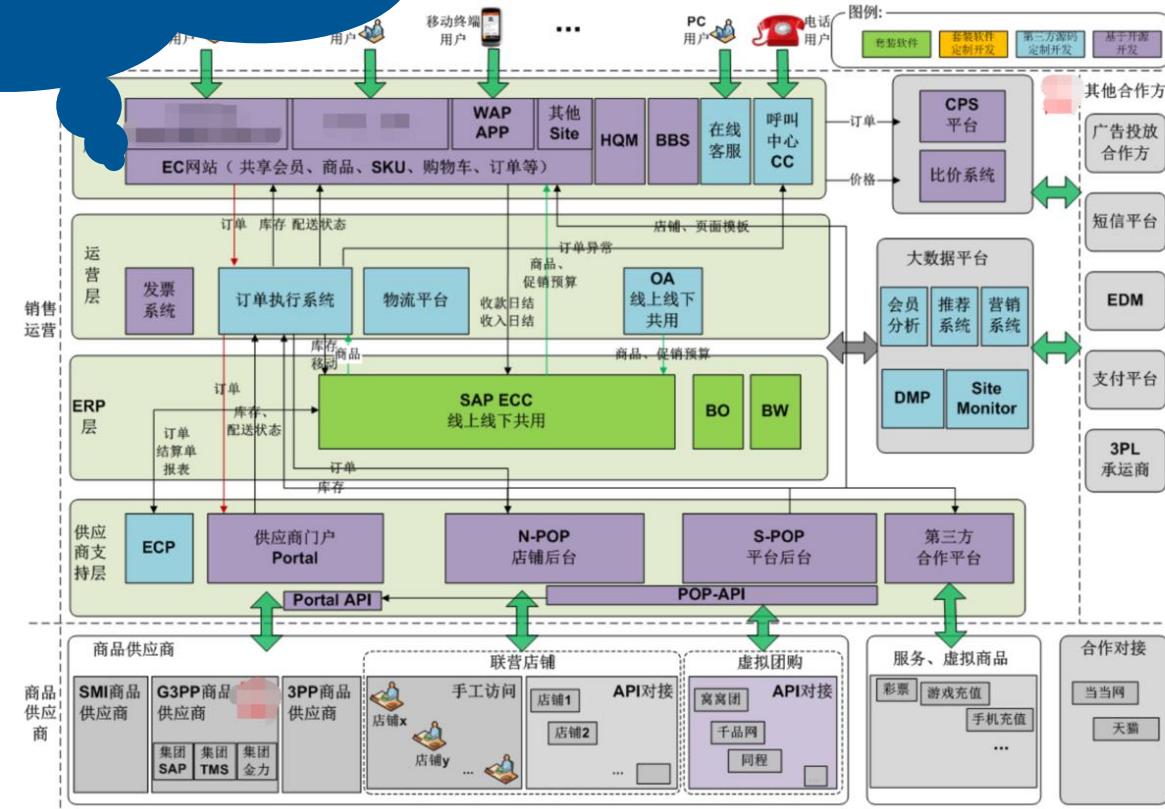


- With Website
  - Unlimited rack [货架], products
    - Any product always has its own consumer
    - Search engine
  - Low storage cost, logistic cost
  - Recommender system, Computing Advertising [计算广告]

# For me

Computers and data storage are  
**Distributed!**

- Business pattern
  - How to earn money!
- Then, to carry out the “**long tail**”, we need the support of **large scale data** (products, customers, ...) and **computing power**
  - You have to consider to do business with the whole world! – of course in many stages
- So many –
  - Customers, Computers, Data,
  - with real-time processing request



# 业务系统(Business System) 是立身之本~

业务系统  
(如，如何支持订单？  
极限情况下的订单处理？)

数据的采集和保存  
(如，围绕订单的处理  
而需要维护的数据)

数据分析



# 业务系统(Business System) 是立身之本~

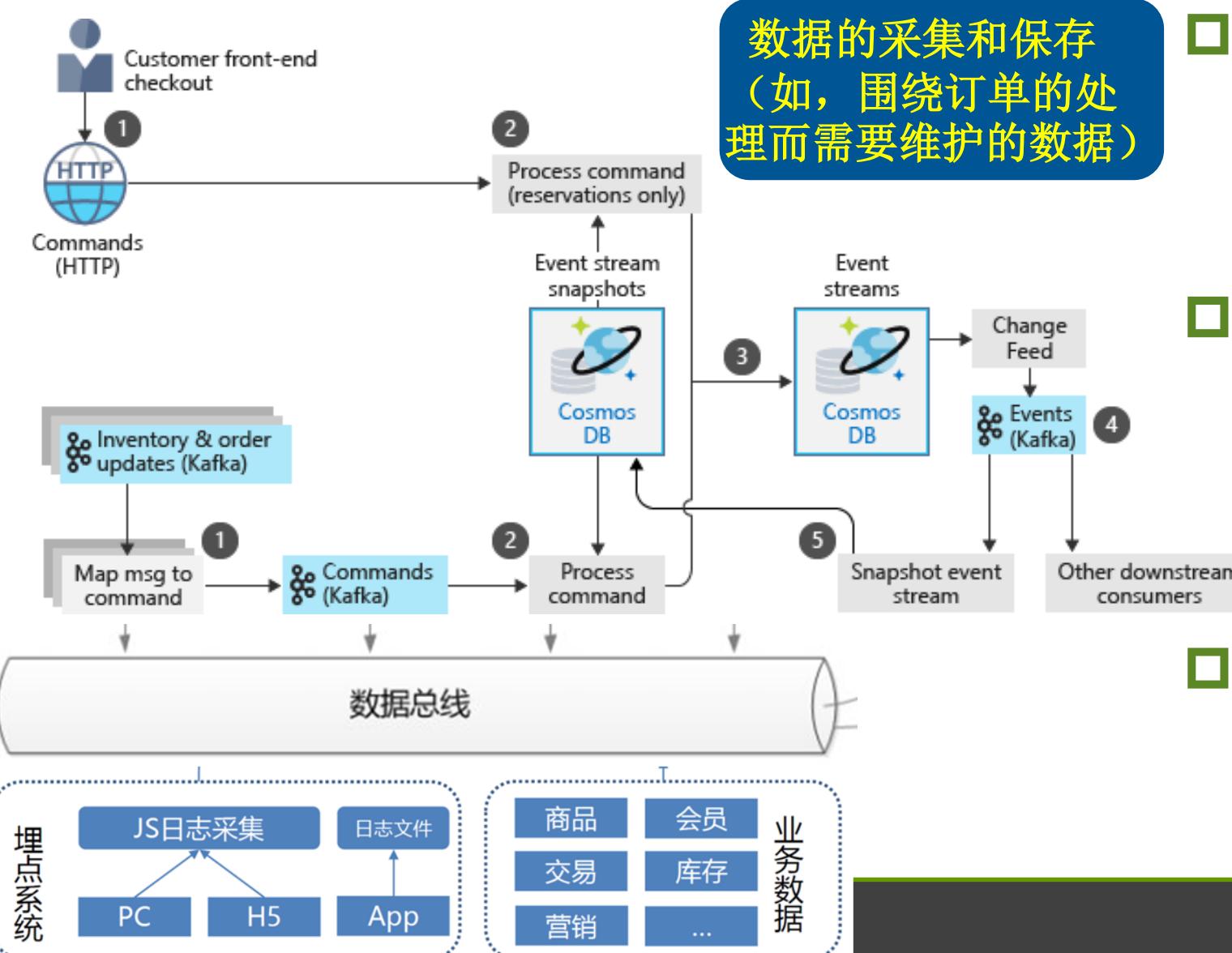
业务系统  
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理？)

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数据分析



# Data Collecting in Big Data era



□ In Big Data era, many specific programs are proposed, and used to work together for business

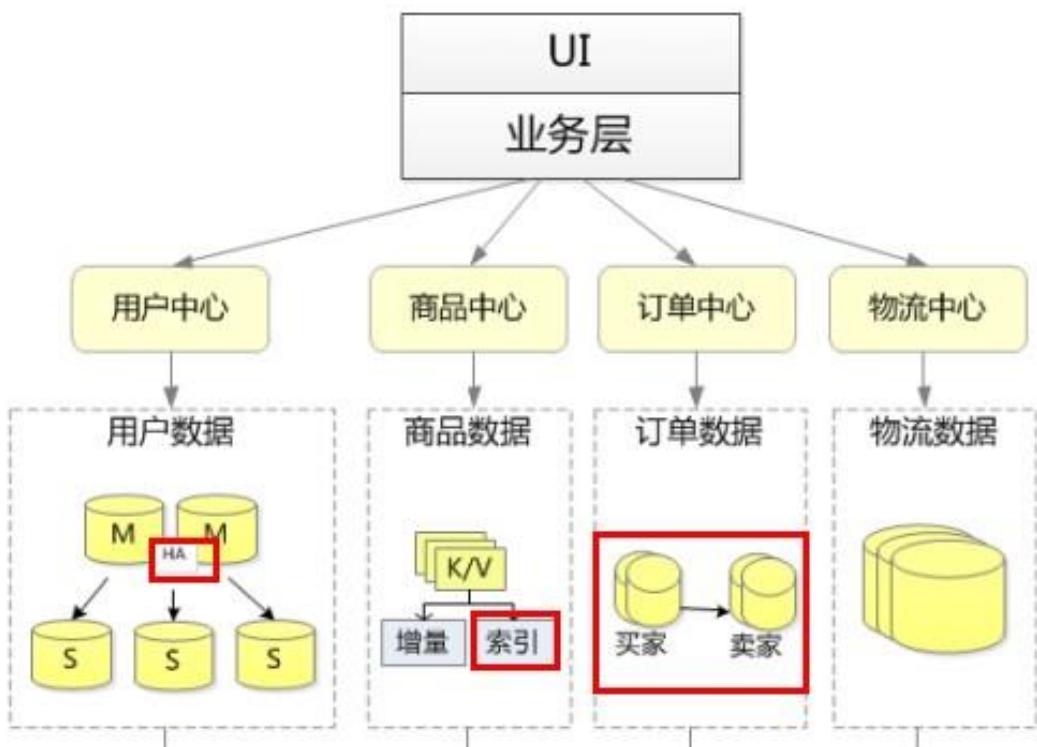
□ OMS – Order Management System

- Streaming processing
- Every actions of customers are kept in log [日志]

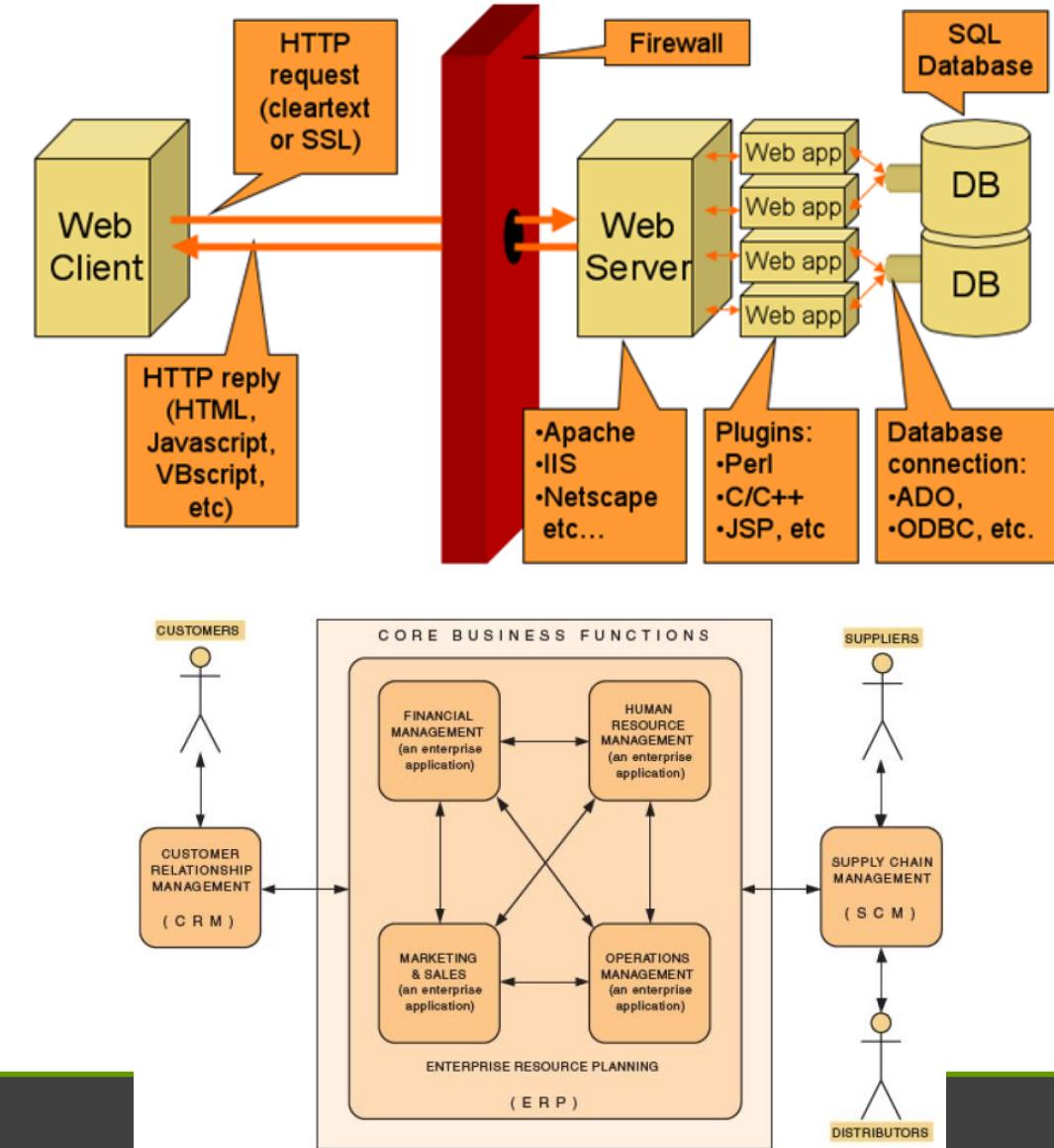
□ BI – Business Intelligence

- Recommendation, Advertisement, DM, ...

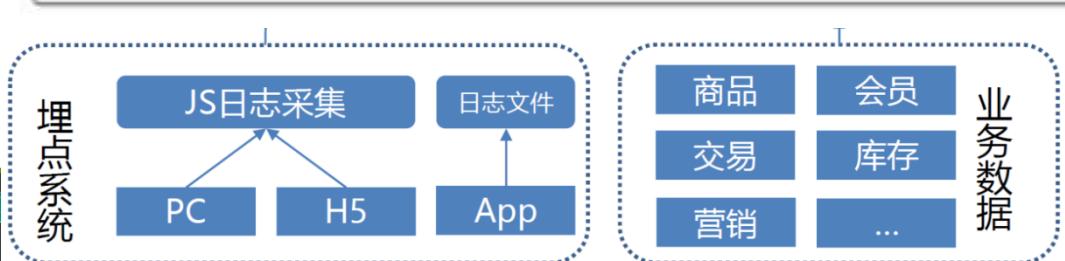
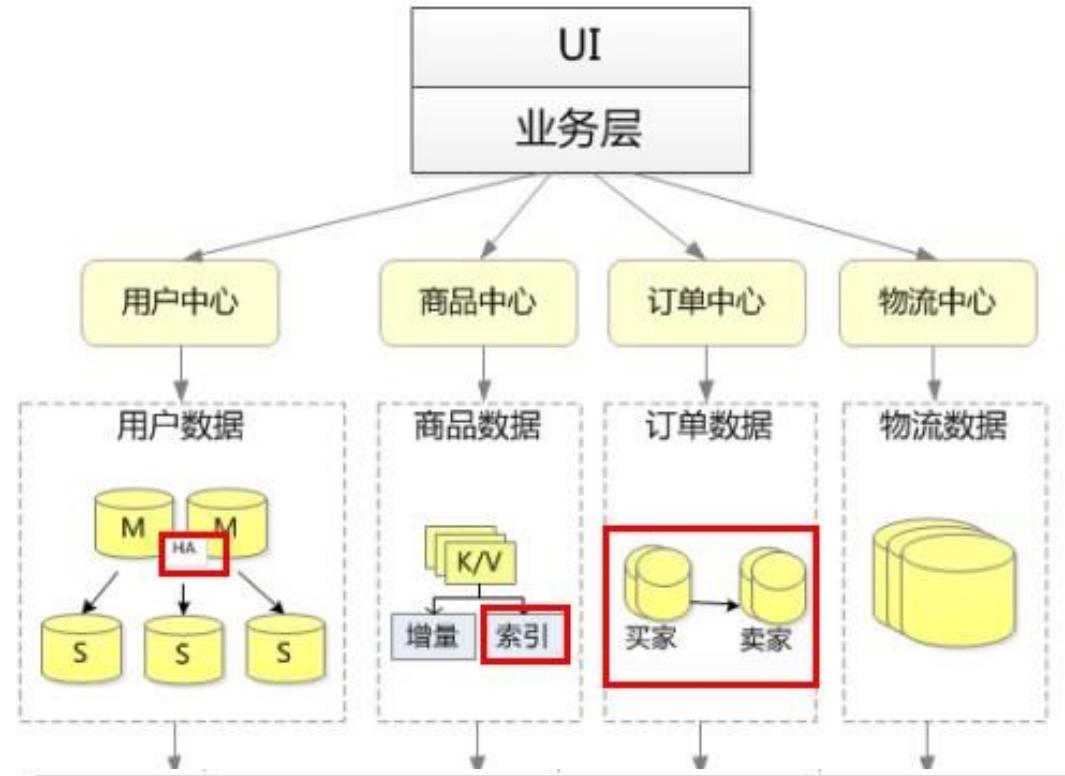
# Business System is definitely the basis/kernel!



数据的采集和保存  
(如，围绕订单的处理  
而需要维护的数据)



# Big Analytics with DW



数据分析

# Big Analytics in Big Data era

## 数据分析

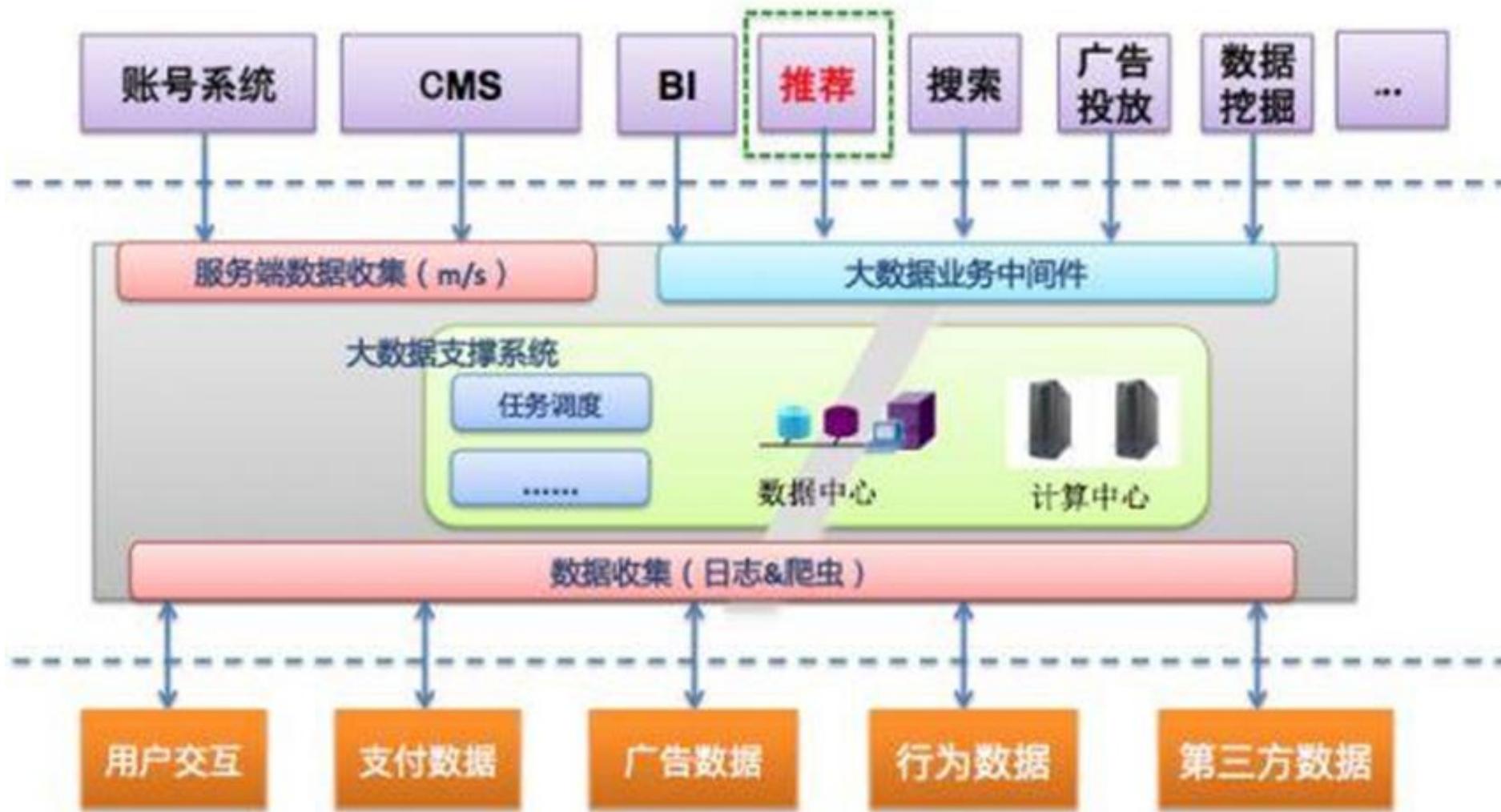
数据的采集和保存  
(如，围绕订单的处理而需要  
维护的数据)



# Two valuable challenges – HUGE concurrency



# Two valuable challenges – Targeting/Precision Advertising



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# Data Management in short ← My understanding

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- Data Management belongs to a larger framework of the interaction between human and the world
  - Information Representation (Data structures):
    - How do we capture information and represent it?
  - Storage media
    - What media is used to store?
  - Processing (I.D.U.S)
    - How to carry out I.D.U.S operations?
  - Understanding (ML & Visualizing)
    - How to understand information and find rules [规律]?



# Before IT

## Info. Represent (Data )

## Store

## Processing (I.D.U.S)

## Understanding & Visualizing

hieroglyphist [haɪərə'glifɪst]

n. 象形文字研究者, 书写象形文字者



Mud board

Stone

Oracle-bone

Drawings and  
ancient characters

US - Human with hands and tools

US - Human with brains

# Before IT

**Info. Represent  
(Data )**

**Store**

**Processing  
(I.D.U.S)**

**Understanding  
& Visualizing**



Bamboo slips



Silk



Paper files

US - Human with hands and tools

US - Human with brains

Info. Represent (Data )	Store	Processing (I.D.U.S)	Understanding & Visualizing
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Structured Data

A file system

Specific programs

Statistics

RDBMS/  
Business Sys/files

SQL

Statistics

Data is diverse

Data Warehouse  
/  
RDBMS/files

SQL+MDDM  
operations

Statistics, DM,  
ML,...

Data is Huge  
& Diverse

Big Data/files

Map/Reduce  
SQL  
Streaming

Statistics, DM,  
ML,...

...



# DATA MANAGEMENT now in IT age

## FILE is the basis

### □ FILE is the basis

- Device drivers encapsulate the “evil” details of physical devices and provide uniform APIs for programmers to manage data easily – stored as files in permanent storage media
- APIs – C Interface
  - # include <stdio.h>
  - FILE \*fopen(char \*path, char \*type);
    - ✓ int feof( FILE \*stream );
    - ✓ int fseek( FILE \*stream, long offset, int origin );
    - ✓ int fscanf( FILE \*stream, const char \*format, ... );
    - ✓ int fprintf( FILE \*stream, const char \*format, ... );
  - int remove(char \*path);
  - int fclose(FILE \*fp);



# Here with C – Data M

You can finish  
I.D.U.S based on  
those IO functions –  
old way

<i>ID</i>	<i>name</i>	<i>dept_name</i>	<i>salary</i>
22222	Einstein	Physics	95000
12121	Wu	Finance	90000
32343	El Said	History	60000
45565	Katz	Comp. Sci.	75000
98345	Kim	Elec. Eng.	80000
76766	Crick	Biology	72000
10101	Srinivasan	Comp. Sci.	65000
58583	Califieri	History	62000
83821	Brandt	Comp. Sci.	92000
15151	Mozart	Music	40000
33456	Gold	Physics	87000
76543	Singh	Finance	80000

(a) The *instructor* table

## you know

■ How to store the data shown in left?

■ You define

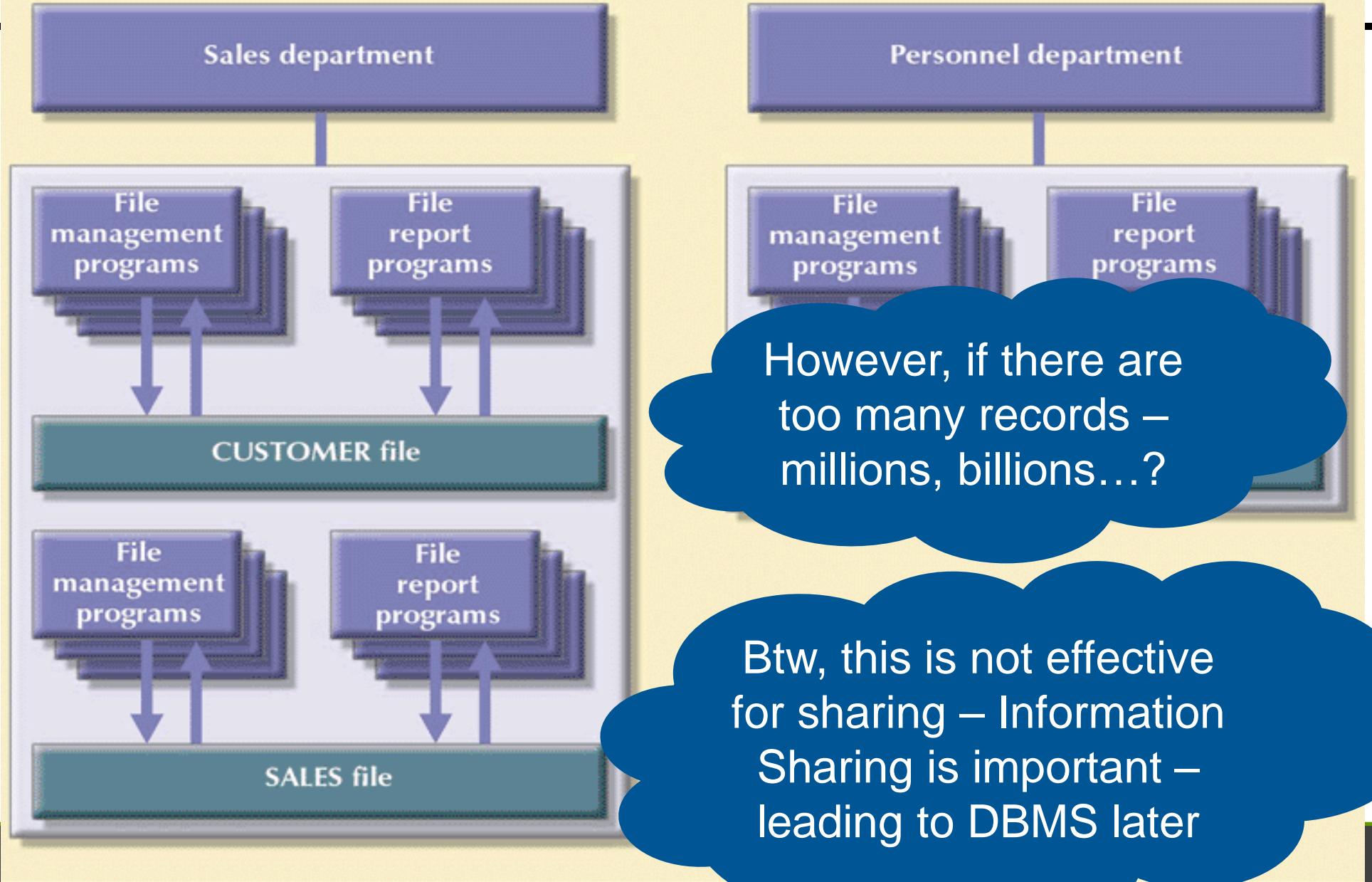
➤ define struct{  
    int id;  
    string name;  
    string dept\_name;  
    int salary;  
} instructor;

■ Use some IO functions

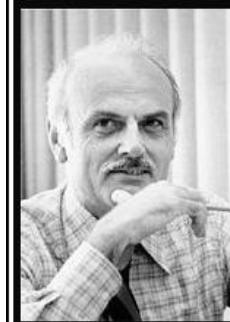
➤ scanf()  
➤ printf()  
➤ seek()...



## A SIMPLE FILE SYSTEM



## □ 1970 - E.F. Codd and the Relational Model



The most important motivation for the research work that resulted in the relational model was the objective of providing a sharp and clear boundary between the logical and physical aspects of database management.

(E. F. Codd)

### ■ I prefer to use the 1 top goal and 2 roles to indicate the benefit of DBMS

- 1 Top goal:
  - ✓ Support the **data access** of many users
- 2 roles:
  1. Concurrent data management by many user
  2. Provide **friendly/flexible interaction** for common users

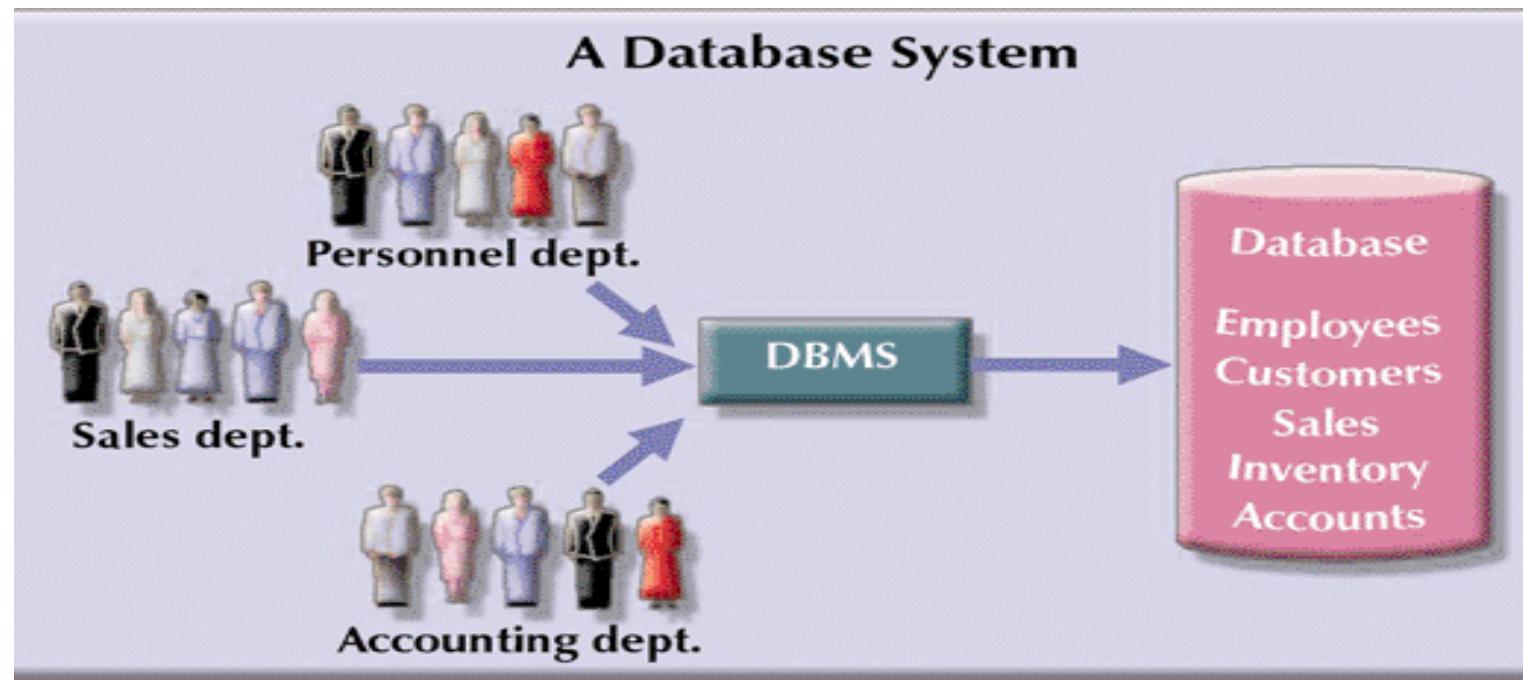
SQL processing is one kernel of RDBMS.

Do you know How?

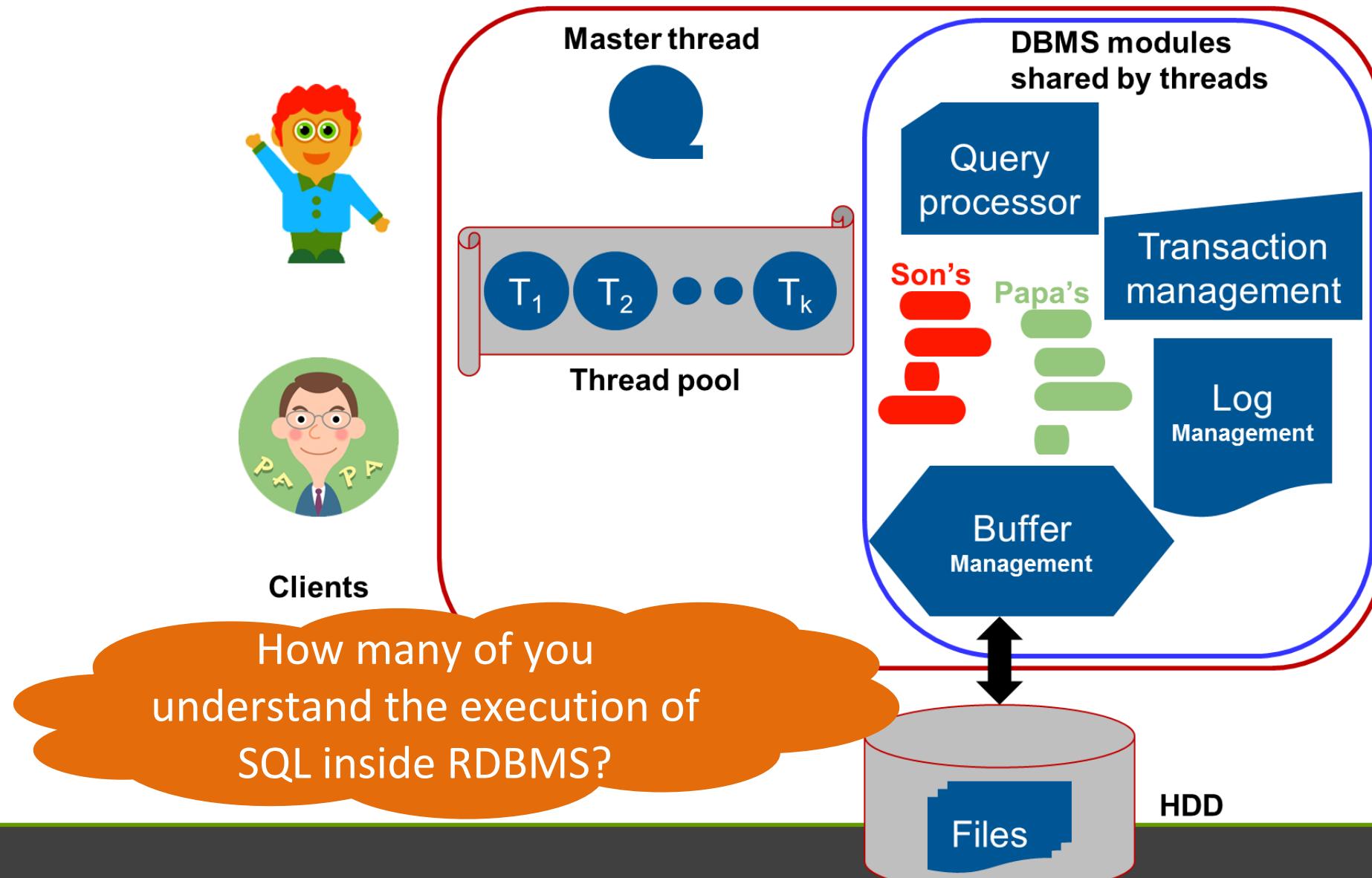
To show How to ensure providing services for diverse braches is the core of DBMS and this PP

## □ Database vs. File System

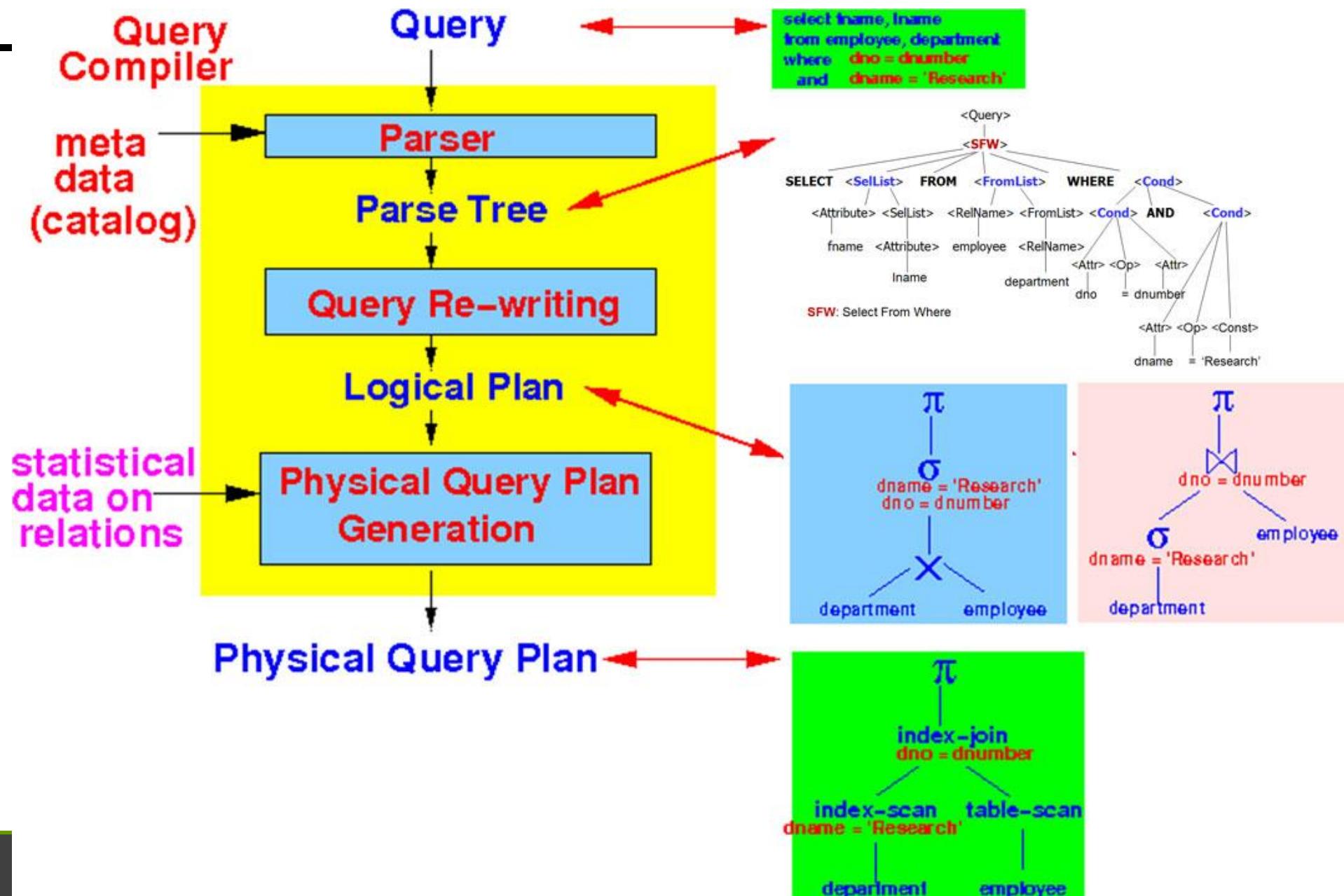
- Problems inherent in file systems make using a database system desirable
- File system: Many separate and unrelated files
- Database : Logically related data stored in a single logical data repository



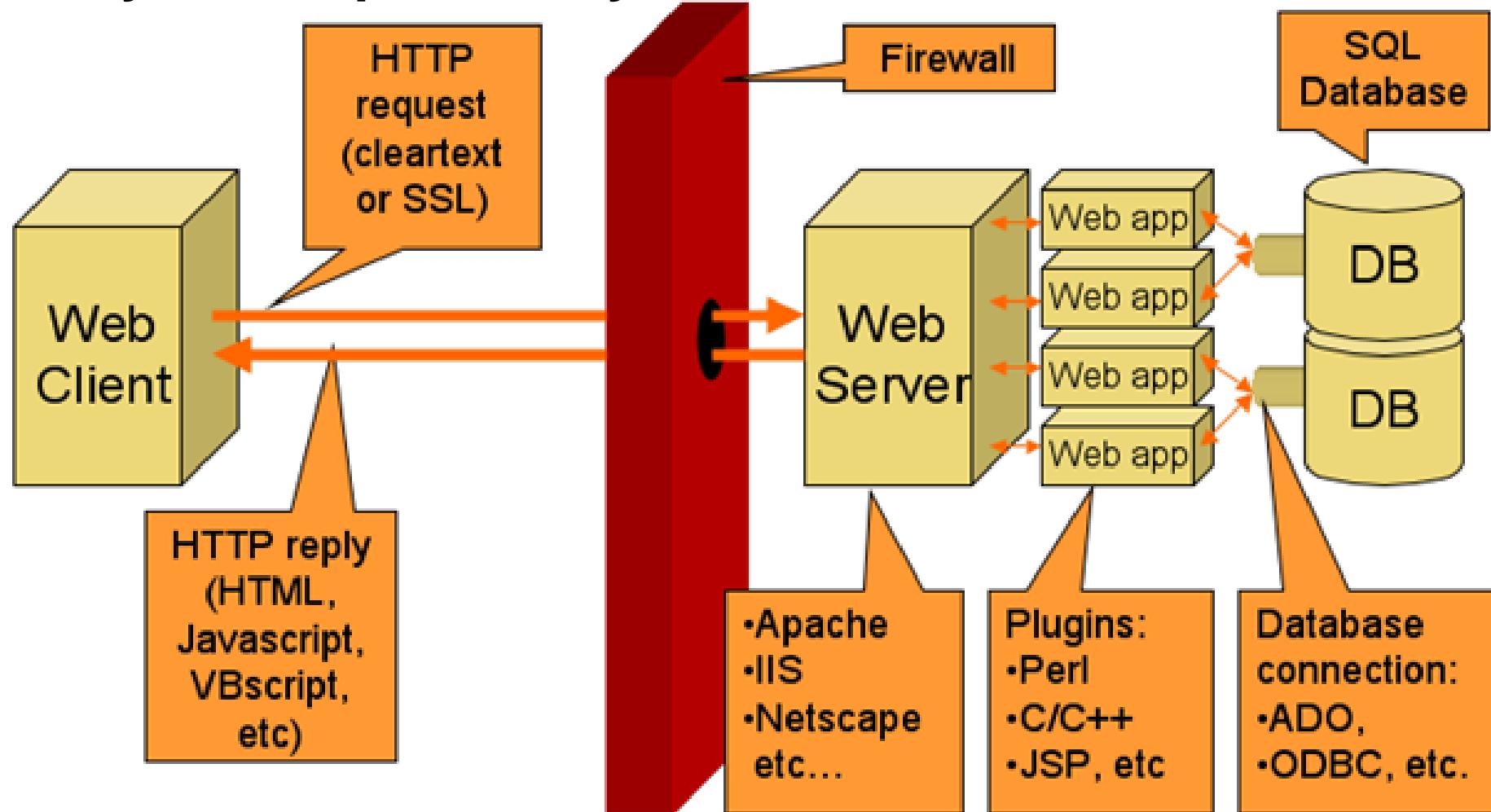
# Sketch of internal modules of modern DBMS

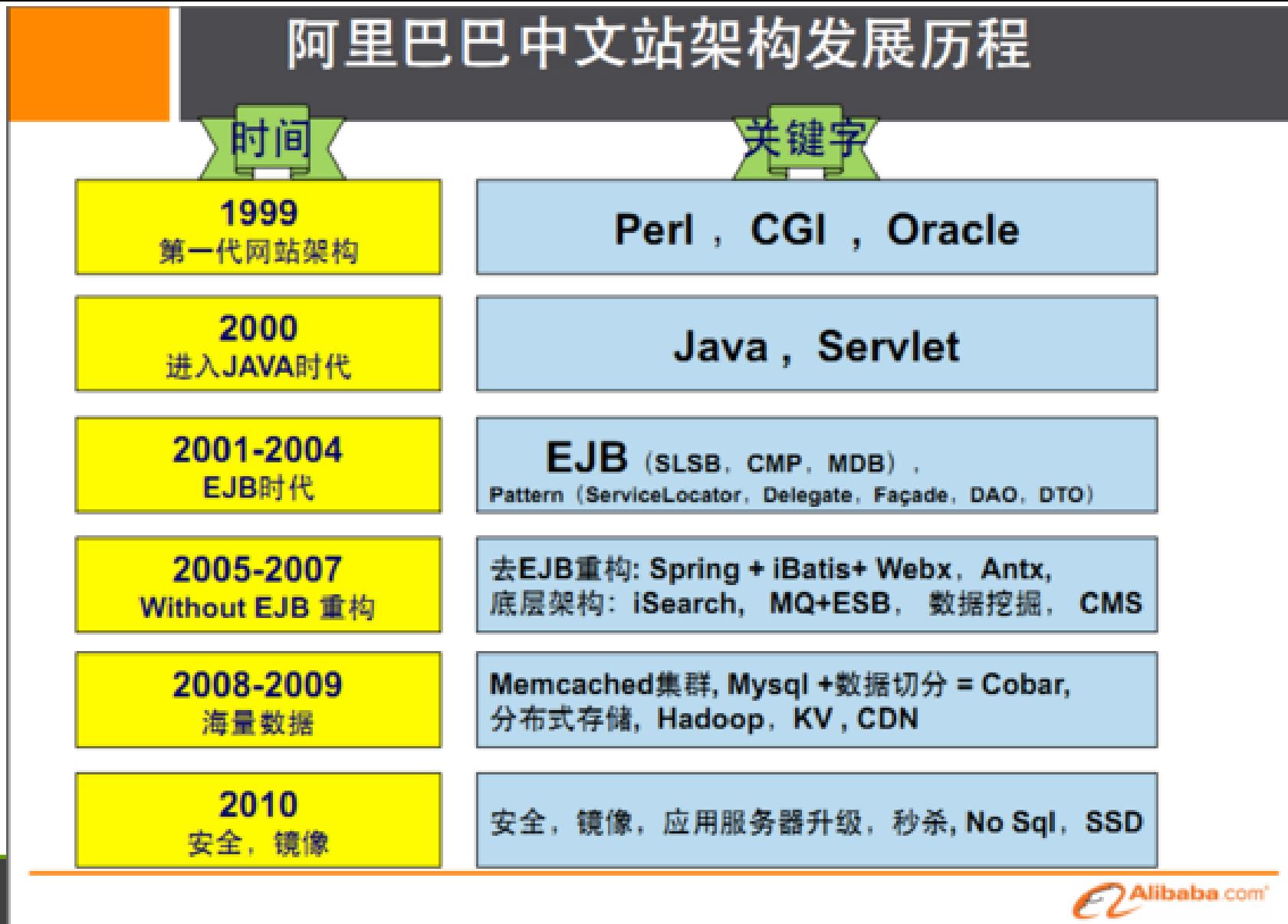


# In short

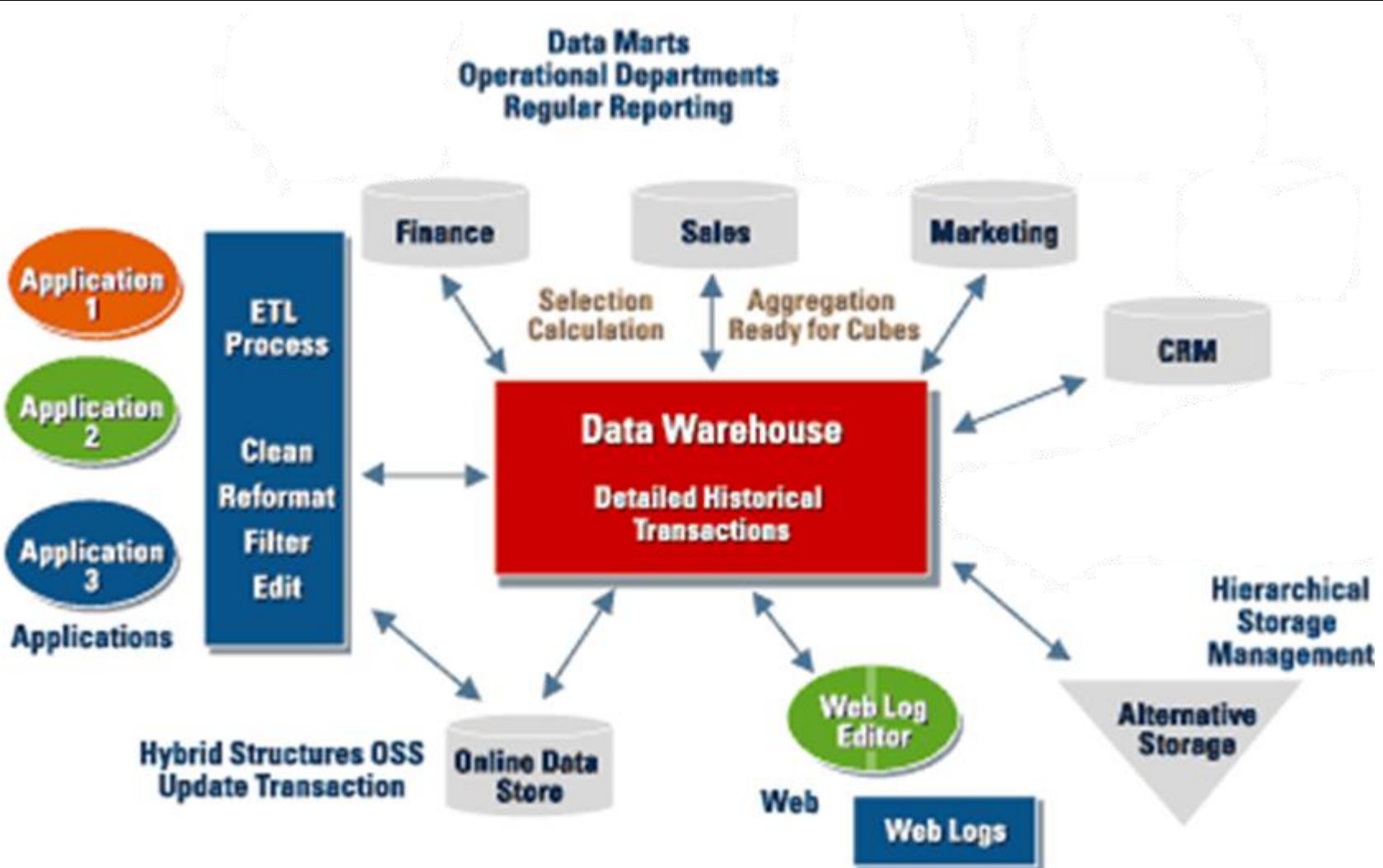


## ❑ Now many techniques for dynamic – JSP is one of them

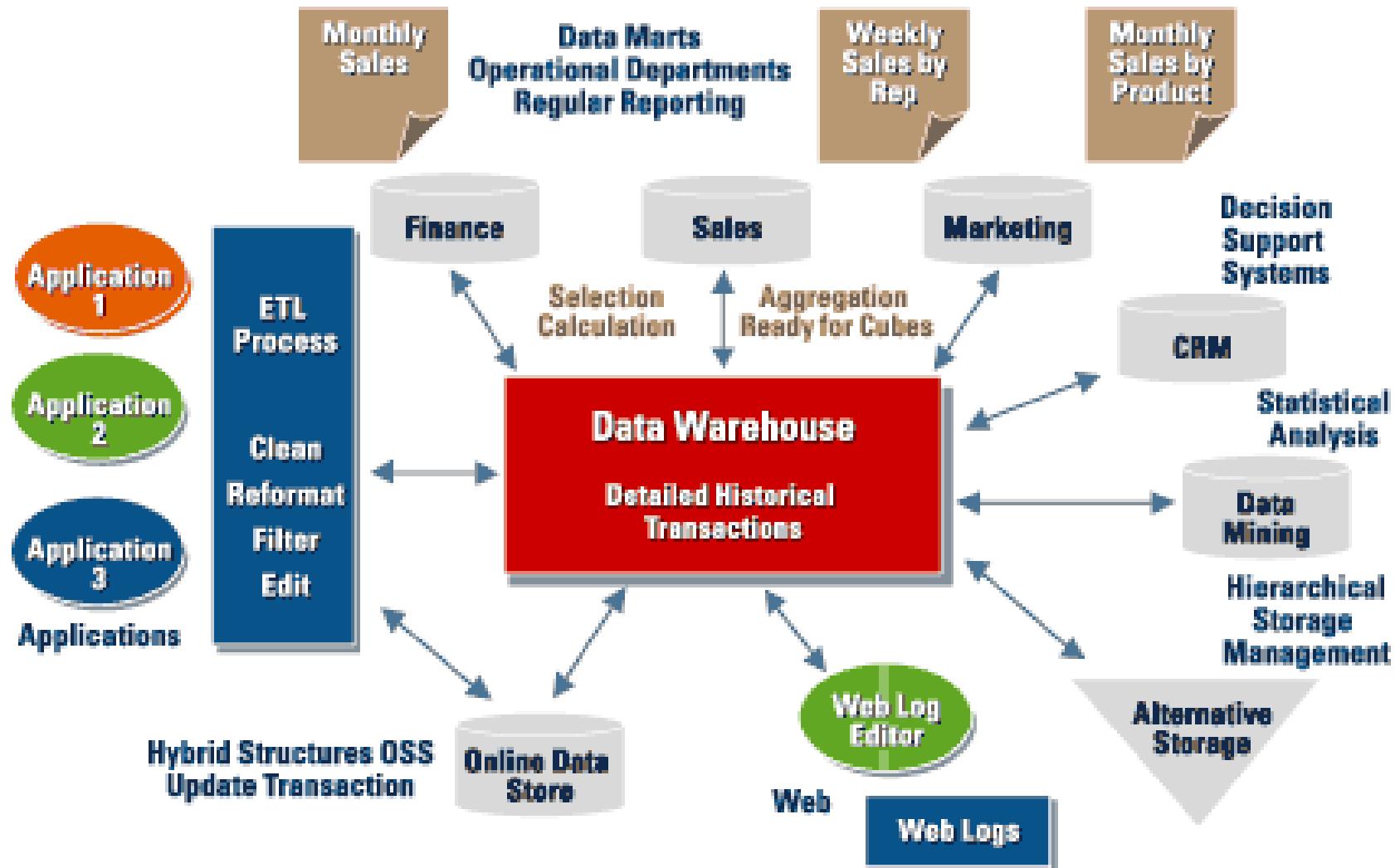




# And Data Warehouse comes – Manage data first



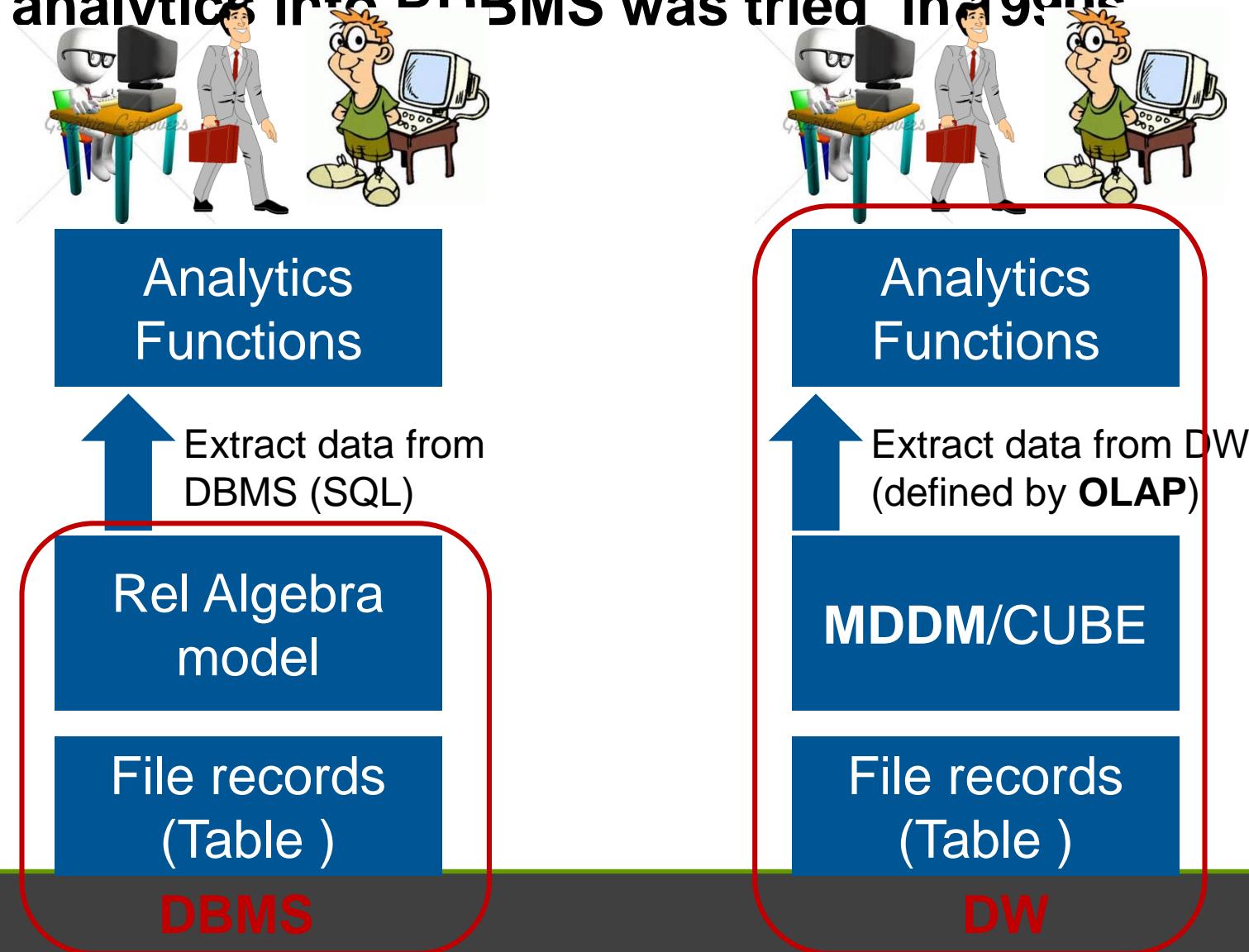
# DW also tries to integrate Data Analytics



# By Data Warehouse

## – Integrating Data management and processing

- Integrate Data analytics into DBMS was tried in 1990s



# We need ANOVA (ANalysis Of VAriance) here

## □ The logic for ANOVA

- The ANOVA test is based on the combined distances from  $\bar{\bar{x}}$ .
- If the combined distances are **large**, that indicates we should reject  $H_0$ .
- Statistical variable for ANOVA

- **SSE** (Sum of Squared Errors)
  - ✓ Or SSB(Sum of Squares Between groups)
- **SSA** (Sum of Squared Average)
- **MSE** (Mean Square Error)
- **MSA** (Mean Square Average)

$$SSE = \sum_{i=1}^k \sum_{j=1}^{n_i} (x_{ij} - \bar{x}_i)^2$$

$$SSA = \sum_{i=1}^k \sum_{j=1}^{n_i} (\bar{x}_i - \bar{x})^2 = \sum_{i=1}^k n_i (\bar{x}_i - \bar{x})^2$$

$$MSE = \frac{SSE}{n - k}$$

$$MSA = \frac{SSA}{k - 1}$$



# “Trade space for time” [以空间换时间]

**Table 2 Beverage sales of 4 colors and their means**

Market ( <i>j</i> )	Group A ( <i>i</i> )				Grand mean $\bar{x} = 28.695$
	No color ( $A_1$ )	Pink( $A_2$ )	saffron yellow ( $A_3$ )	Green ( $A_4$ )	
1	26.5	31.2	27.9	30.8	
2	28.7	28.3	25.1	29.6	
3	25.1	30.8	28.5	32.4	
4	29.1	27.9	24.2	31.7	
5	27.2	29.6	26.5	32.8	
合计	136.6	147.8	132.2	157.3	573.9
Group Mean	$\bar{x}_1 = 27.32$	$\bar{x}_2 = 29.56$	$\bar{x}_3 = 26.44$	$\bar{x}_4 = 31.46$	Grand mean
# in group	$n_1 = 5$	$n_2 = 5$	$n_3 = 5$	$n_4 = 5$	$\bar{\bar{x}} = 28.695$

We hope we could do business analysis quickly on HUGE data, and this means it's better to store cumulative information in advance



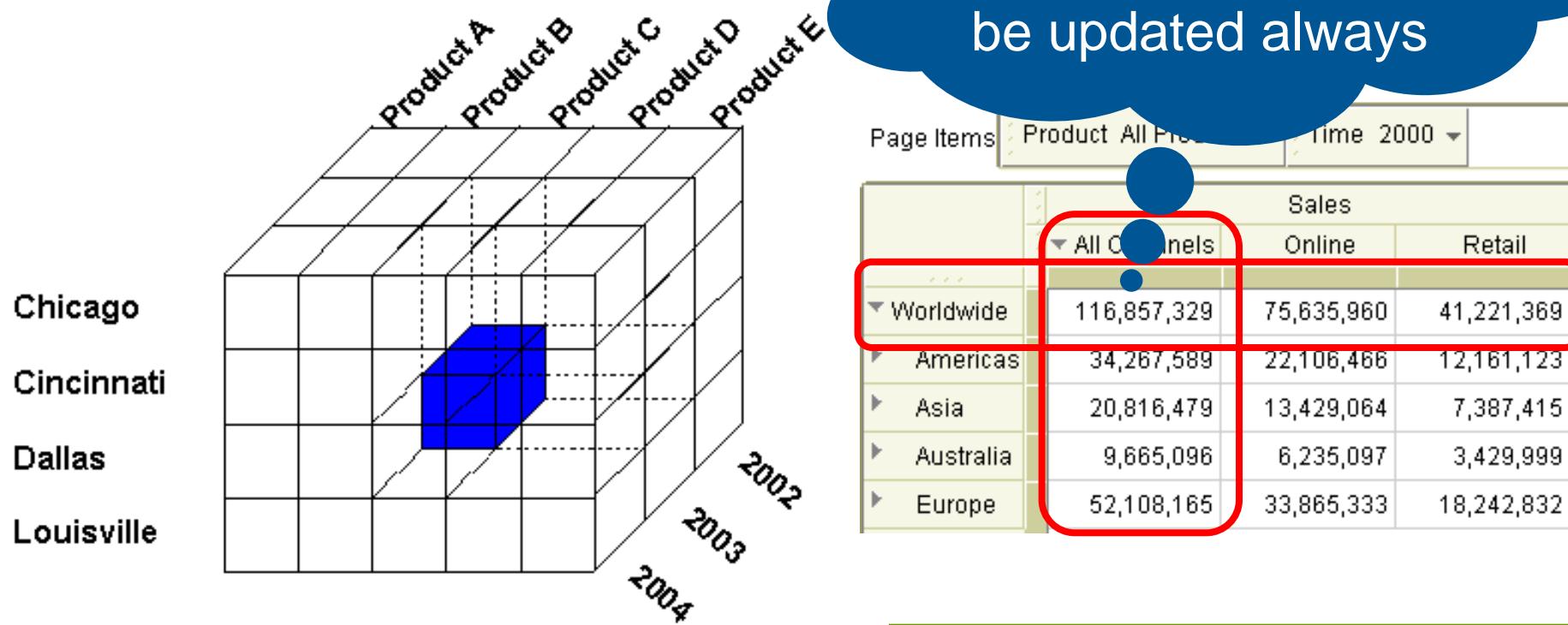
# New model is needed – MDDM/CUBE

[http://docs.oracle.com/html/B13915\\_04/i\\_olap\\_chapter.htm](http://docs.oracle.com/html/B13915_04/i_olap_chapter.htm)

## □ Define the data with the multi-dimensional view

- A multidimensional data is optimized for analytical processing. Such data sources are sometimes called analytical processing (OLAP) data sources.

Some cumulative information is stored in advanced and will be updated always



# Typical Operations on CUBE (For OLAP)

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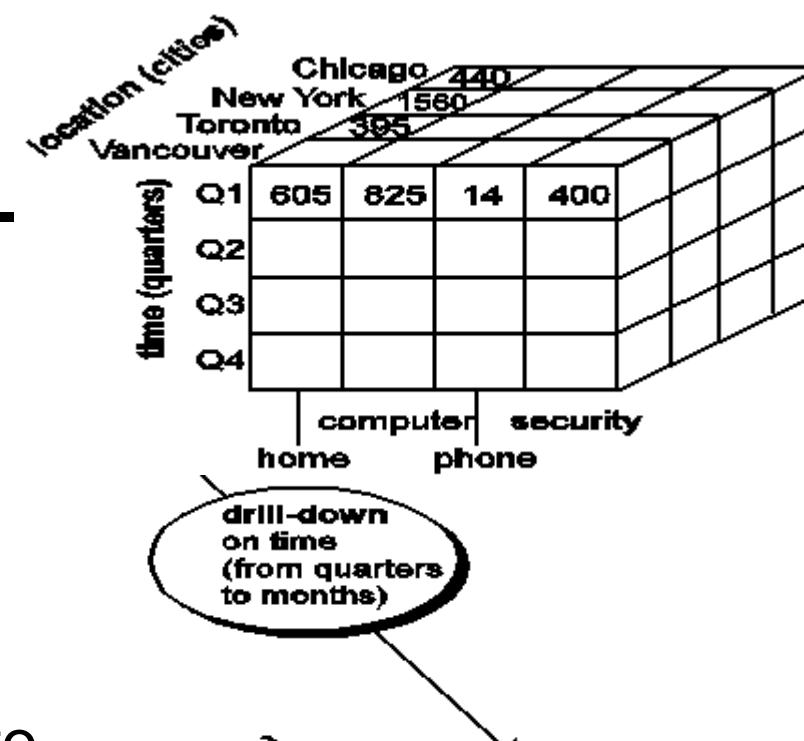
- Slice and dice: *project and select*
- Roll up (drill-up): **summarize data**
  - *by climbing up hierarchy or by dimension reduction*
- Drill down (roll down): **reverse of roll-up**
  - *from higher level summary to lower level summary or detailed data, or introducing new dimensions*
- Pivot (rotate):
  - *reorient the cube, visualization, 3D to series of 2D planes*
- Other operations
  - *drill across: involving (across) more than one fact table*
  - *drill through: through the bottom level of the cube to its back-end relational tables (using SQL)*



# Typical OLAP Operations

## ❑ Cube is like the right

- It has 3 dimensions – time, location and item

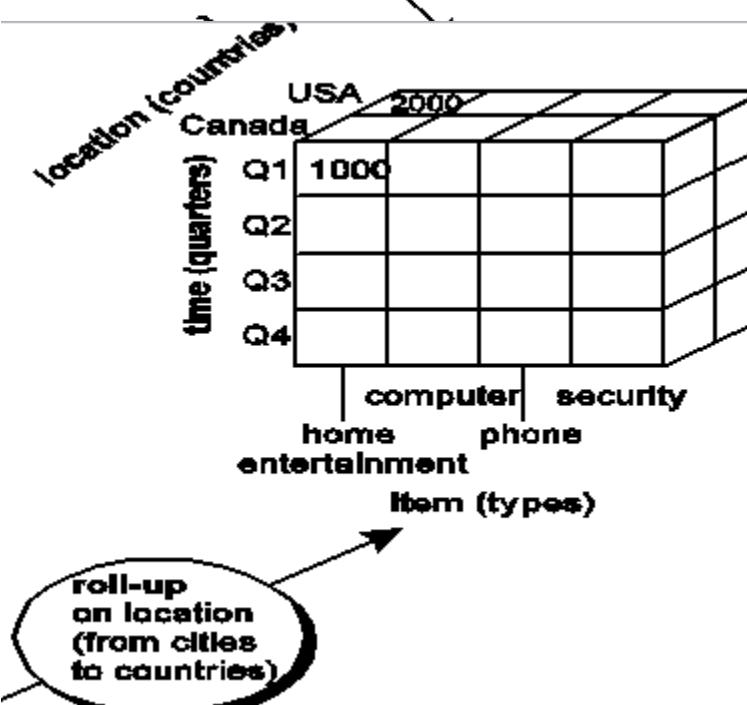


## ❑ By “drill down”, it means

- We have the total value, and want to know its organization

## ❑ By “roll up”, it means

- To know its portion in higher level



# Implementation of Data Warehouses could be based on RDBMS

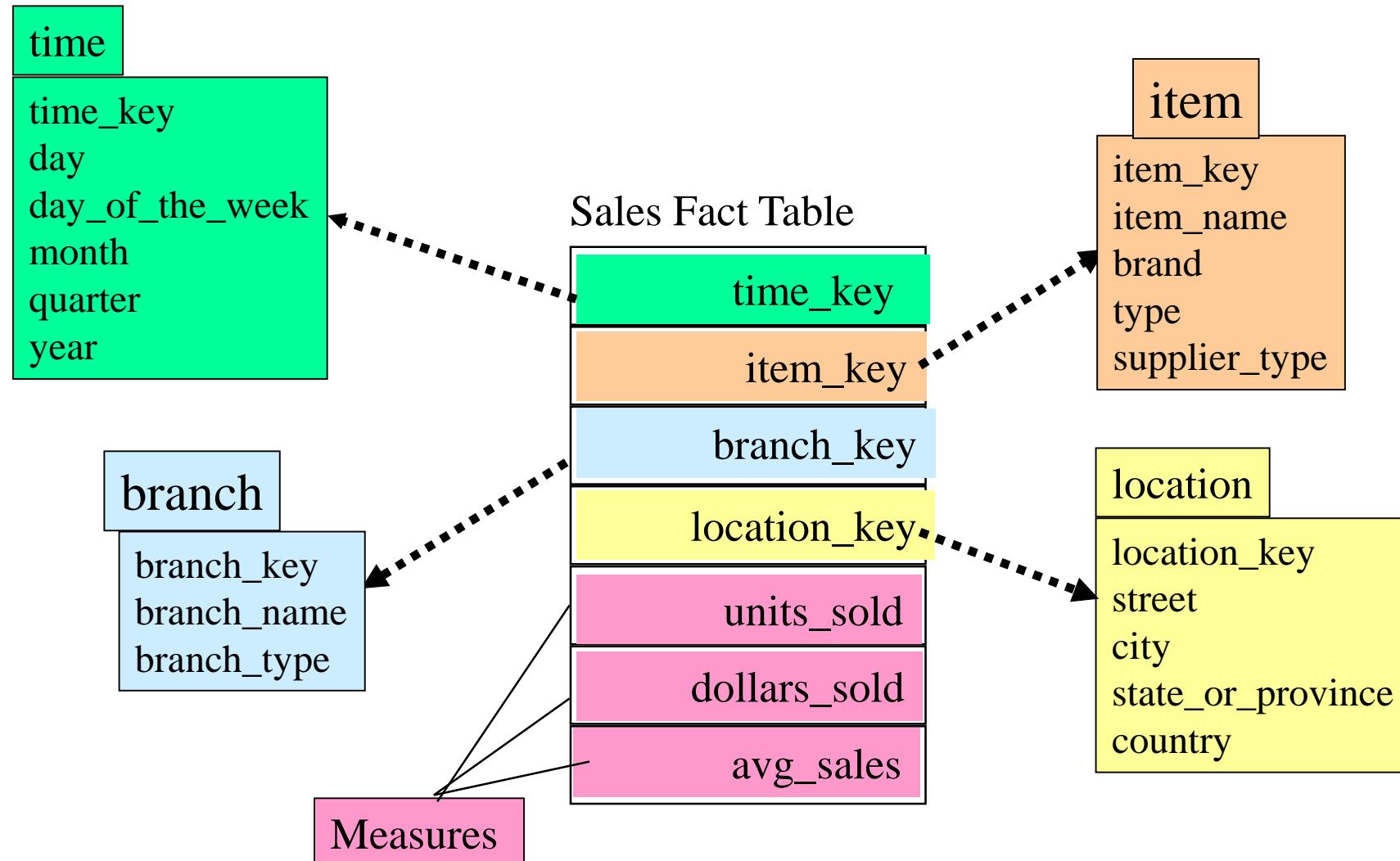
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## □ Modeling data warehouses: dimensions & measures

- Star schema: A fact table in the middle connected to a set of dimension tables
- Snowflake schema: A refinement of star schema where some dimensional hierarchy is **normalized** into a set of smaller dimension tables, forming a shape similar to snowflake
- Fact constellations [群体]: Multiple fact tables share dimension tables, viewed as a collection of stars, therefore called **galaxy schema** or fact constellation

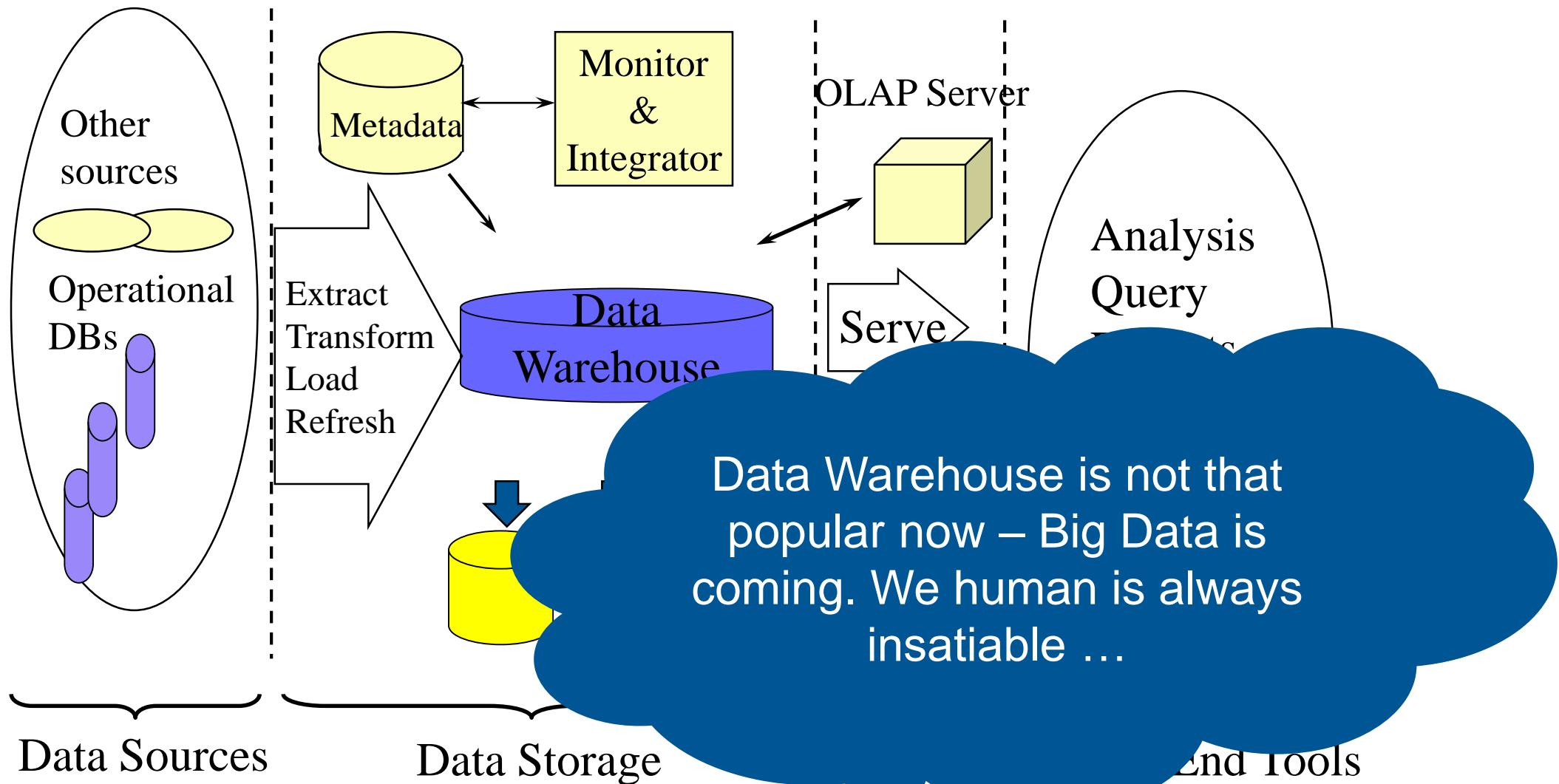


# MDDM of Star Schema (based on RDBMS)



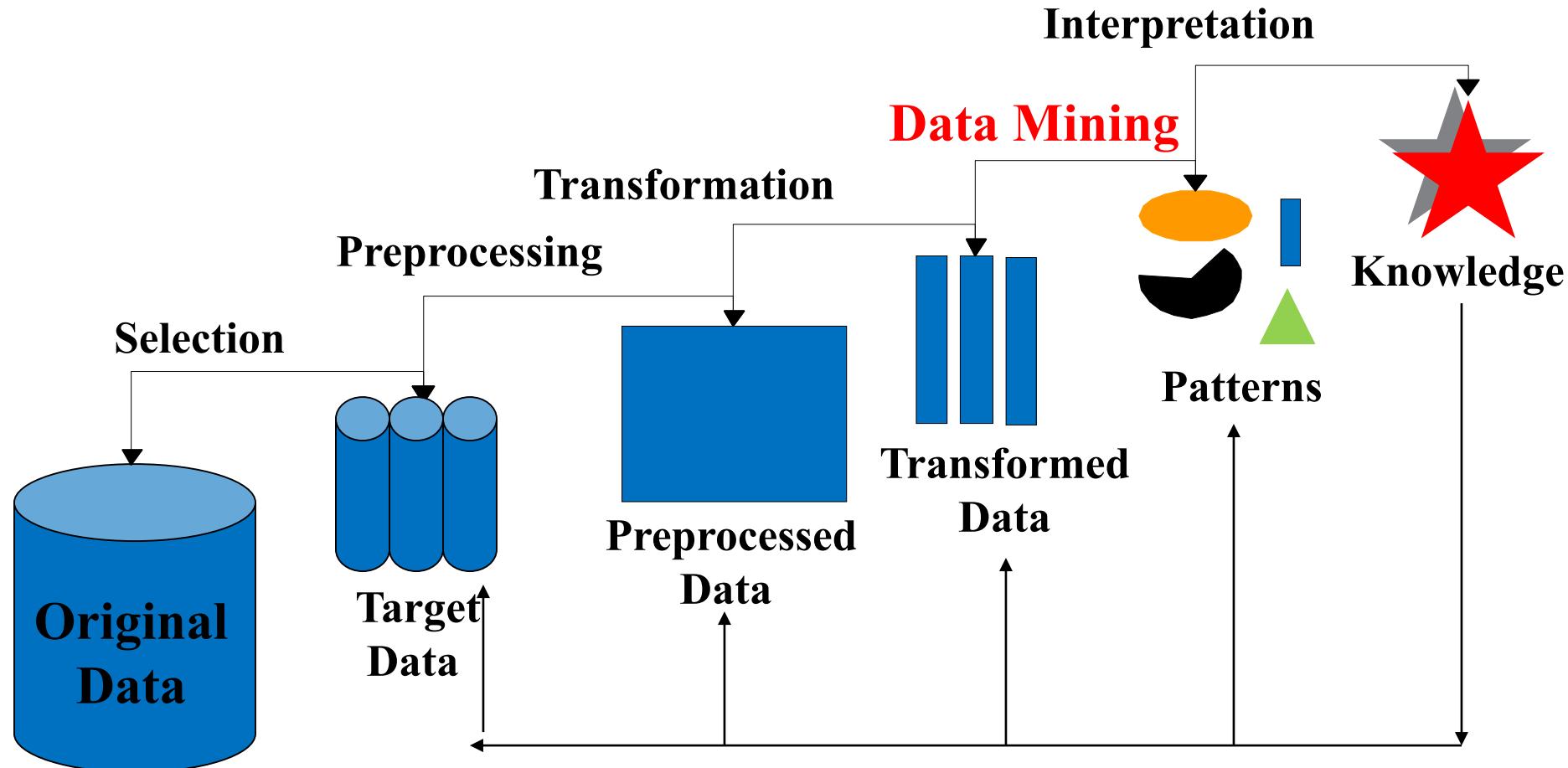
# Data Warehouse

## integrate analytics with data management



# More popular model for Data Mining- KDD

## □ KDD: Knowledge Discovery from Data



# Big Data is coming

## □ Ambitious to manage huge and diverse data – 3Vs: Volume, Variety, Velocity

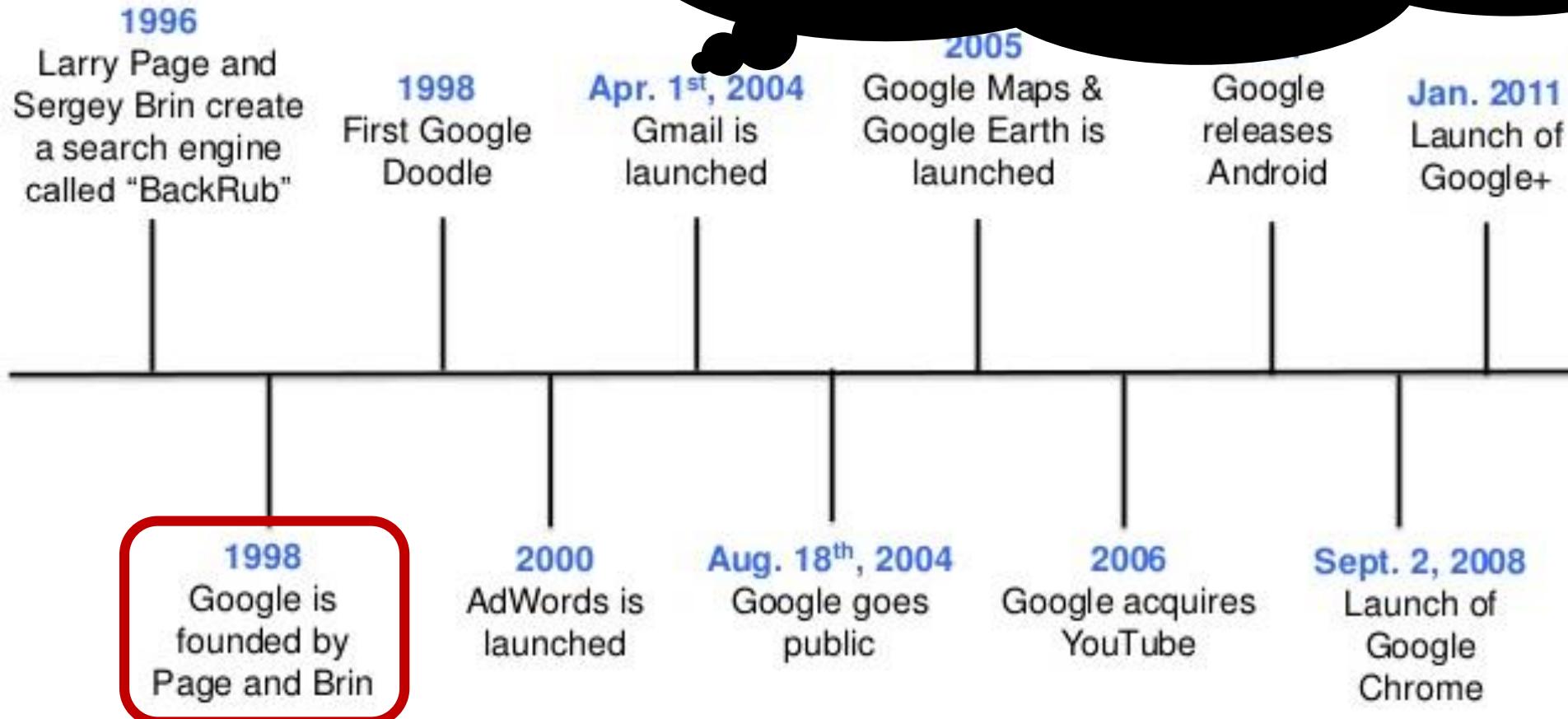
- 2.5 quintillion bytes of data are generated every day!
  - A quintillion is  $10^{18}$
- Coming from many quarters, like Social media sites, Sensors, Digital photos, Business transactions, Location-based data, Web data, e-commerce, Bank/Credit Card, ...
- For information: Google processes 20 PB a day (2008)
  - <http://www.worldwidewebsize.com/>
    - ✓ “The Indexed Web contains **at least 9.18 billion pages** (Sunday, 09 December, 2012).”
- For science: NASA & Hubble scope



# Google triggers other search engines

This year Google published a [white paper](#) describing the [MapReduce](#) framework, Doug Cutting and Mike Cafarella created [Apache Hadoop](#) – later Big Data

## □ CBIR, XML, ...



# 3 challenges for Big Data

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## □ How to **store** Big Data efficiently

- Divide and Conquer – distributed file system: **HDFS** (Hadoop Distributed File System) – based on **Linux**
  - Using Redundancy to support fault tolerance

## □ How to provide **friendly data manipulation**?

- **Map/Reduce** is too naïve – keyword searching
- HiveQL for **HIVE Data Warehouse**
- SQL to support interaction with RDBMS – **Spark SQL**

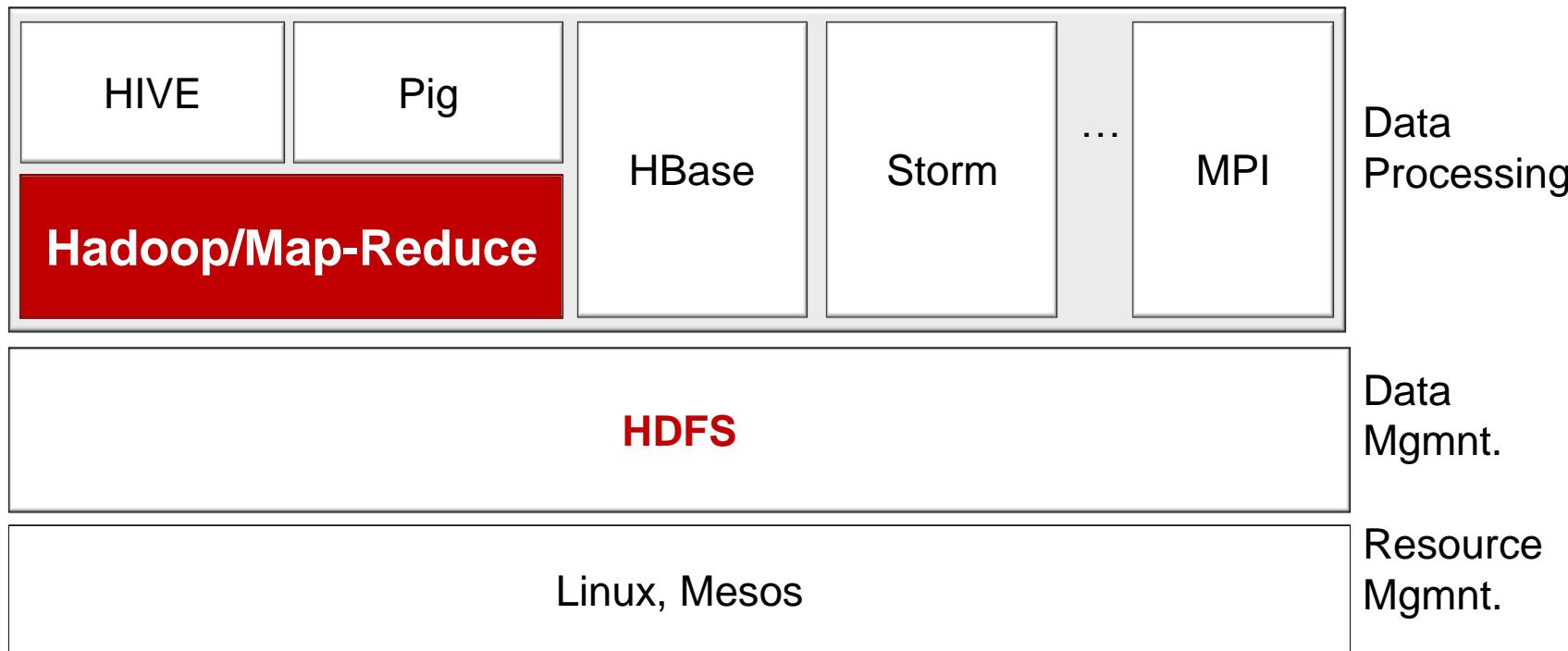
## □ How to **integrate data analytics** with Big Data?

- HIVE, Mahout
  - Traditionally on M/R
  - Now on Spark



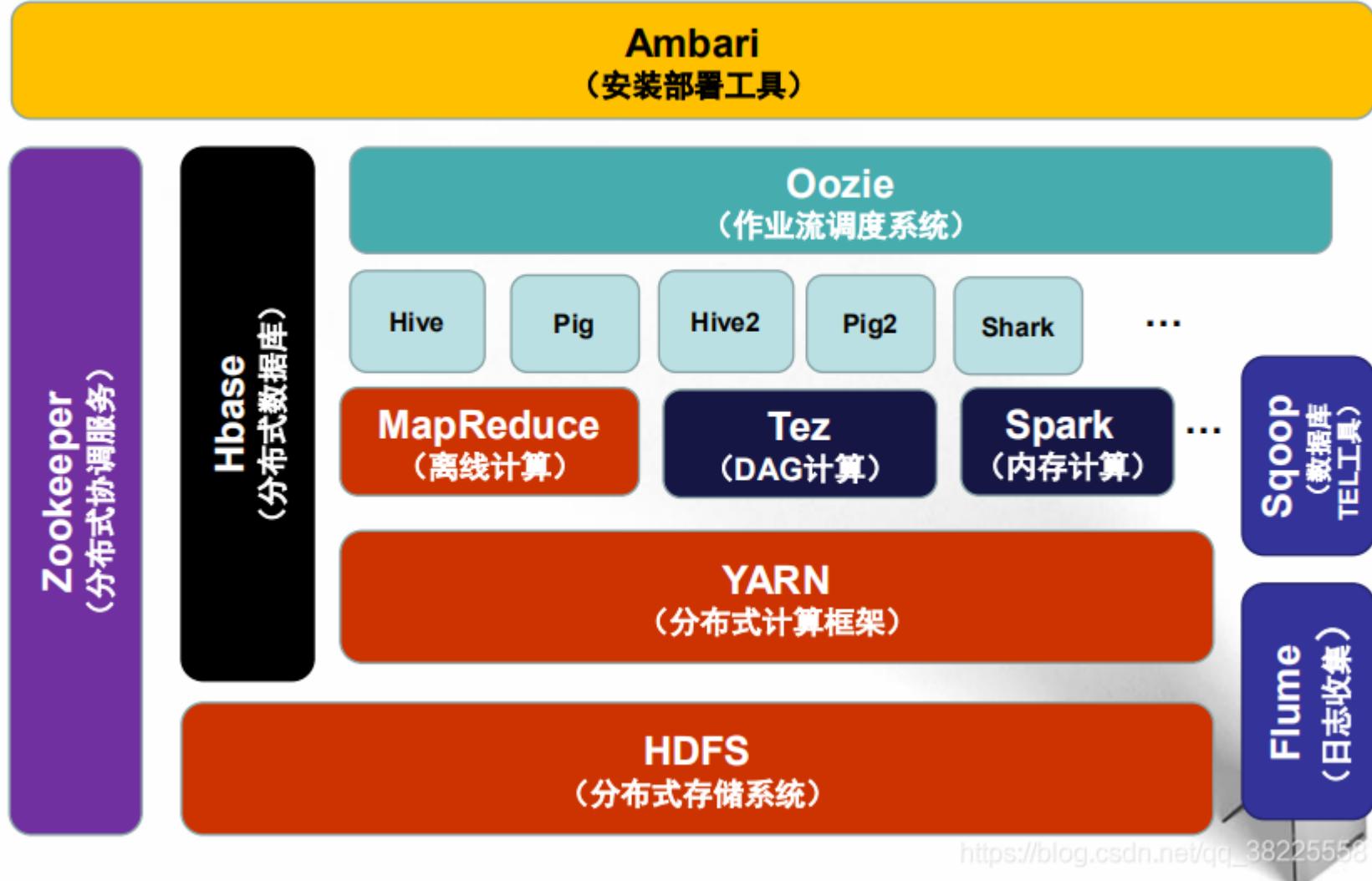
# 1<sup>st</sup> generation of Big Data frameworks

## - Hadoop + M/R



- The data processing is based on M/R model, which required intermediate result **be kept into/out of disks** – low performance





[https://blog.csdn.net/qq\\_38225558](https://blog.csdn.net/qq_38225558)



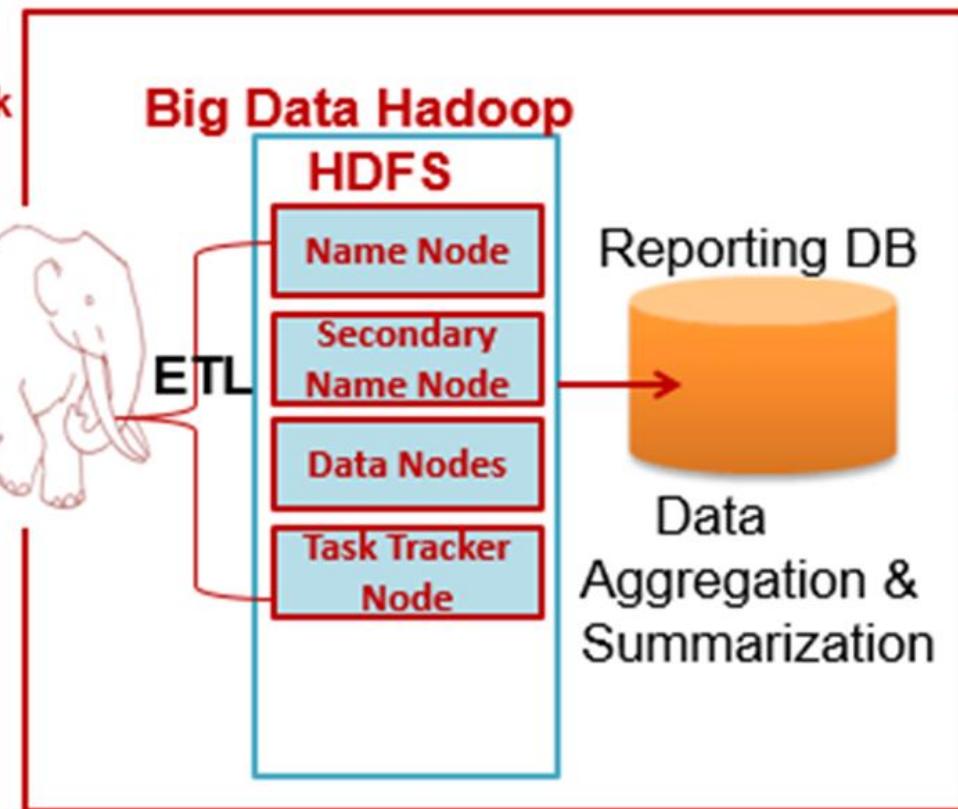


# Data Warehouse on Big Data

## 1. Data Source(s)



## 2. Enterprise Data warehouse Online Analytical Processing (OLAP)



## 3. Data Visualization



# NoSQL?

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## ❑ Not Only SQL

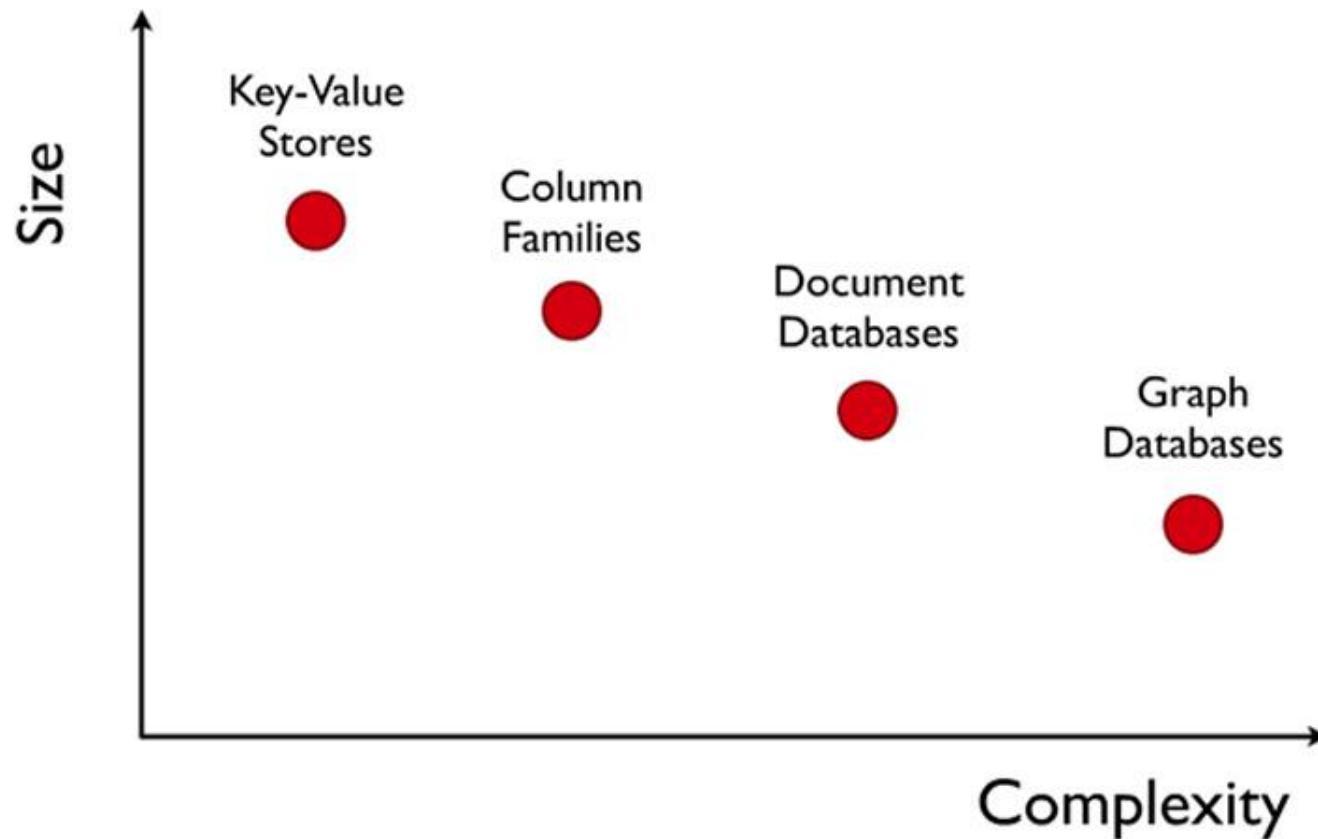
- Hashing for fast data matching/updating

From [www.nosql-database.org](http://www.nosql-database.org):

Next Generation Databases mostly addressing some of the points: being non-relational, distributed, open-source and horizontal scalable. The original intention has been modern web-scale databases. The movement began early 2009 and is growing rapidly. Often more characteristics apply as: schema-free, easy replication support, simple API, eventually consistent / BASE (not ACID), a huge data amount, and more.



## □ 4 Categories



## □ Like the Shopping cart [购物篮]

- <key, values> is definitely more efficient for management –
  - insert, delete, updating, select
- Than SQL



## □ NoSQL Example #1: Key-Value Store

- Hash tables of Keys
- Values stored with Keys
- Example – Project-Voldemort
  - <http://www.project-voldemort.com/> for LinkedIn
- Example – MemCacheDB
  - <http://memcached.org/> Backend storage is Berkeley-DB



## □ Example #2: CouchDB JSON Example

```
{  
    "_id": "guid goes here",  
    "_rev": "314159",  
  
    "type": "abstract",  
  
    "author": "Keith W. Hare"  
  
    "title": "SQL Standard and NoSQL Databases",  
  
    "body": "NoSQL databases (either no-SQL or Not Only SQL)  
            are currently a hot topic in some parts of  
            computing.",  
    "creation_timestamp": "2011/05/10 13:30:00 +0004"  
}
```



# Clouding – a new trend

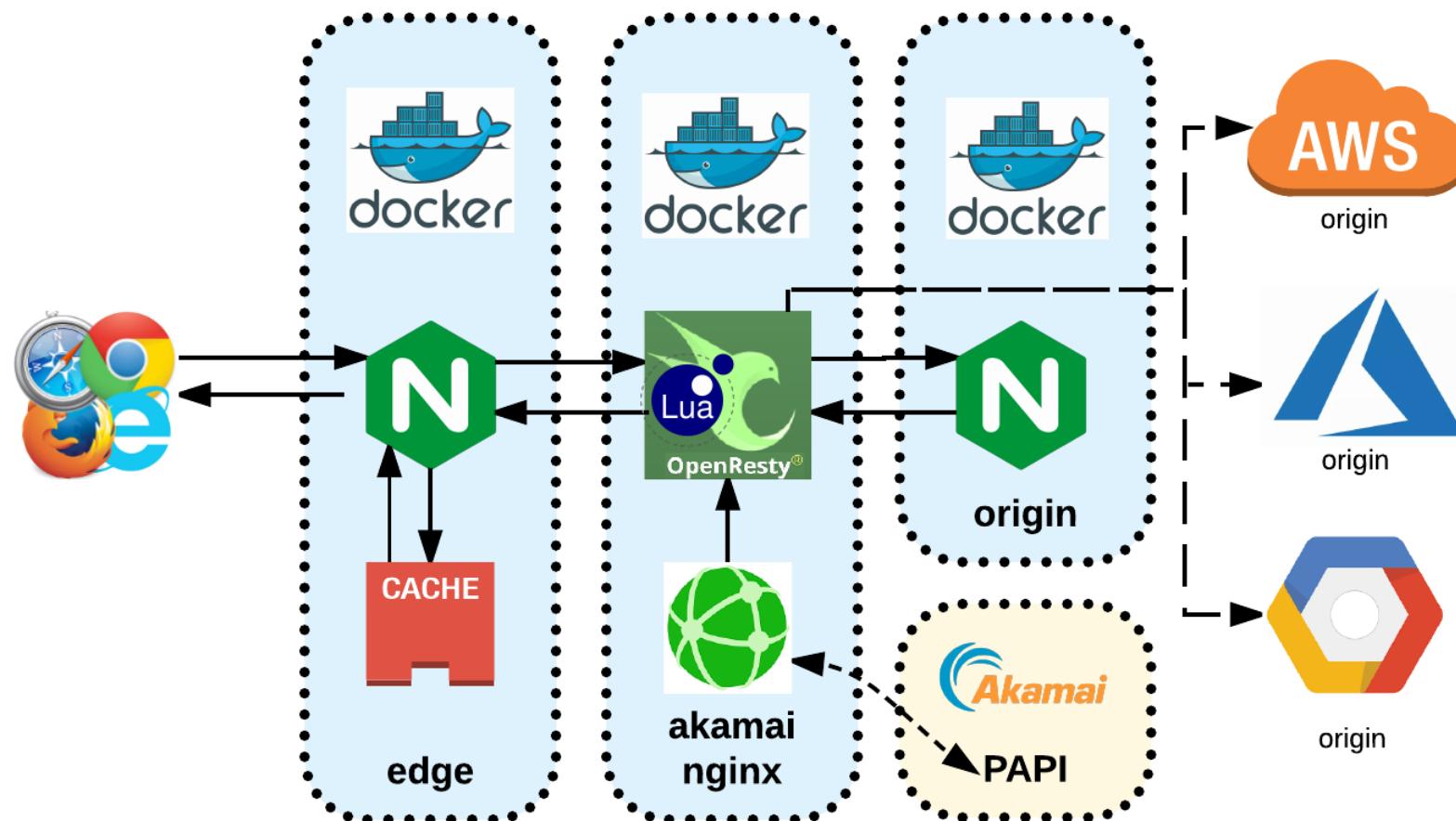
## □ Many Cloud platforms



**amazon**  
web services



## akamai-nginx request flow



Akamai PAPI is called once, to generate equivalent LUA config



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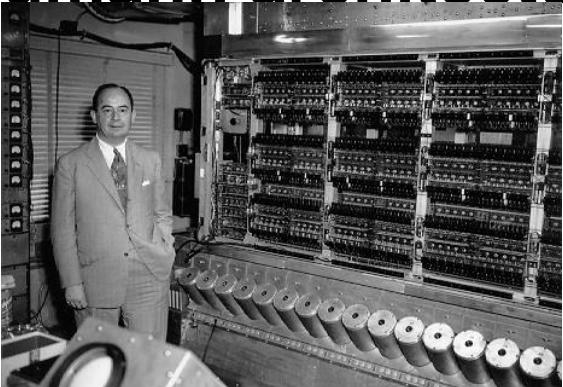
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□ Additional bonus for Scientific Computing

- Weather forecasting

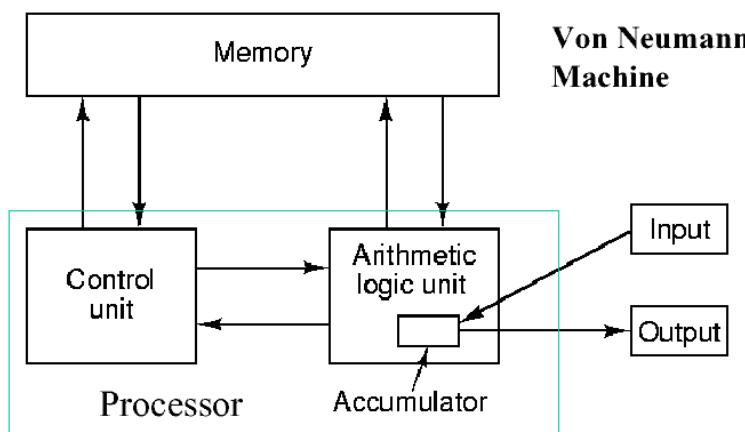


## □ von Neumann architecture computer is not enough



### Walk-Through: $c=a+b$

1. Get next instruction
2. Decode: Fetch  $a$
3. Fetch  $a$  to internal register
4. Get next instruction
5. Decode: fetch  $b$
6. Fetch  $b$  to internal register
7. Get next instruction
8. Decode: add  $a$  and  $b$  ( $c$  in register)
9. Do the addition in ALU
10. Get next instruction
11. Decode: store  $c$  in main memory
12. Move  $c$  from internal register to main memory

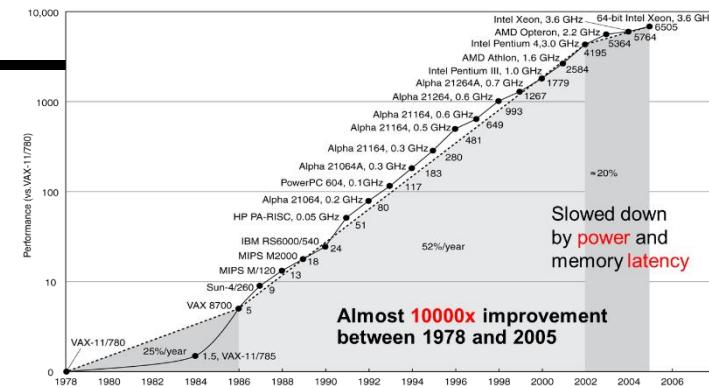


**Note:** Some units are idle while others are working...waste of cycles.  
Pipelining (modularization) & Caching (advance decoding)...parallelism

# 3 ideas to get powerful computing

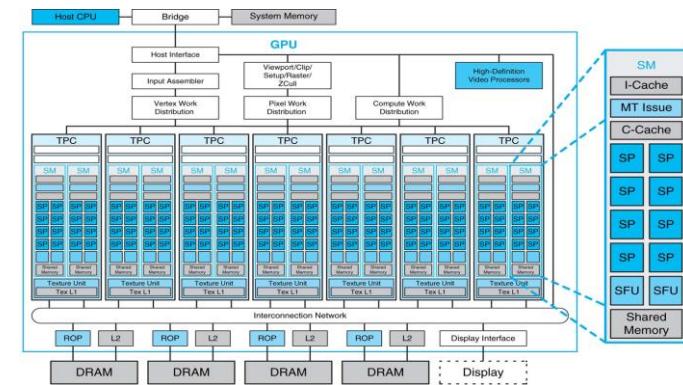
## □ Integrate more circuits in one processor (CPU)

- Limitation – **Moore's law**



## □ Integrate more processing in one computer – Parallel (MPP)

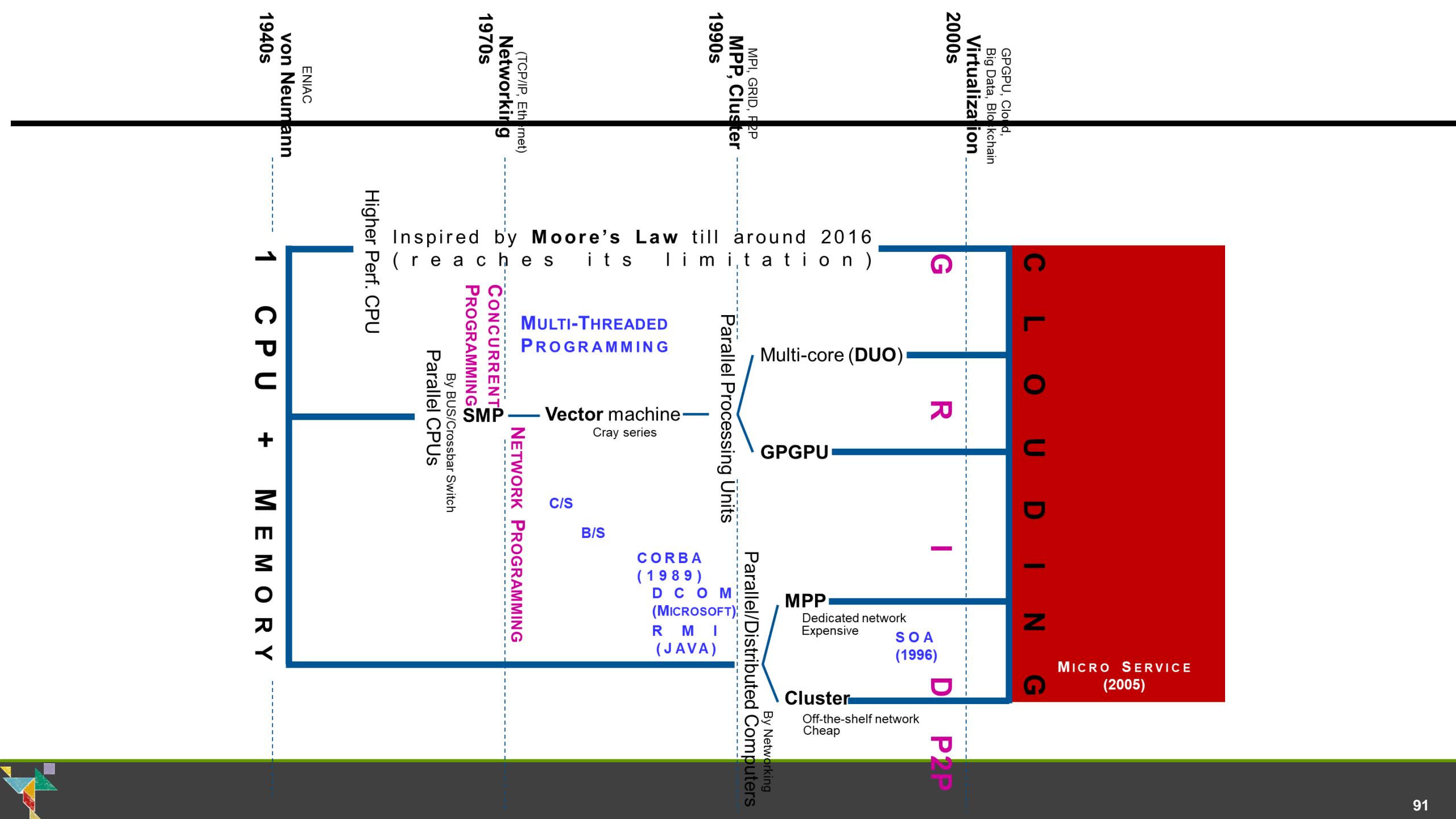
- Limitation – storage and CPUs
- **GPU** is a good idea



## □ Integrate more computers to work together – Distributed (Cluster)

- Limitation – connection speed (Special bus or network)





# Using CPU+GPU Architecture

## □ CPU+GPU异构多核系统

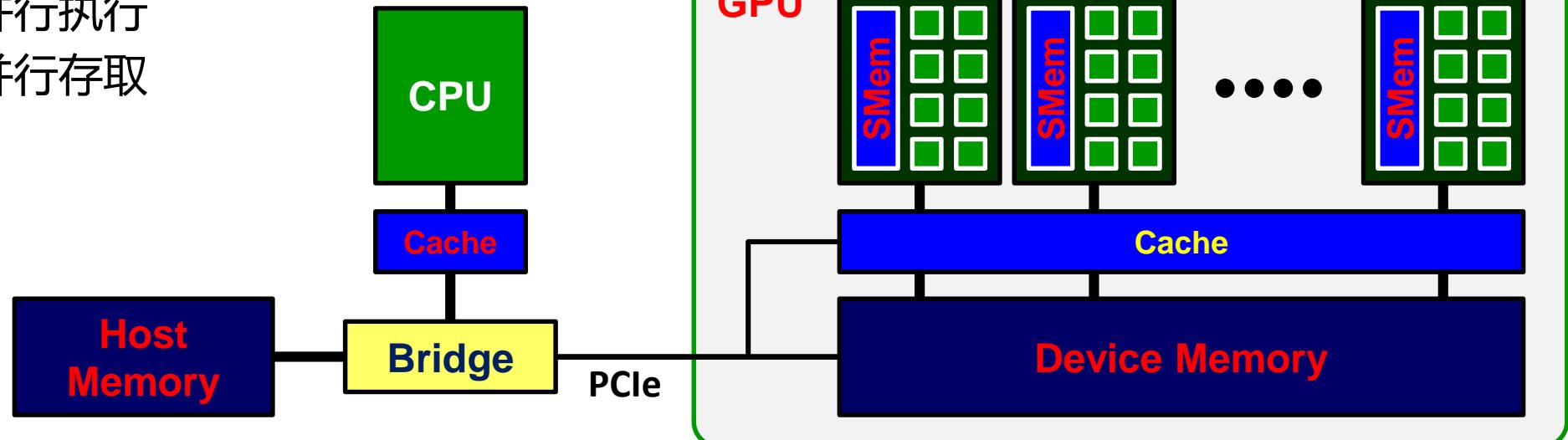
- 针对每个任务选择合适的处理器和存储器

## □ 通用CPU 适合执行一些串行的线程

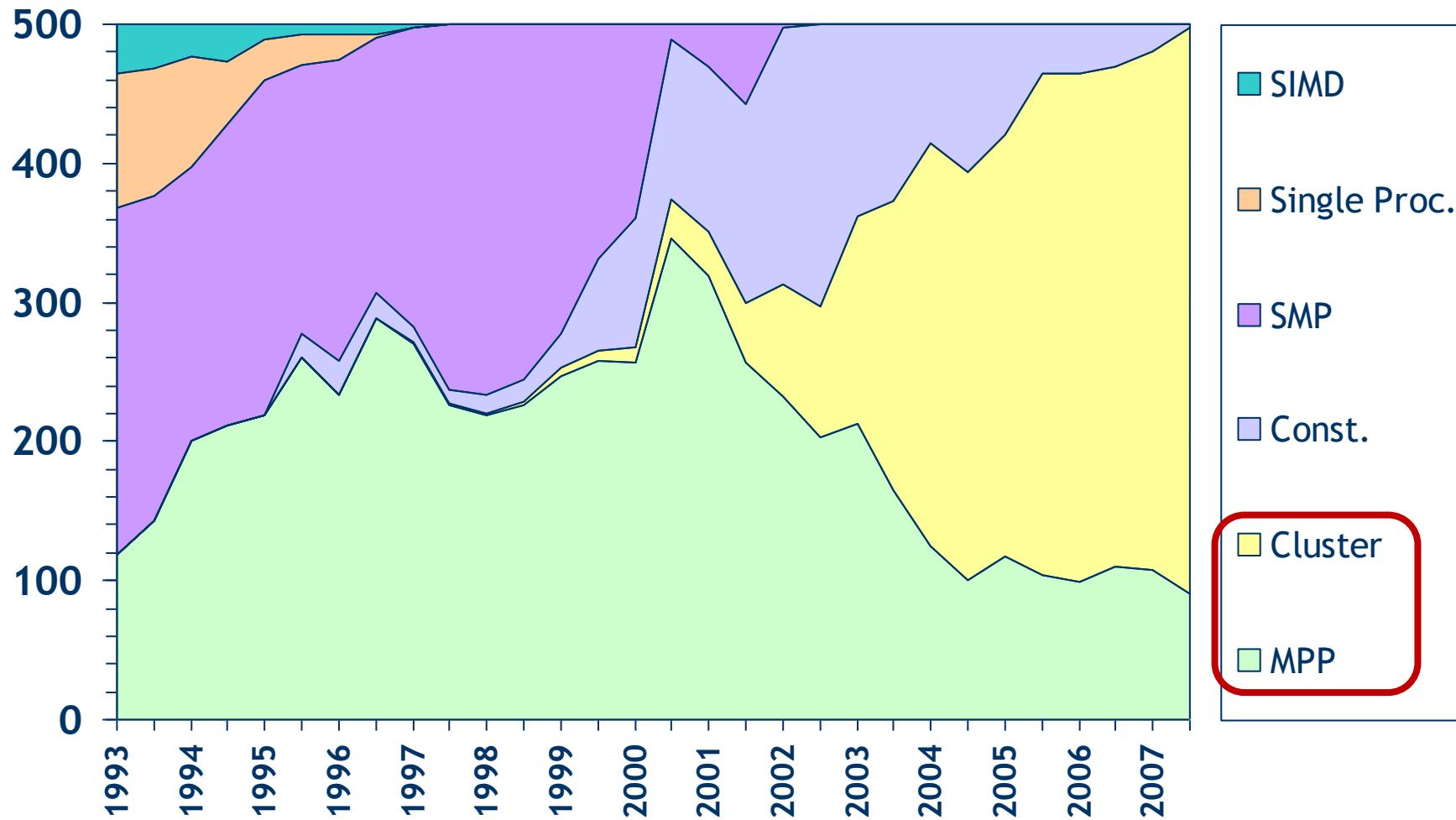
- 串行执行快
- 带有cache，访问存储器延时低

## □ GPU 适合执行大量并行线程

- 可扩放的并行执行
- 高带宽的并行存取

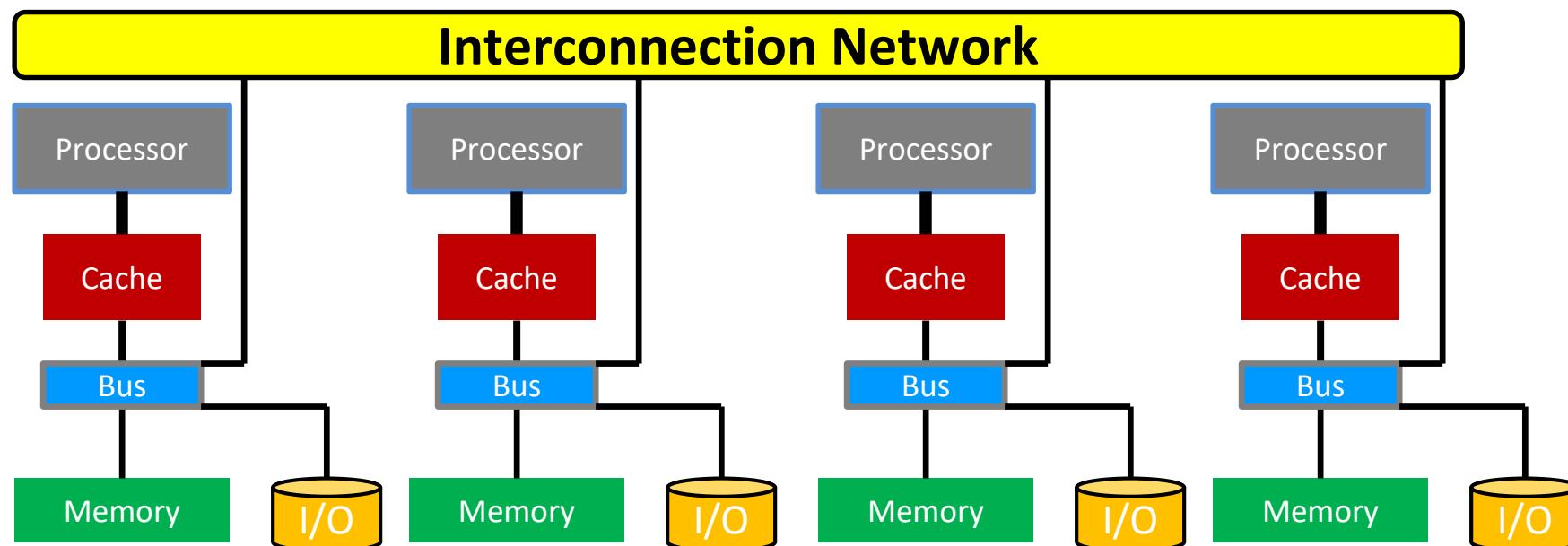


# The 30<sup>th</sup> List as of November 2007



## □ MPP: Massively Parallel Processors

- Massively Parallel **Processors** (MPP) architecture consists of nodes with each having its own processor, memory and I/O subsystem
- An independent OS runs at each node



# NASA Beowulf Project – 1994



- ◆ Wiglaf - 1994
- ◆ 16 Intel 80486 100 MHz
- ◆ VESA Local bus
- ◆ 256 Mbytes memory
- ◆ 6.4 Gbytes of disk
- ◆ Dual 10 base-T Ethernet
- ◆ 72 Mflops sustained
- ◆ \$40K
- ◆ Hrothgar - 1995
- ◆ 16 Intel Pentium100 MHz
- ◆ PCI
- ◆ 1 Gbyte memory
- ◆ 6.4 Gbytes of disk
- ◆ 100 base-T Fast Ethernet (hub)
- ◆ 240 Mflops sustained
- ◆ \$46K
- ◆ Hyglac-1996 (Caltech)
- ◆ 16 Pentium Pro 200 MHz
- ◆ PCI
- ◆ 2 Gbytes memory
- ◆ 49.6 Gbytes of disk
- ◆ 100 base-T Fast Ethernet (switch)
- ◆ 1.25 Gflops sustained
- ◆ \$50K

# Beowulf Cluster Architecture

## □ Master-Slave configuration

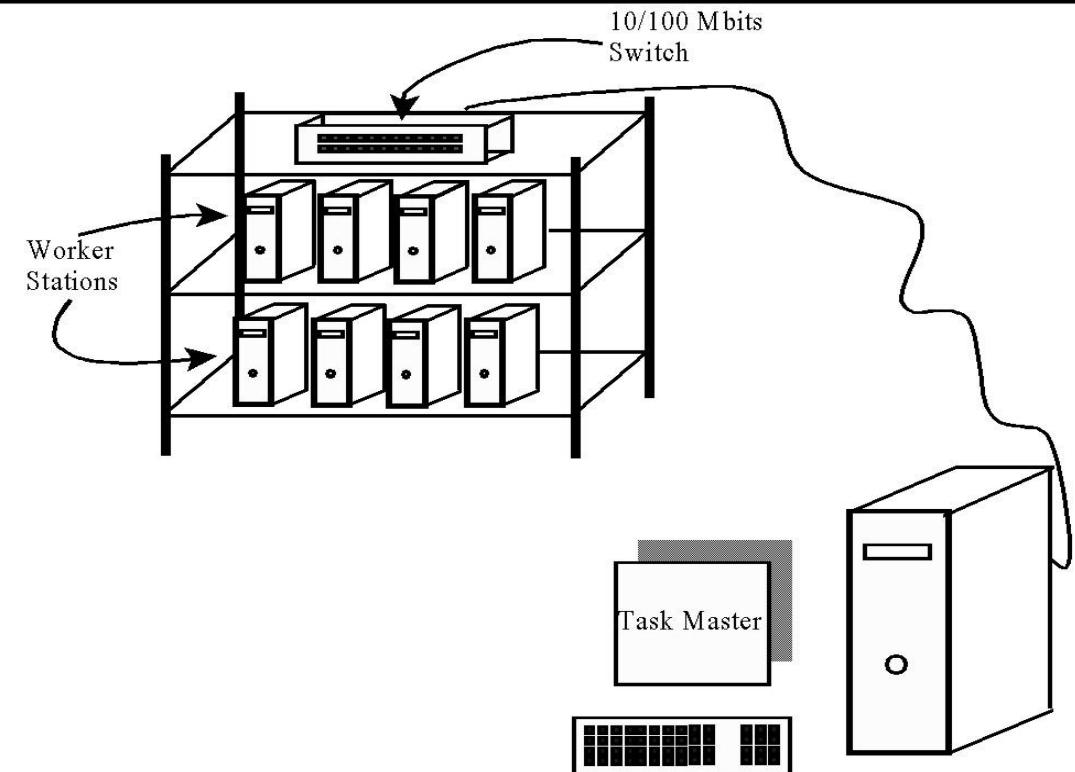
### □ Master Node

- Job scheduling
- System monitoring
- Resource management

### □ Slave Node

- Does assigned work
- Communicates with other slave nodes
- Sends results to master node

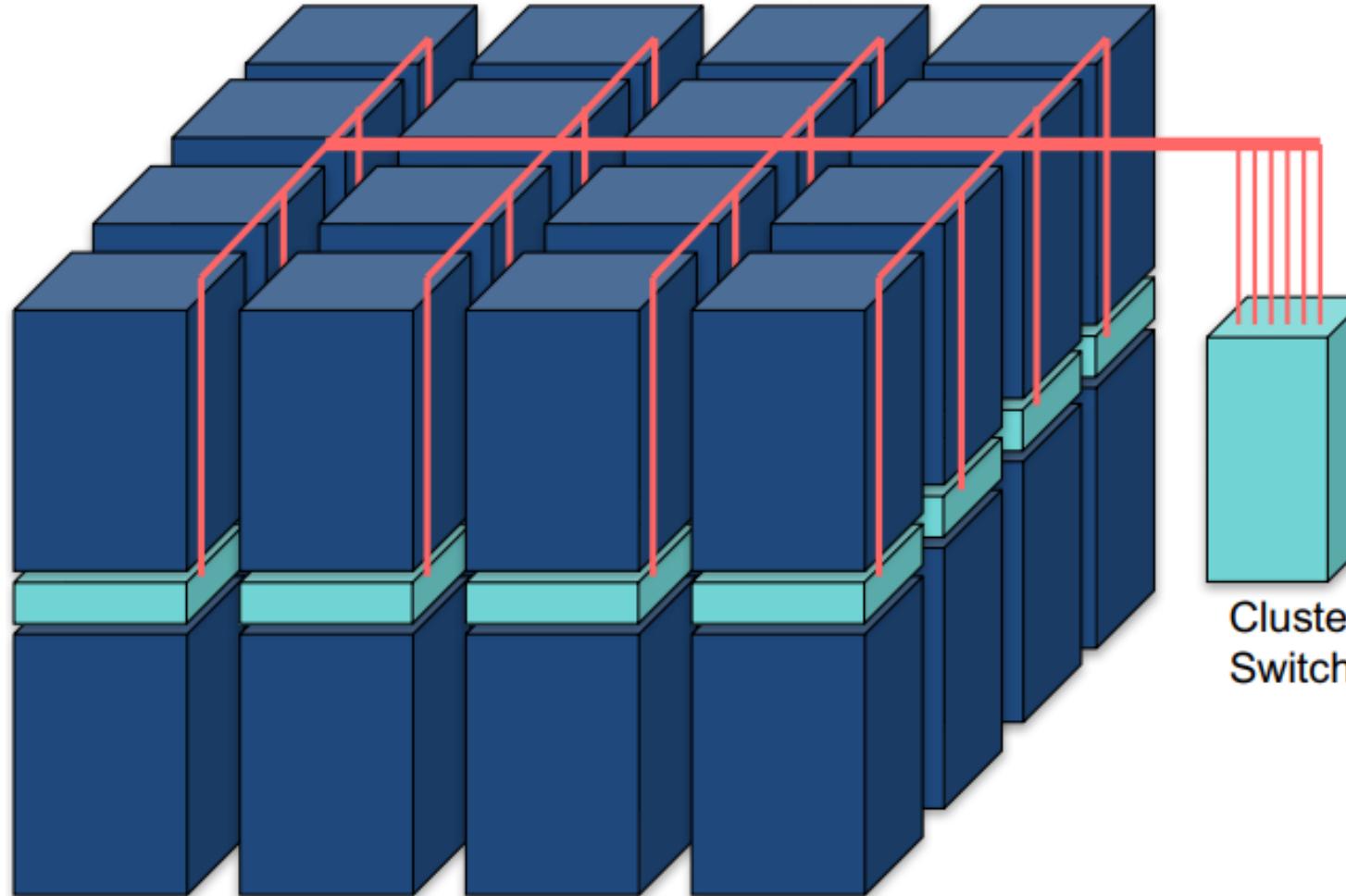
Typical Beowulf Cluster





# Backrub (Google) 1997

# The cluster now – Data Center



Cluster of 4×4 racks

Assume:

10 Gbps per server  
40 servers per rack  
⇒ 400 Gbps/rack

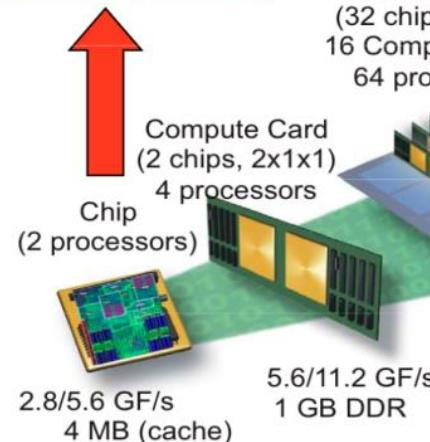
16 racks  
⇒ 8 Tbps

Max switch capacity  
currently ~ 5 Tbps  
⇒ Need at least two  
cluster switches



# Cluster is also the popular architecture for SuperComputer

- IBM, 2004. BlueGene/L
- First supercomputer ever to run over 100 TFLOPS sustained on a real world application, namely a three-dimensional molecular dynamics code (ddcMD).



The compute node ASICs include all networking and processor functionality.  
Each compute ASIC includes two 32-bit superscalar PowerPC 440 embedded  
cores (note that L1 cache coherence is not maintained between these cores).  
(20.7K sec about 5.7hours; n=2.5M)

## IBM BlueGene/L #1 212,992 Cores

Total of 26 systems all in the Top176

2.6 MWatts (2600 homes)

70,000 ops/s/person

(104 racks, 104x32x32)

212992 procs

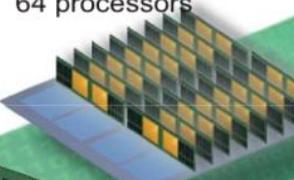
Rack

(32 Node boards, 8x8x16)

2048 processors

Node Board

(32 chips, 4x4x2)  
16 Compute Cards  
64 processors



90/180 GF/s  
16 GB DDR

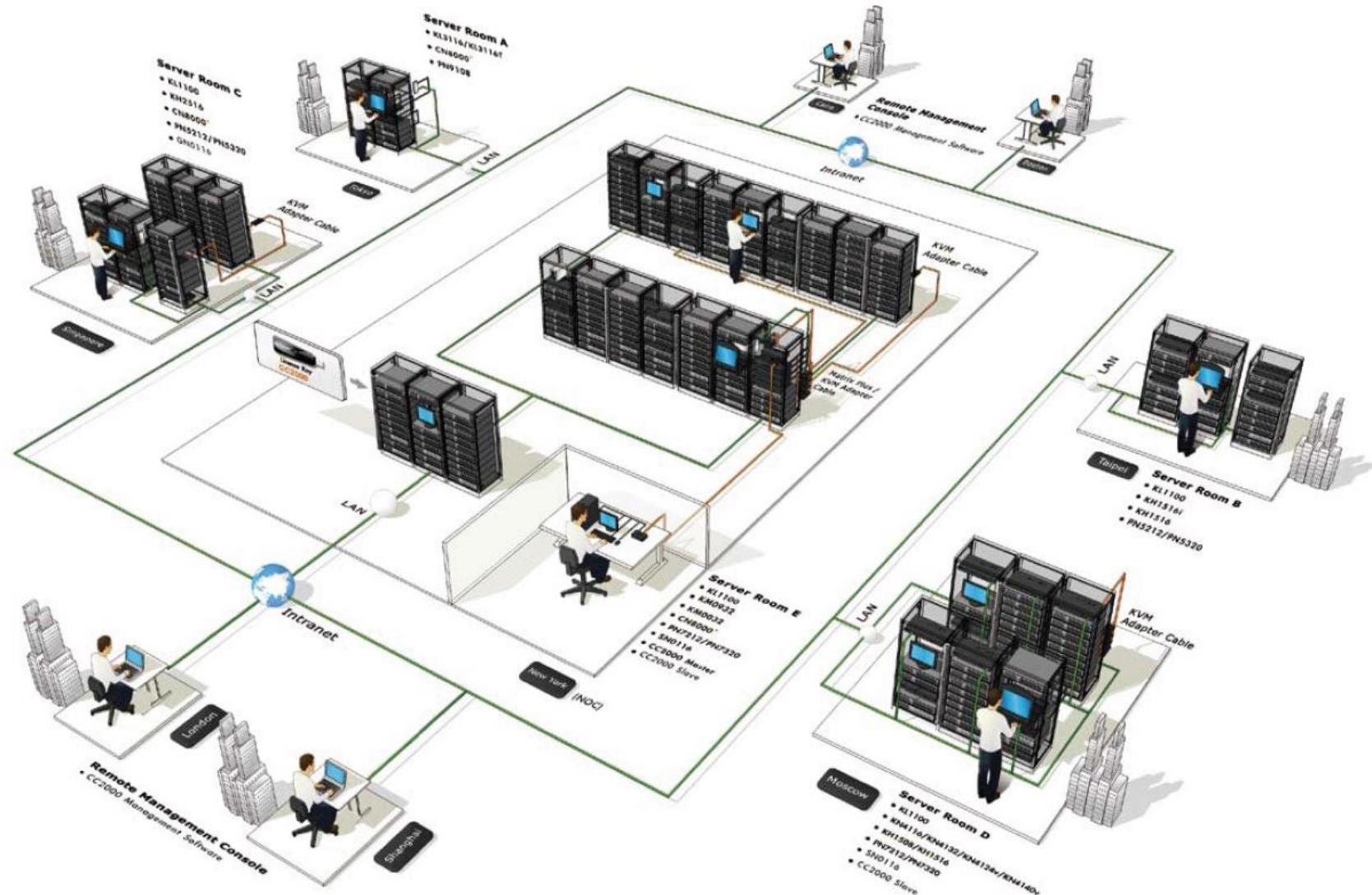
2.9/5.7 TF/s  
0.5 TB DDR

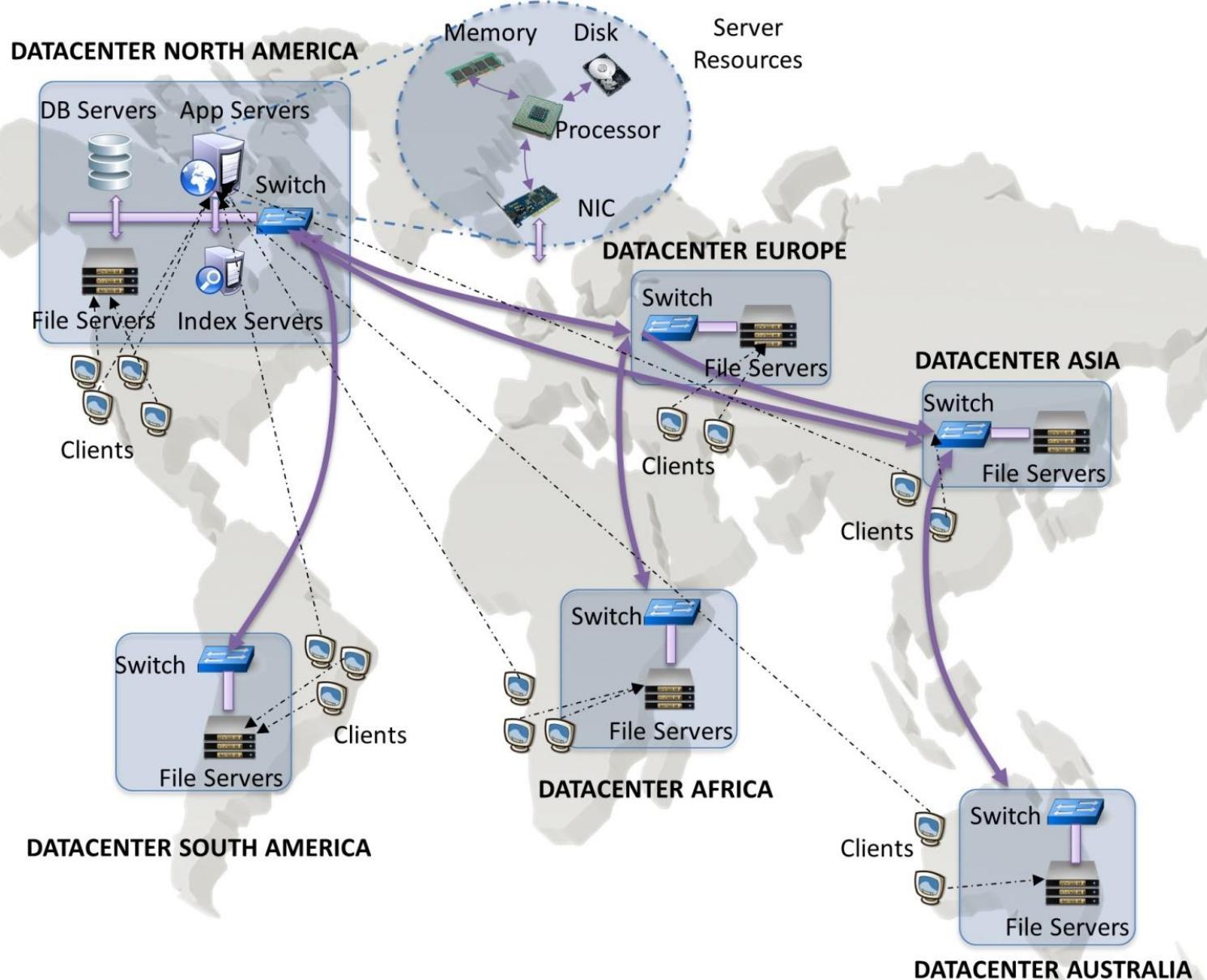
180/360 TF/s  
32 TB DDR

Full system total of  
131,072 processors

"Fastest Computer"  
BG/L 700 MHz 213K proc  
104 racks  
Peak: 596 Tflop/s  
Linpack: 498 Tflop/s  
84% of peak

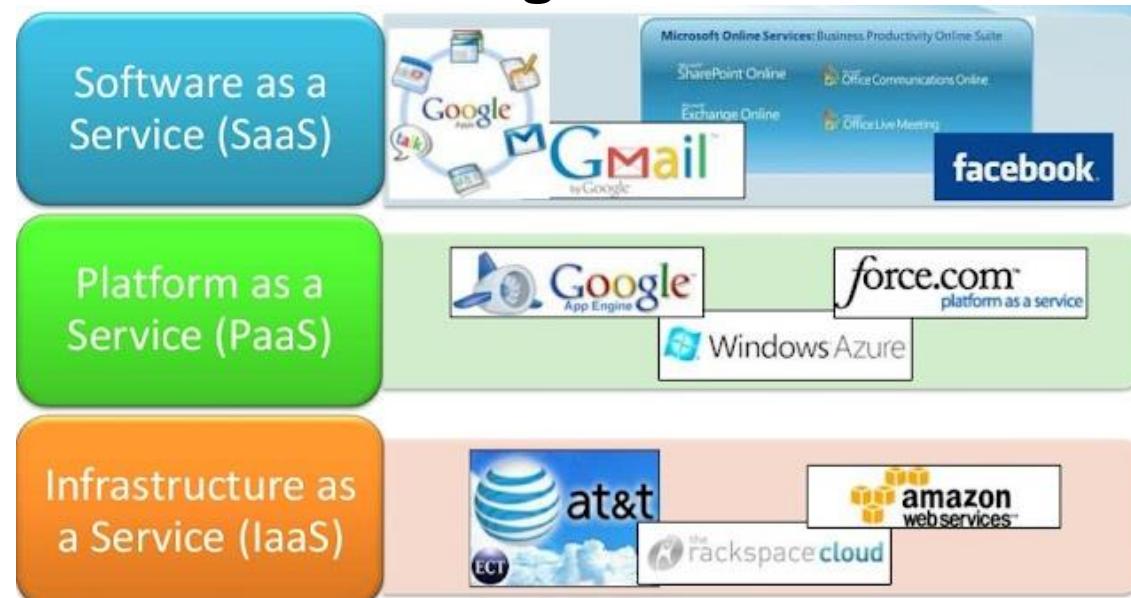
# Data Center is a “computer”





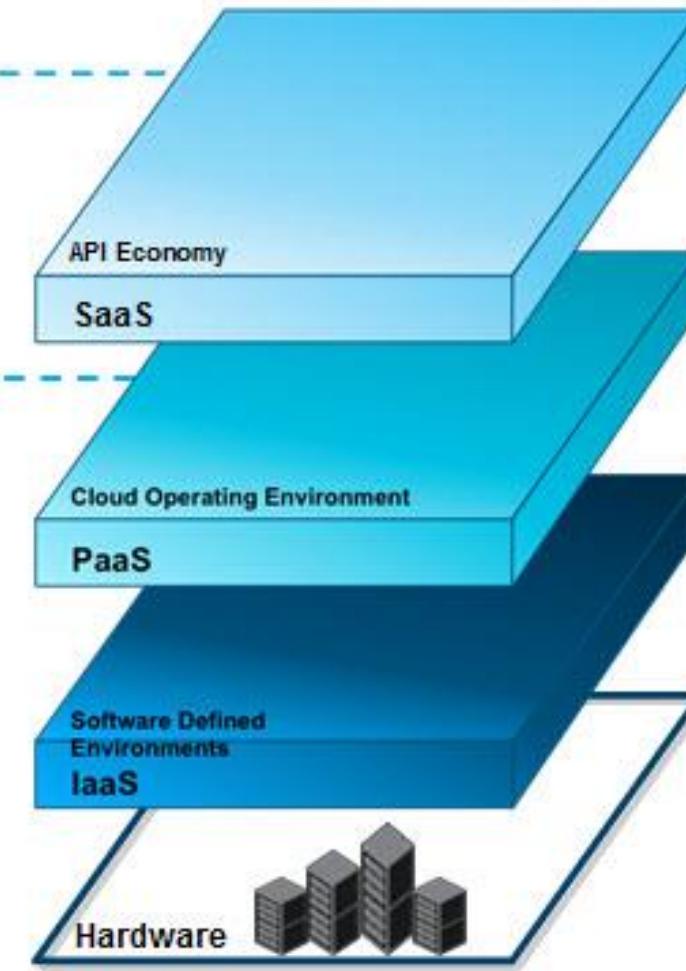
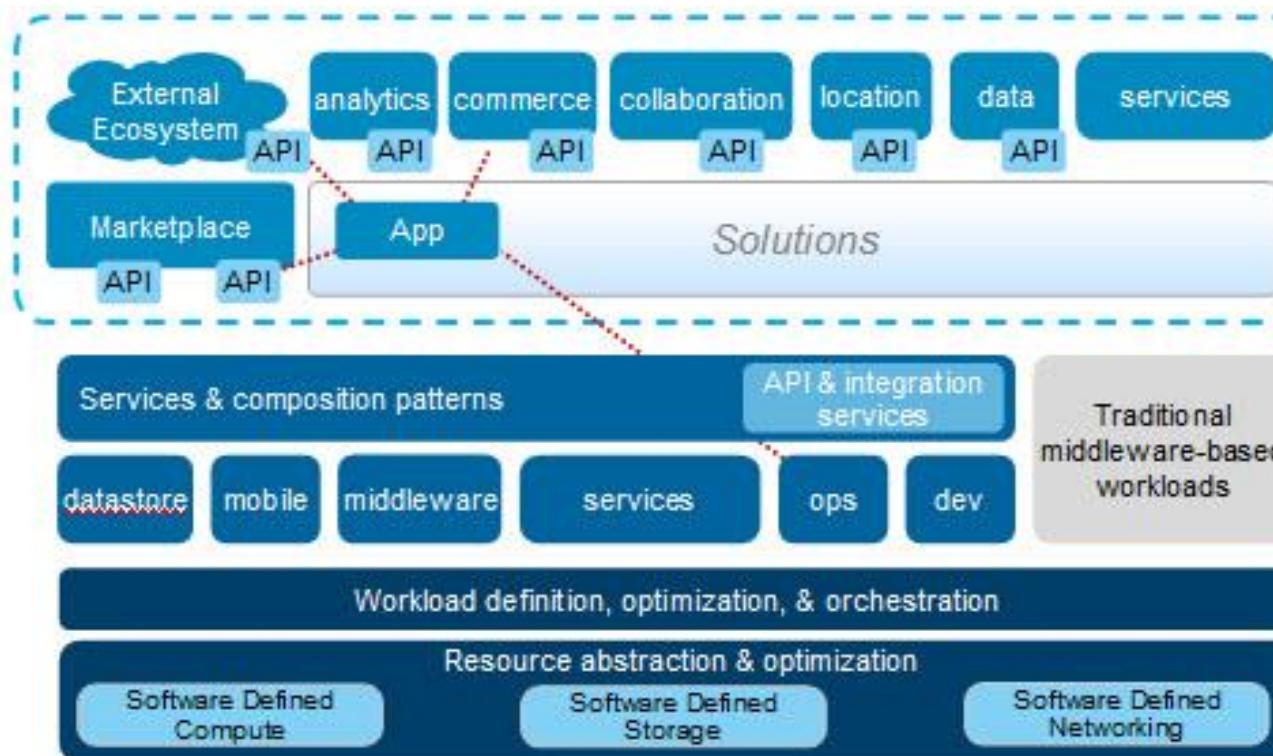
# Cloud – 2006

- Originated in the business domain
  - Outsourcing services; Pay for what you use
- Provided by **data centers** built on computer and storage virtualization technologies.



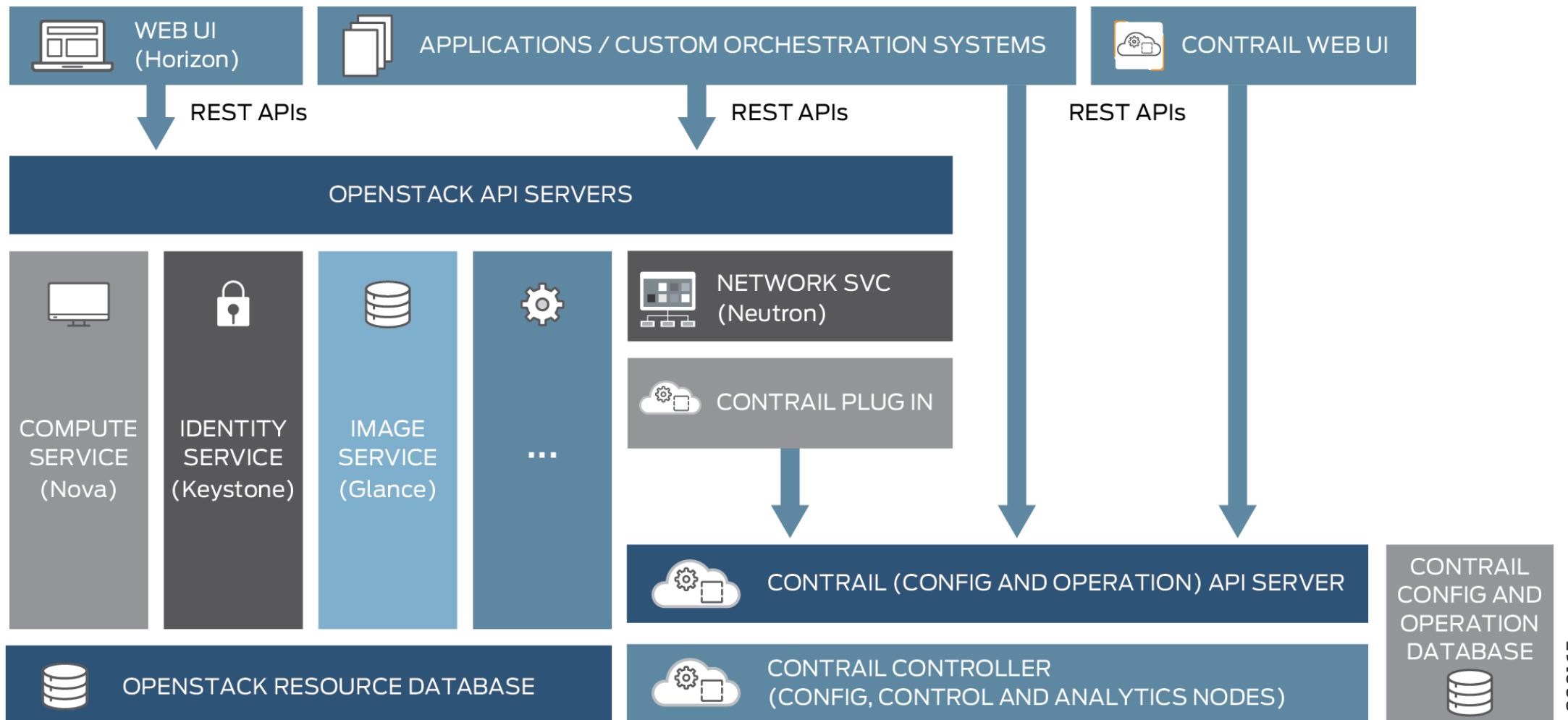
- Scientific applications often have different requirements
  - MPI, Shared file system, Support for many dependent jobs





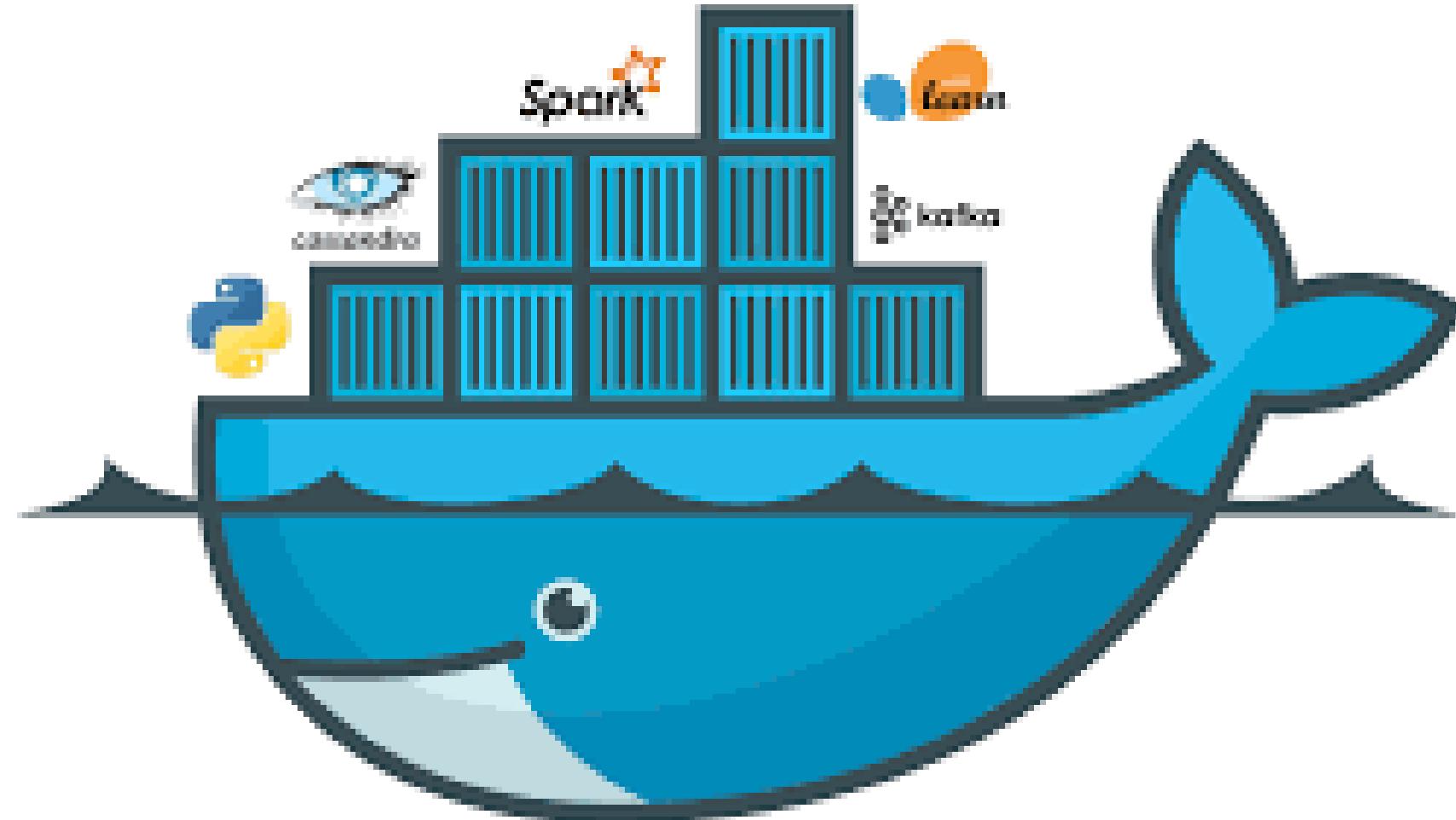
<https://www.ibm.com/blogs/cloud-computing/2013/08/07/how-openpower-consortium-will-help-shape-the-open-cloud/>

# OpenStack

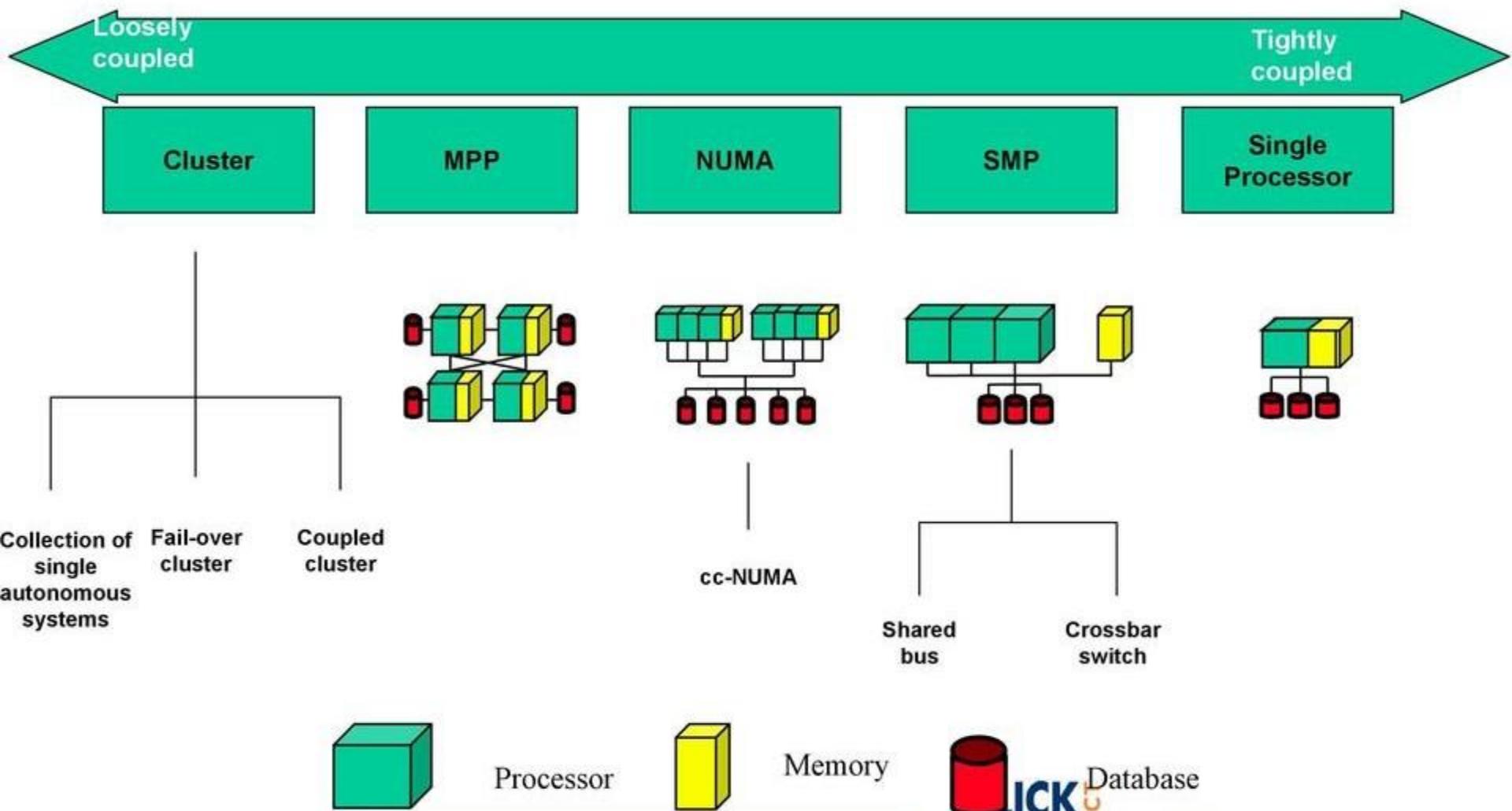




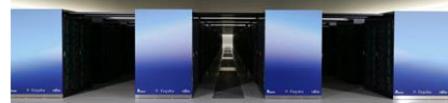
# Containers



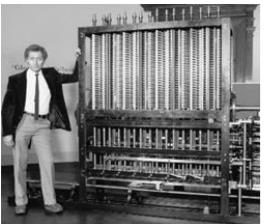
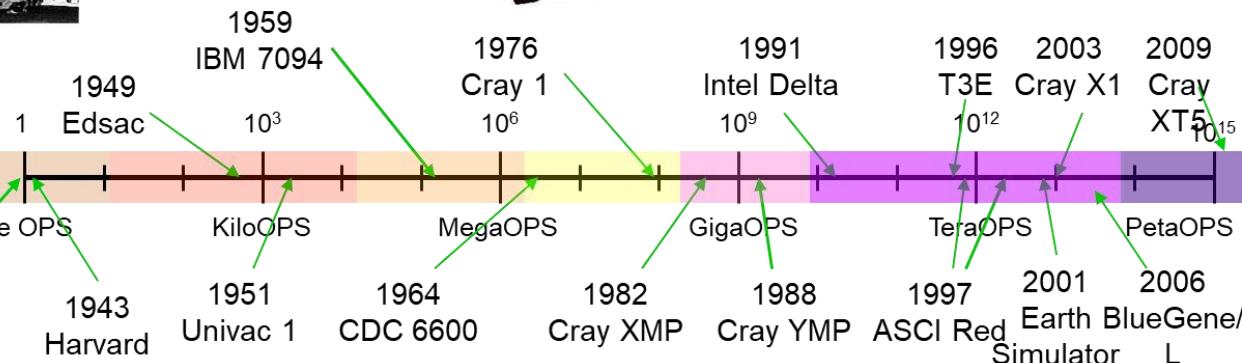
# Multiprocessor system architectures



# HPC - High Performance Computers

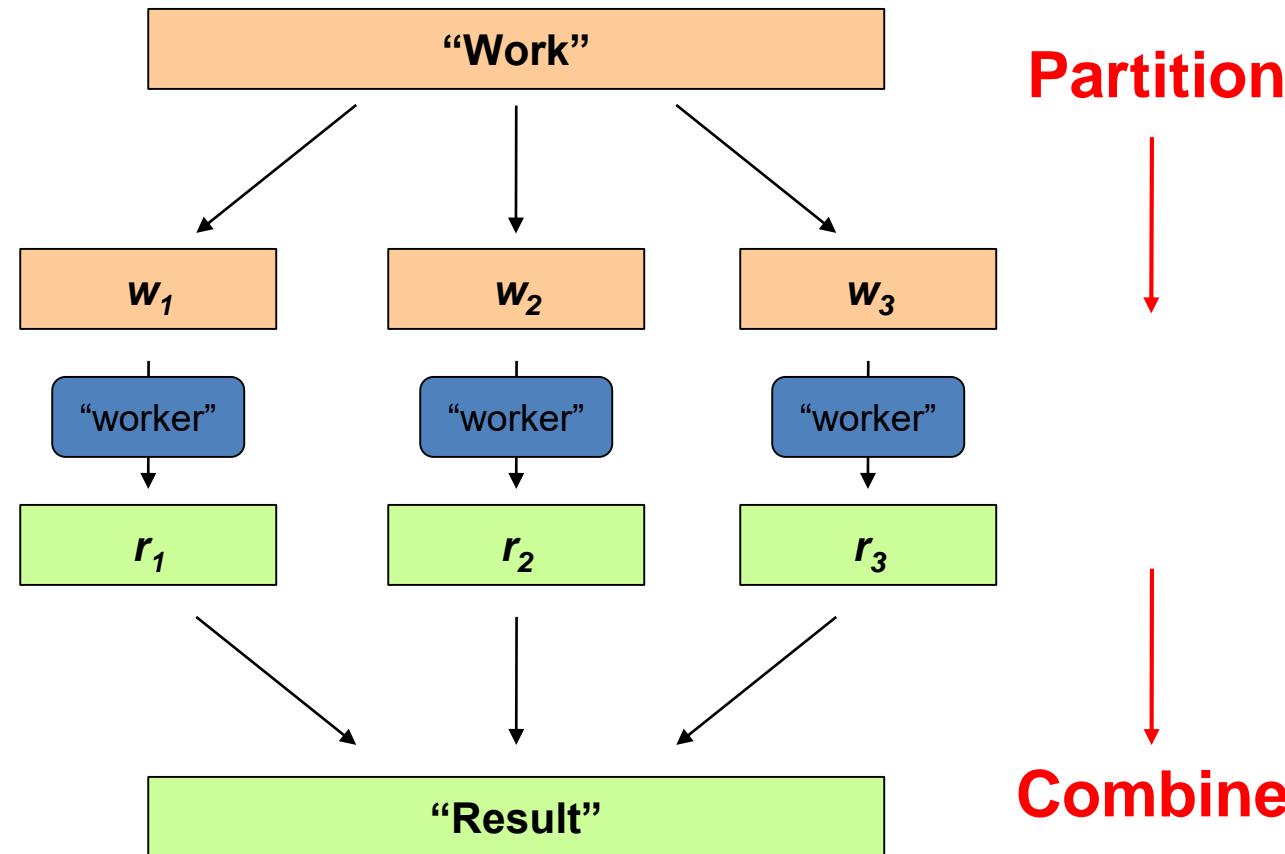


No.1 Fugaku(富岳)  
2020年11月



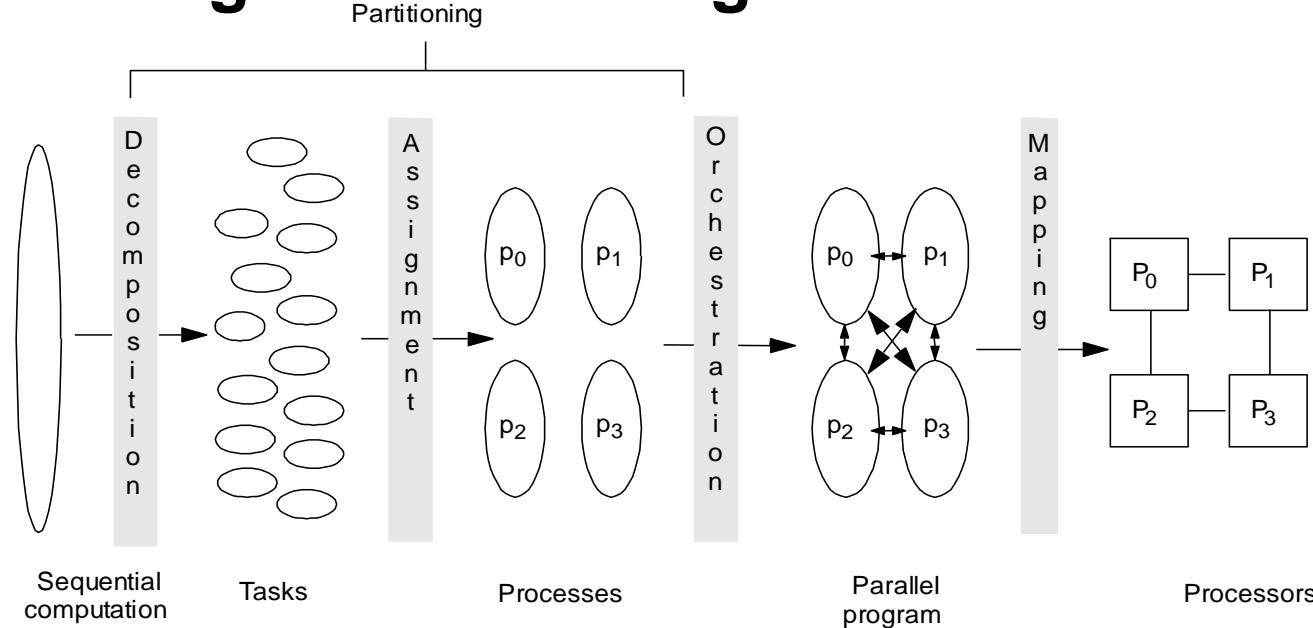
**OPS**: Operations Per Second **FLOPS**: Floating Point OPS

# HPComputing: methodology for distributed/parallel programming? – Divide & Conquer



# Ideas to convert Sequential to Parallel

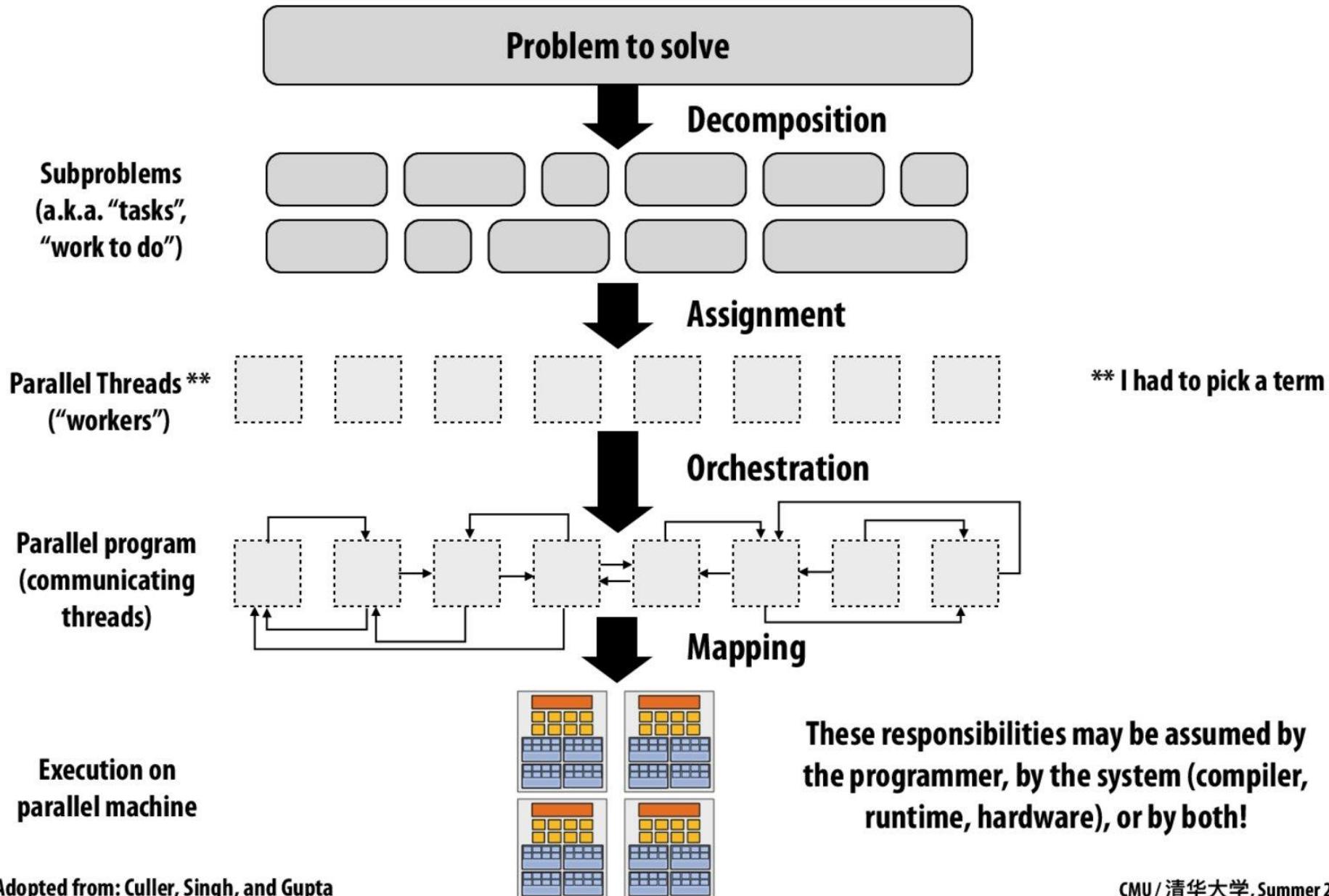
## □ 4 Steps in Creating a Parallel Program



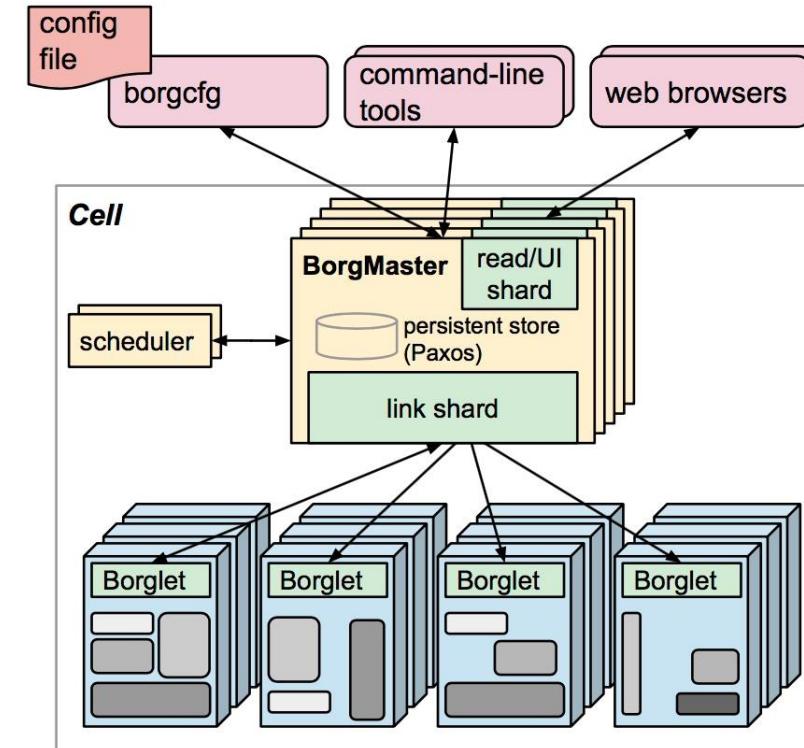
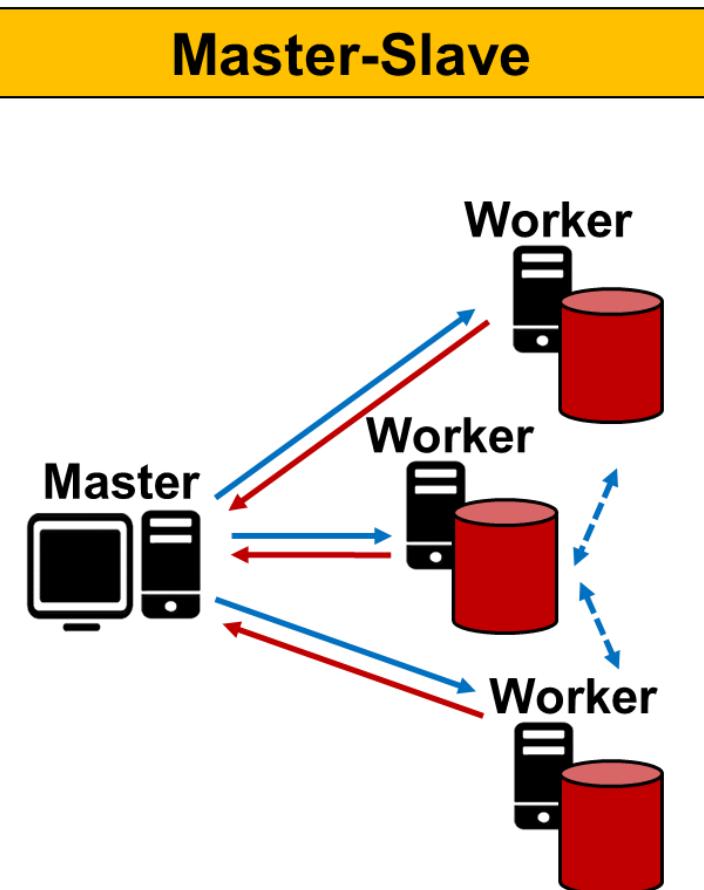
- Decomposition of computation in tasks
- Assignment of tasks to processes
- Orchestration of data access, comm, synch.
- Mapping processes to processors



# Creating a parallel program



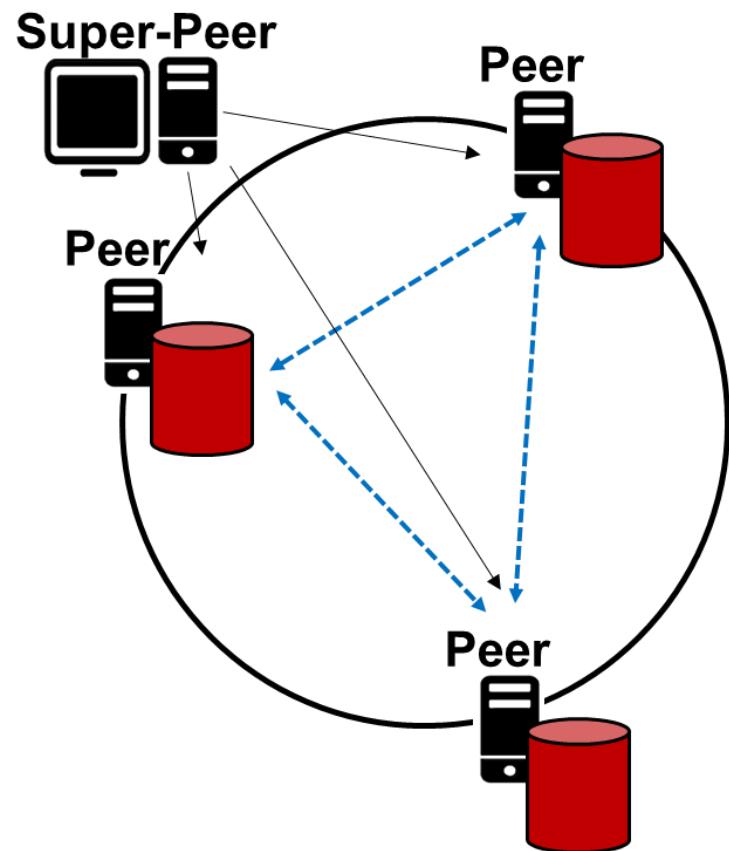
## □ 2 main architectures in distributed computing



**Figure 1:** The high-level architecture of Borg. *Only a tiny fraction of the thousands of worker nodes are shown.*

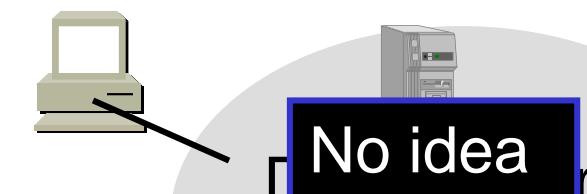
## □ 2 main architectures

### Peer-to-Peer

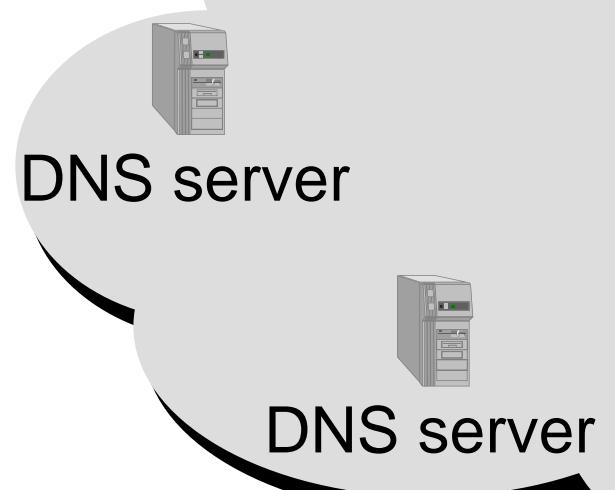


I am 202.205.104.186. I want to visit www.google.com.cn. What is its IP?

puting



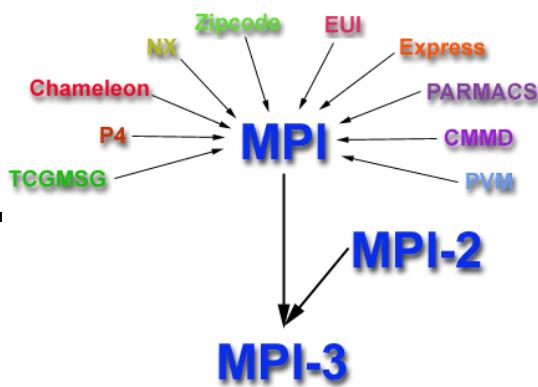
D No idea



Internet

Hi, 202.205.104.186. The IP of www.google.com.cn is 203.208.37.104





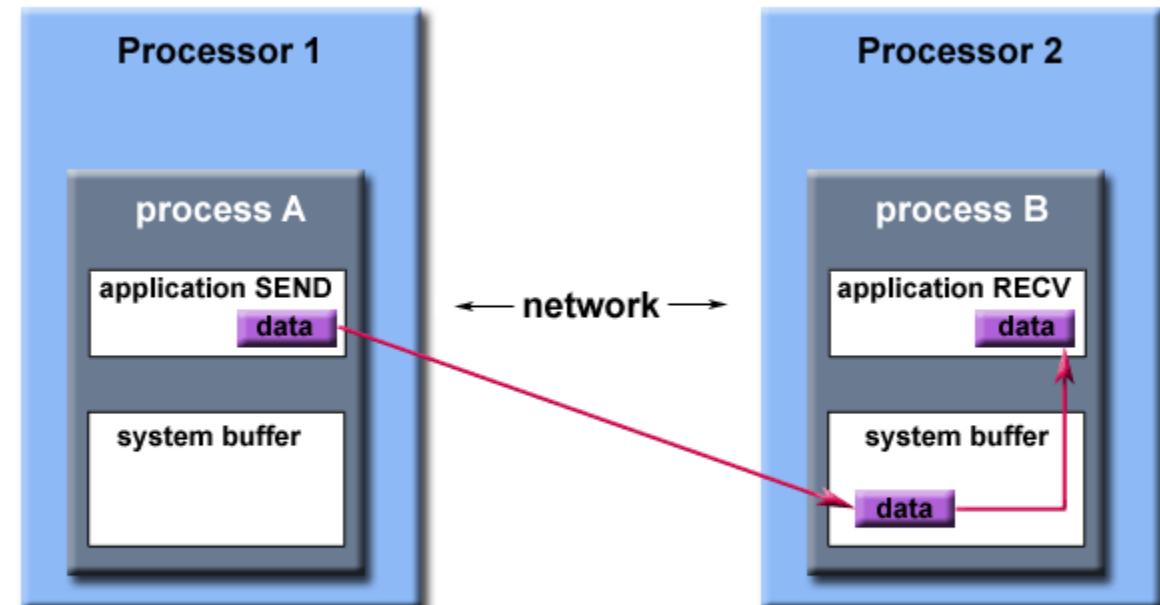
# HPC programming frameworks

## □ MPI – Message Passing Interface

Hello, world

```
/** FILE: mpi_hello.c
 * DESCRIPTION: MPI tutorial example code: Simple hello world program
 * • AUTHOR: Blaise Barney ***/

#include "mpi.h"
#include <stdio.h>
#include <stdlib.h>
#define MASTER 0
int main (int argc, char *argv[]) {
    int numtasks, taskid, len;
    char hostname[MPI_MAX_PROCESSOR_NAME];
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numtasks);
    MPI_Comm_rank(MPI_COMM_WORLD,&taskid);
    MPI_Get_processor_name(hostname, &len);
    printf ("Hello from task %d on %s!\n", taskid, hostname);
    if (taskid == MASTER)
        printf("MASTER: Number of MPI tasks is: %d\n", numtasks);
    MPI_Finalize();
}
```



Path of a message buffered at the receiving process



## □ GPU/CUDA – Graphic Processing Unit/ Compute Unified Device Architecture[统一计算架构]

### *Standard C Code*

```
void saxpy(int n, float a,
          float *x, float *y)
{
    for (int i = 0; i < n; ++i)
        y[i] = a*x[i] + y[i];
}

int N = 1<<20;

// Perform SAXPY on 3M elements
saxpy(N, 2.0, x, y);
```

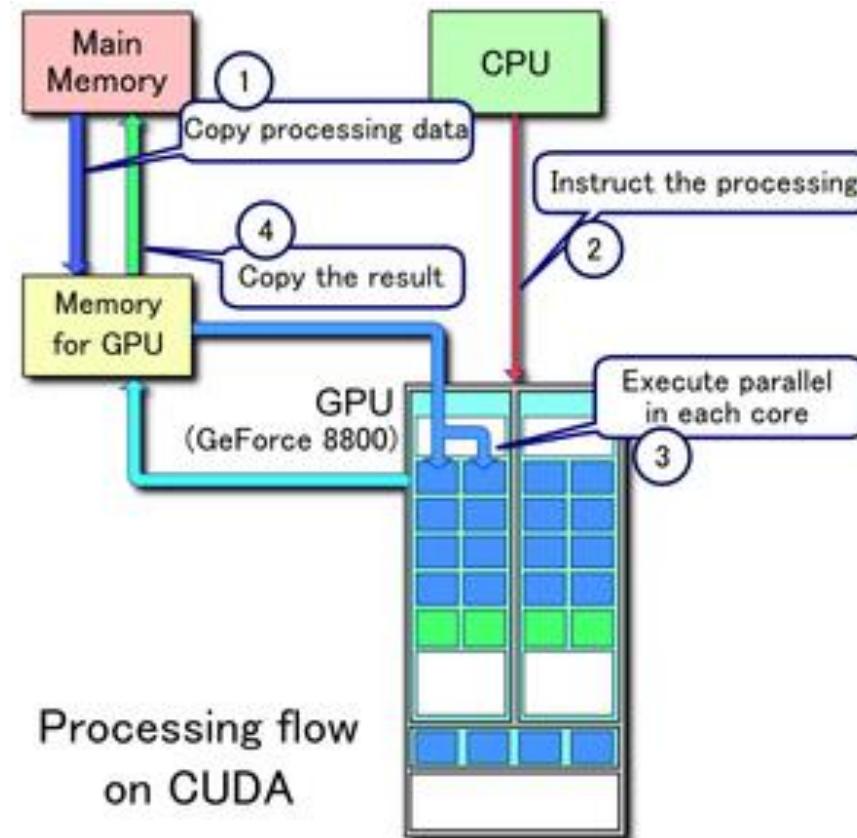
### *C with CUDA extensions*

```
__global__
void saxpy(int n, float a,
           float *x, float *y)
{
    int i = blockIdx.x*blockDim.x + threadIdx.x;
    if (i < n) y[i] = a*x[i] + y[i];
}

int N = 1<<20;
cudaMemcpy(x, d_x, N, cudaMemcpyHostToDevice);
cudaMemcpy(y, d_y, N, cudaMemcpyHostToDevice);

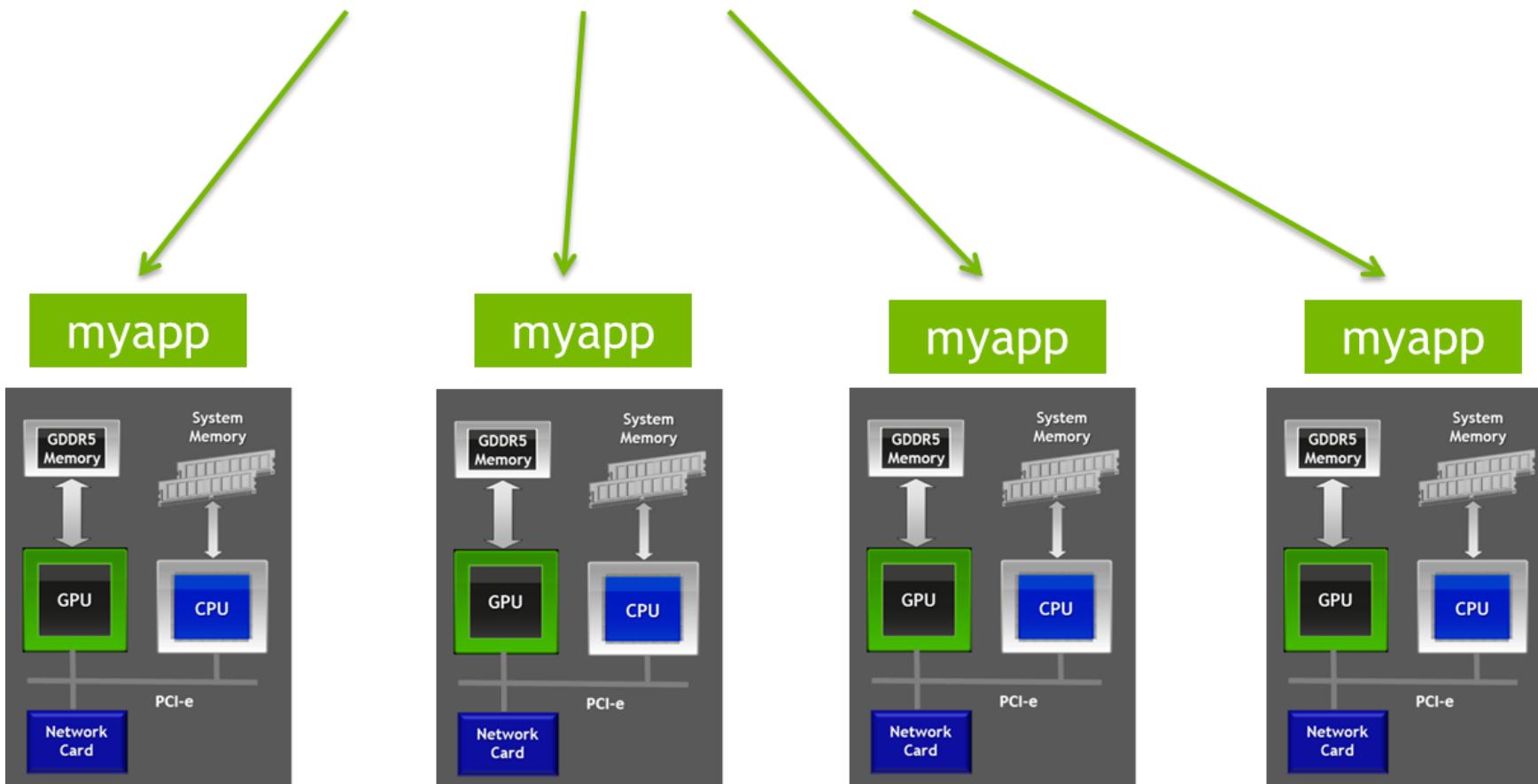
// Perform SAXPY on 3M elements
saxpy<<<4096,256>>>(N, 2.0, x, y);

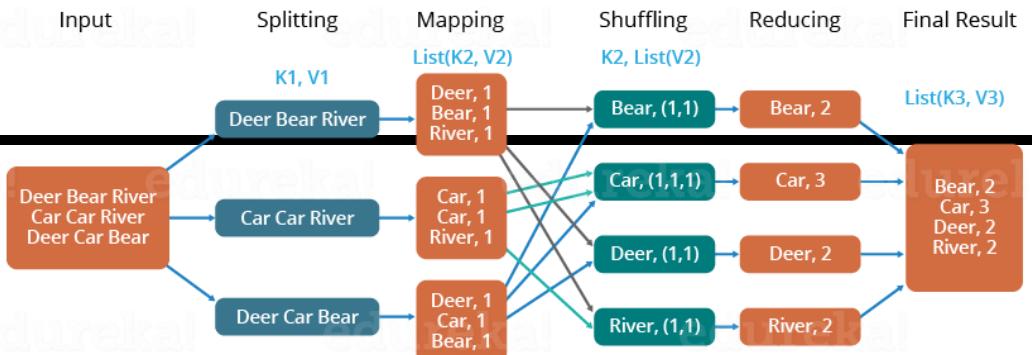
cudaMemcpy(d_y, y, N, cudaMemcpyDeviceToHost);
```



## □ MPI on GPU

mpirun -np 4 ./myapp <args>





## □ MR – Map/Reduce

### Algorithm 2.1 Word count

The mapper emits an intermediate key-value pair for each word in a document.  
The reducer sums up all counts for each word.

```

1: class MAPPER
2:   method MAP(docid a, doc d)
3:     for all term t ∈ doc d do
4:       EMIT(term t, count 1)
1: class REDUCER
2:   method REDUCE(term t, counts [c1, c2, ...])
3:     sum ← 0
4:     for all count c ∈ counts [c1, c2, ...] do
5:       sum ← sum + c
6:     EMIT(term t, count sum)
  
```

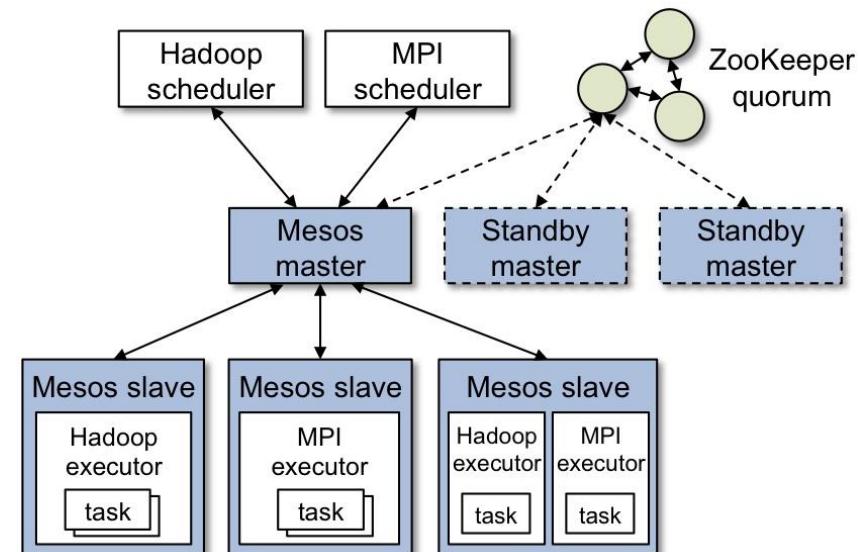
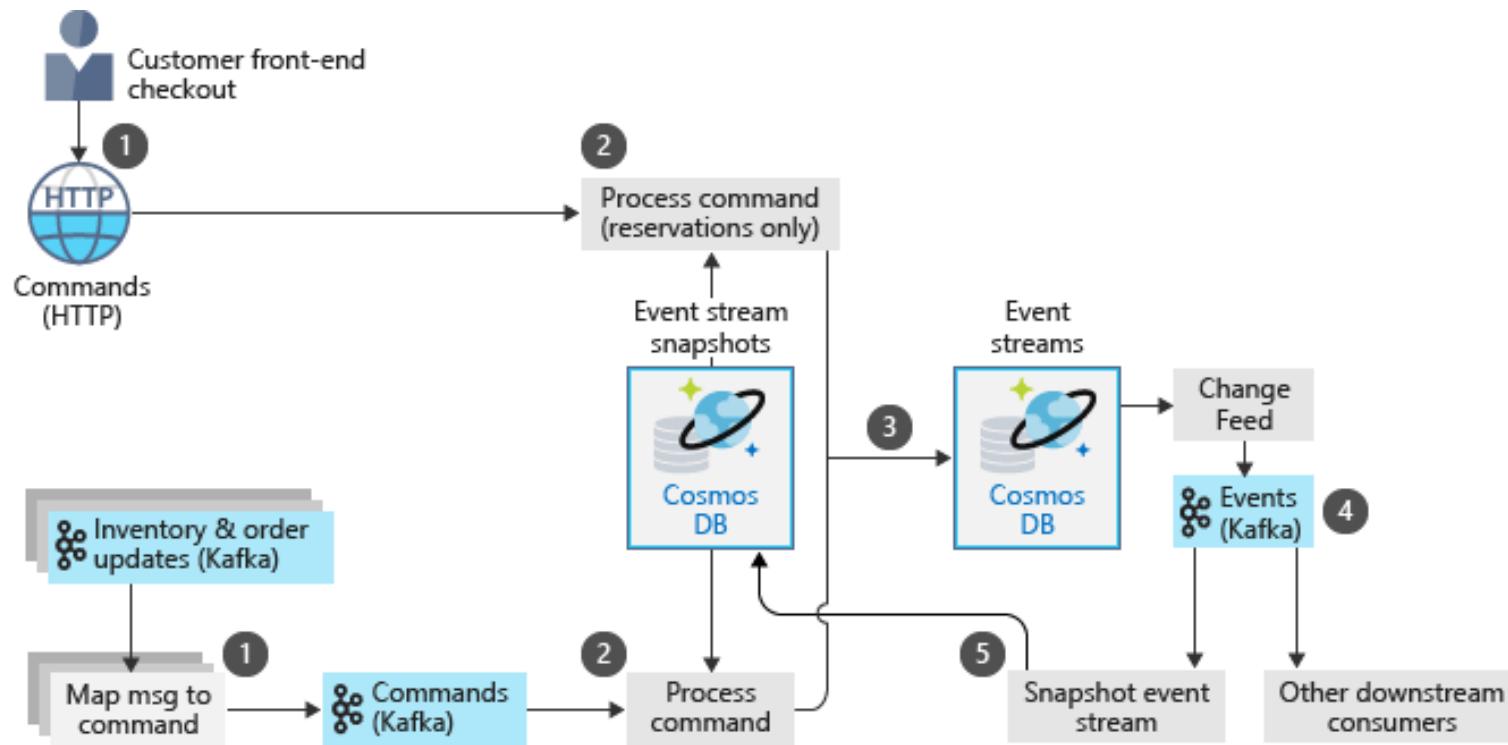
```

public void mapReduce(string fileText)
  //Reset the Blocking Collection, if already used
  if (wordChunks.IsAddingCompleted)
  {
    wordBag = new ConcurrentBag<string>();
    wordChunks = new BlockingCollection<string>(wordBag);
  }

  //Create background process to map input data to words
  System.Threading.ThreadPool.QueueUserWorkItem(delegate(object state)
  {
    mapWords(fileText);
  });

  //Reduce mapped words
  reduceWords();
}
  
```

## □ Big Data



Mesos  
2009 (while still named Nexus)



# Many Open Source programs proposed now by CHINA

GaussDB



- 2012 HuaWei  
(from **PostgreSQL** 9.2)  
(行、列存储;多线程)  
(OLTP, OLAP, HTAP)  
(MPP, Cluster/Distributed)  
(Native AI DB)

- 2011 Pivotal  
HAWQ (Big Data)  
(forked from Greenplum 4.2.0)  
(外链接方式可访问HDFS,  
从而支持了Big Data – 可  
访问HDFS)  
2017 Apache 顶级



- 2019 HuDi (Hadoop Updates and Incrementals)  
由Uber开发并开源的**Data Lakes**解决方案, 能够  
摄入 (Ingest) 和管理 (Manage) 基于HDFS之  
上的大型分析数据集, 主要目的是高效的减少入  
库延时



- 2020 Ozone 腾讯云主导的**分布式对象存储系统**  
可用于小文件和大文件存储  
2020年成为Apache 顶级项目



- **Kylin Bring OLAP Back to Big Data!**  
2015年Apache 顶级  
<http://kylin.apache.org/>



- 2016 ShardingSphere (当当和京东)  
一款**分布式数据库中间件**  
(2020年4月16日成为Apache顶级项目)
- 2017 TiKV distributed transactional  
key-value database  
\* TiDB(based on TiKV)  
分布式数据库文件管理器, 支持混  
合事务和分析处理(**HTAP**)



# In short

---

## 1. You have to convert your program into EUs

- DAOM/PCAM

## 2. Choose environment to finish EUs

- Systems

- Parallel: multi-processor system – Multi-Core, GPU, MPP, ...
- Distributed: Cluster

- Frameworks

- Data parallel, SAS (Shared Address Space), Message passing
- **MPI** (P or D), **CUDA** (P), **MR** (D), **Spark**, **Graph computing**, ...

## 3. Execute



# 大商务，需要大数据

□ In IT age, platform sticking consumers [黏着客户的平台] is the popular pattern for e-business – Amazon, Google, Alibaba, JD,

...

- Large scale (data and computing power) is important, which needs HPC

□ Large Scale Data – Big Data

- From File to Big Data

□ Large Scale computing power – High Performance Computing is now popular for business

- According to Top 500, MPP and Cluster

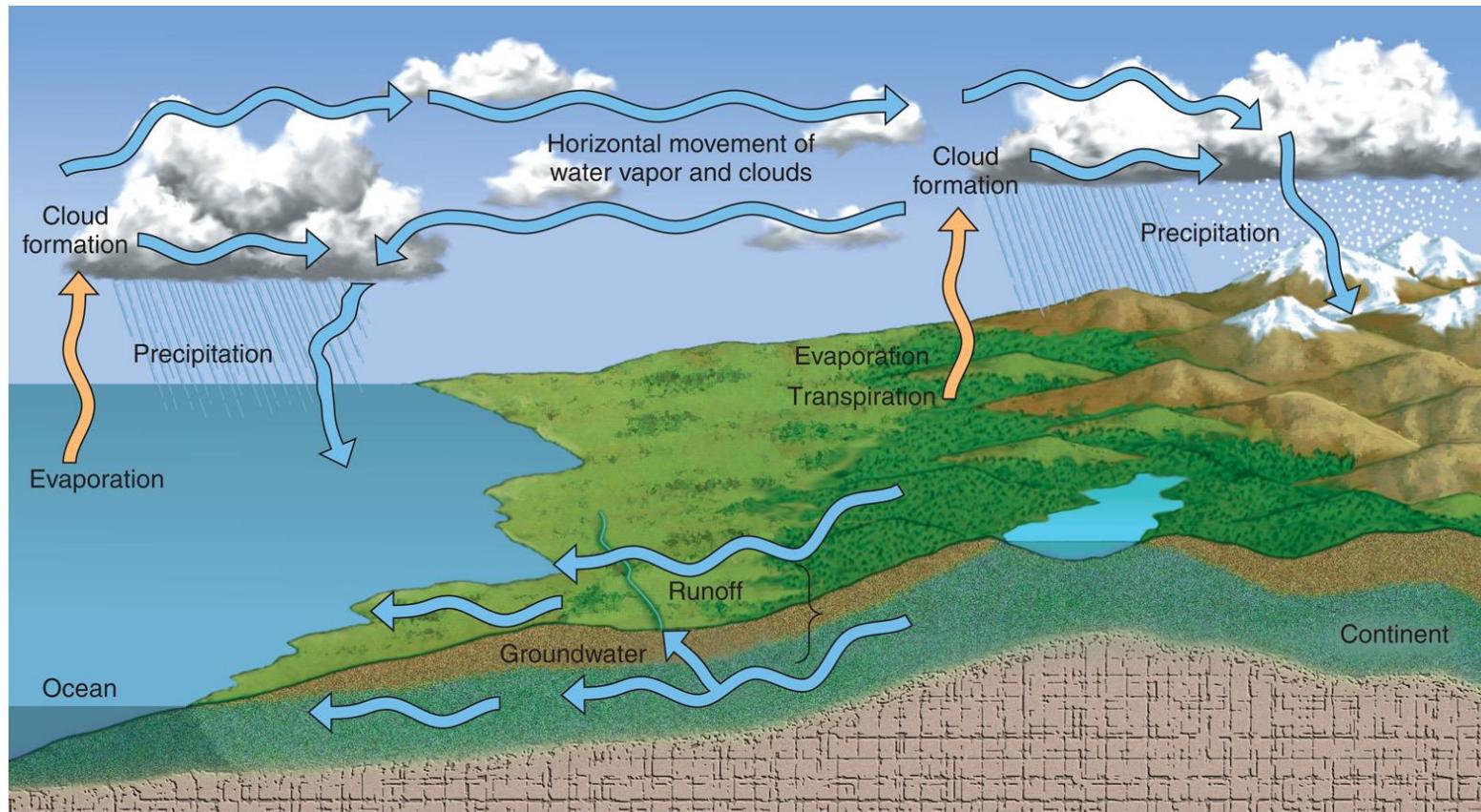
□ Additional bonus for Scientific Computing

- Weather forecasting



# Weather forecasting is the 1<sup>st</sup> problem requiring HPC

## □ The Hydrologic Cycle



© 2010 Pearson Education, Inc.



## □ Vilhelm Bjerknes' Vision

■ **1901** – Wanted to incorporate physics into weather forecasting

- Start with complete set of initial conditions (3-D)
- Solve equations using graphical methods
- Initial state not sufficient for good forecasts
- Did not use continuity equation to derive the initial vertical wind component (no direct measurements available)



V. Bjerknes

Source: Historical Essays on Meteorology 1919-1995, AMS

# PDE is the math model for WF – Bu, No calculus solution!

## □ Atmosphere dynamics with considering many parameters:

- 3-D: Temperature, Humidity, Wind speed and Wind direction, Atmospheric Pressure,
- Later even Dew Point, Relative Humidity ...

$$\left\{ \begin{array}{l} \frac{du}{dt} - \frac{uv \tan \varphi}{r} + \frac{uw}{r} = -\frac{1}{\rho r \cos \varphi} \frac{\partial p}{\partial \lambda} + fv - \tilde{f}w + F_\lambda \\ \frac{dv}{dt} + \frac{u^2 \tan \varphi}{r} + \frac{vw}{r} = -\frac{1}{\rho r} \frac{\partial p}{\partial \varphi} - fu + F_\varphi \\ \frac{dw}{dt} - \frac{u^2 + v^2}{r} = -\frac{1}{\rho} \frac{\partial p}{\partial r} - g + \tilde{f}u + F_r \\ \frac{d\rho}{dt} + \rho \left[ \frac{1}{r \cos \varphi} \frac{\partial u}{\partial \lambda} + \frac{1}{r \cos \varphi} \frac{\partial (v \cos \varphi)}{\partial \varphi} + \frac{\partial (wr^2)}{r^2 \partial r} \right] = 0 \\ \frac{dT}{dt} - \frac{RT}{C_p p} \frac{dp}{dt} = \frac{\dot{Q}}{C_p} \\ p = \rho RT \end{array} \right.$$



# Numeric method

Yes, we need numeric weather prediction – by using computers/supercomputers/HPC

**First numerical forecast made in 1922**

Lewis Fry Richardson.

Took several months, calculating by hand, to produce a 6-hour forecast.

**It failed...badly!**

But, it demonstrated the means of producing quantitative forecasts. Its failure has since been shown to be due to the limited understanding of some atmospheric processes at the time.



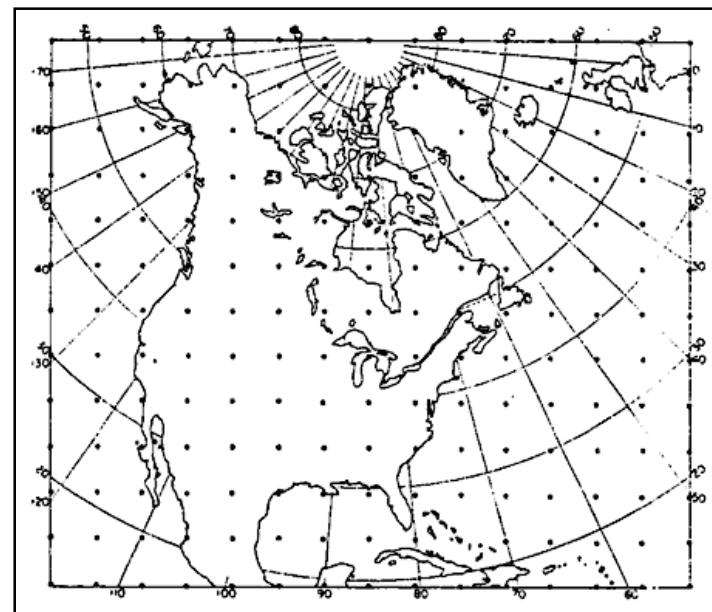
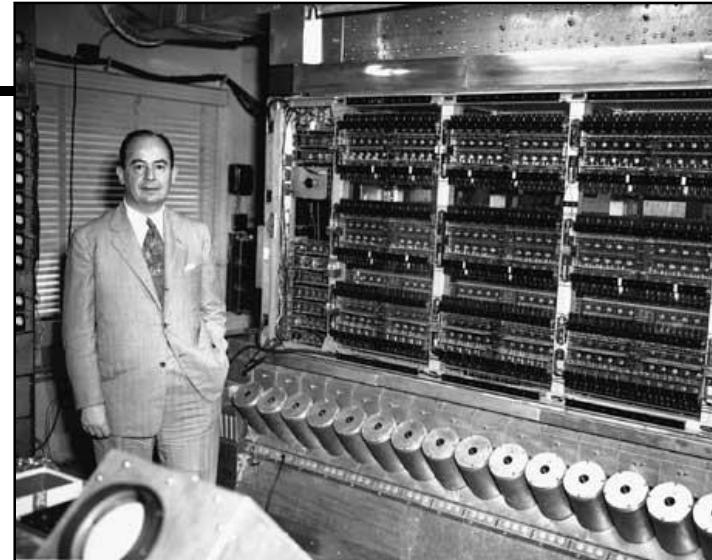
Shown later in Heat dynamics

L. F. Richardson's computational grid: Pressure is determined in squares marked 'P', momentum in those marked 'M'.



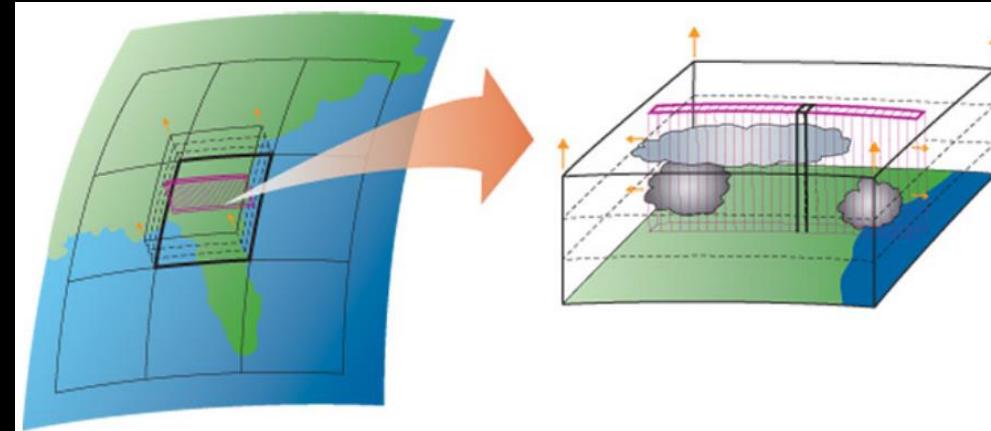
**First successful forecast: 1950  
by Jule Charney, Fjörtoft, and  
von Neumann, using ENIAC.**

**A 24-hour forecast took 33  
days to produce, working day  
and night.**



# The way to carry out numeric method

- A grid is used to divide the region of interest.
- Since the PDE is satisfied at each point in the area, it must be satisfied at each point of the grid.



- A finite difference approximation is obtained at each grid point.

$$\frac{\partial^2 T(x, y)}{\partial x^2} \approx \frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2}, \quad \frac{\partial^2 T(x, y)}{\partial y^2} \approx \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2}$$

$$\frac{\partial^2 T(x, y)}{\partial x^2} = \frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2},$$

$$\frac{\partial^2 T(x, y)}{\partial y^2} = \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2}$$

$$\Rightarrow \frac{\partial^2 T(x, y)}{\partial x^2} + \frac{\partial^2 T(x, y)}{\partial y^2} = 0$$

is approximated by :

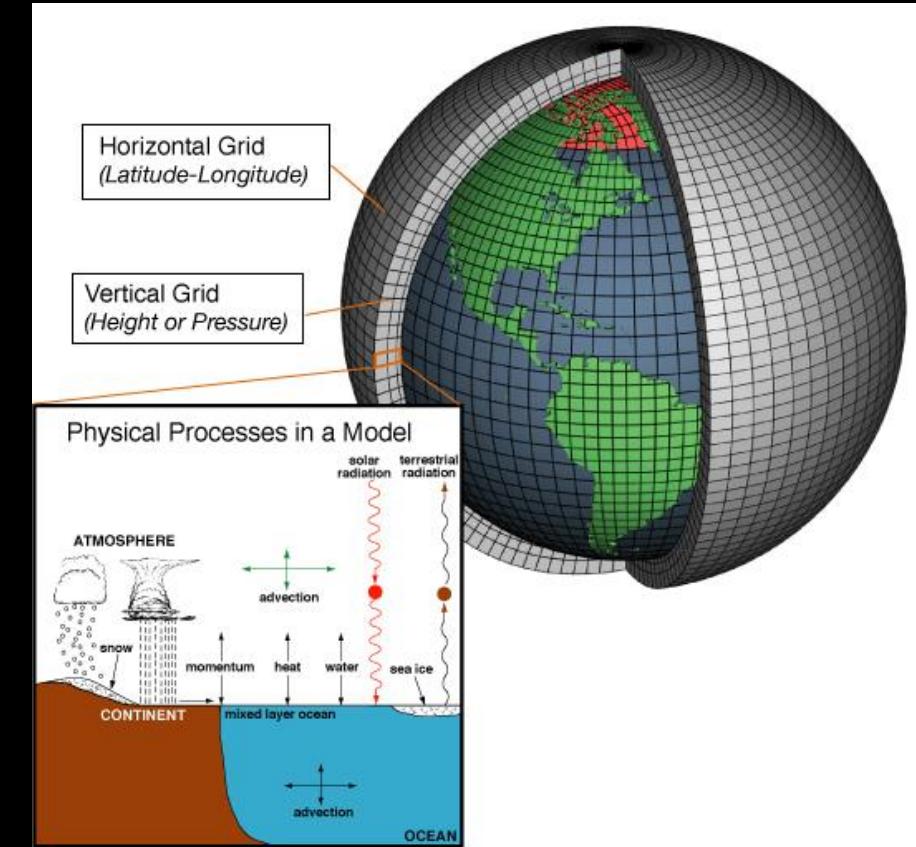
$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

(Laplacian Difference Equation)

Assume :  $\Delta x = \Delta y = h$

$$\Rightarrow T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1} - 4T_{i,j} = 0$$



The data is so **HUGE** which cannot be processed with one Computer!

**Global Grid ( $0.25 \times 0.25 \rightarrow 1440 \times 720$  dots =  $62208000 = 6.22 \times 10^7$ )**



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

## □ The code demonstration of “Using Python to Solve Computational Physics Problems”

### 1. Configure the parameters

#### ■ GRID

- With Initial values [初始值]
- Boundary conditions
  - ✓ [边界条件]

#### ■ Termination condition

- Iteration number or Epsilon

```
import numpy as np
# Set Dimension and delta
lenX = lenY = 100 #we set it
rectangular
delta = 1
# Initial guess of interior grid
Tguess = 0

# Set meshgrid
X, Y = np.meshgrid(np.arange(0,
lenX),
np.arange(0, lenY))

# Set array size and set the
interior value with Tguess
T = np.empty((lenX, lenY))
T.fill(Tguess)
```



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

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### 1. Configure the parameters

#### ■ GRID

- With Initial values [初始值]
- With Boundary conditions
  - ✓ [边界条件]

#### ■ Termination condition

- Iteration number or Epsilon

```
# Boundary condition
Ttop = 100
Tbottom = -30
Tleft = 0
Tright = 0

# Set Boundary condition
T[(lenY-1):, :] = Ttop
T[:, :1] = Tbottom
T[:, (lenX-1):] = Tright
T[:, :1] = Tleft
```



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

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## □ The code demonstration of “Using Python to Solve Computational Physics Problems”

### 1. Configure the parameters

#### ■ GRID

- With Initial values [初始值]
- With Boundary conditions
  - ✓ [边界条件]

#### ■ Termination condition

- Iteration number or Epsilon

```
# Set maximum iteration
maxIter = 100
# Iteration (We assume that the
iteration is convergence in maxIter
= 500)
print("Please wait for a moment")

for iteration in range(0, maxIter):
```



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

## □ The code demonstration of “Using Python to Solve Computational Physics Problems”

### 2. Iterative updating

- Use “Termination condition” to control the updating of the internal vertices

```
# Iteration (We assume that the iteration is convergence in maxIter = 500)
print("Please wait for a moment")
for iteration in range(0, maxIter):
    for i in range(1, lenX-1, delta):
        for j in range(1, lenY-1, delta):
            T[i, j] = 0.25 * (T[i+1][j] + T[i-1][j] + T[i][j+1] + T[i][j-1])
```



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

## □ The code demonstration of “Using Python to Solve Computational Physics Problems”

### 3. Visualize the dynamics

```
# Set colour interpolation and colour map
colorinterpolation = 100
colourMap = plt.cm.jet #you can try: colourMap = plt.cm.coolwarm
```

<<Repeated updating>>

```
# Configure the contour
plt.title("Contour of Temperature")
plt.contourf(X, Y, T, colorinterpolation, cmap=colourMap)
```

```
# Set Colorbar
plt.colorbar()
```

```
# Show the result in the plot window
plt.show()
```





## □ Copy the code into PyCharm project

The screenshot shows the PyCharm IDE interface. The top menu bar includes File, Edit, View, Navigate, Code, and Help. The title bar shows the project name "simpleFDM" and the file "simpleFDM.py". The left sidebar displays the project structure under "parallel\_python-master" with files like chapter1, chapter2, chapter3, chapter4, chapter5, examples, and examplesHeat. The "examplesHeat" folder contains "simpleFDM.py". The main editor window shows the code for "simpleFDM.py". The code imports numpy and matplotlib, sets up a 2D grid, and defines boundary conditions for a heat simulation. A callout box points to the first few lines of the code. To the right of the editor is a figure titled "Figure 1" with the subtitle "Contour of Temperature". The figure is a 2D heatmap showing a temperature gradient from blue (low) to red (high). The x-axis ranges from 0.0 to 17.5, and the y-axis ranges from 0.0 to 17.5. A color bar on the right indicates values from 0 to 96. Below the figure, there are navigation icons and coordinates (x=8.37954, y=10.2917). The bottom status bar shows "Please wait for a moment Iteration finished".

```
1 # Simple Numerical
2 import numpy as np
3 import matplotlib.p
4
5 # Set maximum iterations
6 maxIter = 500
7
8 # Set Dimension and resolution
9 lenX = lenY = 20 #resolution
10 delta = 1
11
12 # Boundary conditions
13 Ttop = 100
14 Tbottom = 0
15 Tleft = 0
16 Tright = 30
```



# BTW, there are still many other scientific problems!



OAK RIDGE NATIONAL LABORATORY

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Government - Research

(Severe) Weather Prediction  
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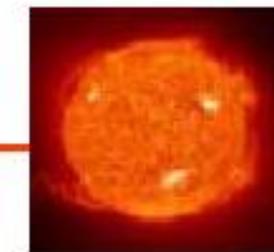
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Drug Discovery &  
Genomic Research



Aircraft/Spacecraft Design  
& Fuel-Efficiency



Oil Exploration &  
Energy Research

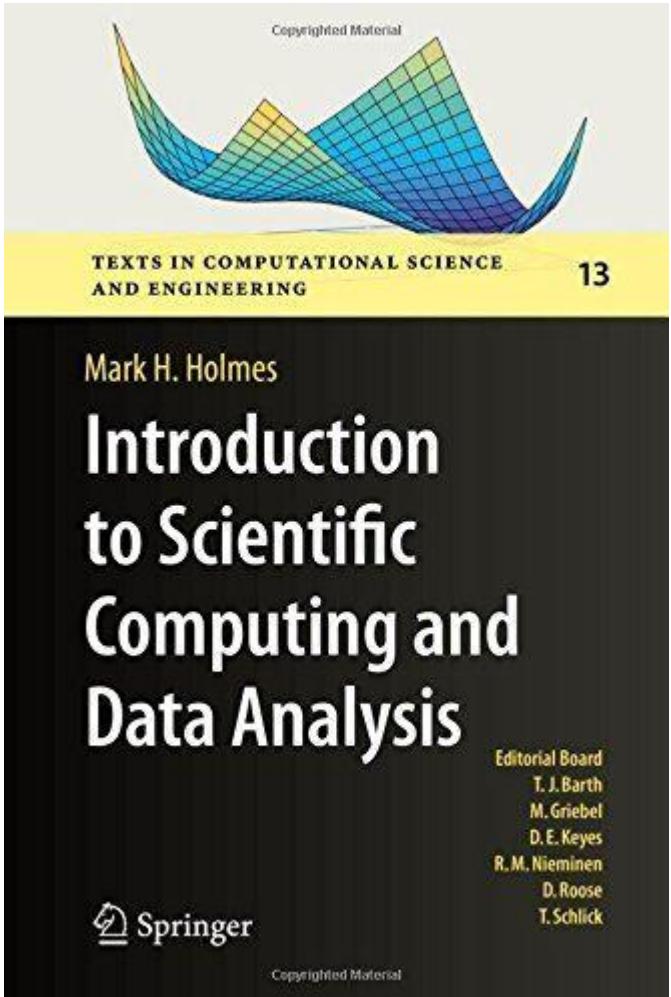


Basic Scientific Research





- 偏微分方程数值解法
- 第二版
- 陆金甫, 关治



- **Introduction to Scientific Computing and Data Analysis**
- **Authors** **Mark H. Holmes (auth.)**
- **Year** **2016**
- **Pages** **505**
- **Publisher** **Springer International Publishing**
- **Language** **en**
- **ISBN** **9783319302546**

# High Performance Data Mining

Scaling Algorithms, Applications  
and Systems



Kluwer Academic Publishers

## □ High Performance Data Mining: Scaling Algorithms, Applications and Systems

□ *Yike Guo, Robert Grossman*

□ 2000

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