

Beyond the Known: Probabilistic Inference for the AI Scientist

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Witold Lipski Award Winner's Talk, ML in PL 2025

The Grand Challenge: From **Imitation** to **Discovery**



LLMs (+ RL)?

HIC SVNT LEONES/DRACONES

The Real Challenge: Fantastic Beasts and **Where/How to Find Them**



LLMs (+ RL)?

HIC SVNT LEONES/DRACONES

The Principled Path is Probabilistic

$$P(Hypothesis | Data) = \frac{P(Data | Hypothesis) \cdot P(Hypothesis)}{P(Data)}$$

Only three components:

$P(Data | Hypothesis)$ - likelihood

$P(Hypothesis)$ - prior

$P(Data)$ - evidence



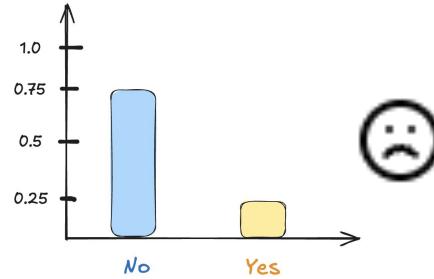
As Scientists We are All Bayesian, Even a Little Bit

Or at least we should be...

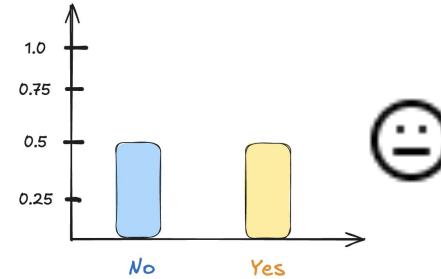
Example: Will we achieve AGI by 2035?

prior:

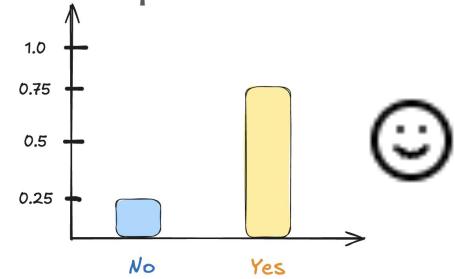
Pessimist



Neutral



Optimist



New evidence:



Google DeepMind 🏆 @GoogleDeepMind · Jul 21

An advanced version of Gemini with Deep Think has officially achieved gold medal-level performance at the International Mathematical Olympiad. 🥇

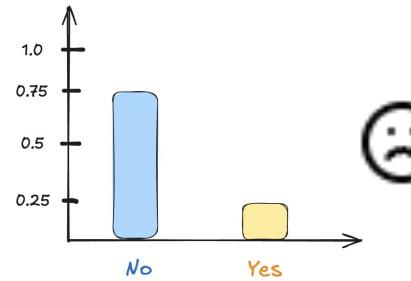
...

It solved 5 out of 6 exceptionally difficult problems, involving algebra, combinatorics, geometry and number theory. Here's how 🧮

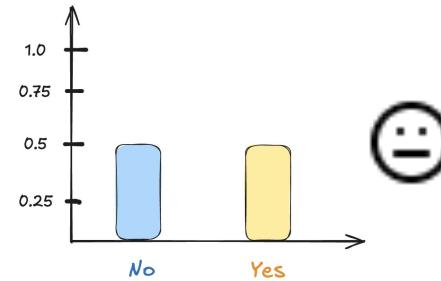
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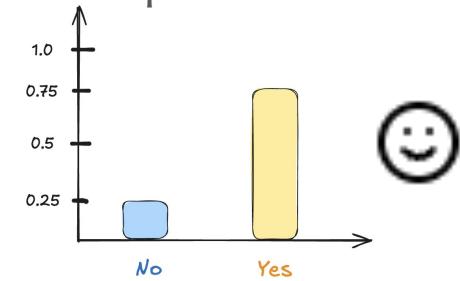
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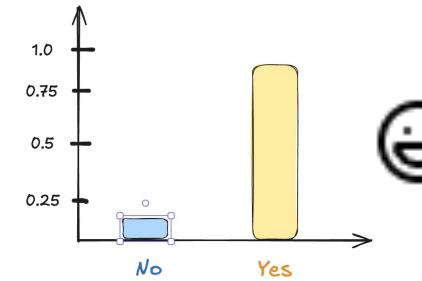
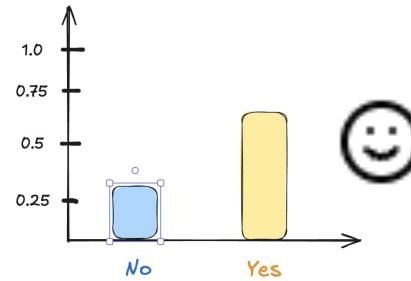
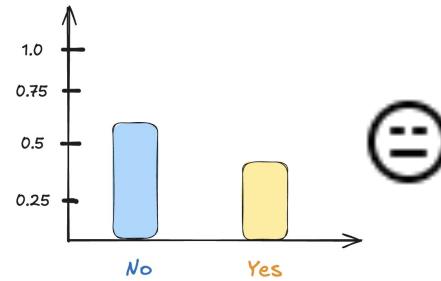
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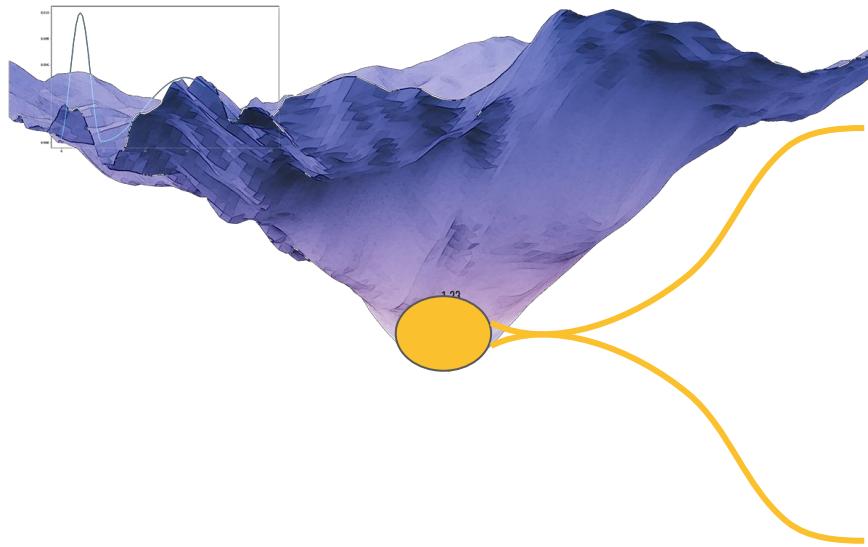
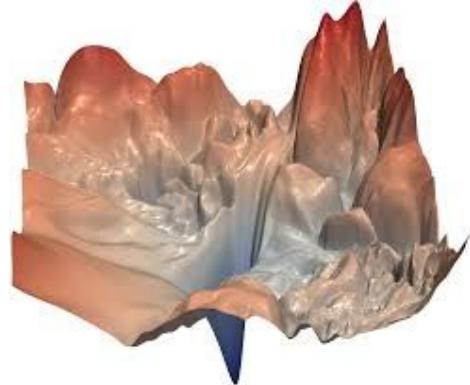
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update:

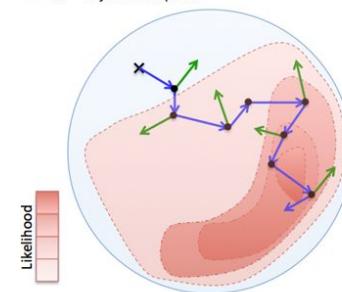


The Intractability Wall

$$P(Hypothesis | Data) = \frac{P(Data | Hypothesis) \cdot P(Hypothesis)}{P(Data)}$$



Markov Chain (Correlated Samples from "posterior" distribution.)
Rejected Proposal



Wandering around the space is not the best idea!

slow MCMC sampler

A Better Strategy - Learn the Map!



True posterior - intractable!

hard!

Variational Map - tractable!

simple!

The idea is simple but incredibly powerful:

learn a simpler proxy map of the territory

A New Paradigm: From Sequential to Joint



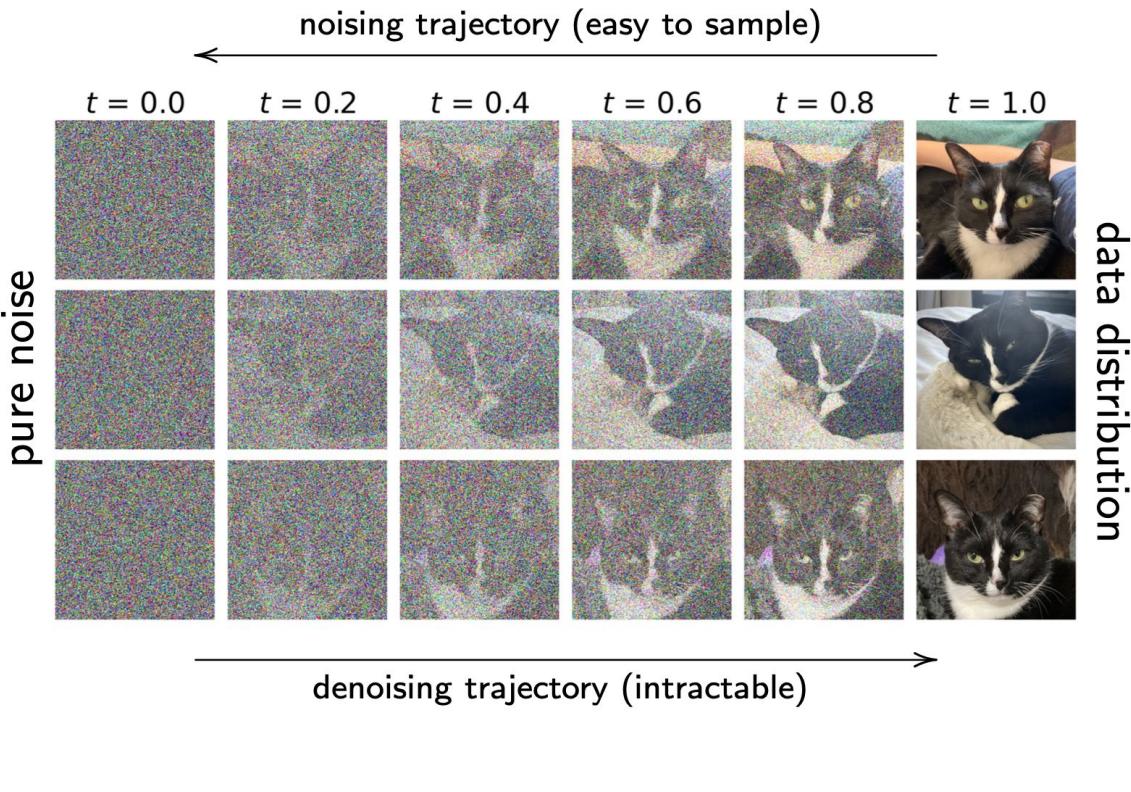
Sequential (Autoregressive) Models

$$p(x_i | x_{<i})$$

Joint (Holistic) Models

$$p(x)$$

How Diffusion Models Learn the Map?

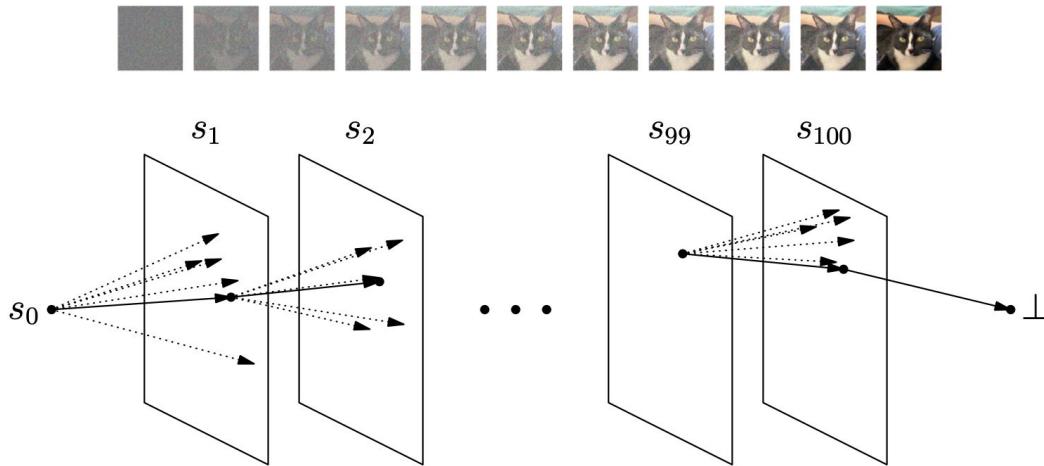


1. Noising trajectory - systematically adding noise
2. Learning how to reverse the noise

A diffusion model is...

1. A stochastic differential equation (that can be discretised)
2. A deep hierarchical model
3. **A policy in a Markov decision process (taking Gaussian steps)!**

Diffusion + (entropy-regularised) RL superpowers



If we think of a diffusion model as a policy, we can:

- Learn to sample a **target density** (no data)
- Use **non-Gaussian policies** if desired
- Train using **off-policy methods** \Rightarrow flexible exploration (**but how?**)
- **Asymptotically equivalent to neural SDEs!**

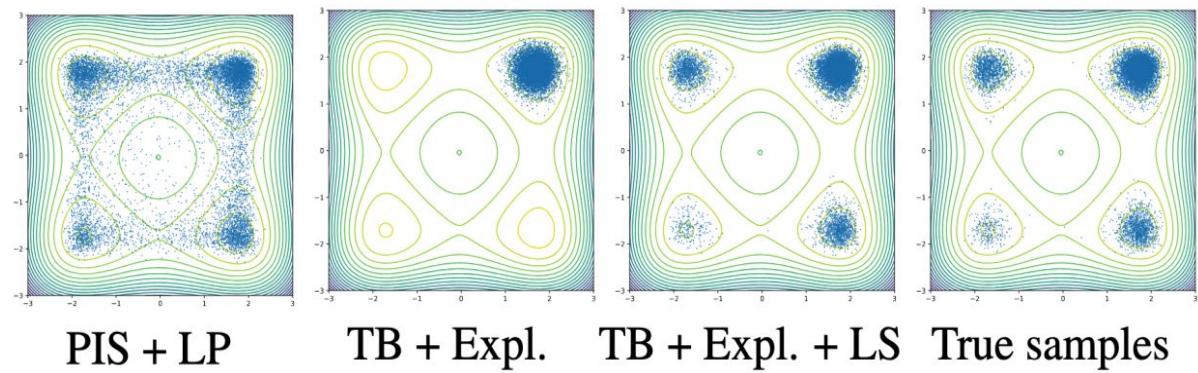
Problems in samplers: finding all types of good solutions (mode-seeking; **finding!**) and giving them appropriate approximate probabilities (mode-covering; **mapping!**)

E.g.: **finding all types of “nice” chemical reactions vs. explore each of them**

Exploration in RL-based Diffusion

Improving explorations by:

1. Adding Langevin dynamics (**better finding**)
2. Local search with prioritised replay buffer (**better mapping**)
3. And many others

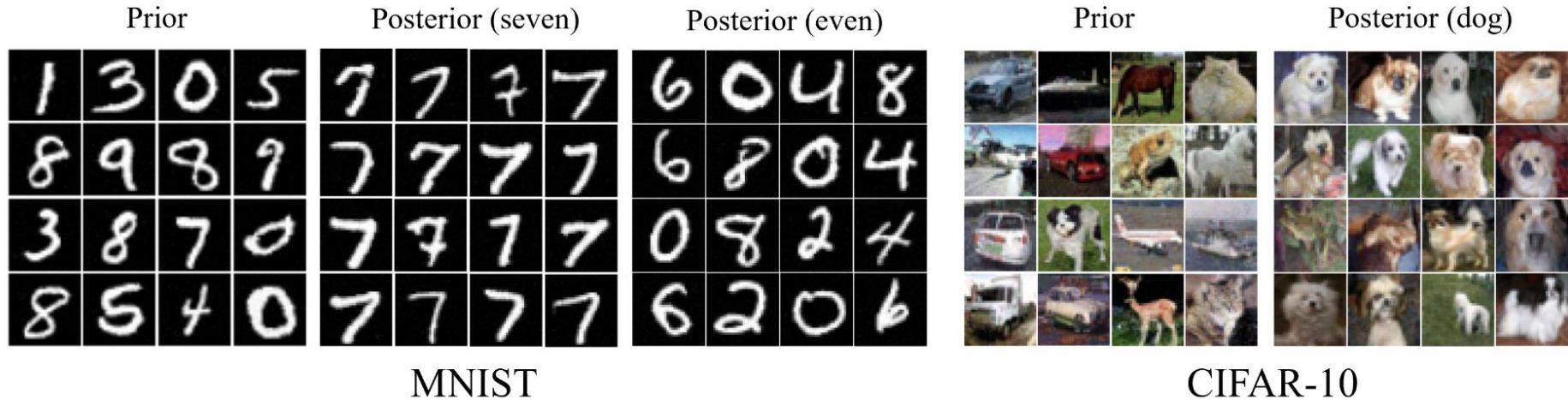


Sampling from the Posterior

What if we have a great prior and we want to sample from the posterior?

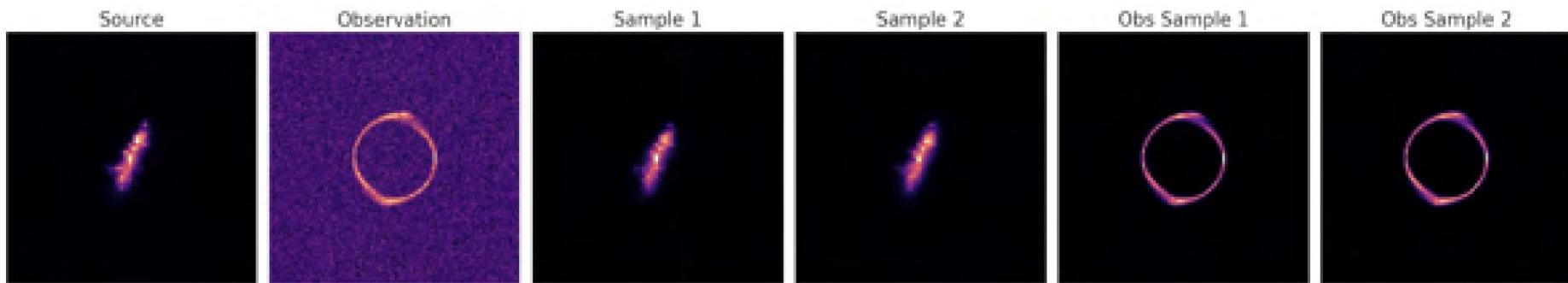
$$\mathbf{x} \sim p^{\text{post}}(\mathbf{x}) \propto p(\mathbf{x})r(\mathbf{x})$$

-> New loss function!



Sampling from the Posterior

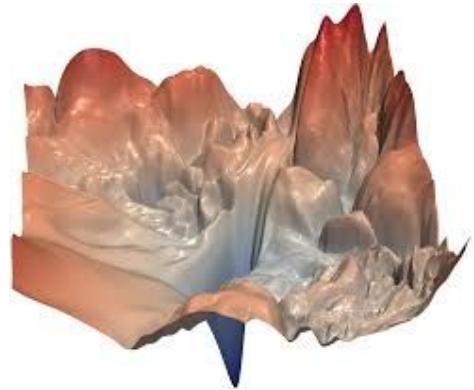
Usage in Science -> Lensing problem, working with astrophysicists



AI Scientist - exploring revisited

What we know:

1. Amortised variational inference gives us faster searching across the space, mode seeking and mode coverage than MCMC
2. Diffusion models are great for scientific discovery since they are considering the objects holistically
3. RL-based approaches allows for the search outside the known Science



Well, can we really find new knowledge? Isn't that all only a sci-fi story?

Well, not entirely!



AlphaEvolve Just Helped Prove New Theorems in Complexity Theory

Google DeepMind's AlphaEvolve just made real breakthroughs in theoretical computer science.

Instead of generating full proofs, it discovered new combinatorial structures that plug into existing proof frameworks, leading to verified, publishable theorems in complexity theory.

The team improved the inapproximability bound for MAX-2-CUT and found massive Ramanujan graphs never seen before, all with provable correctness.

specifically, we reduce the difficulty of certifying bounds on the MAX-2-CUT (as well as maximum bisection) of sparse random graphs). Recent work connected this problem to the existence of specific Ramanujan graphs – deterministic graphs that “look” like sparse random graphs. They conjectured that the existence of Ramanujan graphs with universal eigenvalues implies it is computationally hard to certify the MAX-2-CUT of a random graph.

Prior work used computer assistance to find such graphs on up to 10 nodes. Improving their results requires finding more extremal Ramanujan graphs on many more nodes, which are exceedingly difficult to find and verify. AlphaEvolve successfully navigated this vast search space, discovering Ramanujan graphs with even larger cuts on as many as 163 nodes.



A 4-regular Ramanujan graph with large 2-cut found by AlphaEvolve.

These discoveries significantly improved the lower bounds for average-case hardness. Furthermore, combined with new algorithmic progress (non-AI based), we were able to nearly settle the computational hardness of these anomalies, matching the upper and lower



sakana.ai

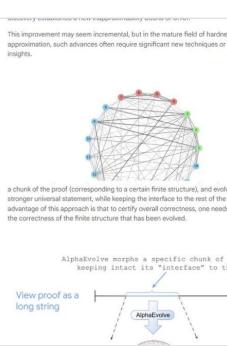
The AI Scientist Generates its First Peer-Reviewed Scientific Publication

March 12, 2025



Math, Inc.
@mathematics_inc

Today we're announcing Gauss, our first autoformalization agent that just completed Terry Tao & Alex Kontorovich's Strong Prime Number Theorem project in 3 weeks—an effort that took human experts 18+ months of partial progress.



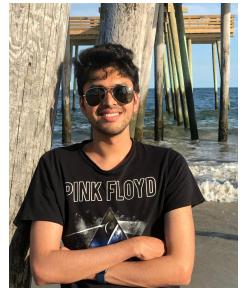
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It's happening now!

Thank You & Acknowledgements



& friends

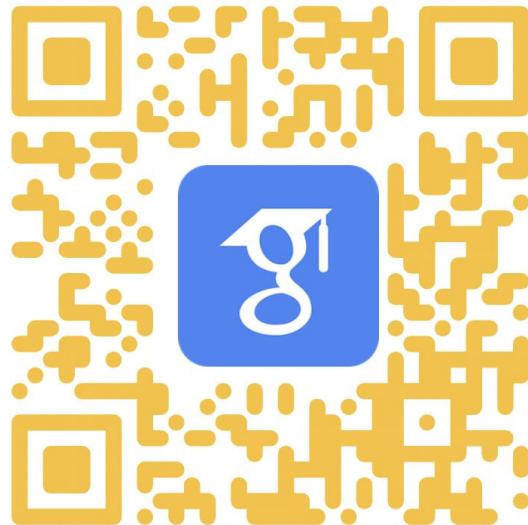


A Final Thought: Investing in Science



Q&A

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