MATTEO LIONELLO

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EDUCATION AND JOB EXPERIENCE

Machine Learning research consultancy for audio, UK

2021 - present

The Bartlett Institute, University Collage London (UCL), London October 2018 - February 2021 MPhil Student at the Bartlett Institute

Thesis title: "A new methodology for modelling urban soundscapes: a psychometric revisitation of the current standard and a Bayesian approach for individual response prediction"

Universitat Pompeu Fabra, Barcelona

September - December 2017

Intern position at Music Technology Group, MTG - TELMI ERC project

Project title: "A Machine Learning Approach to Violin Vibrato Modelling in Audio Performances and a Didactic Application for Mobile Devices"

Aalborg University, Copenhagen

October 2016 - June 2018

MSc in Sound and Music Computing, SMC

Thesis title: "Deep Learning for Sounds Representation and Generation"

University of Padova, Padova

September 2011 - November 2015

BSc in Information Engineering

Thesis title: "Interactive Soundscapes: Design of a physical space augmented by dynamic sound rendering."

MACHINE LEARNING: A SELECTION OF PROJECTS

- Bayesian-NN for individual soundscape assessment predictions
- Parametric t-SNE (ANN) for music recommendation system and browser GUI for online music streaming providers in collaboration with MoodAgent Company (Copenhagen)
- Variational Autoencoder for sound morphing
- Violin vibrato expressive performance modelling and GUI on android rendering with real time pitch detection
- LSTM modelling for melody structure extraction and generation

CONFERENCES AND WORKSHOPS

Digital Music Research Network One-day Workshop 2020 (DMRN+15) December 15, 2020 London International Conference on Acoustics, Speech, and Signal Processing (ICASSP) May 4 to 8, 2020 Barcelona September 9 to 13, 2019 Aachen International Congress on Acoustics (ICA2019) Machine Learning for Acoustics Summer School (UKANSS19) August 5 to 9, 2019 Gregynog Hall, Tregynon June 25, 2019 London Soundscape Workshop (IOA) Sound and Music Computing Conference (SMC Conference) July 4 to 7, 2018 Limassol October 6, 2017 Barcelona International Workshop on Machine Learning and Music (MML) New Interfaces for Musical Expression (NIME) May 15 to 19, 2017 Copenhagen Sound and Music Computing Summer School August 26 to 30, 2016 Hamburg

PRIZES AND AWARDS

Winner of fully-funded PhD position at University Ca' Foscari in Computer science - not accepted due to time incompatibility with the meantime research program at UCL

UKAN Acoustics Network Summer School Grant

£500,00 Young Scientist Conference Attendance Award

Winner of £21,837 studentship (full time) in urban sound environment, EU ERC

Awarded grant of DKK 6.963,00 by OTTO MNSTEDS FOND.

2018

TECHNICAL KNOWLEDGE

Programming Languages: Java, Python, Matlab, Unix, basic knowledge of C++ and PhP

Libraries:Keras, Tensorflow, Pytorch, Pytorch LightningProtocols:OpenSoundsControl (OSC) and TCP/IPDatabases:basic knowledge of SQL and MySQL

Tools: PureData, Android, HTML, CSS and basic knowledge of PhP

LANGUAGE SKILLS

ITALIAN: Native language

ENGLISH: C1 (7.5 IELTS, October 2018)

Spanish: Básico

SELECTED PUBLICATIONS

2021:

M. Lionello, F. Aletta, J. Kang, (2021) "Introducing a Method for Intervals Correction on Multiple Likert Scales: A Case Study on an Urban Soundscape Data Collection Instrument" Frontiers in Psychology

2020:

M. Lionello, F. Aletta, J. Kang, (2020) "A systematic review of prediction models for the experience of urban soundscapes" in Applied Acoustics

A. Mitchell, T. Oberman, F. Aletta, M. Erfanian, M. Kachlicka, <u>M. Lionello</u>, J. Kang, (2020) " The Soundscape Indices (SSID) Protocol: A Method for Urban Soundscape SurveysQuestionnaires with Acoustical and Contextual Information" in Applied Sciences

M. Lionello, F. Aletta, J. Kang. (2019) "On the dimension and scaling analysis of soundscape assessment tools: a case study about the Method A of ISO/TS 12913-2:2018" Invited paper of 23rd international congress on acoustics.

2019:

F. Aletta, T. Oberman, J. Kang, M. Erfanian, M. Kachlicka, <u>M. Lionello</u>, A. Mitchell, (2019) "Associations between soundscape experience and self-reported wellbeing in open public urban spaces: a field study, The LANCET,

M. Lionello, H. Purwins (2019) "End-To-End Dilated Variational Autoencoder with Bottleneck Discriminative Loss for Sound Morphing - A Preliminary Study" DOI: 10.13140/RG.2.2.21572.58240/1.

2018:

M. Lionello, L. Pietrogrande, H. Purwins, M. Abou-Zleikha (2018) "Exploration of Musical Space with Parametric t-SNE in a Browser Interface" Proceedings to the 15th Sound and Music Computing Conference, Limassol, Cyprus.

M. Lionello, R. Ramirez, (2018) "A Machine Learning Approach to Violin Vibrato Modelling in Audio Performances and a Didactic Application for Mobile Devices" Proceedings to the 15th Sound and Music Computing Conference, Limassol, Cyprus.

M. Lionello, H. Purwins "Deep Learning for Sounds Representation and Generation" Master thesis, 2018. Aalbrog University, Copenhagen https://projekter.aau.dk/projekter/files/281073844/thesis_matteolionello.pdf.

2017:

M. Lionello, M. Mandanici, S. Canazza, E. Micheloni, (2017) "Interactive Soundscapes: Developing a Physical Space Augmented through Dynamic Sound Rendering and Granular Synthesis" Proceedings of the 14th Sound and Music Computing Conference, Espoo, Finland.

Complete list of publications available on my personal Research Gate page: researchgate.net/profile/Matteo_Lionello

Activities, Interests, Hobby and Sport: Amateur chess player and photographer. Dolomites lover. Studies of classical Pianoforte, classical and jazz Guitar and Saxophone at *Il Suono Improvviso* and *Miles Davis* music schools besides a Laboratory of impromptu techniques; Participation to local music festival; Attended various sports: Football, Athletic, Karate, Handball, Basketball and especially Volleyball from 2004 to 2010 at CUS in Venice and joining local selections; Attended the Astronomy course *Il cielo come laboratorio* at G.B Benedetti High School following a stage at the Astronomical Observatory in Asiago.