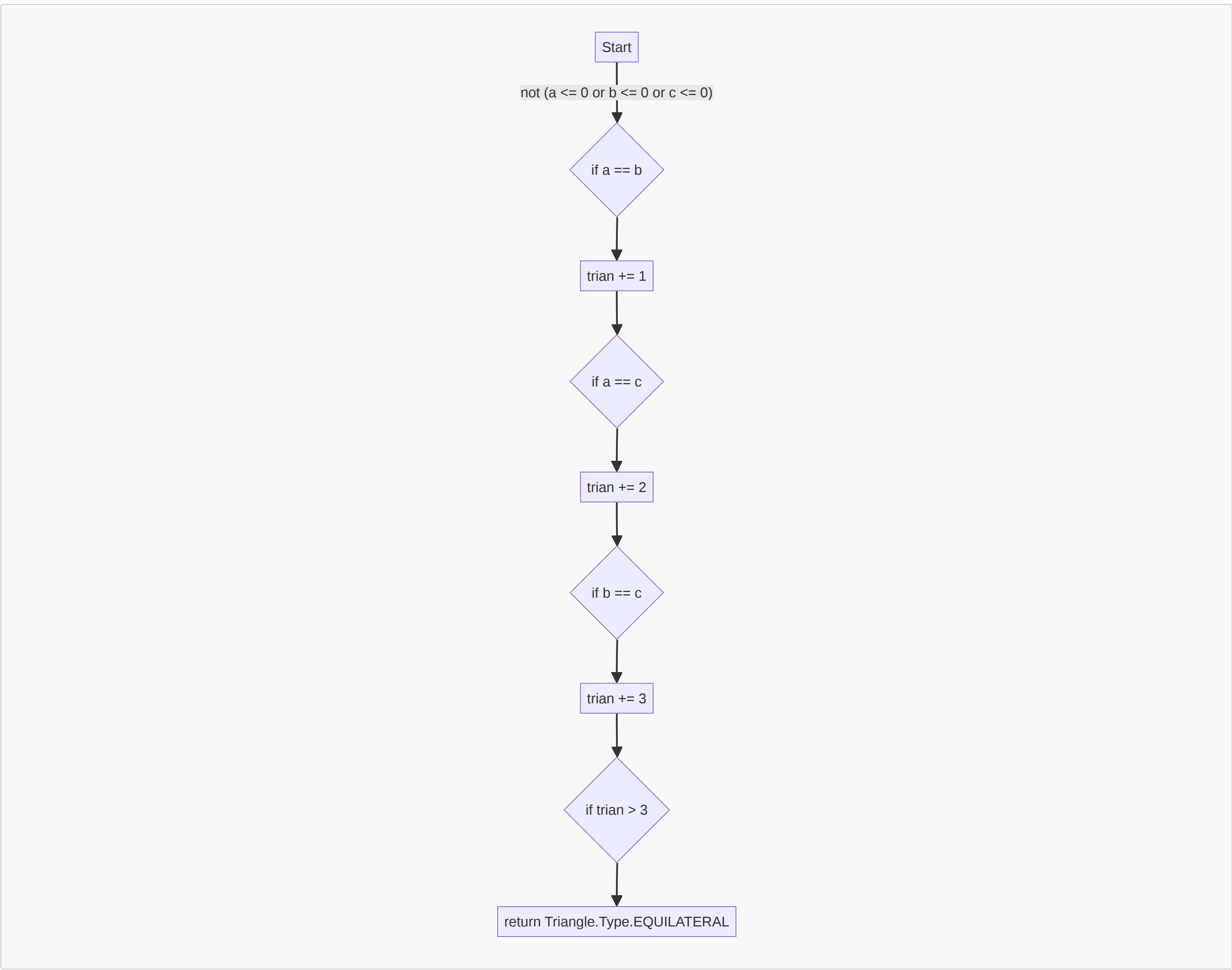


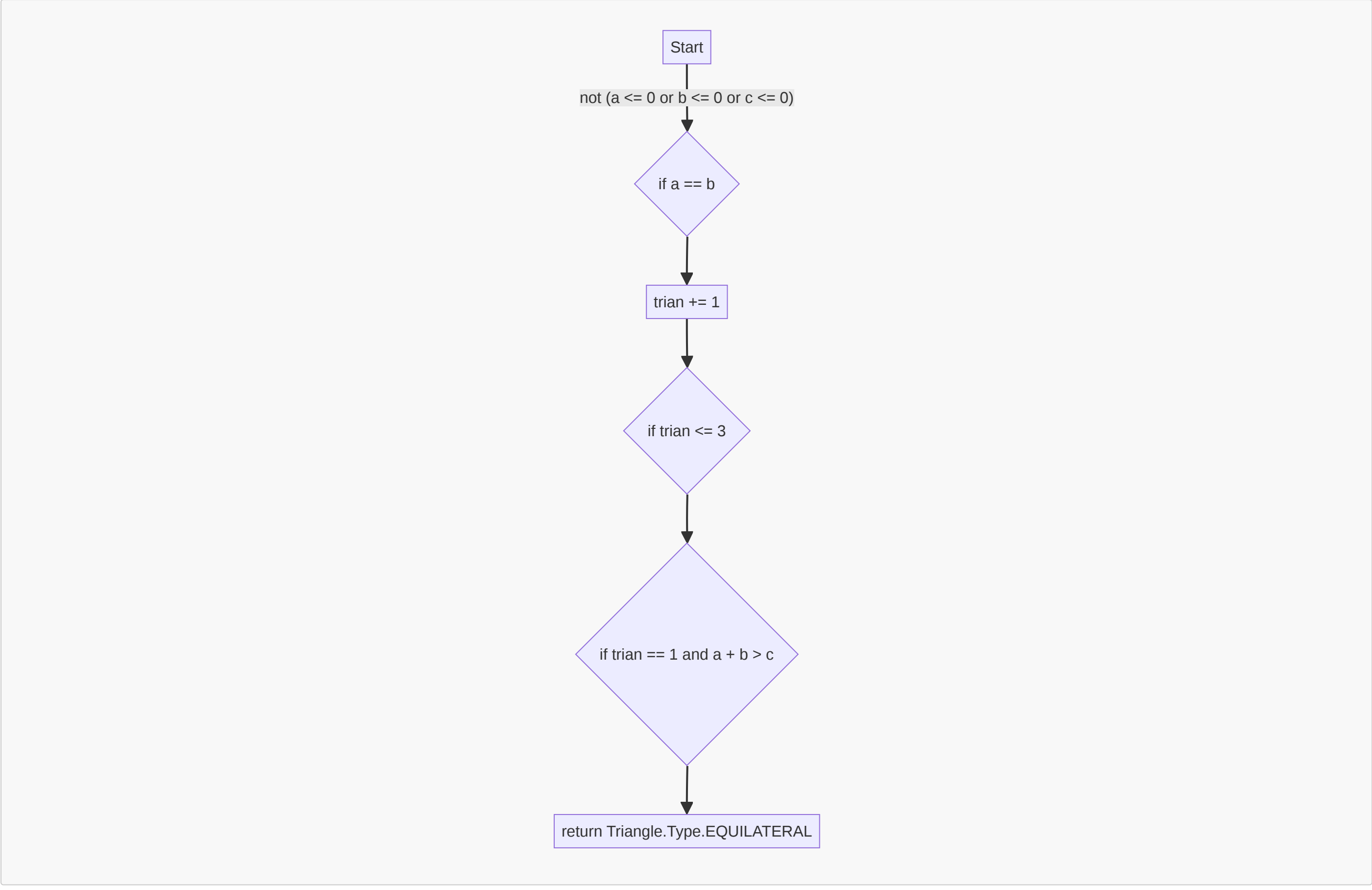
Control Flow Graphs

Execution flow for equilateral triangle



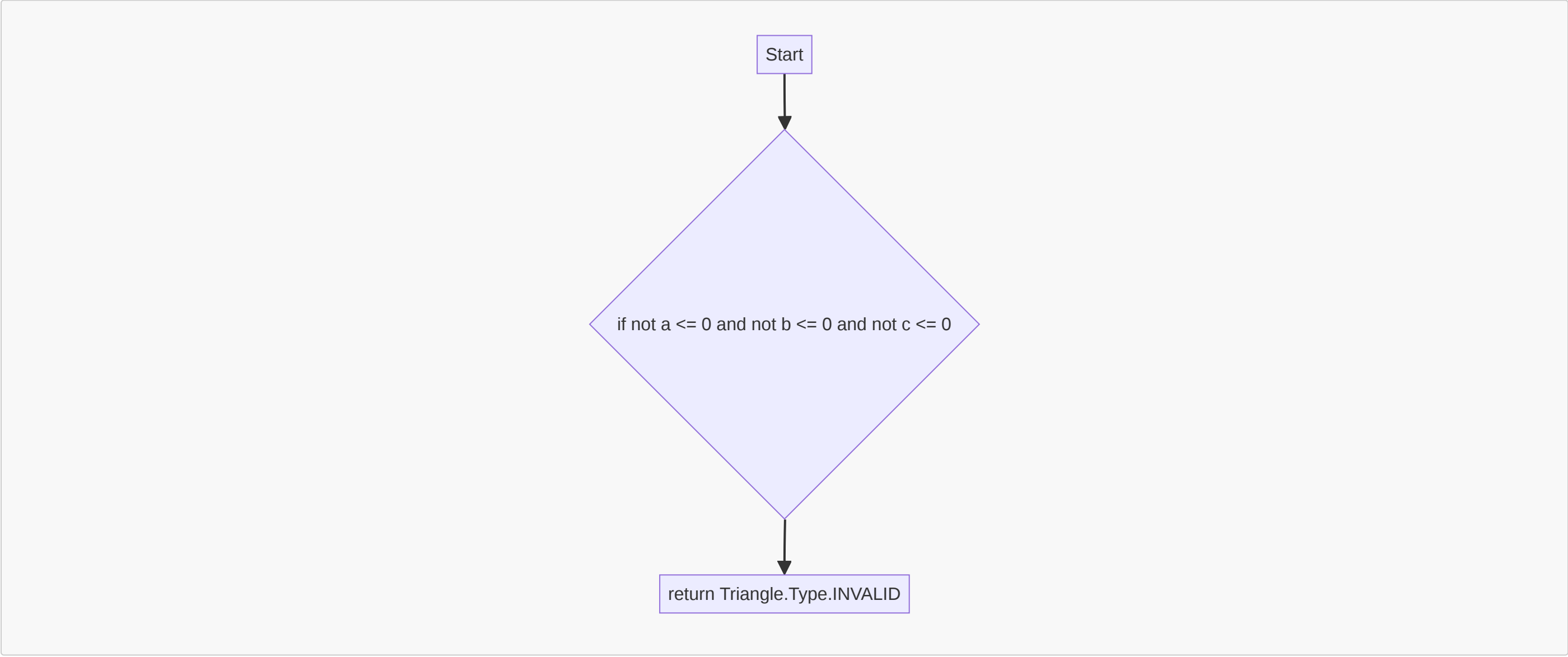
Execution flow for isoceles triangle

- note: will be a == b, c != a and b != c



Execution flow for invalid triangle sides

- example will use a = -1, b = 1, c = 2



Execution flow for violates_triangle_inequality

