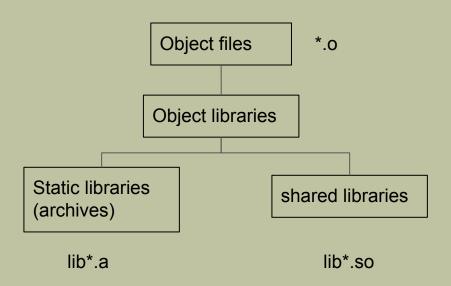
Лекция 5

- Библиотеки объектных модулей (архивы и разделяемые библиотеки).
- ELF (Executable and Linking Format) файлы.

Статические библиотеки - архивы, и библиотеки динамической компоновки.



~/Lab5> cat lab5-1.c

```
double fun1(double x, int n){
 return n*x;
int fun2(int n){
 int m;
 m=n*n;
 return m;
double y=12.4;
```

~/Lab5> cat lab5-2.c

```
double z=2.87;

double gun1(){
  int a[3]={2,3,4};
  return (double)(a[0]+a[1]+a[2])/3.0;
}
```

~/Lab5> cat lab5.c

```
#include <stdio.h>
double fun1 (double, int);
int fun2(int);
double gun1();
extern double y;
extern double z;
int main(){
  fprintf(stdout, "%g\t%d\t%g\t%g\t%g\n",
  fun1(0.1,123), fun2(8), y,qun1(),z);
return 0;
```

```
~/Lab5> vim lab5-1.c
~/Lab5> vim lab5-2.c
~/Lab5> qcc -c lab5-1.c lab5-2.c
~/Lab5> ar cr liblab5.a *.o
~/Lab5> vim lab5.c
~/Lab5> gcc -c lab5.c
~/Lab5> qcc lab5.o -L. -11ab5 -o lab5
~/Lab5> ./lab5
12.3 64
                12.4
                                    2.87
```

```
~/Lab5> gcc -c -fPIC -Wall lab5-*.c
~/Lab5> qcc -shared lab5-*.o -o liblab5.so
~/Lab5> gcc -c lab5.c
~/Lab5> gcc lab5.o -L. -llab5 -o lab5s
~/Lab5> export LD LIBRARY PATH=$LD LIBRARY PATH:.
~/Lab5> ./lab5s
              12.4 3
12.3 64
                                2.87
```

~Lab5> cat lab5d.c

```
#include <stdio.h>
#include <stdlib.h>
#include <dlfcn.h>
typedef double (*fun)(double, int);
typedef double (*gun)();
extern double y,z;
int main(){
 qun q;
```

```
void* h=dlopen("liblab5.so", RTLD LAZY);
 fprintf(stdout, "%g\t%g\n", y,z);
 g=(gun)dlsym(h, "gun1");
 fprintf(stdout, "%g\t%d\t%g\n",
   ((fun)dlsym(h, "fun1"))(0.1,123),
   ((int (*)(int))dlsym(h, "fun2"))(8),
   q());
 dlclose(h);
 return 0;
```

```
~Lab5> gcc lab5d.c -L. -llab5 -ldl -o lab5d

~/Lab5> export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:.

~/Lab5> ./lab5d

12.4 2.87

12.3 64 3
```

```
~/Lab5> ldd lab5s
    linux-vdso.so.1 (0x00007ffdb8de8000)
    liblab5.so => not found
    libc.so.6 => /lib64/libc.so.6
(0x00007fc5dfc5f000)
    /lib64/ld-linux-x86-64.so.2
(0x00007fc5e001a000)
```

```
/Lab5> ldd lab5d
       linux-vdso.so.1 (0x00007fff037bc000)
       liblab5.so => not found
       libdl.so.2 => /lib64/libdl.so.2
(0\times00007f1fb3b05000)
       libc.so.6 => /lib64/libc.so.6
(0x00007f1fb374a000)
       /lib64/ld-linux-x86-64.so.2
(0 \times 00007 f1 fb3 d09000)
```

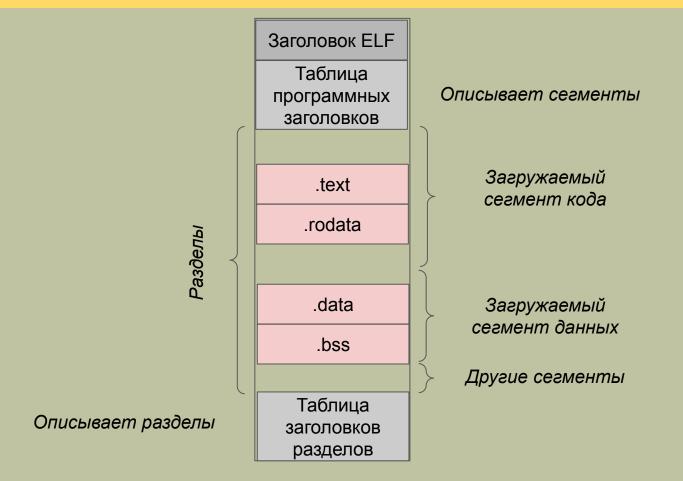
/Lab5> readelf -s liblab5.so

```
Таблица символов «.dynsym» содержит 12 элементов:
Чис: Знач Разм Тип Связ Vis Индекс имени
 0: 000000000000000 0 NOTYPE LOCAL DEFAULT UND
 1: 00000000000000 0 NOTYPE WEAK DEFAULT UND ITM deregisterT[...]
                    0 NOTYPE WEAK DEFAULT UND gmon start
 2: 0000000000000000
                    0 NOTYPE WEAK DEFAULT UND ITM registerTMC[...]
 3: 00000000000000000
                    0 FUNC WEAK DEFAULT UND [...]@GLIBC 2.2.5 (2)
 4: 0000000000000000
 5: 000000000000061a
                    24 FUNC GLOBAL DEFAULT 12 fun1
 6: 0000000000000648
                    56 FUNC GLOBAL DEFAULT 12 gun1
                    22 FUNC GLOBAL DEFAULT 12 fun2
 7: 00000000000000632
                    8 OBJECT GLOBAL DEFAULT 22 v
 8: 0000000000201020
                    0 FUNC GLOBAL DEFAULT 9 init
 9: 000000000000508
 10: 0000000000201028
                    8 OBJECT GLOBAL DEFAULT 22 z
                     0 FUNC GLOBAL DEFAULT 13 fini
 11: 0000000000000680
```

/Lab5> objdump -T liblab5.so

liblab5.so: формат файла elf64-x86-64 DYNAMIC SYMBOL TABLE: 00000000000000 w D *UND* 0000000000000000 ITM deregisterTMCloneTable 000000000000000 w D *UND* 0000000000000000 gmon start 000000000000000 w D *UND* 0000000000000000 ITM registerTMCloneTable 000000000000000 w DF *UND* 0000000000000000 GLIBC 2.2.5 cxa finalize 000000000000061a g DF .text 0000000000000018 fun1 Base 000000000000648 q DF .text 0000000000000038 qun1 Base 0000000000000632 g DF .text 0000000000000016 fun2 Base 0000000000201020 g DO .data 000000000000000 Base V 000000000000508 q DF .init 0000000000000000 Base init 0000000000201028 q 0000000000000008 DO .data Base 000000000000680 q DF .fini 0000000000000000 fini Base

Структура ELF файла



```
Lab5> readelf -h liblab5.so
       7f 45 4c 46 02 01 01 00 00 00 00
Magic:
00 00 00 00
Класс:
                                    ELF64
                DYN (Совм. исп. объектный файл)
 Тип:
                Advanced Micro Devices X86-64
Машина:
Начало заголовков программы:64 (байт в файле)
 Size of this header:
                                     64 (bytes)
 Size of program headers:
                                     56 (bytes)
Number of program headers:
```

Lab5> readelf -l liblab5.so

Заголовки программы:

Тип	Смещ.	Вирт.адр	Физ.адр
	Рзм.фйл	Рзм.пм	Флаги Выравн
LOAD	0x00000000000000000	0x00000000000000000	0x00000000000000000
	0x000000000000078c	0x0000000000000078c	R E 0x200000
LOAD	0x000000000000000e30	0x0000000000200e30	0x0000000000200e30
	0x0000000000000200	0x00000000000000208	RW 0x200000
DYNAMIC	0x00000000000000e40	0x0000000000200e40	0x0000000000200e40
	0x00000000000001a0	0x00000000000001a0	RW 0x8
NOTE	0x00000000000001c8	0x00000000000001c8	0x00000000000001c8
	0x0000000000000024	0x0000000000000024	R 0x4
GNU_EH_FRAME	0x0000000000000698	0x0000000000000698	0x0000000000000698
	0x000000000000034	0x0000000000000034	R 0x4
GNU_STACK	0x00000000000000000	0x00000000000000000	0x0000000000000000
	0x00000000000000000	0x00000000000000000	RW 0x10
GNU_RELRO	0x000000000000000e30	0x0000000000200e30	0x0000000000200e30
	0x00000000000001d0	0x00000000000001d0	R 0x1

~Lab5> dumpelf liblab5.so

 $.phdrs = {$

```
/* Program Header #0 0x40 */
       .p type = 1
                              , /* [PT LOAD] */
                              , /* (bytes into file) */
       .p offset = 0
       .p vaddr = 0x0
                              , /* (virtual addr at runtime)
* /
       .p paddr = 0x0
                              , /* (physical addr at runtime)
* /
       .p filesz = 1932
                              , /* (bytes in file) */
       .p \text{ memsz} = 1932
                              , /* (bytes in mem at runtime)
       .p flags = 0x5 , /* PF R | PF X */
       .p align = 2097152 , /* (min mem alignment in
bytes) */
```

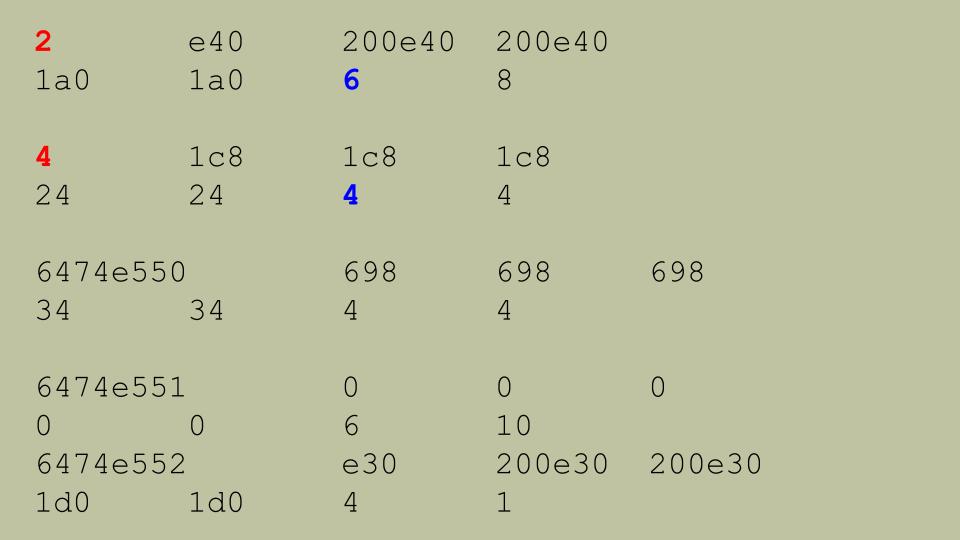
```
#include <elf.h>
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
int main(int argc, char** argv) {
 const char* elfFile=argv[1];
Elf64 Ehdr header;
Elf64 Phdr phheader;
 int i;
 FILE* file = fopen(elfFile, "rb");
```

```
fread (&header, sizeof (header), 1, file);
fclose(file);
for(i=0;i<16;i++)
  fprintf(stdout, "%x\t", header.e ident[i]);
fprintf(stdout, "\n");
fprintf(stdout, "type: %x\t machine: %x\n",
            header.e type, header.e machine);
fprintf(stdout, "e phoff: %x\n",
                              header.e phoff);
fprintf(stdout, "e phnum: %d\n",
                              header.e phnum);
```

```
file = fopen(elfFile, "rb");
fseek(file, header.e phoff, SEEK SET);
 for(i=0;i<header.e phnum;i++) {</pre>
  if(i>0)
   fseek (file,
           header.e phoff+header.e phentsize*i,
           SEEK SET);
  fread (&phheader, header.e phentsize, 1,
        file);
  fprintf(stdout, "%x\t%x\t%x\t%x\n",
          phheader.p type, phheader.p offset,
          phheader.p vaddr, phheader.p paddr);
```

```
fprintf(stdout, "%x\t%x\t%x\t%x\n",
        phheader.p filesz, phheader.p memsz,
        phheader.p flags, phheader.p align);
fprintf(stdout, "\n");
fclose(file);
return 0;
```

```
/Lab5> ./lab5-elf liblab5.so
7f
        45
                 4c
                         46
type: 3 machine: 3e
e phoff: 40
e phnum: 7
                         200000
78c
        78c
                 200e30 200e30
        e30
        208
                         200000
200
```



•

p_flags This member holds a bit mask of flags relevant to the segment:

PF X An executable segment.

PF W A writable segment.

PF_R A readable segment.