

Jolution:

1- Start wy a set S of vertices whose

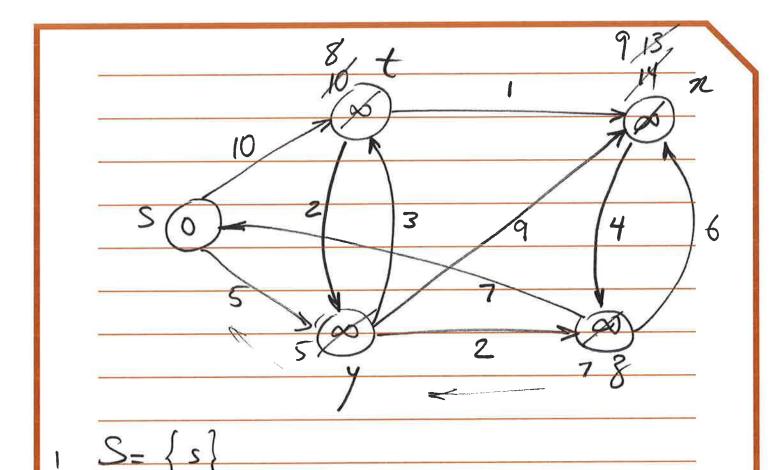
finish shortest path we abrust know

already!

2 - At each stap find a ratex ve V-S

with shortest distance from S.

3 - Add u to S, repeat.



$$2S={S,y}$$

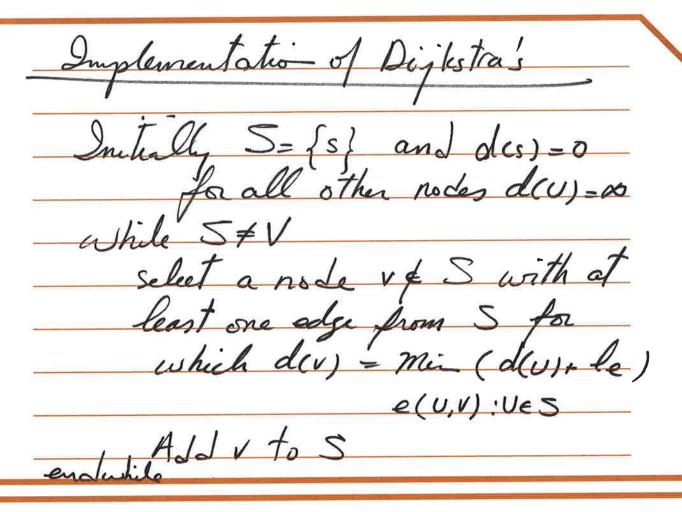
Dijkstra's Shortest path algorithm.

The shortest path to a new node

in the graph.

Proof by math induction

Case |S|=1, S={s} and d(s)=0



Initialize priority greve Quith all nodes V, uf dev) as their ley value (all d(v)'s are & except for s whe d(s)=0) V = Extract Min (Q) S=SU{v} for each vertex $v \in Adj(v)$ if d(v) > d(v) + le : Decrease-keyend for (Q, U, d(v) + le)enhile and for