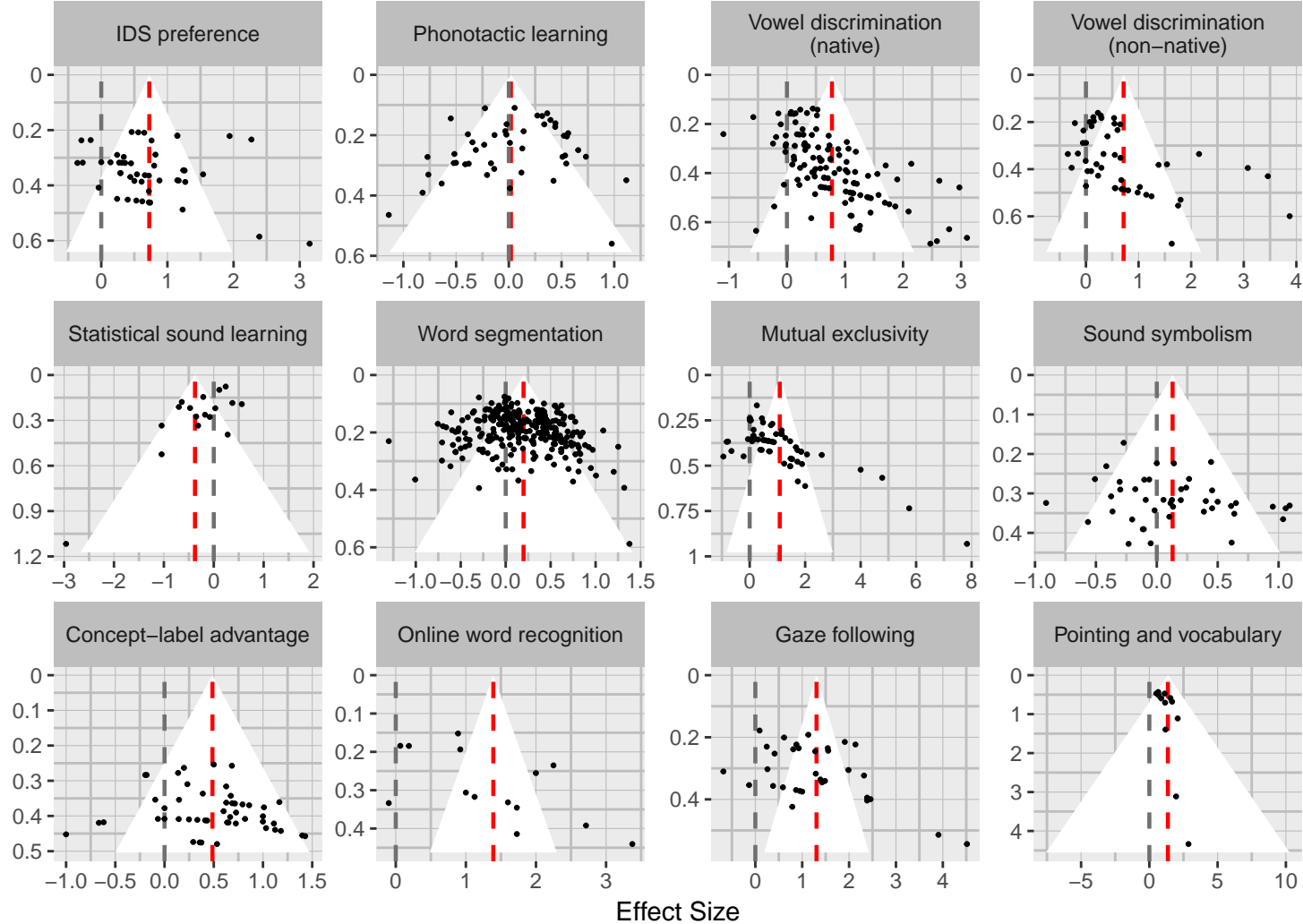


Standard Error



Effect Size