The role of experience in disambiguation during early word learning

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Abstract 13

Young children tend to map novel words to novel objects even in the presence of familiar 14 competitors, a finding that has been dubbed the "disambiguation" effect. This phenomenon 15 is important because it could provide a strong constraint for children in learning new words. 16 But, although the effect is highly robust and widely studied, the cognitive mechanisms 17 underlying it remain unclear. Existing theoretical accounts include a proposal for initial 18 constraints on children's lexicons (e.g. a principle of mutual exclusivity), situation-specific 19 pragmatic inferences, probabilistic accounts, and overhypothesis account. In the current 20 paper, we have two goals: synthesize the existing body of literature and directly examine the 21 causal role of experience on the effect. We present a synthesis of existing evidence through a 22 meta-analysis of the existing literature, followed by two experiments that examine the 23 relationship between vocabulary development and the disambiguation effect. We conclude by 24 summarizing the empirical landscape, and suggest that multiple mechanisms may underlie the effect. 27

Keywords: mutual exclusivity, disambiguation effect, word learning, meta-analysis

Word count: X

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Introduction

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A key property of language is that each word maps to a unique concept, and each 31 concept maps to a unique word [Clark (1987); bolinger 1977 meaning]. Like other regularities 32 in language (e.g., grammatical categories), children cannot directly observe this one-to-one word-concept regularity, yet even very young children behave in a way that is consistent with it. The goal of this paper is develop a theory of the cognitive mechanisms underlying this behavior in children. Evidence that children obey the one-to-one regularity comes from what is known as the 37 "mutual exclusivity" (ME) effect (we return to the issue of nomenclature below). In a typical 38 demonstration of this effect (Markman & Wachtel, 1988), children are presented with a novel 39 and familiar object (e.g., a whisk and a ball), and are asked to identify the referent of a novel word ("Show me the dax"). Children in this task tend to choose the novel object as the 41 referent, consistent with the one-to-one regularity in language (we refer to this paradigm throughout as the "ME paradigm"). A large body of work has demonstrated that this effect occurs in children across a wide range of ages, experimental paradigms, and populations (Bion, Borovsky, & Fernald, 2013; R.M. Golinkoff, Mervis, Hirsh-Pasek, & others, 1994; J. Halberda, 2003; Markman, Wasow, & Hansen, 2003; Mervis, Golinkoff, & Bertrand, 1994). The ME effect has received much attention in the word learning literature because the 47 ability to identify the meaning of a word in ambiguous contexts is, in essence, the core problem of word learning. That is, given any referential context, the meaning of a word is underdetermined (Quine, 1960), and the challenge for the world learner is to identify the referent of the word within this ambiguous context. Critically, the ability to infer that a novel word maps to a novel object makes the problem much easier to solve. For example, suppose a child hears the novel word "kumquat" while in the produce aisle of the grocery store. There are an infinite number of possible meanings of this word given this referential

context, but the child's ability to correctly disambiguate would lead her to rule out all

meanings for which she already had a name. With this restricted hypothesis space, the child is more likely to identify the correct referent than if all objects in the context were considered as possible referents.

Additionally, the ME effect has the potential to help the learner acquire words for 59 multiple concepts that can be used to refer to the same object in the world, such as property 60 names and object parts (e.g., "turquoise", "handle"; Markman and Wachtel (1988)]). 61 Consider a child who hears the novel word "turquoise" in the context of a turquoise colored ball. If the child obeys the one-to-one property of language and already knows the word 63 "ball," the child may assume that "turquoise" refers to a property of the ball, such as color, rather than the ball itself. The one-to-one principle may be particularly useful for learning subordinate (e.g., "dalmation") and superordinate labels (e.g. "animal"), since each instance of these labels is always consistent with concepts at all levels of the conceptual hierarchy (an observed dalmation is equally consistent with the labels "dalmation," "dog" and "animal"; e.g., (???)). Unlike for property words, the child will never observe cross-situational evidence that would disambiguate among candidate concepts at different levels of the hierarchy. The one-to-one principle provides one possible route through which children might resolve this 71 inherent ambiguity in word learning.

Despite – or perhaps due to – the attention that the ME effect has received, there is
little consensus regarding the cognitive mechanisms underlying it. Does it stem from a basic
inductive bias on children's learning abilities ("constraint and bias accounts," see below), a
learned regularity about the structure of language ("overhypothesis accounts"), reasoning
about the goals of communication in context ("pragmatic accounts"), or perhaps some
mixture of these? In the current paper, we lay out these possibilities and discuss the state of
the evidence. Along the way we present a meta-analysis of the extant empirical literature.
We then present two new, relatively large-sample developmental experiments that investigate
the dependence of children's ME inferences on vocabulary (Experiment 1) and experience
with particular words (Experiment 2). We end by discussing the emergence of ME inferences

in a range of computational models of word learning. We conclude that:

- 1. Explanations of ME are not themselves mutually exclusive and likely more than one is at play; *momen and merriman make this point
- 2. The balance of responsibility for behavior likely changes developmentally, with basic biases playing a greater role for younger children and learned overhypotheses playing a greater role for older children.
- 3. All existing accounts put too little emphasis on the role of experience and strength of representation; this lack of explicit theory in many cases precludes definitive tests.
 - 4. ME inferences are distinct from learning.

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A note on terminology. Markman and Wachtel (1988)'s seminal paper coined the 92 term "mutual exclusivity," which was meant to label the theoretical proposal that "children 93 constrain word meanings by assuming at first that words are mutually exclusive – that each 94 object will have one and only one label." (Markman, 1990, p. 66). That initial paper also adopted a task used by a variety of previous authors (including RM Golinkoff, Hirsh-Pasek, Baduini, & Lavallee, 1985; Hutchinson, 1986; Vincent-Smith, Bricker, & Bricker, 1974), in 97 which a novel and a familiar object were presented to children in a pair and the child was asked to "show me the x," where x was a novel label. Since then, informal discussions have used the same name for the paradigm and effect (selecting the novel object as the referent of 100 the novel word) as well as the theoretical account (an early assumption or bias). This 101 conflation of paradigm/effect with theory is problematic, as other authors who have argued 102 against the theoretical account then are in the awkward position of rejecting the name for the paradigm they have used. Other labels (e.g. "disambiguation" or "referent selection" effect) are not ideal, however, because they are not as specific do not refer as closely to the 105 previous literature. Here we adopt the label "mutual exclusivity" (ME) for the general 106 family of paradigms and associated effects, without prejudgment of the theoretical account of 107 these effects. 108

ME has also been referred to as "fast mapping." This conflation is confusing at best. 109 In an early study, S. Carey and Bartlett (1978) presented children with an incidental word 110 learning scenario by using a novel color term to refer to an object: "You see those two trays 111 over there. Bring me the *chromium* one. Not the red one, the *chromium* one." Those data 112 (and subsequent replications, e.g. L. Markson & Bloom, 1997) showed that this exposure was 113 enough to establish some representation of the link between phonological form and meaning 114 that endured over an extended period; a subsequent clarification of this theoretical claim 115 emphasized that these initial meanings are partial (S. Carey, 2010). Importantly, however, 116 demonstrations of retention relied on learning in a case where there was a contrastive 117 presentation of the word with a larger set of contrastive cues (S. Carey & Bartlett, 1978) or 118 pre-exposure to the object (L. Markson & Bloom, 1997). 119

Theoretical Views on the ME effect

What are the cognitive mechanisms underlying the ME effect? A number of proposals
have been made in the literature, many of which overlap or differ only in subtle ways. Here
we briefly describe several influential proposals, highlighting the commonalities and
differences across theoretical views.

Constraint and bias accounts. Under constraint and bias accounts, children are 125 argued to have a constraint or bias that is innate or emerges after very limited language 126 input. One version of the account, proposed by Markman and colleagues (Markman & 127 Wachtel, 1988; Markman et al., 2003), is that children have a constraint on the types of 128 lexicons considered when learning the meaning of a new word – a "mutual exclusivity 129 constraint." Under this constraint, children are biased to consider only those lexicons that have a one-to-one mapping between words and objects. Importantly, this constraint is probabilistic and thus can be overcome in cases where it is incorrect (e.g. property names), 132 but it nonetheless serves to restrict the set of lexicons initially entertained when learning the 133 meaning of a novel word. In principle, this constraint could be the result of either 134

domain-specific or domain-general processes (???). As a domain general property, the ME constraint could be related to other cognitive mechanisms that lead learners to prefer one-to-one mappings (e.g. blocking and overshadowing in classical condition and the discounting principle in motivational research, (???)).

As formulated by Markman and colleagues, the ME constraint operates at the level of 139 extensions (objects), not concepts. For example, the ME constraint says that the labels 140 "policeman" and "cop" – referring to the same entity in the world – are violations of the 141 constraint. Similarly, terms at different levels of the semantic hierarchy that can have the 142 same extensions, such as "animal" and "dog," are also seen as ME violations. In contrast, 143 these cases are not violations in theories that posit the explanatory construct at the level of 144 concepts (e.g., pragmatic accounts). The distinction between concepts and objects in each theoretical view is important for evaluating whether empirical evidence is consistent with a proposal. Note, however, that in the canonical ME paradigm, where the two referents are 147 both different concepts and objects, the accounts at both levels make identical predictions. 148

A related proposal to the ME constraint is that children have a bias to map novelty to novelty (???; Novel-Name Nameless-Category principle (N3C); R.M. Golinkoff et al., 1994 (???)). This principle differs from the ME constraint in that the rejection of the familiar object as a potential referent is not part of the inference; instead, children are argued only to map the two novel elements to each other, the novel label and the object (thereby only implicitly rejecting the the familiar object as a referent for the novel label). The N3C principle is argued to be domain-specific to language.

Under a third account, children are motivated to identify objects for which they do not know a label for and fill the "lexical gap" with the novel label (???). Lexical Gap Filling:

Merriman & Bowman (1989)

Probabilistic accounts. Probabilistic accounts contend that the ME effect does not derive from an explicit representation related to the one-to-one regularity, as proposed by the constraints and bias accounts; rather, under these accounts, the effect is the product of a word learning system that tracks the frequency of exemplars of words and their referents over time, and then reasons probabilistically about the most likely referent for a novel word within the referential context. (???; Fazly, Alishahi, & Stevenson, 2010; M. C. Frank, Goodman, & Tenenbaum, 2009; McMurray, Horst, & Samuelson, 2012; Regier, 2005).

Pragmatic accounts. Under pragmatic accounts, the ME effect derives from 166 reasoning about the intention of the speaker within the referential context (???, ???; Clark, 167 1987; G. Diesendruck & Markson, 2001). The critical aspect of this account is the claim that 168 children assume that "every two forms contrast in meaning" (Clark, 1988, p. 417), or the 169 "Principle of Contrast." Clark also argues that speakers hold a second assumption – that 170 speakers within the same speech community use the same words to refer to the same objects 171 ("Principle of Conventionality"). The ME effect then emerges from the interaction of these 172 two principles. That is, the child reason's implicitly: You used a word I've never heard 173 before. Since, presumably we both call a ball "ball" and if you'd meant the ball you would 174 have said "ball," this new word must refer to the new object. Clark (1988, 1990) argues that 175 these two principles are learned, but emerge from a more general understanding that other 176 people have intentions (???, (???)). 177

Logical inference accounts. J. Halberda (2003) argues that the ME effect is the 178 result of domain-general processes used for logical reasoning. Under this proposal, children 179 are argued to be solving a disjunctive syllogism ("A or B, not A, therefore B") by rejecting labels for known objects. For example, upon hearing the novel label "dax," the child would implicitly reason that the referent could be either object A or B, and then reject object A 182 because it already has a known label. By deduction, the child would then conclude that 183 "dax" refers to object B. This account shares the same formal reasoning structure as 184 pragmatic accounts, but differs in the underlying source of the key inference: While 185 pragmatic accounts argue that children conclude that object B must be the referent on the 186 basis of reasoning about intention, the logical inference account proposes that this same 187 inference is made on the basis of logical reasoning. 188

Over-hypothesis accounts. Lewis and Frank (2013) suggest that the ME effect 189 could emerge by learning from the statistics of the child's linguistic. That is, given evidence 190 that words tend to refer to a single concept, the child might develop a learned 191 "overhypothesis" (???) that the lexicon is structured such that each concept is associated 192 with one and only one label. The learning mechanisms are argued to be probabilistic and 193 domain general, while the learned overhypothesis is specific to the structure of the lexicon. 194 The emergent overhypothesis about the structure of the lexicon would be similar to the 195 knowledge a learner is proposed to have under the constraints and biases account. 196

In order for learning to get off the ground, however, children must notice the
one-to-one mapping between a word and a concept in the context of a particular instances of
a label's usage. Lewis and Frank (2013) suggest that this ability could derive from a variety
of different mechanisms that make use of the structure of the learning task, such as
pragmatic, probabilistic, and logical inference accounts. (???) make a similar proposal, but
argue that the overhypothesis is learned primarily from explicit parental corrections (e.g.,
"that's an apple, not an orange").

Under the overhypothesis account, then, the ME effect emerges from multiple
mechanisms at two different timescales – one as a function of information about the
pragmatic or inferential structure of the communicative context and one as a function of
learned higher-order knowledge about how the lexicon is structured. Both mechanisms would
then contribute to the inference with different weights across development and across
children.

210 Theory-Constraining Findings

The literature on the ME effect explores predictions of a variety of theoretical proposals. Here, we highlight of few of the key findings that provide important constraints for a theory of the ME effect.

Developmental change. A number of studies provide evidence that the strength of 214 the ME effect increases across development (e.g. ???, (???), Bion et al. (2013)). For 215 example, (Justin Halberda, 2003) tests 14-16- and 17- mo in the ME paradigm, and finds a 216 pattern of developmental change: 14 mo children are biased to select the familiar object, 217 16-mo were at chance, and 17-mo were biased to select the novel object, consistent with the 218 one-to-one principle. This evidence suggests that the strength of the ME effect changes 219 across development, though the underlying cause of this developmental change is an open 220 question (an issue we return to below). 221

Multilingualism. Children who are learning multiple languages have been tested in 222 the ME paradigm in order to examine the role of linguistic input in the ME effect. 223 Multilingual children are an interesting test population because the one-to-one mapping 224 between words and concepts is arguably violated in their linguistic input (e.g. a child 225 learning Spanish might know both the words "ball" and "pelota" for the concept ball). Thus, 226 if the ME effect is independent of lexical input, then multilingual children should perform on 227 the ME task similar to monolingual children whose input does not violate the one-to-one 228 assumption. In contrast to this prediction, Byers-Heinlein (???) and others find that multilingual children select the novel object at lower rates than monolingual children, 230 suggesting that lexical input plays a role in the strength of the ME effect. 231

Speaker-change studies. Some evidence for pragmatic accounts comes from 232 experiments in which children must reason about the intent of the speaker directly. In one 233 set of experiments (Gil Diesendruck, 2005), children were taught a novel label for a creature that is either a common noun or a proper noun. A speaker, who was not present during the 235 teaching phase, then requests a create by either a novel label. If children are reasoning about 236 the knowledge of the speaker, the pragmatic account predicts that the speaker should know the common name for the known creature (as a competent speaker of the language), but not 238 the proper name. Children show a pattern consistent with this prediction by selecting a novel 239 creature in a 2-AFC task when taught the common noun label, but not a proper noun label. 240

Children with autism are known to have impairments in reasoning about Autism. 241 the intentions of others (Baron-Cohen, Leslie, & Frith, 1986). As such, this population has 242 been tested in the ME paradigm to examine the extent to which reasoning about the 243 intentions of other speakers, as required by the pragmatic view, is a necessary component of 244 the ME effect. Evidence suggests (e.g. (de Marchena, Eigsti, Worek, Ono, & Snedeker, 2011; 245 Preissler & Carey, 2005)) that children with autism select the novel object in the ME task at 246 similar rates to typically developing children, suggesting that pragmatic reasoning is unlikely 247 to be a necessary component for the ME effect. 248

Fast mapping + no retention.

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The canonical ME paradigm involves an object with a known label and NF vs. NN. 250 an object with an unknown label. In this paradigm, evidence that children are biased to 251 select the novel referent when presented with a novel word is consistent both with accounts 252 that argues that children reject the familiar object (e.g. Constraint and bias accounts) and 253 with accounts that children are biased to map the novel word to the novel object (N3C) 254 principle). To distinguish between these two types of accounts, researchers have compared 255 the canonical ME paradigm that uses a novel and a familiar object (NF design) to a 256 paradigm that uses two novel objects (NN design). In the NN variant, the child is presented 257 with two novel objects but taught a novel label for one of the objects unambiguously ("This 258 is a zot"). Then, the child is asked to identify the referent of a second novel label ("Can you find the fep?"). If the child relies on novelty alone to identify the correct referent, the ME effect should be absent in the NN design since both objects are novel the child. Instead, 261 there is evidence to suggest that children show the ME effect in both NN and NF designs 262 (???; e.g., G. Diesendruck & Markson, 2001), suggesting that a novelty bias is not sufficient 263 to account for the ME effect.

65 Synthesis

To summarize, the empirical findings that a successful theory of ME must account for are: - why the effect is present in young children, but gets larger with development (developmental change); - how language experience supports the effect (multilingualism evidence); - why pragmatic reasoning can support the effect (speaker change evidence), but why it is not necessary (autism evidence).

In developing a successful theory, it is important to note that the theoretical accounts 271 of mechanisms underlying the ME effect that have proposed in the literature are not mutually exclusive with each other (???). As pointed out by Markman (???), testing different mechanisms in isolation is the result of an experimental approach to theory 274 building, rather than a reflection of an assumption that there exists one and only one mechanism underlying the effect. That is, in order to identify whether a mechanism is sufficient to give rise to the ME effect, logical researchers design experiments in which the 277 ME effect can be observed only if a particular cognitive mechanism is sufficient for the effect. If the effect is observed under these conditions, it provides evidence only that the mechanism 279 is sufficient for the effect, but not that it is necessary and not that other mechanisms are not 280 also sufficient. Indeed, there is reason to think that redundancy in mechanisms for the same 281 behavior is a desirable property of a cognitive system (???). 282

Instead, in light of the full body of evidence, we argue that multiple mechanisms likely support the ME effect probabilistically. Each child may be making use of multiple mechanisms with varying weights across development and situations, and the relative weights of these different mechanisms may vary across children. For example, learners may be making use of both general knowledge about how the lexicon is structured as well as information about the pragmatic or inferential structure of the task, and both of these sources of information support the ME inference.

The Current Study

A theory of the ME effect that appeals to multiple cognitive mechanisms is a difficult 291 theory to build. This is because, in order to build such a theory, we must gather empirical 292 evidence that not only describes that a mechanism underlies a behavior, but also the degree 293 to which it does and how the contribution of different mechanisms varies across tasks, 294 developmental ages and populations. The goal of the current study is to contribute to 295 building such a theory in two ways. First, we first provide a quantitative synthesis of the current literature related to the ME effect in the form of a meta-analysis. The meta-analysis 297 allows us to gain a clearer picture of the empirical landscape in terms of the magnitude of the effect as well as the role of moderating variables. Second, we present two experiments 299 that examine the causal role of an understudied moderator in the literature – linguistic 300 experience. In Experiment 1, we examine the relationship between vocabulary size and the 301 strength of the ME effect on a large sample of children. We find evidence that children with 302 larger vocabularies tend to show a stronger ME effect, consistent with the notion that 303 language experience influences the ME effect. In Experiment 2, we more directly test the 304 hypothesis that language experience plays a *causal* role in the ME effect, by directly 305 manipulating children's amount of experience with a word. We find greater experience with 306 the familiar word in the ME paradigm leads to a stronger ME effect. We conclude by 307 re-evaluating a theory of the ME effect in light of our new evidence. 308

Meta-analysis

To assess the strength of the disambiguation bias as well a moderating factors, we conducted a meta-analysis on the existing body of literature that investigates the disambiguation effect.

Methods

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Search strategy. We conducted a forward search based on citations of Markman 314 and Wachtel (1988) in Google Scholar, and by using the keyword combination "mutual 315 exclusivity" in Google Scholar (September 2013; November 2017). Additional papers were 316 identified through citations and by consulting experts in the field. We then narrowed our 317 sample to the subset of studies that used one of two different paradigms: (a) an experimenter 318 says a novel word in the context of a familiar object and a novel object and the child guesses 319 the intended referent (the canonical paradigm: "Familiar-Novel"), or (b) experimenter first 320 provides the child with an unambiguous mapping of a novel label to a novel object, and then 321 introduces a second novel object and asks the child to identify the referent of a second novel 322 label ("Novel-Novel"). For Familiar-Novel conditions, we included conditions that included 323 more than one familiar object (e.g. Familiar-Familiar-Novel). From these conditions, we 324 restricted our sample to only those that satisfied the following criteria: (a) participants were children (less than 12 years of age)², (b) referents were objects or pictures (not facts or object 326 parts), and (c) no incongruent cues (e.g. eye gaze at familiar object). All papers used either forced-choice pointing or eye-tracking methodology. All papers were peer-reviewed with the 328 exception of two dissertations (Williams, 2009; Frank, I., 1999), but all main results reported 329 below remain the same when these papers are excluded. In total, we identified 43 papers 330 that satisfied our selection criteria and had sufficient information to calculate an effect size. 331 For each paper, we coded separately each relevant condition with each age 332 group entered as a separate condition. For each condition, we coded the paper metadata 333 (citation) as well as several potential moderator variables: mean age of infants, method 334 (pointing or eyetracking), participant population type, estimates of mean vocabulary size of 335

Communicative Development Inventory when available (Fenson et al., 2007, MCDI; 1994),

the sample population from the Words and Gestures form of the MacArthur-Bates

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¹Data and analysis code for this and subsquent studies are available in an online repository at: https://github.com/langcog/me_vocab

²This cutoff was arbitrary but allowed us to include conditions from older children from non-typically-developing populations.

referent type (object or picture), and number of alternatives in the forced choice task. We
used production vocabulary as our estimate of vocabulary size since it was available for more
studies in our sample. We coded participant population as one of three subpopulations that
have studied in the literature: (a) typically-developing monolingual children, (b)
multilingual children (including both bilingual and trilingual children), and (c) non-typically
developing children. Non-typically developing conditions included children with selective
language impairment, language delays, hearing impairment, autism spectrum disorder, and
down-syndrome.

In order to estimate effect size for each conditions, we also coded sample size, 346 proportion novel-object selections, baseline (e.g., .5 in a 2-AFC paradigm), and standard 347 deviations for novel object selections, t-statistic, and Cohen's d. For several conditions, there 348 was insufficient data reported in the main text to calculate an effect size (no means and 349 standard deviations, t-statistics, or Cohen's ds), but we were able to estimate the means and 350 standard deviations though measurement of plots (N=13), imputation from other data 351 within the paper (N=4; see SI for details), or through contacting authors (N=26). Our 352 final sample included 157 effect sizes ($N_{\text{typical-developing}} = 135; N_{\text{multilingual}} = 12;$ 353 $N_{\text{non-typically-developing}} = 10$).

Statistical approach. We calculated effect sizes (Cohen's d) from reported means and standard deviations where available, otherwise we relied on reported test-statistics (t or d). Effect sizes were computed by a script, compute_es.R, available in the Github repository. All analyses were conducted with the metafor package (Viechtbauer & others, 2010) using mixed-effect models with grouping by paper. In models with moderators, moderators variables were included as additive fixed effects. All estimate ranges are 95% confidence intervals.

The exact model specification was as follows: metafor::rma.mv(yi = effect_size, V = effect_size_var, random = ~ 1 | paper).

2 Meta-analytic Analyses

We conducted a separate meta-analysis for four theoretically-relevant conditions:

Familiar-Novel trials with typically developing participants, Novel-Novel trials with typically developing participants, conditions with multilingual participants, and conditions with non-typically developing participants.

Typically-Developing Population: Novel-Familiar Trials. We first examined
effect sizes for the disambiguation effect for typically-developing children in the canonical
familiar-novel paradigm. This is the central data point that theories of disambiguation must
explain.

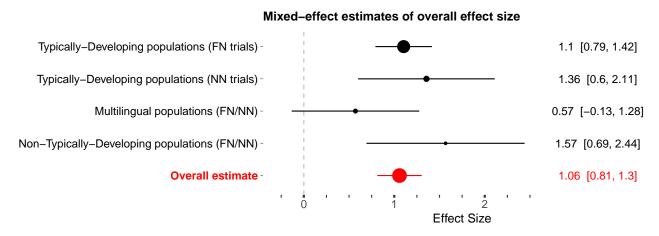


Figure 1. Mixed-effect effect size estimates for all conditions (red) and each of the four theoretically-relevant conditions in our sample. Ranges are 95% confidence intervals. Point size corresponds to sample size. FN = Familiar-Novel trials; NN = Novel-Novel trials.

Results. The overall effect size for these conditions was 1.1 [0.79, 1.42], and reliably greater than zero (p < .001; Figure 1). The effect sizes contained considerable heterogeneity, however (Q = 968.13; p < .001).

We next tried to predict this heterogeneity with two moderators corresponding to
developmental change: age and vocabulary size. In a model with age as a moderator, age
was a reliable predictor of effect size ($\beta = 0.05$, z = 11.85, p < .001; see Table 1), suggesting
that the disambiguation effect becomes larger as children get older. Age of participants was

Table 1

Meta-analytic model parameters for model including age as a fixed effect. The first model (top)
estimates effect sizes for all studies in our sample. The four subsequent models present separate
models paremeters for four seperate conditions. Ranges are 95\% confidence intervals.

Model	n	term	estimate	Z	р
Overall estimate	157	intercept	-0.18 [-0.47, 0.11]	-1.21	0.23
		age	$0.03 \ [0.03, 0.04]$	11.32	<.01
Typically-Developing populations (FN trials)	117	intercept	-0.33 [-0.71, 0.05]	-1.73	0.08
		age	$0.05 \ [0.04, 0.05]$	11.85	<.01
Typically-Developing populations (NN trials)	18	intercept	0.06 [-0.8, 0.93]	0.15	0.88
		age	$0.03 \ [0.01, 0.04]$	3.55	<.01
Multilingual populations (FN/NN)	12	intercept	0.05 [-0.78, 0.87]	0.11	0.91
		age	$0.02 \ [0, 0.03]$	1.77	0.08
Non-Typically-Developing populations (FN/NN) $$	10	intercept	-0.58 [-2.08, 0.92]	-0.75	0.45
		age	$0.04 \ [0.01, 0.06]$	3.15	<.01

Note. n = sample size (number of studies); FN = Familiar-Novel; NN = Novel-Novel.

highly correlated with vocabulary size in our sample ($r=0.65,\ p<.01$), so next we asked whether vocabulary size predicted independent variance in the magnitude of the disambiguation bias on the subset of conditions for which we had estimates of vocabulary size (N=23). To test this, we fit a model with both age and vocabulary size as moderators. Vocabulary size ($\beta=0.07,\ z=2.14,\ p=0.03$), but not age ($\beta=-0.78,\ z=-1.11,\ p=0.27,$ was a reliable predictor of disambiguation effect size.

These analyses confirm that the disambiguation phenomenon is robust, and associated with a relatively large effect size (d = 1.1 [0.79, 1.42]). In addition, this set of analyses provides theory-constraining evidence about the mechanisms underlying the effect. In

particular, the finding that vocabulary predicts more variance in effect size, compared to age, suggests that there is an experience related component to the mechanism, independent of maturational development alone.

Typically-Developing Population: Novel-Novel Trials. The results from the 390 Familiar-Novel trials point to a role for vocabulary knowledge in the strength of the 391 disambiguation effect. One way in which this vocabulary knowledge could lead to increased 392 performance on the Familiar-Novel disambiguation task is through increased certainty about 393 the label associated with the familiar word: If a child is less certain that a ball is called 394 "ball," then the child should be less certain that the novel label applies to the novel object. 395 Novel-Novel trials control for potential variability in certainty about the familiar object by 396 teaching participants a new label for a novel object prior to the critical disambiguation trial, 397 where this previously-learned label becomes the "familiar" object in the disambiguation trial. 398 If knowledge of the familiar object is not the only contributor to age-related changes in the 399 disambiguation effect, then there should be developmental change in Novel-Novel trials, as 400 well as Novel-Familiar trials. In addition, if the strength of knowledge of the "familiar" 401 object influences the strength of the disambiguation effect, then the overall effect size should 402 be smaller for Novel-Novel trials, compared to Familiar-Novel trials.

For conditions with the Novel-Novel trial design, the overall effect size was 1.36 [0.6, 2.11] and reliably greater than zero (p < .001). We next asked whether age predicted some of the variance in these trials by fitting a model with age as a moderator. Age was a reliable predictor of effect size ($\beta = 0.03$, z = 3.55, p < .001), suggesting that the strength of the disambiguation bias increases with age. There were no Novel-Novel conditions in our dataset where the mean vocabulary size of the sample was reported, and thus we were not able to examine the moderating role of vocabulary size on these trials.

Finally, we fit a model with both age and trial type (Familiar-Novel or Novel-Novel) as moderators of the disambiguation effect. Both moderators predicted independent variance in disambiguation effect size (age: $\beta = -0.08$, z = -0.42, p = 0.68; trial-type: $\beta = 0.04$, z = 0.04, z = 0.04

 $_{414}$ 12.34, p < .0001), with Familiar-Novel conditions and conditions with older participants tending to have larger effect sizes.

These analyses point to an influence on the disambiguation effect of both development (either via maturation or experience-related changes) as well as the strength of the familiar word representation. A successful theory of disambiguation will need to account for both of these empirical facts.

Multilingual Population. We next turn to a different population of participants:

Children who are simultaneously learning multiple languages. This population is of

theoretical interest because it allows us to isolate the influence of linguistic knowledge from

the influence of domain-general capabilities. If the disambiguation phenomenon relies on

mechanisms that are domain-general and independent of linguistic knowledge, then we

should expect the magnitude of the effect size to be the same for multilingual children

compared to monolingual children.

Children learning multiple languages reliably showed the disambiguation effect (d=1.57 [0.69, 2.44]). We next fit a model with both monolingual (typically-developing) and multilingual participants, predicting effect size with language status (monolingual vs. multilingual), while controlling for age. Language status was not a reliable predictor of effect size ($\beta=0.20, z=1.42, p=0.16$), but age was ($\beta=0.03, z=11.54, p<.0001$).

These data do not provide strong evidence that language-specific knowledge influences effect size, however, the small sample size of studies from this population limit the power of this model to detect a difference if one existed.

Non-Typically-Developing Population. Finally, we examine a third-population of participants: non-typically developing children. This group includes a heterogenous sample of children with diagnoses including Autism-Spectrum Disorder (ASD), Mental Retardation, Williams Syndrome, Late-Talker, Selective Language Impairment, and deaf/hard-of-hearing These populations are of theoretical interests because they allow us to observe how impairment to a particular aspect of cognition influences the magnitude of the

disambiguation effect. For example, children with ASD are thought to have impaired social reasoning skills (e.g., Phillips, Baron-Cohen, & Rutter, 1998); thus, if children with ASD are able to succeed on disambiguation tasks, this suggests that social reasoning skills are not necessary to making a disambiguation inference.

Overall, non-typically developing children succeeded on disambiguation tasks (d=1.57 [0.69, 2.44]). In a model with age as a moderator, age was a reliable predictor of the effect, suggesting children became more accurate with age, as with other populations ($\beta=0.04$, z=3.15, p<0.001). We were not able to examine the potential moderating role of vocabulary size for this population because there were only 3 conditions where mean vocabulary size was reported.

We also asked whether the effect size for non-typically developing children differed from typically-developing children, controlling for age. We fit a model predicting effect size with both development type (typical vs. non-typical) and age. Development type was a reliable predictor of effect size with non-typically developing children tending to have a smaller bias compared to typically developing children ($\beta = -0.50$, z = -2.86, p < .0001). Age was also a reliable predictor of effect size in this model ($\beta = 0.04$, z = 11.34, p < .0001). This analysis suggests that non-typically developing children succeed in the

disambiguation paradigm just as typically developing children do, albeit at lower rates.

Theoretical accounts of the disambiguation phenomenon will need to account for how
non-typically developing children are able to succeed in the disambiguation task, despite a
range of different cognitive impairments.

Discussion

To summarize our meta-analytic findings, we find a robust disambiguation effect in each of the three populations we examined, as well as evidence that the magnitude of this effect increases across development. We also find that the effect is larger in the canonical Novel-Familiar paradigm compared to the Novel-Novel paradigm, but both designs show roughly the same developmental trajectory.

Taken together, these analyses provide several theoretical constraints with respect to 468 the mechanism underlying the disambiguation effect. First, language experience likely 469 accounts for some developmental change. This conclusion derives from the fact that we see a 470 larger effect size in Novel-Familiar trials compared to Novel-Novel trials, and that there is a 471 suggestive correlation between vocabulary size and the strength of the disambiguation effect. 472 Second, independent of familiar word knowledge, the strength of the bias increases across 473 development. This constraint comes from the fact that the bias strengthens across 474 development in the Novel-Novel conditions, and from the fact that there is not a significant 475 impairment to effect in multilingual children (who presumably have less language experience 476 with any particular language). Third, children with a range of different impairments are able 477 to make the inference, suggesting that no single mechanism is both necessary and sufficient 478 for the effect. 479

These three constraints are consistent with many of individual proposed accounts, as 480 well as a various combinations of them. For example, an effect of language experience on the 481 disambiguation effect via vocabulary knowledge is most consistent with the overhypothesis 482 account, which predicts a stronger learned bias with vocabulary development. However, all 483 four accounts predict developmental change in the NN trials. Under the overhypothesis 484 account, as children are exposed to more language, they develop a stronger learned bias even 485 when the "familiar" word is not previously known; Under the pragmatics account, as children 486 are exposed to more language, they develop more skill in making social inferences, which 487 would led to increased performance on the NN trials; And, under the bias and probabilistic accounts, maturational change could contribute to development in domain-general abilities, leading to a stronger disambiguation inference. Finally, the ability of children to succeed in the disambiguation tasks despite a range of impairments suggests that accounts that rely on a single mechanism, such as pragmatic reasoning or a mutual exclusivity constraint alone, are 492 unlikely to describe the mechanism underlying the disambiguation effect across all children. In the next section, we gather additional evidence to shed light on the relative
contributions of these different mechanisms on the disambiguation effect. In particular, we
use experimental methods to more directly examine the relationship between linguistic
experience and the disambiguation effect.

Experiment 1: Disambiguation Effect and Vocabulary Size

Our meta-analysis points to a robust developmental increase in the strength of the 499 disambiguation effect with age. While all four accounts are able to predict this change, only 500 the overhypothesis account predicts that this increase should be directly related to 501 vocabulary knowledge. However, the meta-analytic approach is limited in its ability to 502 measure this relationship since few studies in our sample measure vocabulary size (N = 8), 503 and even fewer measure vocabulary size at multiple ages within the same study (Markman et 504 al., 2003; N=2; Mather & Plunkett, 2009). In Experiment 1, we therefore aimed to test the 505 prediction that children with larger vocabularies should have a stronger disambiguation bias 506 by measuring vocabulary size in a large sample of children across multiple ages who also 507 completed the disambiguation task. We find that vocabulary size is a strong predictor of the 508 strength of the disambiguation effect across development and that vocabulary size predicts 500 more variance than developmental age. 510

511 Methods

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A sample of 226 children were recruited at the Children's Discovery Participants. 512 Museum of San Jose. 72 children were excluded because they did not satisfy our planned 513 inclusion criteria: within the age range of 24-48 months (n = 13), completed all trials (n = 13) 514 48), exposed to English greater than 75\% of the time (n = 37), and correctly answered at 515 least half of the familiar noun control trials (n = 55). Our final sample included 154 children 516 $(N_{\text{females}} = 93).$ 517 The disambiguation task included color pictures of 14 novel objects (e.g., a Stimuli. 518

Stimuli. The disambiguation task included color pictures of 14 novel objects (e.g., a funnel) and 24 familiar objects (e.g. a ball; see Appendix). The novel words were the real 1-2

syllables labels for the unfamiliar objects (e.g., "funnel", "tongs", etc.; See Appendix). Items in the vocabulary assessment were a fixed set of 20 developmentally appropriate words from the Pearson Peabody Vocabulary Test (see Appendix; L. M. Dunn, Dunn, Bulheller, & Häcker, 1965).

Design and Procedure. Sessions took place individually in a small testing room 524 away from the museum floor. The experimenter first introduced the child to "Mr. Fox," a 525 cartoon character who wanted to play a guessing game (see Fig. X). The experimenter 526 explained that Mr. Fox would tell them the name of the object they had to find, so they had 527 to listen carefully. Children then completed a series of 19 trials on an iPad, 3 practice trials 528 followed by 16 experimental trials. In the practice trials, children were shown two familiar 520 pictures (FF) on the iPad and asked to select one, given a label. If the participant chose 530 incorrectly on a practice trial, the audio would correct them and allow the participant to 531 choose again. 532

The child then completed the test phase. Like the practice trials, each of the test trials 533 consisted of a word and two pictures, and the child's task was to identify the referent. 534 Within participants, we manipulated two features of the task: the target referent (Novel 535 (Experimental) or Familiar (Control)) and the type of alternatives (Novel-Familiar or 536 Novel-Novel; NF or NN). On novel referent trials, children were given a novel word and 537 expected to select the novel object via the disambiguation inference. On familiar referent 538 trials, children were given a familiar word and expected to select the correct familiar object. 539 On Novel-Familiar trials, children saw a picture of a novel object and a familiar object (e.g. a 540 funnel and a bol). On Novel-Novel trials, children saw pictures of two novel objects (e.g. a 541 pair of tongs and a leak). The design features were fully crossed such that half of the trials 542 were of each trial type (Experimental-NF, Experimental-NN, Control-NF, Control-NN). 543 Trials were presented randomly, and children were only allowed to make one selection. 544

After the disambiguation task, we measured children's vocabulary in a simple vocabulary assessment. in which children were presented with four randomly selected images

and prompted to choose a picture given a label. Children completed 2 practice trials followed by 20 test trials.

Data analysis. Selections on the disambiguation task were coded as correct if the
participant selected the familiar object on Control and the novel object on Experimental
trials. We centered both age and vocabulary size for interpretability of coefficients. All
models are logistic mixed effect models fit with the lme4 package in R (D. Bates, Mächler,
Bolker, & Walker, 2015). Each model was fit with the maximal random effect structure. All
ranges are 95% confidence intervals. Effect sizes are Cohen's d values.

Results and Discussion

Participants completed the three practice trials (FF) with high accuracy, suggesting that they understood the task (M = 0.91 [0.87, 0.94]).

We next examined performance on the four trial types. Children were above chance (.5) in both types of control conditions where they were asked to identify a familiar referent (Control-NF: M = 0.89, SD = 0.17, d = 2.35 [2.06, 2.64]; Control-NN: M = 0.78, SD = 0.25, d = 1.14 [0.9, 1.38]). Critically, children also succeeded on both types of experimental trials where they were required to select the novel object (NF: M = 0.84, SD = 0.21, d = 1.61 [1.35, 1.87]; NN: M = 0.77, SD = 0.28, d = 0.95 [0.71, 1.19]).

To compare all four conditions, we fit a model predicting accuracy with target type (F (Control) vs. N (Experimental)) and trial type (NF vs. NN) as fixed effects. We included both target type and trial type as main effects as well as a term for their interaction. There was a main effect of trial type, suggesting that participants were less accurate in NN trials compared to NF trials (B = -0.87, SE = 0.25, Z = -3.51, p < .001). The main effect of target type was not significant (B = -0.49, SE = 0.29, Z = -1.69, p = 0.09). The interaction between the two factors was marginal (B = 0.57, SE = 0.36, Z = 1.56, p = 0.12), suggesting that Novel target trials (Experimental) were more difficult than Familiar target trials (Control) for NF trials but not NN trials.

Table 2

Parameters of logistic mixed model predicting accuracy on disambiguation trials as a function of trial type (Novel-Familiar (NF) vs. Novel-Novel (NN)), age (months), and vocabulary size as measured by our vocabulary assessment.

term	Beta	SE	Z	р
(Intercept)	2.01	0.00	2,240.62	<.0001
Vocabulary	5.93	0.00	6,406.33	<.0001
Trial Type (NN)	-0.51	0.00	-564.56	<.0001
Age	0.02	0.00	21.80	<.0001
Vocabulary x Trial Type (NN)	-2.95	0.00	-3,185.91	<.0001
Vocabulary x Age	-0.01	0.00	-9.88	<.0001
Age x Trial Type (NN)	0.02	0.00	18.24	<.0001
Vocabulary x Age x Trial Type (NN)	0.13	0.00	145.54	<.0001

Our main question was how accuracy on the experimental trials changed over development. We examined two measures of developmental change: Age (months) and vocabulary size, as measured in our vocabulary assessment We assigned a vocabulary score to each child as the proportion correct selections on the vocabulary assessment out of 20 possible. Age and vocabulary size were positively correlated, with older children tending to have larger vocabularies compared to younger children (r = 0.43 [0.29, 0.55], p < .001).

Figure 3 shows log linear model fits for accuracy as a function of age (left) and vocabulary size (right) for both NF and NN trial types. To examine the relative influence of maturation and vocabulary size on accuracy, we fit a model predicting accuracy with vocabulary size, age, and trial type (Experimental-NN, and Experimental-NF). We included all possible main and interaction terms as fixed effects. Table 2 presents the model

parameters. The only reliable predictor of accuracy was vocabulary size (B = 5.93, SE = 0, Z = 6406.33, p <.0001), suggesting that children with larger vocabularies tended to be more accurate in the disambiguation task. Notably, age was not a reliable predictor of accuracy over and above vocabulary size (B = 0.02, SE = 0, Z = 21.8, p <.0001).

Discussion. Experiment 1 directly examines the relationship between the strength of the disambiguation effect and vocabulary size. We find that the strength of the disambiguation effect is highly predicted by vocabulary size. In addition, we find that the bias is larger for NF trials, compared to NN trials.

The pattern of findings is consistent with meta-analytic estimates of those same effects. 592 Figure 4 presents the data from the experimental conditions in Experiment 1 together with 593 meta-analytic estimates, as a function of age. To compare the experimental data with the 594 meta-analytic data, an effect size was calculated for each participant.⁴ As in the 595 meta-analytic models, the effect size is smaller for NN trials compared to NF trials, though 596 the magnitude of this difference is smaller. We also see that the variance is larger for the 597 meta-analytic estimates compared to the experimental data, presumably because there is 598 more heterogeneity across experiments than across participants within the same experiment. 599 The experimental data thus provide converging data with the meta-analysis that there is 600 developmental change in the strength of the bias, and that the effect is weaker for NN trials. 601

In addition, the data from Experiment 1 provide new evidence relevant to the mechanism underlying the effect: children with larger vocabulary tend to to have a stronger disambiguation bias. In principle there are two ways that vocabulary knowledge could support the disambiguation inference. The first is by influencing the strength of the learner's knowledge about the label for the familiar word: If a learner is more certain about the label for the familiar object, they can be more certain about the label for novel object. This account explains the developmental change observed for NF trials. However, this account

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⁴Because some participants had no variability in their responses (all correct or all incorrect), we used the across-participant mean standard deviation as an estimate of the participant level standard deviation in order to convert accuracy scores into Cohen's d values.

does not explain the relationship of vocabulary with NN trials, since no prior vocabulary knowledge is directly relevant to this inference. This relationship between vocabulary size and NF size suggests that vocabulary knowledge could also influence the effect by providing evidence for general constraint that there is a one-to-one mapping between words and referents. This empirical fact is consistent with the overhypothesis account.

Importantly, however, data from both the meta-analytic study and the current
experiment only provide correlational evidence about the relationship between vocabulary
size and the disambiguation inference. In Experiment 2, we experimentally test the
hypothesis that the strength of the learner's knowledge about the familiar object influences
the strength of the disambiguation inference, thereby testing one possible route through
which vocabulary knowledge may be related to the disambiguation phenomenon.

Experiment 2: Disambiguation Effect and Familiarity

In Experiment 2, we test a causal relationship between vocabulary size and the 621 disambiguation effect by experimentally manipulating the strength of word knowledge. We do this by teaching participants a label for a novel object and varying the number of times the object is labeled. This manipulation allows us to vary children's certainty about the label for an object, with objects that have been labeled more frequently associated with high 625 certainty about the label name. The newly, unabiguously labeled object then serves as the 626 "familiar" object in a novel-novel trial. If the strength of vocabulary knowledge about the 627 "familiar" object influences, the strength of the disambiguation effect, then we should expect 628 a larger bias when the familiar object has been labeled more frequently. We find a 629 pattern consistent with this prediction. 630

Methods

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We report how we determined our sample size, all data exclusions (if any), all manipulations, and all measures in the study.

Age group	Mean age (months)	Sample size
2	30.99	38
3	40.99	35
4	52 16	37

Table 3

Demographics of children in Experiment 2.

Participants. We planned a total sample of 108 children, 12 per between-subjects labeling condition, and 36 total in each one-year age group (see Table 3). Our final sample was 110 children, ages 25 – 58.50 months, recruited from the floor of the Boston Children's Museum. Children were randomly assigned to the one-label, two-label, or three label condition, with the total number of children in each age group and condition ranging between 10 and 13.

Materials. Materials were the set of novel objects used in de Marchena et al. (2011),
consisting of unusual household items (e.g., a yellow plastic drain catcher) or other small,
lab-constructed stimuli (e.g., a plastic lid glued to a popsicle stick). Items were distinct in
color and shape.

Procedure. Each child completed four trials. Each trial consisted of a training and 644 a test phase in a "novel-novel" disambiguation task (de Marchena et al., 2011). In the 645 training phase, the experimenter presented the child with a novel object, and explicitly 646 labeled the object with a novel label 1, 2, or 3 times ("Look at the dax"), and contrasted it 647 with a second novel object ("And this one is cool too") to ensure equal familiarity. In the 648 test phase, the child was asked to point to the object referred to by a second novel label 649 ("Can you show me the zot?"). Number of labels used in the training phase was manipulated 650 between subjects. There were eight different novel words and objects. Object presentation 651 side, object, and word were counterbalanced across children. 652

Table 4

Parameters of logistic mixed model predicting accuracy on disambiguation trials as a function of age (months) and number of times a label for the familiar object was observed.

term	В	SE	Z	р
(Intercept)	0.31	0.10	2.94	< .001
Age	0.05	0.01	4.13	< .001
Num. Labels Observed	0.48	0.13	3.75	< .001
Age x Num. Labels Observed	0.02	0.01	1.58	0.11

Data analysis. We followed the same analytic approach as we registered in 653 Experiment 1, though data were collected chronologically earlier for Experiment 2. 654 Responses were coded as correct if participants selected the novel object at test. A small number of trials were coded as having parent or sibling interference (N = 11), experimenter 656 error (N=2), or a child who recognized the target object (N=4), chose both objects (N=4)657 2) or did not make a choice (N = 8). These trials were excluded from further analyses; all 658 trials were removed for two children for whom there was parent or sibling interference on 659 every trial. We centered both age and number of labels for interpretability of coefficients. 660 The analysis we report here is consistent with that used in Lewis and Frank (2013), though 661 there are some slight numerical differences due to reclassification of exclusions. 662

Results and Discussion

As predicted, children showed a stronger disambiguation effect as the number of training labels increased, and as noise decreased with age (Figure 5).

We analyzed the results using a logistic mixed model to predict correct responses with age, number of labels, and their interaction as fixed effects, and participant as a random

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effect. Model results are shown in Table 4. There was a significant effect of age such that older children showed a stronger disambiguation bias and a significant effect of number of labels, such that more training labels led to stronger disambiguation, but the interaction between age and number of labels was not significant.

These data provide causal evidence that the strength of knowledge of the familiar word influences the strength of the disambiguation effect. It thus points to one route through which a child's vocabulary knowledge might influence the disambiguation inference.

General Discussion

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Disambiguation Development from Meta-Analysis

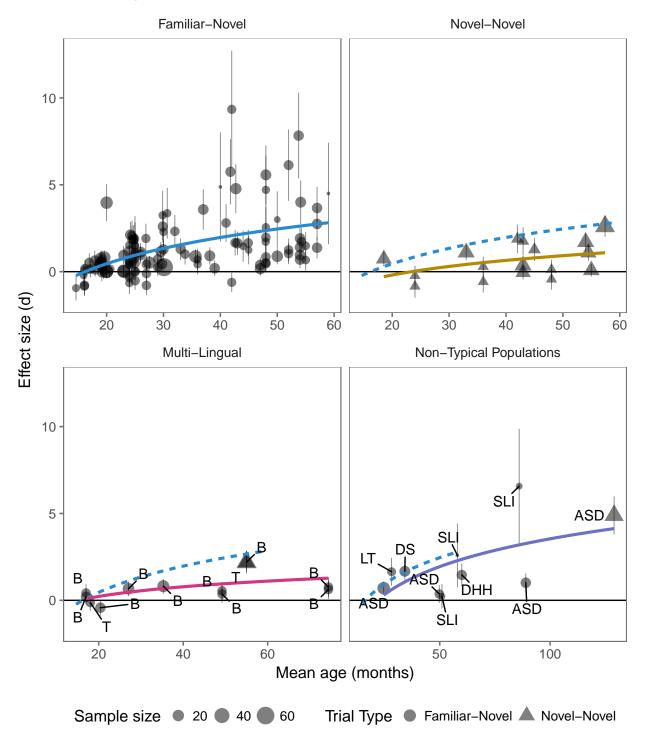


Figure 2. Developmental plots for each moderator. Ranges correspond to 95% confidence intervals. Model fits are log-linear. Point size corresponds to sample size, and point shape corresponds to trial type (Familiar-Novel vs. Novel-Novel). Note that the x-axis scale varies by facet. B = bilingual; T = trilingual; LT = late-talker; ASD = autism spectrum disorder; DS = down syndrome; SLI = selective language imparement; DHH = deaf/heard-of-hearing.

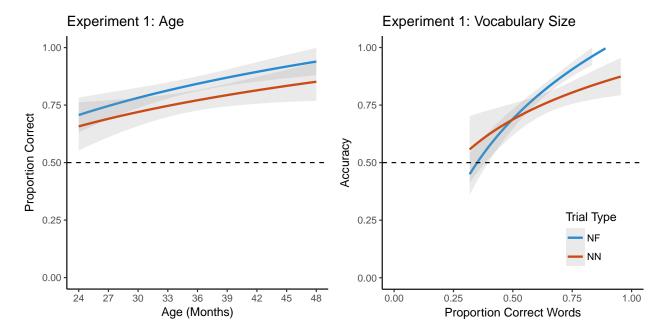


Figure 3. Experiment 1 results. Accuracy as a function of age (months; left) and vocabulary size (proportion correct on vocabulary assessment; right). Blue corresponds to trials with the canonical novel-familiar disambiguation paradigm, and red corresponds to trials with two novel alternatives, where a novel of label for one of the objects is unambiguously introduced on a previous trial. The dashed line corresponds to chance. Ranges are 95% confidence intervals.

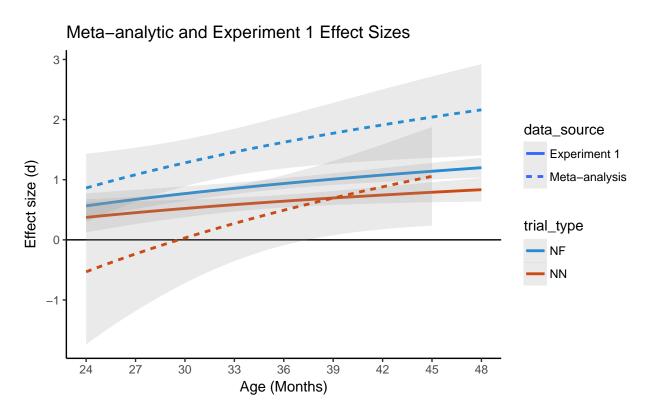


Figure 4. Meta-analytic data and data from experimental trials in Experiment 1 as a function of age. Effect sizes for Experiment 1 data are calculated for each participant, assuming the across-participant mean standard deviation as an estimate of the participant level standard deviation. Ranges are 95% confidence intervals.

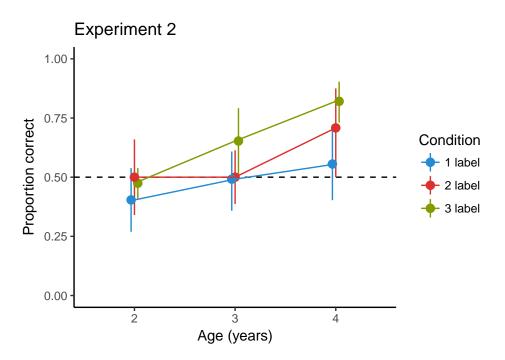


Figure 5. Accuracy data for three age groups across three different conditions. Conditions varied by the number of times the child observed an unambiguous novel label applied to the familiar object prior to the critical disambiguation trial. The dashed line corresponds to chance. Ranges are 95% confidence intervals.

Appendix

Vocabulary Assessment Items (Exp. 1).

1. hatchet

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- 2. elephant
- 3. flamingo
- ⁷⁵⁴ 4. duck
- ₇₅₅ 5. hug
- 6. broccoli
- 757 7. panda
- 8. hexagon
- 9. parallelogram
- 760 10. carpenter
- 761 11. drum
- 762 12. chef
- 763 13. bear
- 764 14. harp
- 765 15. vase
- 766 16. globe
- 767 17. triangle
- 768 18. vegetable
- 769 19. beverage
- 770 20. goat

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Familiar Words (Exp. 1).

- 1. bottle
- 773 2. cup

- 3. spoon
- 4. bowl
- 5. apple
- 777 6. cookie
- 77. banana
- 8. pretzel
- ⁷⁸⁰ 9. ball
- ⁷⁸¹ 10. shoe
- ⁷⁸² 11. flower
- 783 12. balloon
- 784 13. guitar,
- 785 14. bucket
- ### Novel Words (Exp. 1) 1. kettle 2. ladle 3. whisk 4. tongs 5. radish 6.
- leek 7. bok choy 8. kumquat 9. rudder 10. beaker 11. funnel 12. disk 13. bung 14.
- cam 15. chestnut 16. dulcimer 17. fig 18. ginger 19. gourd 20. longan 21. luffa 22.
- okra 23. pipette 24. sieve