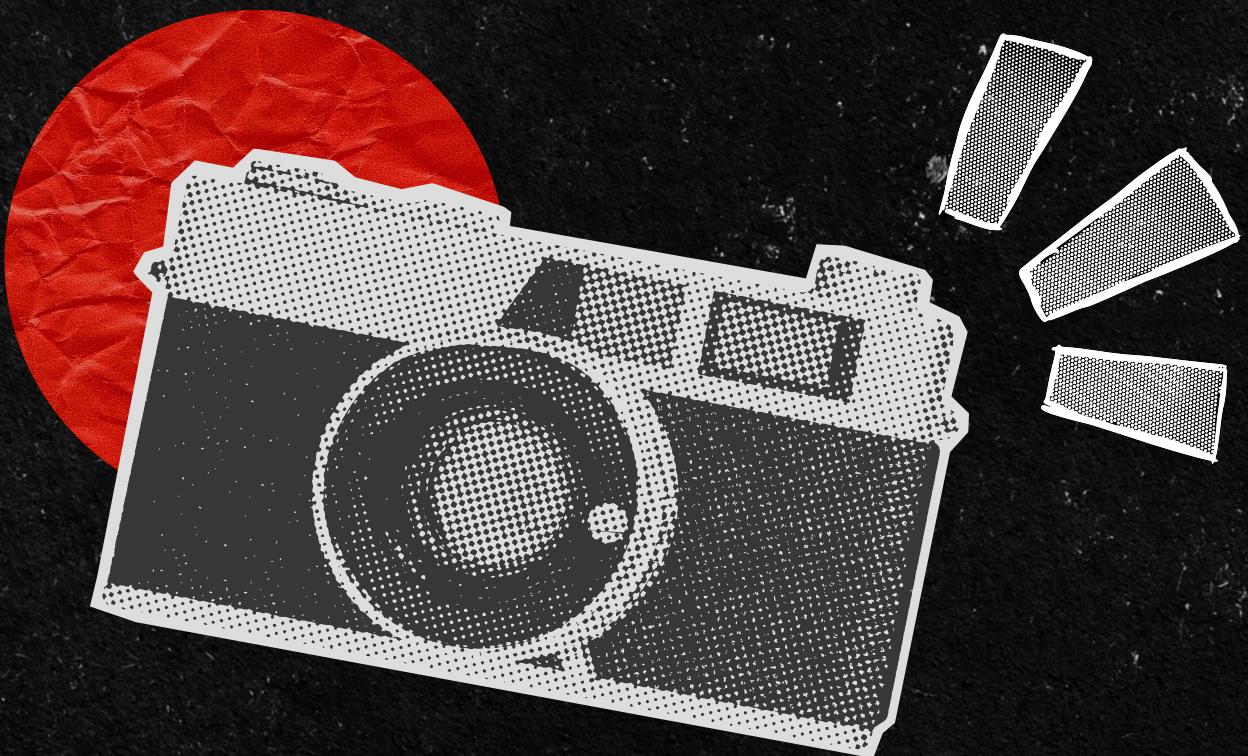


MAVLANA BINTANG



2025

Portfolio



HALLO

I'M MAULANA BINTANG CAHYA MUKTI

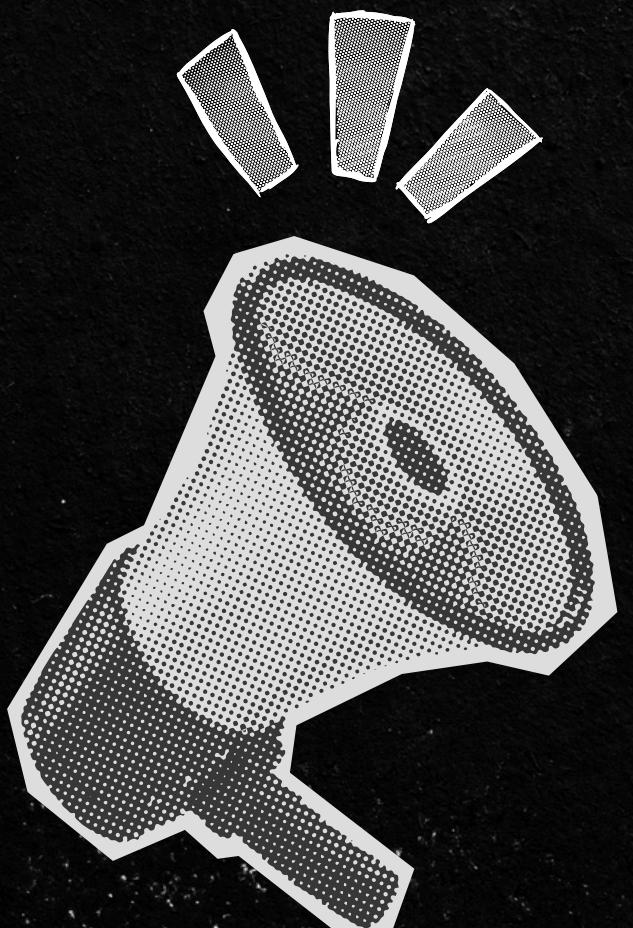
I'm a 6th-semester D-IV Computer Engineering Technology student at Politeknik Negeri Semarang with a passion for front-end development, UI/UX design, and content creation. My main focus is building responsive and user-friendly web interfaces using Laravel Blade, HTML, CSS, and JavaScript.

I'm experienced in crafting clean and intuitive user interfaces that align with strong UI/UX principles. With a creative mindset, I enjoy turning ideas into functional and engaging digital experiences both in websites and content for social media platforms.

I also have strong communication and teamwork skills, making me confident in collaborating on cross-functional projects that require both technical and creative solutions.



Education



Politeknik Negeri Semarang,
2022 - Present

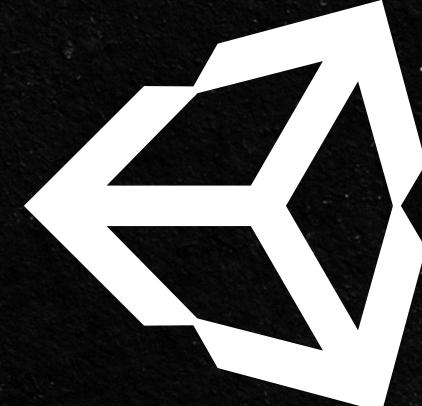
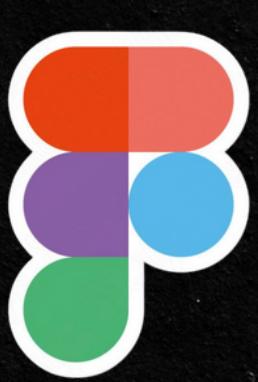
D-IV Computer Engineering Technology
GPA 3.59/4.00



D-IV Computer Engineering Technology
GPA 3.59/4.00



Software Skills



Personal Skills



Team Working

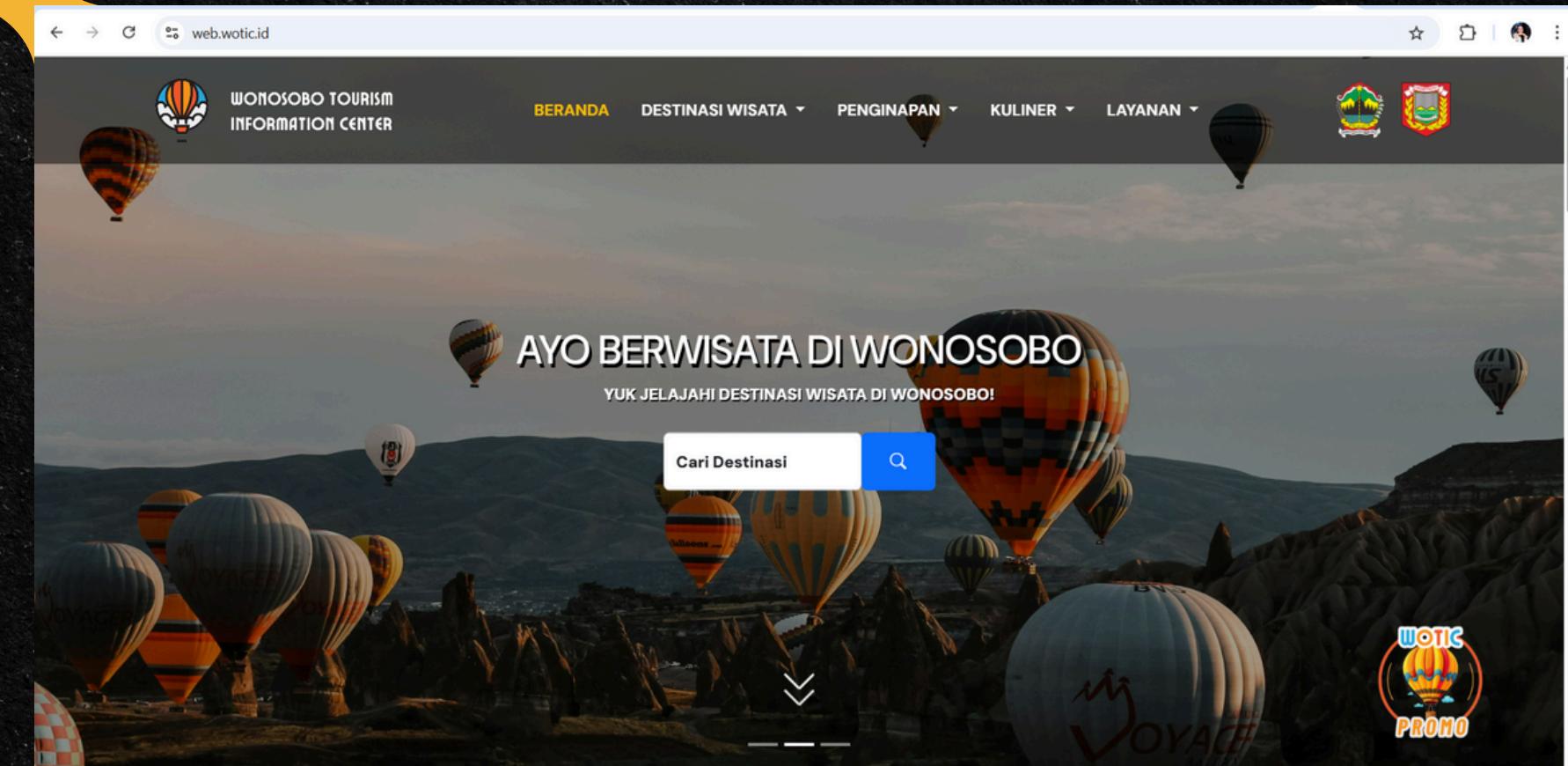


Colaboration

Leadership

Project 01

Wotic Website (Wonosobo Tourism Information Center)



A tourism website development project for the Disparbud Wonosobo (Wonosobo Tourism and Culture Office), assigned to a student team. In this project, I was fully responsible as a **Front-End Developer and UI/UX Designer**. I designed an intuitive user experience (UI/UX) and translated it into a responsive and functional interface using standard web technologies. The result is an effective digital platform for promoting Wonosobo's tourist destinations.

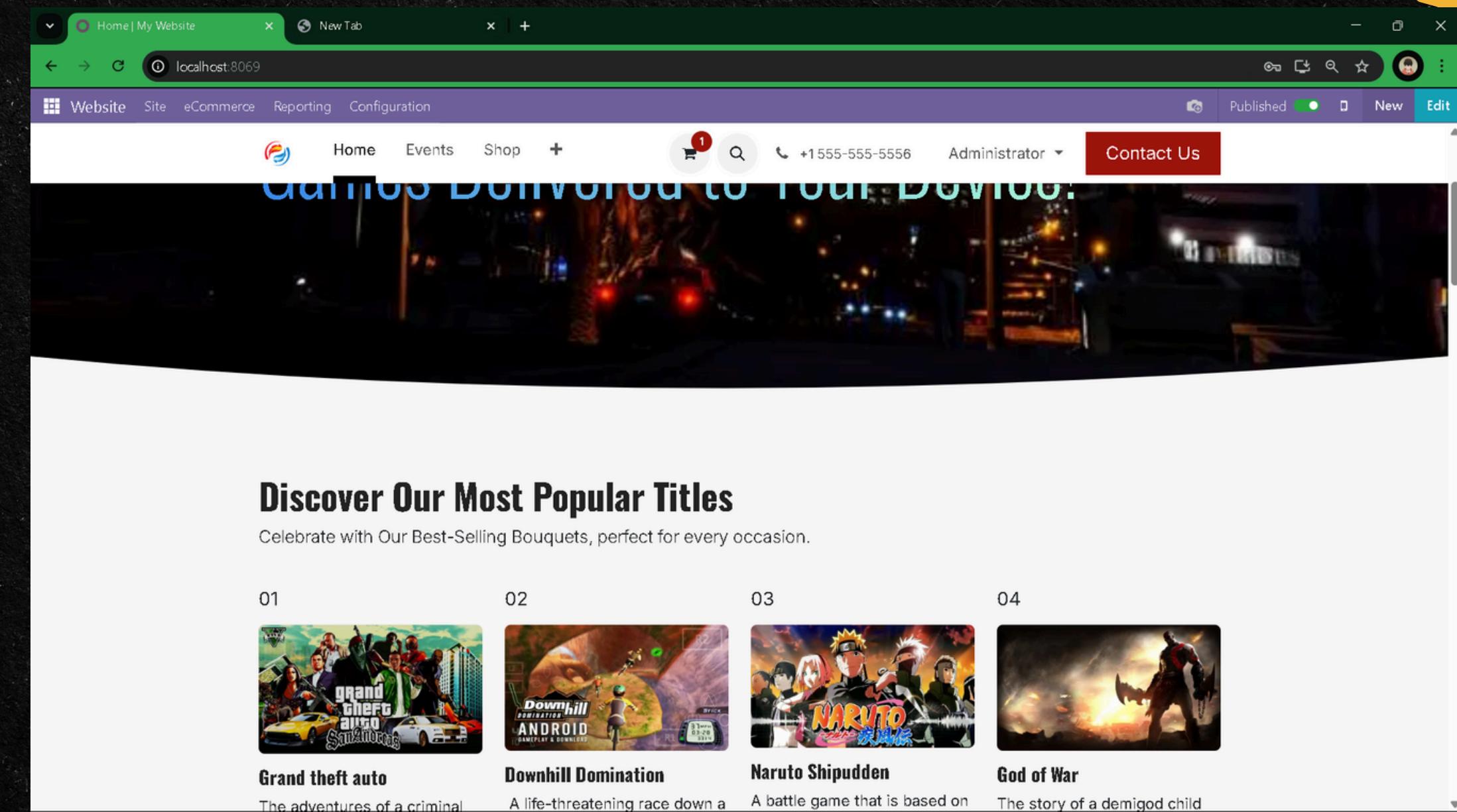


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Project 02

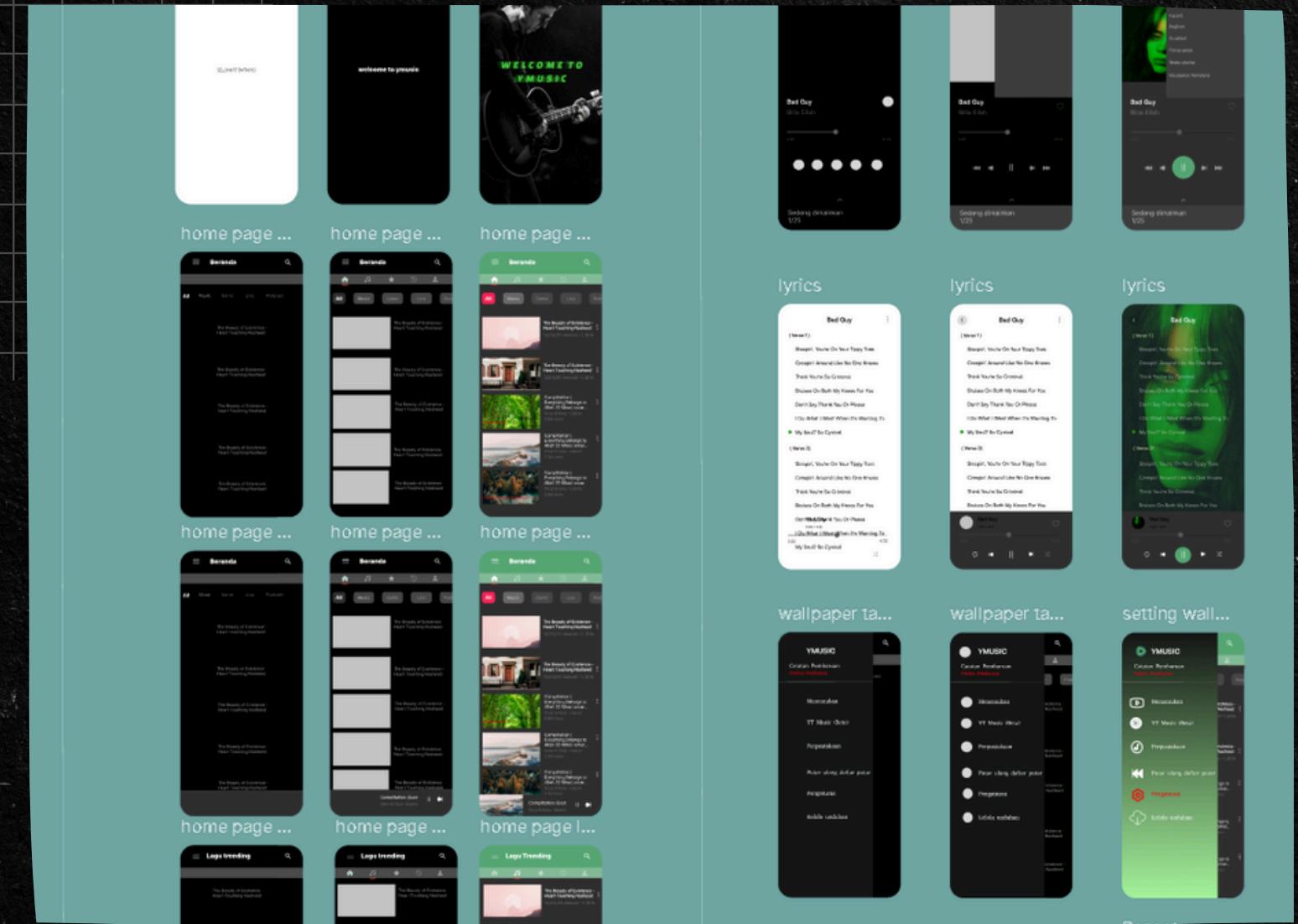
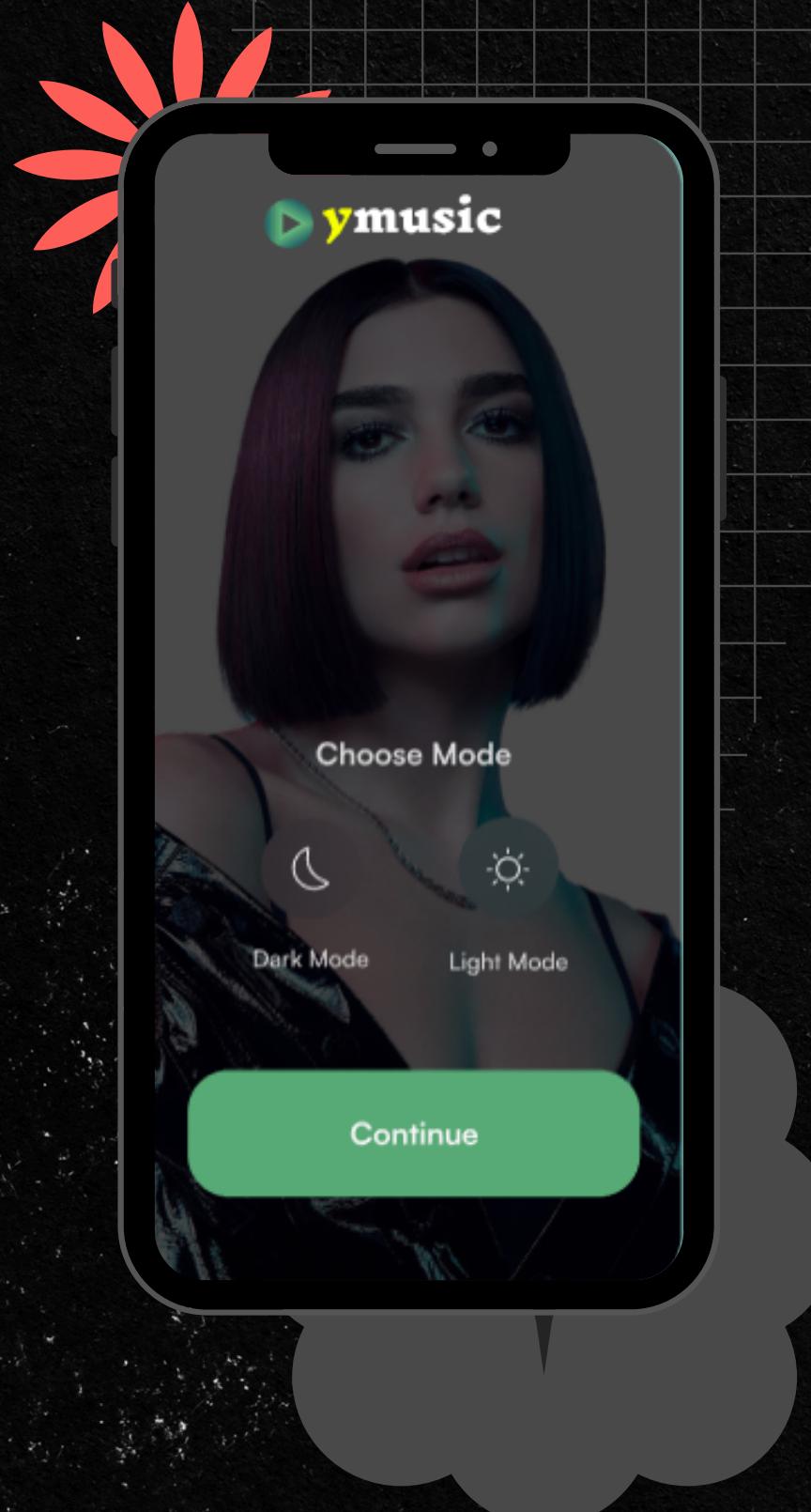
I was involved in a training project to develop a sales system using Odoo. In this project, I worked as a developer responsible for designing the sales flow and implementing a responsive, user-friendly interface to ensure smooth and efficient transactions.

E-commerce sales module practice using Odoo.



Project 03

Re-design Application(Ymusic)



This UI/UX project involved redesigning the YMusic mobile application using Figma. My role covered the entire UI/UX design process, from planning user flows to creating visually appealing and functional interfaces, with the goal of enhancing the user experience and modernizing the overall look and feel of the app.



[Click Here to see](#)

Project 04

Game Development Project "Petualangan Celdric"



In the "Pangeran Celdric" game development project, I served as a Programmer, focusing on developing gameplay systems and game mechanics. I implemented game logic, character controls, and interactions between game elements to ensure a smooth and responsive player experience.

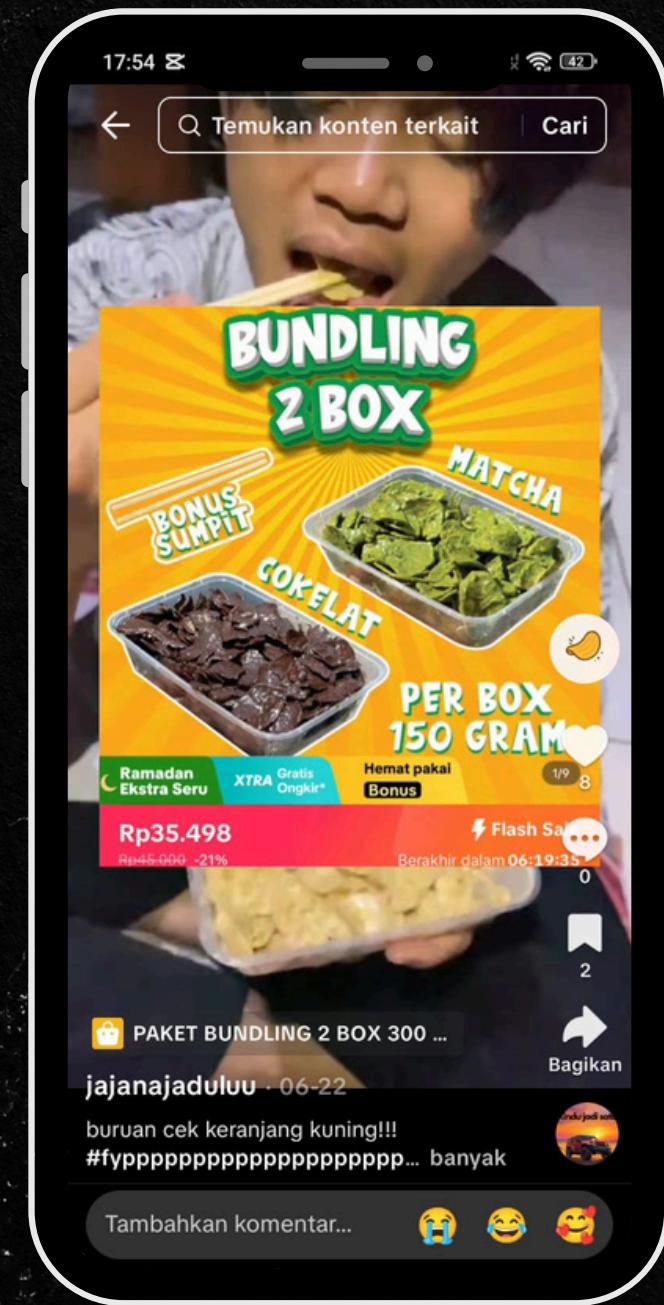


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Video Editing dan Content Creator



Created engaging affiliate video content designed to attract viewers and drive purchases through appealing visuals and persuasive messaging.

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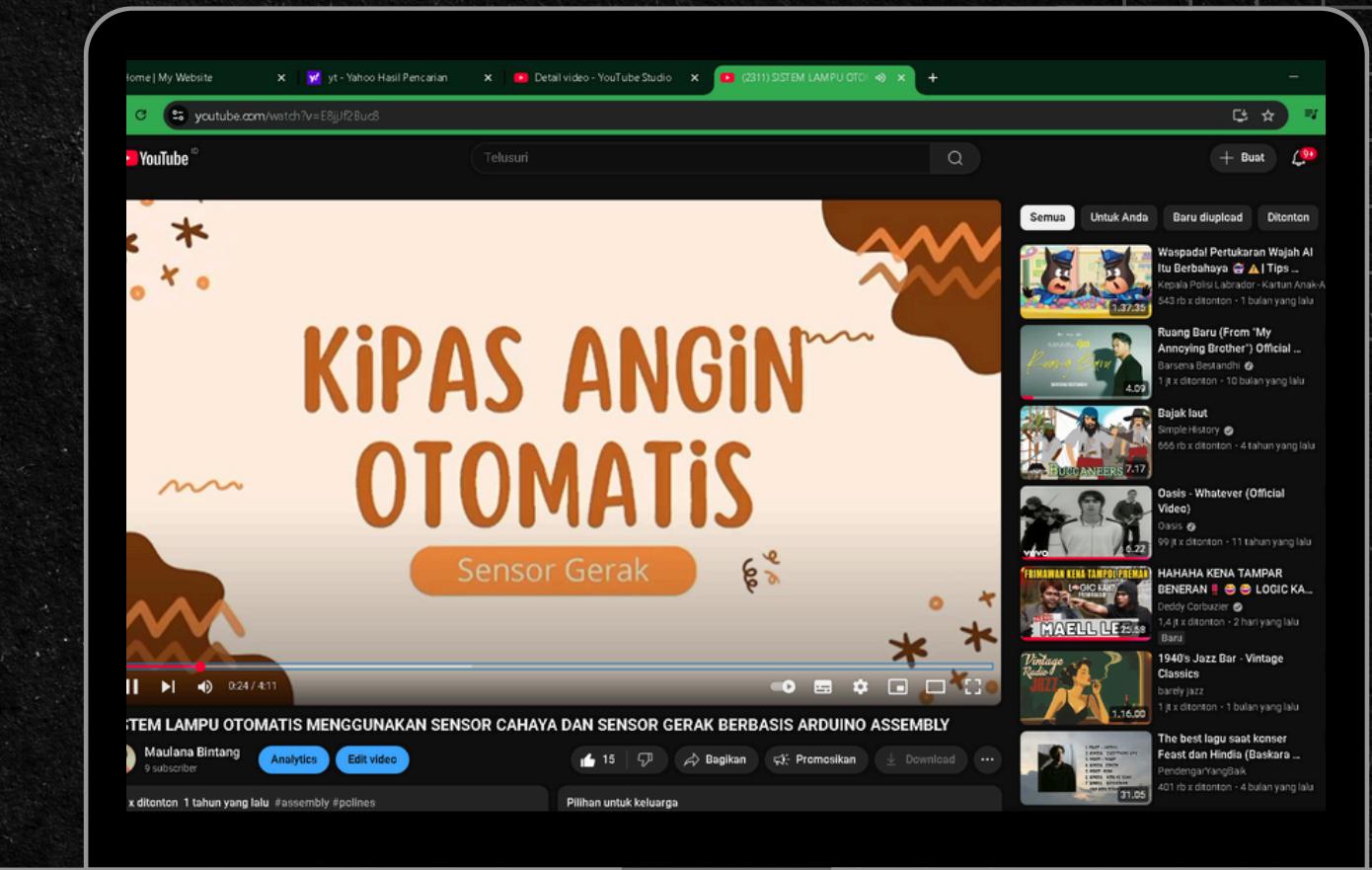
Short Film Project 'Nawasena'



In the "Nawa Sena" short film project, I contributed in three key roles: as a scriptwriter, storyline developer, and talent. I actively participated in brainstorming sessions and narrative development to create a cohesive and compelling storyline.

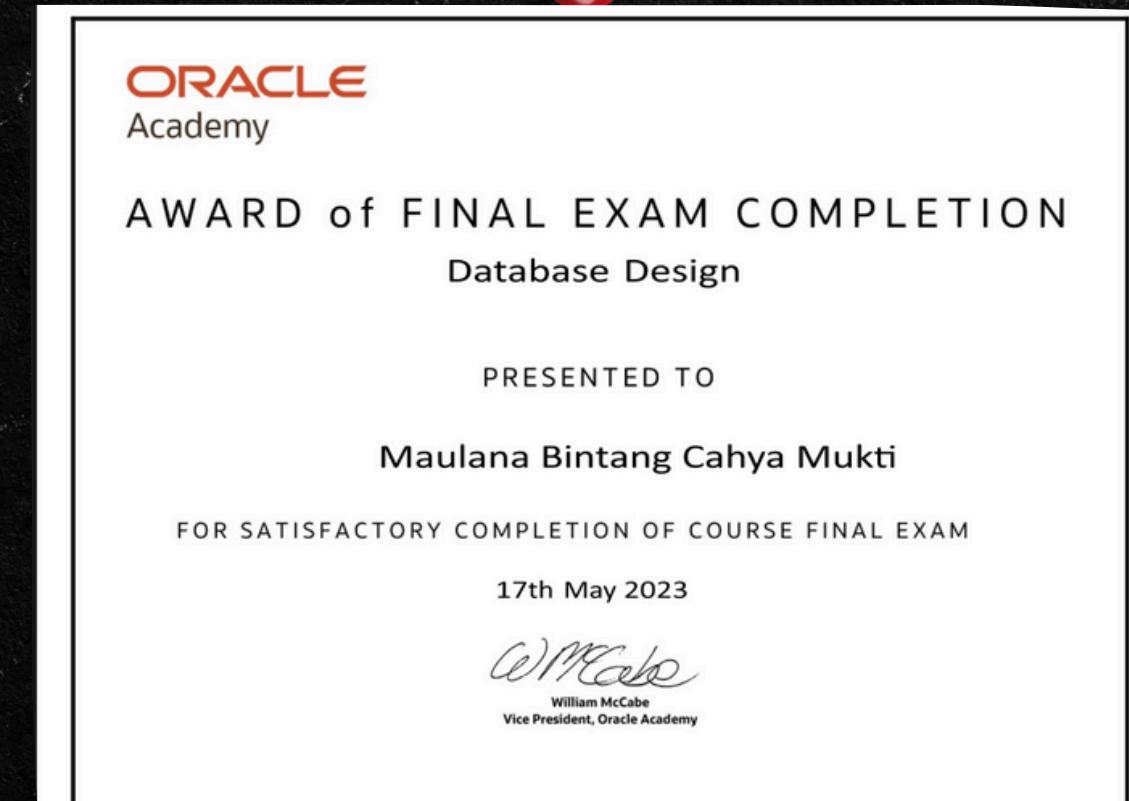
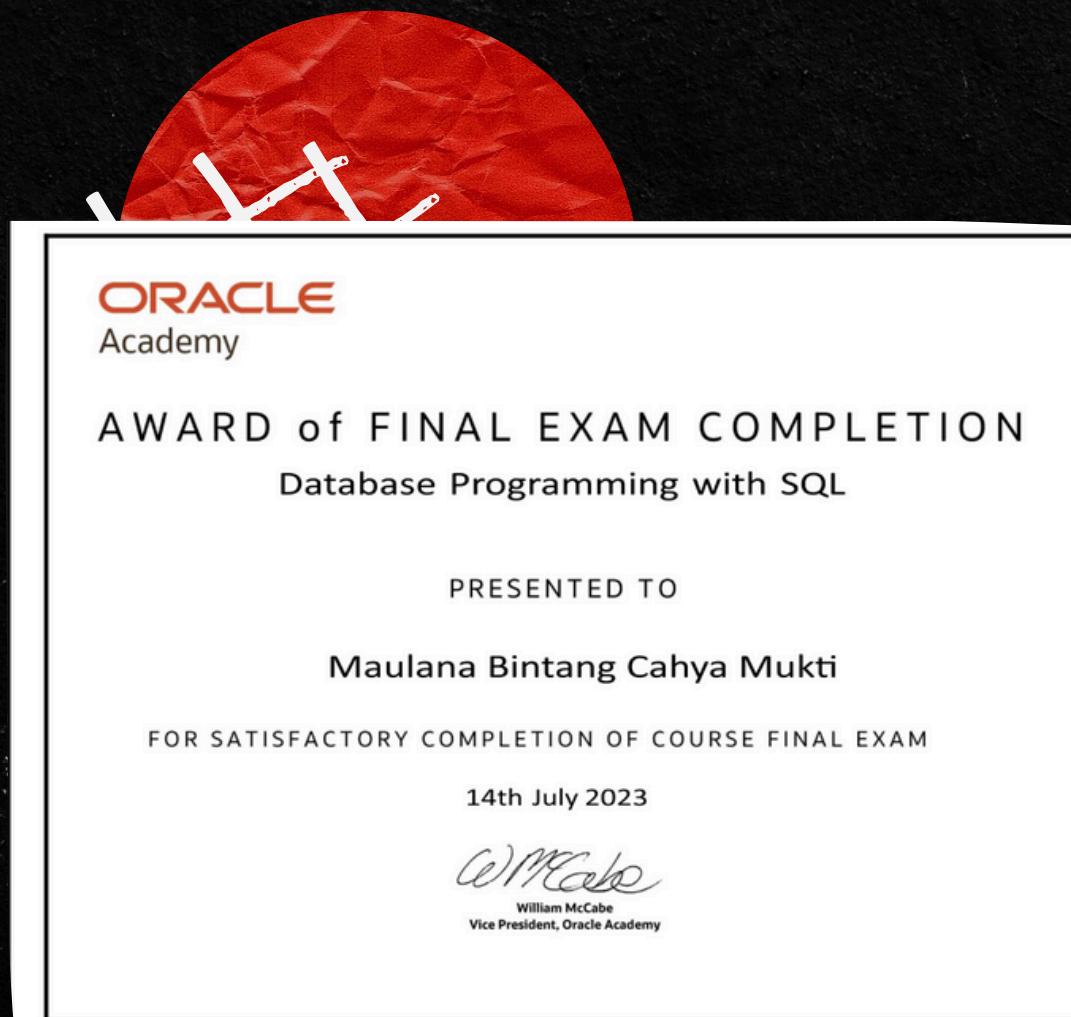
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Video Editing



[Click Here to see](#)

CERTIFICATES



Lets Connect With Me



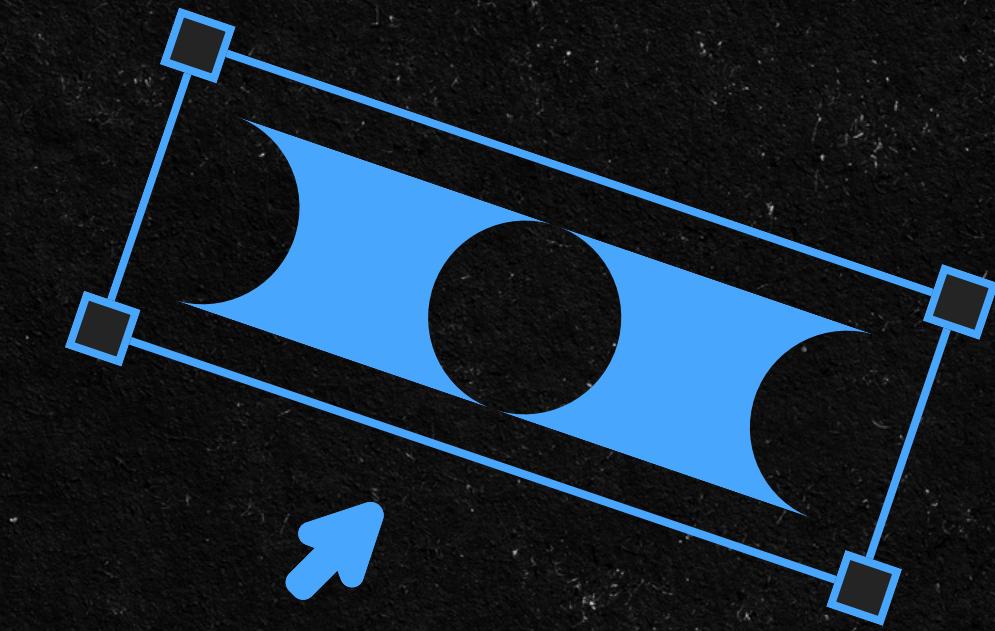
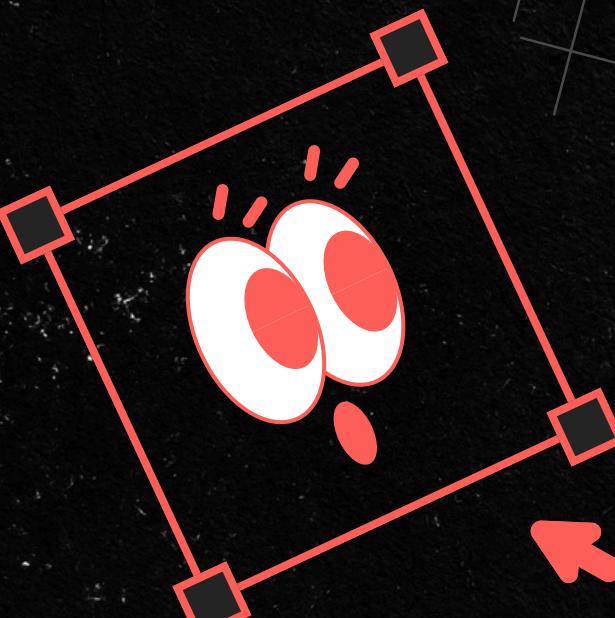
0882005944805



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THANK YOU!

