

**Welcome!**

# Administrivia

- **Resources**
  - Web page
    - <http://faculty.washington.edu/rmoul/java/advanced>
  - Email
    - [rmoul@uw.edu](mailto:rmoul@uw.edu)
  - Phone
    - (253) 657-9568
- **Schedule**
  - Lecture schedule
  - Office hours
  - I always respond to e-mail

# Highlights From Syllabus

- **8 assignments**
  - Assignment 4 has double weight
- **Must complete every assignment**
- **Must attend 8 out of 10 lectures**

# Grading - Unforgivable Sins

- **NullPointerException**
  - Easily corrected
    - Stack trace identifies the exact line of code
    - This line must access a reference that is null
  - Common causes
    - Un-initialized variables, especially member variables
    - Chained methods calls, intermediate methods returns null
- **Caught and ignored exceptions**
  - Every caught exception must either
    - Be handled, the originating problem resolved
    - Generate a stack trace
  - Absent this - very difficult to diagnose/debug

# Topics Covered

- Preferences & Logging
- Database use & DAO
- Structured I/O
- Persistence & Text Processing
- Generics
- Multi-Threading
- Networking
- Remote Method Invocation
- Deployment and Basic Security
- Review

# Logging Framework

# Concepts

- **Namespaces**
  - All loggers are given a name
    - Typically the dot separated class name of the component
- **Levels**
  - What level of message should be logged

# Level

- **The Level class provides a standard, high-level means of controlling which messages are output**
  - SEVERE (highest value)
  - WARNING
  - INFO
  - CONFIG
  - FINE
  - FINER
  - FINEST
- **Two special levels**
  - OFF
  - ALL



# Logger

- **Used to log messages for a specific class/ components**
- **By convention given components dot separated name**
  - May have an arbitrary name
- **Knows its parent**
  - `Logger getParent()`
  - `void setUseParentHandlers( boolean )`

# Logging

- **Methods for logging**
  - `void log( Level, String )`
  - `void log( Level, String, Object )`
  - `void log( Level, String, Object[] )`
  - `void log( Level, String, Throwable )`
- **Convenience methods**
  - `void info( String )`
  - `void warning( String )`
  - `void severe( String )`
  - **Etc...**

# Logger

- **Has an associated level, the minimum level it is concerned with**
  - If null level is inherited from parent
- **Has a set of Handlers**
- **Support localization**

# More Logging

- **More convenience methods**  
(logged at the FINER level)
  - void entering( String srcClass,  
String srcMthd )
  - void exiting( String srcClass,  
String srcMthd )
  - void throwing( String srcClass,  
String srcMthd,  
Throwable t )
- **Avoiding un-needed work**
  - boolean isLoggable( Level )

# LogRecord

- **Created by loggers, represents the message**
  - Level
  - Sequence
  - Time
  - Message
- **Used to pass messages between threads or JVMs**
- **Includes localization information**

# Handler

- **Accepts messages from a logger and exports them**
- **Has a level, formatter & filter**
- **Provided handlers**
  - MemoryHandler
  - StreamHandler
    - ConsoleHandler
    - FileHandler
    - SocketHandler

# Custom Handler

- **Extend the Handler class**
- **Override abstract methods of Handler**
  - `void close()`
  - `void flush()`
  - `void publish( LogRecord )`

# Filter

- **Allows fine grained control over decision to log a message**
- **Interface has a single operation**
  - `boolean isLoggable( LogRecord )`



# Formatter

- **The Formatter class**
  - Supports formatting of LogRecords as strings
  - Abstract
- **Standard formatters**
  - SimpleFormatter
  - XMLFormatter

# Custom Formatter

- **Extend the Formatter class**
  - **Override abstract method of Formatter**
    - `String format( LogRecord )`
  - **May not be require, if the result isn't a formatted string**

# Formatter Example

```
public class BriefLoggingFormatter extends Formatter {  
    private static final String LINE_TERM =  
        System.getProperty("line.separator");  
  
    public String format(LogRecord record) {  
        return record.getLevel().toString() + ": "  
            + formatMessage(record) + LINE_TERM;  
    }  
  
    public String formatMessage(LogRecord record) {  
        return record.getMessage();  
    }  
}
```

# LogManager

- **Single shared instance**
- **Methods for accessing loggers**
- **Methods for accessing logger properties**
  - `String getProperty(String propName)`
- **Allows configuration of loggers**
  - **Default**
    - `<JAVA_HOME>/jre/lib/logging.properties`
  - **Optional configurations**
    - `java.util.logging.config.class`
    - `java.util.logging.config.file`

# Logging Configuration

- Properties ending in “.level” specify the logging level for a class or package
- Properties accessible through `getProperty` method

# The Process

1. Obtain logger from the LogManager
  - Existing logger is returned, or the appropriate logger is created and returned
2. A message is logged with the logger
3. The message is discarded if it does not satisfy the loggers level
4. Logger creates a LogRecord
5. The log record is tested against the filter if one exists

# **The Process (continued)**

- 6. The log record is published to the logger's handlers and the parent logger**
- 7. The message is discarded if it does not satisfy the handlers level**
- 8. The handler check the log record against their filter, if one exists**
- 9. The handler uses it's Formatter to format the message**
- 10. The handler exports the message**

# Logging Example

```
public class SomeClass {  
    private static Logger logger =  
        Logger.getLogger(SomeClass.class.getName());  
  
    void someMethod() {  
        if (logger.isLoggable(Level.INFO)) {  
            logger.info( "For your information..." + getInfo() );  
        }  
        try {  
            ...  
        } catch( Exception ex ) {  
            logger.log( Level.SEVERE, "Uh oh...", ex );  
        }  
    }  
}
```

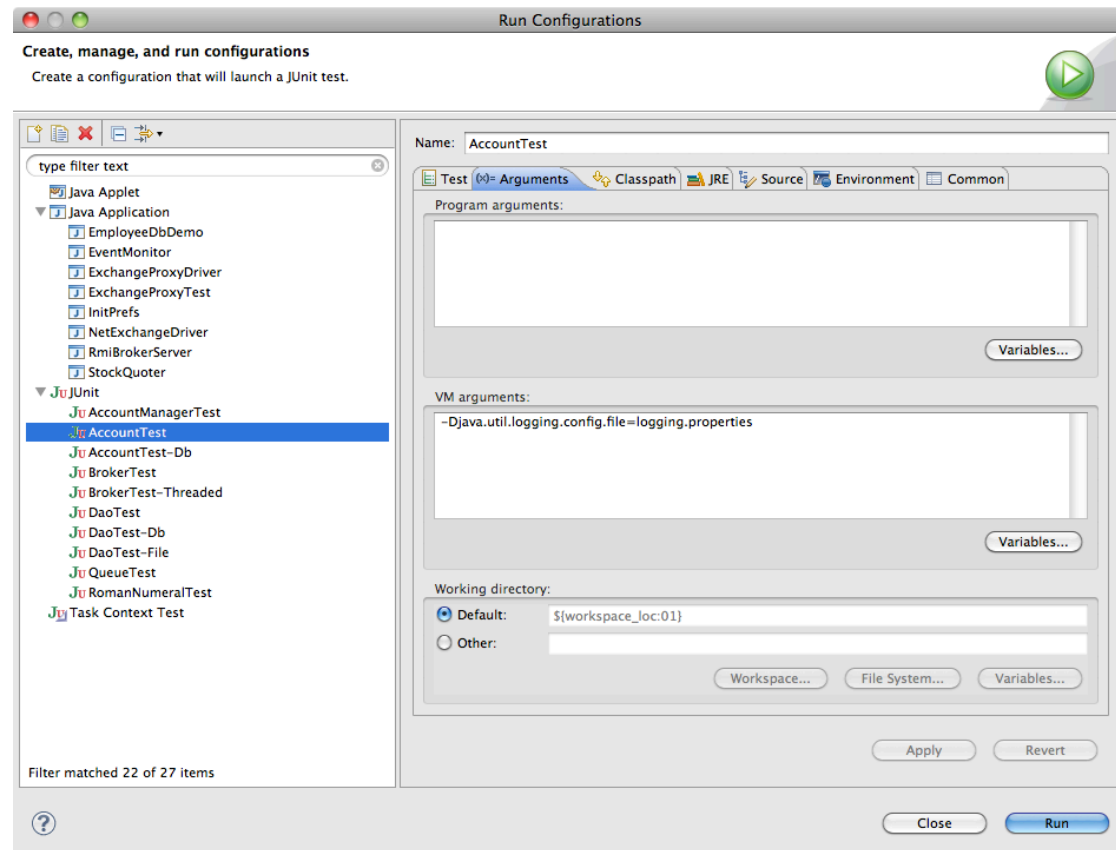


# Eclipse Logging Configuration

- **Need to set the `java.util.logging.config.file` property:**
  1. **Open the “Run Configurations” dialog**
  2. **Select the desired run configuration**
  3. **Select the “Arguments” tab**
  4. **Add the property to the “VM arguments”**
  5. **Click the “Apply” button**
  6. **Close the dialog**

# Eclipse Configuration

- Open the “Run Configurations” dialog
  - Menu: Run->Run Configurations ...



# Log4j

- **A precursor to the current logging framework**
  - Developed by Apache
  - Conceptually very similar
  - Somewhat more complex
- **Equivalencies**
  - Loggers
  - Levels
  - Handler/Appender
  - Filter

# Preferences Framework

# Preferences

- `java.util.prefs`
- Hierarchical collection of preference nodes
- Dual hierarchy, system & user
- Preferences class
  - Represents a node
  - Abstract
- Individual preferences accessible by path like string
  - ‘/’ delimiter
- Typed values, not just strings

# Setting and Getting

- **Getters and setters for string preferences**
  - void put( String key, String value )
  - String get( String key, String default )
- **Getters and setters for primitive types**
  - void put*Type*( String key, *type* value )
  - *type* get*Type* ( String key, *type* default )

# Backing Store

- **Implementation dependent**
  - **Flat file**
    - /etc/.java/.systemPrefs
    - \$HOME/.java/.userPrefs
  - **Registry**
    - HKEY\_LOCAL\_MACHINE\SOFTWARE\JavaSoft\Prefs
    - HKEY\_CURRENT\_USER\Software\JavaSoft\Prefs
  - **LDAP**
  - **RDBMS**
  - **Import/Export from/to XML**

# Preference Listeners

- **NodeChangeListener**
  - Monitor addition or removal of child nodes
- **PreferenceChangeListener**
  - Monitor changes to preferences within a node



# Package Association

- **Classes generally translate package name to preference path**
  - Preferences `userNodeForPackage( Class )`
  - Preferences `systemNodeForPackage( Class )`
- **The unnamed package is “<unnamed>”**
- **Root user and system nodes**
  - Preferences `userRoot()`
  - Preferences `systemRoot()`

# Threading

- **Asynchronous**
  - Write operations are asynchronous
  - When used by a single JVM will be equivalent to a some serial execution
- **Thread-safe**
  - When used by multiple JVMs backing store will not be corrupted – no other guarantees

# Preferences Example

```
package edu.washington.example;
import java.util.prefs.Preferences;

public class PrefExample {
    Preferences p = Preferences.userNodeForPackage( this.getClass() );
    private String workingDir = ".";

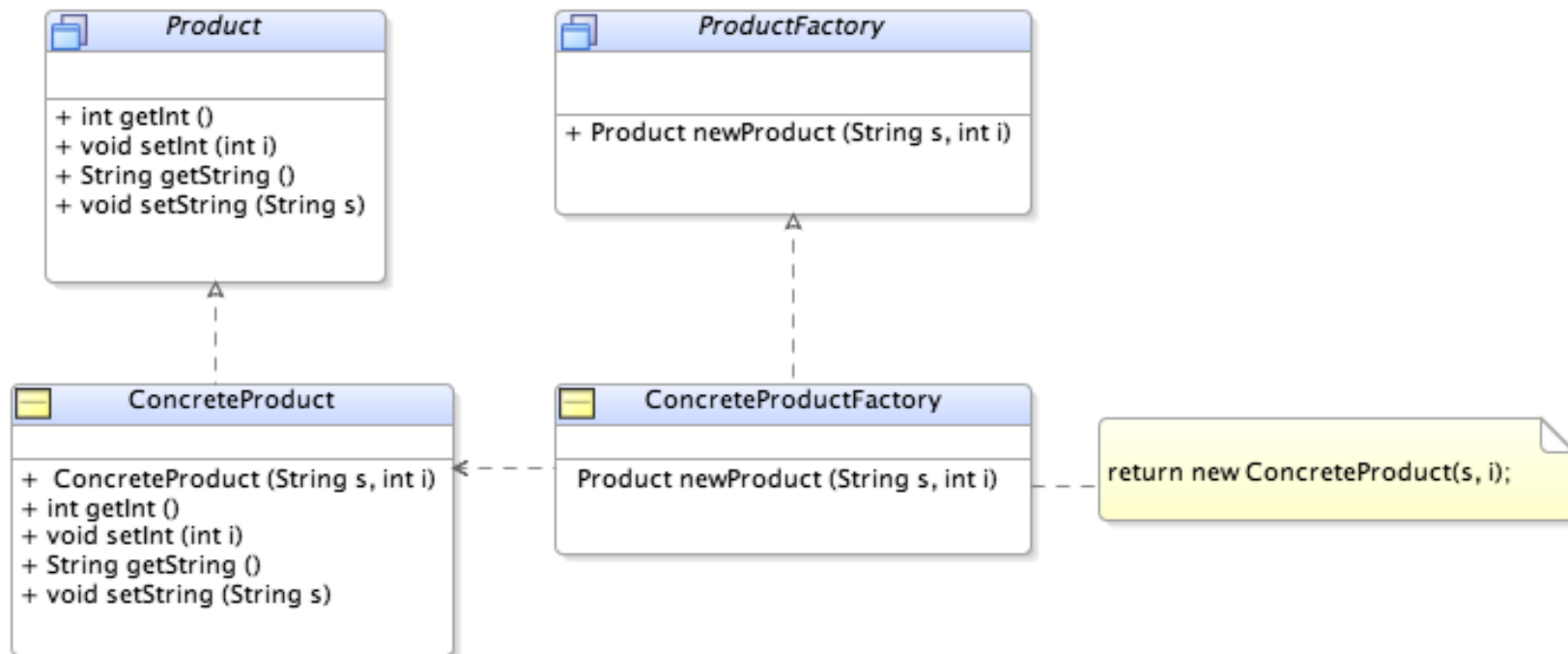
    private void getState() {
        workingDir = p.get( "lastWorkingDir", "." );
    }

    private void setState() {
        p.put( "lastWorkingDir", workingDir );
    }
    ...
}
```

# XML Export

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE preferences SYSTEM 'http://java.sun.com/dtd/preferences.dtd'>
<preferences EXTERNAL_XML_VERSION="1.0">
  <root type="user">
    <map />
    <node name="edu">
      <map />
      <node name="washington">
        <map />
        <node name="example">
          <map>
            <entry key="lastWorkingDir" value="/usr/home/russ" />
          </map>
        </node>
      </node>
    </node>
  </root>
</preferences>
```

# Factory Method



# Why Factory Method

- Factory determines implementation class
- Allows imposition of construction arguments
  - Interfaces can't specify constructors
  - Or static methods