Annotation

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Sub-topics of Annotations

- What is and Why annotation?
- How to define and use Annotations?
- 3 different kinds of Annotations
- Meta-Annotations
- Nested annotation
- Reflection

How Annotation Are Used?

- Annotations are used to affect the way programs are treated by tools and libraries
- Annotations are used by tools to produce derived files
 - > Tools: Compiler, IDE, Runtime tools
 - Derived files : New Java code, deployment descriptor, class files

Ad-hoc Annotation-like Examples in pre-J2SE 5.0 Platform

- Ad-hoc Annotation-like examples in pre-J2SE 5.0 platform
 - > Transient
 - Serializable interface
 - > javadoc comments
 - > Xdoclet
- J2SE 5.0 Annotation provides a standard, general purpose, more powerful annotation scheme

Annotations Used by Compiler

- @Deprecated
- @Override
- @SuppressWarnings

Why Annotation?

- Enables "declarative programming" style
 - Less coding since tool will generate the boliler plate code from annotations in the source code
 - > Easier to change
- Eliminates the need for maintaining "side files" that must be kept up to date with changes in source files
 - > Information is kept in the source file
 - > example) Eliminate the need of deployment descriptor

Demo: annotation_override 1107_javase5_annotation.zip

How do you define & use annotations?

How to "Define" Annotation Type?

- Annotation type definitions are similar to normal Java interface definitions
 - > An at-sign (@) precedes the interface keyword
 - Each method declaration defines an element of the annotation type
 - Method declarations must not have any parameters or a throws clause
 - Return types are restricted to primitives, String, Class, enums, annotations, and arrays of the preceding types
 - Methods can have default values

Example: Annotation Type Definition

```
/**
* Describes the Request-For-Enhancement(RFE) that led
* to the presence of the annotated API element.
*/
public @interface RequestForEnhancement {
  int
       id();
  String synopsis();
  String engineer() default "[unassigned]";
  String date() default "[unimplemented]";
```

How To "Use" Annotation

- Once an annotation type is defined, you can use it to annotate declarations
 - > class, method, field declarations
- An annotation is a special kind of modifier, and can be used anywhere that other modifiers (such as public, static, or final) can be used
 - > By convention, annotations precede other modifiers
 - Annotations consist of an at-sign (@) followed by an annotation type and a parenthesized list of element-value pairs

Example: Usage of Annotation

```
@RequestForEnhancement(
   id = 2868724,
    synopsis = "Enable time-travel",
   engineer = "Mr. Peabody",
   date = "4/1/3007"
)
public static void travelThroughTime(Date destination)
{ ... }
```

It is annotating travelThroughTime method

3 Types of Annotations (in terms of Sophistication)

3 Different Kinds of Annotations

- Marker annotation
- Single value annotation
- Normal annotation

Marker Annotation

- An annotation type with no elements
 - > Simplest annotation
- Definition

```
/**
* Indicates that the specification of the annotated API element
* is preliminary and subject to change.
*/
public @interface Preliminary { }
```

Usage – No need to have ()

```
@Preliminary
public class TimeTravel { ... }
```

Single Value Annotation

- An annotation type with a single element
 - > The element should be named "value"
- Definition

```
/**
 * Associates a copyright notice with the annotated API element.
 */
public @interface Copyright {
    String value();
}
```

Usage – can omit the element name and equals sign (=)

```
@Copyright("2002 Yoyodyne Propulsion Systems")
public class SomeClass { ... }
```

Normal Annotation

- We already have seen an example
- Definition

```
public @interface RequestForEnhancement {
  int id();
  String synopsis();
  String engineer() default "[unassigned]";
  String date(); default "[unimplemented]";
}
```

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```
@RequestForEnhancement(
   id = 2868724,
    synopsis = "Enable time-travel",
   engineer = "Mr. Peabody",
   date = "4/1/3007"
)
public static void travelThroughTime(Date destination) { ... }
```

Demo:

annotation_singlevalue annotation_normal 1107_javase5_annotation.zip



Meta-Annotations

@Retention Meta-Annotation

- How long annotation information is kept
- Enum RetentionPolicy
 - SOURCE SOURCE indicates information will be placed in the source file but will not be available from the class files
 - CLASS (Default)- CLASS indicates that information will be placed in the class file, but will not be available at runtime through reflection
 - > RUNTIME RUNTIME indicates that information will be stored in the class file and made available at runtime through reflective APIs

@Target Meta-Annotation

- Restrictions on use of this annotation
- Enum ElementType
 - > TYPE, FIELD, METHOD, PARAMETER, CONSTRUCTOR, LOCAL_VARIABLE, ANNOTATION_TYPE, PACKAGE

Example: Definition and Usage of an Annotation with Meta Annotation

Definition of Accessor annotation

```
@Target(ElementType.FIELD)
@Retention(RetentionPolicy.CLASS)
public @interface Accessor {
   String variableName();
   String variableType() default "String";
}
```

<u>Usage Example of the Accessor annotation</u>

```
@Accessor(variableName = "name")
public String myVariable;
```

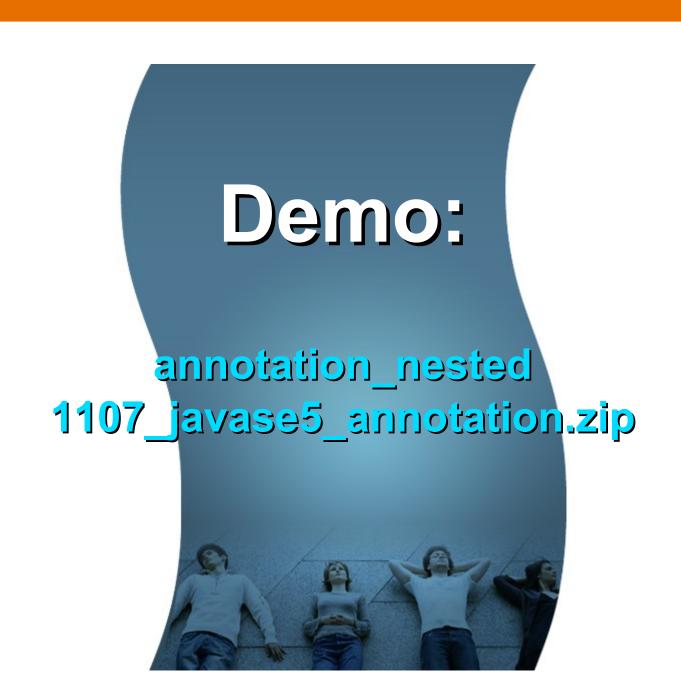


Nested Annotations

Nested Annotation

Definition

```
public @interface Reviewer {
  Name my_name();
  //Name value();
public @interface Name {
 String first();
 String last();
 sage
@Reviewer(my_name = @Name(first = "James", last = "Gosling"))
public class ComplexAnnotation {
  public static void main(String[] args) {
    // TODO code application logic here
```



Reflection

Reflection and Metadata

Marker annotation

```
boolean isBeta =
   MyClass.class.isAnnotationPresent(BetaVersion.
   class);
```

Single value annotation

```
String copyright = MyClass.class.getAnnotation
  (Copyright.class).value();
```

Normal annotation

Demo: annotation_reflection annotation runtime 1107_javase5_annotation_zip

Thank you!

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