# Feature set analysis for chess **3UNN** networks Tesis de Licenciatura

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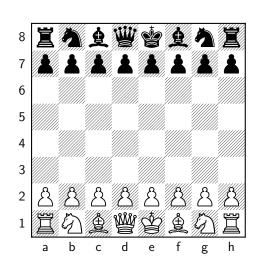
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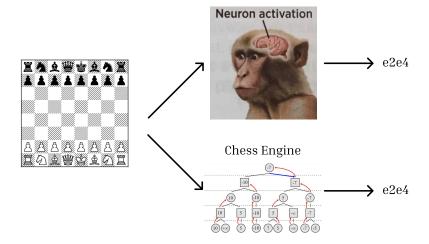
# Ajedrez

Dos jugadores

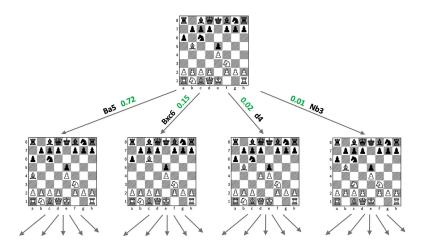
■ Suma cero



## Humano vs. Computadora

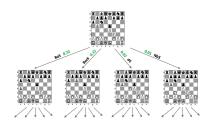


## Ajedrez como árbol



## Motores de ajedrez (Chess Engines)

- Exploran el árbol de juego (Minimax, MCTS, etc.)
- Utilizan funciones de evaluación en las hojas



# Motores de ajedrez (breve historia)

### Plan

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## Contenido

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- 2 Parte 1
  - Pepe
- 3 Parte 2

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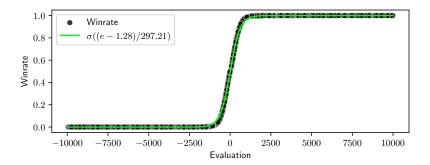


Figure: WDL model function (sigmoid) fitted to 100 million evaluations in the dataset.

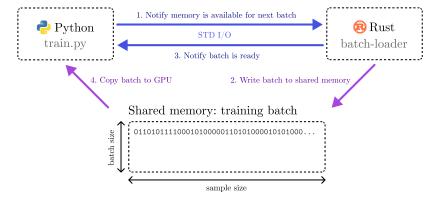


Figure: Sequence of steps to send a batch from the batch-loader subprocess in Rust to Pytorch.

WORK IN PROGRESS