# CSI - 3105 Design & Analysis of Algorithms Course 17

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For each of the 4 previous problems,

- Not known if it can be solved in polynomial time.
- If the answer to the question is YES, then
  - There is a "short" proof for this.

Here, "short" means the length of the proof is "polynomial in the length of the input".

 If someone gives us such a short proof, then we can "easily" verify this proof.

Here, "easily" means "in polynomial time".

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# Complexity Class NP

### A decision problem A is in NP if

- If for a given input I, the answer to the question A(I) is YES, then there exists a proof/solution/certificate C such that
  - C is short (polynomial size in the length of I)
  - In polynomial time, we can verify that C is a correct proof for the fact that A(I) = YES.

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can use nondeterministic solution



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The following problems are in NP:

HAM-CYCLE, TSP, SUBSET-SUM, CLIQUE



# §6.2 A More Formal Approach Using Languages

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$$TSP = \{(G,K) \mid G \text{ is a complete directed graph } G = (V,E),$$
 where each edge  $(u,v) \in E$  has a weight  $wt(u,v) > 0$ ,  $K$  is an integer and  $G$  contains a Hamiltonian cycle

 $HAM - CYCLE = \{G \mid G \text{ is a graph that contains a Hamiltonian cycle}\}$ 

with total weight at most K.

$$SUBSET - SUM = \{(S,t) \mid S \text{ is a set of integers, } t \text{ is an integer}$$
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 $CLIQUE = \{(G, K) \mid G \text{ is an undirected graph, } K \text{ is an integer } \}$ and G contains a clique of size K.

### Definition (Complexity Class P)

The language L (of a decision problem) is in P if the following is true. There exists an algorithm A and a constant  $c \geq 1$  such that for any input x,

- If  $x \in L$ , then A(x) returns YES.
- If  $x \notin L$ , then A(x) returns NO.
- The running time of A(x) is  $O(n^c)$ , where n is the length of x.

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The language L (of a decision problem) is in NP if the following is true. There exists an algorithm V and a constant  $c \geq 1$  such that for any input Χ,

 $x \in L \iff$  there exists a certificate y such that

- $|y| = O(|x|^c),$
- $\cdot V(x, y)$  returns YES
- $\cdot$  and the running time of V(x, y) is polynomial in the length of x.

Observe that V is a verification algorithm. It has 2 input parameters.

$$P \subseteq NP$$

Proof:

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PROOF: Let L be an arbitrary language (of a decision problem) in P.

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$$P \subseteq NP$$

PROOF: Let L be an arbitrary language (of a decision problem) in P. By definition, there is an algorithm A such that for any input x,

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V(x, y) does the following: it runs A(x) and that's it! (It ignores y.)

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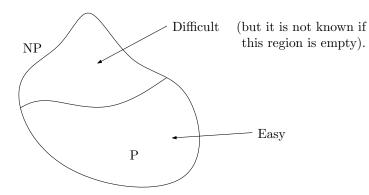
Therefore *I* is in *NP*.



# Big Question

Is P = NP or  $P \neq NP$ ?

Most people believe that  $P \neq NP$ .



- L ∈ NP
- $L \notin NP$ .

- L ∈ NP
- L ∉ NP.

Such an L must be "difficult".

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- L ∉ NP.

Such an L must be "difficult".

So we should look at the "most difficult" problems.

But what does this mean?! How can we measure how difficult a problem is?!

# §6.3 Reductions

### Definition (Polynomial-Time Reduction)

Let L and L' be two languages. We say that L is polynomial-time reducible to L' if the following is true: There exists a function f which satisfies the following famous 3 properties:

- **1** f maps inputs for L to inputs for L'.
- 2 for every input x for L,

$$x \in L \iff f(x) \in L'$$

 $\odot$  for every input x for L, f(x) can be computed in time that is polynomial in the length of x.

Notation:  $L \leq_P L'$ 



### What Does This Mean?

If we have a program A' that solves L', then we can use A' to solve L:

- Compute x' = f(x)
- Run A' on input x'.

Thus, we only have to write a program for the function f.



# Example of a Reduction

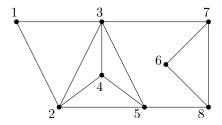
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CLIQUE = \{(G, K) \mid \text{graph } G \text{ has a clique with } K \text{ vertices.} \}
INDEP - SET = \{(G, K) \mid \text{graph } G \text{ has an independent set of } K \text{ vertices.} \}
Clique: each pair of vertices is connected by an edge.
Independent set: no pair of vertices is connected by an edge.
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 $\{2,3,4,5\}$ : clique of size 4

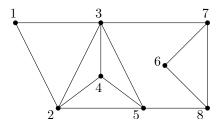
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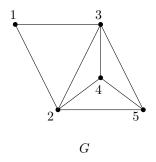


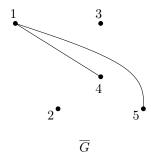
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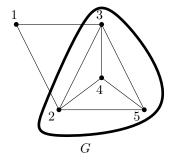
 $\{1,4,6\}\colon$  independent set of size 3

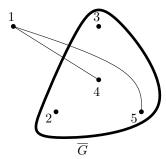
We want to show that

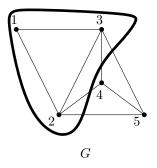
 $INDEP - SET \leq_P CLIQUE$ .

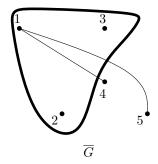


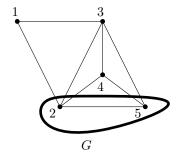


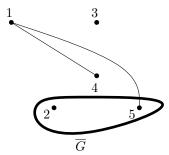


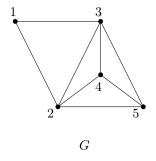


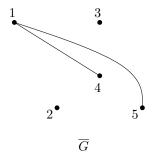




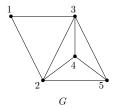


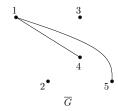


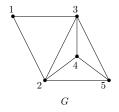


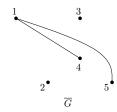


Is this a coincidence?

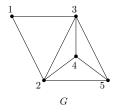


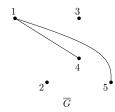






$$f(G,K)=\left(\overline{G},K\right)$$

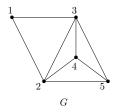


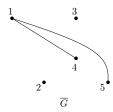


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We have

• f maps inputs for INDEP-SET to inputs for CLIQUE.



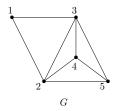


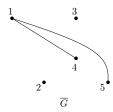
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Time to construct  $(\overline{G}, K)$ , when given (G, K), is O(|V| + |E|) which is polynomial in the size of (G, K).





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 $\{u,v\}$  is an edge of  $\overline{G}$ .

 $\iff V'$  is a clique in  $\overline{G}$ 

If  $L \leq_P L'$  and  $L' \in P$ , then  $L \in P$ .

Proof:

If  $L \leq_P L'$  and  $L' \in P$ , then  $L \in P$ .

## Intuition:

- $L' \in P$  means "L' is easy".
- $L \leq_P L'$  means "L is easier than L'".

So *L* is easy. So  $L \in P$ .

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PROOF: Since  $L' \in P$ , there is a polynomial-time algorithm A' such that for all inputs x' for L'

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 returns YES.

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Since  $L \leq_P L'$ , there is a function f satisfying the famous 3 conditions.

Consider the following algorithm:

- Compute f(x)
- Run A'(f(x))

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The running time of A is polynomial in the length of x. So  $L \in P$ .

