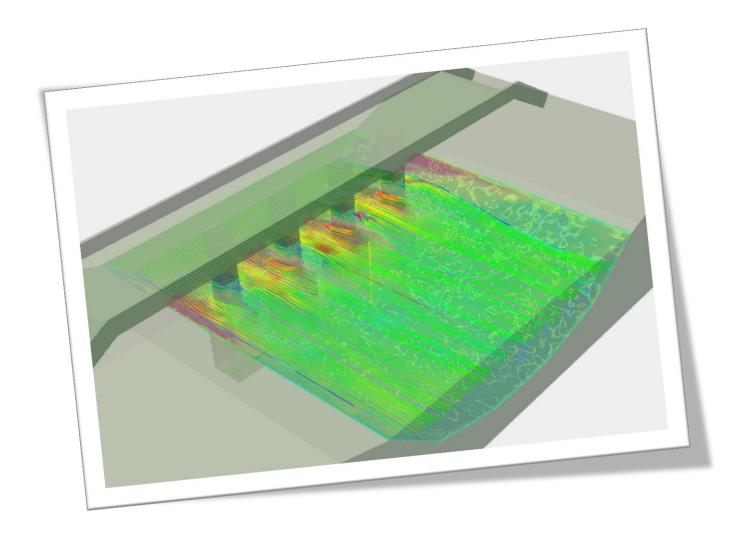
Simple beginning 3D OpenFOAM Tutorial

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www.libremechanics.com



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OpenFOAM (Open Source Field Operation and Manipulation) it's an Open Source Software project claim to be one of the best CFD tools currently available, principally be its constant development and its highly technical structure, the implementation of common solvers and the possibility to edit and create equations and mathematical cases make OpenFOAM useful tool on researching. OpenFOAM is a C++ toolbox for the development of customized numerical solvers, and pre-/post-processing utilities for the solution of continuum mechanics problems, including computational fluid dynamics (CFD). The code is released as free and open source software under the GNU General Public License

It is obvious a first contact that OpenFoam have a more complex structure that most CAE and even OpenSource engineering programs that request much more capabilities from the user in other to solve even the most common set cases; this is way OpenFOAM it's considered a "tough" program to learn and work with, mostly by the lack of SIMPLE documentation.

"In common plastic analysis, deformations are easily inferred, but de fluid computational dynamics its governed by a wide group of less known physics laws and variables that make the results almost unpredictable by simple observation"

There it's, actually, a great amount of technical documentation on the web for users and developers but in some cases y relays on strong previous mathematical knowledge. Currently a great variety of tutorials and examples are emerging from investigation and work groups around the world to help new user to understand the program.

As the user is probably aware by now, the document make a number of simplifying assumptions as the tutorial progressed, this is done in the interest of gaining a clearer understanding of these fundamental without getting bogged down in

special details and exceptions. By no means it hast the complete history of 3D fluid analysis handling on OpenFoam, it is much broader in scope that can be presented in a single document such as this, but it is sincerely hoped that this tutorial will enable one to do a better job on the definition, solution and study of this kind of analysis.

Background

This may be a simple OpenFoam tutorial but it's necessary for the user to have some previous experience on meshing tools, FEA analysis, result reading and computational skills.

There is a tool called SalomeMECA, a useful multipurpose CAE tool which has the capability to preprocessing OpenFOAM cases with more user friendly interface. The installation and use of SalomeMeca, even easy may complicated this beginning tutorial, for that reason will not be used for preparing the model, even so the user is encourage to review this software for further implementation.

Case introduction.

This basic tutorial its design to be a guide for the creation of simple 3D CFD cases on OpenFOAM, it most by complemented by further understanding of FEA theory and by no means this tutorial most replace the although complex yet useful documentation from OpenFOAM itself and related sources.



Image 1 River bridge, submerged pillars by Rafael Jimenez Some rights reserved.

This analysis its completely representative and educational due the lack of real data such as dimensions, velocity and external conditions the model has been created by merely observation and assimilation of some real cases where the turbulence on the water paths its obviously. This case was selected by suggestions over the implementation of OpenSource CAE tools on common industry process.

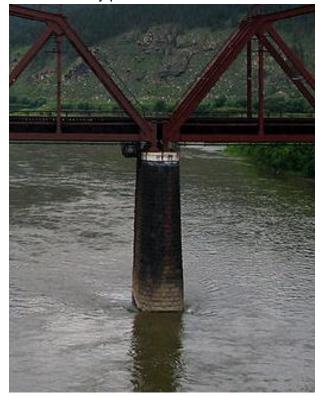


Image 2 Turbulent flow over pillar, public domain.

Rivers bridges are commonly seen on mobility mega projects and local construction plans. This kind of engineering requires that special attention be pay to the effects of changing the river cause by the construction of partially submerged structures; the pillars from the bridge may have some serious effects on the path of the river, were turbulence from the steams right under and after the pillar submerged portion may cause erosion of the rivers floor, the pressure differentials cause that some eddies accelerate the friction damage over the pillars cementations and other near structures, at this points of high velocity any hard object carry on by the river may acquire significant energy to damage the surface of the pillar or other further structure submerged.



Image 3 Turbulence after pillars, Creative Commons Attribution-Share

A turbulent steady-state, one-phase analysis its recommended for easy understanding most advanced and precise calculations must take into account the air phase on top of the river surface.

3D Modeling.

Some cases like this require a 3D modeling due the complex geometries of natural rivers against canals smooth and continue geometries; the turbulence also it's a complex behavior from cinematic energy on the water trace so it may be presented in any direction depending on the geometry of the objects submerged and the instant velocities tensors. Four square pillars with its cementation are submerged to the bottom of the river and obstruct the normal pass of water; the river has a straight horizontal leveled cause and a smooth riverbed.

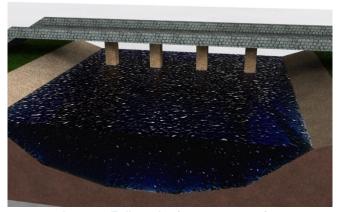


Image 4 Full render for case scenario.



Image 5 Front render view of pillars.



Image 6 Side full render for case scenario.



Image 7 Side render view for pillars.

A classic no real 3D model was prepared for the analysis which is not presentation or any real structure or location, where the "worst case scenario" was sought. An advise must be done for the roughness of the model and the arrange of pillars over the riverbed, in real cases the pillars are not perfect squares and are not arranged like in the model, but it this fictitious design should show exactly way there is commonly rejected by designers.

The principal dimensions for the water path are:

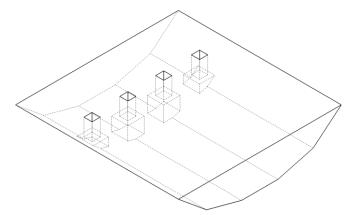
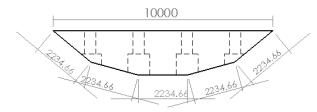


Image 8 Water domain.

Partial Length: 10 mWidth: 10 mMaximum deep: 2 m



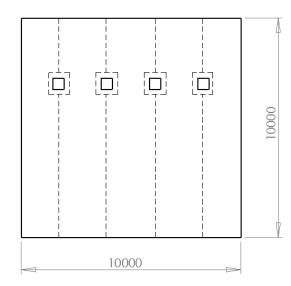


Image 9 Principal dimensions for water model.

Two cases where the river is intact in its own cause with no foreign material and another with the disturbed path are prepared. The river and the whole model pack can be downloaded from the SourceForge folder for this tutorial:

Units

http://www.openfoam.org/docs/user/basic-file-format.php

Units on OpenFoam need to be set in order to be accepted by the solver, the program makes an early check for unit's congruency and stops if anything unusual is detected. In this case there is no need for unit combinational scheme as other FEA tool which makes easiest the reading of results.

No.	Property	SI unit	USCS unit
1	Mass	kilogram (kg)	pound- mass (lbm)
2	Length	metre (m)	foot (ft)
3	Time	second (s)	
4	Temperature	Kelvin (K)	degree Rankine (R)
5	Quantity	kilogram- mole (kgmol)	pound- mole (lbmol)
6	Current	ampere (A)	
7	Luminous intensity	cande	la (cd)

Example: [0 2 -1 0 0 0 0]

Where each of the values corresponds to the power of each of the base units of measurement listed in Table. The table gives the base units for the International (SI) and the United States Customary System (USCS) but OpenFOAM can be used with any system of units. All that is required is that the input data is correct for the chosen set of units. It is particularly important to recognize that OpenFOAM requires some dimensioned physical constants, e.g. the Universal Gas Constant.

Physical parameters

The fluid of interest in this case its common sweet water, incompressible

It is assumed that the pressure drops are not enough to fall below the vapor pressure of the water and make any phase change during the analysis. The Reynolds averaged Navier-Stokes (RANS) equations are time-averaged versions of the original equations. They are obtained by introducing the Reynolds decomposition of the pressure and velocity and then time-averaging the equations. The Reynolds decomposition consists of dividing the instantaneous pressure and velocity into one time-averaged and one fluctuating part.

Density: 1000 kg/m³
Molecular Weight: 18.016
Vapor Pressure at 100°F: 0.9492 psia
Kinematic Viscosity: 8,94e-7m²/s

• Inlet velocity: 1 m/s

$$k = \frac{2}{3} (U'_x^2 + U'_y^2 + U'_z^2)$$
$$\varepsilon = \frac{C_\mu^{0.75} k^{0.75}}{I}$$

The turbulence model used k-Epsilon needs some parameters in order to fully describe the physical phenomenon in the domain, where k it's the flow consistency index ad ϵ it's the turbulence dissipation, both necessary to build the steady state turbulent model for the case. The turbulent dissipation rate is a small scale variable but it is here used as the dissipation rate for large eddies. This is possible because the dissipation rate of the small eddies matches the rate at which the large eddies extract energy from the mean flow through the energy spectrum. Assuming an initial isotropic turbulence and a low top velocity for k calculation:

$$k = \frac{2}{3}({U'}_x^2 + {U'}_y^2 + {U'}_z^2)$$

$$U'_{r}^{2} = U'_{r}^{2} = U'_{z}^{2}$$

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$$k = \frac{2}{3}(0.005^2)$$

$$k = 3.75^{-3} m^2 s^{-2}$$

The turbulence length scale l, is a physical quantity describing the size of the large energy-containing eddies in a turbulent flow. The turbulent length scale is often used to estimate the turbulent properties on the inlets of a CFD simulation. Since the turbulent length scale is a quantity which is intuitively easy to relate to the physical size of the problem it is easy to guess a reasonable value of the turbulent length scale.

The turbulent length scale should normally not be larger than the dimension of the problem, since that would mean that the turbulent eddies are larger than the problem size.

For This open channel flow the I dimension its assumed to be:

$$l = \frac{Area}{Wet\ Perimeter}$$

Where the area and wet perimeter correspond to the inlet velocity face of the water model.

$$l = \frac{14.31 \ m^2}{11.15 \ m}$$

$$l = 1.28 \, m$$

Having the specific length and knowing C_{μ} is a constant for this fluid k-epsilon case of 0.09 the equation goes:

$$\varepsilon = \frac{C_{\mu}^{0.75} k^{1.5}}{l}$$

$$\varepsilon = \frac{0.09^{0.75}3.75 e^{-3} m^2 s^{-2^{1.5}}}{1.28 m}$$

$$\varepsilon = 2.94^{-5} \; \frac{m^2}{s^3}$$

Commonly for achieving an specific grade of turbulence some Reynolds number its specify to determine an equivalent value of kinematic viscosity, in this case the viscosity is already known so the next calculation it's just to check the Reynolds number for the initial case:

$$\vartheta = 8.94 \ e^{-7} \frac{m^2}{s}$$

$$Re = \frac{d|U|}{\vartheta}$$

$$Re = \frac{1.28 \, m \left| 1 \frac{m}{s} \right|}{8.94 \, e^{-7} \frac{m^2}{s}}$$

$$Re = 1431767.33$$









Image 10 Reynolds number by turbulence path, Wikipedia.

A flow is either laminar or turbulent, with the Reynolds number being the deciding factor. When the Reynolds number of a flow is above a certain critical value the flow becomes turbulent.

In laminar flow the adjacent layers slide past each other in an orderly fashion. Turbulent flow on the other hand is random and chaotic in its nature. There are some main characteristics for turbulent flow:

- Irregular
- Diffusive
- Three-dimensional
- Dissipative

Meshing

Meshing for CFD analysis it's always a challenge or at least dong it thoroughly, 2D internal areas and 3D volumes must have a smooth distributed element density, on contrast to plastic and elastic FEA analysis where just a fine superficial and a rough internal mesh its enough the CFD media have a strong internal dependency for transient conditions like velocity and pressure.

Even though OpenFOAM have a build in tool called **blockMesh** for multi-block simple geometry meshing, there is a need in CFD for multiple meshing tools that cover a range of complexity of meshing task. At one extreme, there is meshing software that allows the user to define simple geometries and mesh to those geometries. At the other extreme, there is software that meshes to highly complex CAD surfaces. In between, there is room for one or two tools that generate optimal meshes for moderately complex surfaces.

The user may choose its preferred meshing tool for the geometry, in this case a simple NetGen mesh will be used keeping in mind the recommendations for this case; has to be noted that NetGen may be not the best meshing tool for CFD analysis mainly by the tetrahedral optimization process which is recognized by, but it's simple use and speed make it useful for this tutorial. Just the water domain is meshed for the liquid fluid analysis, the rest of the models are representative and the geometry of the water surrounding de pillars represents the obstacles.

Most advanced meshing process can take the pillars geometry and without specific water 3D model create a fluid domain for the analysis which it's useful for complex geometries.

The geometry its meshed in NetGen and then exported on OpenFoam format

Nodes : 56.483Elements: 292.416

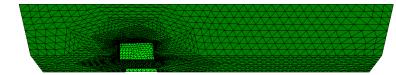


Image 11 Side view total mesh.

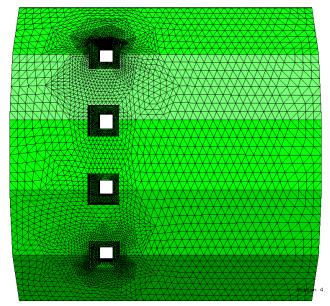


Image 12 Bottom view total mesh.

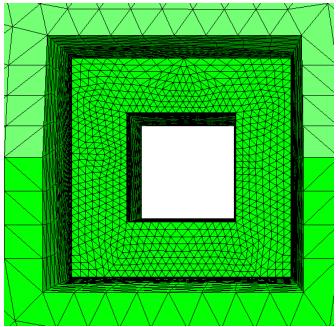


Image 13 Pillar detail mesh.

Structuring the case folders

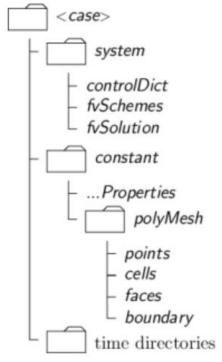


Image 14 Case folder order.

The case definition its no simple file containing all the information, several files and folder constitute the case structure which order is mandatory for any solver to run. Many pre-processing tool form OpenFoam create some folders by default for the user just to complete and change parameters

NetGen export the constant folder where the mesh and boundary conditions are store, the other files can be created from scratch or just copied from any other analysis (different analysis paradigms may vary for solver constants and variables).

This gives any case great flexibility and scalability where changes over the mesh, boundary conditions, solver parameters can be easily changed without affect any other part of the case. Time directions are the folder for the time steps data which constrain the analysis and those who are solved by the process, normally a "0" folder denotes the first time step where some boundary conditions are save it-

The initial case folder for this tutorial can be downloaded from Libre Mechanics web page or the Source Forge portal

Boundary conditions

Some simple parameter where define to solve the system, an inlet of 1 m/s it's the only mass flow entering the domain, and just the other extreme face has the total 0 pressure outlet, the bottom of the river and the wet walls surrounding the pillar where designed as "walls" of 0 displacement.

The definition of the surface of the river on a serious analysis may be tricky in other to simulate the two phases relationship between the air on top and the water of the river, in this case to accelerate de analysis and simplify the input, the surface was considered an uniform, single phase, non-outlet and non "wall" path, a symmetry plane was created on top of the plane to ensure that none normal outlet velocity escapes the model throw the surface but allowing the tangential displacement.

No pressure initial condition was given, the gravity and therefor the static water column over the bottom of the path it's despised.

The files for the 0 time initial condition are presented as well as the file fort transport conditions and analysis control, every file has it owns header which must be copy for another reference case.

```
epsilon file:
              [0 2 -3 0 0 0 0];
dimensions
internalField uniform 0.0000294;
boundaryField
in
            fixedValue:
type
     value
                 uniform 0.0000294;
out
     type
                zeroGradient;
}
walls
                epsilonWallFunction;
     type
                 uniform 1.000000;
     value
}
si
{
                symmetryPlane;
     type
```

```
dimensions
              [0 2 -2 0 0 0 0];
internalField uniform 0.00375;
boundaryField
in
{
                 fixedValue;
     type
     value
                 uniform 0.1:
out
{
     type
                 zeroGradient;
}
walls
{
     type
                 kqRWallFunction;
                 uniform 0.010000;
     value
si
{
                 symmetryPlane;
     type
P file:
dimensions
               [0 2 -2 0 0 0 0];
internalField
              uniform 0;
boundaryField
in
{
    type
                zeroGradient;
out
                 fixedValue;
     type
                 uniform 0:
     value
walls
{
                 zeroGradient;
     type
si
{
                 symmetryPlane;
     type
U file:
               [0 1 -1 0 0 0 0];
dimensions
internalField uniform (0 0 0);
boundaryField
{
     type
                 fixedValue;
                 uniform (1.000000 0.000000 0.0000);
     value
out
{
                zeroGradient:
    type
walls
{
                 fixedValue:
     type
                 uniform (0. 0. 0.);
     value
si
{
                 symmetryPlane;
     type
```

```
transportProperties file:
transportModel Newtonian;
          nu [ 0 2 -1 0 0 0 0 ] 0.000000894;
CrossPowerLawCoeffs
  nu0
             nu0 [ 0 2 -1 0 0 0 0 ] 1e-06;
  nuInf
             nulnf [ 0 2 -1 0 0 0 0 ] 1e-06;
             m[0010000]1;
  m
  n
            n[0000000]1;
BirdCarreauCoeffs
             nu0 [ 0 2 -1 0 0 0 0 ] 1e-06;
  nu0
  nuInf
             nuInf [ 0 2 -1 0 0 0 0 ] 1e-06;
  k
            k[0010000]0;
  n
            n[0000000]1;
ControlDic for pillars model
application
             simpleFoam;
startFrom
             latestTime;
startTime
             0;
            endTime;
stopAt
endTime
             500;
            10:
deltaT
writeControl timeStep;
writeInterval 1:
purgeWrite
writeFormat
             ascii:
writePrecision 6;
writeCompression off:
timeFormat
timePrecision 6:
runTimeModifiable true;
ControlDic for clean model:
application
            simpleFoam:
startFrom
             latestTime;
startTime
             0:
stopAt
            endTime;
endTime
             300:
deltaT
            10;
writeControl timeStep;
writeInterval
             1;
purgeWrite
writeFormat
writePrecision 6;
writeCompression off;
timeFormat
             general;
timePrecision 6;
runTimeModifiable true:
```

The files for the 0 step are similar for both cases, the controlDict file most change in order to give the solver the steps scheme need it to converge in the equations resolution. The accurate formula to define the step length and the dertaT interval its given by the Courant number:

http://inside.mines.edu/~epoeter/583/13/discussion/courant.htm

http://en.wikipedia.org/wiki/Courant%E2%80%93Friedrichs%E2%80%93Lewy condition

Solving the case:

The size of the mesh and the steps the solver must run, request the use of multiple cores for the OpenFOAM solver to decrease the solving time.

./cleanAll.sh

This command cleans the working folder from previous results.

mpirun -np 4 simpleFoam -parallel

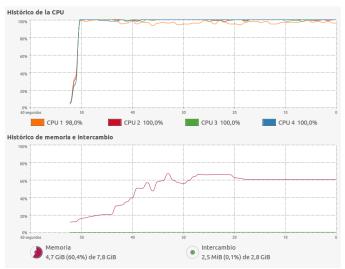


Image 15 Multi core use for the OpenFoam solver.

The solver creates the time step folders on the main work case folder, each step contains the velocity and pressure values, this structure allows to exchange result data from case to case.

Its recommendable to pay attention to the console output to capture any warning or error from the solver messages.

Post processing

ParaView is an open source mutiple-platform application for interactive, scientific visualization. ParaView users can quickly build visualizations to analyze their data using qualitative and quantitative techniques. The data exploration can be done interactively in 3D or programmatically using ParaView's batch processing capabilities. Para View allows to import the model to visualize the result and also add another mesh, images and cad models to references, for example the model of the bridge and the ground modeled at beginning.

The interest data for this tutorial will the instant velocity fectors and the analisis of the stream lines around the submerged pillars, the first case where the water path is clean (without any external object) is taken as reference to compare the velocity charts, transparency volume appearances are handful for see internal data on the 3D model.

An example of the use of ParaView: http://www.youtube.com/watch?v=cygVdhn-kG0 (external reference, no attribution)

Charging and discharging the system

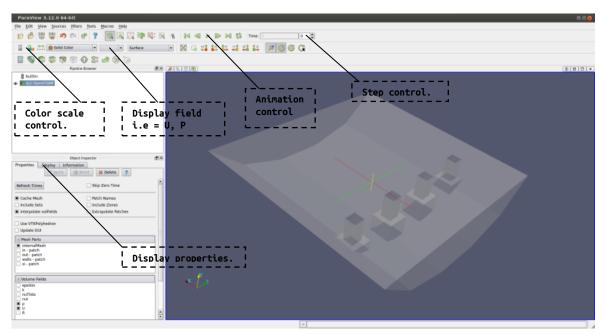


Image 16 ParaView interface.

Some result may seem inappropriate for the steady state fluid analysis of the case, this respond to the charging which the inlet velocity condition takes to fully overload the domain and reached the outlet, some time-steps must be overlooked to ensure the continuity of the system.

Comparing the two cases

The clean model (no pillars) presents a smooth velocity graph, where the stream lines at 0.7 m depth present a distributed straight path for the liquid. The initial pressure differential respond to the charging time of the model and it stabilize in time for no drop on the river length

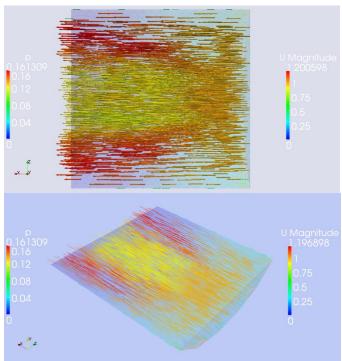


Image 18 Velocity values for regular time step, vectors and

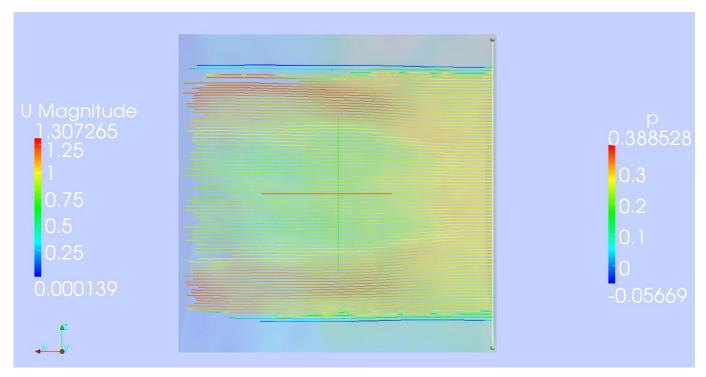


Image 17 Velocity trace lines at 0.7m depth

lines representations

The stream lines from the velocity tensor allow to compare the two model for the river path, it is obvious the concentration of velocity around the pillars

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Since the mass flow of the whole river can't be affected by some obstacles and none fluid accumulation it's allowed on the domain the water flow must be accelerated to pass throw the pillars in order to maintain the global mass rate this change of velocity on the fluid affect the pressure over the faces of the pillars. Any change of direction for the stream lines of the flow represents a change of cinematic energy and therefore a change in the pressure, the pressure differential before and after the pillars it's given by the energy repressed by the incoming flow which is dissipated between the pillars, the low pressure points are located right behind the pillars after the Vena Contracta where the water path recombine by the internal energy it carries.

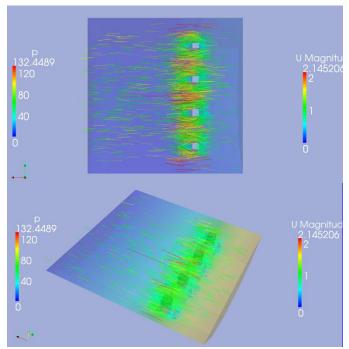


Image 20 Flow between pillars.

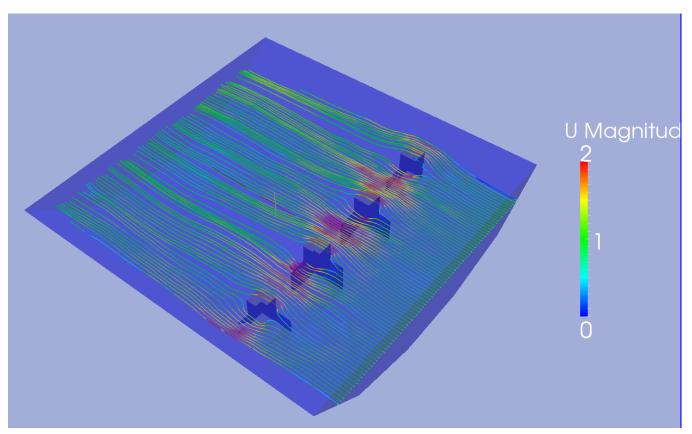


Image 19 Velocity trace lines at 0.7m depth.

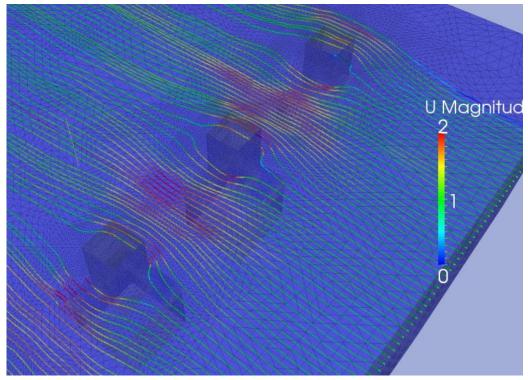


Image 21 Detail, high speed fluid.

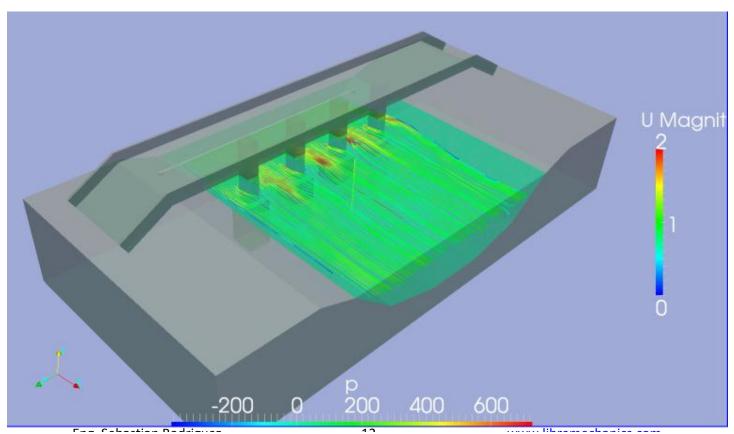


Image 22 Total ambient model with water result model.

Acquiring the case files

For the ease follow of this tutorial the different used and generated files named on the different chapters are available for download, allowing the user to skip or compare any step of the tutorial by its own. Please keep in mind that any file may vary from user to user by the meshing and computational conditions, but it does not meaning this difference will represent an error of processing.

- Geometry
- · Mesh
- Case files
- · Result Files

Most of the documents recurses as images and this tutorial its available at http://www.libremechanics.com/ and the sourceforge page

More Information

There are multiple ways to acquire more information about OpenFoam and CFD analysis in general, useful for further work:

- OpenFOAM official documentation http://www.openfoam.org/docs/
- OpenFOAM wiki <u>http://openfoamwiki.net/index.php/Main_Page</u>
- Libre Mechanics web page.

Please feel free to redistribute comment, suggest and contribute to this or any documentation found on **Libre Mechanics** web by contacting the author at contribute section.



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