

ECG-Byte: A Tokenizer for End-to-End Generative Electrocardiogram Language Modeling

William Jongwon Han
Carnegie Mellon University, USA

WJHAN@ANDREW.CMU.EDU

Chaojing Duan
Allegheny Health Network, USA

CHAOJING.DUAN@AHN.ORG

Michael A. Rosenberg
University of Colorado, USA

MICHAEL.A.ROSENBERG@CUANSCHUTZ.EDU

Emerson Liu
Allegheny Health Network, USA

EMERSON.LIU@AHN.ORG

Ding Zhao
Carnegie Mellon University, USA

DINGZHAO@ANDREW.CMU.EDU

Abstract

Large Language Models (LLMs) have demonstrated exceptional versatility across domains, including applications to electrocardiograms (ECGs). A growing body of work focuses on generating text from multi-channeled ECG signals and corresponding textual prompts. Existing approaches often involve a two-stage process: pretraining an ECG-specific encoder with a self-supervised learning (SSL) objective, followed by finetuning an LLM for natural language generation (NLG) using encoder-derived features. However, these methods face two key limitations: inefficiency due to multi-stage training and challenges in interpreting encoder-generated features. To overcome these issues, we propose **ECG-Byte**, an adapted byte pair encoding (BPE) tokenizer pipeline for autoregressive language modeling of ECGs. **ECG-Byte** compresses and encodes ECG signals into tokens, enabling direct end-to-end LLM training by combining ECG and text tokens. This approach enhances interpretability, as ECG tokens can be directly mapped back to the original signals. Leveraging **ECG-Byte**, we achieve competitive NLG performance while training **3 times faster** and using just **48% of the data** required by traditional two-stage methods. All code is available at github.com/willxxy/ECG-Byte.

1. Introduction

Cardiovascular diseases (CVDs) are the leading cause of global mortality, with 17.9 million lives taken each year and increasing ([Organization, 2024](#)). Due to their readily available, noninvasive and information dense nature, 12-lead ECGs are first-line diagnostic tools for screening/evaluation of potential CVDs. However, accurate ECG analysis is limited in places where ECG expertise is not accessible, exacerbated by the decline and lack of available cardiac electrophysiologists especially in rural areas ([Johnson, 2024](#)).

The aforementioned facts calls attention to the need for accessible, accurate, and efficient automation of ECG analysis through deep learning. Deep learning has reached expert level performance in certain tasks for CVD detection using ECGs ([Rajpurkar et al., 2017; Hannun](#)

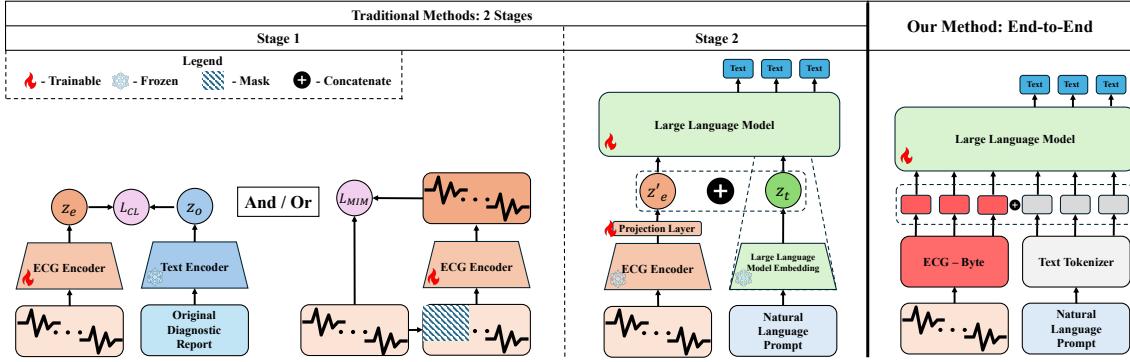


Figure 1: Comparison of traditional and our approach for ECG language modeling. Traditional methods follow a two-stage process: (i) training a 12-lead ECG encoder with self-supervised objectives—contrastive learning (L_{CL} between ECG (z_e) and the textual diagnostic report (z_o)) and/or masked image modeling (L_{MIM})—to learn robust latent features; and (ii) mapping these ECG features (z'_e) to a shared representation space via a learnable projection layer, then concatenating them with textual prompt vectors (z_t) as input to a large language model (LLM) for generation. In contrast, our method trains an LLM end-to-end using **ECG-Byte** as an ECG tokenizer.

et al., 2019). However, most previous works have succumbed to a crude classification of hard CVD labels (Nonaka and Seita, 2020; Martin et al., 2021; Strodthoff et al., 2021). A problem with this approach is that ECGs often do not exclusively fall into one diagnostic category, instead, there may be many soft labels annotated by expert physicians and the accumulation of these soft labels allow a more detailed, nuanced, and clinically useful interpretation of the ECG (Singstad and Muten, 2022; Yoo et al., 2021).

The recent emergence of Large Language Models (LLMs) enables a generative, flexible approach to ECG analysis. Recent works have adopted this method (Tang et al., 2024b; Zhao et al., 2024), treating multi-channel ECGs as images by first pretraining an ECG-specific encoder with a self-supervised learning (SSL) objective and then finetuning an LLM for natural language generation (NLG). However, this two-stage process has two key drawbacks: (1) training inefficiencies, as pretraining an effective encoder demands significant computational resources due to large datasets, model sizes, and long training times, and (2) interpretability challenges, since the encoder’s latent feature vectors cannot be mapped back to the original signal.

In this study, we introduce **ECG-Byte**, a byte pair encoding (BPE) tokenizer (Gage, 1994) designed for end-to-end training of generative ECG language models. Building on prior work that converts continuous values to discrete tokens (Chen et al., 2022; Han et al., 2024), we use quantization to represent amplitude ranges as discrete symbols and obtain string representations of ECGs. We then directly finetune an LLM for autoregressive natural language generation (NLG), conditioning text output on both the text prompt and

tokenized signal. Our end-to-end approach is competitive for conditional NLG, with **3 times faster** total training time and **approximately 48% of the data** compared to two-stage pretraining methods. Moreover, since the tokenized ECG can be directly traced back to the original signal, token-level attention-based visualizations become interpretable.

Our contributions are summarized below:

1. We introduce **ECG-Byte**, a tokenizer that compresses discretized symbolic representations of ECGs using BPE, enabling direct end-to-end training without the need for an ECG-specific encoder.
2. We empirically show the efficiency of our method and present competitive performances against conventional two-stage pretraining approaches, proposing a new paradigm for conditional NLG with ECGs.
3. We perform an interpretability study on **ECG-Byte** and the LLM, examining how **ECG-Byte** merges ECG signals and using attention visualizations to analyze how the LLM processes ECGs and text.

Generalizable Insights about Machine Learning in the Context of Healthcare

The motivation and generalizable insights of **ECG-Byte** derive from Vision-Language Models (VLMs) (Liu et al., 2023, 2024b), where image encoders are pretrained on large-scale data and later applied for visual understanding tasks. While recent ECG research has focused on developing specialized encoders for classification (Na et al., 2024; Liu et al., 2024a; Kiyasseh et al., 2021) and some works like ECG-Chat (Zhao et al., 2024) have shown potential for using these encoders in NLG, **ECG-Byte** demonstrates that a simpler approach can achieve competitive results. Our key insight is that compressing ECG data via a rule-based method (BPE tokenization) eliminates the need for complex encoder training pipelines that often involve additional overhead due to the size of the encoder, multiple loss objectives and carefully guided feature extraction (Gopal et al., 2021; Oh et al., 2022). Our analysis reveals that **ECG-Byte** effectively preserves clinically relevant signal components (P wave, QRS complex, T wave) within its tokenization scheme. Beyond cardiovascular applications, this successful adaptation of BPE for time series data suggests a promising approach for processing other physiological signals such as electroencephalograms (EEGs), photoplethysmograms (PPGs), or electromyograms (EMGs) in generative tasks with LLMs.

2. Related Works

2.1. Deep learning for ECGs

There has been a plethora of works utilizing deep learning for processing ECGs for classification (Rajpurkar et al., 2017; Hannun et al., 2019; Nonaka and Seita, 2020; Martin et al., 2021; Strodthoff et al., 2021). Most of these works utilize either convolutional neural networks (CNNs) (Rajpurkar et al., 2017) or transformers (Choi et al., 2023) and exhibit excellent performance at classification tasks. There have also been some efforts to frame classification as a retrieval task in order to recover cases similar to the given ECG (Tang et al., 2024b; Qiu et al., 2023b). However, the retrieval approach may struggle with rare or unique ECG patterns that lack good matches in the existing database. Additionally,

both classification and retrieval tasks may be crude formulations of processing ECGs, since ECGs typically exhibit many characteristics of overlapping CVDs.

2.2. Large Language Models for ECGs

Generative Large Language Models (LLMs) have given the opportunity to take a softer and more clinically similar approach in processing ECGs by generating physician-vetted clinical statements (Qiu et al., 2023a; Tang et al., 2024b; Wan et al., 2024; Fu et al., 2024; Zhao et al., 2024). Previous works have largely focused on representing ECG data by feeding the raw signal into a neural network encoder to output a latent representation, which is then used as input for an LLM (Zhao et al., 2024; Wan et al., 2024; Tang et al., 2024b). Recent studies have explored using printed ECGs as images for natural language generation (NLG) (Liu et al., 2024c; Khunte et al., 2024). However, our study focuses solely on methods that utilize the direct ECG signal. In order to obtain robust latent representations of the ECG signal, an encoder is first trained on a self-supervised learning (SSL) objective (e.g., contrastive learning, masked language/image modeling). Although model performance in terms of label classification has been excellent when using these approaches, we want to be able to generate soft labels akin to clinical notation since ECGs often have overlapping and non-mutually exclusive descriptors. While some efforts have been made in this direction (Tang et al., 2024b; Zhao et al., 2024), they face challenges in efficiency (requiring two stages of training) and interpretability (as the latent feature vectors from the ECG encoder are not interpretable). In our work, we challenge these two-stage pretraining approaches by transforming the ECG into tokens using **ECG-Byte** and directly training an LLM for NLG.

2.3. Byte Pair Encoding for Domains Outside of Language

The Byte Pair Encoding (BPE) algorithm was introduced by Gage (1994) for data compression and later adapted for natural language processing (NLP) (Sennrich et al., 2016). It is favored for tokenization in popular language models (Grattafiori et al., 2024; Brown et al., 2020) due to its efficiency and robustness to rare words. Beyond language, BPE has been applied to modalities such as molecular graphs (Shen and Póczos, 2024), electroencephalograms (EEG) (Klymenko et al., 2023), and other physiological signals (Tavabi and Lerman, 2021) for classification. Most recently, Tahery et al. (2024) used quantization and BPE to compress ECG signals as inputs to a BERT (Devlin et al., 2019) model for self-supervised learning, though only for classification. We argue that classification alone may limit ECG interpretation and therefore leverage these representations for generative diagnosis. Additionally, previous works employ a pre-existing BPE tokenizer (Tahery et al., 2024) based on SentencePiece (Kudo and Richardson, 2018) without further analyzing *how* the BPE algorithm merges ECGs. Inspired by HuggingFace (Wolf et al., 2020), we develop **ECG-Byte**, a custom Rust-based BPE tokenizer for ECGs. We conduct an extensive analysis of merged token usage, the distribution of tokenized ECG lengths, and provide visualizations mapping compressed tokens to the original ECG signal.

3. Methods

This section provides detailed information on the datasets, preprocessing, ECG signal encoding with **ECG-Byte**, and LLM training for NLG.

3.1. Dataset and Preprocessing

Dataset In this study, we use variants of the MIMIC-IV ECG (Gow et al., 2023) and PTB-XL datasets (Wagner et al., 2020) for NLG. We use MIMIC-IV ECG pretraining curated by Zhao et al. (2024) that contains question prompts generated by GPT-4o alongside the ECG and clinical notes. Additionally, we use the ECG-QA dataset (Oh et al., 2023), a dataset that uses the ChatGPT API to generate naturalistic, clinically relevant question and answer pairs about the ECG signals from the MIMIC-IV ECG and PTB-XL datasets. The baselines we compare our results with all utilize the *single-verify*, *single-choose*, and *single-query* categorized questions from the ECG-QA dataset. The ECG signals collected from both datasets (i.e., MIMIC-IV ECG and PTB-XL) are sampled at 500 Hz for 10 seconds, resulting in a 5000 length, 12 lead ECG.

Preprocessing All datasets are preprocessed uniformly. For the MIMIC-IV ECG, we first reorder leads to match the PTB-XL format (from [I, II, III, aVR, aVF, aVL, V1–V6] to [I, II, III, aVL, aVR, aVF, V1–V6]). Powerline interference is removed using bidirectional notch filters at 50 Hz and 60 Hz ($Q=30$). A fourth-order Butterworth bandpass filter (0.5–100 Hz) isolates ECG components, while a bidirectional fourth-order highpass filter (cutoff 0.05 Hz) mitigates baseline wander. We then apply Daubechies-6 (db6) wavelet denoising at level 4, using a soft threshold based on the median absolute deviation of the detail coefficients. The signal is downsampled from 500 Hz to 250 Hz and segmented into non-overlapping 2-second windows for model input—except during tokenizer training, where the full 10-second signal is retained to avoid discontinuity. Finally, global 1st and 99th percentiles (from 300,000 samples) are recorded for later normalization in training **ECG-Byte**.

3.2. ECG as Bytes

Sampling Following established practices in NLP (Dagan et al., 2024), we train **ECG-Byte** on a representative subset of the total dataset, selected using stratified sampling based on morphological clustering. To extract features from each unsegmented ECG, we compute statistical measures, frequency and time domain features, morphological characteristics, and wavelet coefficients. Principal Component Analysis (PCA) (Wold et al., 1987) is applied for dimensionality reduction, retaining 95% of the variance, followed by feature scaling. The optimal number of clusters is determined using the Elbow Method and Silhouette Analysis (Rousseeuw, 1987), with the smaller result chosen. K-means clustering (MacQueen, 1967) is then applied to the scaled PCA-transformed features. If K-means fails to yield distinct clusters, DBSCAN (Ester et al., 1996) is used as a fallback. Stratified sampling is performed by randomly selecting ECGs from each cluster in proportion to its size, resulting in a total sample of 200,000 ECGs for training **ECG-Byte**.

Quantization To ensure consistency across ECG signals, we normalize each input by scaling it to a fixed range and encoding it into a symbolic representation. Let $X \in \mathbb{R}^{C \times T}$

denote an ECG signal matrix, where C is the number of ECG leads and T represents the number of sampled time points per lead. In this study, $C = 12$ and $T = 500$ unless specified otherwise. Let p_1 and p_{99} represent the 1st and 99th percentiles of X across all leads and time points sampled earlier during preprocessing, respectively. The normalization process is defined as follows:

$$X_{\text{norm}} = \frac{X - (p_1 - \epsilon_1)}{(p_{99} + \epsilon_1) - (p_1 - \epsilon_1) + \epsilon_2} \quad (1)$$

where $\epsilon_1 = 0.5$ is a constant to make up for the sampled percentiles and $\epsilon_2 = 10^{-6}$ is a small constant added to prevent division by zero. This transformation shifts and scales X so that the normalized values fall within the range $[0, 1]$. We then apply clipping to ensure that values remain strictly within this range. Inspired by previous works (Klymenko et al., 2023; Tavabi and Lerman, 2021; Chen et al., 2022; Han et al., 2024), we quantize X_{norm} into discrete levels for a symbolic representation. Let \mathcal{A} be the set of 26 symbols, corresponding to the lowercased letters in the English alphabet, $\mathcal{A} = \{a, b, \dots, z\}$. The alphabet size $|\mathcal{A}| = 26$ defines the number of discrete levels. We scale and floor X_{norm} to integer values, then take the minimum between the floored value and the maximum number of bins as the following:

$$X_{\text{quant}} = \min(\lfloor X_{\text{norm}} \times |\mathcal{A}| \rfloor, (|\mathcal{A}| - 1)) \quad (2)$$

Finally, each integer value in X_{quant} is mapped to a corresponding symbol in \mathcal{A} to yield the symbolic signal, which serves as a discrete representation of the ECG. After transforming each ECG signal instance into its symbolic form, we first flatten each symbolic ECG instance $X_{\text{quant}}^{(i)}$ into a 1-dimensional sequence of symbols $X_{\text{symb}}^{(i)}$, where $X_{\text{symb}}^{(i)} \in \mathcal{A}^{CT}$, i indexes over all instances in the dataset, and $X_{\text{symb}}^{(i)}$ is the flattened sequence of symbols of length $C \cdot T$. Next, we concatenate all flattened instances $X_{\text{symb}}^{(1)}, X_{\text{symb}}^{(2)}, \dots, X_{\text{symb}}^{(N)}$ across the entire dataset to form a single, long symbolic sequence X_{concat} , where $X_{\text{concat}} \in \mathcal{A}^{NCT}$, and N is the total number of instances in the dataset. The concatenated symbolic sequence X_{concat} of length $N \cdot C \cdot T$ is then used to train **ECG-Byte**.

ECG-Byte Training Process After obtaining the string representation $\mathbf{X}_{\text{concat}}$ of the ECG dataset, we train **ECG-Byte** to compress the discretized ECG signals by iteratively merging the most frequent byte pairs into single tokens, following the BPE algorithm (Gage, 1994). The process starts by converting $\mathbf{X}_{\text{concat}}$ into a vector of token IDs derived from 8-bit byte values (stored as 32-bit unsigned integers) and initializing a vocabulary map (`vocab`) for string representations of bytes and a `vocab_tokens` map to encode bytes as singleton lists. IDs and `vocab` are initialized to cover the full byte range (0–255), mapping symbols in \mathcal{A} to ASCII values (97–122), while reserving other byte values for unknown bytes. As merging proceeds, new tokens are assigned unique integer IDs starting from 256, acting as abstract labels for progressively larger token units. For each merge iteration, **ECG-Byte** calculates adjacent byte pair frequencies using a parallelized `get_stats` function, efficiently aggregating counts via a fold-and-reduce strategy. The most frequent pair is identified as the “best pair” to merge, and the `merge` function replaces occurrences of this pair in the ID vector with a new token ID, extending the vocabulary and updating `vocab_tokens` accordingly. This process repeats until the specified number of merges is reached or no pairs remain. The output includes the encoded ID vector, the extended vocabulary map,

Algorithm 1 Training Process for ECG-Byte

Input: Input X_{concat} , number of merges `num_merges`.**Output:** Tuple containing final encoded IDs, vocabulary map, and merge history.

```

1: ids  $\leftarrow$  Convert  $X_{\text{concat}}$  to a vector of  $u32$ 
2: vocab  $\leftarrow$  Mappings from IDs 0 to 255 as string
3: vocab_tokens  $\leftarrow$  Mappings from IDs 0 to 255 to singleton lists
4: merges  $\leftarrow$  Empty list
5: for  $i \leftarrow 0$  to num_merges - 1 do
6:   pairs  $\leftarrow$  get_stats(ids)
7:   if pairs is empty then
8:     break
9:   end if
10:  best_pair  $\leftarrow$  pair in pairs with highest frequency
11:  if best_pair is not found then
12:    break
13:  end if
14:  new_id  $\leftarrow$  256 +  $i$ 
15:  ids  $\leftarrow$  merge(ids, best_pair, new_id)
16:  vocab[new_id]  $\leftarrow$ 
    concat(vocab[best_pair.0], vocab[best_pair.1])
17:  new_token  $\leftarrow$ 
    concat(vocab_tokens[best_pair.0], vocab_tokens[best_pair.1])
18:  vocab_tokens[new_id]  $\leftarrow$  new_token
19:  Append (new_token, new_id) to merges
20: end for
21: return (ids, vocab, merges)

```

and a history of merge operations. Existing tokenizers, such as SentencePiece (Kudo and Richardson, 2018) or HuggingFace (Wolf et al., 2020), were not used due to their complexity and integration issues, which hindered interpretability. **ECG-Byte**, implemented in Rust for speed, provides a lightweight, flexible framework for representing ECG signals as discrete tokens while drawing inspiration from HuggingFace’s tokenizer (Wolf et al., 2020). We provide the detailed pseudocode of the training process in Algorithm 1 and pseudocode of the `merge` and `get_stats` functions in Appendix B.1.

ECG-Byte Encoding Process After training **ECG-Byte**, we encode any quantized ECG signal X_{symb} by first converting each byte to a 32-bit unsigned integer and building a trie structure, where each node represents a byte or a merged token sequence from prior encoding steps. The trie is initialized with single-byte tokens (0-255) and is extended with custom token sequences from the learned merge history. For each byte sequence in the input, the encoding function traverses the trie to find the longest match, replacing matched sequences with their assigned token IDs. If no match is found, the byte is added to the output as-is. The final encoded sequence is returned as `output_ids`, where we will denote

as X_{ID} . We provide the detailed pseudocode of the encoding process in Algorithm 4 in the Appendix due to page limitations.

3.3. Large Language Model

In this study, we utilize the Llama-3.2-1B (Grattafiori et al., 2024) checkpoint through the HuggingFace API (Wolf et al., 2020) unless specified otherwise. We also provide an ablation study in subsection 5.4 where we utilize other popular LLMs, such as GPT2 XL 1.5B (Radford et al., 2019), Gemma 2B (Team et al., 2024), and OPT 1.3B (Zhang et al., 2022). With the exception of modifying the token embedding size (since we add new ECG tokens), we utilize all default hyperparameters out-of-the-box unless specified otherwise.

3.4. Learning Objective

The learning objective for training the LLM considers a sequence composed of three parts, $\{X_{\text{ID}}, Q, \mathcal{S}\}$, where $X_{\text{ID}} \in \mathcal{V}^M$ represents the encoded ECG sequence of length $l_{X_{\text{ID}}} = |X_{\text{ID}}|$, with each token drawn from the extended vocabulary \mathcal{V} of size M , Q represents the tokenized question, and \mathcal{S} denotes the tokenized answer sequence. The input sequence includes special tokens: `[BOS]` as the beginning-of-sequence token, `[SIG_START]` and `[SIG_END]` to indicate the start and end of the encoded ECG sequence, and `[EOS]` as the end-of-sequence token for the generated answer. The motivation for adding `[SIG_START]` and `[SIG_END]` special tokens is inspired by Liu et al. (2023), where they utilize special tokens indicating the start and end of the image. Thus, the full input sequence is structured as: `[BOS] || [SIG_START] || X_{ID} || [SIG_END] || Q || \mathcal{S} || [EOS]`, where \parallel denotes concatenation. Let $l_Q = |Q|$, $l_S = |\mathcal{S}|$, and L be the total sequence length, given by $L = 4 + l_{X_{\text{ID}}} + l_Q + l_S$, where 4 is accounting for the `[BOS]`, `[SIG_START]`, `[SIG_END]`, and `[EOS]` tokens. The autoregressive objective maximizes the likelihood of each token in $\mathcal{S} \parallel [\text{EOS}]$ conditioned on the preceding context $\text{Context} = \{[\text{BOS}], [\text{SIG_START}], X_{\text{ID}}, [\text{SIG_END}], Q\}$ and the previous tokens in \mathcal{S} . The objective is formulated as follows:

$$\mathcal{L}_{\text{NLL}} = - \sum_{l'=l_{X_{\text{ID}}}+l_Q+4}^L \log P(s_{l'} \mid \text{Context}, s_{<l'}; \theta), \quad (3)$$

where $s_{l'} = \mathcal{S}_{l'-(l_{X_{\text{ID}}}+l_Q+4)}$ is the $(l' - (l_{X_{\text{ID}}} + l_Q + 4))$ -th token in $\mathcal{S} \parallel [\text{EOS}]$, and $s_{<l'} = \{s_1, s_2, \dots, s_{l'-(l_{X_{\text{ID}}}+l_Q+4)-1}\}$ denotes all tokens in $\mathcal{S} \parallel [\text{EOS}]$ preceding $s_{l'}$.

4. Experiments

4.1. Experimental Settings

We finetuned the LLM using the Adam optimizer (Kingma and Ba, 2017) with a learning rate of $1e-4$, weight decay of $1e-2$ (Krogh and Hertz, 1991), and a custom learning rate scheduler. We provide details about the learning rate scheduler in Appendix A.1 due to page limitations. We train the LLMs for 1 epoch and with a batch size of 2. We set the exponential decay rates to be $\beta_1 = 0.9$ and $\beta_2 = 0.99$. We set $\epsilon = 1e-8$ as a constant for numerical stability. Due to computational constraints, we limit each dataset to a randomly

sampled training subset of 400,000 ECG instances and an independent inference subset of 25,000 instances, unless specified otherwise. We also utilize LoRA (Hu et al., 2021) to finetune the LLM with rank = 16, $\alpha_{LoRA} = 32$, and dropout = 0.05. We conduct our experiments on 4 NVIDIA RTX A6000 48 GB GPUs.

During inference, we evaluate our model with number of merges `num_merges` = 3500, sequence length $L = 1024$, and ECG length $T = 500$ unless specified otherwise. We use popular metrics for NLG namely the BLEU-4 (Papineni et al., 2002), Rouge-L (Lin, 2004), Meteor (Banerjee and Lavie, 2005), and BertScore F1 (Zhang et al., 2020) metrics. All reported NLG results are presented as means with standard deviations computed over 5 random seeds.

Table 1: NLG mean results with standard deviations over 5 random seeds comparing against different baselines.

Method	Trained Dataset	Inferenced Dataset	BLEU-4	Rouge-L	Meteor	BertScore F1
ECG-Chat (Zhao et al., 2024)			11.19	29.93	35.10	-
L_{CL}			8.10 ± 0.25	31.36 ± 0.31	27.55 ± 0.36	89.35 ± 0.04
L_{MIM}			6.21 ± 0.22	30.63 ± 0.13	24.91 ± 0.14	90.44 ± 0.04
L_{MERL} (Liu et al., 2024a)	MIMIC-IV ECG Pretrain	PTB-XL	10.22 ± 0.25	32.95 ± 0.12	25.60 ± 0.17	89.94 ± 0.01
L_{Dual}			9.33 ± 0.22	30.45 ± 0.21	24.37 ± 0.36	90.29 ± 0.02
ECG-Byte			11.00 ± 0.19	33.41 ± 0.05	24.95 ± 0.09	90.02 ± 0.01
L_{CL}			10.22 ± 0.06	38.41 ± 0.48	24.66 ± 0.23	90.42 ± 0.09
L_{MIM}			7.90 ± 0.23	29.28 ± 0.38	19.03 ± 0.11	67.91 ± 0.17
L_{MERL} (Liu et al., 2024a)	ECG-QA MIMIC-IV	ECG-QA MIMIC-IV	10.95 ± 0.24	38.18 ± 0.58	26.24 ± 0.36	90.80 ± 0.06
L_{Dual}			8.57 ± 0.14	34.00 ± 0.25	25.22 ± 0.30	87.72 ± 0.04
ECG-Byte			11.23 ± 0.12	42.49 ± 0.53	27.08 ± 0.15	91.30 ± 0.04
L_{CL}			8.89 ± 0.25	28.63 ± 0.47	18.45 ± 0.31	72.63 ± 0.40
L_{MIM}			15.14 ± 0.28	46.71 ± 0.41	29.64 ± 0.30	92.12 ± 0.10
L_{MERL} (Liu et al., 2024a)	ECG-QA PTB-XL	ECG-QA PTB-XL	13.84 ± 0.19	40.14 ± 0.39	26.24 ± 0.35	91.88 ± 0.09
L_{Dual}			14.72 ± 0.27	42.88 ± 0.13	28.25 ± 0.27	89.40 ± 0.01
ECG-Byte			13.93 ± 0.21	47.08 ± 0.56	29.17 ± 0.31	92.53 ± 0.07

5. Results

5.1. Natural Language Generation

We present our main results in Table 1, comparing **ECG-Byte** with prior works and self-implemented two-stage pretraining methods. Notably, Zhao et al. (2024) is not directly comparable due to differing data splits and pretraining datasets. Zhao et al. (2024) train on the *full* MIMIC-IV ECG Pretrain dataset, finetune on an instruction-tuning dataset for ECG-related conversations, and evaluate on PTB-XL (Wagner et al., 2020) using a unified question: “Could you please help me explain my ECG?” We also note that ECG-Chat (Zhao et al., 2024) employs numerous generation enhancements such as Retrieval Augmented Generation (RAG), DSPy for automatic prompt tuning, and an adapted Diagnosis-Driven Prompt (DDP) inspired by Jin et al. (2024). In our work, we only observe performance of NLG given a text prompt and ECG signal. Therefore, to establish comparable baselines, we implement generic two-stage pretraining methods utilizing strong encoders: L_{CL} , L_{MIM} , and $L_{Dual} = L_{CL} + L_{MIM}$. Here, L_{CL} employs contrastive learning (Liu et al., 2024a; Gopal et al., 2021; Pham et al., 2024; Kiyasseh et al., 2021), L_{MIM} uses Masked Image Modeling (MIM) (Choi et al., 2023; Na et al., 2024; Yang et al., 2022), and L_{Dual} combines both (Oh et al., 2022; McKeen et al., 2024). All three implementations utilize pretrained

CLIP (Radford et al., 2021) and ViT (Dosovitskiy et al., 2021) models, where ECG signals are transformed into three-channel images for finetuning. Additionally, we adapt Liu et al. (2024a)'s state-of-the-art contrastive method (L_{MERL}) for fair comparison. Their most effective model uses a 1D ResNet backbone (He et al., 2015), therefore we utilize the ResNet101 variant. For L_{CL} , L_{MIM} , L_{Dual} , and L_{MERL} , training is conducted on the *full*, preprocessed MIMIC-IV ECG dataset with a batch size of 64 during the first stage to simulate prior work settings. Implementation details for both training stages are in Appendix C. Table 1 demonstrates **ECG-Byte**'s effectiveness, showing competitive or superior performances across all metrics and datasets compared to other methods. We also highlight that **ECG-Byte** was initially trained on a separate, unsegmented subset of 200,000 ECGs from the MIMIC-IV ECG dataset. With this fact, **ECG-Byte** displays strong performances when training and inferencing the LLM on ECGs of different lengths (i.e., segmented to 2 seconds) and from another dataset (i.e., PTB-XL). Qualitative examples of generated answers are provided in Appendix D.4.

5.2. Efficiency of ECG-Byte

We compare the efficiency of our end-to-end (end-to-end A/B) approach (**ECG-Byte** A/B) with two-stage pretraining (1st Stage / 2nd Stage) in Table 2. The top and middle sections report data and time requirements for both settings used in our study. The two-stage methods first train on the full MIMIC-IV ECG dataset (Johnson et al., 2023) using segmented ECGs, which are then used as inputs in the second stage. Although **ECG-Byte** is trained on unsegmented ECGs, we convert these counts to segmented-equivalents and reduce data requirements by sampling only a subset for tokenizer training. Training time for two-stage methods is averaged over our self-implemented approaches (L_{CL} , L_{MIM} , L_{Dual}) and the L_{MERL} method (Liu et al., 2024a). Under these settings, our method achieves competitive results using approximately **48% of the data** and is about **3 times faster** in total training time. Even when training **ECG-Byte** on 500,000 unsegmented ECGs (equivalent to 2,500,000 segmented ECGs) as seen in the bottom section (**ECG-Byte** B), our method remains **2.38 times faster** than two-stage pretraining, highlighting its efficiency.

Table 2: Efficiency of our method compared against two-stage pretraining methods.

Method	# of Data	Total # of Data	Time (min.)	Total Time (min.)
1st Stage	2,513,435	2,913,435	~1258.50	~1727.75
2nd Stage	400,000		~469.25	
ECG-Byte A	1,000,000	1,400,000	~152.47	~572.79
end-to-end A	400,000		~420.32	
ECG-Byte B	2,500,000	2,900,000	~304.27	~724.59
end-to-end B	400,000		~420.32	

5.3. Training Two-Stage Pretraining Methods in an End-to-End Fashion

Although training methods are conventionally categorized as either two-stage or end-to-end, some works adopt an end-to-end strategy using an ECG-specific encoder architecture typically seen in two-stage methods (Wan et al., 2024). In Table 3, we simulate the approach

Table 3: Mean results with standard deviations over 5 random seeds on training two-stage pretraining methods in an end-to-end fashion.

Method	Trained Dataset	Inferenced Dataset	BLEU-4	Rouge-L	Meteor	BertScore F1
L_{MIM}			7.90 ± 0.23	29.28 ± 0.38	19.03 ± 0.11	67.91 ± 0.17
End-to-End L_{MIM}			7.71 ± 0.36	28.19 ± 0.13	18.88 ± 0.54	67.82 ± 0.04
L_{MERL} (Liu et al., 2024a)	ECG-QA MIMIC-IV	ECG-QA MIMIC-IV	10.95 ± 0.24	38.18 ± 0.58	26.24 ± 0.36	90.80 ± 0.06
End-to-End L_{MERL} (Liu et al., 2024a)			8.26 ± 0.17	34.88 ± 0.26	22.14 ± 0.33	86.64 ± 0.03
ECG-Byte			11.23 ± 0.12	42.49 ± 0.53	27.08 ± 0.15	91.30 ± 0.04
L_{MIM}			15.14 ± 0.28	46.71 ± 0.41	29.64 ± 0.30	92.12 ± 0.10
End-to-End L_{MIM}			12.04 ± 0.17	40.44 ± 0.25	24.84 ± 0.43	87.71 ± 0.11
L_{MERL} (Liu et al., 2024a)	ECG-QA PTB-XL	ECG-QA PTB-XL	13.84 ± 0.19	40.14 ± 0.39	26.24 ± 0.35	91.88 ± 0.09
End-to-End L_{MERL} (Liu et al., 2024a)			11.27 ± 0.34	38.83 ± 0.17	24.03 ± 0.21	85.64 ± 0.32
ECG-Byte			13.93 ± 0.21	47.08 ± 0.56	29.17 ± 0.31	92.53 ± 0.07

of Wan et al. (2024) by jointly training the ECG encoder, learnable projection matrix, and LLM end-to-end using only an autoregressive objective. This contrasts with the two-stage method, where the ECG encoder is first trained with a self-supervised learning (SSL) objective and then frozen. We select strong ECG encoders from Table 1—namely, L_{MIM} and L_{MERL} —and report performance on the ECG-QA MIMIC-IV and PTB-XL datasets (Oh et al., 2023). We denote the traditional 2-stage training approach for both ECG encoders as L_{MIM} and L_{MERL} and the end-to-end adaptation of 2-stage training approaches as End-to-End L_{MIM} and End-to-End L_{MERL} respectively in Table 3. The results clearly show a performance drop when the ECG encoder is not pretrained on a large dataset. This finding aligns with the Vision-Language Model (VLM) domain, where vision encoders are initially trained on internet-scale image data before integration with an LLM for visual understanding (Liu et al., 2023). Similarly, these findings indicate that ECG signals require extensive first-stage training with a dedicated self-supervised learning objective to learn robust representations before being applied to NLG. Even powerful, general-purpose pretrained encoders like ViT (Dosovitskiy et al., 2021) necessitate an initial training phase to effectively capture the unique characteristics of ECG data. In contrast, our method, **ECG-Byte**, compresses ECG signals using a rule-based algorithm (e.g., BPE) to represent them as tokens, enabling direct LLM training. Although these tokens belong to a different modality, we believe that the similarity in input representation allows the LLM to adapt more effectively without extensive first-stage training.

5.4. Ablation Study

We conduct several ablation studies to show the variability of performance with **ECG-Byte** when we use varying LLMs during finetuning, sequence lengths L , and ECG lengths T . With the exception of the ablating parameter, we fix all other parameters to Llama 3.2 1B, `num_merges` = 3500, L = 1024, and T = 500. We report results when training and testing on the PTB-XL variant of ECG-QA (Oh et al., 2023) unless specified otherwise.

Different LLMs We show the variability in performance of **ECG-Byte** when using different LLMs with similar numbers of parameters in Table 4. While Llama 3.2 1B (Grattafiori et al., 2024) achieves the best results, GPT2 XL 1.5B (Radford et al., 2019), Gemma 2B (Team et al., 2024), and OPT 1.3B (Zhang et al., 2022) also deliver comparable perfor-

Table 4: Ablation study on using different LLMs.

LLM	BLEU-4	Rouge-L	Meteor	BertScore F1
GPT2 XL 1.5B (Radford et al., 2019)	12.30 ± 0.19	41.33 ± 0.57	26.48 ± 0.33	92.00 ± 0.06
Gemma 2B (Team et al., 2024)	13.78 ± 0.18	45.48 ± 0.55	28.32 ± 0.23	92.01 ± 0.02
OPT 1.3B (Zhang et al., 2022)	12.26 ± 0.20	41.84 ± 0.52	26.21 ± 0.29	91.78 ± 0.04
Llama 3.2 1B (Grattafiori et al., 2024)	13.93 ± 0.21	47.08 ± 0.56	29.17 ± 0.31	92.53 ± 0.07

mances. These findings demonstrate that our method is not limited to Llama 3.2 1B but can achieve similar results across a variety of LLMs.

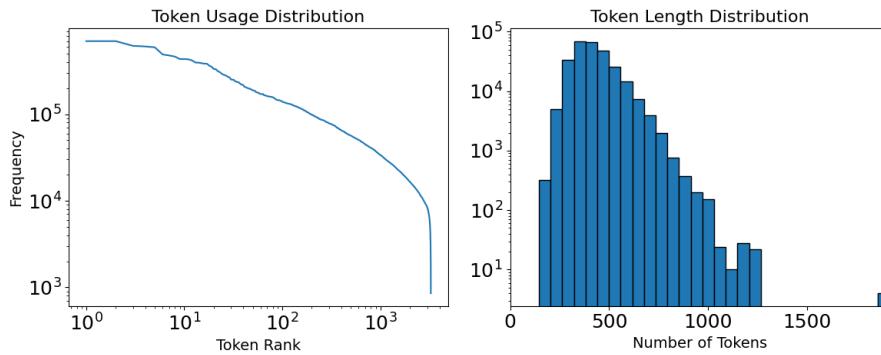
Table 5: Ablation study on varying sequence lengths L .

L	BLEU-4	Rouge-L	Meteor	BertScore F1
512	13.61 ± 0.15	48.15 ± 0.57	29.10 ± 0.28	92.41 ± 0.05
1024	13.93 ± 0.21	47.08 ± 0.56	29.17 ± 0.31	92.53 ± 0.07
2048	13.88 ± 0.22	45.21 ± 0.48	28.31 ± 0.27	90.88 ± 0.02

Table 6: Ablation study on varying lengths T .

T	BLEU-4	Rouge-L	Meteor	BertScore F1
250	12.64 ± 0.20	47.31 ± 0.26	27.97 ± 0.21	92.32 ± 0.06
500	13.93 ± 0.21	47.08 ± 0.56	29.17 ± 0.31	92.53 ± 0.07
1250	11.01 ± 0.19	43.84 ± 0.28	25.49 ± 0.20	93.07 ± 0.03
2500	14.54 ± 0.17	48.03 ± 0.27	32.11 ± 0.22	92.91 ± 0.04

Sequence Length Input lengths for LLMs are critical for efficient training since the computation of attention scales quadratically with sequence length (Vaswani et al., 2023). Table 5 presents results for various sequence lengths L , which reveal minimal performance differences. As Figure 2 shows, most ECGs are encoded with token lengths around 500. Thus, we hypothesize that even small L values (e.g., $L = 512$) preserve the complete ECG information, resulting in only slight performance variations. We note that this can change depending on the initial ECG length T , in which we ablate in the next paragraph. We leave it up to future works for finding the sweet spot for the sequence length L and its interaction with the initial ECG length T .

Figure 2: Plots of the token usage and length distributions for **ECG-Byte** where `num_merges` = 3500. More examples with varying `num_merges` are provided in Appendix B.3.

ECG length Lastly, we show the effect of the length T being considered when encoding the ECG with **ECG-Byte** in Table 6. We want to note that for the results of $T = 2500$, the full unsegmented ECG is utilized. Consequently, the number of instances available is less than the targeted dataset size of 400,000 (i.e., 97,244). Thus, when $T = 2500$, we use the full dataset to train the model. For shorter segment lengths, such as $T = 250$ and $T = 500$, the model demonstrates strong performances indicating that shorter segments can effectively preserve relevant information for NLG. Interestingly, for $T = 2500$, the model achieves the highest performance across all metrics. This suggests that when the model is trained with the full 10 second encoded ECG, it benefits from richer contextual information present in the complete ECG waveform.

5.5. ECG-Byte Analysis

We analyze **ECG-Byte** by visualizing the usage of merged tokens, length of the encoded ECG, and mapping between the encoded tokens and original ECG. Unless specified otherwise, we analyze **ECG-Byte** when `num_merges` = 3500, L = 1024, and T = 500.

Token Usage and Length Distribution We examine the token usage and length distributions for **ECG-Byte** with `num_merges` = 3500 on a subsample of 277,840 ECGs from the PTB-XL dataset. For a 2-second ECG ($T = 500$), the raw signal comprises $12 \times 500 = 6000$ symbols. **ECG-Byte** then compresses these 6000 symbols at an average ratio of 12.66x, yielding approximately 500 tokens per ECG on average, as illustrated in Figure 2. The left panel of Figure 2 displays the token usage distribution, showing token frequency (y-axis) ranked in descending order (x-axis). A small subset of tokens dominates the occurrences, while the rest are infrequently used—a typical characteristic of BPE-based tokenization, where common patterns are compressed into frequent tokens and rare patterns into infrequent ones. The right panel of Figure 2 illustrates the token length distribution of the encoded ECGs, with most falling between 500 and 1000 tokens, demonstrating **ECG-Byte**'s effective compression of the original signal. Additional examples of these distributions are provided in Appendix B.3.

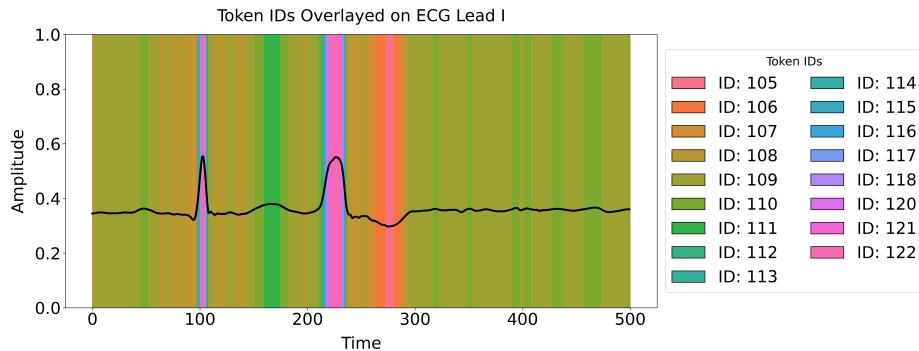


Figure 3: A mapping between tokens used for a given ECG Lead I. More examples are provided in Appendix B.2.

Token to ECG Mapping To illustrate how **ECG-Byte** encodes ECG signals, we analyze the mapping between tokens and signal features. Figure 3 shows an example Lead I ECG signal with unique token IDs (represented by different colors) overlaid. The P wave, QRS complex, and T wave are distinctly captured by different tokens, though this precision varies across instances. As demonstrated, **ECG-Byte** effectively merges key regions of the signal. Additional examples are provided in Appendix B.2 due to page limitations.

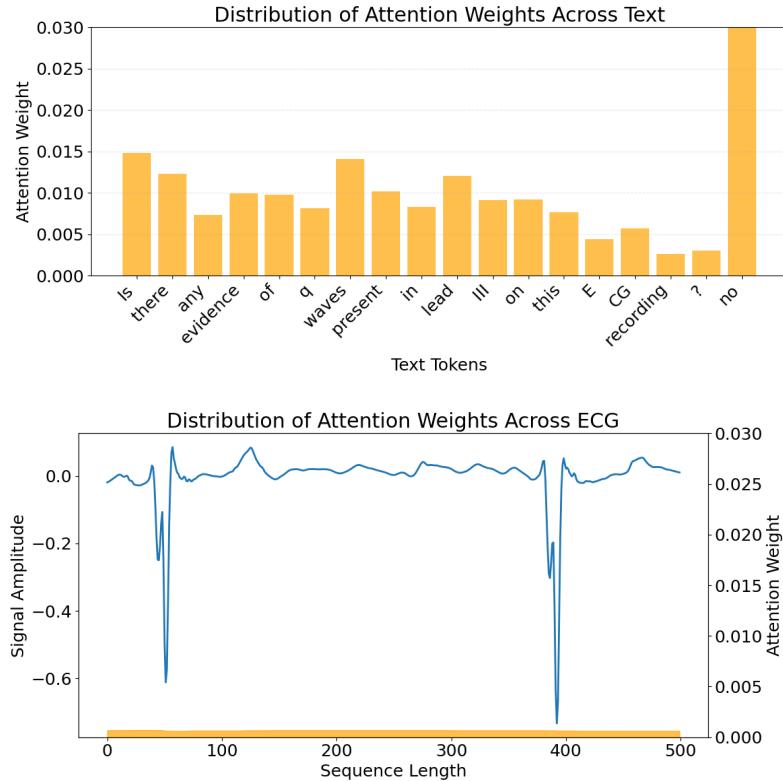


Figure 4: The attention weight overlaid on top of both the text (top) and ECG (bottom). More examples are provided in Appendix B.4.

Attention Visualizations Figure 4 visualizes attention weights across a selected ECG lead and text portions of the input after training. We focus on one lead due to the uniformity of attention across encoded signal tokens. For interpretability, the reversed ECG signal is overlaid on the encoded ECG. The model primarily attends to the textual portion of the input sequence, as shown in Figure 4. Previous studies have debated whether attention visualizations are inherently explainable (Jain and Wallace, 2019; Wiegrefe and Pinter, 2019) and explored their role in vision-language models (Aflalo et al., 2022; Woo et al., 2024; Arif et al., 2024; Cui et al., 2024). These works often observe minimal attention to visual input, with models relying primarily on text. We hypothesize that a similar phenomenon occurs in Figure 4, as the ECG tokens, though represented like text, are 1) newly introduced and 2) perceived as a different modality (e.g., vision). We note that attention visualizations may

not inherently indicate which parts of the input sequence contribute to the final generated output. Although methods such as LIME (Ribeiro et al., 2016) or Integrated Gradients (Sundararajan et al., 2017) may provide better attributions, we leave this investigation for future work. Additional examples are provided in Appendix B.4.

6. Discussion and Conclusion

In this study, we introduce **ECG-Byte**, a custom BPE algorithm to encode ECGs into a discrete sequence of tokens for conditional autoregressive NLG. **ECG-Byte** introduces a paradigm shift in generative ECG language modeling by enabling efficient end-to-end training, compared to traditional two-stage pretraining approaches. Our pipeline demonstrates strong performance, achieving results comparable to two-stage methods while being about **3 times faster** in total training time and requiring approximately **48% of the data**. Drawing inspiration from MEIT (Wan et al., 2024), we simulate two-stage pretraining for NLG in an end-to-end manner. Our findings indicate that the initial training stage is essential for achieving performance gains. In addition to its efficiency, **ECG-Byte** enhances interpretability. By analyzing its underlying mechanism, we observe that critical ECG regions, such as the P wave, the QRS complex, and the T wave, are effectively grouped during tokenization, as illustrated in Figure 3. Furthermore, the reversibility of the compressed token sequence allows us to trace each token back to its original ECG signal segment, providing insight into the specific portions of the signal attended to by the model. However, as shown in Figure 4, the model’s attention weight distribution resembles that of vision language models, focusing primarily on the textual components of the input sequence during generation.

We emphasize that the goal of **ECG-Byte** is not to claim it as the best method for representing ECG data or training generative, autoregressive Electrocardiogram-Language Models (ELMs). Instead, **ECG-Byte** demonstrates the potential of using a *rule-based compressor* rather than a learnable one for ECG data in the context of ELMs. As stated earlier, we find **ECG-Byte** both highly efficient and intuitive in compressing ECG data, and its tokenization is interpretable because it can be reversed to recover the original signal. We hope the broader research community will recognize the potential of rule-based compressors for generative tasks with different health signal data beyond ECGs. This early-stage work invites the community to contribute to advancing generative ECG language modeling by highlighting some future directions. Future directions include: (1) a comprehensive benchmark with different input representations and training methods for ELMs, (2) refining BPE merging rules to better capture ECG-specific features, (3) adopting more advanced quantization techniques that preserve time-series characteristics (Carson et al., 2024b; Elsworth and Gütterl, 2020; Carson et al., 2024a), and (4) introducing stronger modality-specific distinctions, such as embeddings beyond [SIG_START] and [SIG_END] (Gui et al., 2023).

Limitations One key limitation of this work is the scale of both computing resources and data. Due to limited computing capacity, we trained on only a data subset using a batch size of 2 for a single epoch, which may have constrained the model’s full potential. Nevertheless, as prior work indicates that finetuned LLMs can perform satisfactorily with little data (Brown et al., 2020), the promising results of **ECG-Byte**—in comparison with

other two-stage SSL pretraining methods—suggest that this limitation is not a critical bottleneck.

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Appendix A. Training Details

A.1. Learning Rate Scheduler

We utilize a custom learning rate scheduler in all of our experiments. This scheduler applies an initial learning rate init_lr scaled by the model’s hidden dimension ($d_{\text{model}}^{-0.5}$) and dynamically adjusts it based on training steps, with a warm-up phase of 500 steps. The learning rate at step n_{steps} is updated as $\text{lr} = \text{init_lr} \times \min(n_{\text{steps}}^{-0.5}, n_{\text{warmup}}^{-1.5} \times n_{\text{steps}})$.

Appendix B. Additional Details Regarding ECG-Byte

B.1. Additional Pseudocode for ECG-Byte

We provide detailed pseudocode for the **ECG-Byte** encoding process, `merge` and `get_stats` functions in Algorithms 4, 2, and 3 respectively.

B.2. Mapping between Token and ECG

We add more examples of the mapping between the ECG signal and the encoded tokens for **ECG-Byte** in Figure 6.

B.3. Token usage and length distribution for varying num_merges

We add more examples of the token usage and length distributions for varying `num_merges` in Figure 5.

B.4. Attention Visualizations

We add more visualizations of the attention weights in Figure 7.

Appendix C. Two-stage Pretraining Approaches

To be consistent, we normalize each ECG in the same manner as described in subsection 3.2. Consider a dataset of N ECG-image and clinical note pairs, denoted as $\{(I_i, O_i)\}_{i=1}^N$, where: $I_i \in \mathbb{R}^{3 \times C \times T}$ is the i -th normalized and replicated ECG image, obtained by stacking the clipped ECG signal X_{clipped} along the channel dimension: $I_i = \text{stack}(X_{\text{clipped}}, X_{\text{clipped}}, X_{\text{clipped}})$. The reason we do this is because we need to create RGB images to use pretrained image models like ViT (Dosovitskiy et al., 2021) and CLIP (Radford et al., 2021).

O_i is the corresponding clinical note for the i -th ECG, serving as the textual description. Note that O_i differs from S in the autoregressive setup, where S represents the tokenized answer sequence provided by either ECG-QA (Oh et al., 2023) or MIMIC-IV ECG pretraining (Zhao et al., 2024).

Given these two features I and O we then describe the contrastive, masked, and dual approaches implemented for our baselines that are derived from commonly used techniques used throughout previous works (Oh et al., 2022; Choi et al., 2023; McKeen et al., 2024; Pham et al., 2024; Tang et al., 2024a,b; Vaid et al., 2022).

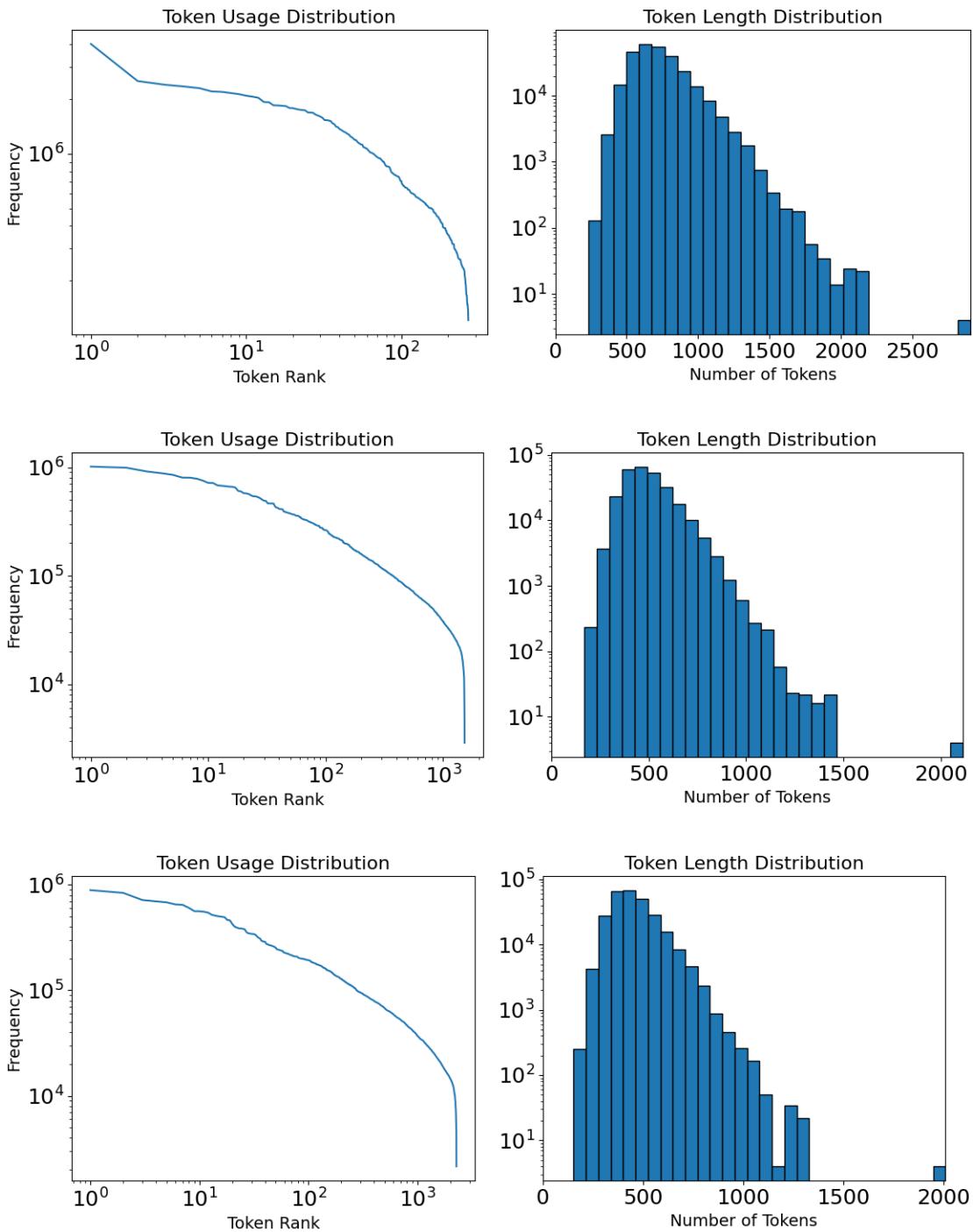


Figure 5: Plots of the token usage and length distributions for **ECG-BYTE** where `num_merges` is 500, 1750, and 2500 from top to bottom.

C.1. Contrastive learning approaches

We utilize a pretrained CLIP [Radford et al. \(2021\)](#) checkpoint, namely ‘openai/clip-vit-base-patch32’, provided by HuggingFace ([Wolf et al., 2020](#)) to encode ECG signals I and text labels O into a shared embedding space. Let $f_{\text{img}} : \mathbb{R}^{3 \times C \times T} \rightarrow \mathbb{R}^d$ and $f_{\text{txt}} : \text{Text} \rightarrow \mathbb{R}^d$ be the image and text encoders of the pretrained CLIP model, respectively. The embeddings for the i -th pair are computed as:

$$z_i^{\text{img}} = f_{\text{img}}(I_i), \quad z_i^{\text{txt}} = f_{\text{txt}}(O_i),$$

where $z_i^{\text{img}}, z_i^{\text{txt}} \in \mathbb{R}^d$. The CLIP loss function $\mathcal{L}_{\text{CLIP}}$ aligns the embeddings of corresponding ECG signals and text labels while contrasting them with non-matching pairs. This is formulated as:

$$\mathcal{L}_{\text{CL}} = -\frac{1}{N} \sum_{i=1}^N \left[\log \frac{\exp(\text{sim}(z_i^{\text{img}}, z_i^{\text{txt}})/\tau)}{\sum_{j=1}^N \exp(\text{sim}(z_i^{\text{img}}, z_j^{\text{txt}})/\tau)} + \log \frac{\exp(\text{sim}(z_i^{\text{txt}}, z_i^{\text{img}})/\tau)}{\sum_{j=1}^N \exp(\text{sim}(z_i^{\text{txt}}, z_j^{\text{img}})/\tau)} \right] \quad (4)$$

where $\text{sim}(\cdot, \cdot)$ denotes cosine similarity, and τ is a learnable temperature parameter.

To integrate the pretrained CLIP model into our language model for joint reasoning over ECG signals and text, we project the frozen image embeddings z_i^{img} into the language model’s hidden space. Let $W \in \mathbb{R}^{h \times d}$ be a learnable projection matrix, where h is the hidden dimension of the language model. The projected embeddings are:

$$z_i^{\text{clip}} = W z_i^{\text{img}}.$$

These projected embeddings z_i^{clip} are then prepended to the token embeddings of the language model, where we get $\text{Context} = \{[\text{BOS}], [\text{SIG_START}], z_i^{\text{clip}}, [\text{SIG_END}], Q\}$ to train the same autoregressive objective, L_{NLL} .

C.2. Masked image modeling approaches

Consider the normalized ECG image $I \in \mathbb{R}^{3 \times C \times T}$ obtained as previously described. We utilize a pretrained Vision Transformer (ViT) model ([Dosovitskiy et al., 2021](#)), specifically the ‘google/vit-base-patch16-224-in21k’ checkpoint provided by HuggingFace ([Wolf et al., 2020](#)).

The image I is partitioned into P non-overlapping patches. Let N be the number of images in our dataset, and I_i denote the i -th image. The ViT encoder f_{vit} projects these patches into latent embeddings:

$$z_i^{\text{patch}} = f_{\text{vit}}(I_i) \in \mathbb{R}^{P \times d},$$

where d is the embedding dimension of the ViT model.

During training, we randomly mask a subset of patches for each image I_i , creating a binary mask $M_i \in \{0, 1\}^P$, where $M_{i,j} = 1$ if patch j is masked and $M_{i,j} = 0$ otherwise. The masked embeddings z_i^{masked} are formed by replacing the embeddings of masked patches with a mask token. A reconstruction head f_{rec} is then applied to predict the pixel-level content of the masked patches:

$$\hat{I}_i = f_{\text{rec}}(z_i^{\text{masked}}) \in \mathbb{R}^{P \times d}.$$

Algorithm 2 Merging a Pair in an ID Array *merge*

Input: Array of IDs **ids**, pair to merge **pair** as (u_1, u_2) , new ID **new_id**.

Output: Updated array of IDs **ids** with merged pairs.

```

1:  $i \leftarrow 0$ ,  $write \leftarrow 0$ 
2: while  $i < \text{len}(\text{ids})$  do
3:   if  $i + 1 < \text{len}(\text{ids})$  and  $(\text{ids}[i], \text{ids}[i + 1]) = \text{pair}$  then
4:     Set ids[ $write$ ]  $\leftarrow$  new_id
5:      $write \leftarrow write + 1$ 
6:      $i \leftarrow i + 2$ 
7:   else
8:     Set ids[ $write$ ]  $\leftarrow$  ids[ $i$ ]
9:      $write \leftarrow write + 1$ 
10:     $i \leftarrow i + 1$ 
11:  end if
12: end while
13: Truncate ids to length  $write$ 
14: return ids

```

The masked image modeling loss \mathcal{L}_{MIM} is computed as the mean squared error (MSE) between the reconstructed embeddings \hat{I}_i and the original embeddings z_i^{patch} at the masked positions:

$$\mathcal{L}_{\text{MIM}} = \frac{1}{N} \sum_{i=1}^N \frac{1}{\sum_{j=1}^P M_{i,j}} \sum_{j=1}^P M_{i,j} \left\| \hat{I}_i[j] - z_i^{\text{patch}}[j] \right\|_2^2. \quad (5)$$

To integrate the MIM representations into the language model for joint reasoning over ECG signals and textual questions, we project the frozen ViT embeddings $z_i^{\text{img}} \in \mathbb{R}^d$ into the language model's hidden space. Let $W \in \mathbb{R}^{h \times d}$ be a learnable projection matrix, where h is the hidden dimension of the language model. The projected embeddings are given by:

$$z_i^{\text{vit}} = W z_i^{\text{img}}.$$

These projected embeddings z_i^{vit} are then prepended to the language model's token embeddings, to get **Context** = {**[BOS]**, **[SIG_START]**, z_i^{vit} , **[SIG_END]**, Q } to train the same autoregressive objective, L_{NLL} , mentioned previously.

C.3. Dual approaches

The dual approach follows the previous two contrastive and masked image modeling approaches for pretraining the ECG encoder but simply just combines the losses like so:

$$\mathcal{L}_{\text{Dual}} = \lambda_1 \mathcal{L}_{\text{MIM}} + \lambda_2 \mathcal{L}_{\text{CL}}$$

where $\lambda_1 = \lambda_2 = 1$ in our study.

However, when training the autoregressive LLM, we project both embeddings, z_i^{vit} and z_i^{clip} , outputted by their respective frozen encoders via a learnable projection matrix into the language model's hidden space of dimension h . We then concatenate the projected

Algorithm 3 Calculating Frequency of Byte Pairs in an Array *get_stats***Input:** Array of IDs *ids*.**Output:** HashMap of byte pairs and their frequencies *pair_counts*.

```

1: if len(ids) < 1000 then
2:   pair_counts  $\leftarrow$  Empty HashMap
3:   for all each window of size 2 in ids do
4:     (u1, u2)  $\leftarrow$  two elements of the window
5:     Increment count for (u1, u2) in pair_counts
6:   end for
7: else
8:   pair_counts  $\leftarrow$  Parallel fold operation:
9:   for all each window of size 2 in ids (in parallel) do
10:    (u1, u2)  $\leftarrow$  two elements of the window
11:    Increment count for (u1, u2) in the local HashMap
12:  end for
13:  Combine local HashMaps using a parallel reduce operation to obtain pair_counts
14: end if
15: return pair_counts

```

embeddings and pass them through a fusion network to obtain the fused visual embedding $z_i^{\text{fused}} \in \mathbb{R}^h$:

$$z_i^{\text{fused}} = f_{\text{fusion}}(\text{concat}(z_i^{\text{vit}}; z_i^{\text{clip}})),$$

where f_{fusion} is a trainable feedforward network. The fused visual embedding z_i^{fused} is prepended to the token embeddings of the language model, forming $\text{Context} = \{[\text{BOS}], [\text{SIG_START}], z_i^{\text{fused}}, [\text{SIG_END}], Q\}$ to train the autoregressive objective, L_{NLL} .

Appendix D. Additional Results and Discussions

Table 7: Mean results with standard deviations over 5 random seeds on zero shot cross-dataset transferability.

Method	Trained Dataset	Inferred Dataset	BLEU-4	Rouge-L	Meteor	BertScore F1
L_{CL}			11.64 \pm 0.45	41.48 \pm 0.11	25.74 \pm 0.13	91.24 \pm 0.05
L_{MIM}			11.70 \pm 0.29	42.22 \pm 0.28	26.41 \pm 0.10	91.51 \pm 0.03
L_{MERL} (Liu et al., 2024a)	ECG-QA MIMIC-IV	ECG-QA PTB-XL	11.53 \pm 0.19	39.23 \pm 0.40	25.58 \pm 0.28	91.59 \pm 0.03
L_{Dual}			9.71 \pm 0.10	35.10 \pm 0.28	24.91 \pm 0.19	87.88 \pm 0.08
ECG-Byte			8.70 \pm 0.04	40.39 \pm 0.40	23.29 \pm 0.18	91.51 \pm 0.03
L_{CL}			5.10 \pm 0.04	22.77 \pm 0.28	14.63 \pm 0.32	77.89 \pm 0.13
L_{MIM}			7.68 \pm 0.46	35.77 \pm 0.13	22.32 \pm 0.33	90.28 \pm 0.07
L_{MERL} (Liu et al., 2024a)	ECG-QA PTB-XL	ECG-QA MIMIC-IV	7.39 \pm 0.15	28.33 \pm 0.58	18.59 \pm 0.35	89.30 \pm 0.05
L_{Dual}			7.49 \pm 0.21	30.53 \pm 0.59	20.25 \pm 0.27	86.53 \pm 0.11
ECG-Byte			7.86 \pm 0.13	35.01 \pm 0.41	21.49 \pm 0.24	90.29 \pm 0.07

D.1. Cross Dataset Transferability

We present the results of cross-dataset transferability in Table 7, comparing our approach, **ECG-Byte**, with two-stage pretraining methods. **ECG-Byte** achieves the best zero-shot transfer performance in BLEU-4 and BertScore F1 scores when transferring from the ECG-QA PTB-XL dataset to the ECG-QA MIMIC-IV dataset. When transferring from the ECG-QA MIMIC-IV dataset to the ECG-QA PTB-XL dataset, although other two-stage pretraining methods demonstrate higher performance, **ECG-Byte** maintains competitive results across all metrics.

Table 8: Ablation study on varying number of merges `num_merges`.

<code>num_merges</code>	BLEU-4	Rouge-L	Meteor	BertScore F1
500	13.61 ± 0.53	46.50 ± 0.28	28.49 ± 0.49	92.33 ± 0.02
1750	14.50 ± 0.25	46.74 ± 0.48	30.03 ± 0.25	92.55 ± 0.01
2500	15.10 ± 0.39	46.37 ± 0.28	30.12 ± 0.23	92.53 ± 0.05
3500	13.93 ± 0.21	47.08 ± 0.56	29.17 ± 0.31	92.53 ± 0.07

Number of Merges The number of merges `num_merges` performed during training **ECG-Byte** corresponds to how much the algorithm compresses the concatenated sequence of quantized ECGR $\mathbf{X}_{\text{concat}}$. More `num_merges` means more compression, which can affect the expressiveness of the encoded sequence. In Table 8, we show the performance of our method with different `num_merges`. The results suggest that, although performance fluctuates slightly with the number of merges, varying `num_merges` generally produces comparable outcomes.

D.2. Does Larger LLMs Yield Higher Performance?

We present the results of ablating the size of the LLM in Table 9. Interestingly, the performance across the three different model sizes (1B, 3B, 8B) remains fairly similar. We believe that the limited dataset size prevents the larger models from realizing their full performance potential. We hypothesize that increasing the amount of training data would enable the larger models to leverage their greater capacity.

Table 9: Ablation study on how larger LLMs perform for NLG.

LLM	BLEU-4	Rouge-L	Meteor	BertScore F1
Llama 3.2 1B (Grattafiori et al., 2024)	13.93 ± 0.21	47.08 ± 0.56	29.17 ± 0.31	92.53 ± 0.07
Llama 3.2 3B (Grattafiori et al., 2024)	14.80 ± 0.17	46.55 ± 0.21	29.53 ± 0.16	92.42 ± 0.01
Llama 3.1 8B (Grattafiori et al., 2024)	13.80 ± 0.16	46.29 ± 0.25	28.56 ± 0.11	92.44 ± 0.05

D.3. Encoder-Free Vision-Language Models

Released in 2023, Fuyu-8B (Bavishi et al., 2023) was a seminal work that introduced the concept of encoder-free Vision-Language Models (VLMs). To align the image modality with text, Fuyu-8B first patches an image and then projects these patches linearly into the first

layer of a decoder-only transformer network (Vaswani et al., 2023). Fuyu-8B demonstrated strong performance on visual understanding tasks, and since its release, several works have explored encoder-free architectures for VLMs (Diao et al., 2024; Wang et al., 2025). However, at the time of this study, most VLMs continue to rely on vision encoders, so we did not pursue additional experiments applying encoder-free methods to ECGs. Nonetheless, there is a clear parallel in motivation between encoder-free VLMs and **ECG-Byte**. Utilizing ECG-specific encoders—whether explicitly designed for ECGs or pretrained on internet-scale data—can introduce strong inductive biases into the learned representations (Diao et al., 2024). In the encoder-free VLM literature, simple and low-overhead neural networks such as linear projections (Bavishi et al., 2023), MLPs (Wang et al., 2025), and convolutional networks (Diao et al., 2024) are used to align visual inputs with language models. In contrast, **ECG-Byte** employs a purely rule-based method—Byte Pair Encoding (BPE) (Gage, 1994)—to tokenize ECGs directly, enabling seamless integration with language model input alongside text tokens. While learning-based compressors with low overhead as seen in the encoder-free VLM literature may hold potential, we observe that even without any learnable modules to encode the ECG signal, **ECG-Byte** achieves strong performance. Therefore, we leave the exploration of incorporating encoder-free VLM concepts into the development of Electrocardiogram-Language Models (ELMs) to future work.

D.4. Qualitative NLG Examples

We provide qualitative NLG examples of successful (Figure 9) and unsuccessful generations (Figure 8).

Algorithm 4 Encoding Process for ECG-Byte

Input: Input X_{symb} and merge history merges .
Output: Vector of encoded IDs output_ids .

```

1: ids  $\leftarrow$  Convert  $X_{\text{symb}}$  to a vector of u32
2: trie_root  $\leftarrow$  Initialize root TrieNode
3: for  $b \leftarrow 0$  to 255 do
4:   insert(trie_root, [b], b)
5: end for
6: for each ( $\text{token\_sequence}$ ,  $\text{token\_id}$ ) in  $\text{merges}$  do
7:   insert(trie_root, token_sequence, token_id)
8: end for
9: output_ids  $\leftarrow$  Empty list
10:  $i \leftarrow 0$ 
11: while  $i < \text{len}(\text{ids})$  do
12:    $\text{node} \leftarrow \text{trie_root}$ 
13:    $\text{match\_len} \leftarrow 0$ 
14:    $\text{match\_id} \leftarrow \text{None}$ 
15:   for  $j \leftarrow i$  to  $\text{len}(\text{ids}) - 1$  do
16:      $\text{id} \leftarrow \text{ids}[j]$ 
17:     if  $\text{id}$  exists in  $\text{node}.children$  then
18:        $\text{node} \leftarrow \text{node}.children[\text{id}]$ 
19:       if  $\text{node}.token\_id \neq \text{None}$  then
20:          $\text{match\_len} \leftarrow j - i + 1$ 
21:          $\text{match\_id} \leftarrow \text{node}.token\_id$ 
22:       end if
23:     else
24:       break
25:     end if
26:   end for
27:   if  $\text{match\_id} \neq \text{None}$  then
28:     Append  $\text{match\_id}$  to  $\text{output\_ids}$ 
29:      $i \leftarrow i + \text{match\_len}$ 
30:   else
31:     Append  $\text{ids}[i]$  to  $\text{output\_ids}$ 
32:      $i \leftarrow i + 1$ 
33:   end if
34: end while
35: return  $\text{output\_ids}$ 

```

ECG-BYTE

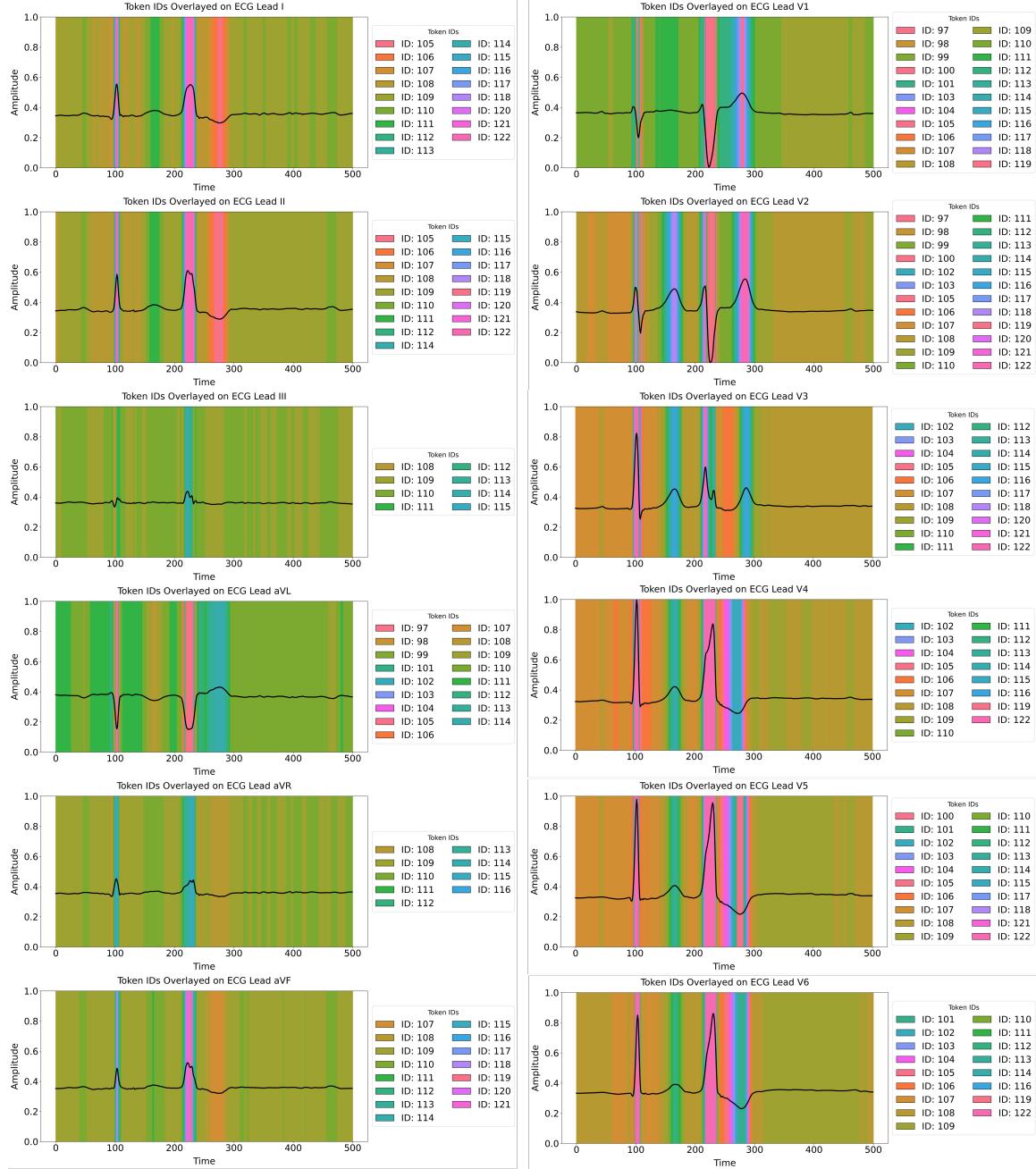


Figure 6: A mapping between tokens used for a given ECG Leads I, II, III, aVL, aVR, aVF, V1, V2, V3, V4, V5, V6..

ECG-BYTE

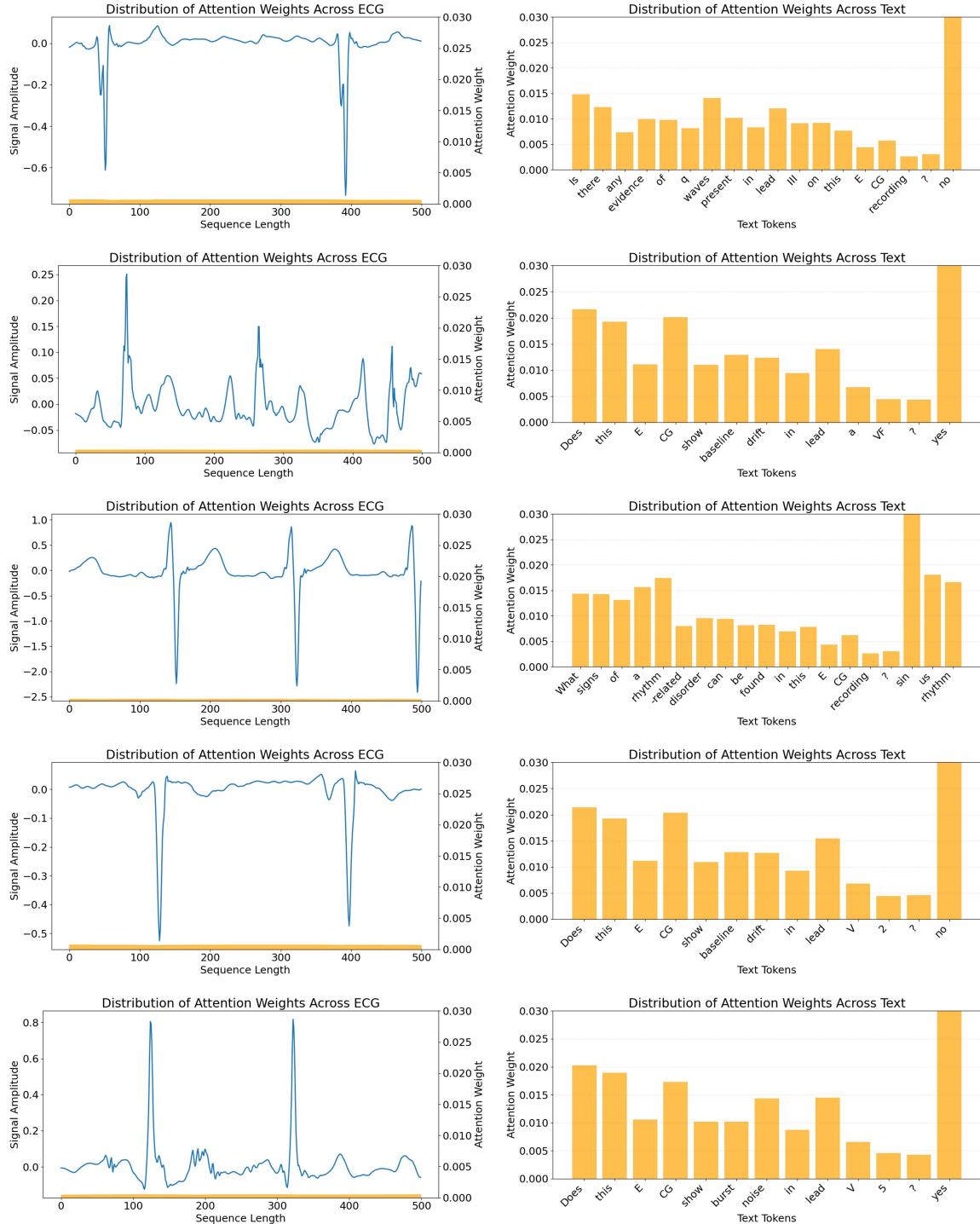


Figure 7: The attention weight overlaid on both ECG (left) and text (right).

Ground Truth Question	Which diagnostic symptom does this ECG show, incomplete left bundle branch block or incomplete right bundle branch block, excluding uncertain symptoms?	Does the qrs duration shown on this ECG fall within the normal range?	What form-related traits are exhibited by this ECG in lead I?	In lead V2, what form-related features does this ECG display?	What direction is this ECG deviated to?
Ground Truth Answer	incomplete right bundle branch block	yes	low amplitude t-wave	q waves present inverted t-waves	extreme axis deviation
Generated Answer	incomplete left bundle branch block	no	non-specific st depression	none	left axis deviation
Ground Truth Question	Within which numeric range does the qt interval of this ECG fall, above the normal range or within the normal range	Which diagnostic symptom does this ECG show, subendocardial injury in anterolateral leads or subendocardial injury in inferolateral leads, excluding uncertain symptoms?	Which diagnostic symptom does this ECG show, myocardial infarction in inferoposterolateral leads or myocardial infarction in anterolateral leads, excluding uncertain symptoms?	What form-related symptoms does this ECG show in lead II?	What diagnostic symptoms does this ECG show, excluding uncertain symptoms?
Ground Truth Answer	none	none	myocardial infarction in anterolateral leads	high qrs voltage	myocardial infarction in anteroseptal leads non-diagnostic t abnormalities
Generated Answer	qt interval	subendocardial injury in anterolateral leads	myocardial infarction in inferoposterolateral leads	non-specific st depression	myocardial infarction in anteroseptal leads

Figure 8: Randomly sampled NLG results of unsuccessful generations on the PTB-XL test set from ECG-QA.

Ground Truth Question	Is atrial fibrillation detectable from this ECG?	Which diagnostic symptom does this ECG show, left posterior fascicular block or subendocardial injury in lateral leads, including uncertain symptoms?	Which diagnostic symptom does this ECG show, subendocardial injury in lateral leads or incomplete left bundle branch block, including uncertain symptoms?	What is the diagnostic symptom that can be identified from this ECG, excluding any symptoms that are unclear, left atrial overload/enlargement or myocardial infarction in anterolateral leads?	What are the leads on the ECG that are manifesting static noise?
Ground Truth Answer	yes	none	subendocardial injury in lateral leads	left atrial overload/enlargement	lead I lead II lead III lead aVR lead aVL lead aVF lead V1 lead V2 lead V3 lead V4 lead V5 lead V6
Generated Answer	yes	none	subendocardial injury in lateral leads	left atrial overload/enlargement	lead I lead II lead III lead aVR lead aVL lead aVF lead V1 lead V2 lead V3 lead V4 lead V5 lead V6
Ground Truth Question	Does this ECG reveal any signs of sinus bradycardia?	Are there any noises detected in lead aVF on this ECG?	What numeric features of this ECG fall below the normal range?	What types of noises are displayed in lead aVL in this ECG waveform?	By excluding uncertain symptoms, which diagnostic symptom is apparent in this ECG, ischemic in inferior leads or left anterior fascicular block?
Ground Truth Answer	no	no	pr interval qt corrected qt interval	baseline drift static noise	left anterior fascicular block
Generated Answer	no	no	pr interval qt corrected qt interval	baseline drift static noise	left anterior fascicular block

Figure 9: Randomly sampled NLG results of successful generations on the PTB-XL test set from ECG-QA.