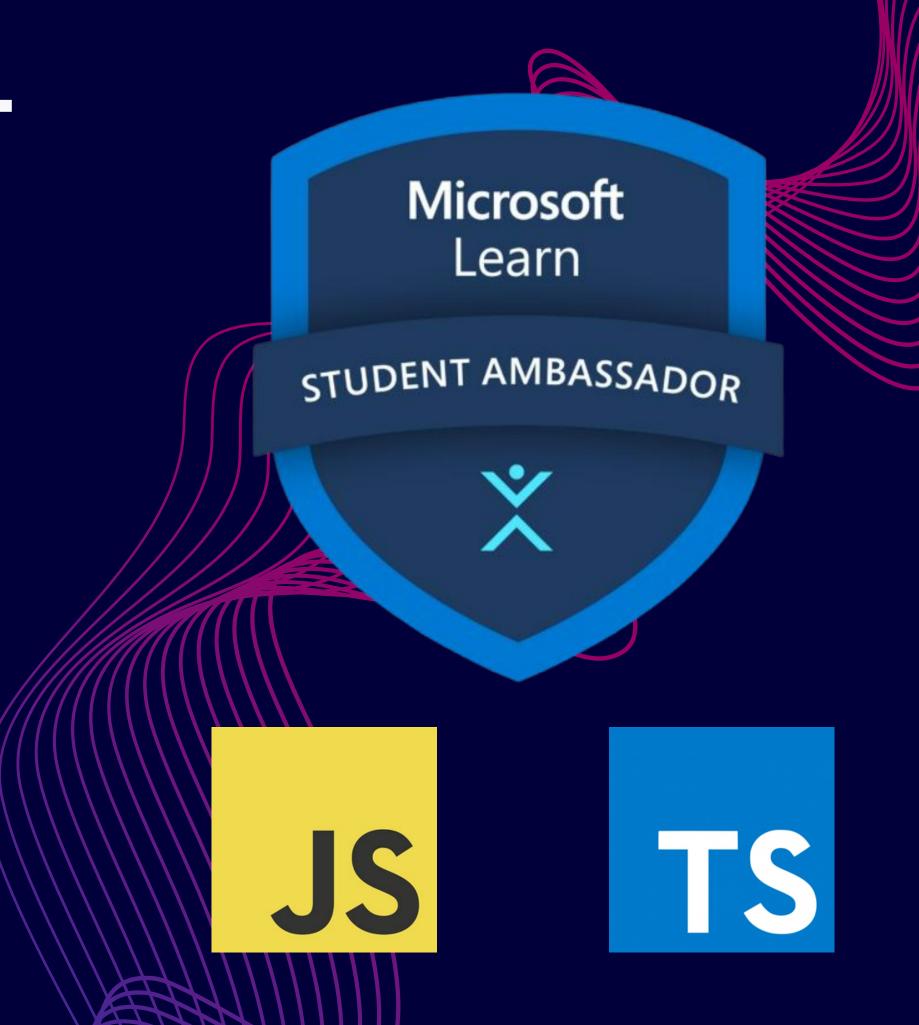
# TYPESCRIPT TINKER

A Beginner's Journey into Typed JavaScript

**PRESENTED BY** 

Microsoft Learn Student Club

22nd - 23rd June, 2023







## Asynchronous JavaScript





# What are Synchronous and Asynchronous languages?



Synchronous languages execute tasks sequentially, one after another, while asynchronous languages allow concurrent execution and don't wait for a task to complete before moving on to the next one.





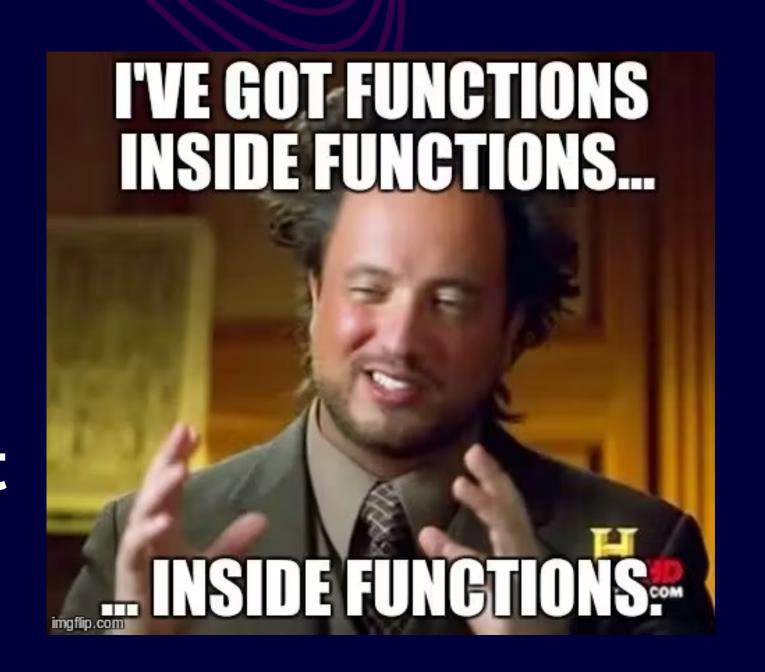
So to handle asynchronous code in JavaScript we use callbacks, promises and async/await functions.





### Callbacks

Callbacks are functions that are passed as arguments to other functions and are executed at a later time or after a certain event occurs.



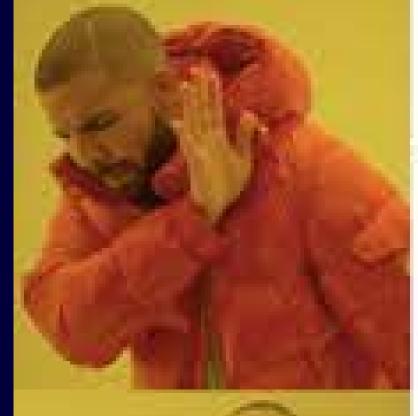


# Some drawbacks of using callbacks in JavaScript



- Callback hell or Pyramid of Doom
- Lack of clarity and readability
- Error handling can be cumbersome
- Lack of control flow management





"CALLBACK HELL"



Promise & Async/Await





#### Features of ES6



- Block-Scoped Variables
- Arrow Functions

Classes and Modules

Iterators and Generators

Promises





#### Let's Learn about Promises



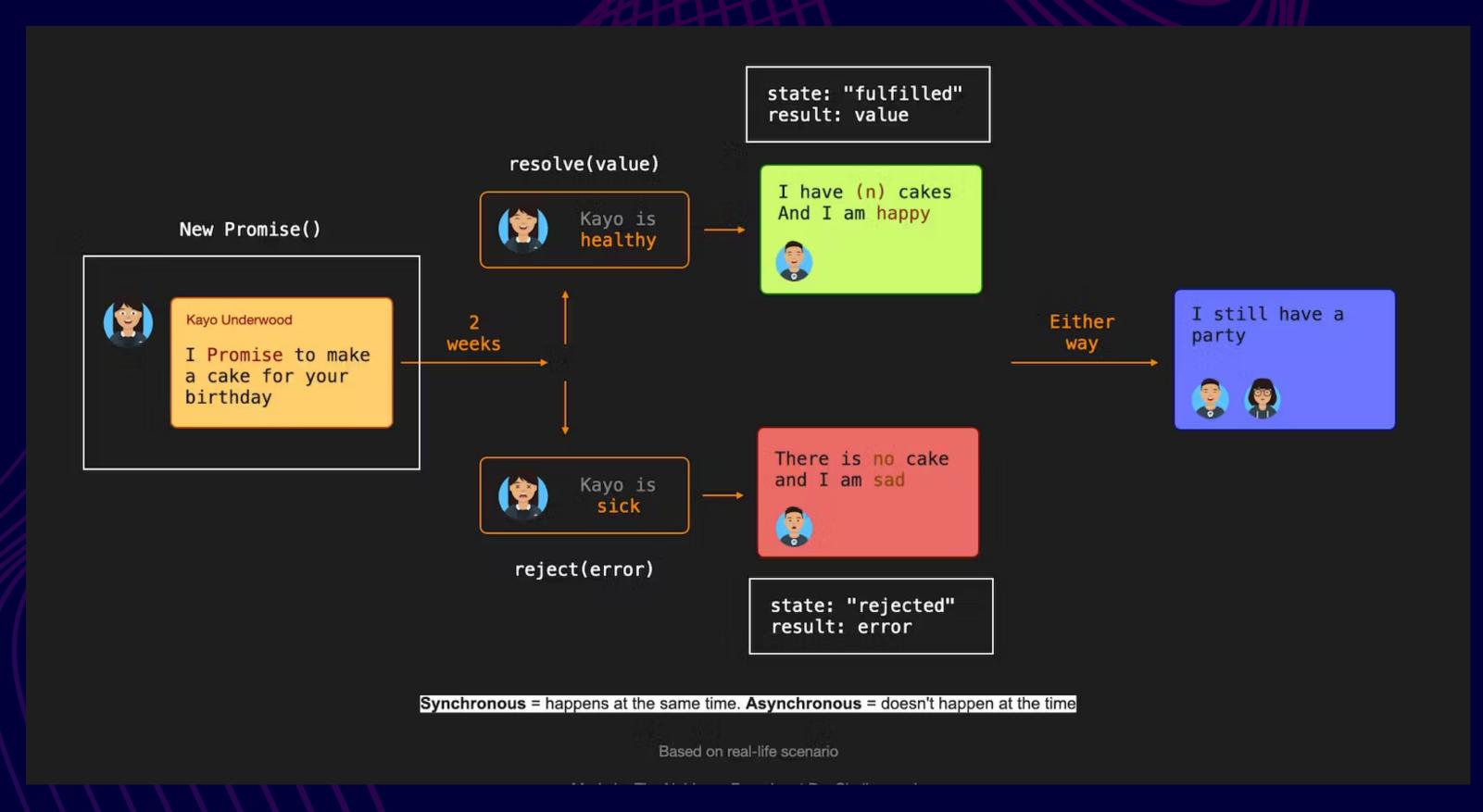




### Promises

- Promises are objects used to handle asynchronous operations and represent the eventual completion (or failure) of an asynchronous task.
- Promises offer a cleaner, more organized method to create asynchronous code, making it simpler to manage and think through asynchronous activities.

















- Async-await is syntactic sugar for Promises.
- Async/await is a newer syntax introduced in ECMAScript 2017 (ES8) that provides a more elegant way to write asynchronous code.
- Async It ensures that the function returns a promise, and wraps non-promises in it.
- Await It makes JavaScript wait until that promise settles and returns its result.







Despite these advantages, it's important to note that async/await is not a replacement for promises.

Async/await is built on top of promises and offers a more elegant syntax for working with promises. Promises still serve as the foundation for handling asynchronous operations in JavaScript and provide more fine-grained control in certain scenarios.

