

# GRANITE: a Byzantine-Resilient Dynamic Gossip Learning Framework

Workshop on Adversarial Threats on Real Life Learning Systems

17/09/2025

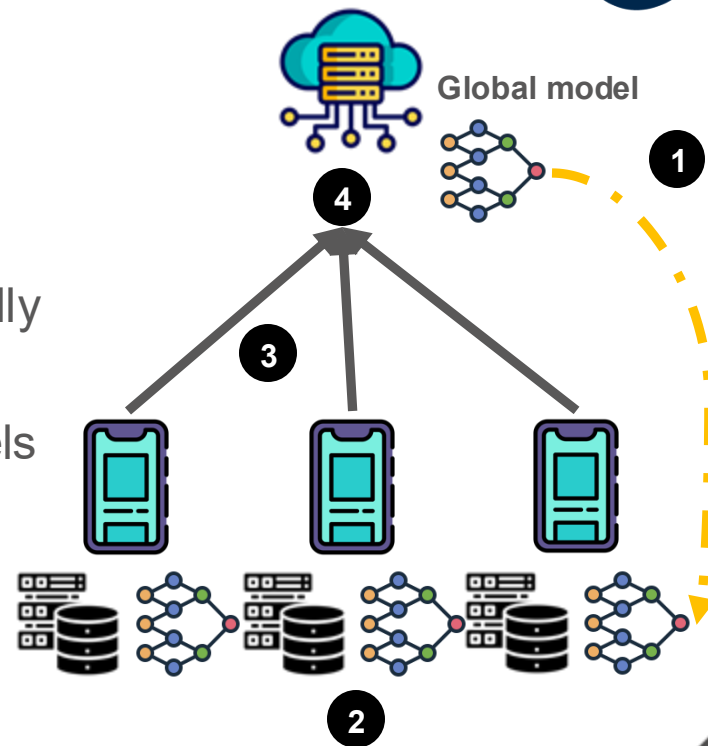
Yacine Belal, Mohamed Maouche, **Sonia Ben Mokhtar**, Anthony Simonet-Boulogne



# Federated Learning [MCM17]

- 1 **Model Broadcasts:** Server sends global model  $\theta^t$  to all users  $N = \{1, 2, \dots, n\}$
- 2 **Local Training:** Each user  $i$  optimizes locally
$$\theta_i^t = \theta^t - \eta \nabla L(\theta^t; D_i)$$
- 3 **Model Upload:** Users return updated models  $\theta_i^t$  to the server
- 4 **Model Aggregation:** Server aggregates client models

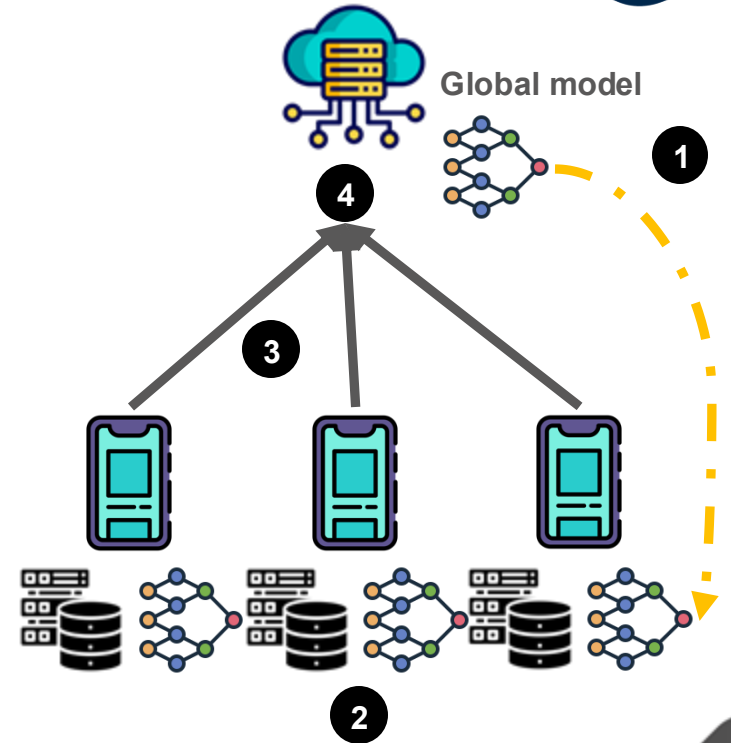
$$\theta^{t+1} = \frac{1}{\sum_{i \in N} |D_i|} \sum_{i \in N} |D_i| \theta_i^t$$



# Federated Learning [MCM17]

- **Single point of failure** [KAI21]

The central server's critical role makes the system vulnerable to failure and attacks



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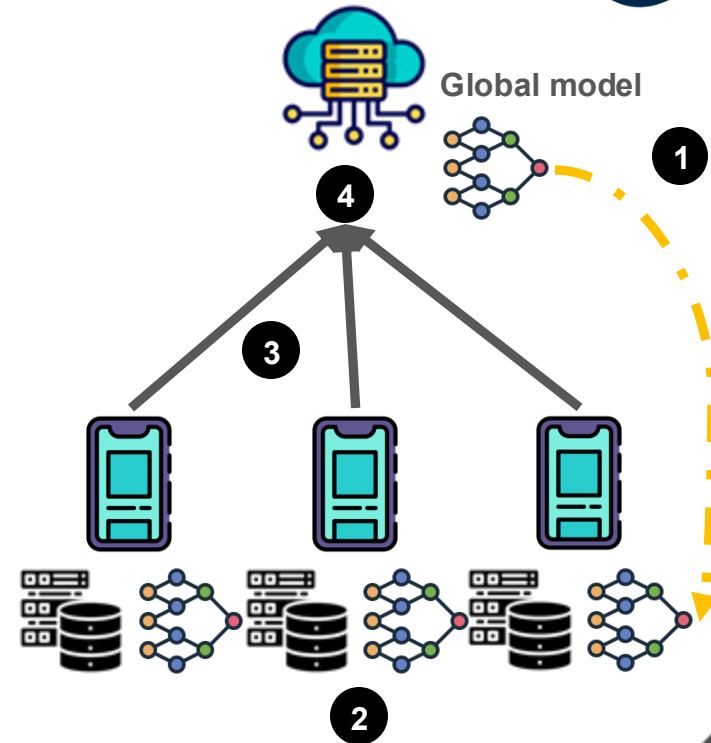
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The central server's critical role makes the system vulnerable to failure and attacks

- **Governance drawbacks**

Power monopoly [VAN24]

Lack of transparency [GU24]



[MCM17] McMahan et al., **Communication-efficient learning of deep networks from decentralized data**, AISTATS'17.

[KAI21] Kairouz et al., **Advances and open problems in federated learning**, Foundations and Trends in Machine Learning 21.

[VAN24] Van Genderen et al., **Federated data access and federated learning: improved data sharing, AI model development, and learning in intensive care**, Intensive Care Medicine 2024.

[GU24] Gu et al., **Enhancing Data Provenance and Model Transparency in Federated Learning Systems--A Database Approach**, Preprint 24.

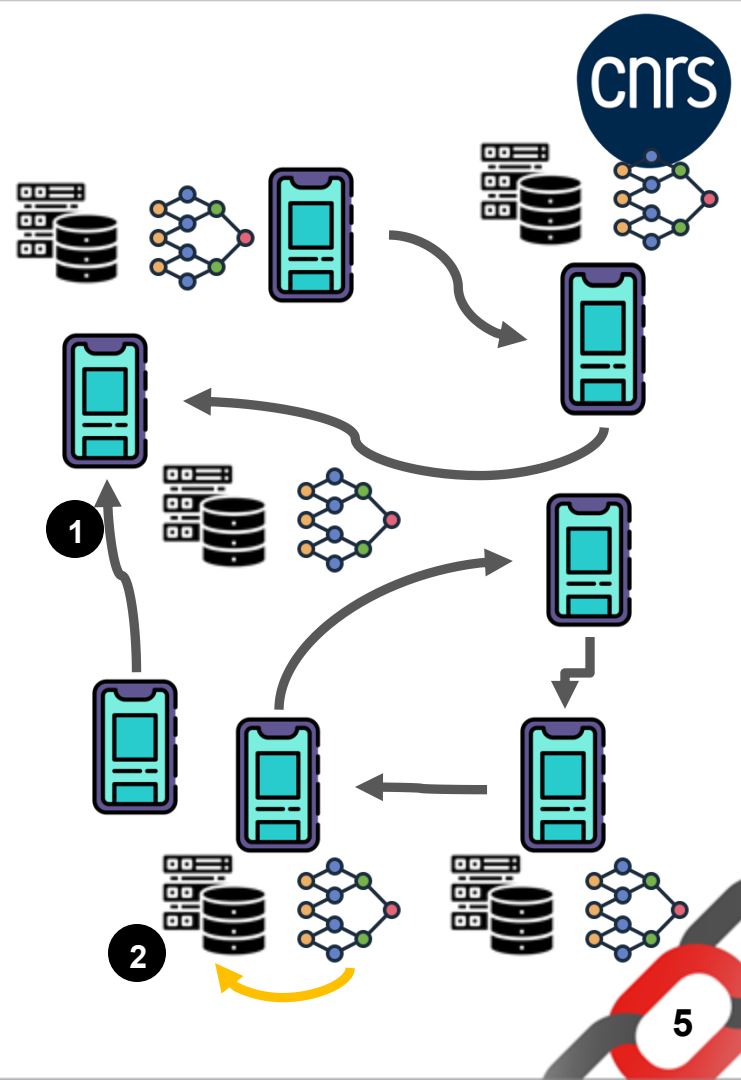
# Gossip Learning [HEG19]

- 1 **Stochastic Model Exchange:** Each user  $i$  sends model  $\theta_i^t$  to its neighbors  $j \in N(i)$
- 2 **Local Aggregation and Training:** user  $i$  aggregates received models

$$\theta_i^{t+\frac{1}{2}} = \omega_{ii} \theta_i^t + \sum_{j \in N(i)} \omega_{ij} \theta_j^t$$

and updates locally

$$\theta_i^{t+1} = \theta_i^{t+\frac{1}{2}} - \eta \nabla L(\theta_i^{t+\frac{1}{2}}; D_i)$$



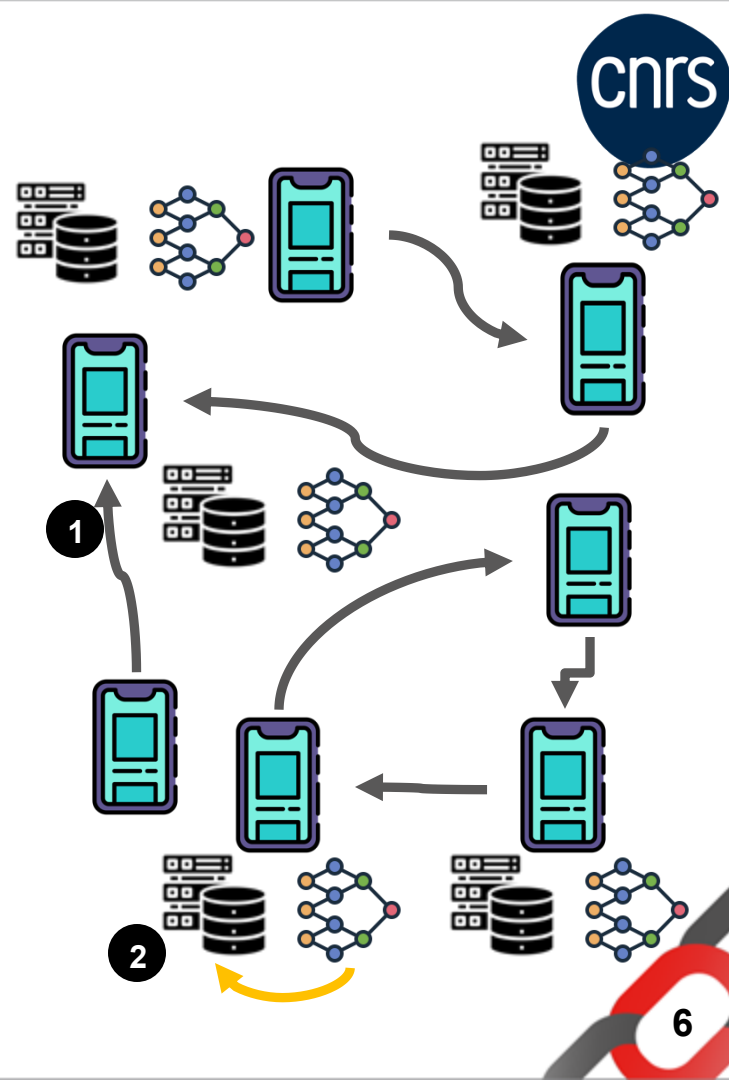
# Gossip Learning [HEG19]

- Graph dependence

Consensus rate limited by graph topology [BOY06]

- The need for dense graphs

Faster convergence requires denser graphs



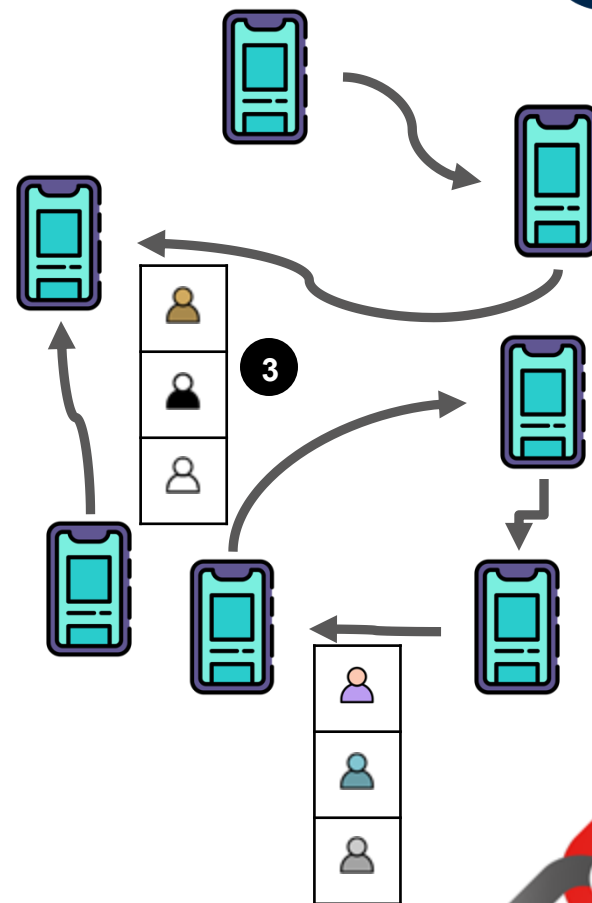
# Dynamic Gossip Learning

## 3 Random Peer Sampling

Example Protocol: *View Shuffling* [BUS11]

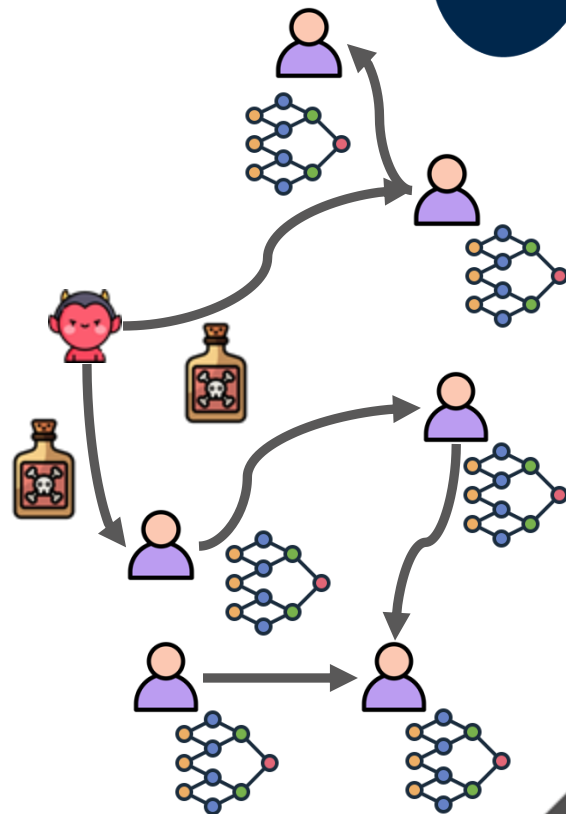
### Properties

- Graph-size independent consensus rate [SON22]
- Exact-averaging with logarithmic degree graphs [YIN21]



# Byzantine attacks

Open participation exposes the system to **Byzantine** users

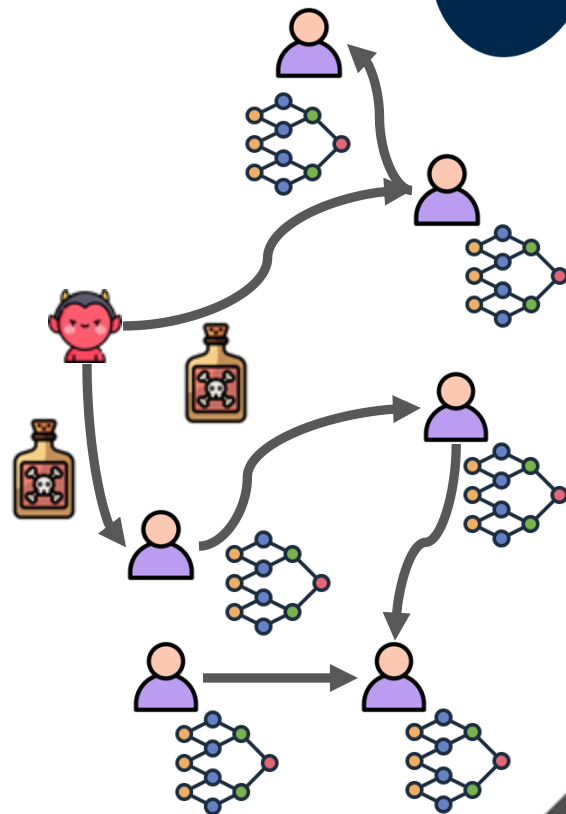




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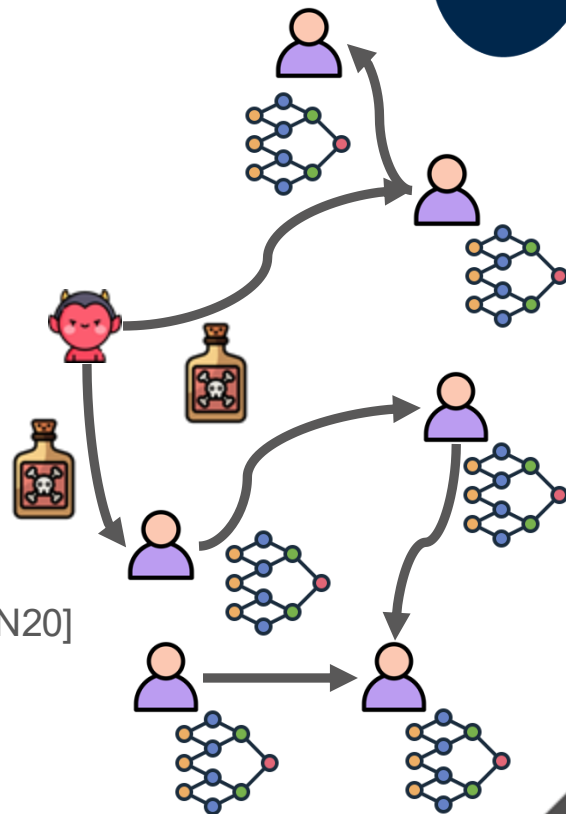
- **Poisoning:** causes model divergence [GUE24]



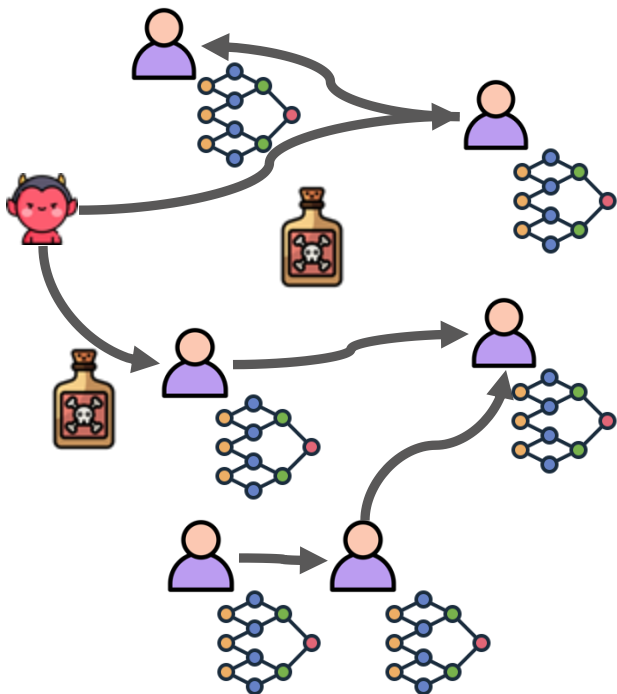
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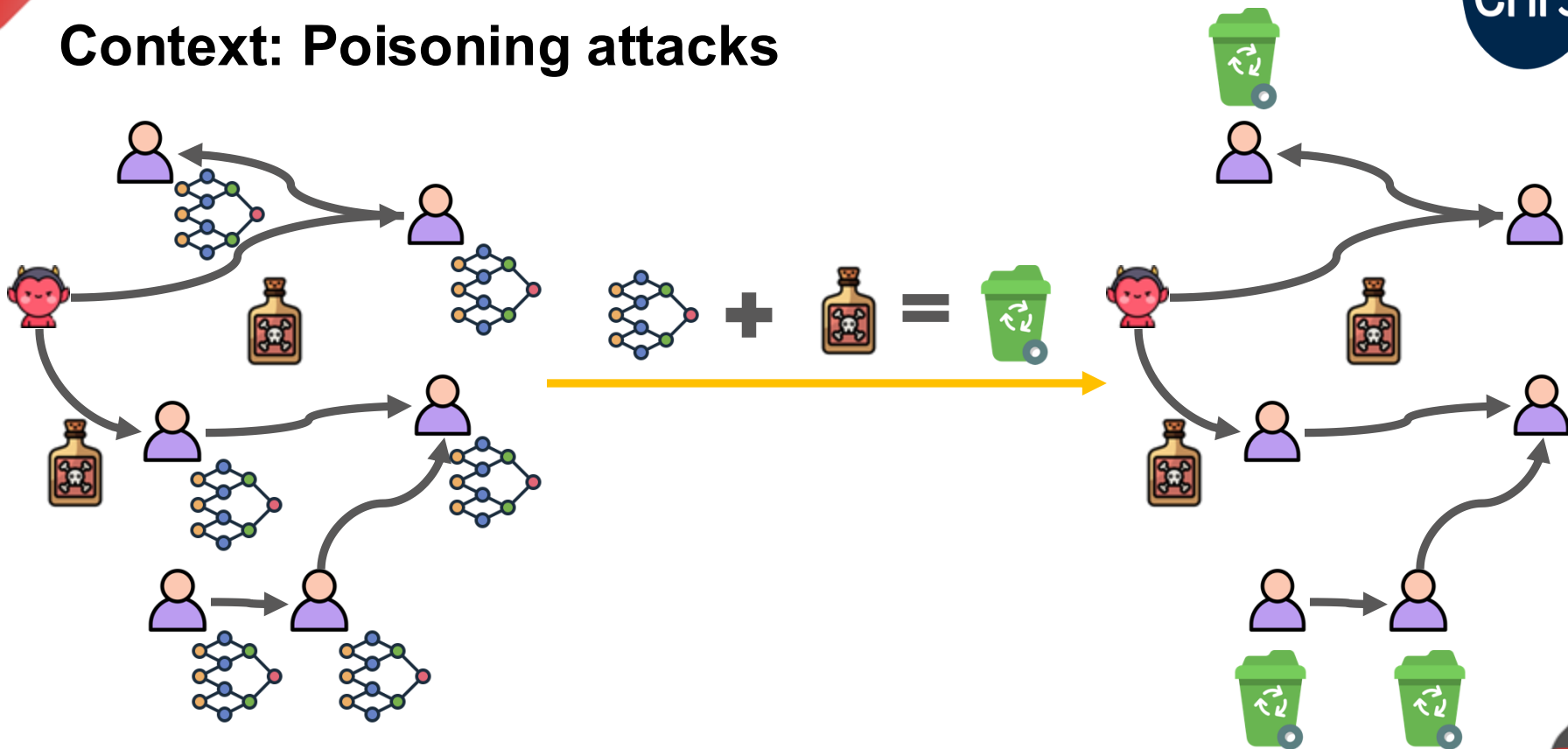
- **Poisoning:** causes model divergence [GUE24]
- **Backdoor:** implants specific model misbehavior for [WAN20]



# Context: Poisoning attacks



# Context: Poisoning attacks



# State of the Art: Poisoning defenses

- **Objective:** Filter or limit the impact of outlier models
- Vast literature in the federated setting [PIL22, ALL23]  
Krum, Coordinate-wise trimmed median...

## Not necessarily adapted to the Gossip Setting

- Rely on a large population of models
- Absence of considerations w.r.t the communication graph

# State of the Art: Robust aggregators in Gossip Learning

- **Same Objective:** Filter or limit the impact of outlier models
- **Key Properties:**
  - Consider the local model as a reference point
  - Consider the connectivity of the (honest) graph [FAN22]
  - Guarantees under some constraints (e.g., high connectivity)
- **Assumption:**
  - Known fixed threshold  $b$ : maximum number of byzantine nodes per neighbourhood [HE22, WU23]

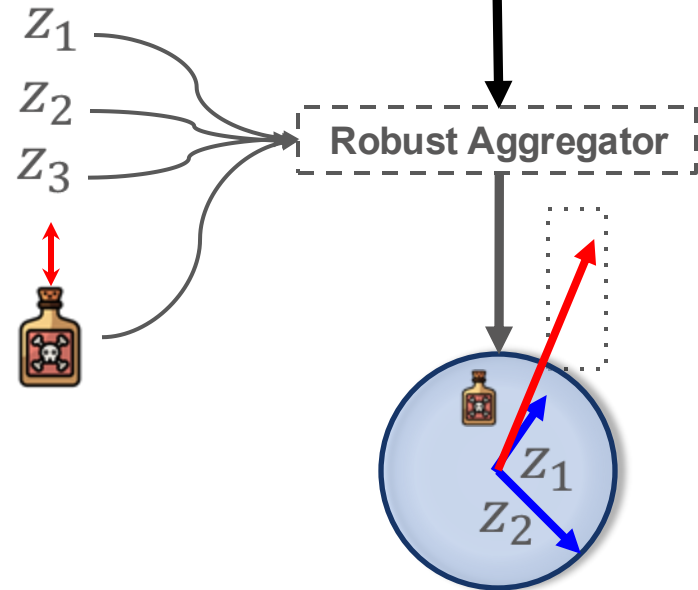
# State of the Art: Robust aggregators

## Clipped Summation [GAU25]:

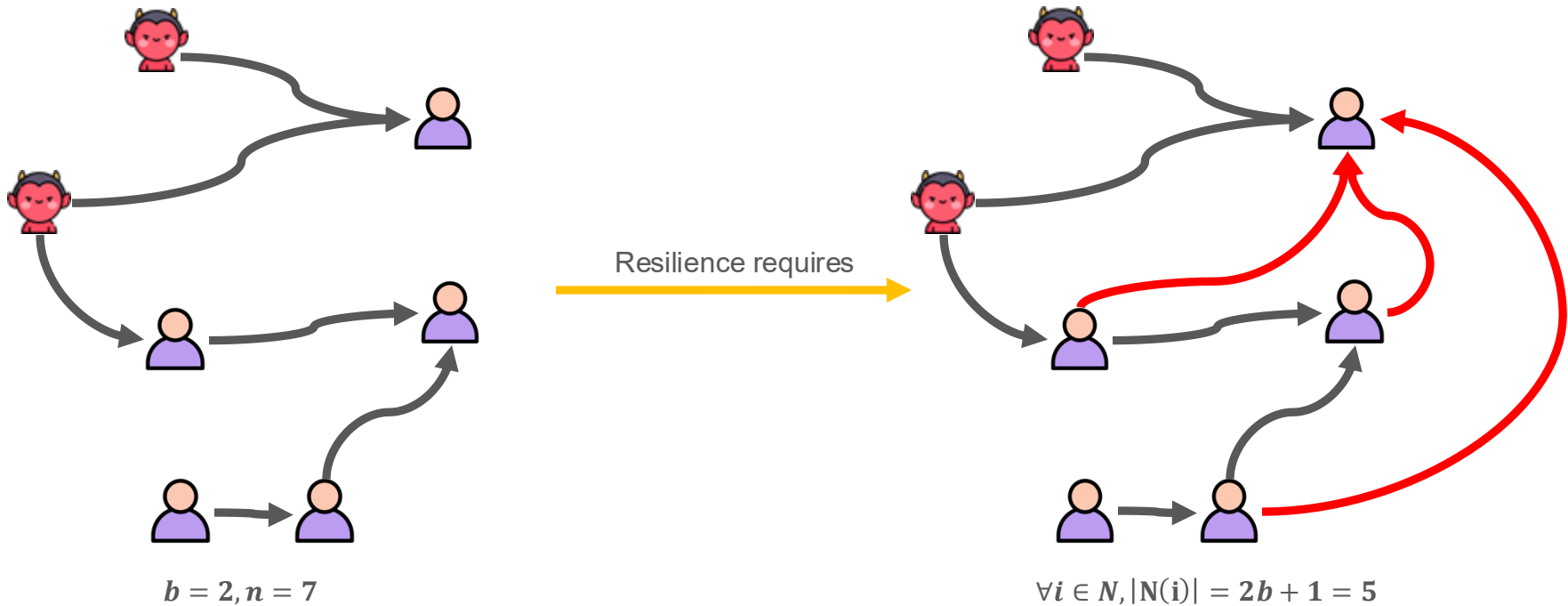
For each neighbor  $j \in N(i)^t$

1. Compute the difference  $z_j^t = \theta_j^t - \theta_i^t$
  2. Compute the norm  $\pi_j^t = ||z_j^t||$
  3. Sort in ascending order  $\pi_{(1)}^t, \pi_{(2)}^t, \dots, \pi_{(n)}^t$
  4. Aggregate  $\theta_i^{t+1} = \theta_i^t + \sum_{k=1}^v \omega_k \cdot \text{clip}(z_{(k)}^t, \pi_{(k)}^t)$
- where  $\pi_i^t = ||z_{2b}^t||$  (the  $2b$ -th largest norm)

Details in the next presentation!



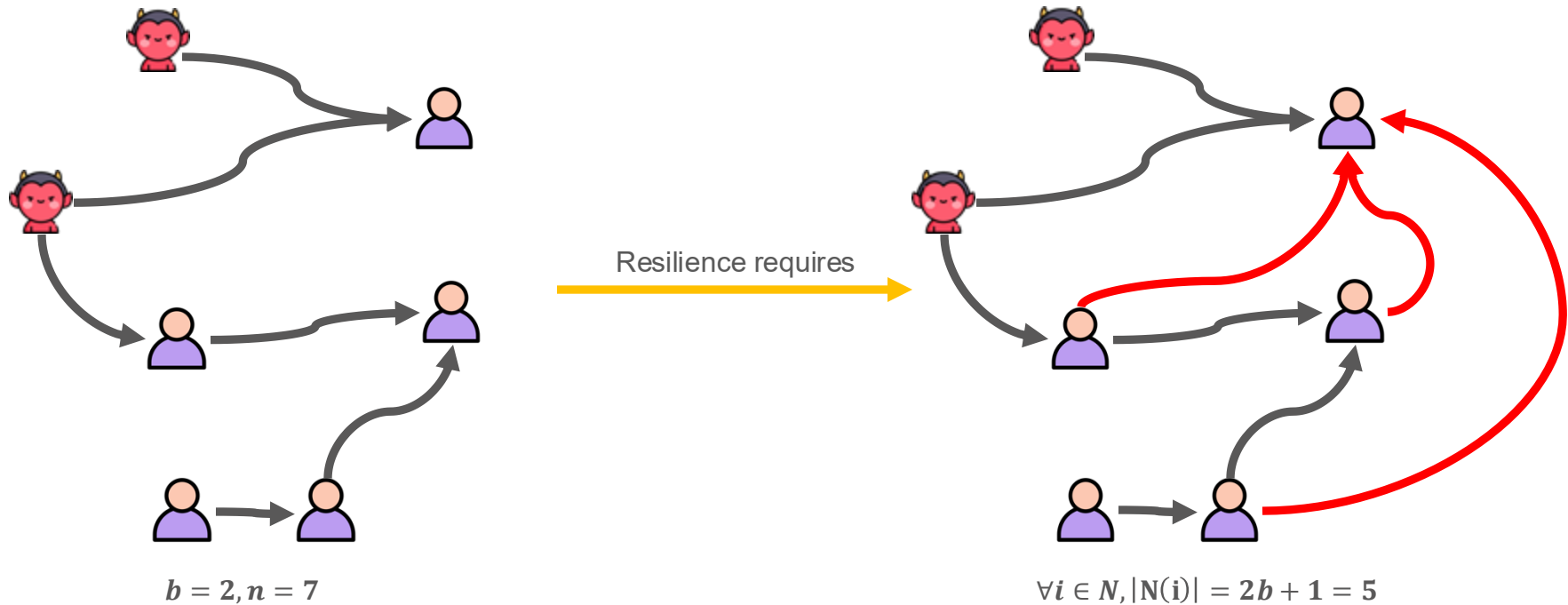
# State of the Art: Limitation of Robust Aggregators



Achieving worst-case resilience requires (extremely) dense graphs



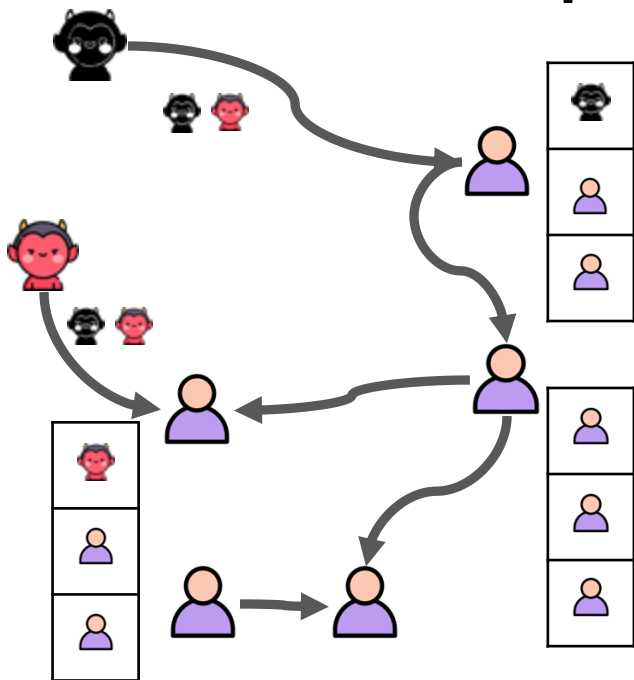
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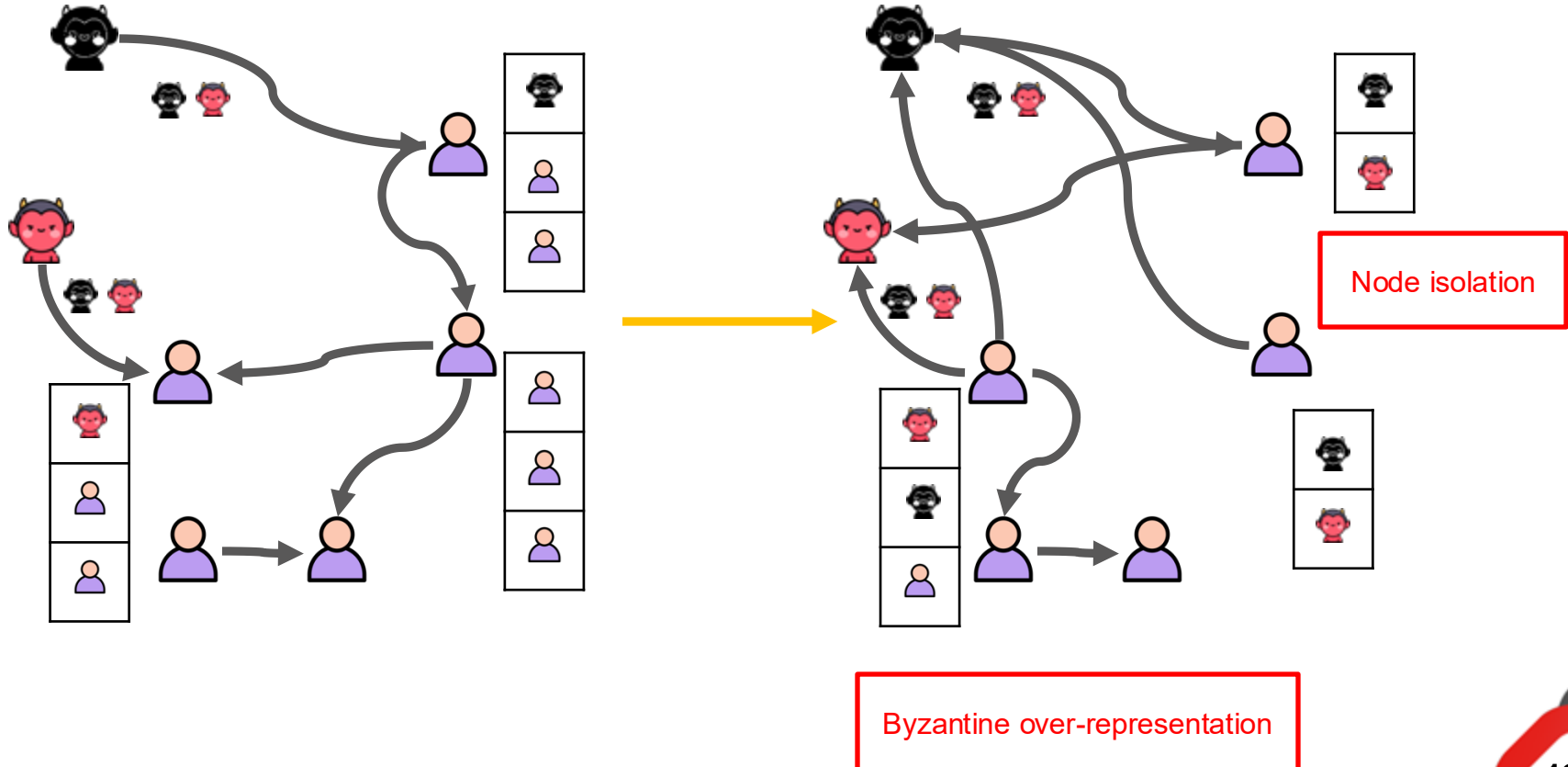
Achieving worst-case resilience requires (extremely) dense graphs

Can Dynamic Gossip enable sparser graphs?

# Context: Peer Sampling Flooding Attacks



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# State of the Art: Byzantine-resilient Peer Sampling

- **Objective:** Peer discovery with resilience to attacks
- **Key Properties:**
  - Bound the probability of node isolation [BOR06, AUV23]
  - Ensure that the local Byzantine proportion tends toward the global one

Example: **BASALT** [AUV23]

- **Methodology:**
  - Peer identifiers are discovered through stochastic peer-to-peer exchanges
  - Local peer selection criterion based on uniform hash functions

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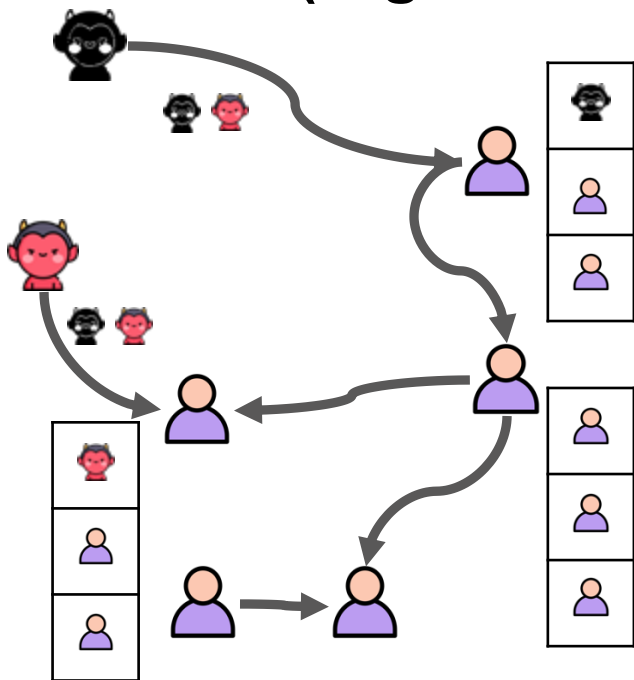
- **Methodology:**
  - Peer identifiers are discovered through stochastic peer-to-peer exchanges
  - Local peer selection criterion based on uniform hash functions
- **Applications:**
  - Message dissemination
  - File sharing, content discovery
  - Data replication

[BOR08] Bortnikov et al., **Brahms: Byzantine resilient random membership sampling**. PODC'08.

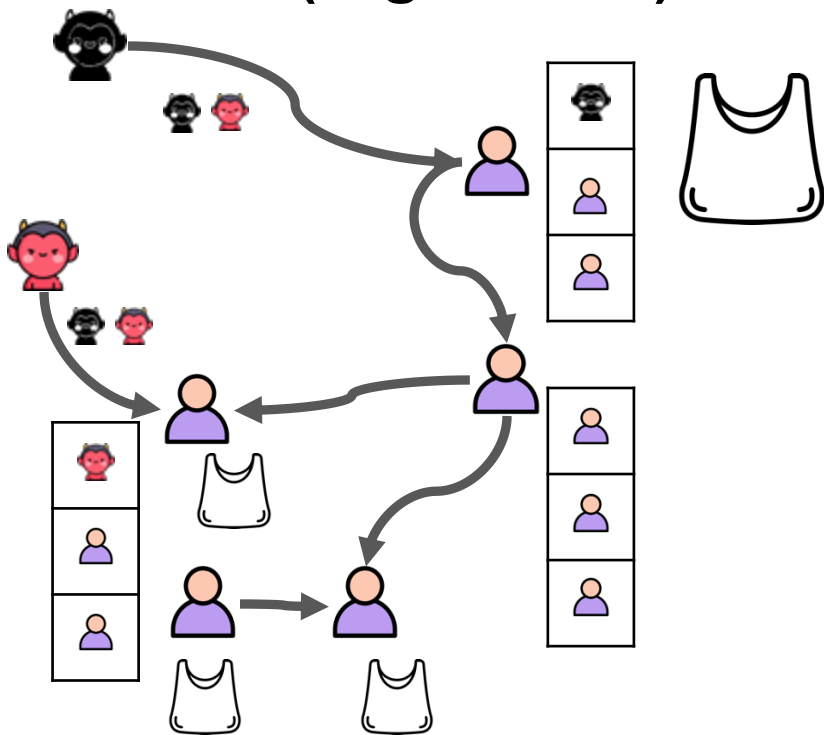
[AUV23] Auvolat et al., **Basalt: A rock-solid byzantine-tolerant peer sampling for very large decentralized networks**. Middleware'23.

How can Gossip Learning be made resilient to simultaneous Poisoning and Flooding attacks?

# GRANITE (Big Picture)

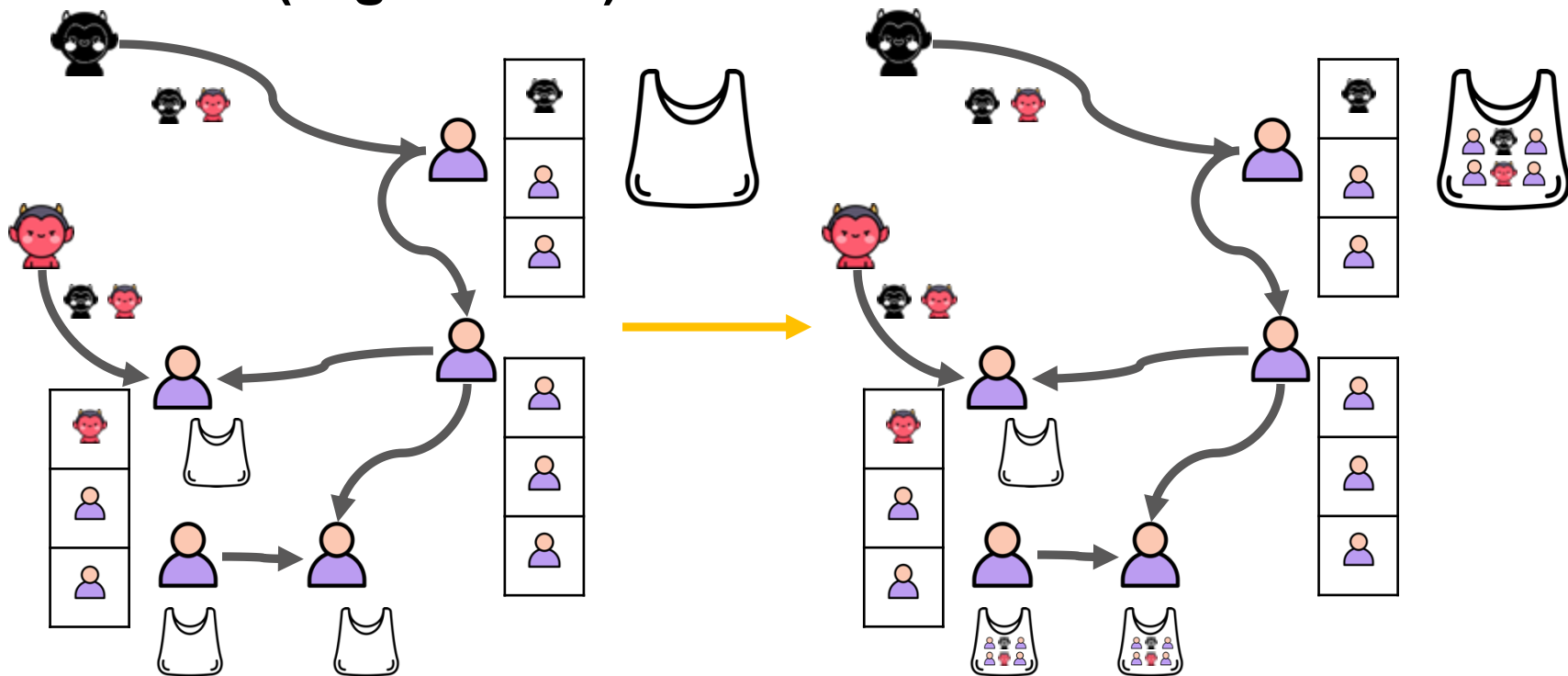


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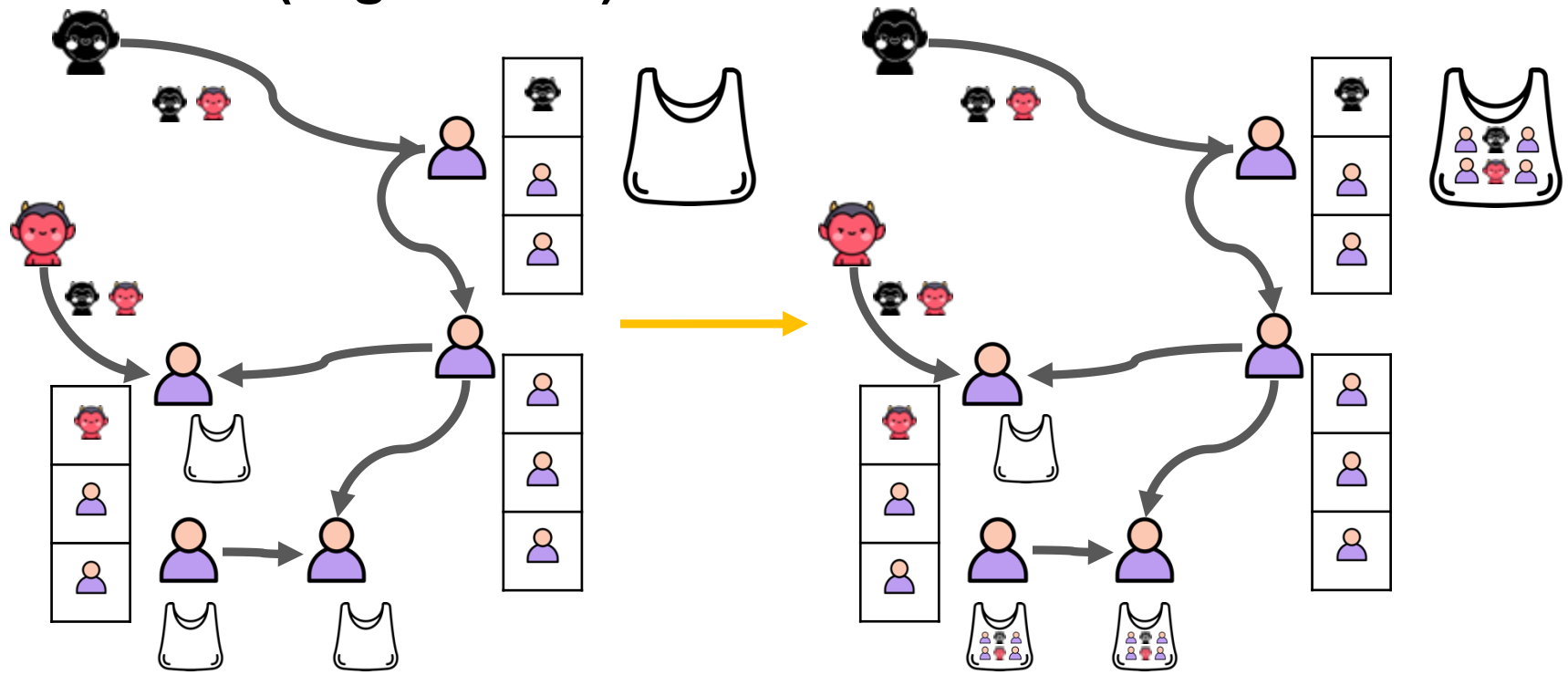




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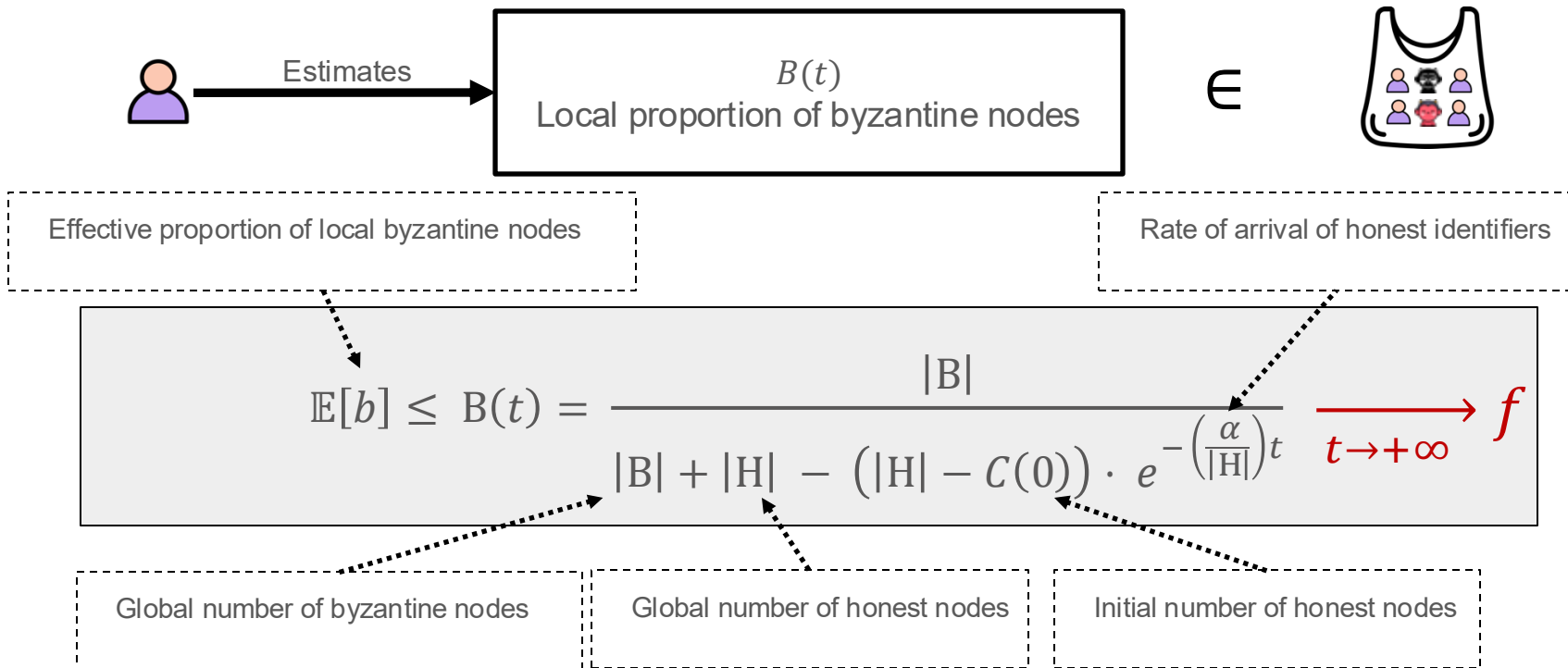
# GRANITE (Big Picture)



History-aware Peer Sampling

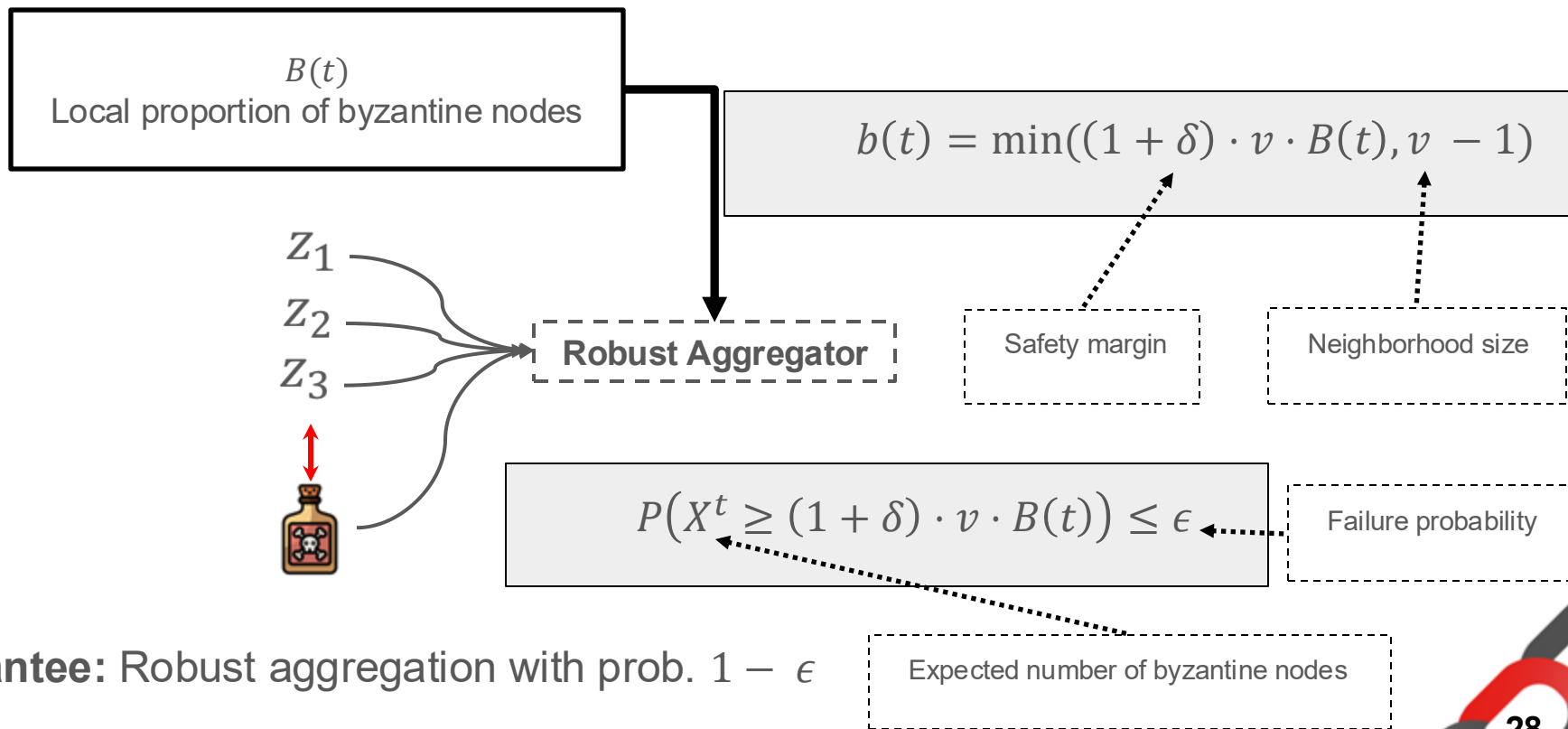
Adaptive Probabilistic Threshold

# GRANITE: History-aware Peer Sampling



**Guarantee:** Bound the local Byzantine proportion using global parameters and system dynamic and ensure **exponential decay**

# Granite: Adaptive Probabilistic Threshold



# GRANITE: Experiments

Experiments aim at answering the following questions:

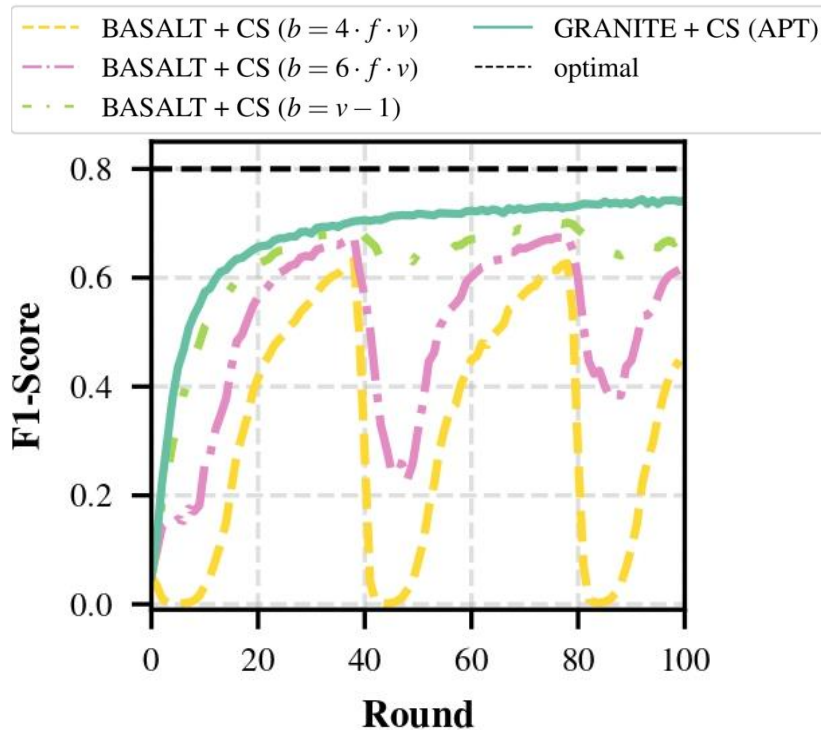
- How resilient is GRANITE against combined Poisoning and Flooding Attacks?
- How does GRANITE compare to SotA Byzantine-resilient Peer Sampling protocols?
  - *Competitor*: BASALT [AUV23]

# GRANITE: Experimental Setting

- **Datasets:**
  - Purchase-100, MNIST (Heterogeneity with Dirichlet method  $\beta = .5$ )
- **Models:**
  - fully connected models, convolution network
- **Robust aggregator:** Clipped Summation
- **Poisoning Attack:** Fall of Empires [XIE21]
- Flooding attack
- Byzantine fractions of 0.1 and 0.3
- **Metrics:**
  - F1-Score
  - Honest Subgraph Strongly Connected Component Ratio (HSSR)

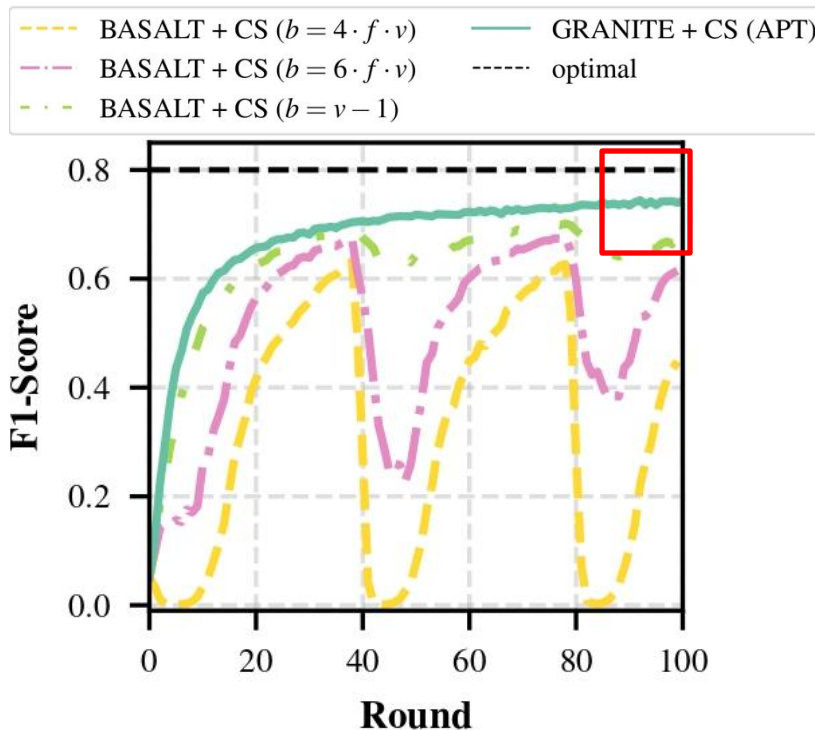
# GRANITE versus BASALT

- Dataset: Purchase-100
- 300 users
- 10% byzantine nodes
- Three CS parameterization under BASALT:
  - **Conservative:**  $b = v - 1$
  - **Medium:**  $b = 6 \cdot f \cdot v$
  - **Loose:**  $b = 4 \cdot f \cdot v$



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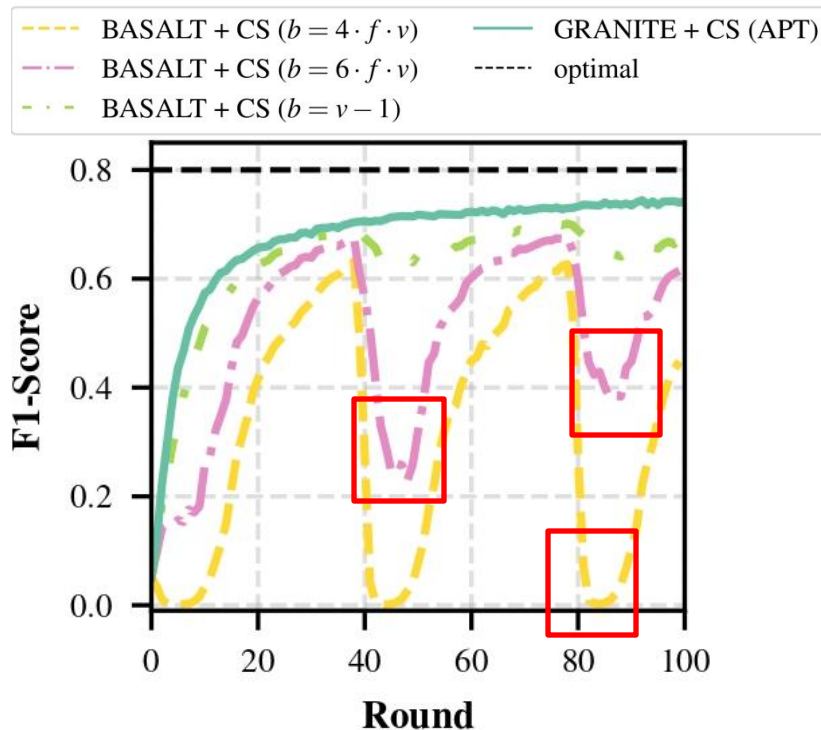


GRANITE converges in a stable fashion



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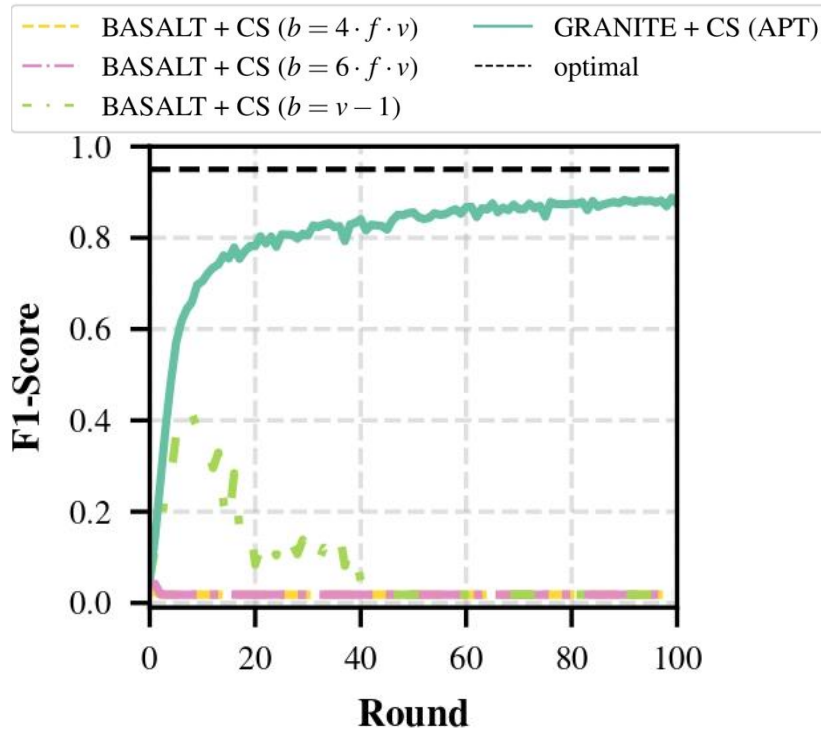
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BASALT suffers major fluctuations and periodical valleys

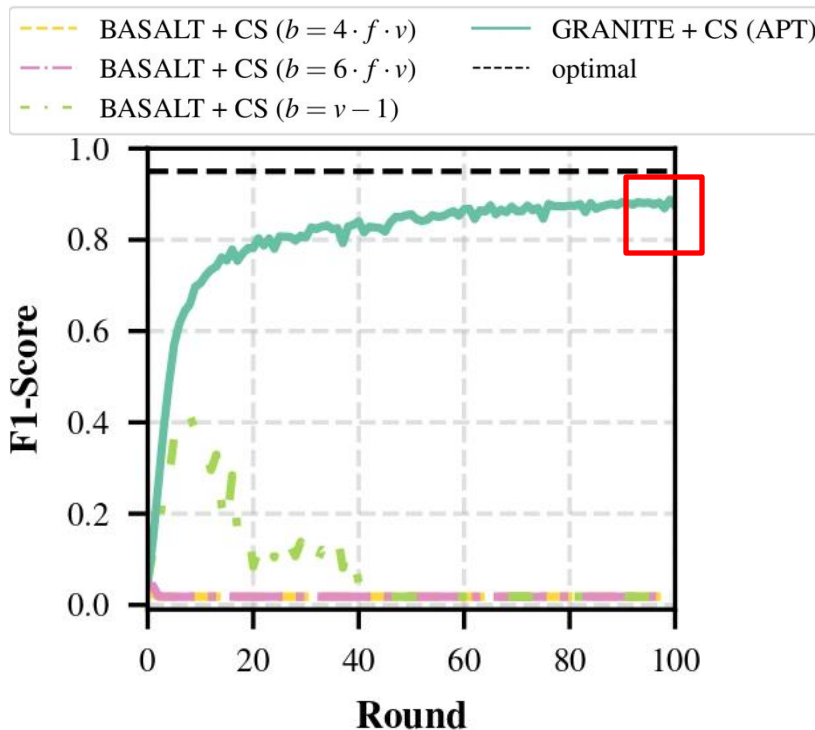
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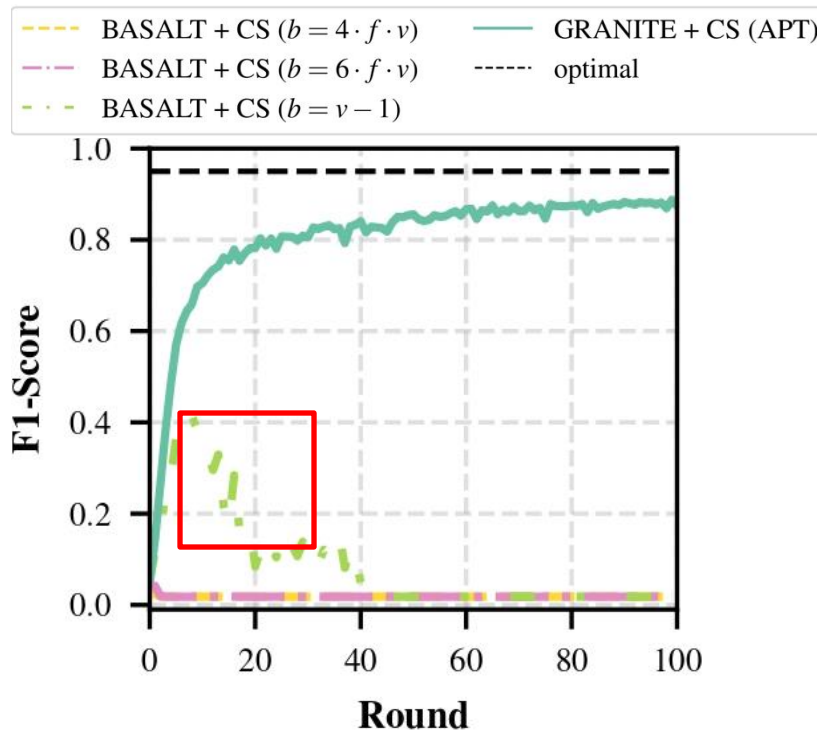
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GRANITE converges towards the optimal performance

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BASALT starts diverging as early as the 10<sup>th</sup> round

# GRANITE: Conclusion

- Robust aggregators often require dense graphs
- Byzantine-resilient peer sampling have a different design context
- GRANITE bridges the gap between Byzantine-resilient peer sampling protocols and robust aggregators



Y. Belal, M. Maouche, S. Ben Mokhtar, & A. Simonet-Boulogne.  
GRANITE: a Byzantine-Resilient Dynamic Gossip Learning Framework.  
Preprint: <https://arxiv.org/pdf/2504.17471>

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GRANITE: a Byzantine-resilient Gossip Learning Framework.  
<https://anonymous.4open.science/r/Granite-Byzantine-Resilient-Dynamic-Gossip-Learning-Framework-4886>