## **Computer Vision Final Assignment**

By Prof. Wonjun Hwang

- 1. Submission Due: June/25 (Thu), 18:00
  - No late submission
- 2. Submit the following things to Ajou BB Assignment menu
  - Report\_ID.pdf (PDF only)
  - A single Zip file for the following files (Do not include data and the common shared files)
    - (1) Modified m files
    - (2) All mat files at ./result/ directory
- 3. Constraints for quick developing the object classification
  - Not allowed the additional visual features except PHOW feature -> PHOW feature only
    (No CNN, FV (FisherVector), VLAD, etc)
  - Not allowed the ensemble methods -> single classifier only
  - Not allowed using additional database such as PASCAL VOC -> Caltech 101 training data only
- 4. Quick install the baseline code
  - install matlab to your desktop PC (don't use matlab online, it takes too much time for training)
  - download vlfeat library from <a href="https://www.vlfeat.org/install-matlab.html">https://www.vlfeat.org/install-matlab.html</a> and install it (just copy to your target directory)
  - run 'run\_caltech.m' on the matlab GUI
    - -> It will automatically download Caltech 101 database
- 5. Final report should include:
  - The final accuracy at Caltech 101 test set
  - Draw the brief structure of the proposed classifier and describe the main purposes of the individual blocks
  - Point out your main contribution using this main figure
- 6. The baseline method comes from
  - The detail descriptions on the baseline method at https://www.vlfeat.org/applications/apps.html
  - The provided code is modified from the above baseline method slightly.
  - It shows 67.58% accuracy in the large test set (Not tiny) of Caltech 101
  - It takes only 533 sec in Intel i7-6700K 4.00GHz (Not using GPU)