

Redis Commands - Reference

APPEND <small>key value</small> Append a value to a key	HGETALL <small>key</small> Get all the fields and values in a hash	PERSIST <small>key</small> Remove the expiration from a key	SMOVE <small>source destination member</small> Move a member from one set to another
AUTH <small>password</small> Authenticate to the server	HINCRBY <small>key field increment</small> Increment the integer value of a hash field by the given number	PING Ping the server	SORT <small>key [BY pattern] [LIMIT offse...</small> Sort the elements in a list, set or sorted set
BGREWRITEAOF Asynchronously rewrite the append-only file	HKEYS <small>key</small> Get all the fields in a hash	PSUBSCRIBE <small>pattern [pattern ...]</small> Listen for messages published to channels matching the given patterns	SPOP <small>key</small> Remove and return a random member from a set
BGSAVE Asynchronously save the dataset to disk	HLEN <small>key</small> Get the number of fields in a hash	PUBLISH <small>channel message</small> Post a message to a channel	SRANDMEMBER <small>key</small> Get a random member from a set
BLPOP <small>key [key ...] timeout</small> Remove and get the first element in a list, or block until one is available	HMGET <small>key field [field ...]</small> Get the values of all the given hash fields	PUNSUBSCRIBE <small>[pattern [pattern ...]</small> Stop listening for messages posted to channels matching the given patterns	SREM <small>key member [member ...]</small> Remove one or more members from a set
BRPOP <small>key [key ...] timeout</small> Remove and get the last element in a list, or block until one is available	HMSET <small>key field value [field valu...</small> Set multiple hash fields to multiple values	QUIT Close the connection	STRLEN <small>key</small> Get the length of the value stored in a key
BRPOPLPUSH <small>source destination ti...</small> Pop a value from a list, push it to another list and return it; or block until one is available	HSET <small>key field value</small> Set the string value of a hash field	RANDOMKEY Return a random key from the keyspace	SUBSCRIBE <small>channel [channel ...]</small> Listen for messages published to the given channels
CONFIG GET <small>parameter</small> Get the value of a configuration parameter	HSETNX <small>key field value</small> Set the value of a hash field, only if the field does not exist	RENAME <small>key newkey</small> Rename a key	SUNION <small>key [key ...]</small> Add multiple sets
CONFIG SET <small>parameter value</small> Set a configuration parameter to the given value	HVALS <small>key</small> Get all the values in a hash	RENAMENX <small>key newkey</small> Rename a key, only if the new key does not exist	SUNIONSTORE <small>destination key [ke...</small> Add multiple sets and store the resulting set in a key
CONFIG RESETSTAT Reset the stats returned by INFO	INCR <small>key</small> Increment the integer value of a key by one	RPOP <small>key</small> Remove and get the last element in a list	SYNC Internal command used for replication
DBSIZE Return the number of keys in the selected database	INCRBY <small>key increment</small> Increment the integer value of a key by the given number	RPOPLPUSH <small>source destination</small> Remove the last element in a list, append it to another list and return it	TTL <small>key</small> Get the time to live for a key
DEBUG OBJECT <small>key</small> Get debugging information about a key	INFO Get information and statistics about the server	RPUSH <small>key value [value ...]</small> Append one or multiple values to a list	TYPE <small>key</small> Determine the type stored at key
DEBUG SEGFAULT Make the server crash	KEYS <small>pattern</small> Find all keys matching the given pattern	RPUSHX <small>key value</small> Append a value to a list, only if the list exists	UNSUBSCRIBE <small>[channel [channel ...]</small> Stop listening for messages posted to the given channels
DECR <small>key</small> Decrement the integer value of a key by one	LASTSAVE Get the UNIX time stamp of the last successful save to disk	SADD <small>key member [member ...]</small> Add one or more members to a set	UNWATCH Forget about all watched keys
DECRBY <small>key decrement</small> Decrement the integer value of a key by the given number	LINDEX <small>key index</small> Get an element from a list by its index	SAVE Synchronously save the dataset to disk	WATCH <small>key [key ...]</small> Watch the given keys to determine execution of the MULTI/EXEC block
DEL <small>key [key ...]</small> Delete a key	LINSERT <small>key BEFORE AFTER pivot va...</small> Insert an element before or after another element in a list	SCARD <small>key</small> Get the number of members in a set	ZADD <small>key score member [score] [mem...</small> Add one or more members to a sorted set, or update its score if it already exists
DISCARD Discard all commands issued after MULTI	LLEN <small>key</small> Get the length of a list	SDIFF <small>key [key ...]</small> Subtract multiple sets	ZCARD <small>key</small> Get the number of members in a sorted set
ECHO <small>message</small> Echo the given string	LPOP <small>key</small> Remove and get the first element in a list	SDIFFSTORE <small>destination key [key ...]</small> Subtract multiple sets and store the resulting set in a key	ZCOUNT <small>key min max</small> Count the members in a sorted set with scores within the given values
EXEC Execute all commands issued after MULTI	LPUSH <small>key value [value ...]</small> Prepend one or multiple values to a list	SELECT <small>index</small> Change the selected database for the current connection	ZINCRBY <small>key increment member</small> Increment the score of a member in a sorted set
EXISTS <small>key</small> Determine if a key exists	LPUSHX <small>key value</small> Prepend a value to a list, only if the list exists	SET <small>key value</small> Set the string value of a key	ZINTERSTORE <small>destination numkeys...</small> Intersect multiple sorted sets and store the resulting sorted set in a new key
EXPIRE <small>key seconds</small> Set a key's time to live in seconds	LRANGE <small>key start stop</small> Get a range of elements from a list	SETBIT <small>key offset value</small> Sets or clears the bit at offset in the string value stored at key	ZRANGE <small>key start stop [WITHSCORES]</small> Return a range of members in a sorted set, by index
EXPIREAT <small>key timestamp</small> Set the expiration for a key as a UNIX timestamp	LRM <small>key count value</small> Remove elements from a list	SETEX <small>key seconds value</small> Set the value and expiration of a key	ZRANGEBYSCORE <small>key min max [WITH...</small> Return a range of members in a sorted set, by score
FLUSHALL Remove all keys from all databases	LSET <small>key index value</small> Set the value of an element in a list by its index	SETNX <small>key value</small> Set the value of a key, only if the key does not exist	ZRANK <small>key member</small> Determine the index of a member in a sorted set
FLUSHDB Remove all keys from the current database	LTRIM <small>key start stop</small> Trim a list to the specified range	SETRANGE <small>key offset value</small> Overwrite part of a string at key starting at the specified offset	ZREM <small>key member [member ...]</small> Remove one or more members from a sorted set
GET <small>key</small> Get the value of a key	MGET <small>key [key ...]</small> Get the values of all the given keys	SHUTDOWN Synchronously save the dataset to disk and then shut down the server	ZREMRANGEBYRANK <small>key start stop</small> Remove all members in a sorted set within the given indexes
GETBIT <small>key offset</small> Returns the bit value at offset in the string value stored at key	MONITOR Listen for all requests received by the server in real time	SINTER <small>key [key ...]</small> Intersect multiple sets	ZREMRANGEBYSCORE <small>key min max</small> Remove all members in a sorted set within the given scores
GETRANGE <small>key start end</small> Get a substring of the string stored at a key	MOVE <small>key db</small> Move a key to another database	SINTERSTORE <small>destination key [ke...</small> Intersect multiple sets and store the resulting set in a key	ZREVRANGE <small>key start stop [WITHSC...</small> Return a range of members in a sorted set, by index, with scores ordered from high to low
GETSET <small>key value</small> Set the string value of a key and return its old value	MSET <small>key value [key value ...]</small> Set multiple keys to multiple values	SISMEMBER <small>key member</small> Determine if a given value is a member of a set	ZREVRANGEBYSCORE <small>key max min [...]</small> Return a range of members in a sorted set, by score, with scores ordered from high to low
HDEL <small>key field [field ...]</small> Delete one or more hash fields	MSETNX <small>key value [key value ...]</small> Set multiple keys to multiple values, only if none of the keys exist	SLAVEOF <small>host port</small> Make the server a slave of another instance, or promote it as master	ZREVRANK <small>key member</small> Determine the index of a member in a sorted set, with scores ordered from high to low
HEXISTS <small>key field</small> Determine if a hash field exists	MULTI Mark the start of a transaction block	SLOWLOG <small>subcommand [argument]</small> Manages the Redis slow queries log	ZSCORE <small>key member</small> Get the score associated with the given member in a sorted set
HGET <small>key field</small> Get the value of a hash field	OBJECT <small>subcommand [arguments [arg...</small> Inspect the internals of Redis objects	SMEMBERS <small>key</small> Get all the members in a set	ZUNIONSTORE <small>destination numkeys...</small> Add multiple sorted sets and store the resulting sorted set in a new key