
Matt Welbourn

Software Engineer

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<https://github.com/mlwelbourn>

ABOUT

As a lifelong gamer and now a software developer, I am committed to creating engaging app and web-based experiences that leverage my skills with storytelling and technology.

SKILLS

HTML/ CSS/ JavaScript/ jQuery/ PostgreSQL/ MongoDB/ Node.js/ React.js/
Git/ Github

DEVELOPMENT EXPERIENCE

General Assembly Software Engineering Fellow

Three-month, 500-hour full-time and full-stack program conducted in a remote setting, providing experience with the latest front- and back-end programming languages, tools, and methodologies.

Asteroid Assault

<https://pages.git.generalassemb.ly/mlwelbourn/Asteroid-Assault/gameOver.html>

Created a JavaScript based vintage asteroid dodger video game utilizing canvas. Had to create a game loop and build game logic within that loop that created increasing difficulty based on a score progression system that resulted in either win or lose situations.

App-etite

<https://bon-app-etite.herokuapp.com/>

Created a full stack app using node.js/express.js and mongoose/mongo.db. The app is designed to solve the problem of keeping track of places you travel and the restaurants you've visited. You can also track the meals you had at each restaurant you've visited and rate said restaurants and meals.

EDUCATION

General Assembly - Software Engineering Immersive

Fort Lewis College, Durango, CO — B.A. Business Administration

PERSONAL

Contestant on NBC's "The Titan Games" -- Ragtime Pianist

Multiple Bodybuilding Titles -- Competitive Ping-Pong Player