Lab 03: A BMI Calculator

Objective

This lab is to make you familiar with data types, variable declarations, constants, assignment operator, arithmetic operations, static casting, and integer division.

• When coding, should never have a line of code exceeds the 80th column!

Assignment: BMI calculator (background)

The Body Mass Index (BMI) is a measurement tool that compares your height to your weight and gives you an indication of whether you are overweight, underweight or at a healthy weight for your height. The formula to calculate the BMI value is:

The CONVERSION FACTOR is 703.

The formula to compute the naïve BMI is: $\frac{mass}{height}$

Body Mass Index = mass (in pounds) * CONVERSION_FACTOR
Height² (in inches)

Your Goal:

Write a program (lab3.cpp) to calculate the BMI value (double) given weight and height as inputs. The mass and the height are integer values entered by the user (do you still remember how to get user inputs? It's not 'cout', but also starts with a 'c'). After the computation, you should first output the naïve BMI, then output BMI as a double value, and then you need to output it again as an int value using static casting.

The logical outline of your program should be similar as the following:

```
/* Proper file header
*/
#include <iostream>
using namespace std;
int main()
{
 1. declare the
    variables and
    constants
 2. Have a program
    greeting
 3. get user inputs
 4. compute a proper
    BMI value
 5. output the result
 6. Have a goodbye
    greeting
```

}

Sample output

```
Welcome to the BMI Calculator Program

Please enter your weight (lbs): 120

Please enter your height (inches): 70

----Results----

The naive BMI is: 1.71429

The official BMI index is: 17.2163

The official BMI index after round-up is: 17

Goodbye!
```

Hints:

- 1. The conversion factor should be an int, but an additional handling should be done for it.
- The syntax for stating casting is static_cast <desired_type> (variable)
- 3. For the last output, you **have** to use static casting and not any other method to obtain the integer value.

Things that You must accomplish to earn full credit

Your program will be graded on:

- Use of constants where appropriate.
- Use of meaningful variable and constant names.
- Proper use of spacing for indentations. Two space indentation.
- The program header (Your name, your ID, section, instructor name are required.).
- Adequate commenting.
- Use of proper messages to prompt for input and labels to describe output.
- Handling integer division where necessary.
- Use static casting where appropriate; show that information lost was intentional.
- Readability of the program
- Correctness of the program

Steps:

- 1. Remotely connect to a Unix/Linux machine using Putty
- 2. Make a new directory named Labo3 under cs1580 folder and go into that directory
- 3. Open a new C++ file named lab3.cpp (jpico lab3.cpp) and write the code
- 4. Compile the program (fg++ lab3.cpp -o lab3)
- 6. Run the program (labo3)

test case:

| | Case 1 |
|------------------------|---------|
| Height (in) | 70 |
| Mass (lbs) | 120 |
| Naïve BMI | 1.71429 |
| BMI | 17.2163 |
| BMI(truncate decimals) | 17 |

7. Submit your work

Once you are sure you have the program running correctly, to submit a copy of your work, do the following command and use test case #1 for inputs:

cssubmit<space>1580<space><section><space><assignment-number>

example:

If you are from section "a" and the assignment number is 3

Then you should type

cssubmit 1580 a 3