Introduction to JavaScript – Part Three

Website Development 2

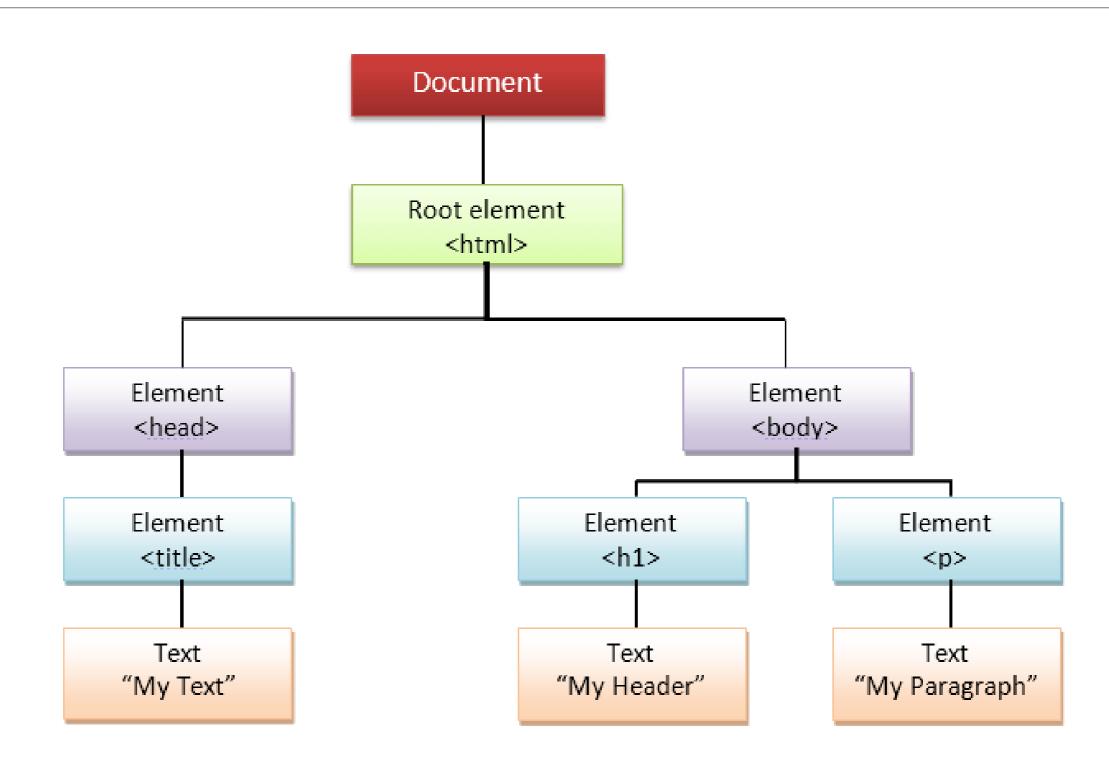
Lecture 1 Outline

- Document Object Model
- Accessing Elements
- Accessing Form Elements
- Events

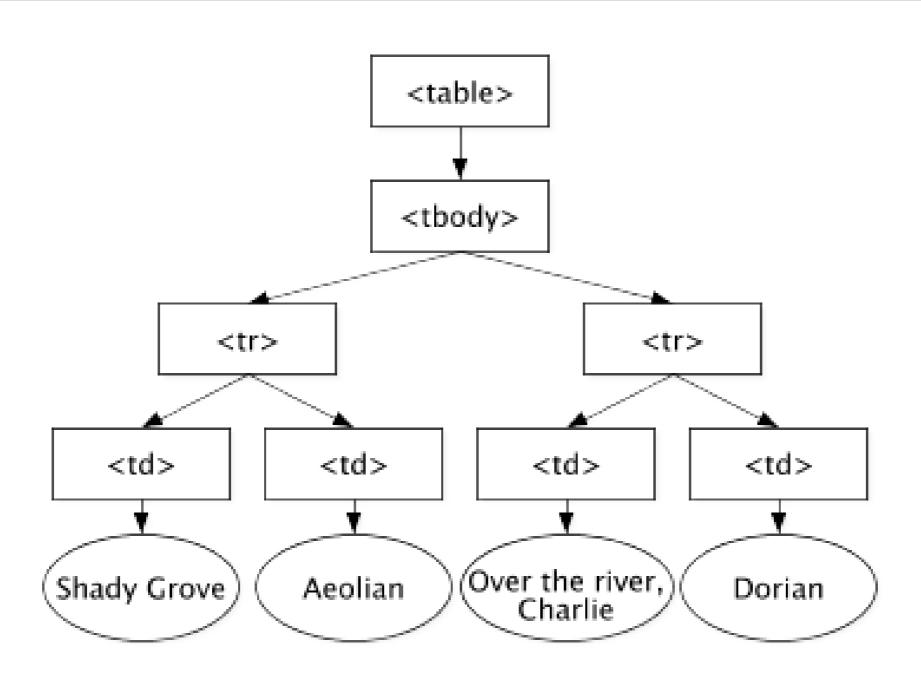
Document Object Model

- JavaScript can access all the elements in a webpage making use of Document Object Model (DOM). In fact, the web browser creates a DOM of the webpage when the page is loaded. The DOM model is created as a tree of objects.
- The DOM specifies how browsers should create a model of an HTML page and how JavaScript can access and update the contents of a web page while it is in the browser window.

Document Object Model



Document Object Model (Table)



Document Object Model

The document node

- Every element, attribute, and piece of text in the HTML is represented by its own DOM node.
- At the top of the tree a document node is added; it represents the entire page.

Element nodes

 HTML elements describe the structure of an HTML page (For example, the <h1> elements describe what parts are Large heading data; while elements describe what parts are table data).

Document Object Model

Attribute nodes

- The opening tags of HTML elements can carry attributes and these are represented by attribute nodes in the DOM tree. For example the <a> tag has the *href* attribute.
- Attributes nodes are not *children* of the element that carries them; they are *part* of that element.

Text nodes

 Once you have accessed an element node, you can then reach the text within that element. This is stored in its own text node.

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 DOM queries may return one element, or they may return a NodeList, which is a collection of nodes.

Return a Single Element Node

 Sometimes you will want to access one individual element (or a fragment of the page that is stored within that one element).

Return one or more Elements

 You may also want to select a group of elements, for example, every <h1> element in the page or every element within a particular list.

```
<h1 id="header">List King</h1>
                              List King
<h2>Buy groceries</h2>
                              Buy groceries
<l

    fresh figs

    pine nuts

  id="one"

    honey

                               · balsamic vinegar
   class="hot"><em>fresh</em>figs
  pine nuts
  honey
  balsamic vinegar
```

Return a Single Element Node getElementByld()

Selects an individual element given the value of its attribute.
 The HTML must have an id attribute in order for it to be selectable.

```
let el = document.getElementById('one');
el.style.color = "red";
```

List King

- · fresh figs
- · pine nuts
- honey
- balsamic vinegar

Return a Single Element Node querySelector()

 Uses CSS selector syntax that would select one or more elements. This method returns <u>only</u> the first of the matching elements.

- fresh figs
- · pine nuts
- honey
- balsamic vinegar

Return one or more Elements getElementsByTagName()

Select all elements on the page with the specified tag name.

```
let elements = document.getElementsByTagName('li');
for (i=0; i < elements.length; i++) {
   elements[i].style.color='blue';
}</pre>
```

List King

- fresh figs
- pine nuts
- honey
- balsamic vinegar

Return one or more Elements getElementsByClassName()

 Selects one or more elements given the value of their class attribute. The HTML must have a class attribute for it to be selectable.

```
let elements = document.getElementsByClassName('hot');
for (i=0; i < elements.length; i++) {
    elements[i].style.color='orange'; List King
}
Buy groceries</pre>
```

- fresh figs
- pine nuts
- honey
- · balsamic vinegar

Return one or more Elements querySelectorAll()

 Uses CSS selector syntax to select one or more elements and returns all of those that match.

```
let elements = document.querySelectorAll('li.hot');
for (i=0; i < elements.length; i++) {
    elements[i].style.color='cyan';
}</pre>
```

List King

- fresh figs
- pine nut;
- hone
- balsamic vinegar

- getElementsByTagName(), getElementsByClassName(), and querySelectorAll() return more than one element as a NodeList.
- For example, return the first element from any of the above examples use:

```
elements[0]
```

- If we want to traverse all the elements returned in the NodeList, we will need a loop as seen above.
- Note: There are more methods, which we will meet in further examples in the labs.

 To return/set the content (text) of an element, use innerHTML.

List King

Buy groceries

- fresh figs
- pine nuts
- honev
- To return and output the content of an element:

Element 2 content: pine nuts

balsamic vinegar

document.write(document.getElementById('two').innerHTML);

To modify the content of an element:

document.getElementById('two').innerHTML='roasted nuts';

List King

- fresh figs
- roasted nuts
- honey
- balsamic vinegar

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Text Box

Returning the value of a text box

 To get the value from a specific text box, you need to know it's id in order to use document.getElementByld().
 You also need the value attribute as this returns the value in the text box.

numdays=document.getElementById("days").value;

Setting the value of a text box

 To put a value into a text box, again you need to know it's id. To put the value of 2 into the text box (days):

```
document.getElementById("days").value=2;
```

Radio/Option buttons

 Because radio/option buttons only allow the selection of one option and they all have the same name, we will need a loop to process all the options. You determine if a radio/option button is selected by testing the checked attribute.

Checkbox

 We need to check each checkbox individually and you also need the checked attribute.

```
if (document.getElementById("dinner").checked)
{
   meal=parseInt(document.getElementById("dinner").value);
}
```

Pull down menu/Select

- For a pull down menu, we need to ascertain which option(s)
 have been selected. You also need
 the selectedIndex and value attributes.
- selectedIndex records the index of the chosen menu option.

```
rentals=document.getElementById("rentalPackage");
  if(rentals.selectedIndex===0)
    { rental=0; }
  else if(rentals.selectedIndex===1)
    { rental = parseInt(rentals.value); }
  else if(rentals.selectedIndex===2)
    { rental = parseInt(rentals.value);
  }
```

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What is an Event?

- JavaScript's interaction with HTML is handled through events that occur when the user or the browser manipulates a page.
- When the page loads, it is called an event. When the user clicks a button, that click too is an event. Other examples include events like pressing any key, closing a window, resizing a window, etc.

Event	Detected when
focus	Form field gets focus
blur	Form field looses focus
change	Content of a field changes
select	Text is selected
click	Mouse clicks an object
dblclick	A form element or a link is clicked twice
dragdrop	A system file is dragged with a mouse and dropped onto the browser
keydown	A key is pressed but not released
keypress	A key is pressed
keyup	A depressed key is released
load	Page is finished loading
unload	Browser opens new document
mousedown	A mouse button is pressed
mousemove	The mouse is moved
mouseout	The mouse pointer moves off an element
mouseover	The mouse pointer is moved over an element
mouseup	The mouse button is released
move	A window is moved, maximised or restored either by the user or by a script
resize	A window is resized by the user or by a script
submit	Submit button on a form is clicked
reset	Reset button on a form is clicked

- When an event has occurred, it is often described as having fired or been raised.
- Events are said to trigger a function or script.

Event Handling

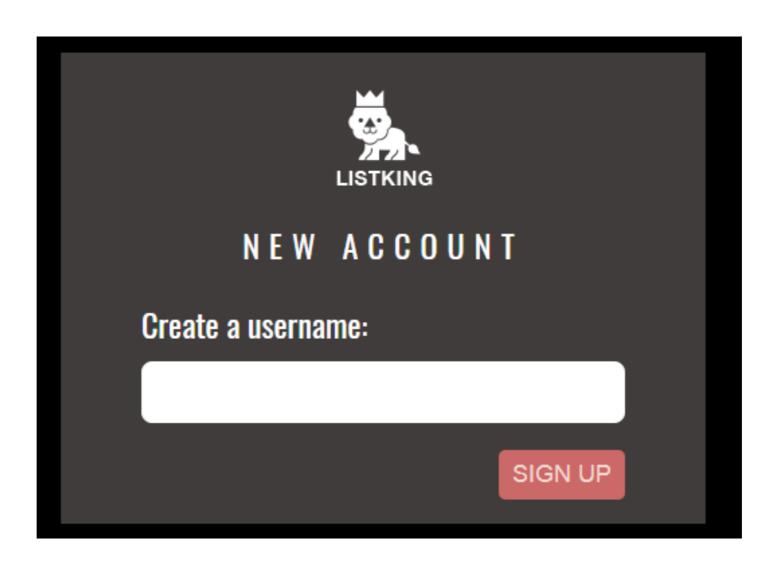
- When the user interacts with the HTML on a web page, there are three steps involved in getting it to trigger some JavaScript code. Together these steps are known as **Event Handling**.
- 1. Select the *element* node(s) you want the script to respond to.
- 2. Indicate which *event* on the selected node(s) will trigger the response.
- 3. State the *code* you want to run when the event occurs.

Using Event Listeners

 The addEventListener() method attaches an event handler to the specified element.

```
var myBtn = document.getElementById("btnClickMe");
myBtn.addEventListener("click", handleClick, false);
```

- 1. Parameter One is required. This is a String that specifies the name of the event. Do not use the "on" prefix. For example, use "click" instead of "onclick".
- 2. Parameter Two is required. This specifies the function to run when the event occurs.
- 3. Parameter Three is optional. This is a Boolean value that specifies whether the event should be executed in the capturing (true) or in the bubbling (false) phase.



```
var elUser = document.getElementById('username');
elUser.addEventListener('blur', checkUsername, false);
function checkUsername() {
var elMsg = document.getElementById('feedback');
if (this.value.length < 5) {
 elMsg.innerHTML = 'Username must be 5 characters or
 more';
 this.value="";
 this.focus();
} else {
 elMsg.innerHTML = '';
```

