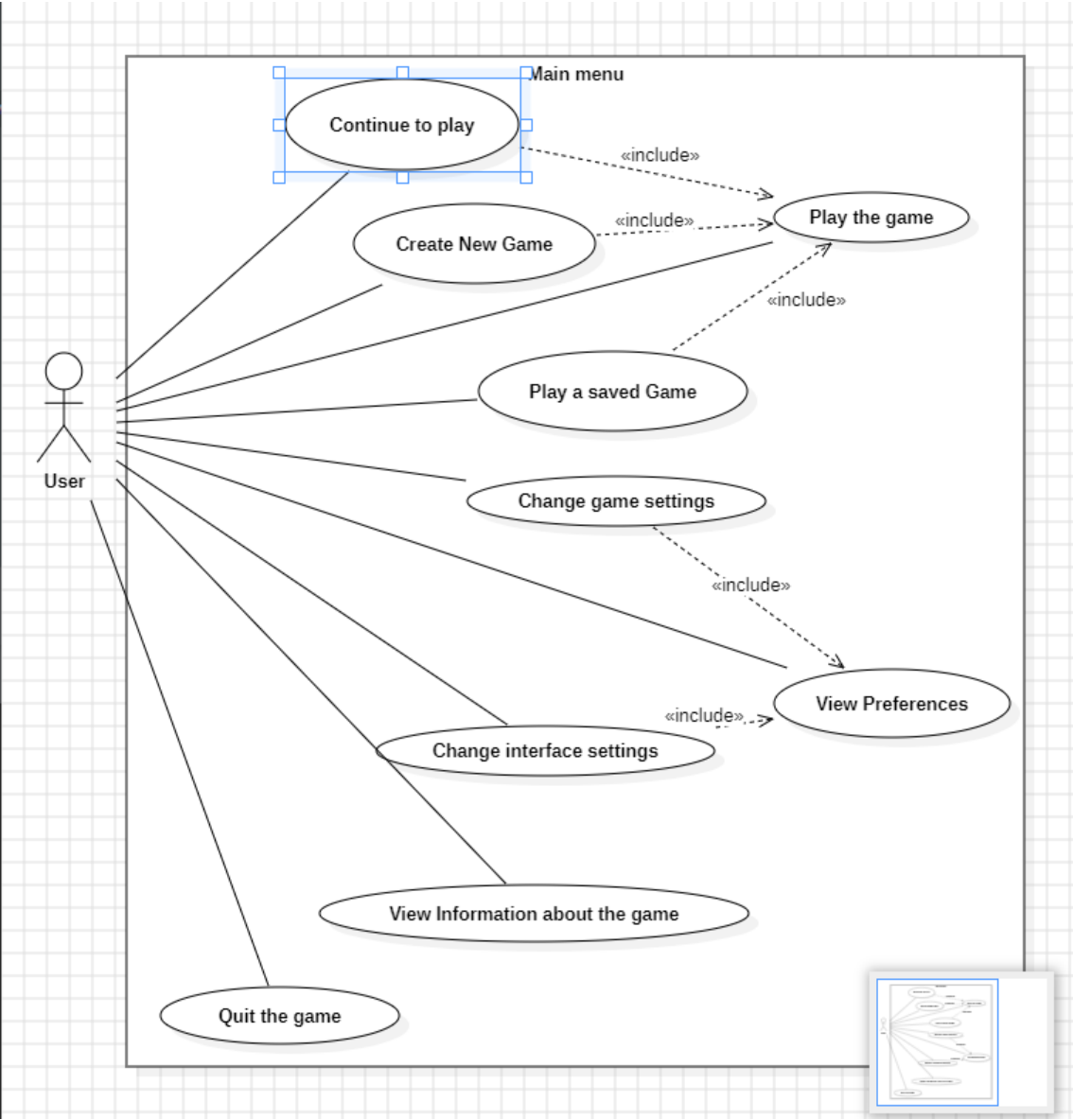


--Main Menu--



## Use Cases:

Name: Continue to play

Description: The user can continue playing from the last autosave.

Primary actor: User

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Name: Create New Game

Description: Create a new game, being able to select from a lot of options like if the user wants to play multiplayer or even what kingdom they wish to play as.

Primary actor: User

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Name: Play a saved game

Description: The user can select from the saved games he has one to resume playing.

Primary actor: User

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Name: Play the game

Description: The act of playing freecol.

Primary actor: User

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Name: Change game settings

Description: The user can view a list of game settings and change them.

Primary actor: User

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Name: Change interface settings

Description: The user can see a list of interface settings and change them.

Primary actor: User

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Name: View preferences

Description: The user can see a list of interface settings and change them.

Primary actor: User

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Name: View information about the game

Description: The user can see all his preferences and settings that it can change.

Primary actor: User

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Name: Quit the game

Description: The user can quit the game by pressing a button.

Primary actor: User