Matt Michaels

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Senior UI Designer / Developer | Software Advice, Austin, TX
June 2018 - Current

DEPARTMENT INVOLVEMENT
Key player in the process of introducing a fresh UX Team into an existing Engineering department.
Continuously improved the methods of providing engineers with digestible design material, while not limiting the designers.
Promoted team collaboration to allow for the exploration of innovative solutions, while keeping projects within scope.

DESIGN AND DEVELOPMENT
Worked with product leaders, engineers, and designers to build a common set of design assets and code.
Designed and developed interactive HTML / Javascript / SCSS prototypes for quick iterative testing using Optimizely / Hotjar.
Provided engineers with functional HTML / Javascript / SCSS components to be integrated within the Angular application.

User Interface Department Director | Indigo Slate, Bellevue, WA
September 2015 - May 2018

DEPARTMENT MANAGEMENT
Led the growth of a development department from 2 front-end developers to 12 front and back-end developers.
Managed the integration of a growing development team into a primarily creative agency environment and workflow.
Directed cross-department collaboration between the development, design, motion, business analysis, and QA departments.
Actively managed department resourcing needs through involvement with both active and upcoming work.

PROJECT MANAGEMENT
Managed team's projects in their entirety, including initial client pitches, creative or development phases, and final delivery.
Led client and internal stakeholder meetings pertaining to both ongoing and upcoming projects.
Acted as a final approver of design and development work before final asset delivery or deployment.
Managed critique and review sessions through the design and development team's project workflows.

TEAM INVOLVEMENT
Provided mentorship and guidance on development troubleshooting, bug resolution, and best practices.
Coached development team members to grow comfortable working with Creative Suite products.

Principle User Interface Developer | Indigo Slate, Bellevue, WA
March 2015 - September 2015

DEVELOPMENT
Extensive work with CSS3 / JavaScript animation libraries and their introduction to highly interactive web experiences.
Additional focus on user interface development for single page applications by pairing with user experience designers.
Contributed to interactive kiosk development used in-stores and at conferences through Unity and Chrome Applications.

RESEARCH & DEVELOPMENT
Experimented with the concept of Augmented Reality development, and how this could be used as a marketing tool.
Explored the concepts of navigating websites beyond a linear format through multi-layered depth of field interactions.

Senior UX/UI Developer | PageDNA LLC, Seattle, WA
October 2011 - March 2015

OVERVIEW
Worked with a development team focused on the continuous improvement of a SaaS Web-to-print application. The product was originally built in a Python environment, however the product was being rebuilt using AngularJS.

My development primarily focused on creating new and improved user interface solutions to streamline the product user flow and interaction.

HIGHLIGHT
Later in my time with the company, my role became focused on pairing the front-end development and visual design teams more directly with the engineering teams.

This collaboration led to greatly improving the product design process, which in turn led to releasing full application re-designs smoothly and effectively.

Lead Developer/Designer | Norpac Fisheries Export, Seattle, WA
May 2010 - November 2011

Front-end Developer | Pacific Software Publishing, Bellevue, WA
November 2008 - May 2010

DEVELOPMENT

SASS / CSS3
HTML5
SVG Manipulation
Vanilla JS
Angular
Optimizely

DESIGN

Illustrator
Photoshop
Sketch
Figma

MANAGEMENT

Cross-discipline team and project management

Maintain and improve processes or workflows

Balance workload in fast-paced creative environments

Client, stakeholder, and executive communications

Presentation of deliverables

INVOLVEMENT

Ada Developers Academy

An Event Apart

Web Animation with Val Head & Sarah Drasner

Seattle IA and UX Monthly Meetup

Design Thinking & Innovation Collective

Usability Seattle

EDUCATION

BFA, Visual Media
Rochester Institute of Tech.