#include <iostream>

#include <cmath>

using namespace std;

double hypotenuse(double side1,double side2)

{

int a;

double side3;

cin>>side1;

cin>>side2;

a=pow(side1,2)+pow(side2,2);

side3=sqrt(a);

return side3;

}

int main()

{

cout<<hypotenuse(3.0,4.0);

}