

# L02\_NumPy

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```
In [ ]: # suppress deprecated warnings
import warnings
warnings.filterwarnings('ignore')
```

## 1 NumPy

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[NumPy]    Introducing NumPy

- Core Python provides lists
- Lists are slow for many numerical algorithms
- NumPy provides fast precompiled functions for numerical routines:
- multidimensional arrays : faster than lists
- matrices and linear algebra operations
- random number generation
- Fourier transforms and much more...
- <https://www.numpy.org/>

[NumPy]    Calculating  $\pi$

If we know the area  $A$  of square length  $R$ , and the area  $Q$  of the quarter circle with radius  $R$ , we can calculate  $\pi$  :  $Q/A = \pi R^2/4R^2$ , so

$\pi = 4 \cdot Q/A$

[NumPy]    Calculating  $\pi$  : monte carlo method

We can use the monte carlo method to determine areas  $A$  and  $Q$  and approximate  $\pi$ . For  $N$  iterations

1. randomly generate the coordinates  $(x, y)$ , where  $0 \leq x, y < R$
2. Calculate distance  $r = x^2 + y^2$ . *Check if*  $(x, y)$  lies within radius of circle
3. Check if  $r$  lies within radius  $R$  of circle i.e. if  $r \leq R$
4. if yes, add to count for approximating area of circle

The numerical approximation of  $\pi$  is then :  $4 * (\text{count}/N)$

[NumPy]    Calculating  $\pi$  : a solution

```

In [ ]: # calculate pi
import numpy as np

# N : number of iterations
def calc_pi(N):
    x = np.random.rand(N);
    y = np.random.rand(N);
    r = np.sqrt(x*x + y*y);
    c=r[ r <= 1.0 ]
    return 4*float((c.size))/float(N)

# time the results
pts = 6; N = np.logspace(1,8,num=pts);
result = np.zeros(pts); count = 0;
for n in N:
    result = %timeit -o -n1 calc_pi(n)
    result[count] = result.best
    count += 1

# and save results to file
np.savetxt('calcp_i_timings.txt', np.c_[N,result],
           fmt='%1.4e %1.6e');

```

[NumPy] Creating arrays I

```

In [ ]: # import numpy as alias np
import numpy as np

In [ ]: # create a 1d array with a list
a = np.array( [-1,0,1] ); a

```

[NumPy] Creating arrays II

```

In [ ]: # use arrays to create arrays
b = np.array( a ); b

In [ ]: # use numpy functions to create arrays
# arange for arrays, range for lists!
a = np.arange( -2, 6, 2 ); a

```

[NumPy] Creating arrays III

```

In [ ]: # between start, stop, sample step points
a = np.linspace(-10, 10, 5);
a;

In [ ]: # Ex: can you guess these functions do?
b = np.zeros(3); print b
c = np.ones(3); print c

In [ ]: # Ex++: what does this do? Check documentation!
h = np.hstack( (a, a, a), 0 ); print h

```

## [NumPy] Array characteristics

```
In [ ]: # array characteristics such as:
        print a
        print a.ndim # dimensions
        print a.shape # shape
        print a.size # size
        print a.dtype # data type

In [ ]: # can choose data type
        a = np.array( [1,2,3], np.int16 ); a.dtype
```

## [NumPy] Multi-dimensional arrays I

```
In [ ]: # multi-dimensional arrays e.g. 2d array or matrix
        # e.g. list of lists
        mat = np.array( [[1,2,3], [4,5,6]] );
        print mat; print mat.size; mat.shape

In [ ]: # join arrays along first axis (0)
        d = np.r_[np.array([1,2,3]), 0, 0, [4,5,6]];
        print d; d.shape
```

## [NumPy] Multi-dimensional arrays II

```
In [ ]: # join arrays along second axis (1)
        d = np.c_[np.array([1,2,3]), [4,5,6]];
        print d; d.shape

In [ ]: # Ex: use r_, c_ with nd (n>1) arrays

In [ ]: # Ex: can you guess the shape of these arrays?
        h = np.array( [1,2,3,4,5,6] );
        i = np.array( [[1,1],[2,2],[3,3],[4,4],[5,5],[6,6]] );
        j = np.array( [[[1],[2],[3],[4],[5],[6]]] );
        k = np.array( [[[[1],[2],[3],[4],[5],[6]]]] );
```

## [NumPy] Reshaping arrays I

```
In [ ]: # reshape 1d arrays into nd arrays original matrix unaffected
        mat = np.arange(6); print mat
        print mat.reshape( (3, 2) )
        print mat; print mat.size;
        print mat.shape

In [ ]: # can also use the shape, this modifies the original array
        a = np.zeros(10); print a
        a.shape = (2,5)
        print a; print a.shape;
```

## [NumPy] Reshaping arrays II

```
In [ ]: # Ex: what do flatten() and ravel()?
        # use online documentation, or '?'
        mat2 = mat.flatten()
        mat2 = mat.ravel()

In [ ]: # Ex: split a matrix? Change the cuts and axis values
        # need help?: np.split?
        cuts=2;
        np.split(mat, cuts, axis=0)
```

## [NumPy] Functions for you to explore

```
In [ ]: # Ex: can you guess what these functions do?
        # np.copyto(b, a);
        # v = np.vstack( (arr2d, arr2d) ); print v; v.ndim;
        # c0 = np.concatenate( (arr2d, arr2d), axis=0); c0;
        # c1 = np.concatenate( (mat, mat ), axis=1); print "c1:", c1;

In [ ]: # Ex++: other functions to explore
        #
        # stack(arrays[, axis])
        # tile(A, reps)
        # repeat(a, repeats[, axis])
        # unique(ar[, return_index, return_inverse, ...])
        # trim_zeros(filt[, trim]), fill(scalar)
        # xv, yv = meshgrid(x,y)
```

## [NumPy] Accessing arrays I

```
In [ ]: # basic indexing and slicing we know from lists
        a = np.arange(8); print a
        a[3]

In [ ]: # a[start:stop:step] --> [start, stop every step)
        print a[0:7:2]
        print a[0::2]

In [ ]: # negative indices are valid!
        # last element index is -1
        print a[2:-3:2]
```

## [NumPy] Accessing arrays II

```
In [ ]: # basic indexing of a 2d array : take care of each dimension
        nd = np.arange(12).reshape((4,3)); print nd;
        print nd[2,2];
        print nd[2][2];
```

```
In [ ]: # get corner elements 0,2,9,11
        print nd[0:4:3, 0:3:2]
```

```
In [ ]: # Ex: get elements 7,8,10,11 that make up the bottom right corner
        nd = np.arange(12).reshape((4,3));
        print nd; nd[2:4, 1:3]
```

[NumPy] Slices and copies I

```
In [ ]: # slices are views (like references)
        # on an array, can change elements
        nd[2:4, 1:3] = -1; nd
```

```
In [ ]: # assign slice to a variable to prevent this
        s = nd[2:4, 1:3]; print nd;
        s = -1; nd
```

[NumPy] Slices and copies II

```
In [ ]: # Care - simple assignment between arrays
        # creates references!
        nd = np.arange(12).reshape((4,3))
        md = nd
        md[3] = 1000
        print nd
```

```
In [ ]: # avoid this by creating distinct copies
        # using copy()
        nd = np.arange(12).reshape((4,3))
        md = nd.copy()
        md[3] = 999
        print nd
```

[NumPy] Fancy indexing I

```
In [ ]: # advanced or fancy indexing lets you do more
        p = np.array( [[0,1,2], [3,4,5], [6,7,8], [9,10,11]] );
        print p
```

```
In [ ]: rows = [0,0,3,3]; cols = [0,2,0,2];
        print p[rows, cols]
```

```
In [ ]: # Ex: what will this slice look like?
        m = np.array( [[0,-1,4,20,99], [-3,-5,6,7,-10]] );
        print m[[0,1,1,1], [1,0,1,4]];
```

[NumPy] Fancy indexing II

```

In [ ]: # can use conditionals in indexing
        # m = np.array([[0,-1,4,20,99],[-3,-5,6,7,-10]]);
        m[ m < 0 ]

In [ ]: # Ex: can you guess what this does? query: np.sum?
        y = np.array([[0, 1], [1, 1], [2, 2]]);
        rowsum = y.sum(1);
        y[rowsum <= 2, :]

In [ ]: # Ex: and this?
        a = np.arange(10);
        mask = np.ones(len(a), dtype = bool);
        mask[[0,2,4]] = False; print mask
        result = a[mask]; result

In [ ]: # Ex: r=np.array([[0,1,2],[3,4,5]]);
        xp = np.array( [[[1,11],[2,22],[3,33]], [[4,44],[5,55],[6,66]]] );
        xp[slice(1), slice(1,3,None), slice(1)]; xp[:, 1:3:, :1];
        print xp[[1,1,1],[1,2,1],[0,1,0]]

```

[NumPy] Manipulating arrays

```

In [ ]: # add an element with insert
        a = np.arange(6).reshape([2,3]); print a
        np.append(a, np.ones([2,3]), axis=0)

In [ ]: # inserting an array of elements
        np.insert(a, 1, -10, axis=0)

In [ ]: # can use delete, or a boolean mask, to delete array elements
        a = np.arange(10)
        np.delete(a, [0,2,4], axis=0)

```

[NumPy] Vectorization I

```

In [ ]: # vectorization allows element-wise operations (no for loop!)
        a = np.arange(10).reshape([2,5]); b = np.arange(10).reshape([2,5]);

In [ ]: -0.1*a

In [ ]: a*b

In [ ]: a/(b+1) #.astype(float)

```

[NumPy] Random number generation

```

In [ ]: # random floats
        a = np.random.randf(10); a

In [ ]: # create random 2d int array
        a = np.random.randint(0, high=5, size=25).reshape(5,5);
        print a;

```

```
In [ ]: # generate sample from normal distribution
        # (mean=0, standard deviation=1)
        s = np.random.standard_normal((5,5)); s;

In [ ]: # Ex: what other ways are there to generate random numbers?
        # What other distributions can you sample?
```

[NumPy] File IO

```
In [ ]: # easy way to save data to text file
        pts = 5; x = np.arange(pts); y = np.random.random(pts);

In [ ]: # format specifiers: d = int, f = float, e = scientific
        np.savetxt('savedata.txt', np.c_[x,y], header = 'DATA', footer = 'END',
                    fmt = '%d %1.4f')

In [ ]: !cat savedata.txt
        # One could do ...
        # p = np.loadtxt('savedata.txt')

In [ ]: # ...but much more flexibility with genfromtxt
        p = np.genfromtxt('savedata.txt', skip_header=2, skip_footer=1); p

In [ ]: # Ex++: what do numpy.save, numpy.load do ?
```

[NumPy] Polynomials I

Can represent polynomials with the numpy class Polynomial from `numpy.polynomial.polynomial`.  
 Polynomial([a, b, c, d, e]) is equivalent to  $p(x) = a + bx + cx^2 + dx^3 + ex^4$ . For example:

- Polynomial([1,2,3]) is equivalent to  $p(x) = 1 + 2x + 3x^2$
- Polynomial([0,1,0,2,0,3]) is equivalent to  $p(x) = x + 2x^3 + 3x^5$

[NumPy] Polynomials II

Can carry out arithmetic operations on polynomials, as well integrate and differentiate them.  
 Can also use the polynomial package to find a least-squares fit to data.

[NumPy] Polynomials : calculating  $\pi$  I

The Taylor series expansion for the trigonometric function  $\arctan(y)$  is :

$$\arctan(y) = y - \frac{y^3}{3} + \frac{y^5}{5} - \frac{y^7}{7} + \dots$$

Now,  $\arctan(1) = \frac{\pi}{4}$ , so ...

$$\pi = 4, \left( -\frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \dots \right)$$

We can represent the series expansion using a numpy Polynomial, with coefficients:  $p(x) = [0, -1, 0, -1/3, 0, 1/5, 0, -1/7, \dots]$ , and use it to approximate  $\pi$ .

[NumPy] Polynomials : calculating  $\pi$  II

```
In [ ]: # calculate pi using polynomials
        # import Polynomial class
        from numpy.polynomial import Polynomial as poly;
        num = 100000;
        denominator = np.arange(num);

        denominator[3::4] *= -1 # every other odd coefficient is -ve
        numerator = np.ones(denominator.size);

        # avoid dividing by zero, drop first element denominator
```

```

almost = numerator[1:]/denominator[1:];

# make even coefficients zero
almost[1::2] = 0

# add back zero coefficient
coeffs = np.r_[0,almost];

p = poly(coeffs);
4*p(1) # pi approximation

```

[NumPy] Performance I

Python has a convenient timing function called timeit.

- Can use this to measure the execution time of small code snippets.
- To use timeit function
- import module timeit and use timeit.timeit or
- use magic command %timeit in an IPython shell

[NumPy] Performance II

By default, timeit:

- Takes the best time out of 3 repeat tests (-r)
- takes the average time for a number of iterations (-n) per repeat

In an IPython shell:

- %timeit -n<iterations> -r<repeats> <code>
- query %timeit? for more information
- <https://docs.python.org/2/library/timeit.html>

[NumPy] Performance : experiments I

Here are some timeit experiments for you to run.

```

In [ ]: # accessing a 2d array
        nd = np.arange(100).reshape((10,10))

        # accessing element of 2d array
        %timeit -n10000000 -r3 nd[5][5]
        %timeit -n10000000 -r3 nd[(5,5)]

In [ ]: # Ex: multiplying two vectors
        x=np.arange(10E7)
        %timeit -n1 -r10 x*x
        %timeit -n1 -r10 x**2

        # Ex++: from the linear algebra package
        %timeit -n1 -r10 np.dot(x,x)

```

[NumPy] Performance : experiments II



```

In [ ]: import numpy as np
        # Ex: range functions and iterating in for loops
        size = int(1E6);

        %timeit for x in range(size): x ** 2

        # faster than range for very large arrays?
        %timeit for x in xrange(size): x ** 2

        %timeit for x in np.arange(size): x ** 2

        %timeit np.arange(size) ** 2

In [3]: # Ex: look at the calculating pi code
        # Make sure you understand it. Time the code.

```

[NumPy] Summary

- NumPy introduces multi-dimensional arrays to Python, which is crucial for efficient scientific computing
- It also provides fast numerical routines for scientific computation
- Next up: Matplotlib