**Supplement Information**

1. **Digital twin environment feature references.**

Provided list of materials, meshes, models, vehicles, and animations used for constructing digital twin enviornments for Unreal Engine simulation of roadsides.

"Rail track straight" (<https://skfb.ly/6zAVO>) by Unreal Nick is licensed under Creative Commons Attribution (<http://creativecommons.org/licenses/by/4.0/>).

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