

MUHAMMAD RIDWAN

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SUMMARY

Fresh Graduate with a Bachelor's degree in Computer Engineering from Diponegoro University with a strong foundation in software development. Adaptable, effective in management, and skilled in public relations. Quick learner with practical experience and active engagement in various organizations. **Field of interests:** Business Analyst, Public Relation, Project Management, and Software Development.

EDUCATION

Diponegoro University

Bachelor of Computer Engineering (GPA: 3.70 / 4.00)

Semarang, Indonesia

Aug 2018 - June 2023

- Enrolled in a chemistry course as part of the Merdeka Belajar Kampus Merdeka (MBKM) program, earning 4 SKS and increasing my GPA by 5%
- Capstone Project: Web-Based Admin Information System Development for a Bouquet Ordering Application using ReactJs library and Firebase backend service, serving over 10 users per day and providing 8 features such as product management, transaction processing, and order tracking.

EXPERIENCE

Alibaba Cloud

Professional Academy - Cloud Computing Alibaba Cloud: Big Data Fundamentals - Apprenticeship

Central Jakarta, Indonesia

Sept 2023 – Oct 2023

- As an Alibaba Cloud: Big Data Fundamental apprentice, I gained hands-on experience with Alibaba Cloud's Big Data products and earned the ACA and ACP Big Data Certification. I have the skills to handle large datasets on Alibaba Cloud from collection to analysis.

G2Academy

Project Management Trainee

Jakarta Selatan, Indonesia

June 2023

- Applied Agile Scrum principles to streamline product development cycles, resulting in enhanced efficiency and timely project deliveries, achieving over 90% completion rate and over 80% customer satisfaction.
- Utilized Trello as a powerful project management tool to facilitate seamless collaboration among cross-functional teams, ensuring alignment on project goals and priorities, managing over 10 tasks and issues per day.

PKBM Darul Falah

Frontend Developer Intern

Jepara, Indonesia

July 2021 - Sep 2021

- Designed and developed captivating home pages, login pages, and admin dashboard interfaces using Bootstrap framework on CodeIgniter platform, enhancing the user interface and user experience by 25%.
- Collaborated with cross-functional teams to translate design concepts into pixel-perfect, mobile-responsive web applications, delivering over 10 web pages within the deadline and budget.
- Implemented and optimized front-end performance to ensure fast-loading and seamless user experiences, reducing the loading time by 30% and increasing the user retention by 40%.

SKILLS

Languages: Bahasa (Native), English (Intermediate)

Technical: Data Visualization, Software Development (HTML/CSS/JavaScript/ReactJs), Google Workspace, GitHub, Google Cloud

Certification: Introduction to Front-End Development (Meta), Principles of UX/UI Design (Meta), DevNet Associate (Cisco)

Personality: Analytical and Critical Thinking, Communicative, Leadership, Management, Problem-Solving

ORGANIZATION AND COMMITTEE EXPERIENCE

Student Senate of Engineering Faculty

Senator of Second Commission and Advocacy

Semarang, Indonesia

August 2020 - Mar 2021

- Held a significant position in Commission 2, diligently overseeing and evaluating key projects and activities within the faculty, involving over 1000 students and staff members.
- Collaborated with fellow student leaders and university staff to ensure effective governance and representation of student interests, resolving over 20 issues and complaints per month.

Esports Student Activity Unit Department

Chairman & Co-Founder

Semarang, Indonesia

Jan 2019 - Jan 2020

- Spearheaded the establishment of the Esports Student Activity Unit in the Computer Engineering Department, formulating its name, vision, mission, and objectives in line with the interests and aspirations of the members.
- Led a team of dedicated individuals to organize and execute various esports activities, fostering a strong sense of community and camaraderie among members (over 100+ members on discord community), hosting over 10 events per year with over 500 participants each.