

# PHP

---

Internet Engineering

Fall 2016

Bahador Bakhshi

CE & IT Department, Amirkabir University of Technology



# Questions

---

- Q7) How does server process client's requests?
- Q7.1) How to code in server side?
- Q7.2) Which language? Syntax?
- Q7.3) How can I get valid user's data in server?
- Q7.4) Can I read/write access to HTTP headers
- Q7.5) The users must login to access the site!
- Q7.6) Can I use databases? How?



# Outline

---

- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling
- XML



# Outline

---

- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling
- XML



# Introduction

---

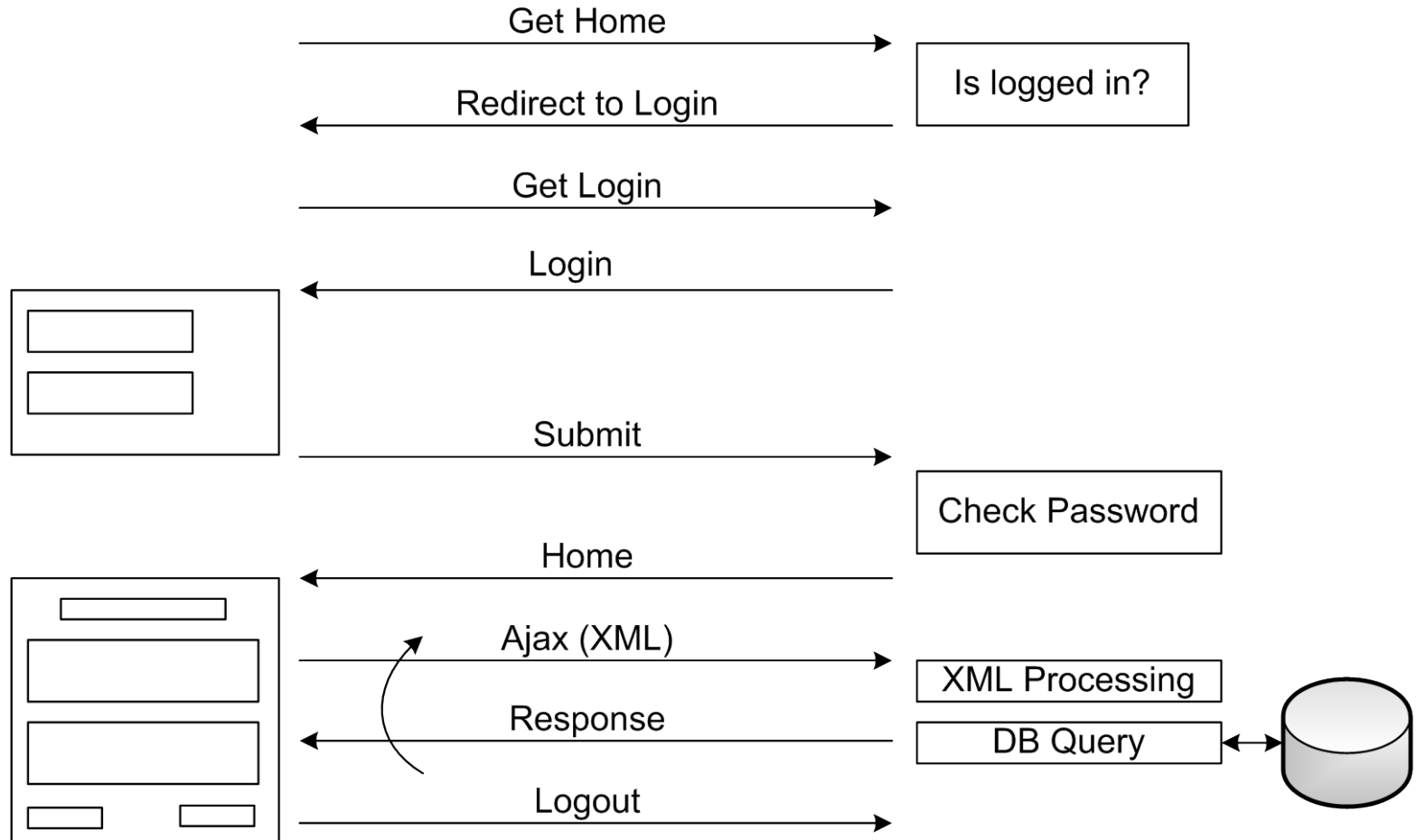
- HTML/XHTML content is static
  - JavaScript & Ajax make pages more dynamic, but the content is almost static
- Dynamic content
  - Pages that look differently depending on the user who visits, status, processing requests, ...
  - E.g. Search engines, web mails, ...
- Web applications (hotel booking, web search applications, ...) is not possible using only HTML/XHTML, CSS and JS; why?



# Typical Web based Application (e.g., Gmail)

**Client**

**Server**



*We need server side active code to perform actions & generate (dynamic) content*



# Common Gateway Interface

---

- We need code beside web servers
  - Web server by itself is not designed for data processing
- Initial idea
  - An external program can perform the processing
- Questions
  - How can client ask server to run an external program?!
    - HTTP?!!
  - How does web server exchange information with the external program?
    - Sending input data & Getting the output
    - The mechanism should be standard



# Common Gateway Interface (cont'd)

---

- The Standard protocol for interfacing external application software with the web server
  - CGI 1.1 specified in RFC 3875, 2004
- The external program runs by HTTP requests & proper server configuration
- Information is passed from external software to the web server as the output on stdout
  - HTTP response is the **output of the external program** on the server machine
- Information can be passed from the web server to the executable program according to HTTP request method





# The “Hello World” CGI in C

---

```
#include <stdio.h>
```

```
int main(void){
```

```
    printf("Content-Type: text/html\r\n");
```

```
    printf("Connection: close\r\n");
```

```
    printf("\r\n \r\n");
```

```
    printf("<html><head></head>\r\n");
```

```
    printf("<body>\r\n");
```

```
    printf("Hello world.\r\n");
```

```
    printf("<br />\r\n");
```

```
    printf("Bye Bye\r\n");
```

```
    printf("</body></html>\r\n");
```

```
    return 0;
```

```
}
```

Header

Body



# The “Hello World” CGI in Bash Script

---

```
#!/bin/bash
```

```
echo "Content-Type: text/html"
```

```
echo ""
```

```
echo "<html><head></head>"
```

```
echo "<body>"
```

```
echo "Hello world."
```

```
echo "<br />"
```

```
echo "Bye Bye"
```

```
echo "</body></html>"
```



# Getting parameters from the client

---

- Parameters can be passed from the user to the CGI script through an html <form>

```
<form action="script.cgi" method="GET | POST">  
  <input type="..." name="input1" />  
  <input type="..." name="input2" />  
  ...  
  <input type="..." name="inputN" />  
</form>
```

- The script.cgi will get the parameters as:

```
input1=val1&input2=val2& ... &inputN=valN
```

- The mechanism depends on the HTTP Method



# Getting parameters from the client

---

- Parameters can be sent through the **GET** method
  - The CGI script will receive the parameters from the web server in an environment variable **`$QUERY_STRING`**
  - In C: You can access it by **`getenv( "QUERY_STRING" )`**
- Parameters can be passed through the **POST** method (in the body of the HTTP Request)
  - The CGI script will receive the parameters from the web server in the standard input (stdin)



# Example

---

```
<html>
<head></head>
<body>
  <form action="cgi_form_get.cgi" method="GET">
    User: <input type="text" size="20" name="user" />
    <br />
    Password: <input type="text" size="20" name="pass" />
    <br />
    <input type="submit" value="Submit" name="submit"/>
  </form>
</body>
</html>
```



# Example

---

```
#!/bin/bash
```

```
echo "Content-Type: text/html"
```

```
echo
```

```
echo
```

```
echo "<html><head></head>"
```

```
echo "<body>"
```

```
echo "The QUERY_STRING is: " $QUERY_STRING "<br />"
```

```
echo "Parameters are:<br />"
```

```
user=`echo $QUERY_STRING | cut -d"&" -f 1 | cut -d"="`  
-f 2`
```

```
pass=`echo $QUERY_STRING | cut -d"&" -f 2 | cut -d"="`  
-f 2`
```

```
echo $user $pass
```

```
echo "</body></html>"
```

---



# CGI Pros & Cons

---

- What is the main advantage(s) of CGI?
  - Any programming language can be used
- What the main drawback(s) of CGI?
  - We should generate whole HTML document in CGI
  - For each request, a new *process* is created
    - Process creation & termination & Inter-process communication overhead
  - Security is another major issue
- Any other way to run code in server side?



# Solving CGI Problems

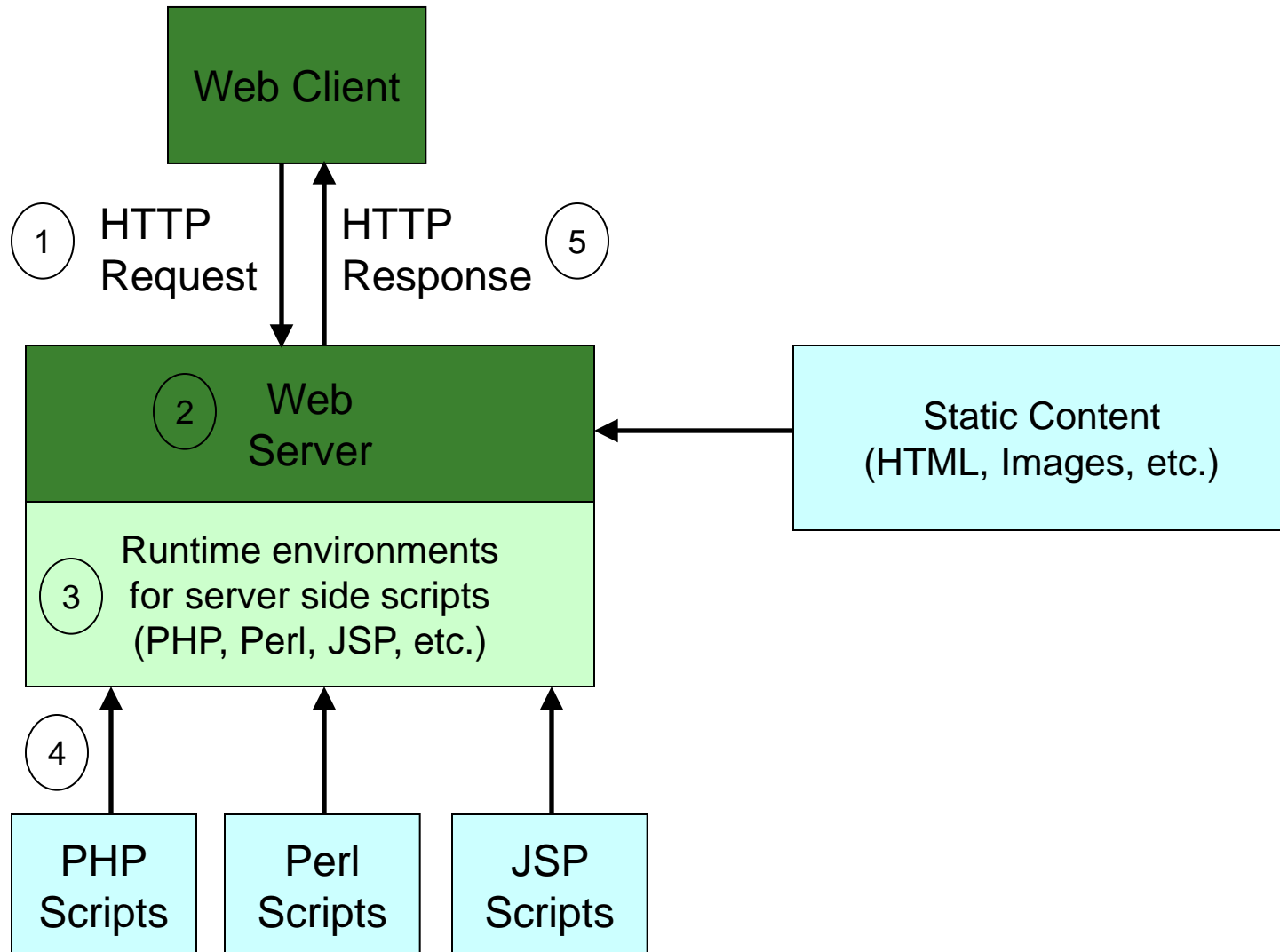
---

- Empower the server to run code!
- But,
  - Which programming language? HTML?!!!
    - Should we compile & debug web-pages?
  - Should web server interpret/compile the code?
    - Web servers are not build to be compiler!!
  - How to mix code & HTML?
- Answer: Interpreter as a web server *plugin* is responsible
  - Use any scripting language that its interpreter is available for web server, e.g., PHP runtime environment
  - Configure web server to use interpreter for a specific file types that contain mixed code & HTML, e.g., .php files
  - Web server run the interpreter for codes and uses the output





# Overview of Server-Side Scripting



# Overview of Server-Side Scripting

---

- 1) Web client sends a HTTP request to server
- 2) Web server determines how to retrieve the requested resource **according configuration**
  - .html, .jpg, ... → To be retrieve directly
  - .php → To be handled by the PHP module
- 3) Runtime environment does for example
  - Parses incoming request, generate outgoing response
  - Interpreting/executing the server-side scripts
  - Maintaining sessions



# Overview of Server-Side Scripting

---

- 4) Runtime environment runs the requested script
  - Provides session & other status information
  - Identifies the code sections inside HTML
  - Runs the code and grabs the output
  - Generated output and HTML are assembled together which is the response to client
- 5) The HTTP response is sent to the web client by web server



# Embed vs. External Server Side Code

---

## ➤ External code

- A separated program: C, C++, ...
- Server runs it and sends its output back to client

## ➤ Embed code

- Scripting inside the HTML
  - Embed programming interface within server
    - Which is called when server see the **scripting directions**
- Examples
  - Perl: Apache mod\_perl module to embed
  - Java Server Pages (JSP): Compiled and served by a JSP server
  - Python
  - PHP (the most common language)



# Server Side Scripting Benefits

---

- How does server side scripting solve CGI problems?
  - We don't need to generate whole HTML by code
    - Only dynamic parts are coded
  - A process is not created per request
    - All requests are processed by the interpreter
      - Which is implemented as a **library** for web server process
    - Each request → A thread
      - Low creation & termination & inter-communication overhead
  - The run-time environment control the code
    - More secure execution



# Major differences w.r.t client side programming

---

## ➤ Concurrency!!!

- Each server side program (cgi, php, ...) can (and usually) runs multiple times *concurrently*
  - A process/thread per request
- Be very very careful about *shared* resources

## ➤ Security!!!

- Each server side program allows client (including the hackers) to *run code* on your server
  - Vulnerable code → Hacker access
- Be very very careful about *input* from the client



# Outline

---

- Introduction to CGI
- **Introduction to PHP**
- PHP Basic
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling
- XML



# PHP Introduction

---

- PHP stands for
  - Originally: “**P**ersonal **H**ome **P**ages”
  - Now: “**P**HP: **H**ypertext **P**reprocessor”
    - Recursive acronym such as GNU ;-)
- Widely-used scripting language
- Specially suited for Web development
  - Server side scripting → Dynamic Content
  - Typically runs on a web server that takes PHP as input and gives out HTML pages as output





# PHP Features

---

- Open source & free
- A syntax similar to C and Java
- Connects with 20+ databases
- Version 5+ supports OOP
- Multi-platform compatible
  - Linux & Windows & Wide range of web servers
- Rich library: Over 1000 built-in functions
- Easy to learn



# PHP Scripts

---

- Typically file ends in .php
  - Set by the web server configuration
- PHP scripts run when sent a GET/POST request to them
- PHP commands can make up an entire file, or can be contained in html
  - Server recognizes embedded script and executes
- Separated in files with the `<?php ?>` tag
  - Or `<? ?>` tag
  - Can be placed anywhere in the document
- *Result* passed to browser, **source isn't visible**



# PHP in Action

---

- LAMP (Linux, Apache, MySQL, PHP)

- WAMP, XAMP, ... for other platforms

- Installation

- From source:

- Apache: <http://httpd.apache.org/>

- PHP: <http://www.php.net>

- MySQL: <http://www.mysql.com/>

- Fedora:

- Apache: `yum install httpd httpd-tools httpd-devel`

- PHP: `yum install php php-common php-cli php-mysql`

- MySQL: `yum install mysql mysql-server mysql-devel`



# The PHP “Hello World”: Server Side

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
</head>
```

```
<body>
```

```
<?php
```

```
    print "<h1>Hello World</h1>";
```

```
?>
```

```
</body>
```

```
</html>
```

Sent to client in “copy mode”

Parsed and output is sent to client in “interpret mode”



# The PHP “Hello World”: Client Side

---

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
</head>
```

```
<body>
```

```
<h1>Hello World</h1>
```

```
</body>
```

```
</html>
```



# Outline

---

- Introduction to CGI
- Introduction to PHP
- **PHP Basic**
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling
- XML



# Syntax

---

- The syntax of PHP is very similar to C/C++
- PHP & C/C++ Similarities:
  - Case-sensitive for **variables**
  - Required semicolon after each statement
  - Commenting `//` `/* */`
  - Compound statements: `{ }`
  - Operators: Assignment, Arithmetic, Comparison, and Logical operator are the same
  - Loop: **for**, **while**, **do-while**
  - Conditionals statements: **if**, **else**, **switch-case**



# Syntax (cont'd)

---

## ➤ PHP & C/C++ Differences:

- Variables begin with **\$** sign
  - No explicit declaration of variable types
- Functions
  - Defined by **function** keyword
  - Functions-within-a-function is allowed
  - Case-*insensitive* function names
- Single line commenting is also allowed by **#**
- Strings are enclosed in **" "** and also **' '**
- Operators: comparison by **<>**, concatenation by **.**
- Loop by **foreach(\$array as \$var)**
- Conditional statements by **if-elseif-else**





# Scope of Variables

---

- The scope of a variable defined within a function is local to that function
- A variable defined in the main body of code has a global scope
- To use global variables in functions, it is referenced "**global**" keyword

```
<?php
    $gvar = 10;
    function f(){
        global $gvar;
        $lvar = $gvar;
    }
?>
```



# Arrays

---

- Similar to C/C++/... the index of array can be an integer number
  - Numeric array
- Similar to JS the index of array can be everything
  - Associative array
    - Mapping between key (index) and value
- Similar to other languages array containing one or more arrays
  - Multidimensional array
- Arrays can also be created by **array** function



# Arrays (cont'd)

---

## ➤ Numeric arrays

- `$cars[0]="Saab"; $cars[1]="Volvo";  
$cars[2]="BMW"; $cars[3]="Toyota";`
- `$cars=array("Saab","Volvo","BMW","Toyota");`

## ➤ Associative arrays

- `$ascii["A"]=65; $ascii["B"]=66;  
$ascii["C"]=67`
- `$ascii = array("A"=>65, "B"=>66, "C"=>67);`

## ➤ Multidimensional arrays

- `$std=array("one"=>array("Ali", 1122, 20),  
"two"=>array("Hosseini", 1133, 15));`

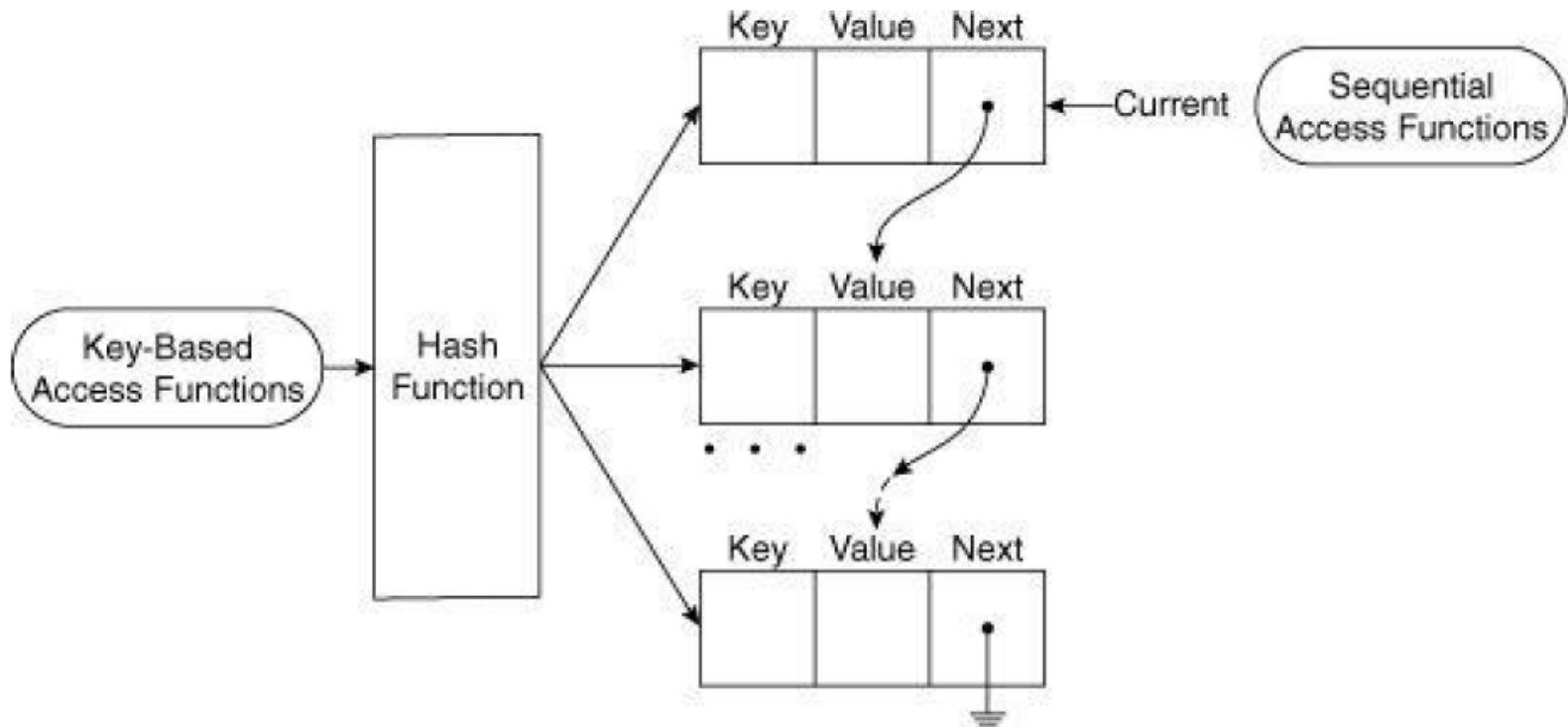


# Array Internal Implementation

In fact, array is a mapping between keys and values

```
$keys = array_keys($array);
```

```
$values = array_values($array);
```



# Super Global Arrays

---

- Several predefined variables in PHP are “**superglobals**”
  - Available in all scopes throughout a script
  - No need to have **global \$variable;** declaration
  - Maintained by PHP runtime environment
- **\$GLOBALS**: All global variables, the variable names are the keys of the array
- **\$\_GET**: Variables passed in URL's query part
- **\$\_POST**: Variables passed by HTTP POST
- **\$\_FILES**: Uploaded file information
- **\$\_COOKIE**: Cookies sent by HTTP cookie header
- **\$\_REQUEST**: Contains **\$\_GET**, **\$\_POST** and **\$\_COOKIE**
- **\$\_SESSION**: Session variables



# Super Global Arrays (cont'd)

---

- **`$_SERVER`**: Information such as **headers, server & client**
  - Examples of the important keys
    - **`'SERVER_ADDR'`**: The IP address of the server
    - **`'SERVER_NAME'`**: The name of the server host
    - **`'SERVER_PORT'`**: The port of web server
    - **`'REQUEST_METHOD'`**: The HTTP request method
    - **`'HTTP_USER_AGENT'`**: Contents of the HTTP User-Agent
    - **`'REMOTE_ADDR'`**: The IP address of client
  - ...
- Complete list: [php.net/manual/en/index.php](http://php.net/manual/en/index.php)



# Input & Output in Web Applications

---

## ➤ Console I/O

- Console output of script is gathered by PHP runtime then passed to web server & finally sent to client
- (Usually) No console input (stdin)
  - Input is given by web server to PHP scripts
    - Usually, the input is the values got from client
      - Forms, Ajax, ...
  - Will be discussed later

## ➤ File I/O: Access to files for read/write

## ➤ Database: Connect and read/write database

---



# Output: echo & print & var\_dump

---

```
<?php
$foo = 25;           // Numerical variable
$bar = "Hello";      // String variable

echo $bar."\n";       // Outputs Hello
echo $foo,$bar,"\n";  // Outputs 25Hello
echo "5x5=".$foo."\n"; // Outputs 5x5=25
echo "5x5=$foo\n";    // Outputs 5x5=25
echo '5x5=$foo\n';    // Outputs 5x5=$foo\n
print "\n";           // newline
print "Output is ".$foo; // Output is 25
var_dump($foo);       // int(25)
?>
```





# Filesystem Operations

---

- PHP filesystem operations are similar to C
  - `fopen()`, `fgetc()`, `fputc()`,  
`fread()`, `fwrite()`, `fseek()`,  
`rewind()`, `flock()`, `fclose()`
- **fopen** opens URL of supported protocols
  - `file://`, `http://`, `ftp://`, ...
  - `php://stdin`, `php://stdout`, `php://stderr`
- To open binary files safely: **b**



# Filesystem Operations (Security)

---

- To increase security of web-servers, the **fopen** function may be disabled
  - So, none of the previous functions can be used ☹️
- Alternative functions (limited functionalities)
- **file\_get\_contents**: To read file content into a string
- **file\_put\_contents**: To write a string into a file



# Simple Web Page Counter

---

```
<?php
$data = file_get_contents("counter");
$data = $data + 1;
file_put_contents("counter", $data
, LOCK_EX
);
echo "This page has been viewed " . $data .
    " times ";
?>
```

This code works, but ....? What is the problem?

Does LOCK\_EX solve all problems? What is solution?



# PHP Includes

---

- Complex server side processing → lot of PHP codes
  - Avoid mixing HTML design & PHP
  - Break processing into multiple files (team working)
- Four functions to insert code from external files
  - **include()**: Try to insert file, continues if cannot find it
    - **include\_once("A")**: does not include "A" if it is already included even by other included files "B"
  - **require()**: Try to insert external file, dies if cannot find it
    - **require\_once()**: does not include if file is already included
- The included code is interpreted & run (if is not function)
- An implementation of *server side include* (SSI)

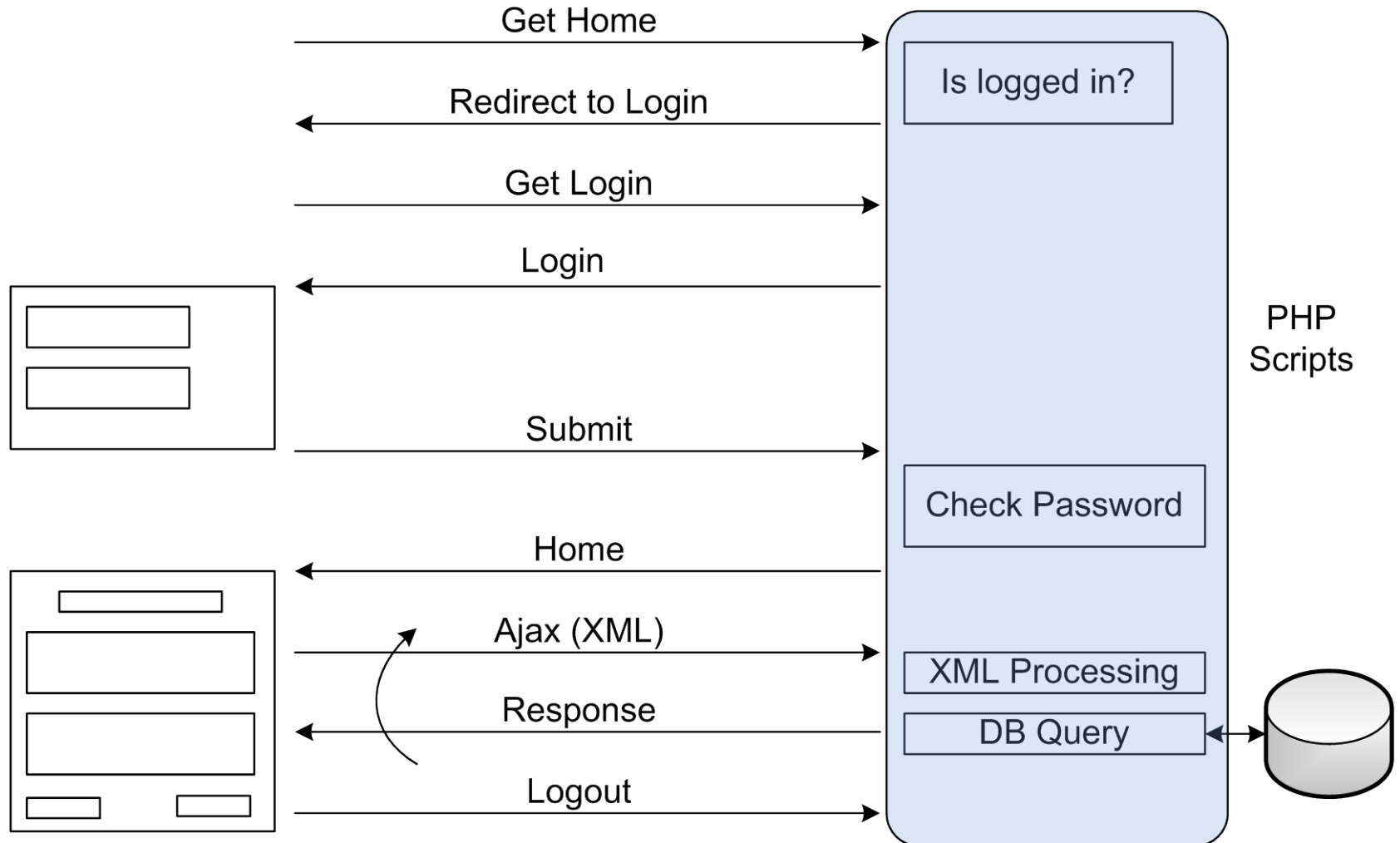
```
<html> <body> <?php include( "header.php" ) ; ?>
```



# PHP in Web Applications

**Client**

**Server**



# PHP in Web Applications (cont'd)

---

- What do we implement by PHP?
- Redirection
  - HTTP header modification
- Input data
  - Receive data from HTML forms
- Login & Logout
  - Session management
- Ajax request processing
  - XML parser
- Database access
- Error handling



# Outline

---

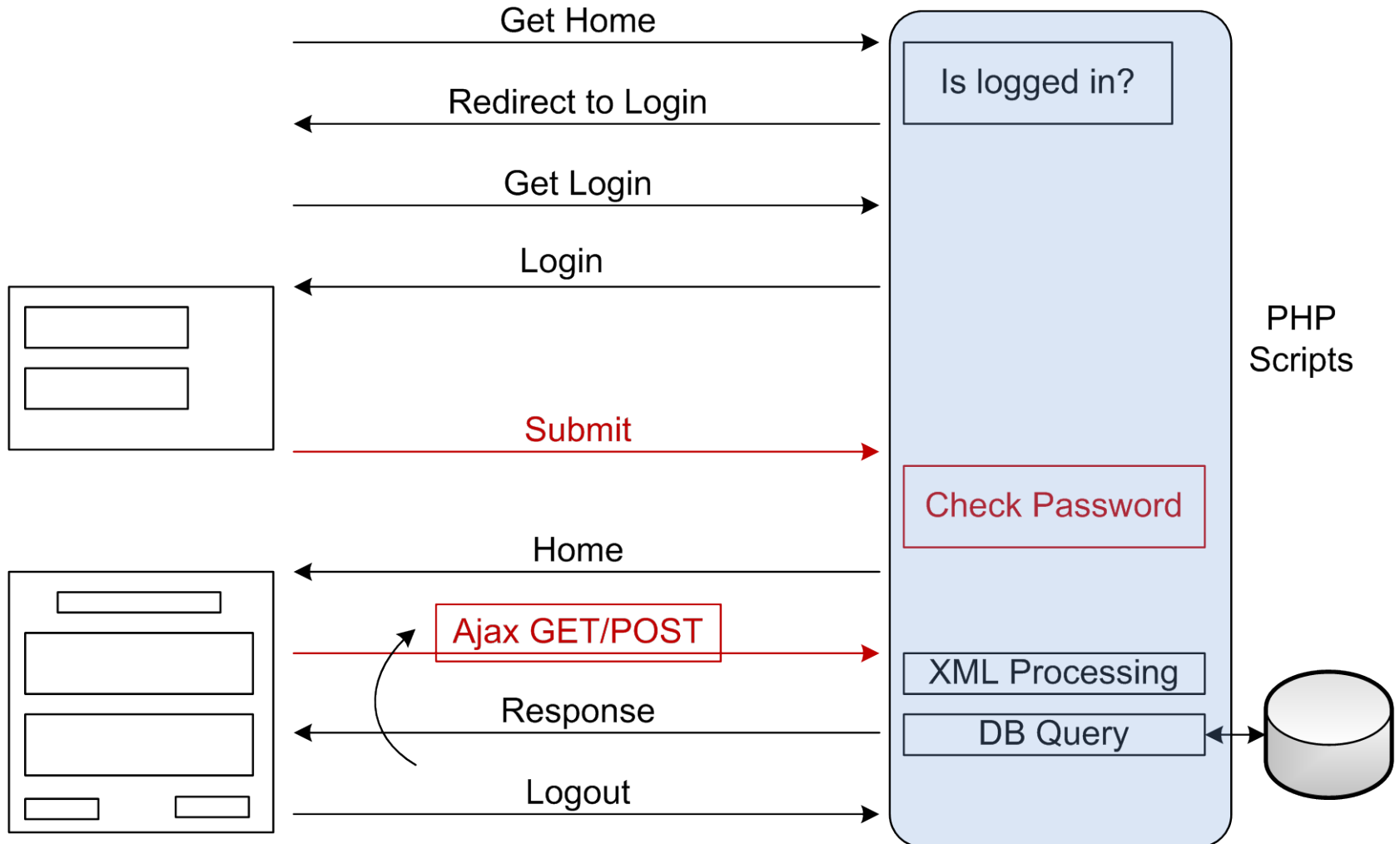
- Introduction to CGI
- Introduction to PHP
- PHP Basic
- **Input Data Handling**
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling
- XML



# PHP in Web Applications

**Client**

**Server**





# Input Data Handling

---

- One of the main functionalities of server side scripting is to process user input data, e.g.
  - Save data on server
  - Login & Sessions
  - Query from database server
  - ...
- Input data from HTML forms or Ajax or ...
  - GET method
  - POST method
    - File upload



# Input Data Handling (cont'd)

---

- Major steps of input data handling:
  - 1) Read the data
    - How to read the URL query part? Post data? File?
  - 2) Check presence & existence
    - Is variable set? Is it empty?
  - 3) Validation
    - Is data valid? Correct format?
  - 4) Processing
    - Application dependent, e.g., query to DB, ....



# 1) Reading Submitted Data

---

- Main feature: data sent in “URL Query Part” or “Packet Body” are **automatically** available to PHP scripts by the **run-time** environment
  - Does not matter HTML form or Ajax
- The PHP pre-assigned **\$\_GET** and **\$\_POST** variables are used to retrieve the data
  - The predefined **\$\_REQUEST** variable contains the contents of **\$\_GET**, **\$\_POST**, **\$\_COOKIE**
    - The **\$\_REQUEST** variable can be used to collect form data sent with both GET and POST methods



# 1) Reading Submitted Data (cont'd)

---

- `$_GET`, `$_POST`, and `$_REQUEST` are associative arrays
  - Key is the `name` attribute of input element in a form
  - Value is the value of the input element in a form

## ➤ HTML

```
<form method="GET" action="index.php">  
  <input type="text" name="grade" value="">  
</form>
```

## ➤ PHP

```
$g = $_GET["grade"];
```



## 2) Checking Input Presence/Existence

---

- **isset** ( `$var` ) is false if and only if `$var` is NULL
  - i.e., either `$var` does not exist or is never assigned a value
  - Use this function to check if a **check box**, **radio button**, or **select box** list has a value
- **empty** ( `$var` ) is true if `$var` is 0, empty string, NULL, or FALSE
  - Use this function to check if a **text** field, **password** field, or **text area** has a value that is not an empty string
    - These input fields are always set → **isset** does **not** work!



# Form Processing Example

---

```
<form method="post" action="form.php">
    Submit By Post!!
<fieldset>
<legend>University Grade</legend>
    <input type="radio" name="grade" value="BS" /> BS
    <input type="radio" name="grade" value="MS" /> MS
    <input type="radio" name="grade" value="PhD" /> PhD
</fieldset>

<fieldset>
<legend><em>Web Development Skills</em></legend>
    <input type="checkbox" name="skill_1" value="html" />HTML
    <input type="checkbox" name="skill_2" value="xhtml" />XHTML
    <input type="checkbox" name="skill_3" value="cs" />CSS
    <input type="checkbox" name="skill_4" value="js" />JavaScript
    <input type="checkbox" name="skill_5" value="aspnet" />ASP.Net
    <input type="checkbox" name="skill_6" value="php" />PHP
</fieldset>

Favorite Programming Language:
<select name="lang">
<option value="c">C</option>
<option value="java">Java</option>
<option value="awk">AWK</option>
</select>
<input type="submit" value="Submit" />
</form>
```



# Form Processing Example (cont'd)

---

```
<form method="get" action="form.php">
  <fieldset>
    <legend> Submit by GET </legend>
    Title: <input type="text" length="20" name="title" />
    Name: <input type="text" length="20" name="name" />
    Family: <input type="text" length="20" name="fam" />
    <input type="submit" value="Submit" />
  </fieldset>
</form>
```



# Form Processing Example (cont'd)

---

```
$grade = $_POST["grade"];
$lang  = $_POST["lang"];

if(isset($grade))
    echo "You are ". $grade;
else
    echo "I don't know your grade";
echo "<br />";

echo "You are master in ";
for($i = 1; $i < 7; $i++)
    if(isset($_POST["skill_".$i]))
        echo $_POST["skill_".$i]. " ";

echo "<br />";
echo "You love ". $lang;
```





# Form Processing Example (cont'd)

---

```
$name = $_GET["name"];
$fam   = $_GET["fam"];
$title = $_GET["title"];

if((! empty($name) > 0) && (! empty($fam) > 0) && (!
empty($title) > 0)){
    echo "A message by GET <br />";
    echo "<h2> Welcome " . $title . " " . $name . " " . $fam . "
</h2>";
}
```



# File Upload Handling

---

- **`$_FILES`** is a *two* dimensional array stores data of uploaded files from a client
- The first key in **`$_FILES`** is the **`name`** attribute of the input element with **`type="file"`**
- Second key is a parameter of the file
  - **`$_FILES[file_name]["name"]`** - the name of the file
  - **`$_FILES[file_name]["type"]`** - the type of the file
  - **`$_FILES[file_name]["size"]`** - the size in bytes of the file
  - **`$_FILES[file_name]["tmp_name"]`** - the name of the temporary copy of the file stored on the server
  - **`$_FILES[file_name]["error"]`** - the error code resulting from the file upload



# File Upload Handling (cont'd)

---

- When file is uploaded successfully, it is stored in a temporary location in the server
- The temporary copied files disappears when the script ends
- To save (move) the temporary file

```
move_uploaded_file($_FILES["file"]  
    ["tmp_name"], "permanent  
    location");
```



# File Upload Example

---

```
<form action="http://127.0.0.1/IE/php/form.php"
      method="post" name="uploadFrom"
      enctype="multipart/form-data">
  <fieldset>
    <input type="file" name="myfile" /> <input
    type="submit" value="Submit" />
  </fieldset>
</form>
```



# File Upload Example (cont'd)

---

```
if(isset($_FILES["myfile"])){
    if($_FILES["myfile"]["error"] > 0){
        echo "Error: " . $_FILES["myfile"]["error"] . "<br />";
    }
    else{
        echo "Upload: " . $_FILES["myfile"]["name"] . "<br />";
        echo "Type: " . $_FILES["myfile"]["type"] . "<br />";
        echo "Size: " . ($_FILES["myfile"]["size"] / 1024) . " Kb<br />";
        echo "Temp Store: " . $_FILES["myfile"]["tmp_name"] . "<br />";

        if (file_exists("upload/" . $_FILES["myfile"]["name"])){
            echo $_FILES["myfile"]["name"] . " already exists. ";
        }
        else{
            move_uploaded_file($_FILES["myfile"]["tmp_name"],"upload/" .
                $_FILES["myfile"]["name"]);
            echo "Stored in: " . "upload/" . $_FILES["myfile"]["name"];
        }
    }
}
```



# 3) Input Data Validation

---

- Be very very careful about input data
  - Maybe they are coming from bad guys
- There is a HTML form corresponding to PHP
  - On client side, we (developers) try to validate input data by JavaScript
    - We cannot fully & completely validate the data
  - What happen if attacker want to inject code/data
    - He does not use our forms
    - No data validation on client side
- Server side data validation is *required*



# PHP Filters

---

- PHP filters to make data filtering easier
- Two kinds of filters:
  - Validating filters:
    - Are used to validate user input
      - Strict format rules (like URL or E-Mail validating)
    - Returns the **expected type** on success or **FALSE** on failure
  - Sanitizing filters:
    - To allow or disallow specified characters in a string
      - Remove the invalid characters
    - Always return a **valid output**



# PHP Filters (cont'd)

---

- Filters are applied by these functions:
- **`filter_var(variable, filter)`**: Filters a single variable
- **`filter_var_array(array of variables, array of filters)`**: Filter several variables with a set of filters
- **`filter_input(type, variable, filter)`**: Get one input variable from given type and filter it, e.g. **`INPUT_GET`**, **`INPUT_POST`**, ...
- **`filter_input_array(type, filters)`**: Get several input variables and filter them with specified filters





# PHP Filters (cont'd)

---

- Each filter has a unique id (integer number)
  - **`FILTER_VALIDATE_INT`** → 257
  - **`FILTER_VALIDATE_FLOAT`** → 259
  - Filtering functions decide based on the value
- A filter can have options and flags
  - E.g., for **`FILTER_VALIDATE_INT`**
    - *Option:* **`max_range`** and **`min_range`**
    - *Flag:* **`FILTER_FLAG_ALLOW_OCTAL`**
- Flag and options are passed using associative arrays with keys **`"options"`** & **`"flags"`**



# PHP Filters: Filtering a Variable

---

```
$i = 10;
$j = filter_var($i, FILTER_VALIDATE_INT);
if($j)
    echo "1- j = ". $j . "\n";
else
    echo "1- Data is not valid\n";

$fdata = array("options"=>array("min_range"=>15,
    "max_range"=>50));
$j = filter_var($i, FILTER_VALIDATE_INT, $fdata);
if($j)
    echo "2- j = ". $j . "\n";
else
    echo "2- Data is not valid\n";
```



# PHP Filters: Filtering an Array of Variables

---

```
$data = array("int">10, "float">30.1);  
$filter = array("int">array("filter">FILTER_VALIDATE_INT,  
    "options">array("min_range">0)),  
    "float">array("filter">FILTER_VALIDATE_FLOAT));  
$valid = filter_var_array($data, $filter);  
var_dump($valid);
```

```
$data = array("int">"a1z0", "float">30.1);  
$valid = filter_var_array($data, $filter);  
var_dump($valid);
```

```
$filter2 =  
    array("int2">array("filter">FILTER_VALIDATE_INT,  
        "options">array("min_range">0)),  
        "float">array("filter">FILTER_VALIDATE_FLOAT));  
$valid = filter_var_array($data, $filter2);  
var_dump($valid);
```



# Filtering Input Data

---

## ➤ Types:

➤ **INPUT\_GET**, **INPUT\_POST**, **INPUT\_COOKIE**, ...

➤ To (optionally) apply a filter F on an input with name N with type T and get valid data

**filter\_input**(T, N, F)

➤ To (optionally) apply filter F on array of inputs with type T

**filter\_input\_array**(T, F)

➤ Output specified by the keys in the filter



# Filtering Input Data Example

---

➤ Assume:

[URL:/filter.php?ip=192.168.0.1&address=http://www.w.abc.com](http://www.w.abc.com/filter.php?ip=192.168.0.1&address=http://www.w.abc.com)

```
$valid_address = filter_input(INPUT_GET,  
    "address", FILTER_VALIDATE_URL);
```

```
$filter =  
    array("address"=>array("filter"=>FILTER_VALIDATE_URL),  
    "ip"=>array("filter"=>FILTER_VALIDATE_IP));
```

```
$valid_get = filter_input_array(INPUT_GET,  
    $filter);
```



# Extracting Valid Data

---

➤ Sanitize filters **generate** valid data from input

- `FILTER_SANITIZE_EMAIL`
- `FILTER_SANITIZE_NUMBER_FLOAT`
- `FILTER_SANITIZE_NUMBER_INT`
- `FILTER_SANITIZE_URL`
- ...

```
echo filter_var("a b c", FILTER_SANITIZE_ENCODED);
```

➤ `a%20b%20c`

```
echo filter_var("ab123ca", FILTER_SANITIZE_NUMBER_INT);
```

➤ `123`



# Implementing Custom Filter

---

- Filter type **`FILTER_CALLBACK`** is used to register a custom filter

```
function convertSpace($string){  
    return str_replace("_", " ", $string);  
}  
  
$string = "PHP_Scripting_is_fun!";  
echo filter_var($string, FILTER_CALLBACK,  
    array( "options"=>"convertSpace" ));
```



# Outline

---

- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- **HTTP Headers**
- Cookies & Session Management
- Database
- Error Handling
- XML

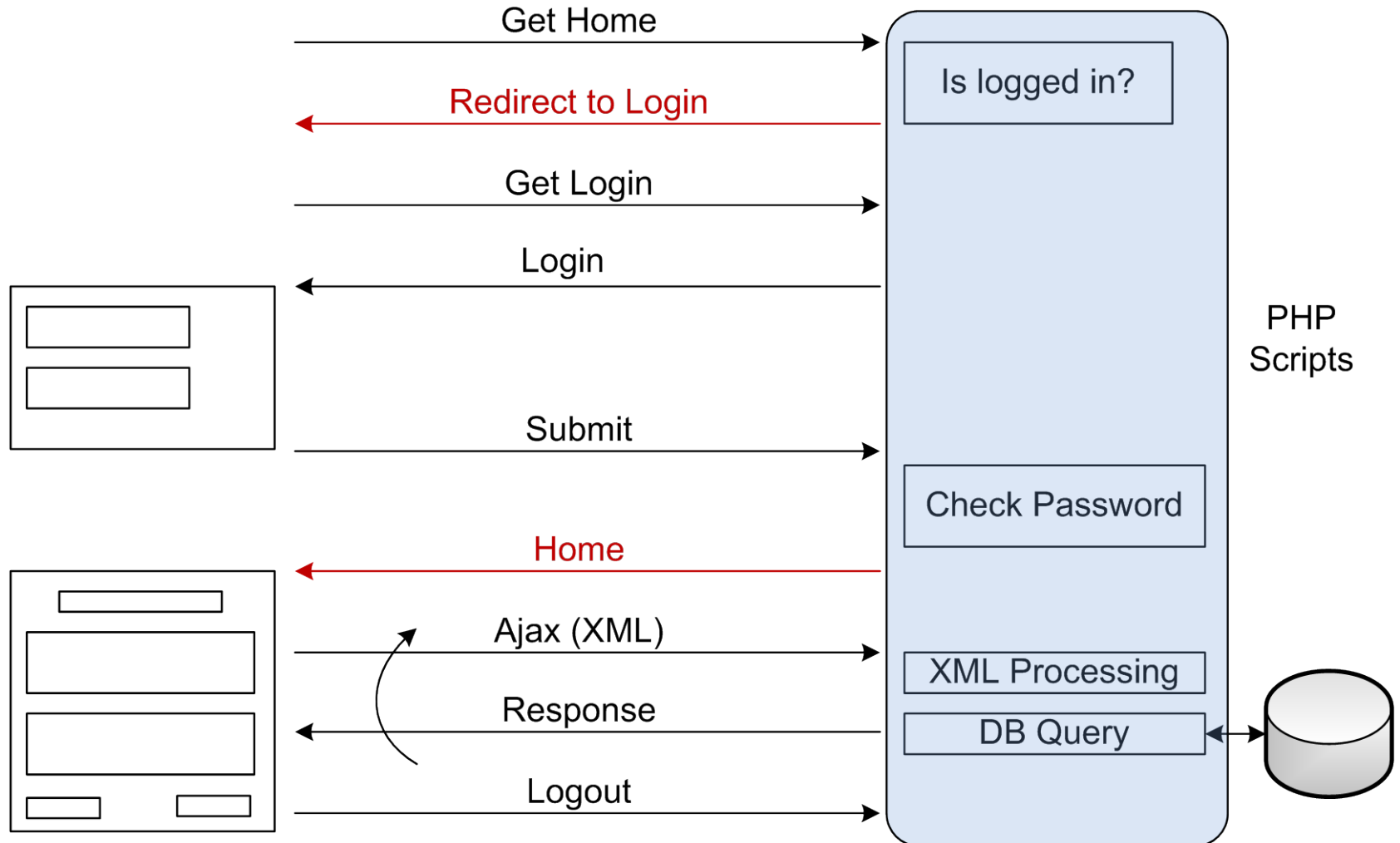




# PHP in Web Applications

**Client**

**Server**



# HTTP Headers

---

- Both HTTP *request* and *response* headers are accessible in PHP
  - PHP scripts can get HTTP request headers
  - PHP scripts can set HTTP response headers
- Request headers
  - Are extracted by php runtime environment
  - Filled in the **`$_SERVER`** superglobal array
    - `'REQUEST_METHOD'`, `'REQUEST_TIME'`, `'HTTP_ACCEPT'`,  
`'HTTP_ACCEPT_CHARSET'`, `'HTTP_ACCEPT_ENCODING'`,  
`'HTTP_CONNECTION'`, `'HTTP_REFERER'`,  
`'HTTP_USER_AGENT'`, ...



# HTTP Response Headers

---

- PHP scripts can modify HTTP response headers, to
  - Redirect the web client to another URL
  - Send a different HTTP status code
  - Tell client whether to cache the current document or not
  - Tell client what language is used in the current document
  - Change the content type of the current document
    - You can use PHP to dynamically create text file, CSV file, image, ...
- **headers\_list()**: Return a list of headers to be sent to the web client
- **header()**: Set a raw HTTP header
  - Headers will be sent when actual output is generated



# HTTP Response Headers Examples

---

➤ **header( )** must be called before any actual output is sent!

➤ Redirecting

```
<?php
    header('Location: http://www.google.com/ ');
    exit(); // Return immediately
?>
```

➤ Other Status Code

```
<?php
    header("HTTP/1.0 404 Not Found");
?>
<html> <!-- Content of the error page --> </html>
```



# Outline

---

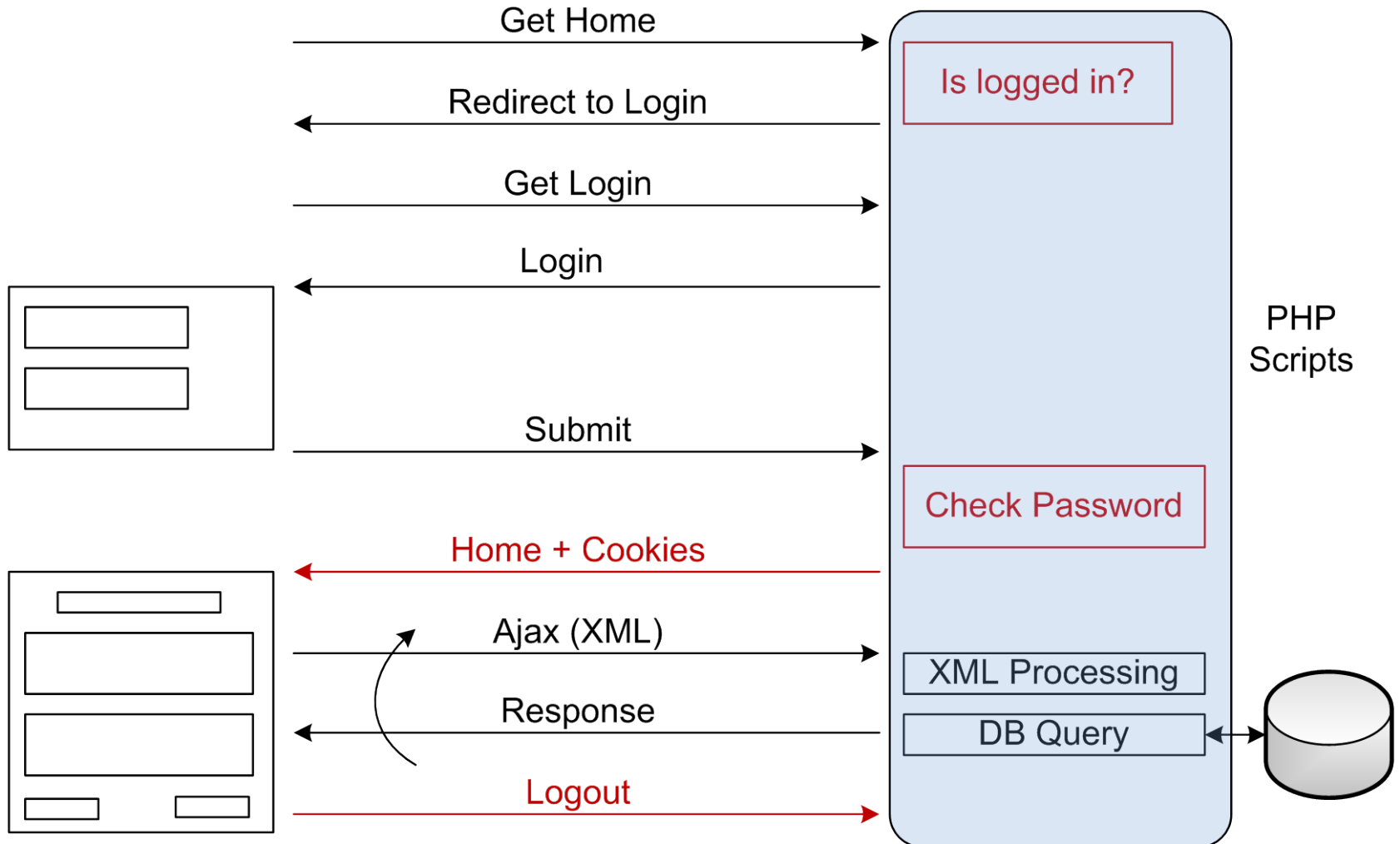
- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- HTTP Headers
- **Cookies & Session Management**
- Database
- Error Handling
- XML



# PHP in Web Applications

**Client**

**Server**



# Main Questions

---

- Sample application: Student A want to check his course grades on the portal
- Q1: Is this client the “Student A”?
  - User authentication
- Q2: Are these requests from the client who is authenticated as the “Student A”?
  - User/Request identification
- Q3: How to store temporary data between login & logoff of the client (e.g., name, login state, ...)
  - Session management



# User Authentication

---

## ➤ Different mechanisms for authentication

### ➤ HTTP authentication header

- 1) Server built-in functionality for authentication
  - Proper server configuration
  - No server side scripting
- 2) Server side scripting to use the HTTP headers

### ➤ Pure HTML

- Without HTTP Authentication headers
- Using HTML forms + Server side scripting





# HTTP Based Authentication 1

---

- HTTP support authentication: Basic & Digest modes
- Modern web servers have built-in support for HTTP authentication, Configure server
  - To set “WWW-Authentication” header
  - To check user/pass (using a password file)
- Apache
  - Generate password

```
htpasswd /var/www/site/password ali
```
  - Enable **authentication for a directory** using **.htaccess** file

```
AuthType Basic
AuthName "Main Site Login"
AuthUserFile /var/www/site/password
Require valid-user
```



# HTTP Based Authentication 2

---

- PHP scripts have read/write access to HTTP headers
- At the first access, set “WWW-Authentication”
  - **header ( )** function
- In the following accesses to this directory or subdirectories check user/pass
  - Which are sent automatically by browser
  - Using “Authorization” header, e.g.
    - **\$\_SERVER[ "PHP\_AUTH\_USER" ]**
    - **\$\_SERVER[ "PHP\_AUTH\_PW" ]**



# HTTP Basic Authentication in PHP

---

```
<?php
function prompt(){
    header('WWW-Authenticate: Basic realm="Protected Page"');
    header('HTTP/1.0 401 Unauthorized');
    die('You must enter a valid username & password');
}
function checkpass($name,$pass){
    if((strcmp($name,"abc") == 0) && (strcmp($pass,"123") == 0))
        return TRUE;
    else
        return FALSE;
}

if(!isset($_SERVER['PHP_AUTH_USER'])){
    prompt();
}
```



# HTTP Basic Authentication in PHP

---

```
else{
    do{
        if(checkpass($_SERVER['PHP_AUTH_USER'],
                    $_SERVER['PHP_AUTH_PW']) == TRUE)
            break;
        prompt();
    }
    while(TRUE);
}
?>
```

```
<!DOCTYPE html>
<html>
<head></head>
<body>
<h2>You have singed in successfully</h2>
</body>
```



# HTTP Authentication Solution

---

- How to authenticate the user
  - user/pass are asked by browser from user
- How to authenticate the subsequent requests
  - The “authorization” header is sent automatically by the browser for all request in this session
  - Server can check it to allow/deny access
- How to store temporary data
  - Cookies can be used
  - However, they are saved in client side (insecurity) and are sent in every request (insecurity + overhead)



# HTTP Authentication Issues

---

- 1) The authentication window to get user/pass ☹
- 2) All pages that need authentication should be in the same directory (HTTP authentication works for directories)
- 3) How to logout
  - Authorization header is a session data (maintained by browser)
  - When is the data destroyed?
    - In modern tab based browsers → When the **browser window is closed** not when **the tab is closed**
      - Even if tab is closed & browser is not restarted → Authenticated
      - Security problem or a user friendly feature???
  - How to clear authorization data?
    - Is not easy!
    - Client side scripting (on page close) (trick & hack)



# Solution for HTTP Authentication Issues

---

- Don't use the HTTP Authentication ;-)
- Instead
  - Get user/pass by a HTML form
  - Check user/pass in server side by PHP
    - If user/pass is not correct → Error & Redirect to login
    - If user/pass is correct → Show this page, then ???
- HTTP authentication mechanism ensure that the *subsequent* requests are from the *authenticated* user. How can we do it by PHP?
  - Cookies are the solution



# Cookies for User Identification

---

- After successful authentication of user, set cookies to identify the authenticated user
  - `Set-Cookies: login=true`
  - `Set-Cookies: Name=Ali Hassani`
  - `Set-Cookies: ID=11111`
- In the following requests
  - If (login != true) → Error
  - Else
    - Say welcome to “Ali Hassani”
    - lookup DB for “11111” & show result





# Cookies in PHP: Reading Cookies

---

- Access to cookies
  - Cookies are saved on client side
  - Sent back to server by browser
- Cookies are available in PHP using the **`$_COOKIE`** superglobal array
  - Key is the name of cookie
  - Value is the value (content) of the cookie
  - Check presence: **`isset($_COOKIE["key"])`**
  - Print all them recursively: **`print_r($_COOKIE)`**



# Cookies in PHP: Setting Cookies

---

## ➤ Setting cookies

`setcookie(name, value, expire, path, domain)`

- Name & Value are required
- Expire, Path & Domain are optional
- Must come before any output: i.e., before `<html>`

*/\* Permanent (up to 10 hours) cookie \*/*

```
setcookie("id", "100", time()+36000);
```

*/\* Session cookie \*/*

```
setcookie("name", "Ali");
```

*/\* Remove cookie \*/*

```
setcookie("code", "", -1);
```



# Cookies in PHP Example: register.php

---

```
<body>
<?php
    if(isset($_COOKIE["username"])){
        echo "I know you ". $_COOKIE["username"] . "! ,
        You have registered ". $_COOKIE["regtime"] . "<br />";
        echo "<form method='get'
                action='http://127.0.0.1/IE/php/cookie.php'>
input type='submit' name='unregister' value='Unregister' />
        </form> ";
    }
    else{
        echo"<form method='get'
        action='http://127.0.0.1/IE/php/cookie.php'>
        Name: <input type='txt' name='name' />
        <input type='submit' value='Register' />
        </form> ";
    }
?>
</body>
```



# Cookies in PHP Example: cookie.php

---

```
<?php
    $register = -1;
    $name = "";
    if(strlen($_GET["unregister"]) > 0){
        setcookie("username", "", -1);
        setcookie("regtime", "", -1);
        $register = 0;
    }
    elseif(strlen($_GET["name"]) > 0){
        $name = $_GET["name"];
        $expire = time()+30*24*60*60;
        setcookie("username", $name, $expire);
        setcookie("regtime", date("Y/m/d"), $expire);
        $register = 1;
    }
?>
<html>
<head>
</head>
```



# Cookies in PHP Example: cookie.php

---

```
<body>
  <?php
    if($register == 1){
      echo $name."! Thank you <br />";
    }
    You have registered successfully for one month <br />
    You can check your <a href="register.php">registration</a>
  <?php
  }
  else if($register == 0){
    echo "You have unregistered successfully, Hope to see
you again <br />";
    echo "Do you want to <a href='register.php'>register</a>
again <br />";
  }
  ?>
</body>
</html>
```



# Cookies in PHP: Controlling Cookies

---

- PHP script can set any Path & Domain for cookies
  - Browsers decide whether to accept or reject the cookies
- Major browsers
  - Domain names must start with dot
  - Don't accept cookies for sub-domains
  - Accept cookies for higher domains
    - Except the top level domains, e.g., .com, .ac.ir
  - Accept cookies for other (sub or higher) paths



# Cookies Issues

---

- Many applications need to save data/state for client in **server side**
  - E.g. login statue, current purchased items in e-shopping, name & ID of students, ...
  - We do **NOT** want to use cookies, because of
    - Security, Overhead, Performance, ...
- Solution
  - Create a (simple) database (i.e., **key-value** pairs) in server side (e.g., hash map, vector, ...) for each **client**
  - Data should be associated to client
    - Server should identify clients
      - User cookies are the key of the database



# PHP Sessions: Solution for Cookies Issues

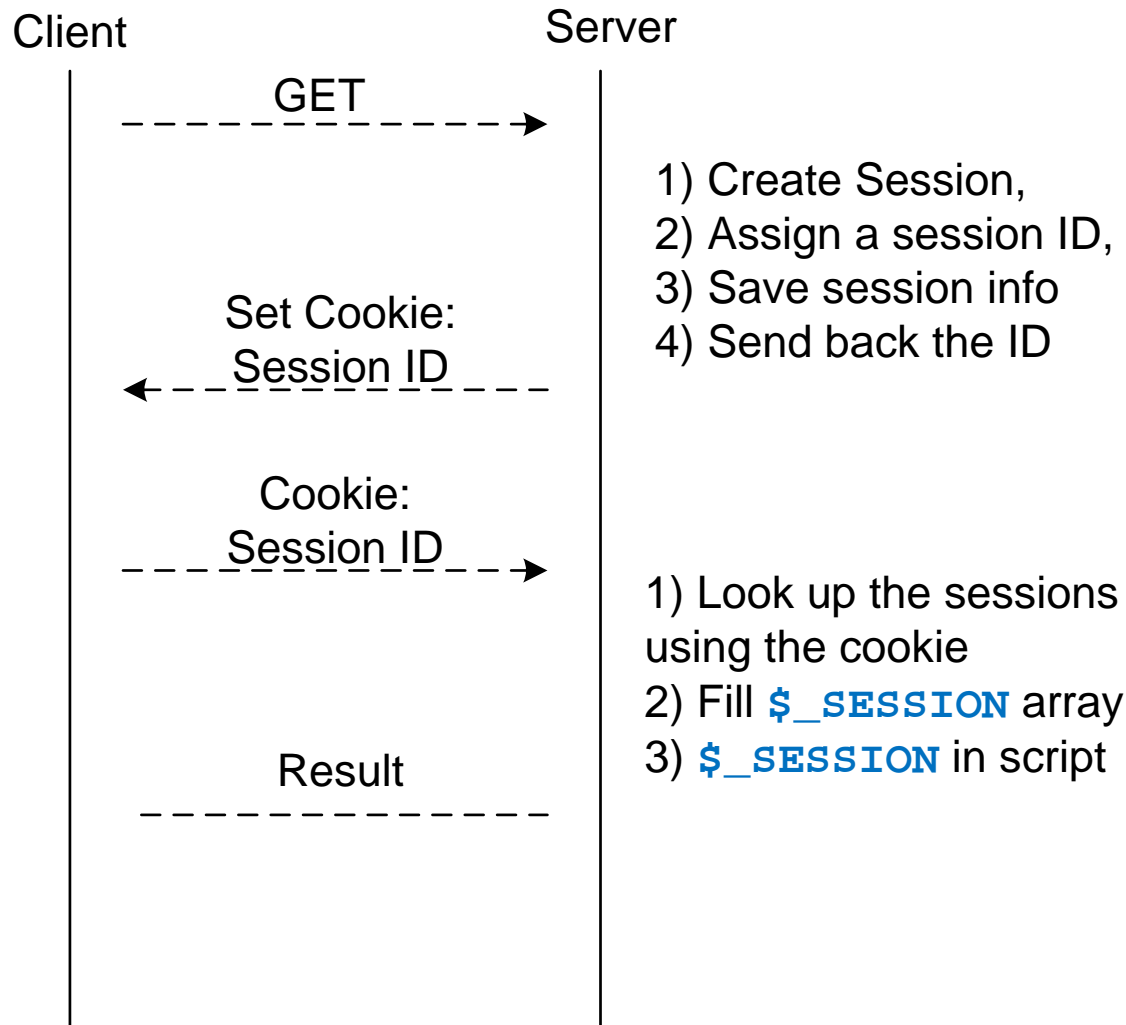
---

- PHP Session: The Cookies + The (simple) Database
- A PHP session variable stores **information about settings/states** for a user session
  - Try to solve the "**stateless HTTP**" problem
  - By allowing to store user information on the server for later use
- Works by creating a unique id (ID) for each session and store variables based on this ID
  - ID is stored in a **session** cookie & sent back to client





# PHP Sessions (cont'd)



# PHP Sessions in Action

---

- **Every page** that uses session data must be preceded by the `session_start()`
  - Creates new session or retrieves session info. from DB
    - How does it know what it should do?
  - Must come before anything sent to client, before `<html>`
- Session variables are then set and retrieved by accessing the global `$_SESSION`
- When we don't need the session data (e.g. logoff)
  - Remove an specific variable: `unset($_SESSION["key"])`
  - Delete whole session data: `session_destroy()`



# PHP Sessions: Example 1

---

```
<?php #session1.php
session_start();
$_SESSION["cnt"] = (isset($_SESSION["cnt"])) ? $_SESSION["cnt"] +
    1 : 1;
?>

<html> <head> </head><body>
You have visited this page <?php echo $_SESSION["cnt"]; ?> times.
<form method="GET" action="http://127.0.0.1/IE/php/reset.php">
<input type="submit" name="reset" value="Reset" />
</form>
</body> </html>

=====

<?php #reset.php
session_start();
unset($_SESSION["cnt"]); // session_destory()
?>

<html> <head></head> <body>Your counter is reset</body></html>
```



# PHP Sessions: Example 2

---

- User authentication in all pages using PHP session
- 1) Create a login page
  - Create a session for user: `session_start()`
  - Get user/pass & check it
  - If it is valid user/pass → set a variable in session
    - `$_SESSION["auth"] = true;`
- 2) In all other pages
  - Access to the session: `session_start()`
  - Check authentication status:  
`if($_SESSION["auth"])` Okay, ....  
`else` error & redirect to login



# PHP Sessions: Example 2 (cont'd)

---

## ➤ login.php

- Check user/pass
- Setup session
- Redirect to home.php

## ➤ home.php

- Check authentication
- Logout using logout.php

## ➤ logout.php

- Destroy session



# Session vs. Cookies

---

- Sessions use cookies
  - The “Session ID” cookie
- However, data is saved in server side (is not sent to client)
  - Less overhead on client
  - Less bandwidth for data transmission
  - More secure
    - Client (and also hackers) does know what you are saving
    - Harder to hijack the session, compare
      - `setcookie("login", 1);`
      - `$_SESSION[login] = 1;`



# When does a PHP Session Expire?

---

- PHP Session is a relation between
  - Session ID Cookie in **Client** side
  - Session Data Base in **Server** side
- So, session is not accessible
  - Session ID cookie is destroyed
    - Browser restarts, delete cookie, ...
  - Session is destroyed
    - Intentionally: logout, automatic (ajax based) logout, ...
    - Accidentally:
      - Server restart
      - Long inactive session are collected by garbage collector
        - Avoiding over utilizing server memory



# Session Parameters: Global Settings

---

- session related parameters are configured in “php.ini”
- **session.name**: Name of the session (used as cookie name)
- **session.cookie\_lifetime**: Lifetime of cookie send for browser
- **session.cookie\_path**: The path for which the cookie is valid
- **session.gc\_maxlifetime**: Lifetime of cookie in server side, it is collected by GC





# Session Parameters: Per Script

---

```
void session_set_cookie_params(int  
    $lifetime, string $path, string $domain,  
    bool $secure=false, bool $httponly=false)
```

- The effect of this function only lasts for the duration of the script. Thus, you need to call this function for every request and before `session_start()` is called
- Default value of `$path` is `'/'`. To prevent session ID from being discovered by other PHP scripts running in the same domain, you should set `$path` to the subfolder where your scripts are stored



# HTML Based Authentication + PHP Sessions Advantages

---

- Easily store data for each client in server side
- No window for authentication, everything in HTML
- Session ID cookie can be configured (set path & domain) to be shared between multiple directories & domains
- Safe logout, similar to “HTTP Authentication” user/pass, session cookies are not expired at when the tab is closed, but!
  - Instead of trying to remove session data on browser (client side), invalidate it on server, How?
    - Ask server to destroy its corresponding session
      - A logout button/link
      - Create an Ajax request when window is closed
        - Automatic logoff



# Outline

---

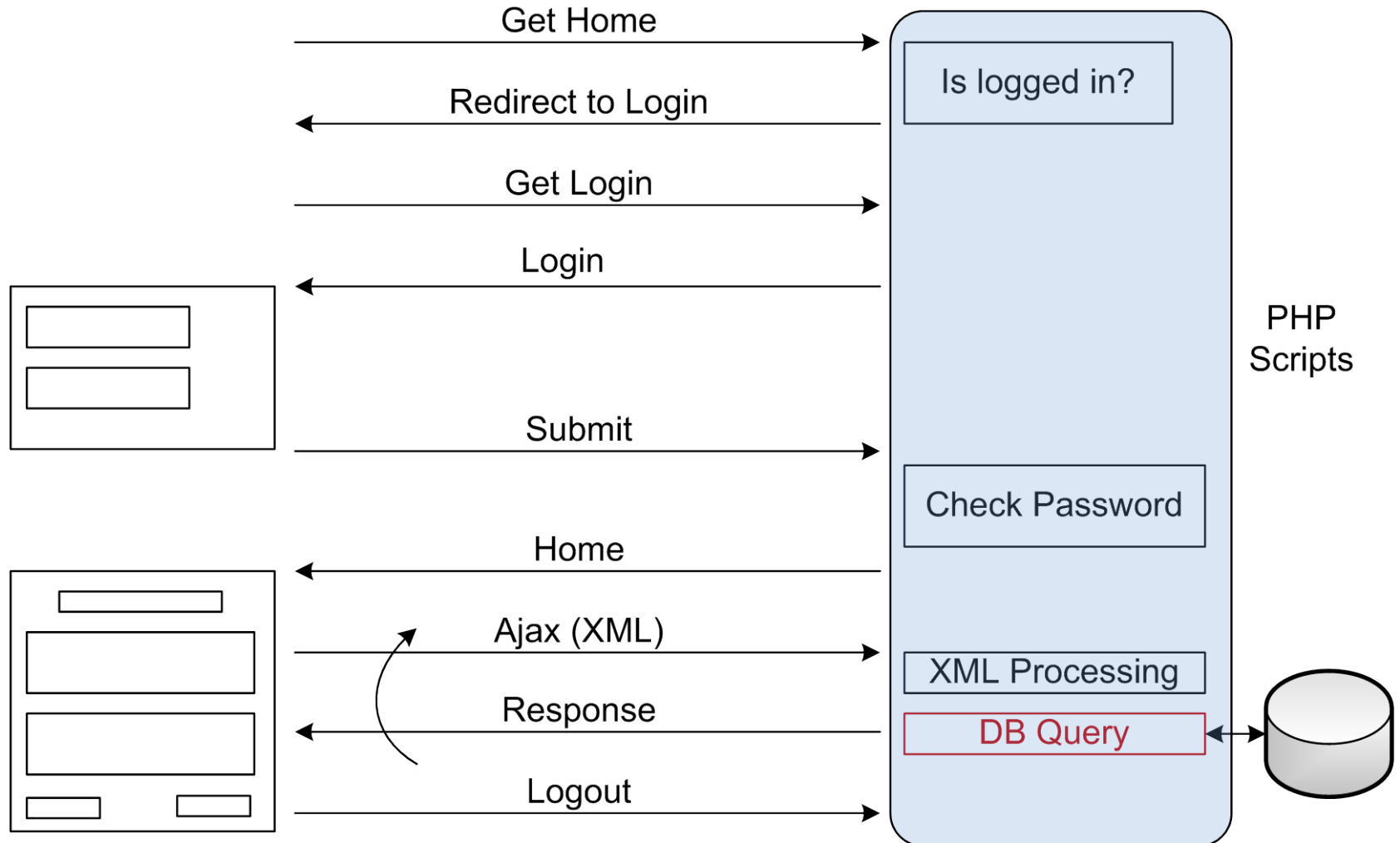
- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- **Database**
- Error Handling
- XML



# PHP in Web Applications

**Client**

**Server**



# Databases in PHP

---

- Many databases; here, MySQL
- Fast review of databases' basics
  - Database, Table, Row, ...
  - Database creation
  - Database modification
  - Database query
- MySQL in PHP
  - Database connection
  - Modification & Query
  - SQL injection



# Database Basic Concept

---

## ➤ Relational database

- Database server contains multiple databases
- Each database consists of multiple tables
- Each table is defined by its columns (& types)
- Each row is a data record
- A column is the primary key
  - A unique identifier for each record

## ➤ We use Structured Query Language (SQL) for database management

- A famous SQL based database → MySQL
  - Free, Open source, and multiplatform



# SQL Commands: Create Table

---

```
CREATE TABLE students(  
    name VARCHAR(55), num INT(3),  
    grade DECIMAL(2,2),  
    primary key(num)  
);
```

## ➤ Types

- **TEXT**, **CHAR**(size), **VARCHAR**(maxsize),  
**INT**(maxsize), **DECIMAL**(maxsize, precision) ,  
**DATE**(), **YEAR**(),....

## ➤ For primary key

- **id INT AUTO\_INCREMENT, primary key(id)**



# SQL Commands (cont'd)

---

## ➤ Inserting data

➤ **INSERT INTO** tablename (column1, ...)  
                                  **VALUES** (val1, ...);

➤ **INSERT INTO** students(name,grade,num)  
                                  **VALUES** ("Ali", 15.23, 1122);

## ➤ Querying data

➤ **SELECT** columnname **FROM** table **WHERE** condition

➤ **SELECT** \* **FROM** students **WHERE** grade=20

➤ Conditions by comparison & logical

➤ =, !=, <, <=, >, >=, ...

➤ **AND**, **OR**





# SQL Commands (cont'd)

---

## ➤ Updating records

➤ **UPDATE** tablename **SET** col1=val1, col2=val2, ... **WHERE** condition

➤ **UPDATE** student **SET** grade=20 **WHERE** name='Ali';

## ➤ Deleting a record from a table

➤ **DELETE FROM** tablename **WHERE** condition;

➤ E.g. clear the students table

**DELETE FROM** students;

## ➤ Deleting a table

➤ **DROP TABLE** tablename;

**Real Example**



# MySQL in PHP

---

- There are two interfaces (API) to access MySQL in
  - The Old API
    - Functions start by `mysql_`
    - Now deprecated, will be removed
      - However, very popular, lot of web applications based on
  - The New Improved Extension
    - Available in two modes
      - Procedural mode: functions start by `mysqli_`
        - Very similar to the old API, with minor differences & new features
      - Object oriented mode
        - The same functions but as a method of objects



# MySQL in PHP (cont'd)

---

- In general, all APIs follow the same concept to work with MySQL DB
  - Functions & Parameters are different
- The steps of the follow
  - Connect to the database server
  - Select the database in the server
  - Send SQL queries to the tables of the database
  - Process the result (typically as an array)
  - Close the connection



# MySQL in PHP: Connecting & Selecting

---

- The first step to work with MySQL
  - 1) Connecting to the MySQL server
  - 2) Selecting database
  - Required for all operations on database

```
$mysqli = mysqli_connect("server address",  
    "username", "password", "DB name") or  
die(mysqli_connect_error());
```

- We don't want to continue if it fails



# MySQL in PHP: SQL Commands

---

- SQL commands are send by

```
mysqli_query($mysqli, "SQL Command" )
```

- Syntax is the SQL

- E.g., Create table in the selected database

```
mysqli_query($mysqli, "CREATE TABLE  
students(  
id INT AUTO_INCREMENT,  
primary key(id),  
name VARCHAR(50),  
stdnum INT(8))");
```



# MySQL in PHP: Query & Closing

---

➤ Query result is processed by `mysqli_fetch_*`

➤ E.g., `mysqli_fetch_assoc()`

```
$result = mysqli_query($db, "SELECT ...");  
while($row = mysqli_fetch_assoc($result)){  
    $std_name = $row['name'];  
    $std_grade = $row['grade'];  
}  
mysqli_free_result($result);
```

➤ Close database connection:

```
mysqli_close($mysqli)
```



# Example

---

- Database: students
- Table: IE
  - (name, fam, grade, num)
- datainput.html: HTML form to insert data
- dbinsert.php: Insert data to DB
- datasearch.html: HTML form to query
- dbsearch.php: Run the query and show result



# Example: datainput.html

---

```
<html>
<head>
</head>
<body>
  <form action="http://127.0.0.1/IE/php/dbinsert.php"
method="GET">
    Name: <input type="text" name="n" /><br />
    Family: <input type="text" name="f" /><br />
    Std #: <input type="text" name="i" /><br />
    Grade: <input type="text" name="g" /><br />
    <input type="submit" value="Insert Data" />
  </form>
</body>
</html>
```





# Example: dbinsert.php

---

```
<?php
$name = $_REQUEST["n"]; $famanme = $_REQUEST["f"];
$grade = $_REQUEST["g"]; $num = $_REQUEST["i"];

if((strlen($num) > 0) && (strlen($famanme) > 0) && (strlen($grade)
    > 0) && (strlen($num) > 0)){
    $db = mysqli_connect("127.0.0.1", "root", "12345678",
        "students") or die(mysqli_connect_error());

    $result = mysqli_query($db, "INSERT INTO IE(name, fam, num,
        grade) VALUES('$name', '$famanme', '$num', '$grade');") or
        die(mysqli_error($db));

    mysqli_close($db);
    echo "Data has been inserted successfully <br />";
}
else{
    echo "Wrong Input";
}
?>
```



# Example: datasearch.html

---

```
<html>
<head>
</head>
<body>
  <form action="http://127.0.0.1/IE/php/dbsearch.php"
  method="GET">
    Parameter:
      <select name="col">
        <option value="name">Name</option>
        <option value="fam">Family</option>
        <option value="grade">Grade</option>
        <option value="num">Student #</option>
      </select>
      <input type="text" name="query" /> <br />
      <input type="submit" value="Search" />
    </form>
  </body>
</html>
```



# Example: dbsearch.php

---

```
<?php
$column = $_REQUEST["col"]; $value = $_REQUEST["query"];

if((strlen($column) > 0) && (strlen($value) > 0)){
    $db = mysqli_connect("127.0.0.1", "root", "12345678", "students") or
    die(mysqli_connect_error());

    $result = mysqli_query($db, "SELECT name,fam,num,grade FROM IE WHERE
    $column='$value' ORDER BY grade DESC") or die(mysqli_error($db));

    while($row = mysqli_fetch_assoc($result))
        echo "Name: ", $row["name"], ", Family: ", $row["fam"], ", Std #:
        ", $row["num"], ", Grade: ", $row["grade"], "<br />";

    mysqli_free_result($result);
    mysqli_close($db);
}
else{
    echo "Wrong Input";
}
?>
```



# SQL Injection

---

- Technique that malicious user (attacker) can inject (unexpected & harmful) SQL commands into SQL statements via web pages
  - Compromise user security
    - Get confidential information
  - Compromise web application integrity
    - Alert the database
- One of the most common approach to attack web applications



# SQL Injection by Example

---

- Two tables in “injection” DB
  - account (id, pass, name, balance)
  - private (c1, c2)
- Three forms to search the DB
  - Only ID based
  - ID & Pass
  - Multiple IDs
- Two PHP scripts
  - Single query for form #1 & #2
  - Multi query for form #3



# SQL Injection by Example (cont'd)

---

## ➤ SQL statement in single query script

```
$query = 'SELECT * FROM account WHERE  
id=' . $user_id;
```

Or

```
$query = 'SELECT * FROM account WHERE  
id=' . $user_id . ' and pass="' . $password . '"';
```

## ➤ SQL statement in multi query script

```
$query = 'SELECT * FROM account WHERE  
id=' . $user_id1 . '';
```

```
$query .= 'SELECT * FROM account WHERE  
id=' . $user_id2 . '';
```



# SQL Injection by Example (cont'd)

---

## ➤ Inputs by normal users

➤ ID = 1111

➤ ID = 2222

pass = pass2

➤ ID1 = 1111

ID2 = 2222

## ➤ Malicious user

➤ ID = 1111 or 1=1

➤ ID = 1111 or ""=""

pass = pass1" or ""=""

➤ ID1 = 1111      ID2 = 2222; DROP TABLE private;

:-OoOoo!!!! Why?!



# Preventing SQL Injection (besides filters)

---

- Parameterized queries by *preparing* statements
  - Preparing stage
    - Statement *template* is sent to server
      - Server checks syntax & initialize internal resources for execution
  - Variable binding & Execution stage
    - *Value* of variables are sent
    - Server creates statement from the template & the bounded variables & executes it
- Designed for performance improvement to run same statement repeatedly with high efficiency
  - Can be used as appropriate solution for SQL injection?!
  - Why?!!





# Preventing SQL Injection (cont'd)

---

## ➤ 1) Preparing template (statement)

```
$stmt = mysqli_prepare($db, "SELECT id, pass,  
name, balance FROM account WHERE id=?");
```

## ➤ 2) Binding variables

```
mysqli_stmt_bind_param($stmt, "i", $user_id);
```

## ➤ 3) Executing the statement

```
mysqli_stmt_execute($stmt);
```



# Preventing SQL Injection (cont'd)

---

## ➤ 4) Binding the results

- A variable per column in the output

```
mysqli_stmt_bind_result($stmt, $ids, $passss,  
$names, $balances);
```

## ➤ 5) Fetching output from the result

```
while (mysqli_stmt_fetch($stmt)) {  
    printf("ID: %s, Password: %s, Name:  
    %s, Balance: %s\n", $ids, $passss,  
    $names, $balances);  
}
```



# Preventing SQL Injection Example

---

➤ The safe version of the PHP scripts



# Outline

---

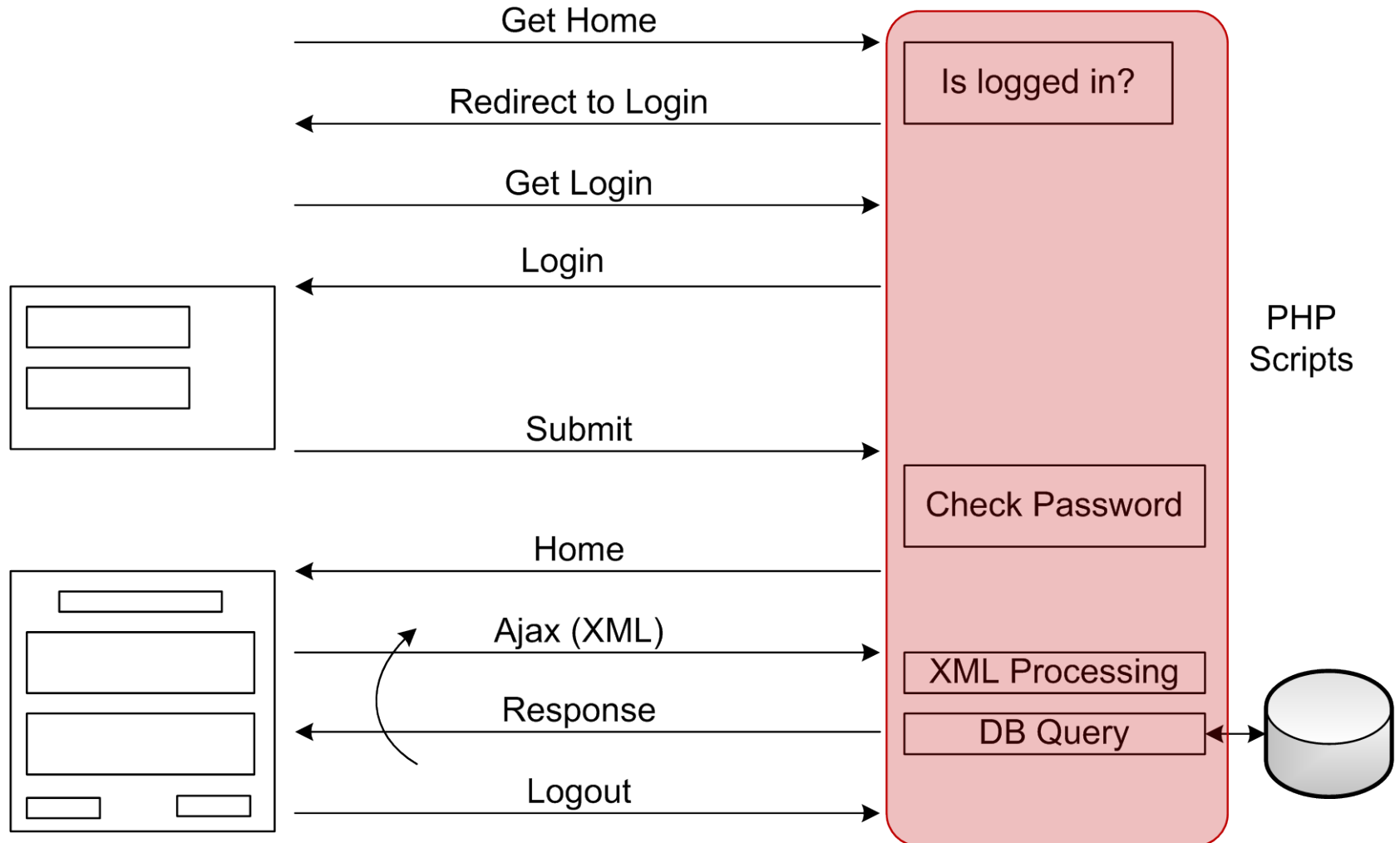
- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling & Debugging
- XML



# PHP in Web Applications

**Client**

**Server**



# Error Handling

---

- Error handling is very important in PHP
  - HTTP server is the open door of the server/network
    - HTTP server by itself is (almost) secure
    - HTTP server **runs** PHP codes
  - Inputs come from Internet (Hackers)
  - A security hole in PHP → Access to server
- Simple default error handling in PHP
  - An error message with filename, line number and a message describing the error which is configured in `php.ini`
    - Displayed: client can see, should not used in final release
    - Log: server log, useful for debugging & server monitoring
    - ...



# Error Handling (cont'd)

---

- **die()** function to stop running the script

```
$file = fopen("data.txt", "r");  
if($file == null)  
    die("Cannot open file");
```

- Or

```
$file = fopen("data.txt", "r") or  
die("Cannot open file");
```

- Surpassing errors by @ operator

- Don't send error messages to client (security)

```
$x=10; $y=0; $z=@($x/$y);
```



# Custom Error Handling

---

- A special function is called when an error occurs

`error_function(error_level, error_message,  
error_file, error_line, error_context)`

- **error\_level**: Required, specifies the error report level for the user-defined error.
- **error\_message**: Required, specifies the error message for the user-defined error
- **error\_file**: Optional, specifies filename in which the error occurred
- **error\_line**: Optional, specifies line number in which the error occurred
- **error\_context**: Optional, specifies an array containing every variable, and their values, in use when the error occurred





# Custom Error Handling (cont'd)

---

## ➤ Custom error handler registration

`set_error_handler("functionName", Level);`

## ➤ Level

- If omitted → all levels of errors
- 1 (E\_ERROR): Fatal run-time errors
- 2 (E\_WARNING): Non-fatal run-time errors
- 8 (E\_NOTICE): Run-time notices
- 256 (E\_USER\_ERROR): Fatal user-generated error
- 512 (E\_USER\_WARNING): Non-fatal user-generated warning
- ...



# Error Handling (cont'd)

---

- In addition to system generated errors, user can trigger (generate) errors

```
trigger_error("Error Message", Level);
```

- Message is a required custom message
- Level is optionally specifies error level
  - E\_USER\_ERROR
  - E\_USER\_WARNING
  - E\_USER\_NOTICE
  - If omitted → E\_USER\_NOTICE



# Error Handling Example

---

```
function myErrorHandler($errno, $errstr, $errfile, $errline){
    switch ($errno) {
        case E_USER_ERROR:
            echo "<b>My ERROR</b> [$errno] $errstr<br />\n";
            echo "Fatal error on line $errline in file $errfile\n";
            exit(1);
        case E_USER_WARNING:
            echo "<b>My WARNING</b> [$errno] $errstr<br />\n"; break;
        default:
            echo "<b>Some other errors</b>";
    }
    return true; // don't run internal error handler
}

set_error_handler("myErrorHandler");
$fd = fopen("data.bin", "r");
if($fd == null)
    trigger_error("Cannot open file", E_USER_ERROR);
if(filesize("data.bin") == 0)
    trigger_error("Data file is empty", E_USER_WARNING);
fclose($fd);
$db=mysqli_connect("127.0.0.1", "root", "wrongpass", "injection");
```



# Outline

---

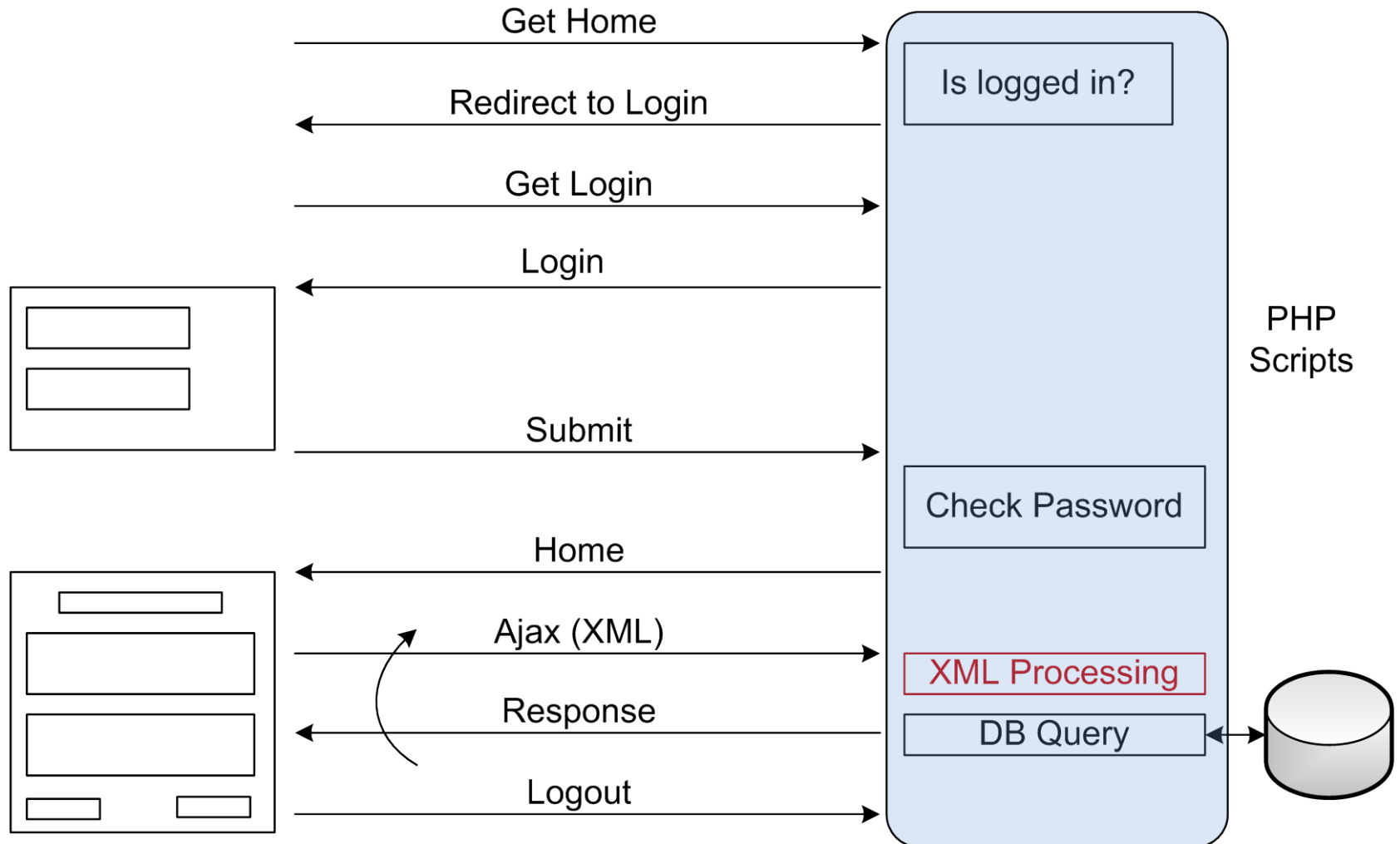
- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling
- **XML**



# PHP in Web Applications

**Client**

**Server**



# XML in PHP

---

- Extensive XML support in PHP
  - Different libraries to read/parse/write XML
- Create XML
  - Print XML tags manually
  - XMLWriter: To create XML files easily
- Parse XML
  - DOM library: Access to XML tree structure
  - Expat: An event based parser
- XSLT: XML transformation on server side



# XML in PHP (cont'd)

---

- There are two basic types of XML parsers:
- DOM(Tree)-based parser:
  - XML is transformed into a tree structure
  - Whole document is analyzed to create tree
  - Easy to use by getElement... functions; but is not useable for large files & stream
- Event-based parser:
  - Focus on XML content, not their structure
  - XML document is interpreted as a series of events
    - When a specific event occurs, a function is called to handle it
  - More programming effort, but useable for stream & less memory



# XML in PHP (cont'd)

---

➤ Expat is a event-based XML parser in PHP

➤ Step 1: Initialize the XML parser

```
$parser = xml_parser_create();
```

➤ Step 2: Function declaration

➤ Function to be used at the start of an element

```
function mystart($parser, $element_name,  
    $element_attrs)
```

➤ Function to be used at the end of an element

```
function mystop($parser, $element_name)
```

➤ Function to be used when finding character data

```
function mychar($parser, $data)
```





# XML in PHP (cont'd)

---

## ➤ Step 3: Function registration

```
xml_set_element_handler($parser, "mystart",  
    "mystop");
```

```
xml_set_character_data_handler($parser,  
    "mychar");
```

## ➤ Step 4: Parsing document

```
xml_parse($parser, $data, $data_end_flag)
```

## ➤ Step 5: Finish

```
xml_parser_free($parser);
```



# Example

---

```
<?php
function mystart($parser, $element_name,
    $attr){
    echo "Start: ". $element_name ."\n";
}

function myend($parser, $element_name){
    echo "End: ". $element_name ."\n";
}

function my_char_data($parser, $d){
    echo "Char: ". $d ."\n";
}
```



# Example

---

```
$parser = xml_parser_create();  
xml_set_element_handler($parser, "mystart",  
    "myend" );  
xml_set_character_data_handler( $parser,  
    "my_char_data" );  
  
$data="<root><book><name>1</name><price>1000</p  
rice></book></root>";  
  
xml_parse($parser, $data, TRUE);  
xml_parser_free($parser);  
?>
```



# Outline

---

- Introduction to CGI
- Introduction to PHP
- PHP Basic
- Input Data Handling
- HTTP Headers
- Cookies & Session Management
- Database
- Error Handling
- XML



# Answers

---

- Q7.1) How to code in server side?
  - Use CGI or Embed code, the later is preferred!!
- Q7.2) Which language? Syntax?
  - PHP, it is very similar to C/Java, but it is interpreted language
- Q7.3) How can I get valid user's data in server?
  - Super global arrays: `$_GET`, `$_POST`, `$_REQUEST`, ...
  - Validation mechanisms: Validating & Sanitizing
- Q7.4) Can I read/write access to HTTP headers
  - Yes, `header()` to write, `$_SERVER` to read
- Q7.5) The users must login to access the site!
  - Okay, use PHP session + Authentication
- Q7.6) Can I use data base? How?
  - Yes, depends on you DB, MySQL is easy to use!!



# What are the Next?!

---

## ➤ OOP PHP

- This was a major change from PHP 4. PHP 5 has a full object model.
  - Class, Object, Methods, Properties, public, private, ...

## ➤ PHP Frameworks

- Laravel
- Phalcon
- Symfony 2
- Zend
- CodeIgniter



# References

---

- **Reading Assignment:** Chapter 9 of “Programming the World Wide Web”
- PHP Manual from [www.php.net](http://www.php.net)
- <http://www.w3school.com/php>
- Matt Zandstra, “Sams Teach Yourself PHP in 24 Hours”

