1. Difference between Vector and ArrayList?
2. Hashmap and Hashset
3. NavigableMap ? benefit over mAP ?
4. Prefer Array or ArrayList for sorting objects ?
5. Can we replace Hashtable with ConcurrentHashMap ?
6. What is CopyOnWriteArrayList ?
7. Why add method is available in ListIterator and not in Iterator?
8. When ConcurrentModificationException occur ?
9. Difference List, Map , Set Collection classes ?
10. Blocking Queue ?how difference from Other Collection Classes ?
11. LinkedList Implementation ? It is single or Doubley linked List ?
12. What is deque ? when to use it ?

Serialization ?

1. What is serilization interface ?
2. Serializable / Exterlizable interface
3. Transien Variable ?
4. SerialVersionUID?
5. How many methods in Serializable interface ?
6. What is marker interface ?
7. Can you add field in serializable class which does not implement serializable interface ?
8. How to serialize a object ?
9. Transient and Volatile keyword ?
10. Alternate way of serilization?
11. Make subclass serlixable if the super class is serilizable ?

Decorator and strategy degin pattern