The Drawbacks of Microservices  
   
·     Due to distributed deployment, testing can become complicated and tedious  
·     Increasing number of services can result in information barriers  
·     The architecture brings additional complexity as the developers have to mitigate fault tolerance, network latency, and deal with a variety of message formats as well as load balancing  
·     Being a distributed system, it’s very difficult to deploy Business process engine in Cloud.  
·     When number of services increases, integration and managing whole products can become complicated  
·     In addition to several complexities of monolithic architecture, the developers have to deal with the additional complexity of a distributed system  
·     Developers have to put additional effort into implementing the mechanism of communication between the services  
·     Handling use cases that span more than one service without using distributed transactions particularly 2PC is not only tough but also requires communication and cooperation between different teams  
·     The architecture usually results in increased memory consumption  
·     Partitioning the application into microservices is very much an art