

Developer Diary

Tuesday, 15 October 2024 9:22 AM

Requirements

- ☒ - The application should allow the querying of upcoming events by location;
- ☒ - The location of an event should not be updatable after it's been created;
- ☒ - An event cannot be updated or deleted after the date/time passed;
- ☒ - Metadata such as created and updated date should be stored and be available to query;
- ☒ - The listing endpoints should:
 - Require a Location; **get all events filtered by location?**
 - Be sortable by date/time and name both ways (ascending and descending);
 - Be paginated;
 - Be searchable by `name`.
- ☒ - The Location type should one of:
 - `class`
 - `1-on-1`
 - `workshop`
- ☒ - Locations should be previously created and referenced in the events by their ID field.
- ☒ - All Location fields are required except `tags`.
- ☒ - The Location `name` field should accept:
 - Alphanumerical characters;
 - Only `.` as a special character.

Questions -

1. **CRUD operations on Location?**
2. **How to reference Events in location? Add event under location schema?**
 - a. **Ref location under events**

Test Cases - on resolvers

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Note : Fields and validation of required fields/schema in integration/end to end testing?

Unit test vs end to end test

How to test resolvers?

<https://www.robinwieruch.de/graphql-resolver-testing/>
Create a mongo db instance? Mostly integration testing?
Need to look into this, might take more time
Mock models, eliminate mongodb

TODO:

1. Testing
 - a. Unit tests for Utils
 - i. Sorting
 - ii. Pagination (Mock Chaining)
 - 1) <https://stackoverflow.com/questions/54561550/jest-mocking-spying-on-mongoose-chained-find-sort-limit-skip-methods>
 - iii. searching
- b. Integration Tests between MongoDB and GraphQL
2. Pagination cursor
 - a. Update using pageInfo and edge
3. Error handling
 - a. <https://testfully.io/blog/graphql-error-handling/>

Javascript vs Typescript

- Javascript for faster development
- Typescript - how typing works between typescript and graphql and mongoose
 - o Easier if we use interfaces for models/schema?

Event Management Service?

Things to note:

1. Scalability
2. Speed -
 - Implement keys and indexes for fast queries
 - Caching
 - Indexing
3. Modularisation
 - a. How to structure code
 - i. <https://www.apollographql.com/blog/how-to-structure-graphql-server-code>
4. Error Handling and Logging
5. Security?
 - a. Env variables
6. Unit Testing <https://www.apollographql.com/docs/apollo-server/testing/testing>
7. Documentation?

Modularize for maintainability, easier unit testing

1. Move pagination, sort, filter out of resolver to utils
2. Separate different schema/models
3. Connection -> Database?
 - a. Make database extendable
 - b. mongoDB is easier for smaller project like this

For validation of dates when inserting/updating:

middleware mongoose vs checking in resolvers
<https://mongoosejs.com/docs/7.x/docs/middleware.html>

Pagination

- Cursor vs offset (more straightforward)
- Cursor - base off id
 - mongoDB seems to somehow generate ID in relation to Date Time?
 - Simplify for now
 - Add pageInfo and edge for TODO

Filtering

- Implement filtering based on different fields and operators?
- Simple search for now, don't over engineer based on specs

Random Notes :

1. Tags : when updating, we upsert or update everything
 - a. Update everything for now
2. How to store date/time mongoDB <-> GraphQL
 - a. DATE