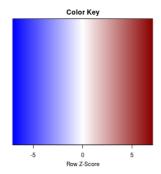
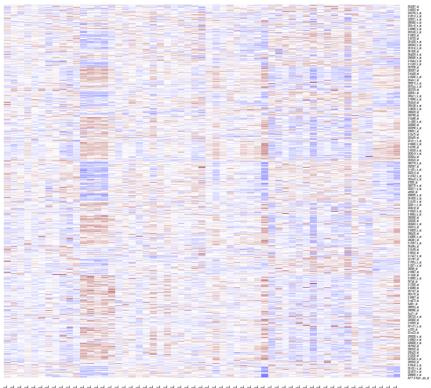
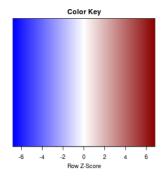
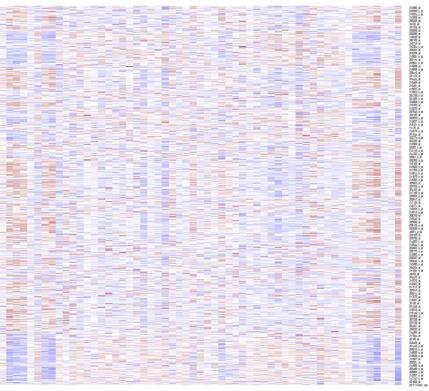
## Heatmap before ComBat





## Heatmap after ComBat





SSMTMOND CHE
SSMTM