

# Chapter 2 - Fundamental Concepts

## Lecture 19

Sections 4.2, 4.4-4.5

Learning Objectives

4.2 Flow Patterns  
and Flow  
Visualization

4.4 Other  
Kinematic  
Descriptions

4.5 Vorticity and  
Rotationality

## Introduction to Fluid Mechanics

Mechanical Engineering and Materials Science  
University of Pittsburgh



# Student Learning Objectives

Chapter 2 -  
Fundamental  
Concepts

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Students should be able to:

- ▶ Identify streamlines, streaklines and pathlines;
- ▶ Identify the four fundamental kinematic properties;
- ▶ Determine the relationship between strain rate and shear stress in terms of viscosity;
- ▶ Identify rotational and irrotational flows.

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# Streamlines

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- ▶ Flow visualization is a representation of the numerical data describing a flow field.
- ▶ A **streamline** is a curve that is everywhere tangent to the instantaneous local velocity vector:

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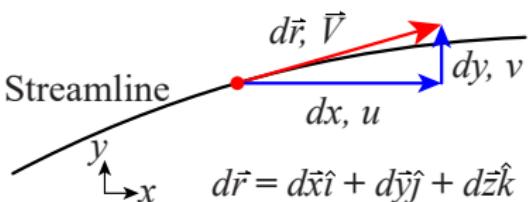
4.4 Other  
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# Streamlines

- ▶ Considering an infinitesimal arc length  $d\vec{r}$  that defines our streamline:



- ▶ Since the streamline must be parallel to the velocity vector, it can be shown using similar triangles and comparing magnitudes that the streamline:

$$\frac{dr}{V} = \frac{dx}{u} = \frac{dy}{v} = \frac{dz}{w} \implies \left. \frac{dy}{dx} \right|_{\text{streamline}} = \frac{v(x, y)}{u(x, y)}$$

- ▶ It is noted fluid is not able to cross the streamline, i.e. mass must be conserved between two streamlines.



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## Example #1

- Given our velocity vector below, determine and plot the streamlines:

$$\vec{V}(u, v) = (0.5 + 0.8x)\hat{i} + (1.5 - 0.8y)\hat{j}$$

- The equation for a streamline is found as:

$$\left. \frac{dy}{dx} \right|_{\text{streamline}} = \frac{v}{u} = \frac{1.5 - 0.8y}{0.5 + 0.8x}$$

- Getting like variables on each side of the equation:

$$\frac{dy}{1.5 - 0.8y} = \frac{dx}{0.5 + 0.8x} \implies \int \frac{dy}{1.5 - 0.8y} dy = \int \frac{dx}{0.5 + 0.8x}$$

- Evaluating the indefinite integrals:

$$-1.25\log(1.5 - 0.8y) + c = 1.25\log(0.8x + 0.5) + c$$



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## Example #1

- Rearranging, noting a constant divided by a constant is still a constant:

$$\log(1.5 - 0.8y) = -\log(0.8x + 0.5) + c$$

- Exponentiating, noting that exponentiating a constant yields a constant:

$$1.5 - 0.8y = \frac{c}{0.8x + 0.5}$$

- Solving for  $y$ , noting that the negative of a constant is a constant:

$$y = \frac{c}{0.8(0.8x + 0.5)} + \frac{1.5}{0.8}$$

- By varying the value of  $c$ , we can populate different streamlines.



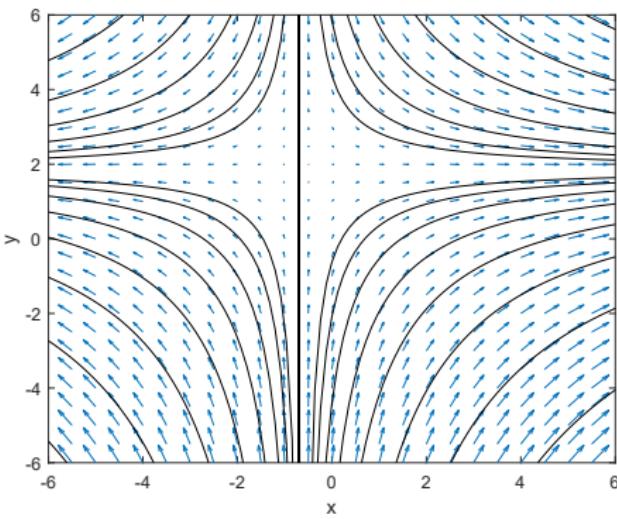
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## Example #1

## ► Overlaying the streamlines with the velocity field:

```
x_streamline = linspace(-6,6,101);  
c = logspace(0,2,11);  
for i = 1:length(c)  
    y_streamline_pos = c(i)./(0.8*(0.8.*x_streamline + 0.5)) + 1.875;  
    y_streamline_neg = -c(i)./(0.8*(0.8.*x_streamline + 0.5)) + 1.875;  
    plot(x_streamline,y_streamline_pos,'k',x_streamline,y_streamline_neg,'k')  
end
```



- ▶ A **pathline** is the actual path traveled by an individual fluid particle over some time period.
- ▶ A pathline provides a Lagrangian description of the flow field.
- ▶ Pathlines are commonly used in **PIV**, and are great for unsteady flow and experimental set-ups, but have many practical limitations (tremendous amounts of data are required to represent a complex flow field).
- ▶ For steady flows, streamlines and pathlines are identical.



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# Streaklines

- ▶ A **streakline** is the locus of fluid particles that have passed sequentially through a prescribed point in the flow field.
- ▶ A **timeline** is a set of adjacent fluid particles that were marked at the same instant in time.
- ▶ If the flow is steady, streamlines, pathlines and streaklines are identical; if the flow is unsteady, pathlines and streaklines (which have a time-history) will not reflect the instantaneous flow pattern of a streamline.



A contour plot of Kármán vortex shedding



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# Types of Motion or Deformation

- ▶ A fluid is able to undergo four fundamental types of motion or deformation:
  1. Translation
  2. Rotation
  3. Linear strain
  4. Shear strain
- ▶ These deformations are expressed in terms of corresponding rates:
  1. Velocity
  2. Angular velocity
  3. Linear strain rate
  4. Shear strain rate
- 1. The **rate of translation vector** is simply the velocity vector:

$$\vec{V} = u\hat{i} + v\hat{j} + w\hat{k} = \langle u, v, w \rangle$$



# Rate of Rotation

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2. The **rate of rotation**, or **angular velocity**, is the average rotation rate of two initially perpendicular lines that intersect at a point of interest expressed as:

$$\vec{\omega} = \frac{\nabla \times \vec{V}}{2}$$

- This introduces the curl operator (which is the same as the cross-product):

$$\vec{\nabla} \times \vec{V} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ u & v & w \end{vmatrix}$$

- Therefore, the angular velocity vector is:

$$\vec{\omega} = \frac{1}{2} \left\langle \left( \frac{\partial w}{\partial y} - \frac{\partial v}{\partial z} \right), \left( \frac{\partial u}{\partial z} - \frac{\partial w}{\partial x} \right), \left( \frac{\partial v}{\partial x} - \frac{\partial u}{\partial y} \right) \right\rangle$$

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# Linear and Volumetric Strain Rate

3. The **linear strain rate** is the rate of increases in length per unit length and can be expressed in terms of the three principle directions:

$$\epsilon_{xx} = \frac{\partial u}{\partial x}; \quad \epsilon_{yy} = \frac{\partial v}{\partial y}; \quad \epsilon_{zz} = \frac{\partial w}{\partial z}$$

- The **volumetric strain rate** is the rate of increase of a fluid element per unit volume using the divergence operator:

$$\frac{1}{V} \frac{D\forall}{Dt} = \frac{1}{V} \frac{d\forall}{dt} = \epsilon_{xx} + \epsilon_{yy} + \epsilon_{zz} \equiv \nabla \cdot \vec{V}$$

$$= \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle \cdot \langle u, v, w \rangle = \boxed{\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z}}$$

- If the volumetric strain rate is zero, the fluid is incompressible.

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# Shear Strain Rate

4. The **shear strain rate** is half of the rate of the decreases of the angle between two initially perpendicular lines that intersect at a point of interest:

$$\epsilon_{xy} = \frac{1}{2} \left( \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} \right); \quad \epsilon_{zx} = \frac{1}{2} \left( \frac{\partial w}{\partial x} + \frac{\partial u}{\partial z} \right)$$

$$\epsilon_{yz} = \frac{1}{2} \left( \frac{\partial v}{\partial z} + \frac{\partial w}{\partial y} \right)$$

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## Strain Rate Tensor

- ▶ Combining the linear and shear strain rates, we have the **strain rate tensor**:

$$\underline{\underline{\epsilon}}_{ij} = \begin{bmatrix} \epsilon_{xx} & \epsilon_{xy} & \epsilon_{xz} \\ \epsilon_{yx} & \epsilon_{yy} & \epsilon_{yz} \\ \epsilon_{zx} & \epsilon_{zy} & \epsilon_{zz} \end{bmatrix}$$
$$= \begin{bmatrix} \frac{\partial u}{\partial x} & \frac{1}{2} \left( \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} \right) & \frac{1}{2} \left( \frac{\partial u}{\partial z} + \frac{\partial w}{\partial x} \right) \\ \frac{1}{2} \left( \frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) & \frac{\partial v}{\partial y} & \frac{1}{2} \left( \frac{\partial v}{\partial z} + \frac{\partial w}{\partial y} \right) \\ \frac{1}{2} \left( \frac{\partial w}{\partial x} + \frac{\partial u}{\partial z} \right) & \frac{1}{2} \left( \frac{\partial w}{\partial y} + \frac{\partial v}{\partial z} \right) & \frac{\partial w}{\partial z} \end{bmatrix}$$

- ▶ This array is known as a second order tensor.



# Vorticity and Rotationality

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- ▶ The **vorticity vector**, which represents the vorticity of a fluid, or the measure of the rotation of a fluid particle, is expressed as:

$$\vec{\zeta} = \vec{\nabla} \times \vec{V} = 2\vec{\omega}$$

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$$\vec{\zeta} = \left\langle \left( \frac{\partial w}{\partial y} - \frac{\partial v}{\partial z} \right), -\left( \frac{\partial w}{\partial x} - \frac{\partial u}{\partial z} \right), \left( \frac{\partial v}{\partial x} - \frac{\partial u}{\partial y} \right) \right\rangle$$

