void Reset(); - interupt – 8051

void Init\_Device(); - 8051 & arm

void LCD\_init – 8051 & arm

void Make\_ships(int \*); - arm

Ship – a[(x1,y1),(x2,y2)];

void Hit(); - 8051 – interrupt

void Write\_hit(); - 8051

void Write\_miss – 8051

bool Check hit – ARM

char\* Get\_time – 8051

char\* Get\_mistakes – 8051

void Send\_GO – ARM

void Lose – 8051

void Send\_win – ARM

void Win – 8051

void Show\_screen(int screen\_num) – 8051 -ARM

void Main\_loop(); - 8051 - ARM

void Show\_data – (int time, int mistakes) – 8051 – ARM