

Atlas Simulation: A Numerical Scheme for Multiscale Diffusions

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Duke University

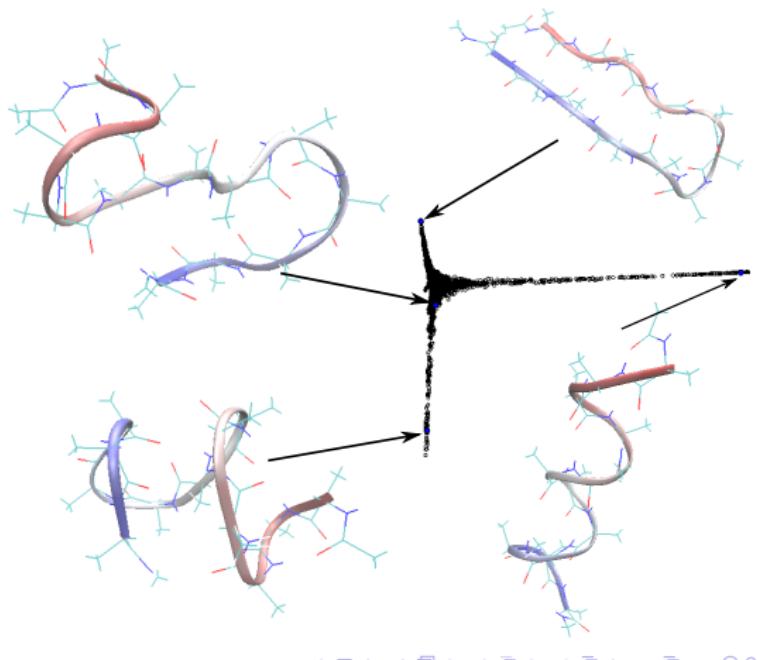
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Advisor: Mauro Maggioni



Motivation: Molecular Dynamics

- High dimensional state space
- Low intrinsic dimension
- Small time steps
- Non-Euclidean distance



Problem Statement

Given:

- stochastic simulator on/near a manifold \mathcal{M}
- distance function
- homogenization scale δ

Goals:

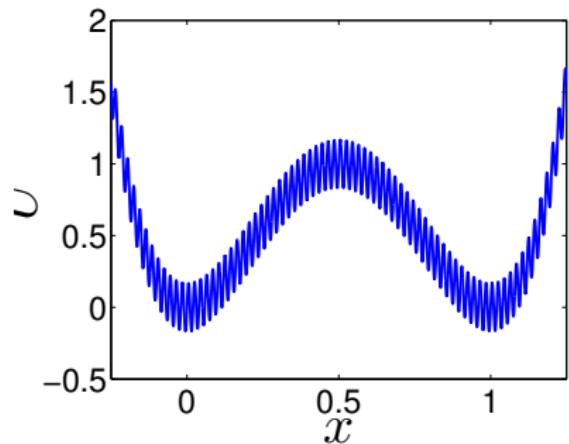
- fast simulation of long paths
- efficient storage of long paths

1-d Example

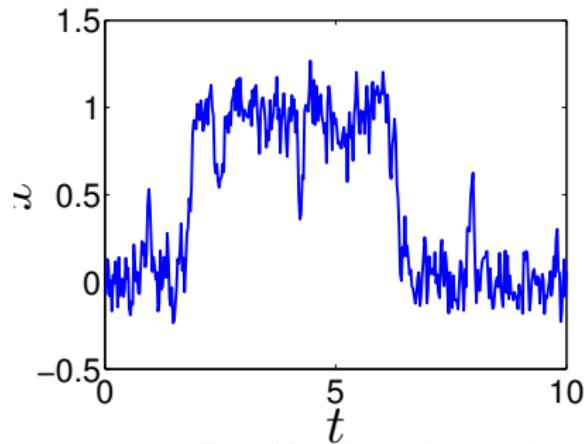
Brownian motion in potential well

$$\dot{X}_t = -\nabla U(X_t) + \dot{W}_t$$

Potential Well



Sample Trajectory

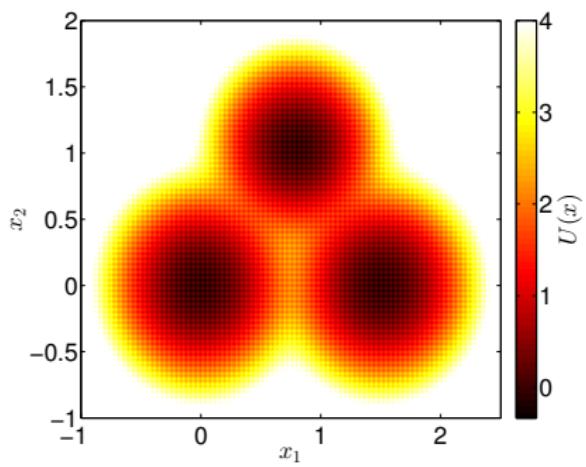


2d Example

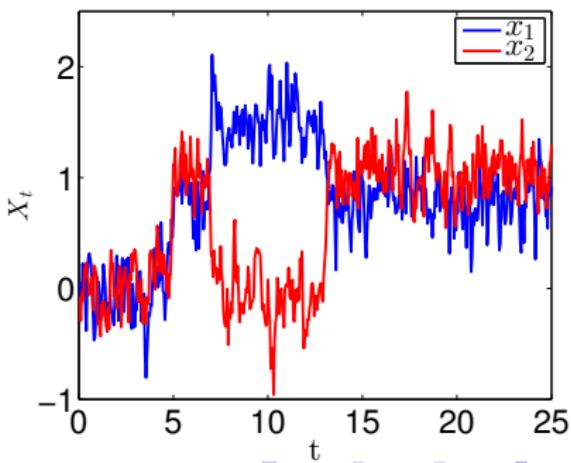
Brownian motion in 2-d potential well

$$\dot{X}_t = -\nabla U(X_t) + \dot{W}_t$$

Potential Well



Sample Trajectory



2-d \rightarrow 12,500-d

Map 2-d vectors to images using the following procedure:

- Start with 2d vector x
- Map each pixel in 100×125 image to grid location
- Turn on pixel if grid point within $1/2$ of x

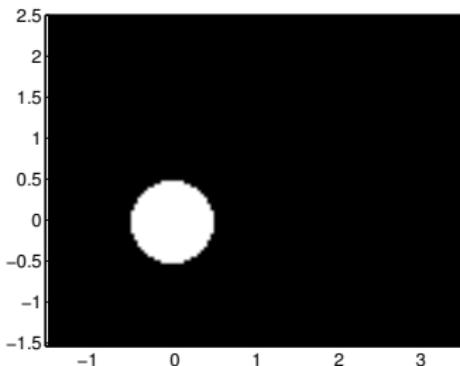


Figure : Image returned from [0,0]

12,500-d Example

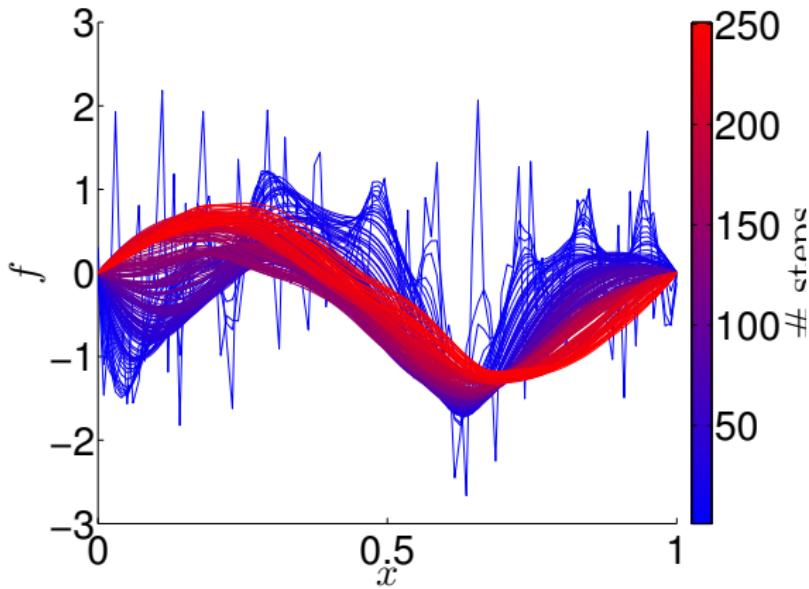
Long simulation:

- each step: run 2-d model,
map to image
- each state: 100×125
pixel image
- video: 75,000 steps

100-d Example

At each step starting at f :

- ① Gen. Brownian bridge B
- ② $f = f + (1/100) * B$
- ③ $f = \text{smooth}(f)$
- ④ $f = f \times \|f_0\|/\|f\|$



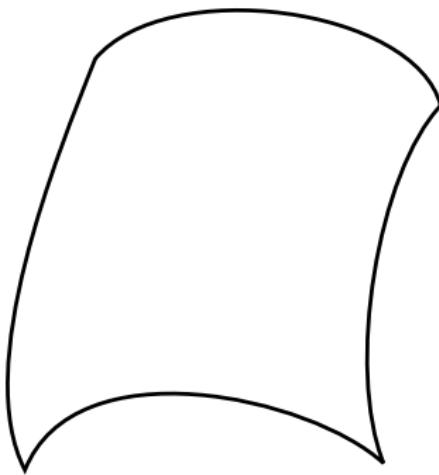
100-d Example (cont'd)

Long simulation:

- video: 30,000 steps
- two stable states: up, down
- rare transitions

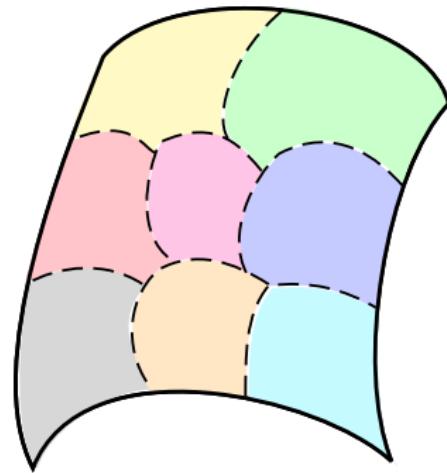
Learning the Atlas

- Divide configuration space
- Fit charts to pieces
- Connect neighboring charts
- Learn simulators on charts



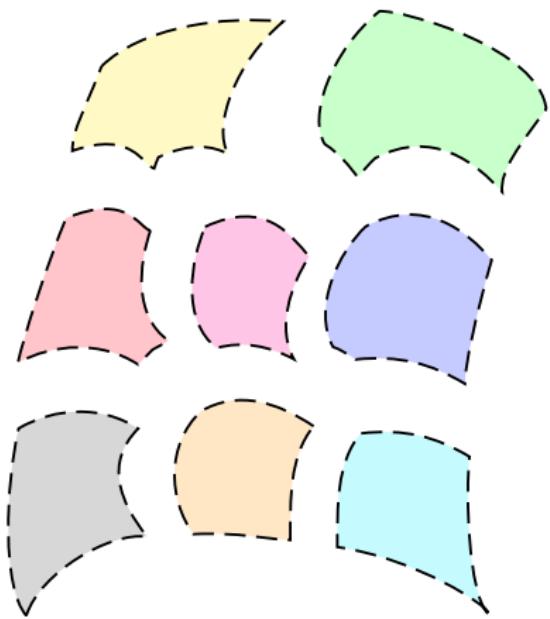
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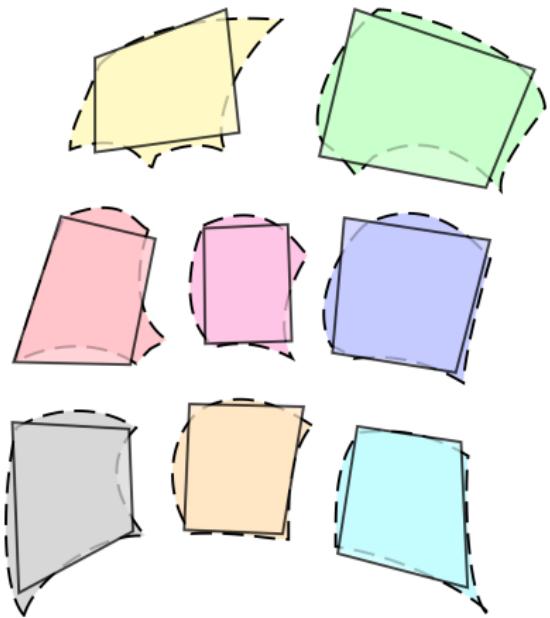
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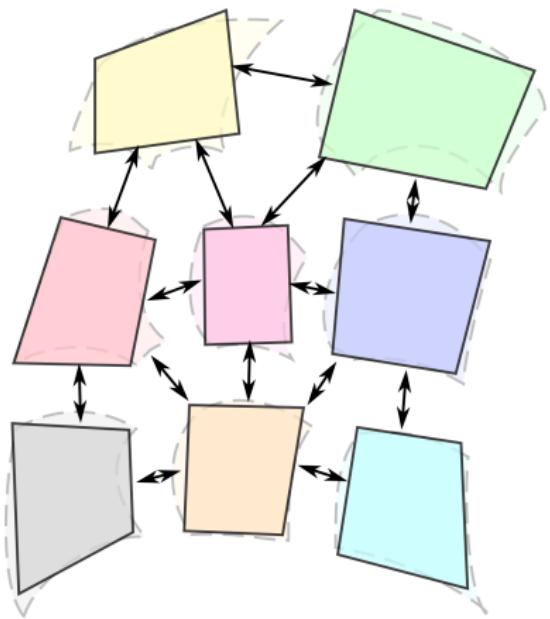
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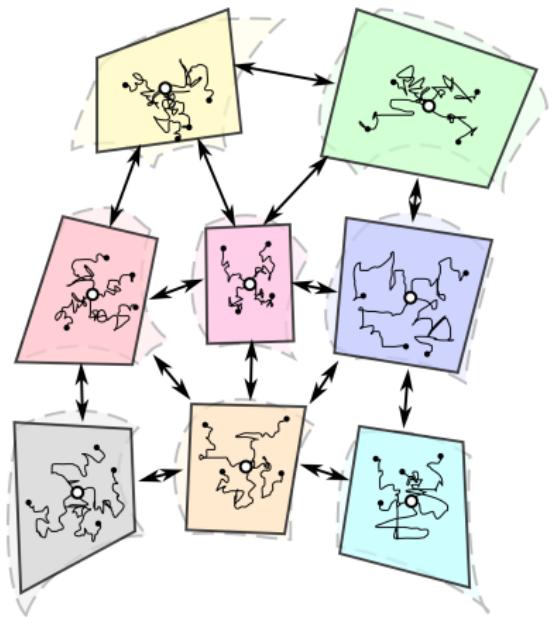
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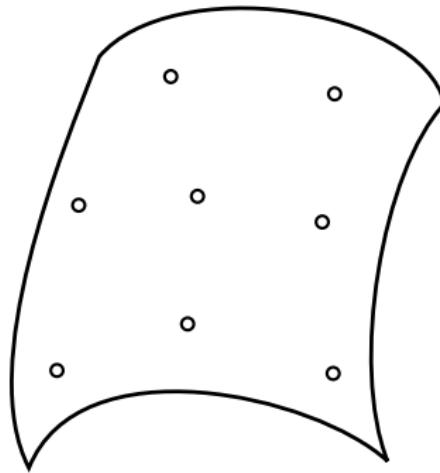
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Dividing the space: δ -net

Given δ , find $\{y_k\}$ such that:

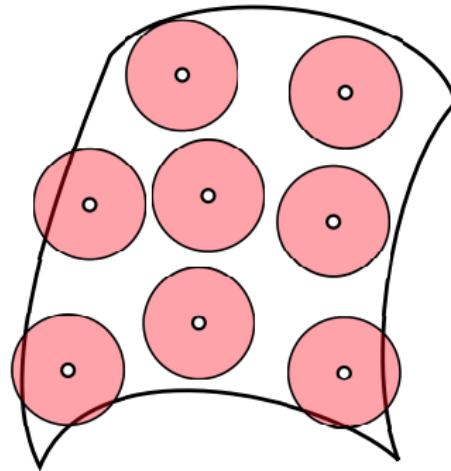
- $\delta/2$ balls around $\{y_k\}$ do not intersect.
- δ balls around $\{y_k\}$ cover the state space.
- y_k neighbors y_j if $|y_k - y_j| < 2\delta$.



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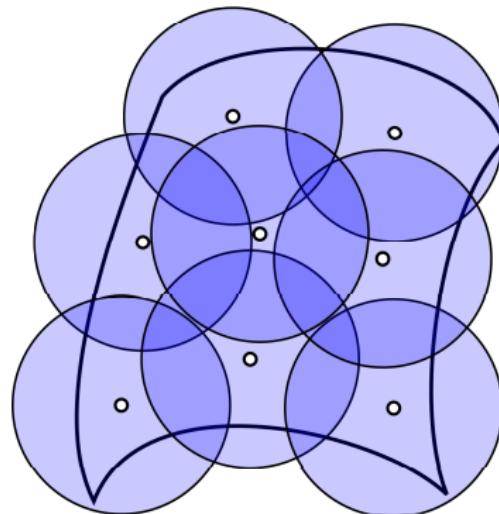
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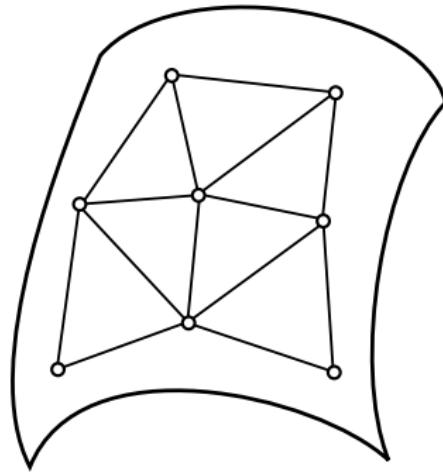
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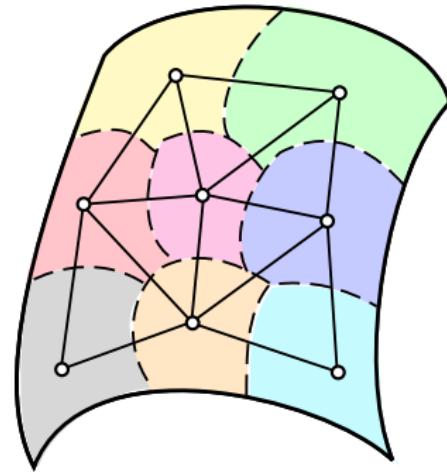
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Dividing the space: δ -net

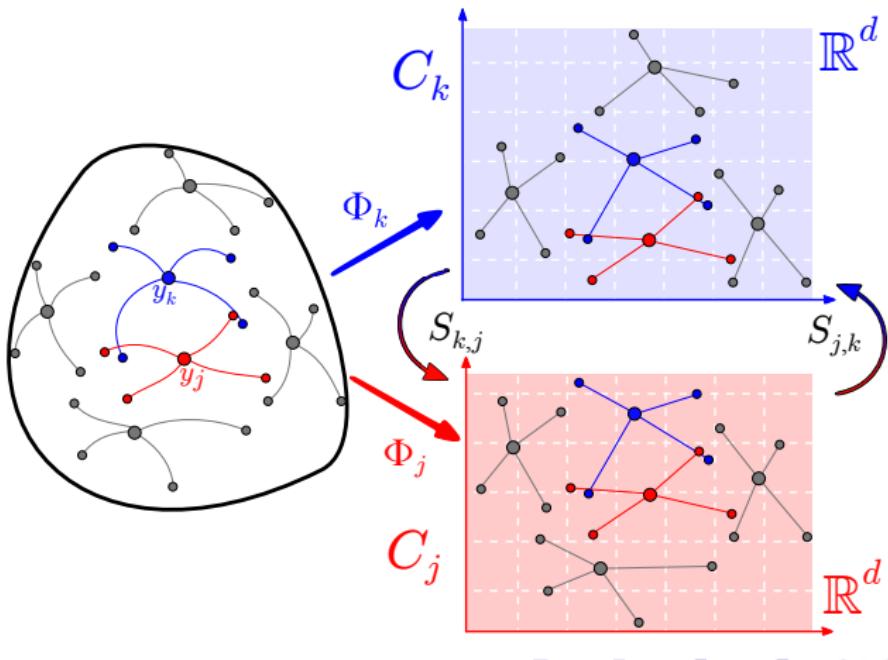
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Atlas Construction

- Generate landmarks
- Embed with neighbors to \mathbb{R}^d
- Learn linear switching map



Landmark Multi-dimensional Scaling (LMDS)

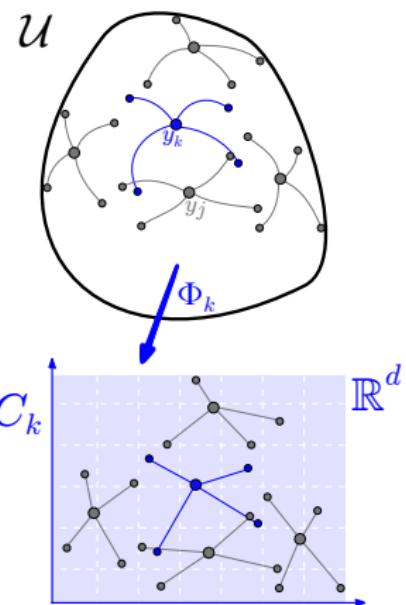
Given a neighborhood \mathcal{U} with distance ρ and a set of landmarks $\{x_i\}$:

- LMDS computes $\Phi : \{x_i\} \rightarrow \mathbb{R}^d$ minimizing

$$\sum_i \sum_j (\rho(x_i, x_j)^2 - |\Phi(x_i) - \Phi(x_j)|^2)^2$$

- Extend $\Phi : M \rightarrow \mathbb{R}^d$ to $z \in U$ minimizing

$$\sum_i (\rho(x_i, z)^2 - |\Phi(x_i) - \Phi(z)|^2)^2$$



Transition maps between charts

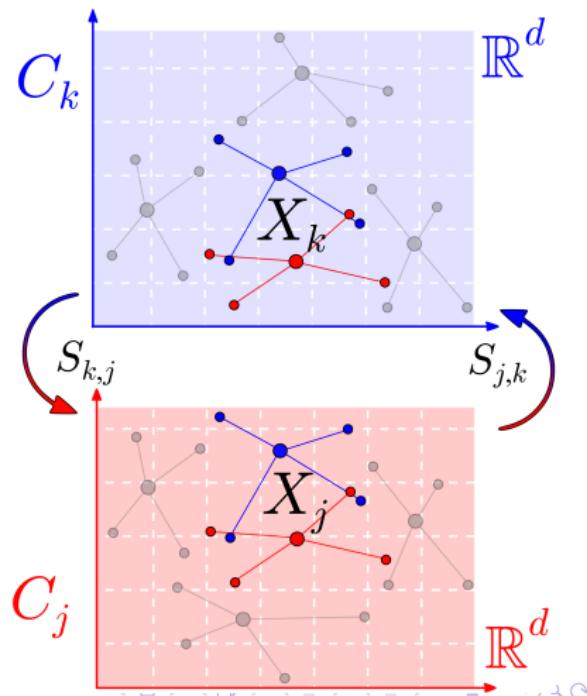
Given $n \times d$ mean zero matrices X_k, X_j :

$$S = X_k^\dagger X_j$$

minimizes

$$\|X_k S_{k,j} - X_j\|_2$$

over all possible $d \times d$ matrices $S_{k,j}$.

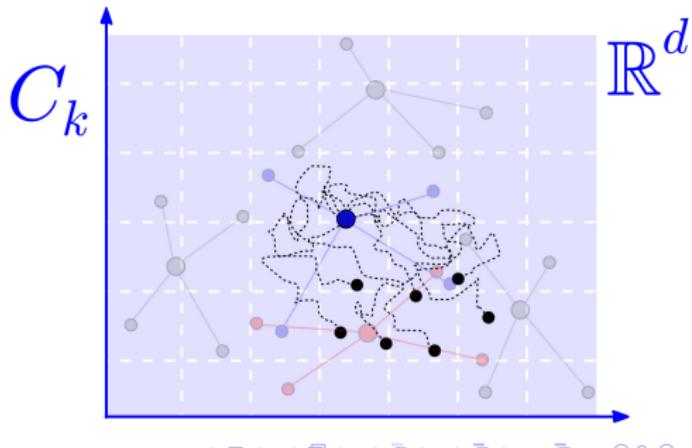


Parameter Estimation

On chart C_k associated with y_k , we fit a constant coefficient SDE

$$d\bar{X}_t = \bar{b}dt + \bar{\sigma}dB_t$$

- Pick t_0 such that X_t moves distance δ in time t_0 .
- Sample p paths to estimate the mean and covariance of X_{t_0} .
- Choose $\bar{b}, \bar{\sigma}$ to match the mean and covariance of X_{t_0} .

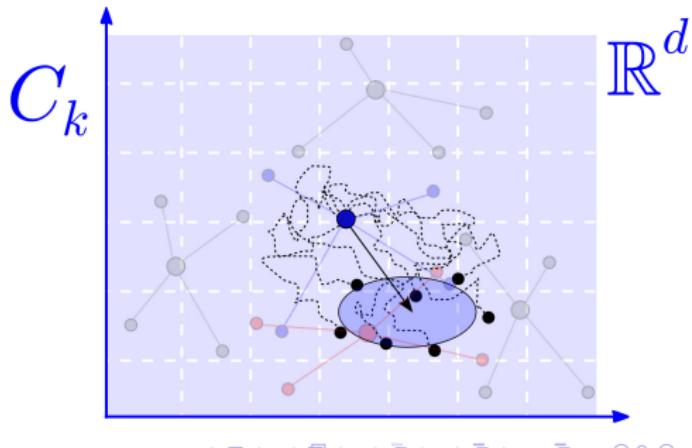


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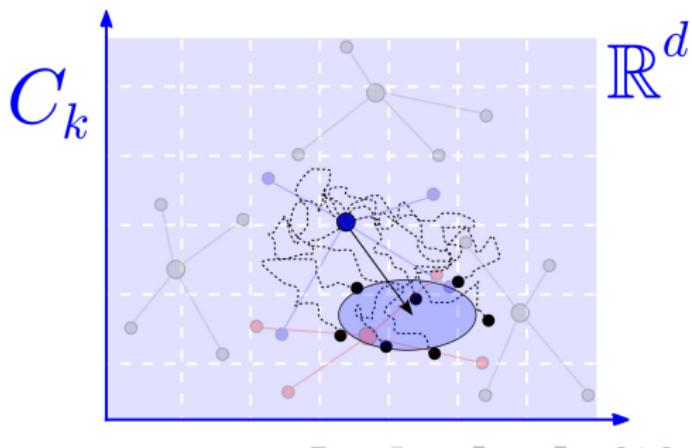


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Atlas Simulator

- Forward step

$$x \leftarrow x + \bar{b}_i \Delta t + \bar{\sigma}_i \Delta B$$

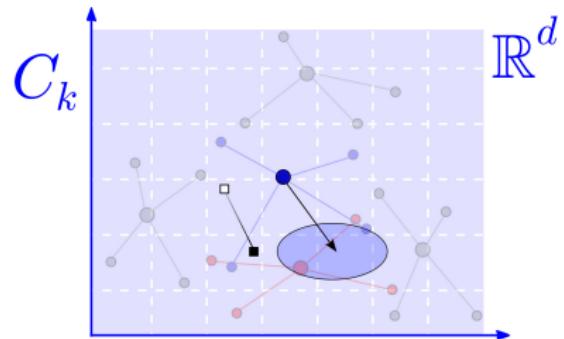
- Chart wall:

$$x \leftarrow W(x)$$

- Transition map

$$i' = \operatorname{argmin}_{j \sim i} |x - \Phi_i(y_j)|$$

$$x \leftarrow S_{i,i'}(x)$$



Atlas Simulator

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$$x \leftarrow x + \bar{b}_i \Delta t + \bar{\sigma}_i \Delta B$$

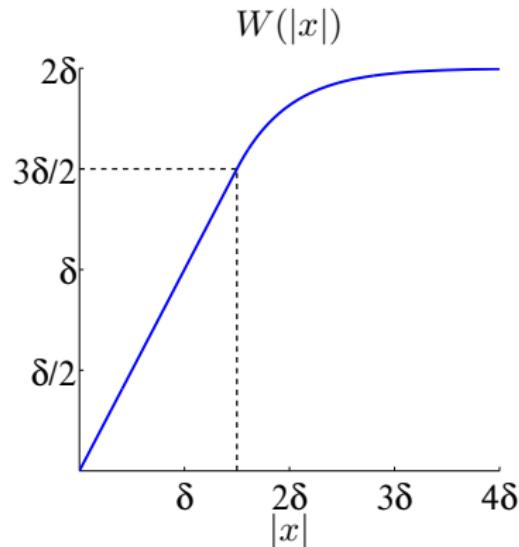
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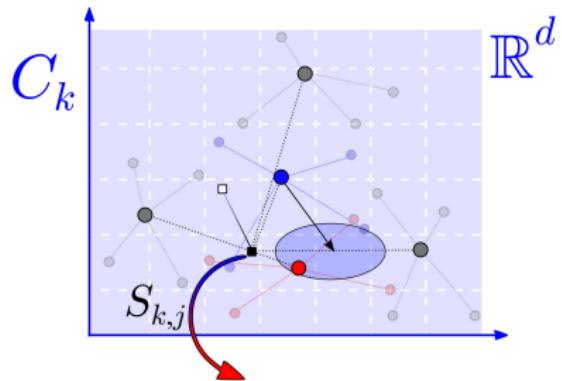
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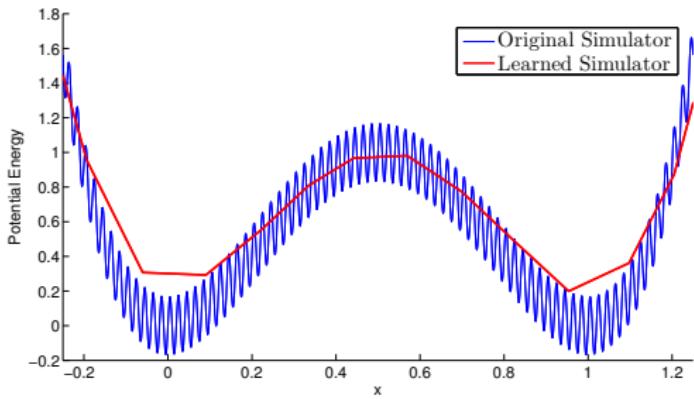
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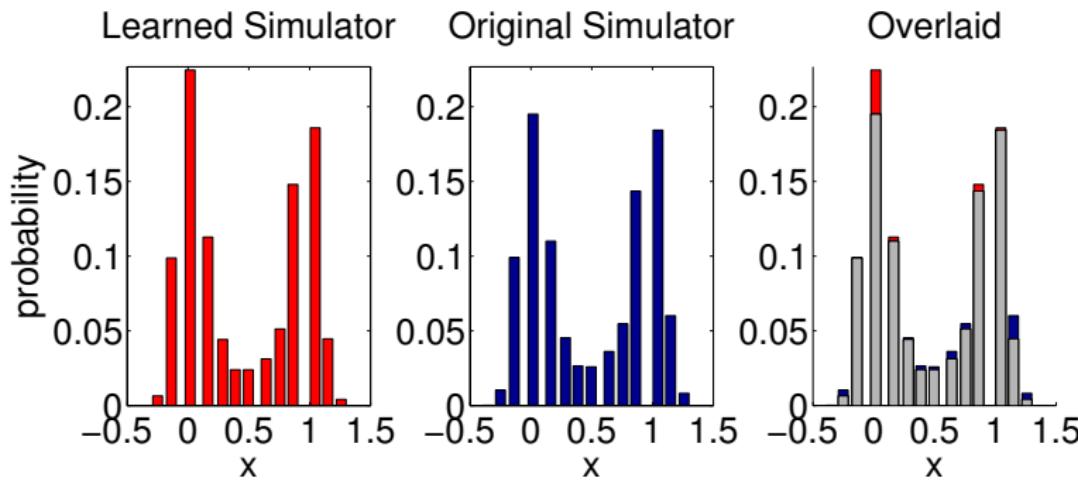
Return to 1-d Example

- $\delta = 0.1$
- $t_0 = 0.01 = 500$ steps
- 14 charts
- $p = 10,000$ samples per chart



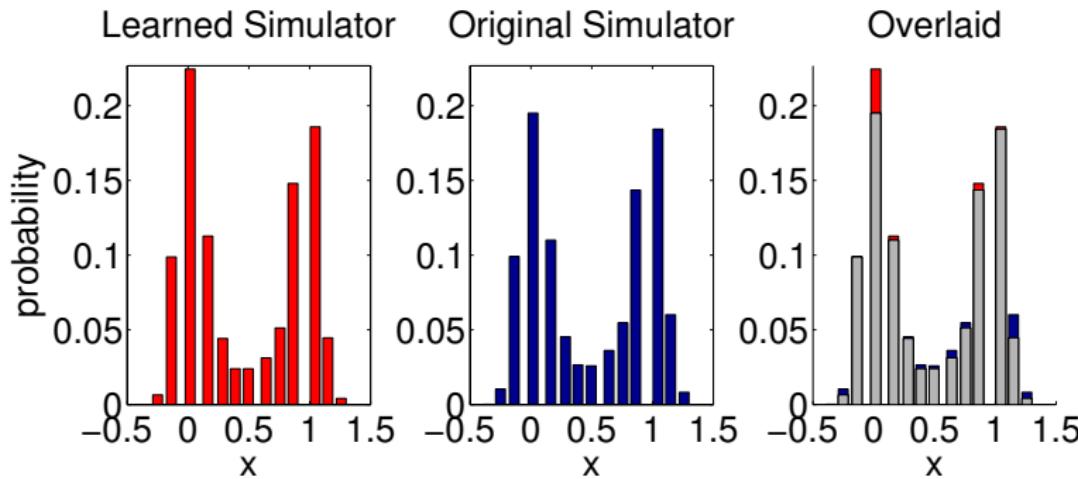
Comparing Simulators

- Pick starting location
- Run many (10,000) trials
- Compare on multiple time scales



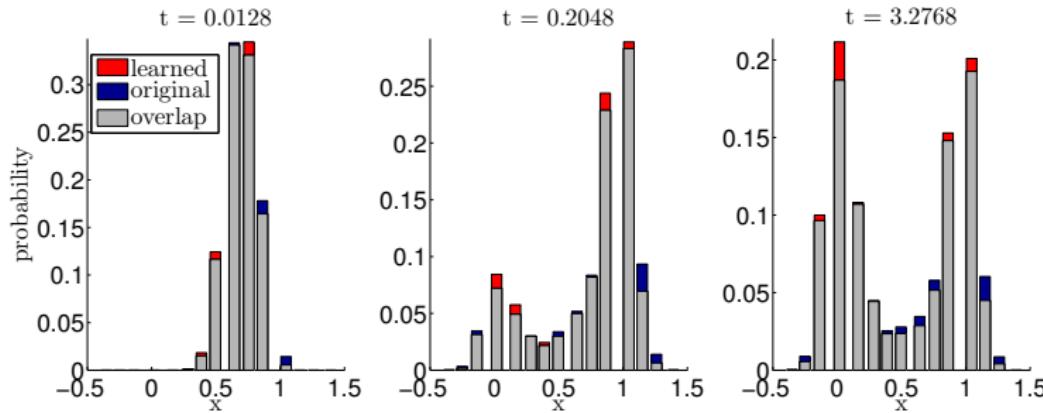
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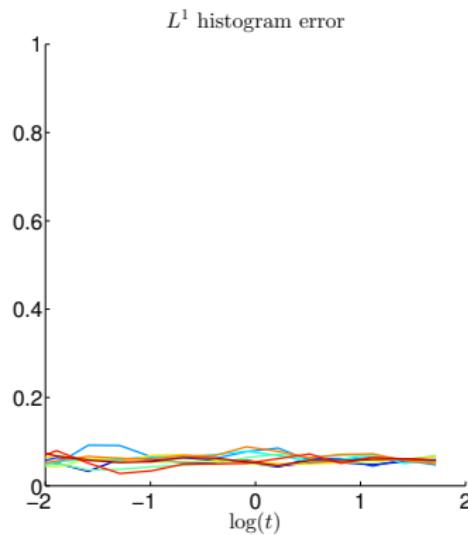
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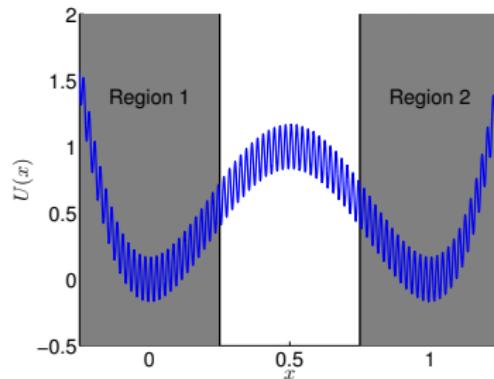
\mathbb{L}^1 distance on histograms

- Pick 10 initial conditions
- Use net for bins
- Run 10,000 paths
- Compare histograms

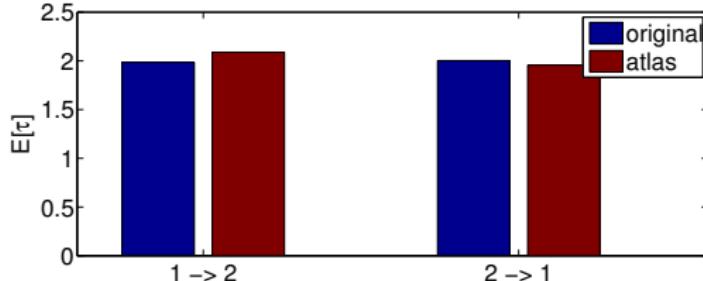


Transition times

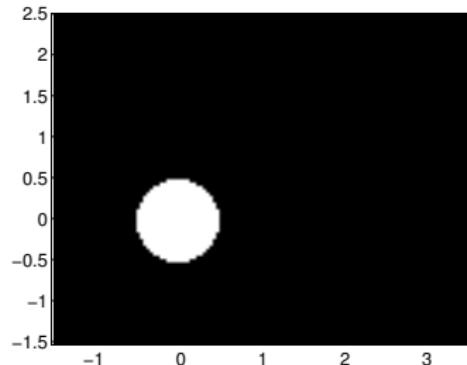
- Define regions (right)
- Measure hitting times



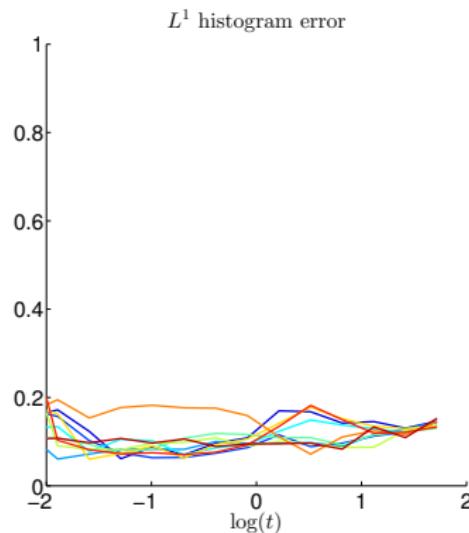
1-d example transitions, rough potential



12,500-dim Example: Histogram Comparison

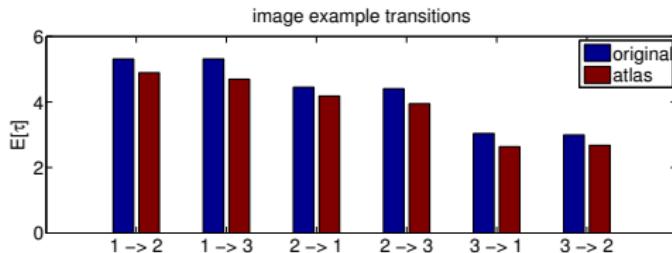
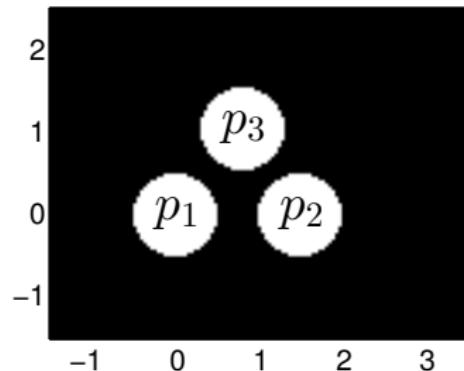


- $t_0 = 0.04 = 800$ steps
- $\delta = 0.2, \approx 200$ charts
- 2,000 samples per chart

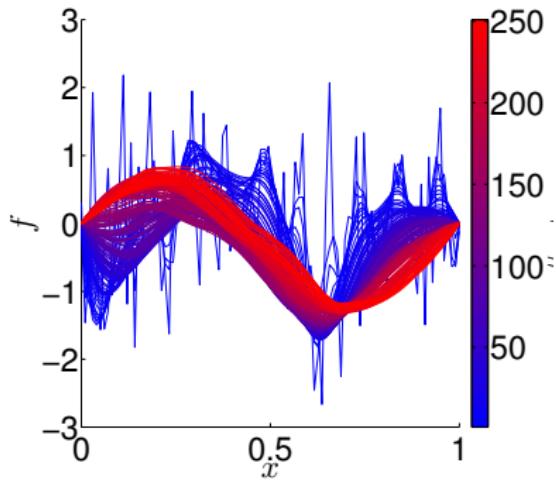


12,500-dim Example: Transition Times

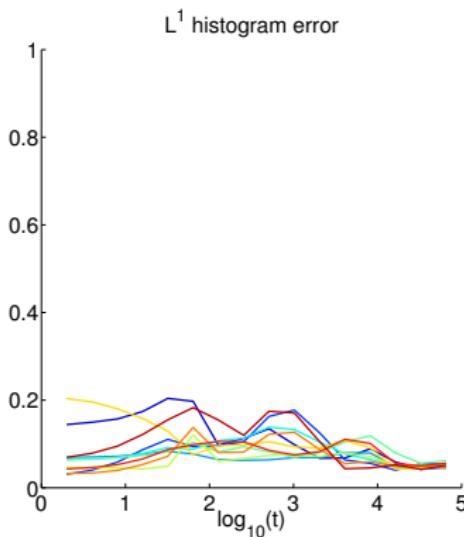
- Region 1: $\|p - p_1\| < 1/4$
- Region 2: $\|p - p_2\| < 1/4$
- Region 3: $\|p - p_3\| < 1/4$



100-dim Example: Histogram Comparison

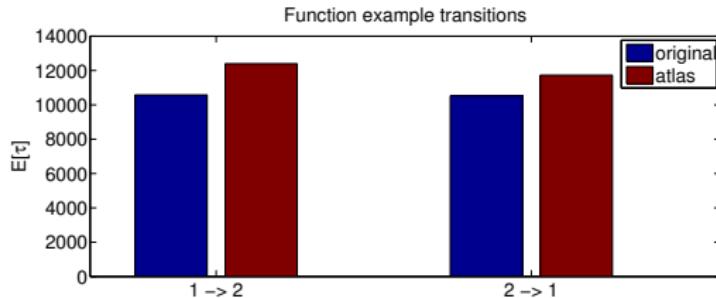
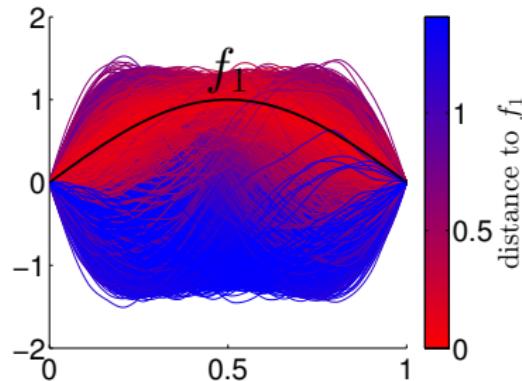


- $t_0 = 0.025 = 250$ steps
- $\delta = 0.3, \approx 70$ charts
- 2,000 samples per chart



100-dim Example: Transition Times

- Regions: 'up' & 'down'
- Region 1: $\|f - f_1\| < 1/2$
- Region 2: $\|f + f_1\| < 1/2$



Theorem Statement

Theorem

Let \mathcal{M} be a nice manifold and suppose $X_t \in \mathcal{M}$ solves

$$dX_t = b(X_t)dt + \sigma(X_t)dB_t$$

with b, σ Lipschitz, and σ uniformly elliptic on \mathcal{M} . Let q be stationary for X_t and \widehat{q} be stationary for \widehat{X}_t . Then if δ is small enough and the number of sample paths $p > (\tau^2 + d)/\delta^4$,

$$\|q - \Phi^{-1}(\widehat{q})\|_{\mathbb{L}^1(\mathcal{M})} \leq C\delta \log(1/\delta)$$

with probability at least $1 - 2e^{-\tau^2}$.

Future Work

- scale to MD problems
- automatically detecting δ
- visualization software